



Boson sampling with integrated photonics

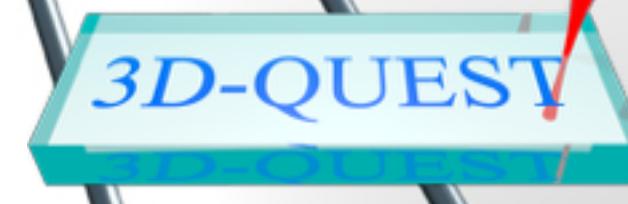
PICQUE



Fabio Sciarrino



Quantum Information Lab
Dipartimento di Fisica
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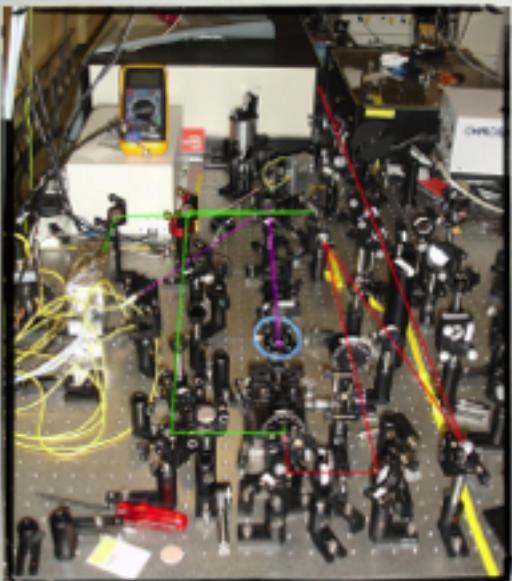
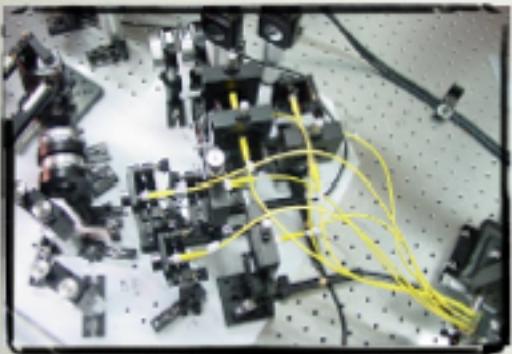


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<http://quantumoptics.phys.uniroma1.it>
www.3dquest.eu

QUANTUM OPTICS: A BENCHMARK FOR FOUNDATIONS OF QUANTUM MECHANICS AND QUANTUM TECHNOLOGIES

- Test on the foundations of quantum mechanics
- Quantum cryptography and communication
- Quantum computing
- Quantum interferometry, metrology and sensing



*Limitations of experiments
with bulk optics:*

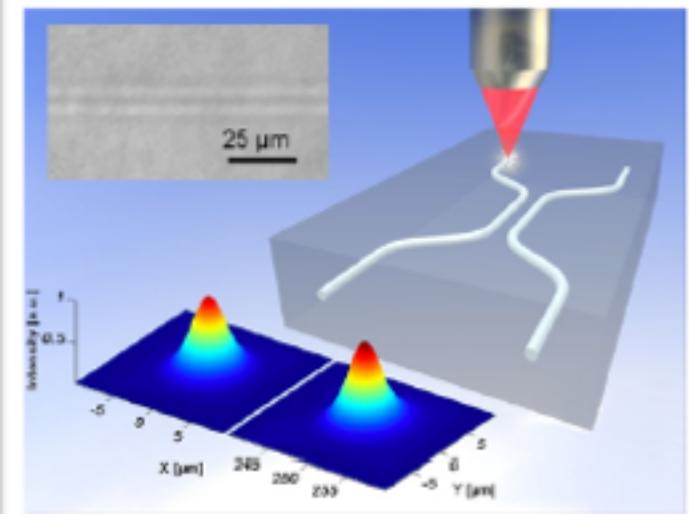
- Scalability
- Large physical size
- Low stability
- Costs...



Solution: Integrated waveguide technology



**Politecnico
di Milano
IFN
CNR**



**Integrated photonic circuits:
Laser writing technique**

- Femtosecond pulse tightly focused in a glass
- Waveguides writing by translation of the sample

Integrated photonic quantum simulations

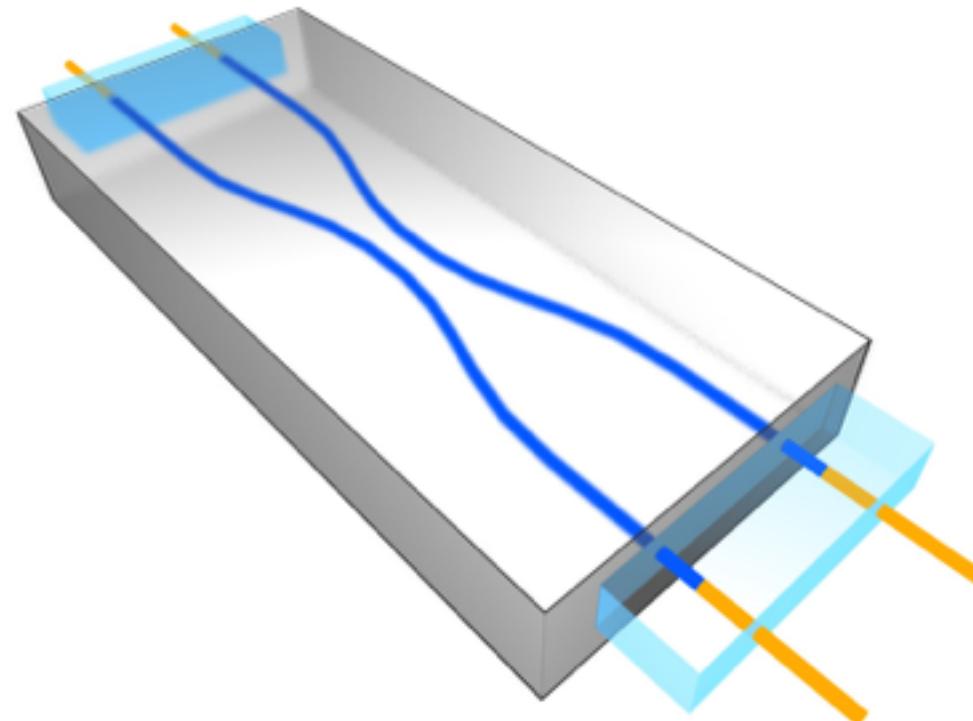
In collaboration with Politecnico di Milano
and Istituto di Fotonica e Nanotecnologie - CNR



N. Spagnolo
C. Vitelli
M. Bentivegna
F. Flamini
P. Mataloni
F. Sciarrino



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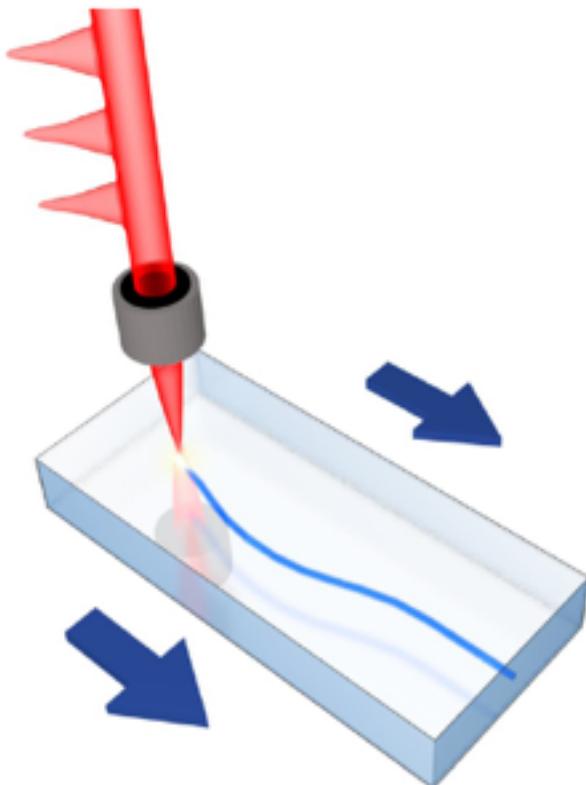


A. Crespi
R. Ramponi
R. Osellame

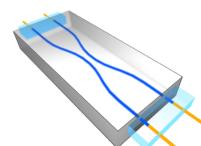
Integrated photonics: Femtosecond laser writing



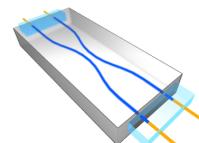
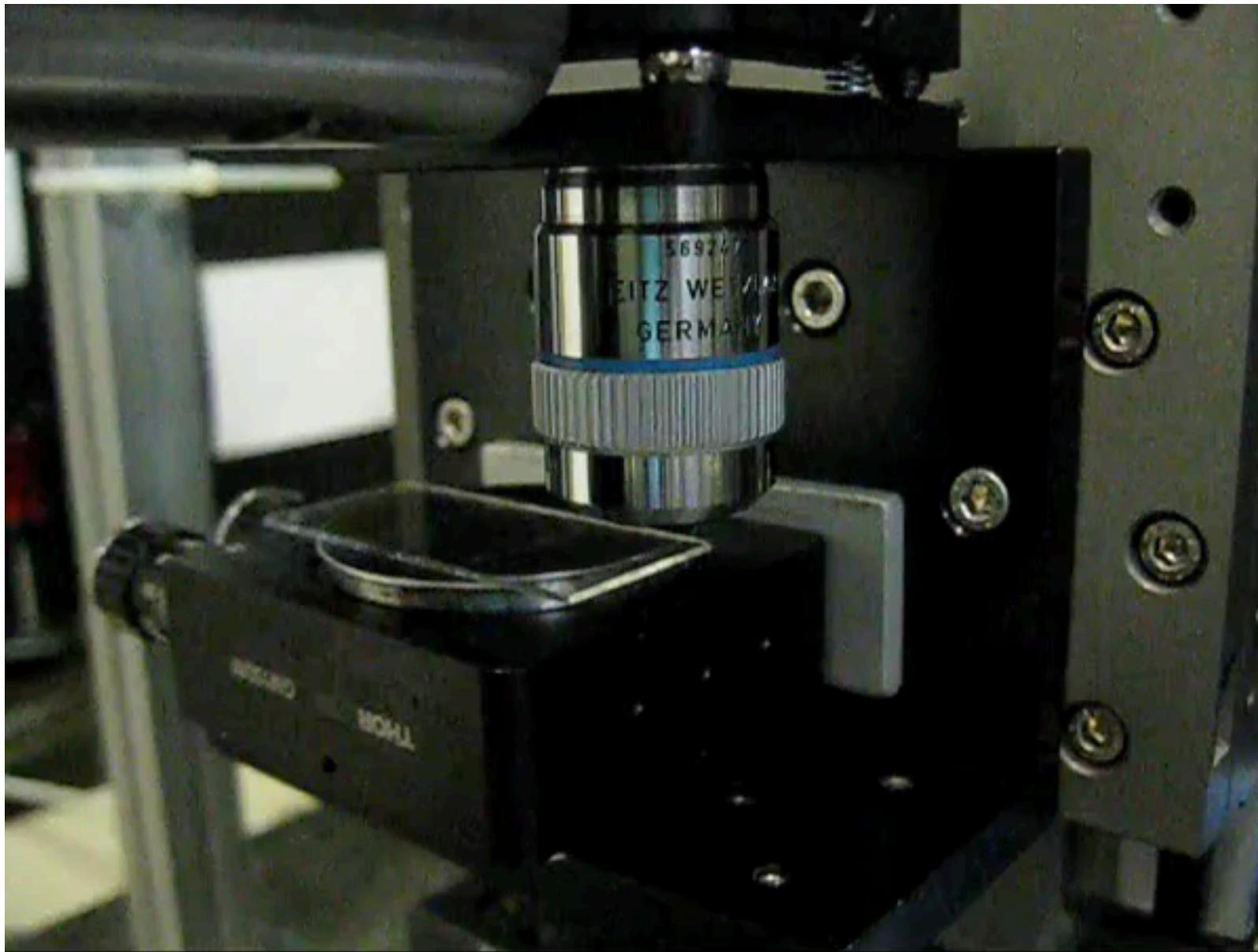
Laser writing technique for devices able to transmit polarization qubits



- Femtosecond pulse tightly focused in a glass
- Combination of multiphoton absorption and avalanche ionization induces permanent and localized refractive index increase in transparent materials
- Waveguides are fabricated in the bulk of the substrate by translation of the sample at constant velocity with respect to the laser beam, along the desired path.

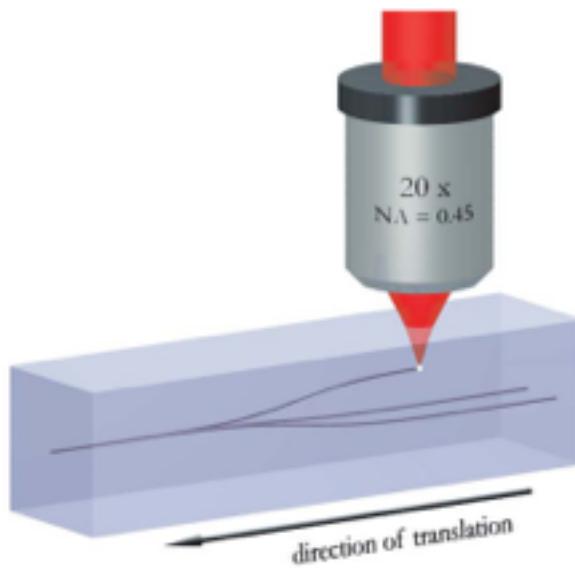


Femtosecond laser writing



Femtosecond laser writing

3-dimensional
capabilities

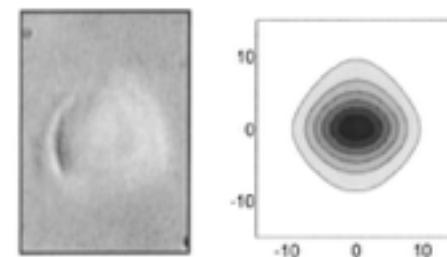


Low
birefringence

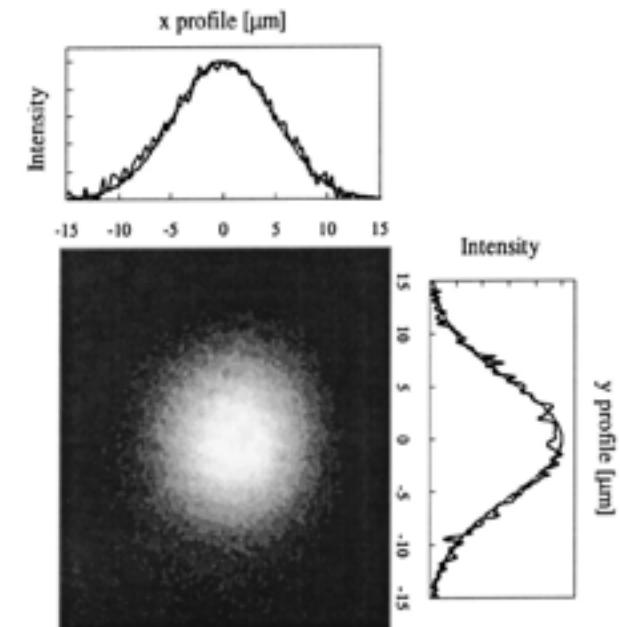
Rapid device prototyping:
writing speed = 4 cm/s

Characteristics:

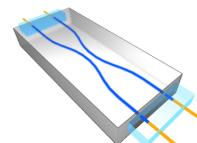
Circular waveguide
transverse profile



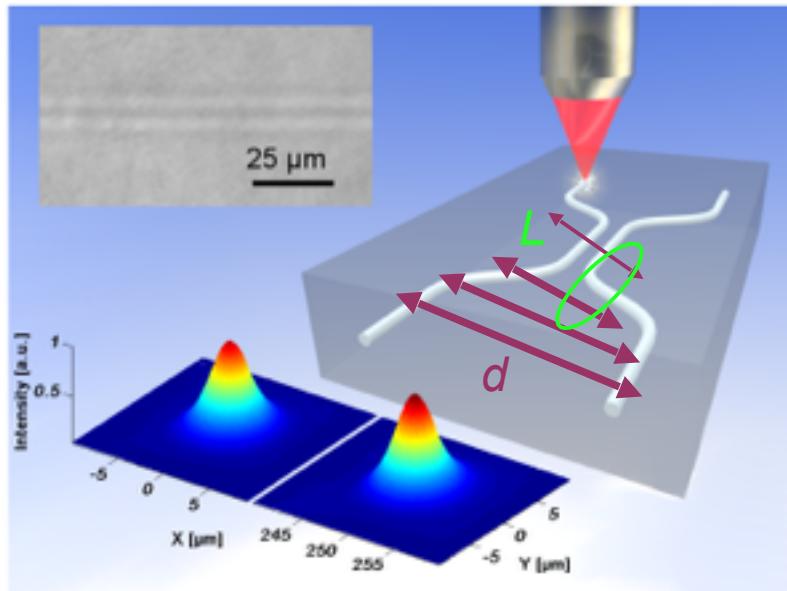
Propagation of circular
gaussian modes



R. R. Gattass and E. Mazur, Nat. Photon. 2, 219 (2008).
G. Della Valle, R. Osellame, and P. Laporta, J. Opt. A 11, 013001 (2009).



