# The OptoTracker project

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Introduction	Reconstruction algorithms	Prototype design and construction	Future activity				
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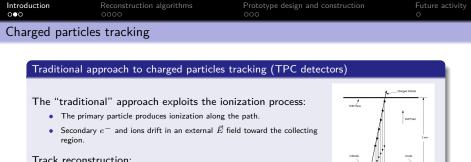
# Project goal

Investigate a new approach to charged particle tracking: use the optical signal from a scintillating material, exploiting the light as information carrier.

# Proposed technology:

- Collect the scintillation light emitted by organic or inorganic scintillators along the primary particle path with pixelized photo-detectors.
- Measure the hit charge and time for each pixel.
- Perform 3D-tracking by using a sophisticated reconstruction algorithm implementing the time-reversal imaging.

**Main deliverable:** design, construct, and test a working small-scale demonstrator.



#### Track reconstruction:

- Transverse coordinates measured using a pixelized readout. •
- Drift coordinate determined by measuring the drift time. •

#### Critical aspects of this approach:

O Position resolution is limited by the diffusion of charge carriers:

$$\sigma_x^2 \geq \frac{2kT}{e} \frac{L_d}{E} \quad \rightarrow \quad \text{ALICE TPC}^1: \sigma_x \simeq 1 \, mm \ @ \ L_d = 2.5 \, m$$

2 Slow signal formation time limits the maximum operation rate to O(1-10 kHz)

<sup>1</sup> arXiv:1001 1950

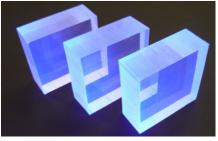
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A new approach	to the problem		

- Light is the fastest information carrier within a material: an OptoTracker is intrinsically capable of sustaining a very high rate.
- The diffusion length of the carriers (photons) in a scintillator is O(m): it does not affect the position resolution in a detector with comparable dimensions.

This technology would permit to construct large-scale active-targets with enhanced particle ID and background rejection capabilities.

The design of an OptoTracker requires state-of-the-art technologies, with superior performances.

- Fast, high light yield, highly transparent scintillators.
- Highly pixelized, fast photo-detectors, sensitive to single photoelecrons: MA-PMTs, SiPMs, LA-PPDs.
- Fast, low-noise, multi-channel readout-system: TOFPET, MAROC3, PSEC4.



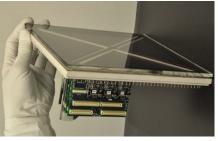
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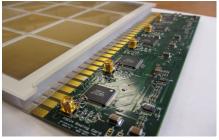
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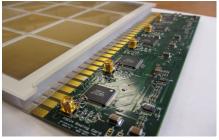
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	Reconstructi	on algorithms: numerical	approach	

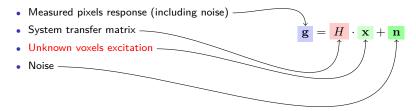
**Approach:** investigate the solutions developed in other fields, sharing similar issues, and adapt them to the specific problem.

# **Optical Tomography**

Starting point: methods used in **Optical Tomography**, based on the **Expectation-Maximization** approach. Specificity of this problem: the use of the **time information** in the reconstruction algorithm.



Reconstruction approach: discretize the system, in terms of voxels.



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Reconstructi	on algorithms: numerica	al approach	

- Direct problem: use MonteCarlo simulations to characterize the system matrix H<sub>ij</sub>. "Switch on" one voxel x<sub>i</sub> at time and evaluate the corresponding pixels response g<sub>j</sub>.
- Inverse problem: reconstruct the "image" x<sub>i</sub> from pixels response using the Moore-Penrose pseudoinverse matrix.

First results look promising:

Setup:

- Plastic scintillator cube, L=6 cm, 5x5x5 voxels
- 4 detectors on side faces, 2.4 × 4.8 cm<sup>2</sup>, 8x16 pixels

Results for a central vertical trace:

- Data: pixels response for a single event
- Reconstruction: voxels excitation

trace SS range1,15

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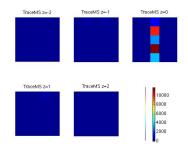
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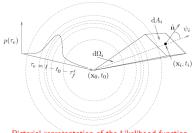


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Reconstruction algorithms: analytic approach						

Second reconstruction step: use an analytic reconstruction algorithm, where the event topology is imposed a-priori (track-like or point-like), using results from the numerical approach.