Integrated beam splitter

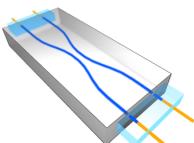


L: interaction region

the coupling of the modes occurs
also in the curved parts of the two
waveguides

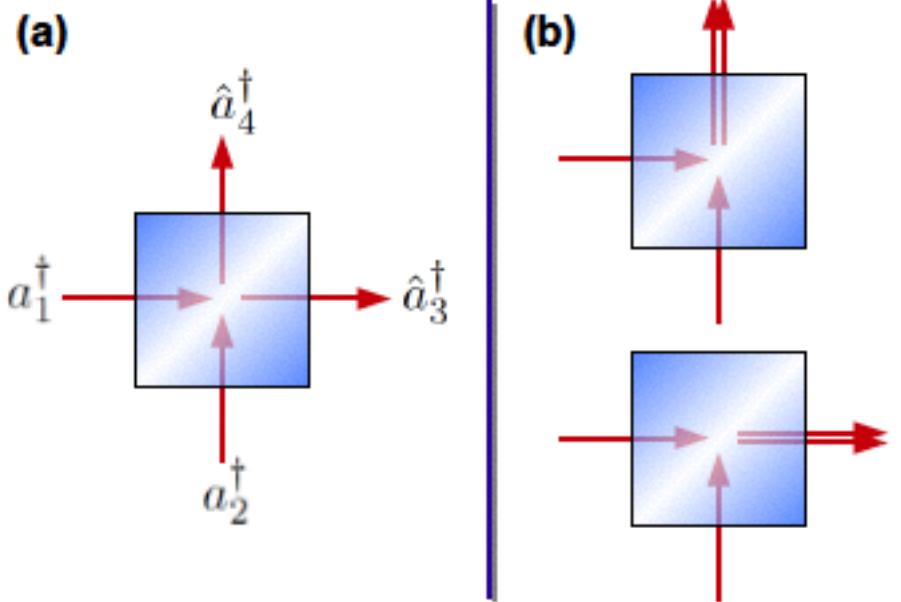
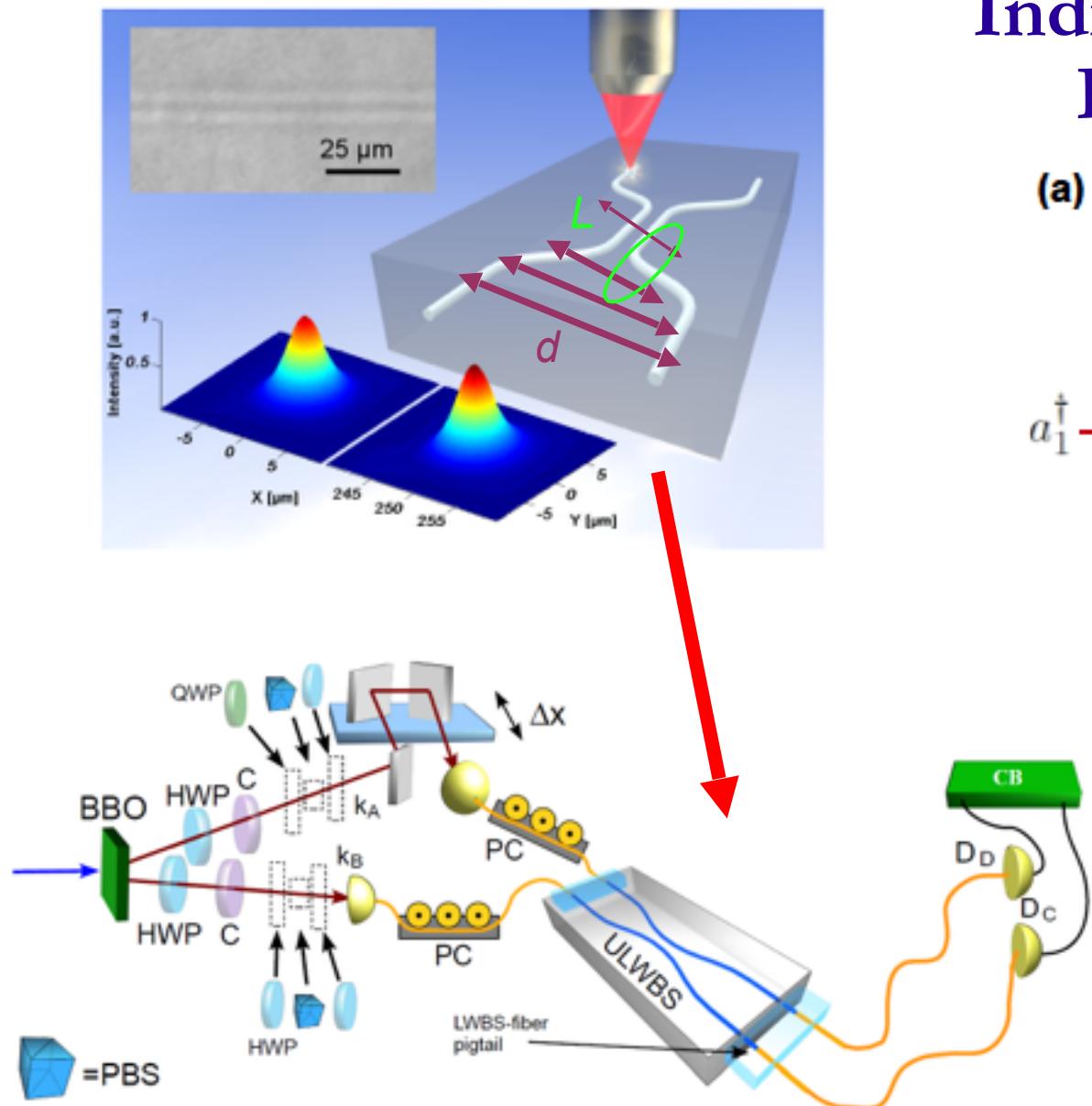


L. Sansoni *et al.* *Phys. Rev. Lett.* **105**, 200503 (2010)

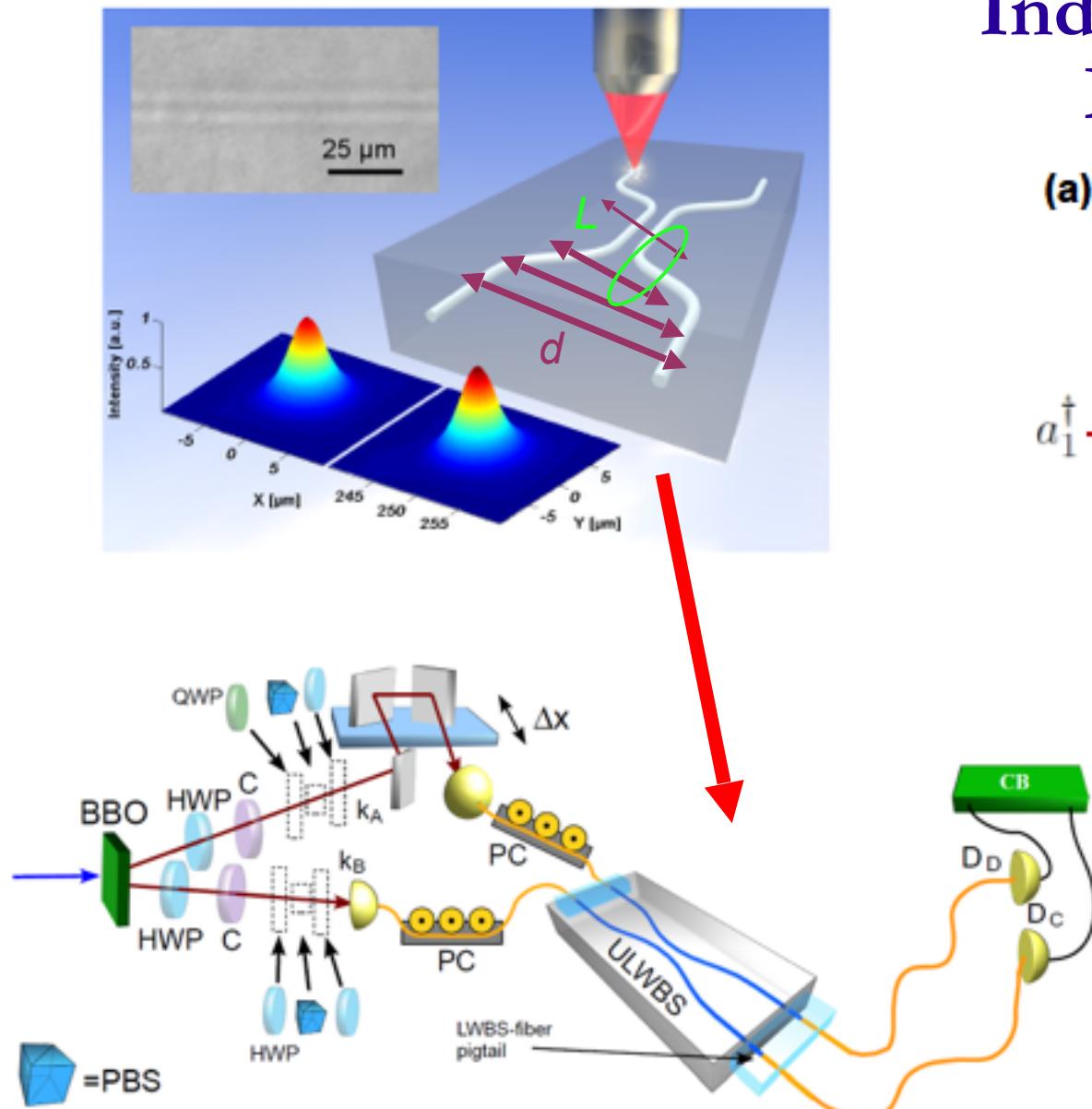


Integrated beam splitter

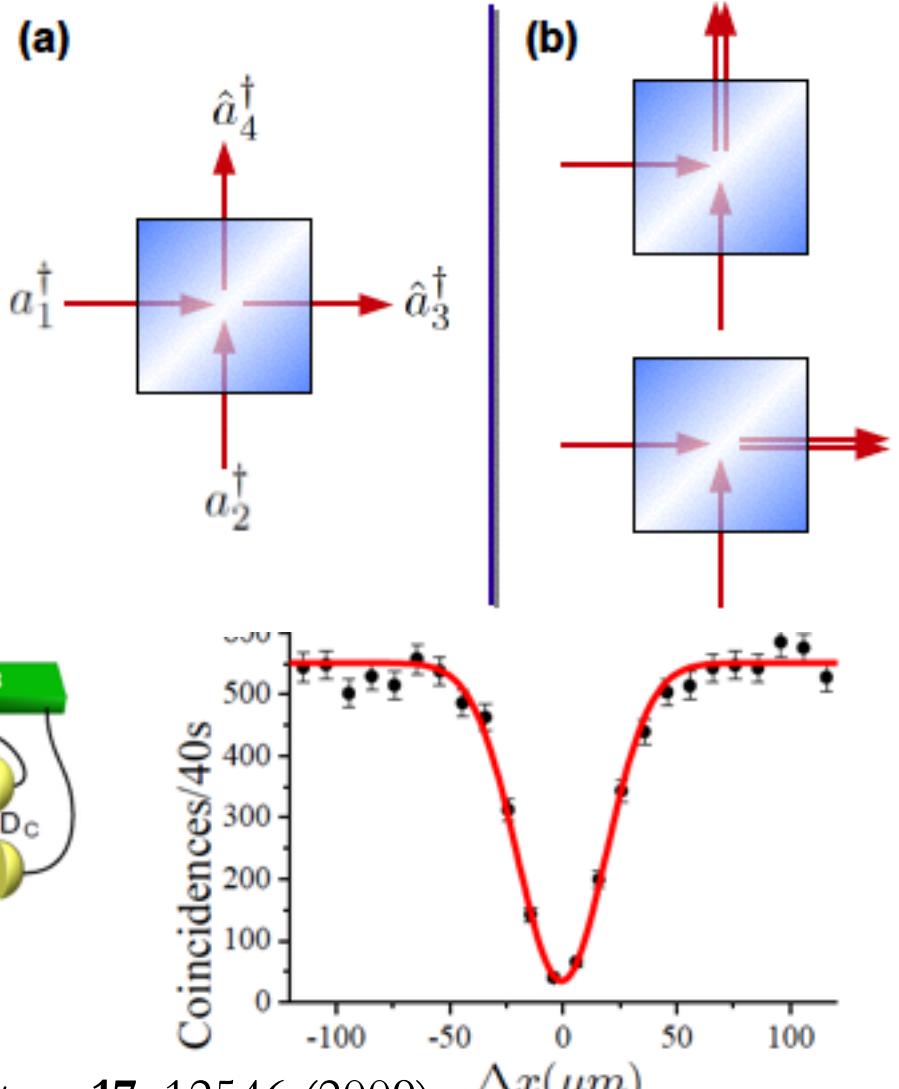
Indistinguishable photons:
Bosonic coalescence



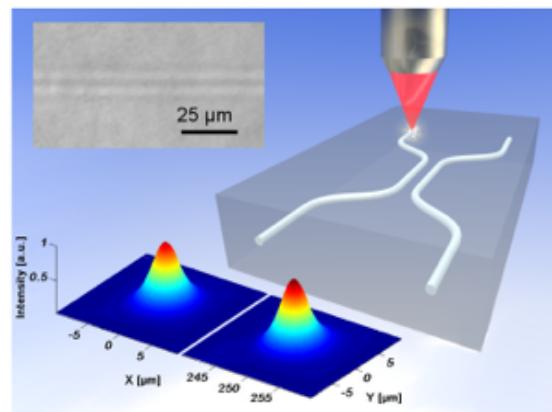
Integrated beam splitter



Indistinguishable photons: Bosonic coalescence

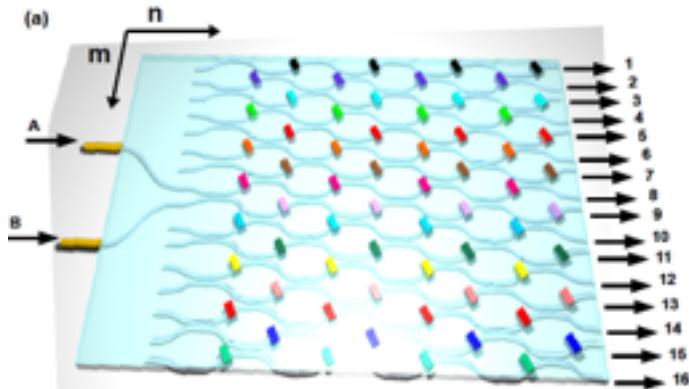


G. D. Marshall et al., *Opt. Express* **17**, 12546 (2009).
L. Sansoni et al. *Phys. Rev. Lett.* **105**, 200503 (2010)



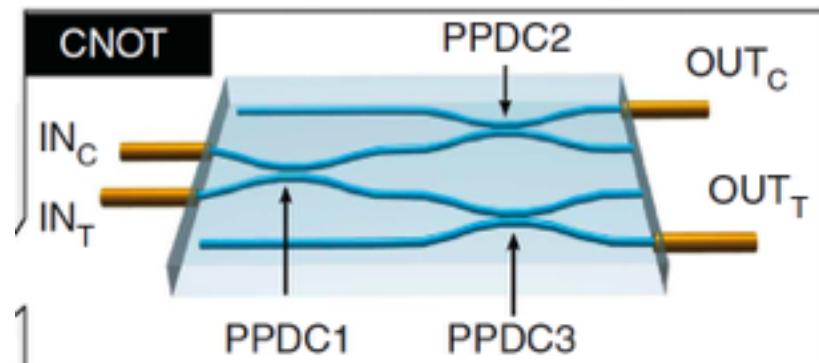
Directional coupler

L. Sansoni et al., Phys. Rev. Lett. 105, 200503 (2010)



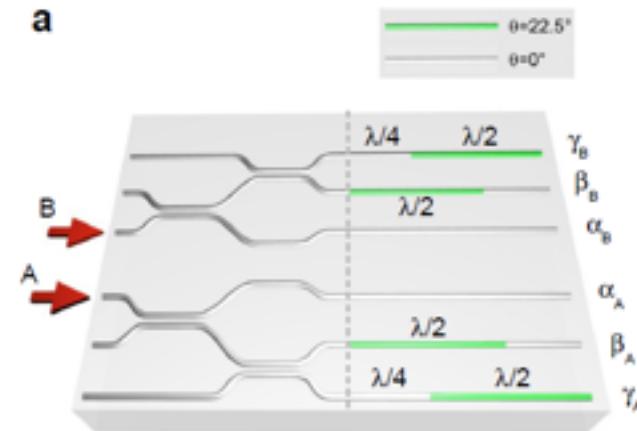
Quantum walk and Anderson Localization

L. Sansoni et al., Phys. Rev. Lett. 108, 010502 (2012)
A. Crespi et al., Nat. Photon. 7, 322-328 (2013)



Partially polarizing and logical gate

A. Crespi et al., Nat. Comm. 2, 566 (2011)



Tunable waveplate

L. Corrielli et al., Nat. Comm. 5, 2549 (2014)

HOW TO ACHIEVE QUANTUM SUPREMACY ??



John Preskill
@preskill

Segui

Proposed "quantum supremacy" for controlled quantum systems surpassing classical ones. Please suggest alternatives.

HOW TO ACHIEVE QUANTUM SUPREMACY ??



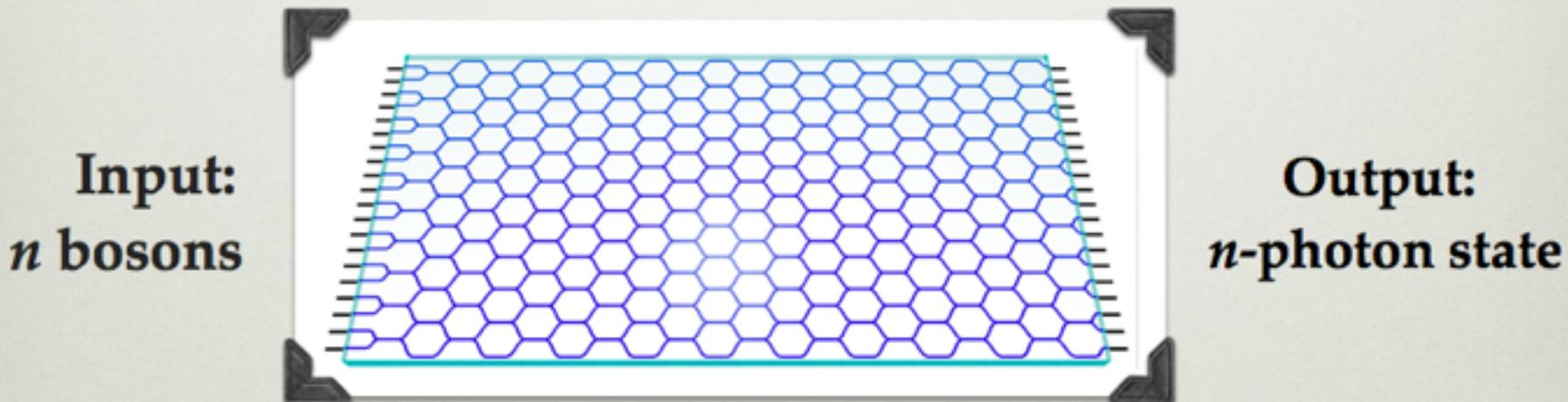
John Preskill
@preskill

Segui

Proposed "quantum supremacy" for controlled quantum systems surpassing classical ones. Please suggest alternatives.

BOSON SAMPLING

propagation on the chip with m modes



Can a classical computer efficiently simulate the distribution of the output mode numbers ?

Answer: NO!!

HOW TO ACHIEVE QUANTUM SUPREMACY ??



John Preskill
@preskill

Segui

Proposed "quantum supremacy" for controlled quantum systems surpassing classical ones. Please suggest alternatives.

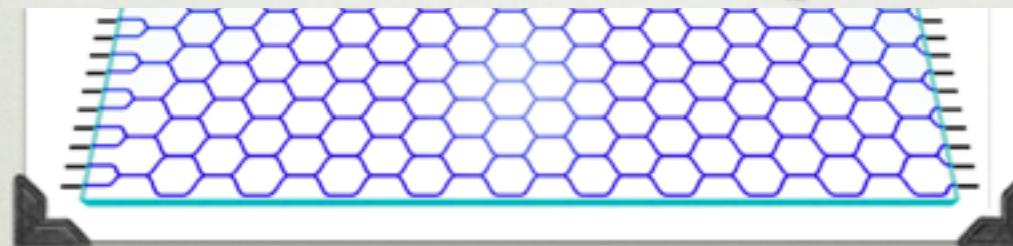
BOSON SAMPLING

The Extended Church-Turing (ECT) Thesis

Everything feasibly computable in the physical world is feasibly computable by a (probabilistic) Turing machine.

Can we experimentally disproof the ECT thesis ?

n bosons



n -photon state

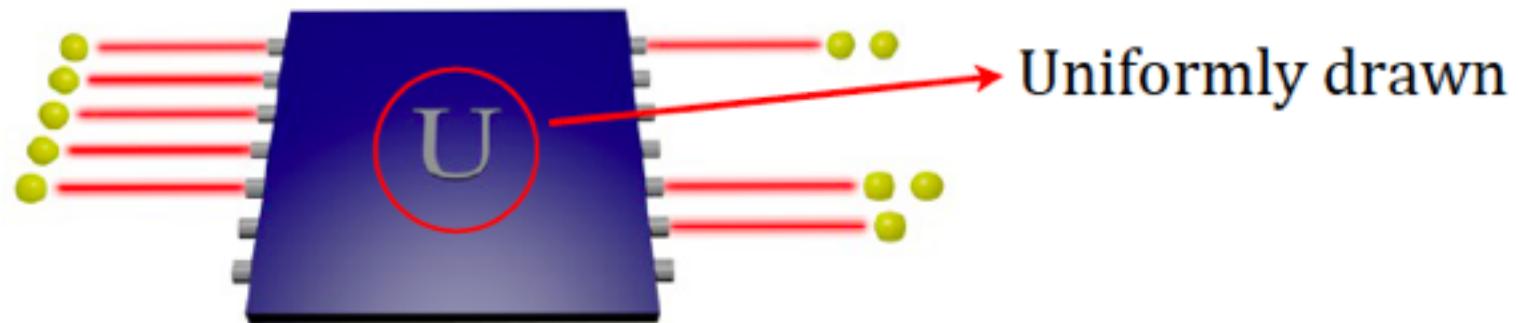
Can a classical computer efficiently simulate the distribution of the output mode numbers ?

Answer: NO!!

Boson Sampling

Sampling the output distribution (*even approximately*) of non-interacting bosons evolving through a linear network is hard to do with classical resources

n bosons
 m modes



Why? Transition amplitudes are related to the permanent of square matrices

$$\langle T | U_F | S \rangle = \frac{\text{Per}(U_{S,T})}{\sqrt{s_1! \dots s_m! t_1! \dots t_m!}}$$

$$\text{Per}(A) = \sum_{\sigma \in S_n} \prod_{i=1}^n a_{i,\sigma_i}$$

classically hard

		input				
		0	1	1	0	1
output	0	0.212	-0.018 + 0.165i	-0.238 - 0.18i	-0.429 + 0.32i	-0.715 + 0.2i
	1	-0.193 - 0.388i	-0.045 - 0.379i	0.19 + 0.311i	0.328 - 0.269i	-0.594 + 0.03i
1	1	-0.723 + 0.363i	0.087 - 0.09i	-0.076 - 0.155i	0.206 + 0.443i	-0.153 - 0.193i
	0	-0.092 + 0.045i	-0.148 - 0.645i	-0.588 + 0.184i	-0.369 - 0.086i	0.167 + 0.025i
0	0	0.318 - 0.009i	-0.144 - 0.594i	0.452 - 0.405i	0.037 + 0.387i	0.071 + 0.025i

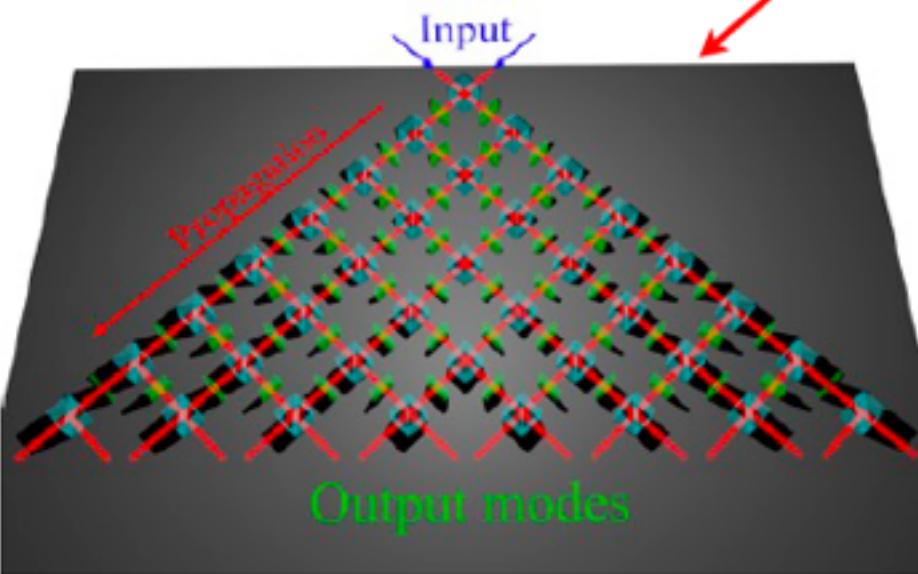
Boson Sampling

Photons naturally solve the BosonSampling problem

Experimental platform: photons in linear optical interferometers

Required resources:

n photons
 m modes



- Single-photon inputs
- Multimode interferometers
- Detection

Hard to implement with bulk optics

Require a technological step recently available due to integrated photonics



Integrated multimode interferometers with arbitrary designs for photonic boson sampling

Andrea Crespi^{1,2}, Roberto Osellame^{1,2*}, Roberta Ramponi^{1,2}, Daniel J. Brod³, Ernesto F. Galvão^{1,2*}, Nicolò Spagnolo⁴, Chiara Vitelli^{4,5}, Enrico Maiorino⁴, Paolo Mataloni⁴ and Fabio Sciarrino^{1,2*}

The evolution of bosons undergoing arbitrary linear unitary transformations quickly becomes hard to predict using classical computers as we increase the number of particles and modes. Photons propagating in a multipart interferometer naturally solve this so-called boson sampling problem¹, thereby motivating the development of technologies that enable precise control of multiphoton interference in large interferometers^{2–4}. Here, we use novel three-dimensional manufacturing techniques to achieve simultaneous control of all the parameters describing

proportional to the permanent of a matrix associated with the interferometer (see Methods for details), and the permanent is a function that is notoriously hard to compute^{5,6}. In ref. 1 it was estimated that a system of approximately 20 photons in $m \approx 400$ modes would already take noticeably long to simulate classically. At present, the most promising technology for achieving this regime involves inputting Fock states into multimode integrated photonic chips^{2,4,11–13}.

In this Letter we report on the experimental implementation of



Boson Sampling on a Photonic Chip

Justin B. Spring,^{1,*} Benjamin J. Metcalf,¹ Peter C. Humphreys,¹ W. Steven Kolthammer,¹ Xian-Min Jin,^{1,2} Marco Barbieri,² Animesh Datta,³ Nicholas Thomas-Peter,² Nathan K. Langford,^{1,2} Dmytro Kundys,⁴ James C. Gates,⁴ Brian J. Smith,² Peter G. R. Smith,⁴ Ian A. Walmsley^{1*}

Although universal quantum computers ideally solve problems such as factoring integers exponentially more efficiently than classical machines, the formidable challenges in building such devices motivate the demonstration of simpler, problem-specific algorithms that still promise a quantum speedup. We constructed a quantum boson-sampling machine (QBSM) to sample the output distribution resulting from the nonclassical interference of photons in an integrated photonic circuit, a problem thought to be exponentially hard to solve classically. Unlike universal quantum computation, boson sampling merely requires indistinguishable photons, linear state evolution, and detectors. We benchmarked our QBSM with three and four photons and analyzed sources of sampling inaccuracy. Scaling up to larger devices could offer the first definitive quantum-enhanced computation.

Universal quantum computers require physical systems that are well isolated from

unitary transformation U is thought to be exponentially hard to sample from-classically (J.2). The

modes (J.8). Such circuits can be rapidly reconfigured to sample from a user-defined operation (J.8, 29). Importantly, boson sampling requires neither nonlinearities nor on-demand entanglement, which are substantial challenges in photonic universal quantum computation (J.7). This clears the way for experimental boson sampling with existing photonic technology, building on the extensively studied two-photon Hong-Ou-Mandel interference effect (J.2).

A QBSM (Fig. 1) samples the output distribution of a multiparticle bosonic quantum state ($|Y_{\text{out}}\rangle$), prepared from a specified initial state ($|I\rangle$) and linear transformation A . Unavoidable losses in the system imply A will not be unitary, although lossy QBSMs can still surpass classical computation (J.2, 29). A trial begins with the input state $|I\rangle = |T_1, T_M\rangle = |1\rangle^{\otimes M} / \sqrt{M!}$, which describes $N = \sum_{i=1}^M T_i$ particles distributed in M input modes in the occupation-number representation. The output state ($|Y_{\text{out}}\rangle$) is generated

15 FEBRUARY 2013 VOL 339 SCIENCE

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seit 1558

Experimental boson sampling

Max Tillmann^{1,2*}, Borivoje Dakic¹, René Heilmann³, Stefan Nolte³, Alexander Szameit³ and Philip Walther^{1,2*}

Universal quantum computers³ promise a dramatic increase in speed over classical computers, but their full-size realization remains challenging². However, intermediate quantum computational models^{3–5} have been proposed that are not universal but can solve problems that are believed to be classically hard. Aaronson and Arkhipov⁶ have shown that interference of single photons in random optical networks can solve the hard problem of sampling the bosonic output distribution. Remarkably, this computation does not require measurement-based interactions^{7,8} or adiabatic feed-forward techniques⁹.

photons. Randomly chosen instances of this problem are strongly believed to be hard to solve by classical means. Instances of boson sampling can be realized with quantum systems composed of non-interacting photons that are processed through randomly chosen networks of physical modes. The bosonic nature of the photons leads to non-classical interference, producing an output



Photonic Boson Sampling in a Tunable Circuit

Matthew A. Broome,^{1,2*} Alessandro Fedrizzi,^{1,2} Saleh Rahimi-Keshari,² Justin Geva,³ Scott Aaronson,² Timothy C. Ralph,² Andrew G. White^{1,2}

Quantum computers are unnecessary for exponentially efficient computation or simulation if the Extended Church-Turing thesis is correct. The thesis would be strongly contradicted by physical devices that efficiently perform tasks believed to be intractable for classical computers. Such a task is boson sampling: sampling the output distributions of n bosons scattered by some passive linear unitary process. We tested the central premise of boson sampling, experimentally verifying that three-photon scattering amplitudes are given by the permanents of submatrices generated from a unitary describing a six-mode integrated optical circuit. We find the protocol to be robust, working even with the unavoidable effects of photon loss, non-ideal sources, and imperfect detection. Scaling this to large numbers of photons should be a much simpler task than building a universal quantum computer.

A major motivation for scalable quantum computing is Shor's algorithm (J.), which enables the efficient factoring of

problems on realistic physical devices, then the Extended Church-Turing (ECT) thesis—that any function efficiently computed on a realistic

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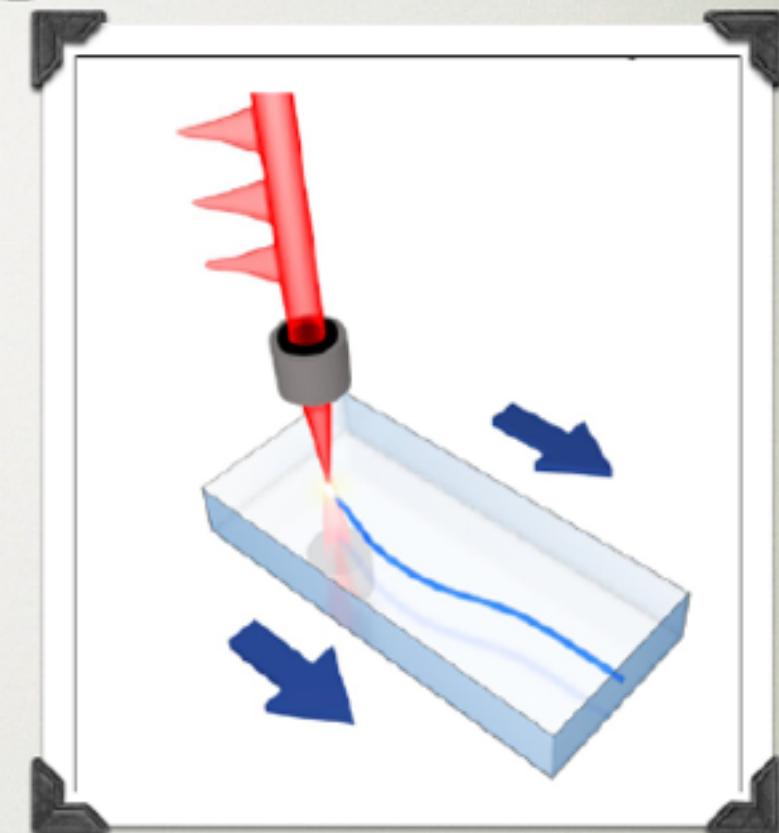
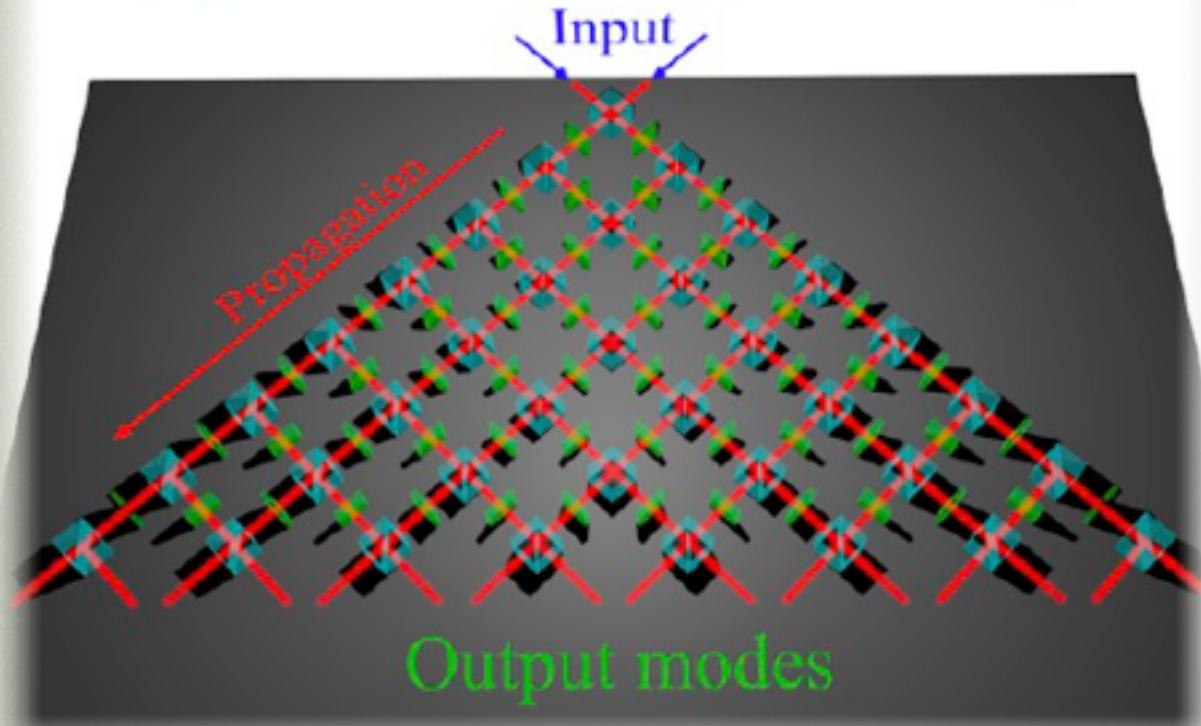
THE SOLUTION: INTEGRATED PHOTONICS



beam-splitter



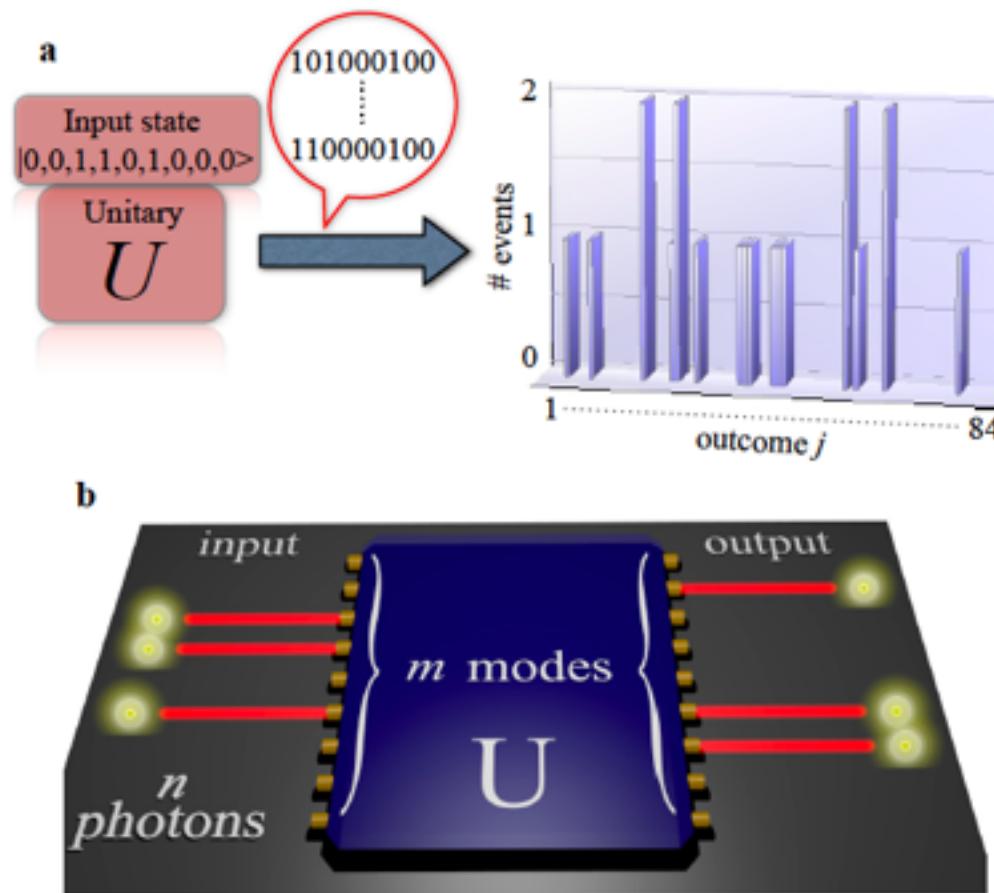
phase shift



**Laser writing technology:
unique capability to transmit any polarization state**

- Femtosecond pulse tightly focused in a glass
- Waveguides writing by translation of the sample

Boson Sampling



« Small-scale quantum computers made from an array of interconnected waveguides on a glass chip can now perform a task that is considered hard to undertake on a large scale by classical means. »

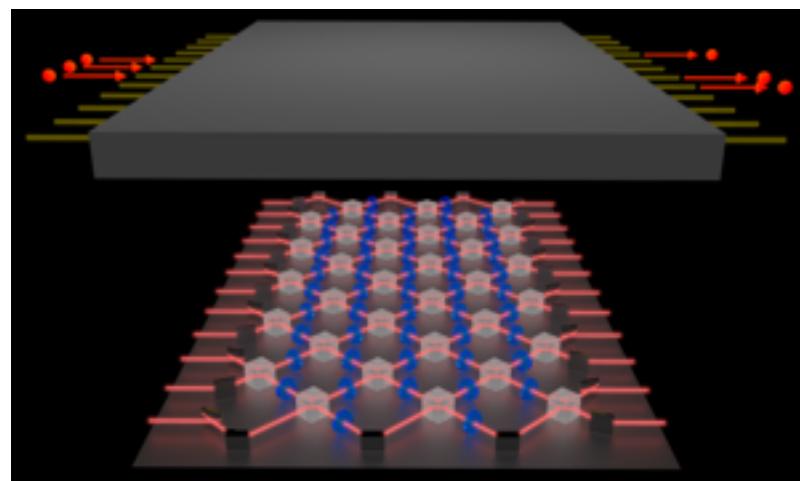
T. Ralph, News & Views, *Nature Photonics* 7, 514 (2013)

Boson Sampling: chip

Requirement for Boson Sampling - design arbitrary interferometers



Requires independent control of phases and beam-splitter operation



b

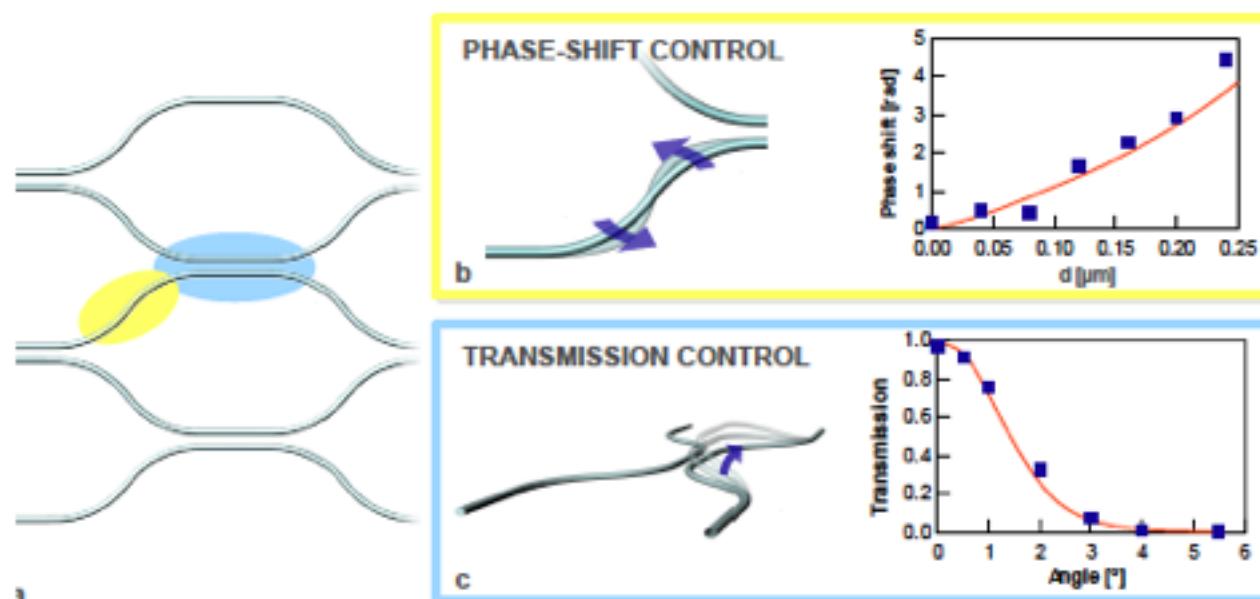
IN

OUT

1 2 3 4 5

1 2 3 4 5

Fabrication process



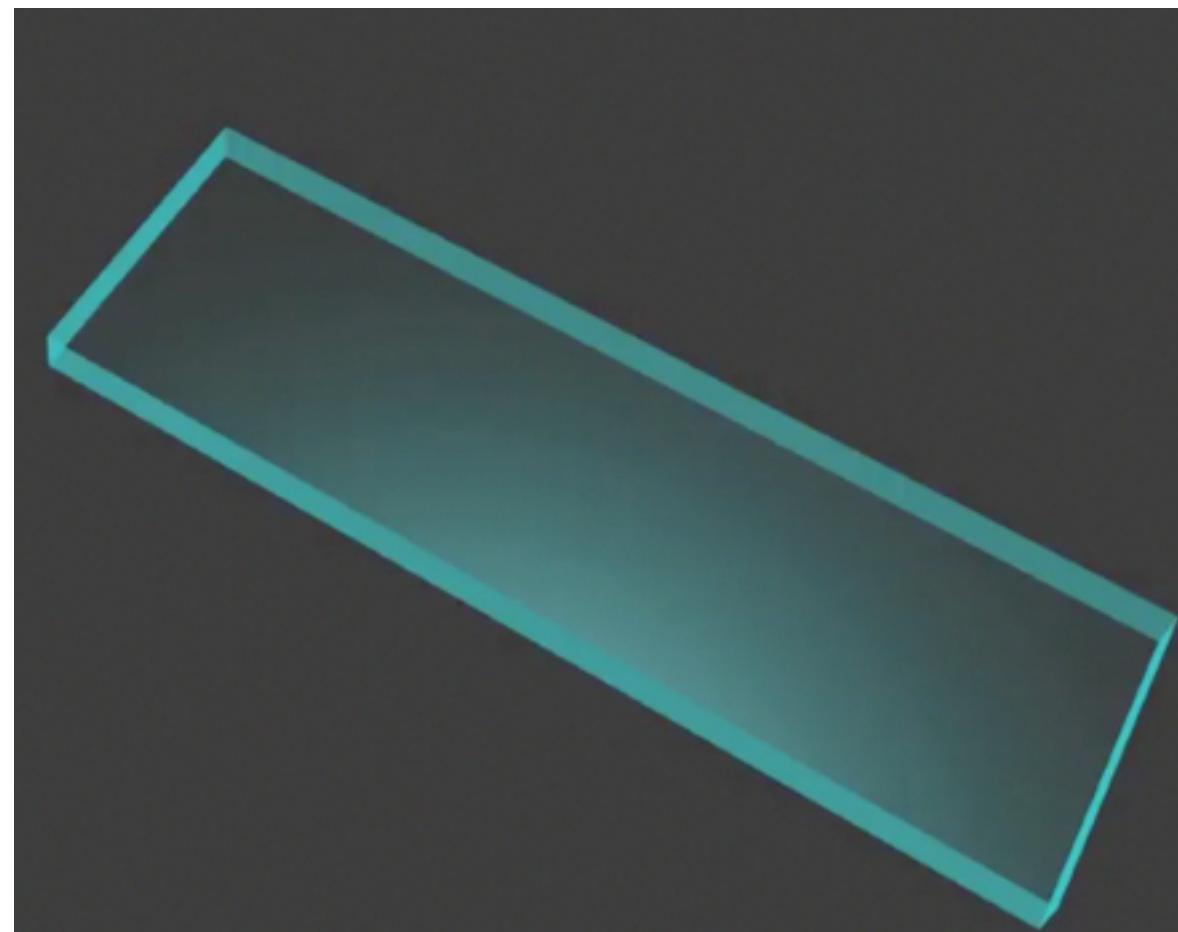
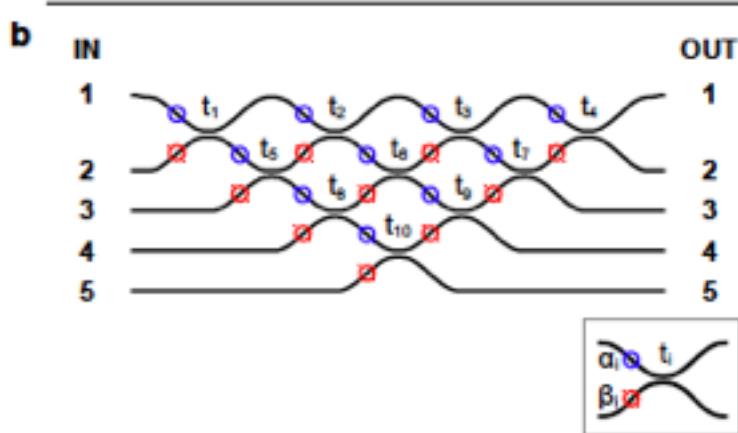
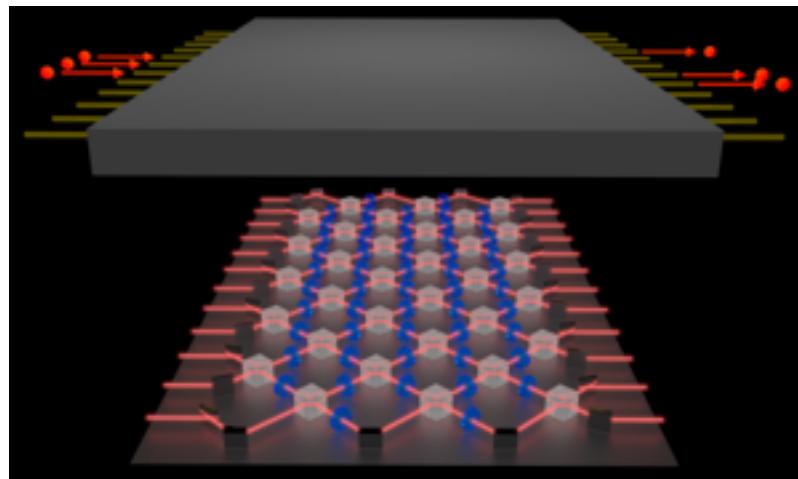
Reck, et al., *PRL* **73**, 58 (1994)

Boson Sampling: chip

Requirement for Boson Sampling - design arbitrary interferometers

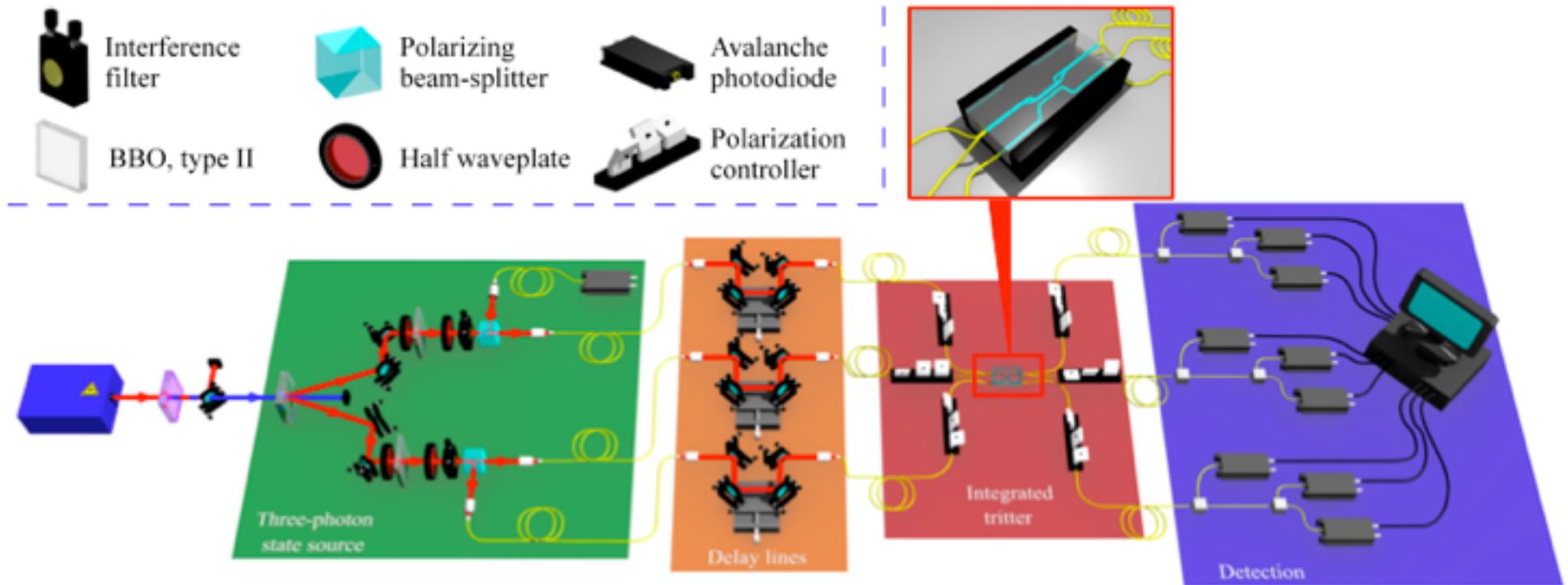


Requires independent control of phases and beam-splitter operation

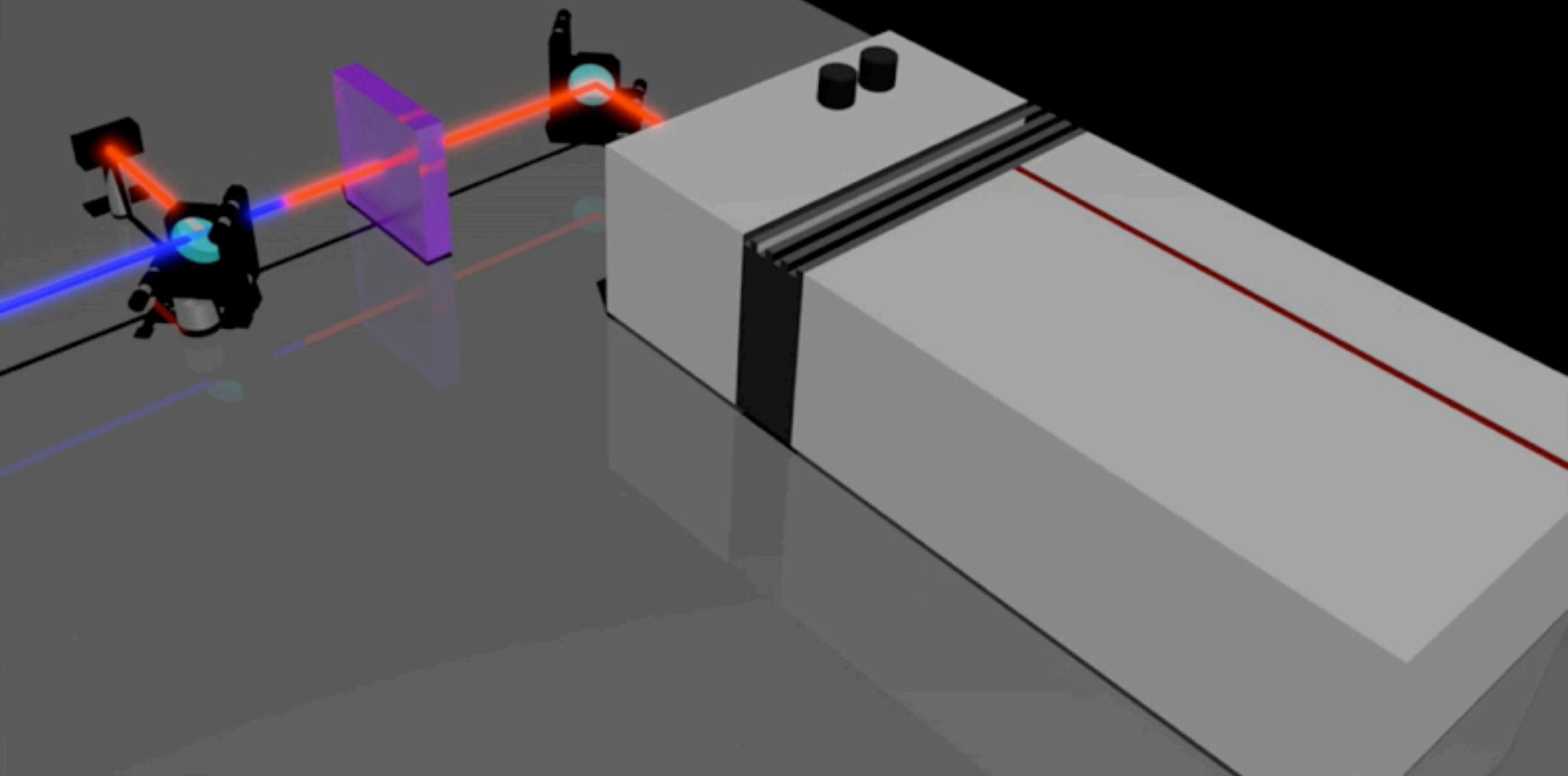


Reck, et al., *PRL* **73**, 58 (1994)

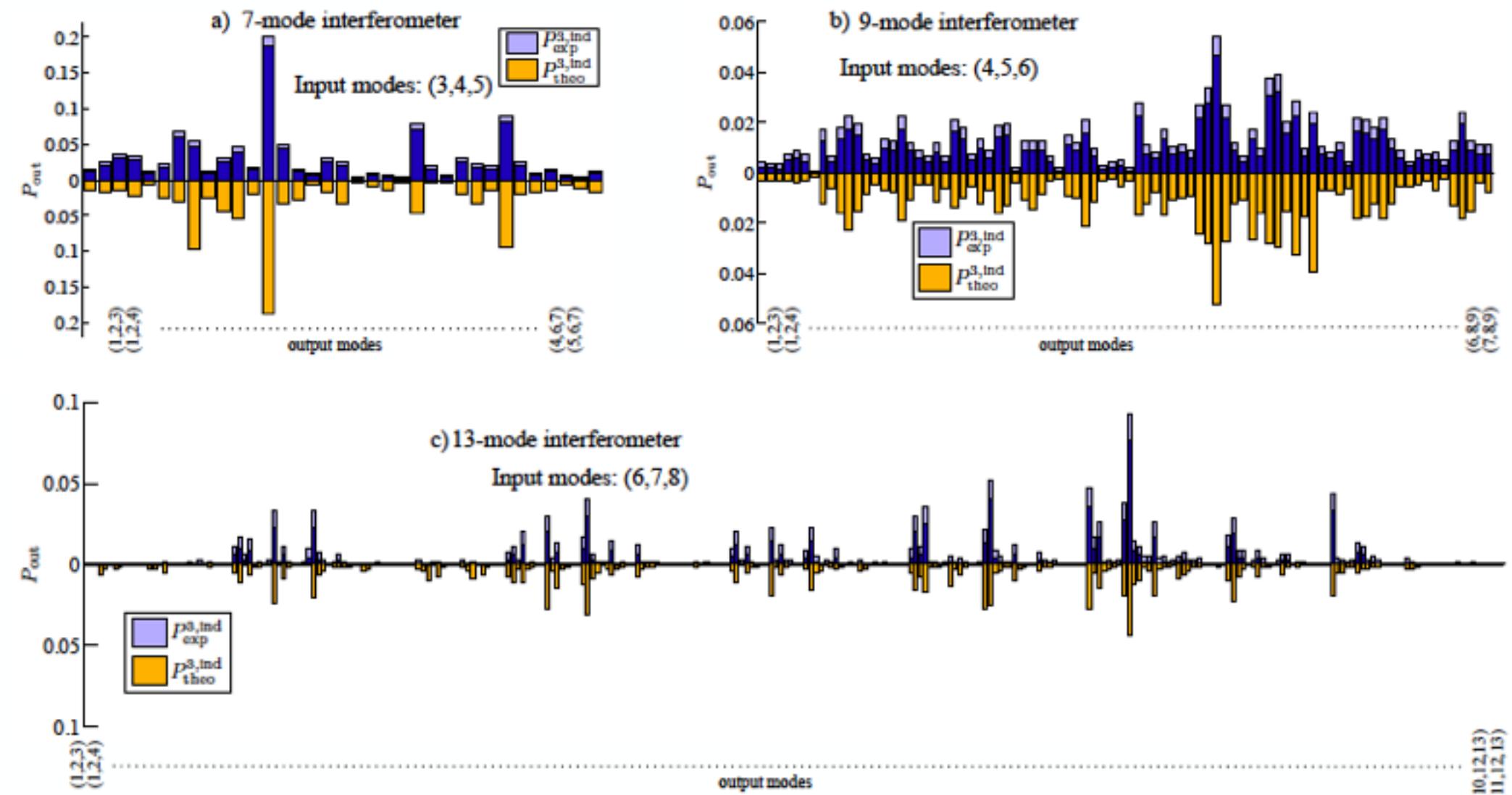
Boson Sampling in a 13-mode device



A. Crespi, R. Osellame, R. Ramponi, D. J. Brod, E. F. Galvao, N. Spagnolo, C. Vitelli, E. Maiorino, P. Mataloni, F. Sciarrino, *Integrated multimode interferometers with arbitrary designs for photonic boson sampling*, Nature Photonics 7, 545 (2013).



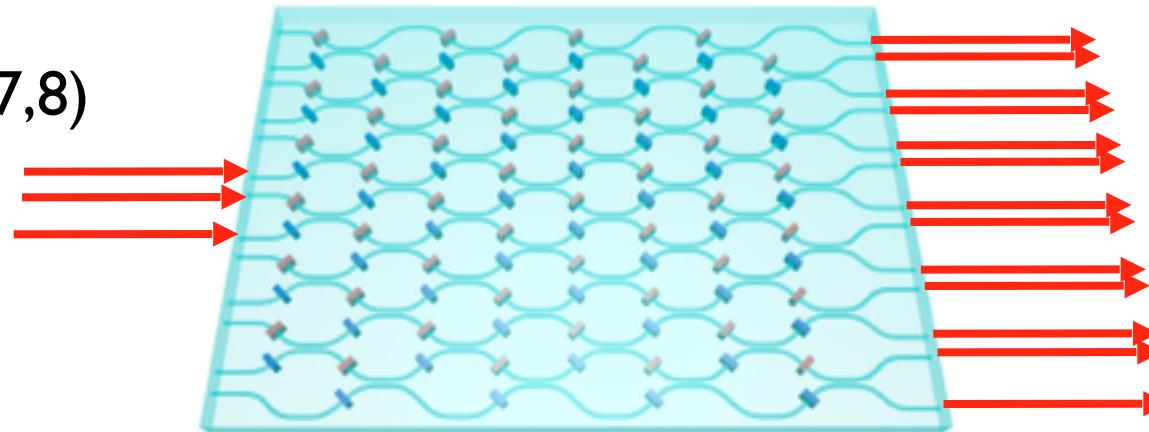
Boson Sampling in a 7 and 9-mode device



N. Spagnolo, C. Vitelli, M. Bentivegna, D. J. Brod, A. Crespi, F. Flamini, S. Giacomini, G. Milani, R. Ramponi, P. Mataloni, R. Osellame, E. F. Galvao, and F. Sciarrino, *Nature Photonics* **8**, 614 (2014)
Similar experiment in Bristol: J. Carolan, et al., *Nature Photonics* **8**, 619 (2014)

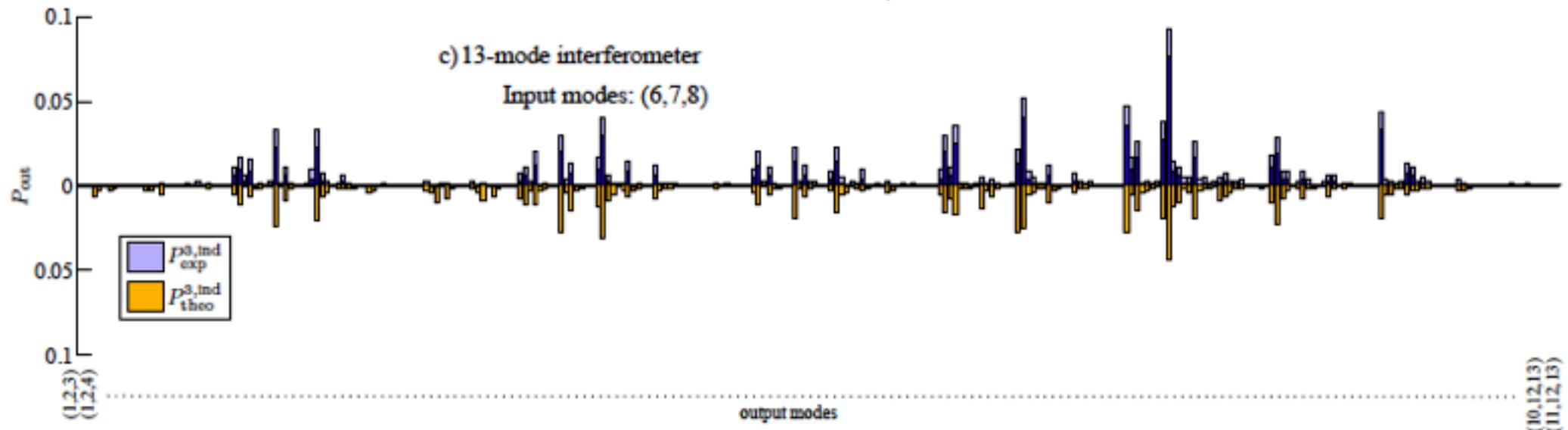
Boson Sampling in a 13-mode device

Input: (6,7,8)



Output: 286 different possible no-bunching configurations

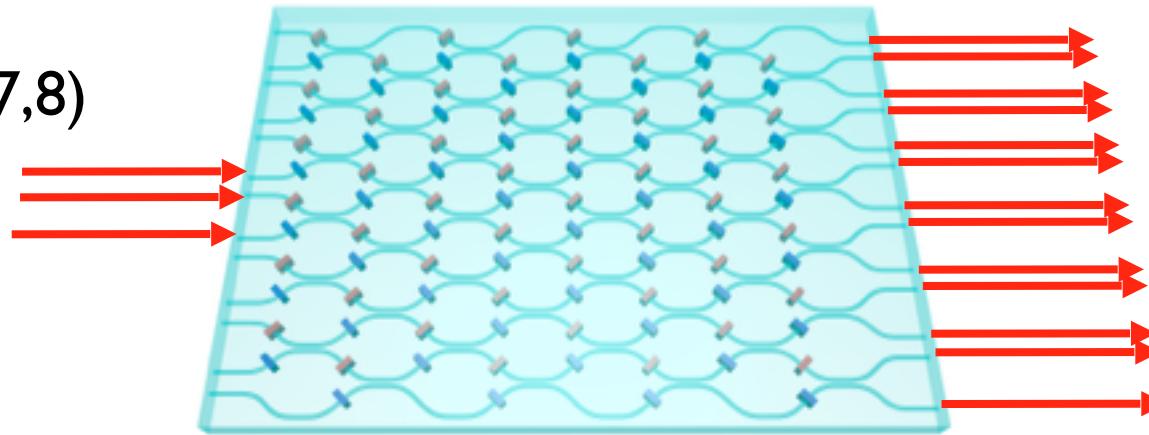
91 different fabrication phases



N. Spagnolo, C. Vitelli, M. Bentivegna, D. J. Brod, A. Crespi, F. Flamini, S. Giacomini, G. Milani, R. Ramponi, P. Mataloni, R. Osellame, E. F. Galvao, and F. Sciarrino, *Nature Photonics* **8**, 614 (2014)
Similar experiment in Bristol: J. Carolan, et al., *Nature Photonics* **8**, 619 (2014)

Boson Sampling in a 13-mode device

Input: (6,7,8)

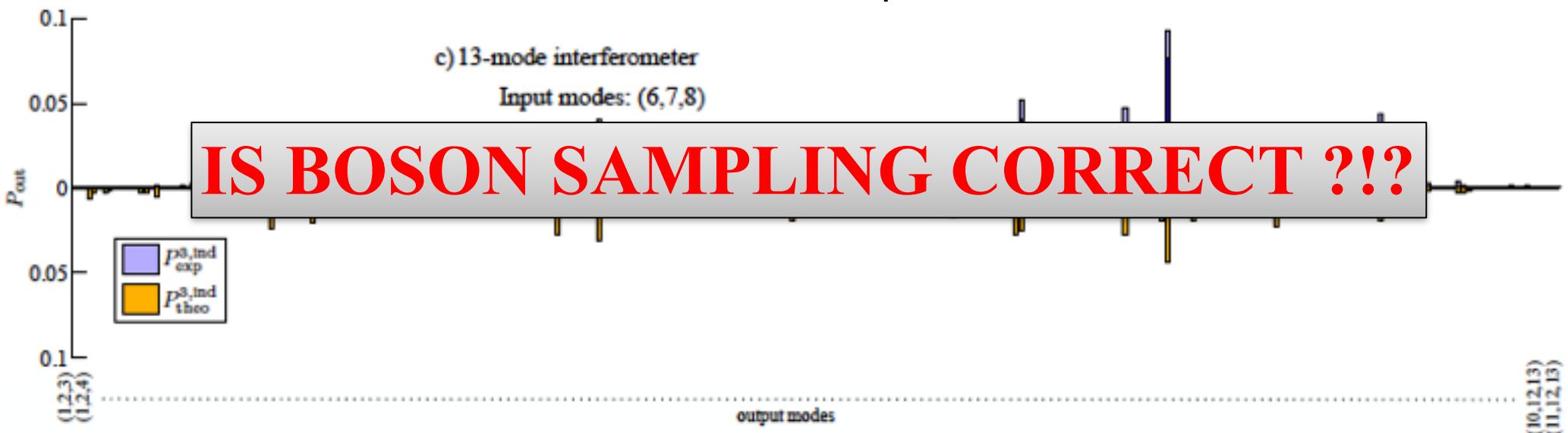


Output: 286 different possible no-bunching configurations

91 different fabrication phases

c) 13-mode interferometer
Input modes: (6,7,8)

IS BOSON SAMPLING CORRECT ?!?



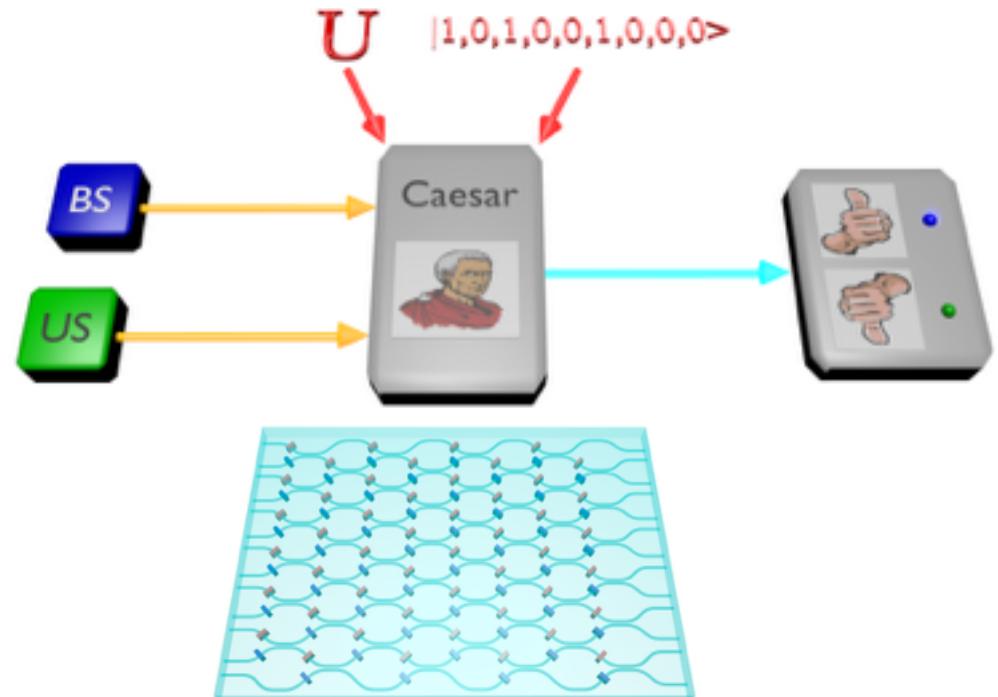
N. Spagnolo, C. Vitelli, M. Bentivegna, D. J. Brod, A. Crespi, F. Flamini, S. Giacomini, G. Milani, R. Ramponi, P. Mataloni, R. Osellame, E. F. Galvao, and F. Sciarrino, *Nature Photonics* **8**, 614 (2014)
Similar experiment in Bristol: J. Carolan, et al., *Nature Photonics* **8**, 619 (2014)

Validation of the Boson Sampling output

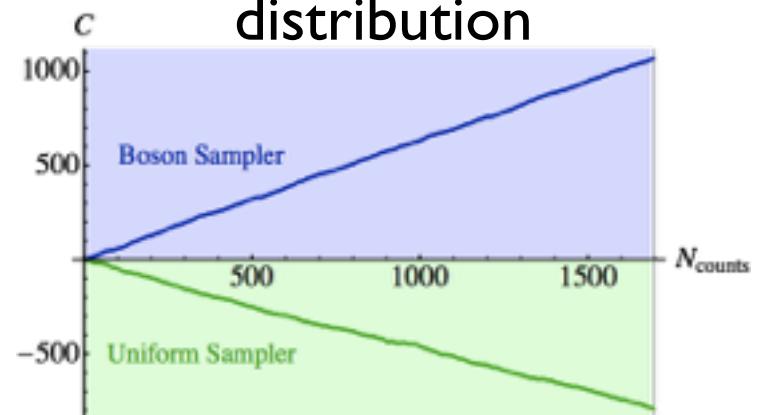
Boson Sampling:
hard problem with classical
computer

*but may be very hard also to
validate/certify!*

*We need to develop different
methodologies to validate/
certify the output*



Validation against the uniform distribution



Validation of Boson Sampling

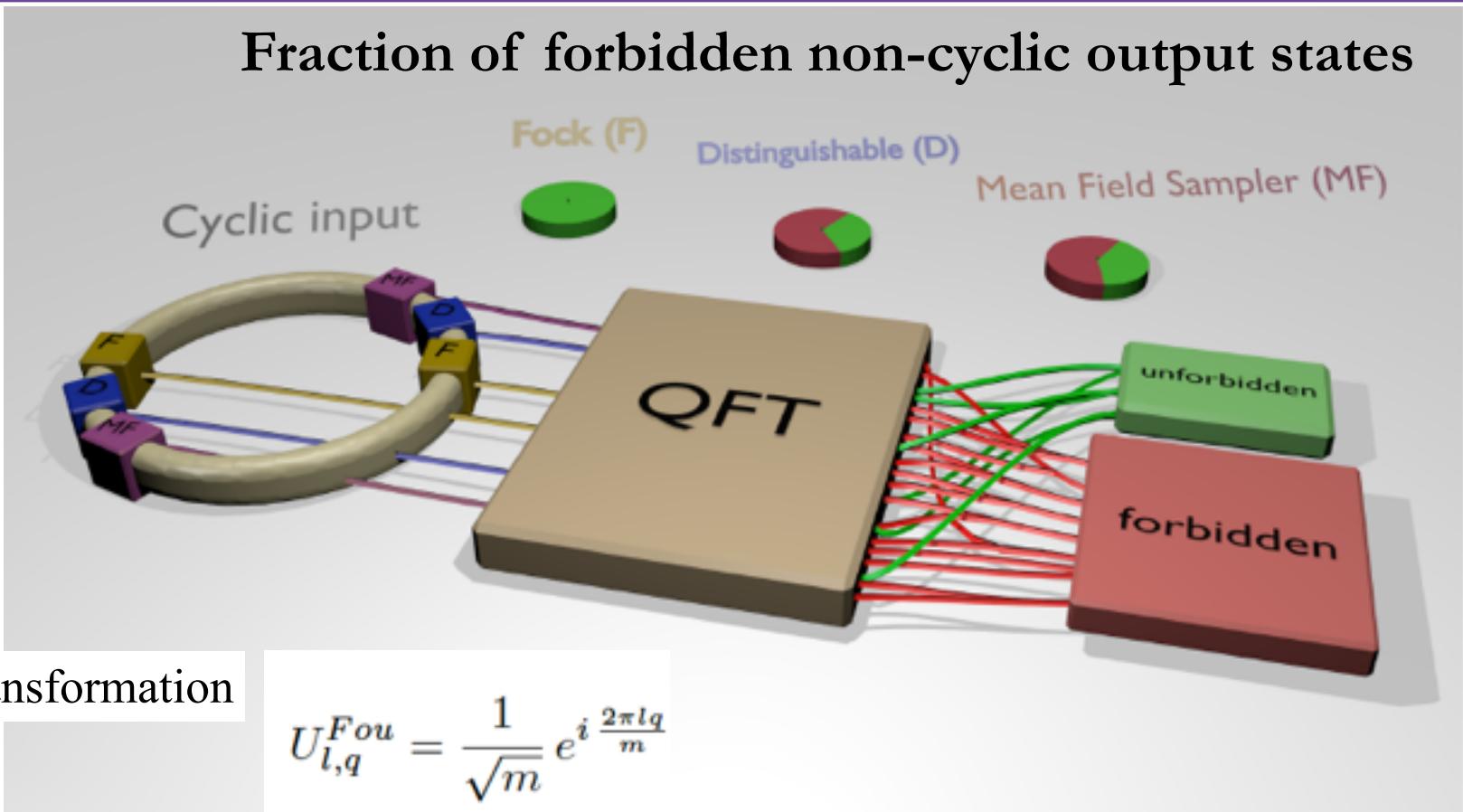
Conclusions – What Next?

- ▶ Row Norm Estimator can efficiently validate against trivial distributions 
- ▶ The validation test works even if
 - low n,m case
 - $m < n^{5/4}$
 - experimental imperfections 
- ▶ Efficient validation against distributions which do make use of information about U is still unexplored

New proposals:

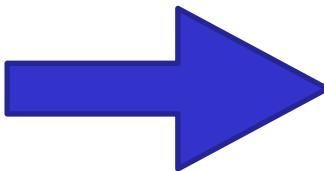
- *Stringent and efficient assessment of Boson-Sampling devices*
M. Tichy, K. Mayer, A. Buchleitner, K. Mølmer, *PRL* **113**, 020502 (2014)
- *Photon clouding with ordered quantum walk*
J. Carolan, et al., arxiv:1311.2913

Quantum certification via Fourier Transform



Injection of cyclic input states

For $n = 2$ and $m = 8$ there are 4 possible (collision-free) cyclic inputs:
(1,0,0,0,1,0,0,0), (0,1,0,0,0,1,0,0),
(0,0,1,0,0,0,1,0), (0,0,0,1,0,0,0,1)

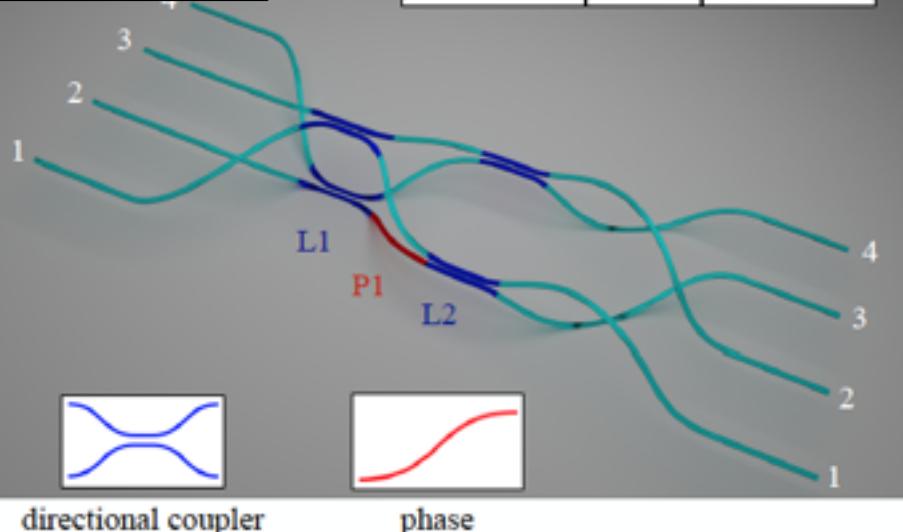
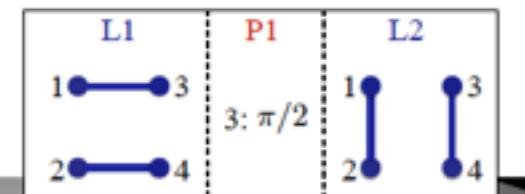


Quantum suppression law

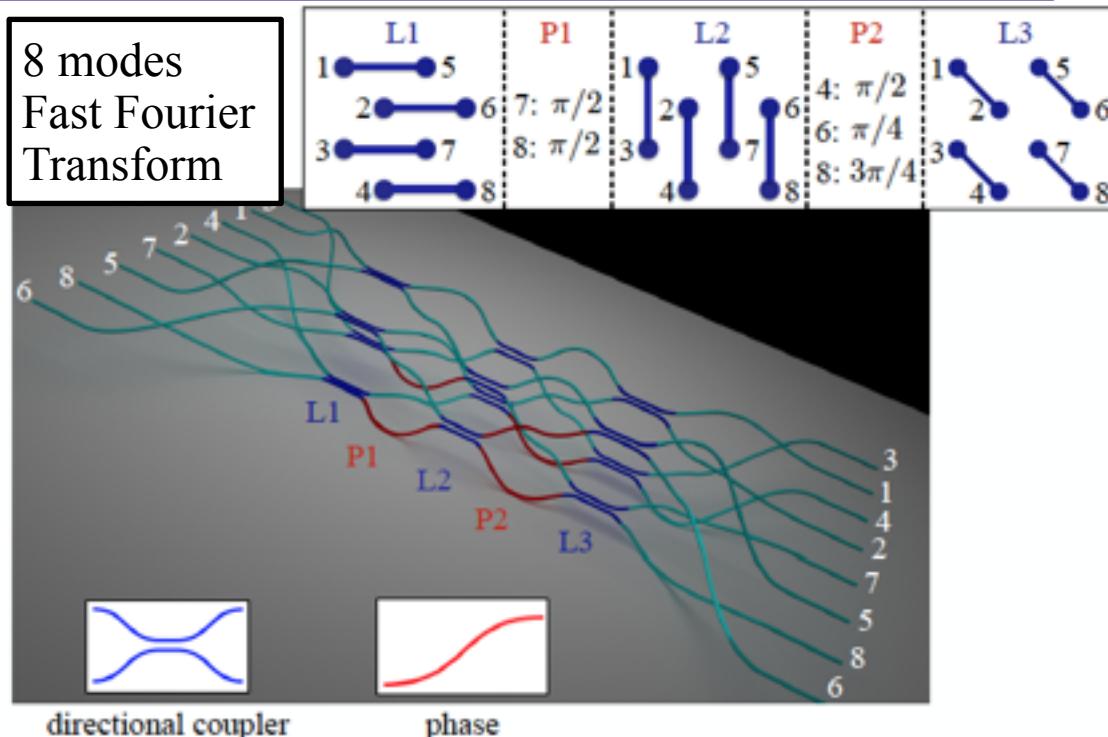
Suppression of all output non-cyclic output states!

Implementation of Fast Fourier Transform with 3D-integrated photonics

4 modes
Fast Fourier
Transform



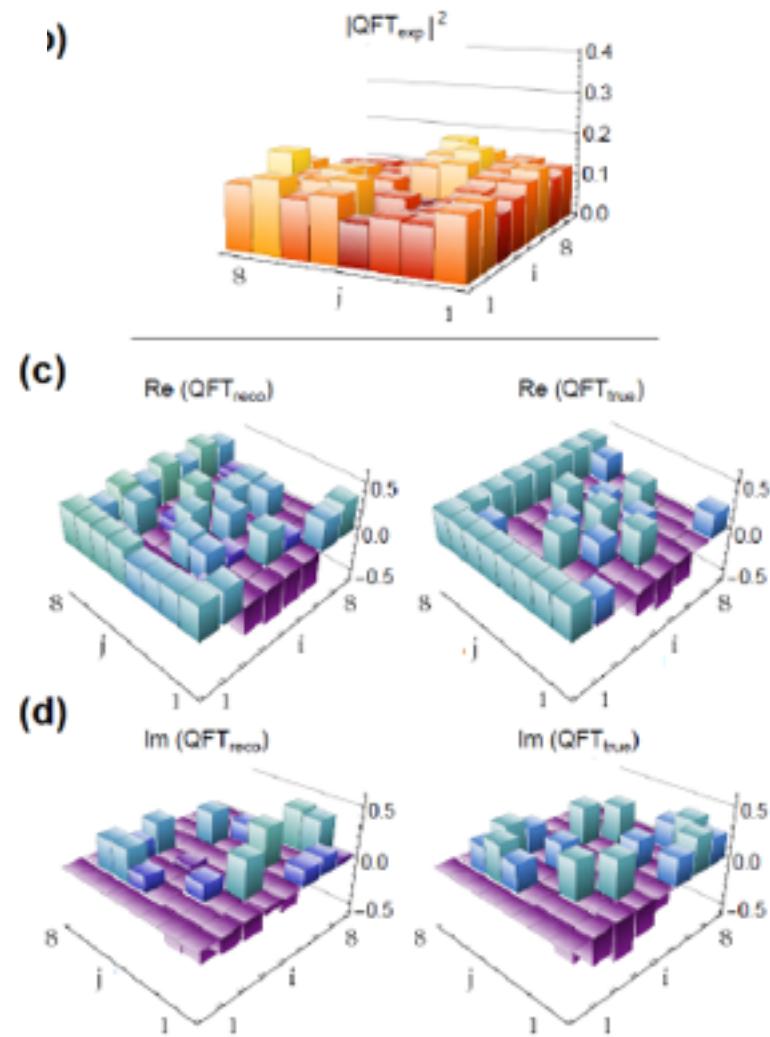
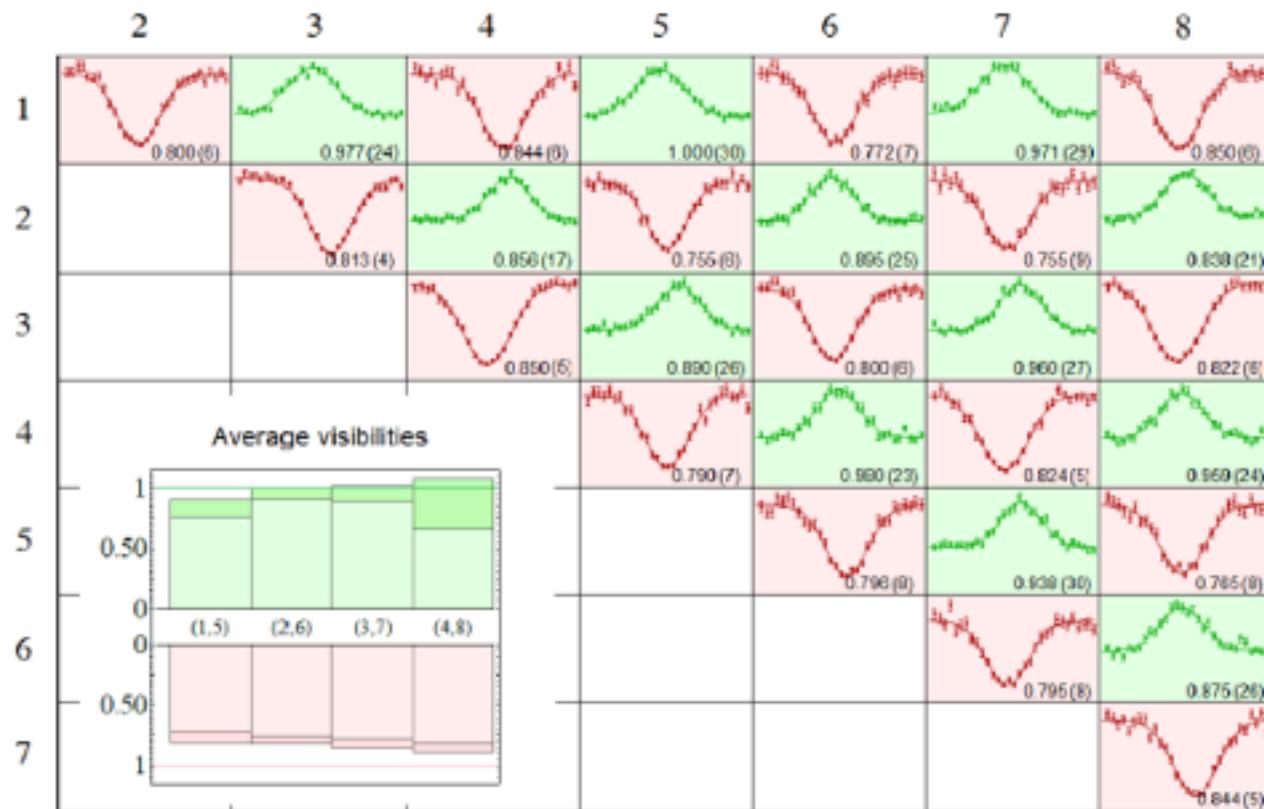
8 modes
Fast Fourier
Transform



Scalable approach for the implementation of fast Fourier transform using 3-D photonic integrated interferometers fabricated via femtosecond laser writing technique.

Quantum certification of Boson Sampling

$n=2$ photons over 8 modes Fast Fourier Transform



16 suppressed states over 28 output states

Quantum suppression of a large number of output states with 4- and 8- mode optical circuits: the experimental results demonstrate genuine quantum interference between the injected photons

First experimental results with integrated photonics :

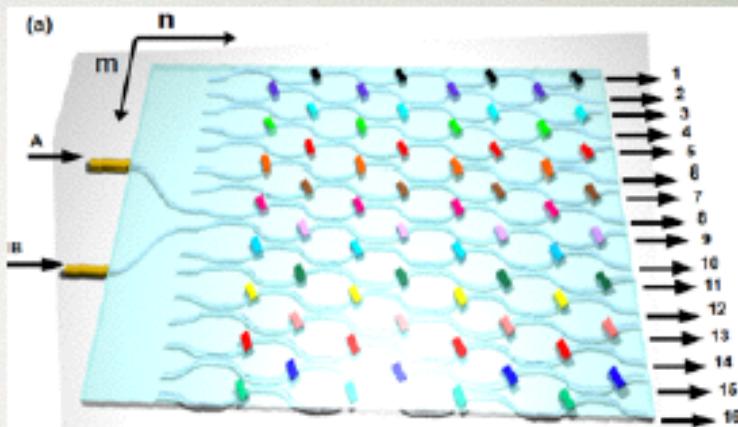
nature
photronics

LETTERS

PUBLISHED ONLINE: 26 MAY 2013 | DOI: 10.1038/NPHOTON.2013.112

Integrated multimode interferometers with arbitrary designs for photonic boson sampling

Andrea Crespi^{1,2}, Roberto Osellame^{1,2*}, Roberta Ramponi^{1,2}, Daniel J. Brod³, Ernesto F. Galvão^{3,*}, Nicolò Spagnolo⁴, Chiara Vitelli^{4,5}, Enrico Maiorino⁴, Paolo Mataloni⁴ and Fabio Sciarrino^{4,**}



The Extended Church-Turing (ECT) Thesis

Everything feasibly computable in the physical world is feasibly computable by a (probabilistic) Turing machine.

Can we experimentally disproof the ECT thesis ?

GOAL: to achieve Boson Sampling with $n=10-20$ photons and $m=100-200$ modes

Open questions:

- How to increase the complexity of Boson sampling ?
- Does it exist simpler experimental schemes achieving a similar goal?
- How to certify the well-functioning of boson-sampling experiment?
- . How realistic noise and imperfections affect the hardness claim?

Challenges

- Single photon sources
- Manipulation on a chip
- Single photon detectors

Scattershot Boson Sampling

PRL 113, 100502 (2014)

PHYSICAL REVIEW LETTERS

week ending
3 SEPTEMBER 2014

Boson Sampling from a Gaussian State

A. P. Lund,¹ A. Laing,² S. Rahimi-Keshari,³ T. Rudolph,³ J. L. O'Brien,¹ and T. C. Ralph¹

¹Centre for Quantum Computation and Communication Technology, School of Mathematics and Physics, University of Queensland, Brisbane, Queensland 4272, Australia

²Centre for Quantum Photonics, H. H. Wills Physics Laboratory and Department of Electrical and Electronic Engineering, University of Bristol, Bristol BS8 1TQ, United Kingdom

³Optics Section, Mullard Laboratory, Imperial College London, London SW7 2AZ, United Kingdom

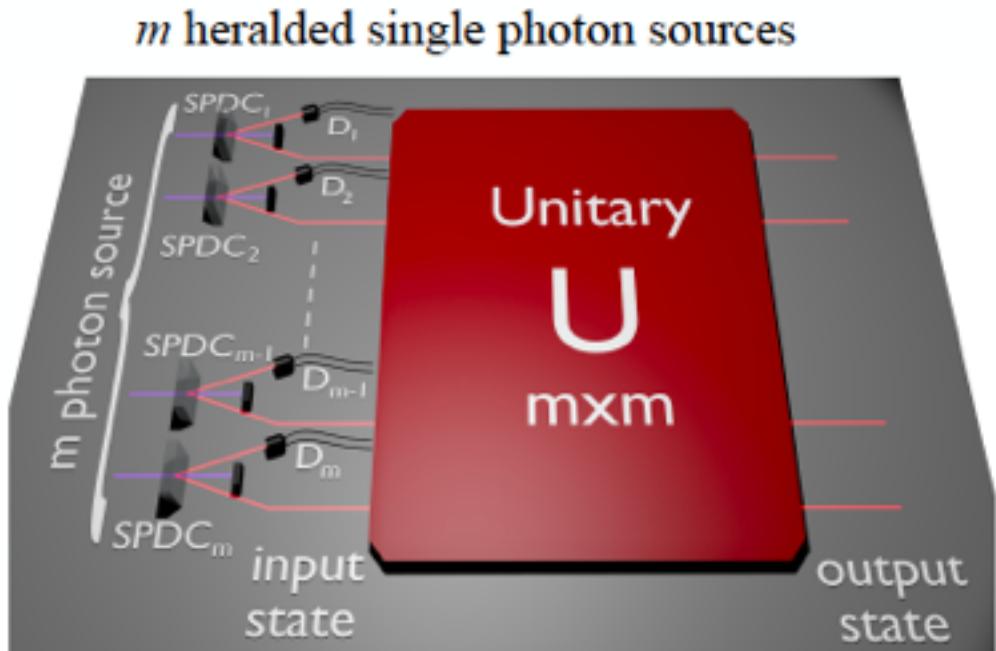
(Received 26 November 2013; revised manuscript received 21 March 2014; published 3 September 2014)

We pose a randomized boson sampling problem. Strong evidence exists that such a problem becomes intractable for a classical computer as a function of the number of bosons. We describe a quantum optical processor that can solve this problem efficiently based on a Gaussian input state, a linear optical network, and nondisruptive photon counting measurements. All the elements required to build such a processor currently exist. The demonstration of such a device would provide empirical evidence that quantum computers can, indeed, outperform classical computers and could lead to applications.

DOI: 10.1103/PhysRevLett.113.100502

PACS numbers: 03.67.Lx, 03.67.Ac, 42.50.-p

A. P. Lund, A. Laing, S. Rahimi-Keshari, T. Rudolph,
J. L. O'Brien, T. C. Ralph, Phys. Rev. Lett. 113, 100502 (2014)



« Three things that I should've gotten around to years ago »

Twenty Reasons to Believe Oswald Acted Alone »
Scattershot BosonSampling: A new approach to scalable BosonSampling experiments

Scott Aaronson's blog, acknowledged to S. Kolthammer,
<http://www.scottaaronson.com/blog/?p=1579>

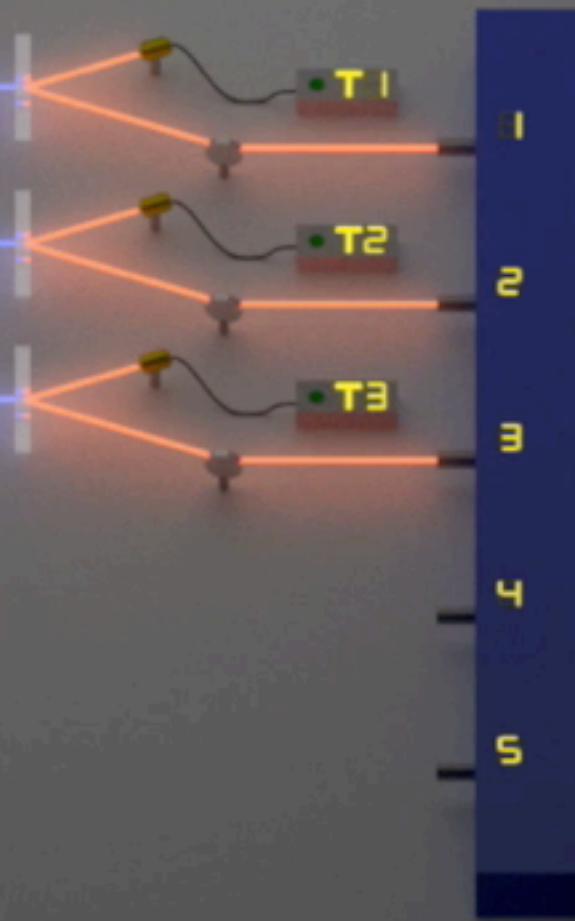
Generalization of Boson Sampling problem with computational complexity

Corresponds to sampling both from the *input* and the *output modes*

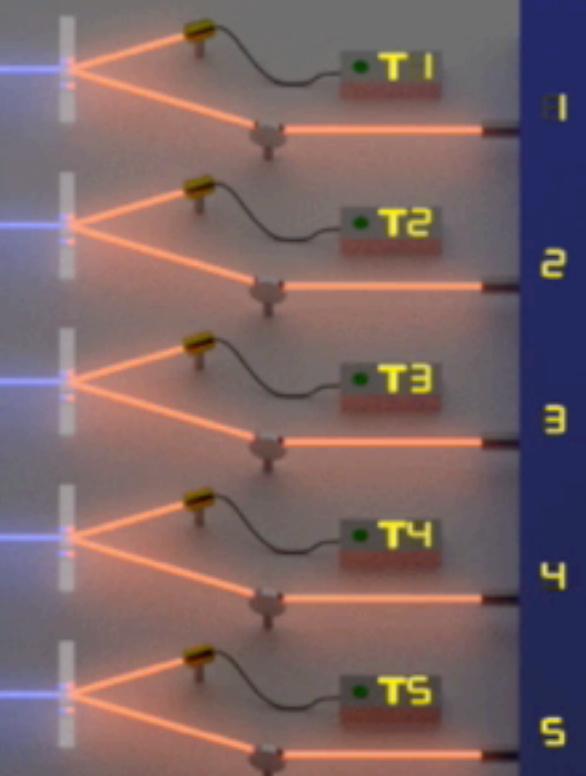


Potential huge increase
of the brightness of the quantum hardware

BOSON SAMPLING



SCATTERSHOT BOSON SAMPLING



www.3dquest.eu

Generated events



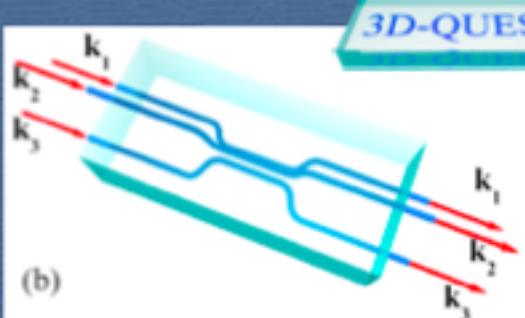
Generated events



Integrated quantum simulations...next steps

ADDING THE THIRD DIMENSION...

Tritter



Hong-Ou-Mandel
coalescence of
three photons

Tetrater



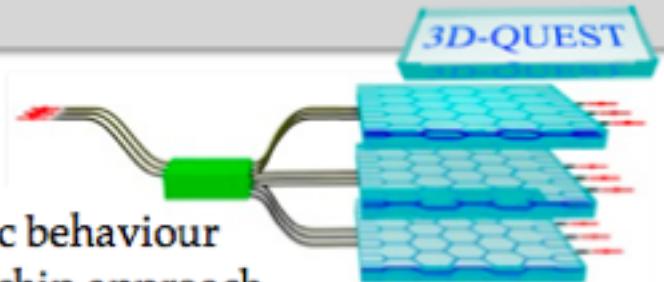
Simulating bosons, fermions...

$$|\Psi^\phi\rangle = \frac{1}{\sqrt{2}}(|H\rangle_A|V\rangle_B + e^{i\phi}|V\rangle_A|H\rangle_B)$$

Bosons

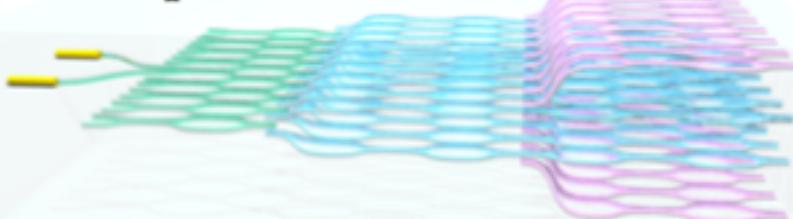


Fermions



Fermionic behaviour
with multi-chip approach

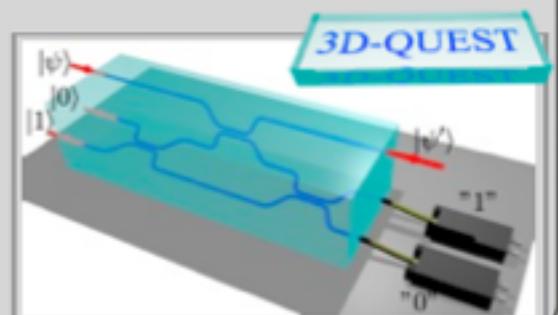
Higher dimensionality for quantum walk...



3D-QUEST

ancillary
photons and modes

Adding interaction...



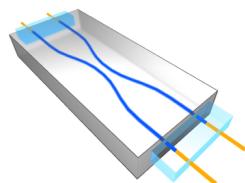
3D-QUEST

Summary

Integrated devices

Polarization independent

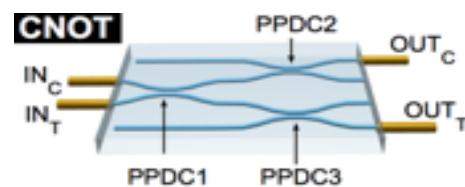
Beam Splitter



Phys. Rev. Lett.
105, 200503 (2010)

Polarization dependent

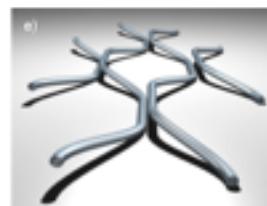
CNOT



Nat. Comm.
2, 566
(2011)

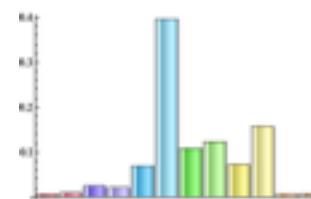
Quantum simulation

Ordered systems



Phys. Rev. Lett.
108, 010502 (2012)

Disordered Systems
Phase Control



Nat. Phot.
7, 322
(2013)

Bosons Sampling and Birthday Paradox

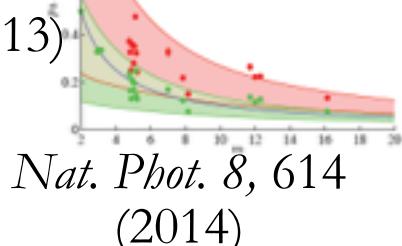
Boson Sampling
On chip

Nat. Phot. 7, 545 (2013)

Science Advances 1,
e1400255 (2015).

Validation

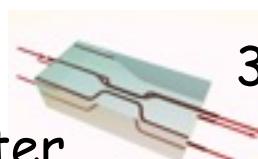
PRL
111, 130503
(2013)



3D devices

Integrated tritter

Nat. Com. 4, 1606
(2013)



3d interferometry
Sc. Reports 2,
862 (2012)

Integrated waveplates
Nat. Com. 5, 2549
(2014)