- Use an analytic model to describe the light emission and propagation in the scintillator.
- Construct the Likelihood function for the pixel  $p_i$  to measure  $N_i$  photo-electrons at times  $t_i\colon \mathcal{L}_i(N_i,t_i;\vec{x})$
- Maximize the overall Likelihood function to determine the trajectory:  $\mathcal{L} = \prod_i \mathcal{L}_i$

The likelihood approach permits to exploit both the **hit charge** and the **hit time** information in the reconstruction algorithm.



Pictorial representation of the Likelihood function

for a point-like event

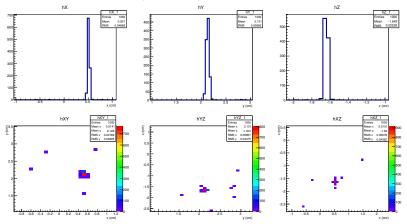
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#### Reconstruction algorithms: analytic approach. First results

Reconstruction algorithm has been tested on MonteCarlo data, to validate it (only hit-charge information included in the Likelihood so far). First results look promising.

Detector configuration:  $6 \times 6 \times 6$  cm<sup>3</sup> plastic scintillator cube, 4 detectors on the lateral faces

Point-like event:  $\alpha$  particle in (0.5,2.1,-1.6) cm



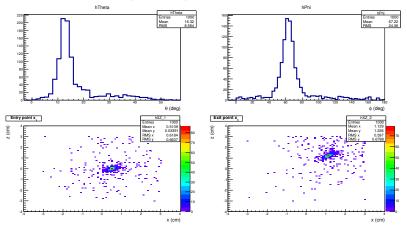
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Track event:  $\mu$  entering in (3,0.51,0.02) cm with  $\theta = 12.6^{\circ}$ ,  $\phi = 26.6^{\circ}$ 



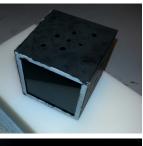
Introduction	Reconstruction algorithms	Prototype design and construction	Future activity
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First prototype			

A first prototype, optimized for **charge measurements only**, has been designed and constructed. The response to radioactive sources has been measured.

- Validate MC (charge part)
- Study the reconstruction direct problem

#### Setup

- EJ-230 scintillator cube, 6×6×6 cm<sup>3</sup>
- 2x H8500 MA-PMTs coupled to orthogonal faces
- Anti-reflection black coating
- MAROC3-based readout system, optimized for internal trigger only: OR of all channels, threshold  $\simeq 1$  phe

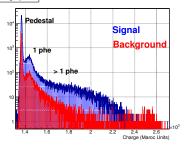




First measurements						
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The prototype response to a point-like  $\alpha$  radioactive source (<sup>241</sup>Am, E = 5.49 MeV) placed on the top face in different positions has been measured.

- For each channel, the charge spectrum with and without the source has been measured
- To obtain the "true" source spectrum: pedestal subtraction + background subtraction



The H8500 single phe response function is too broad to perform a charge-based event-by-event reconstruction. Instead: perform a whole-spectrum analysis.

$$\langle N(Q_i) \rangle = \langle E > \cdot LY \cdot G_i \cdot \varepsilon_i \cdot k_i$$

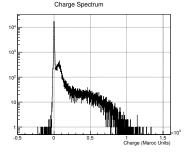
Normalize to the sum of the pixel averages:

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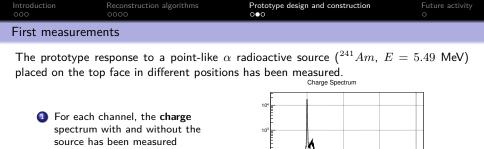


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n  $10^{2}$ 

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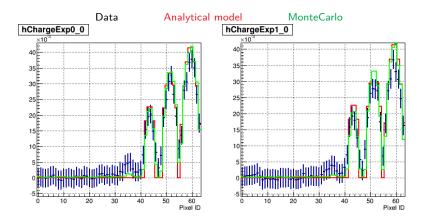
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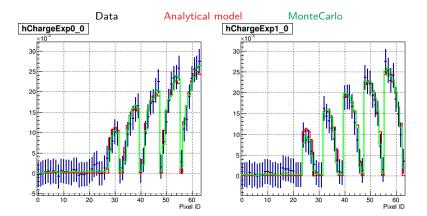
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Experimental results					

#### $\alpha$ source at the center of the TOP face



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Experimental results						

 $\alpha$  source in the opposite corner with respect to PMTs



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Future activity			

The obtained results will be used to design and construct a new prototype version, optimized for both photon count and hit-time measurements

- Photo-detector: MPPC array, S12642-008PB-50 or S13361-3050AE-08 (low-cross talk version)
- Readout: TOFPET<sup>3</sup>ASIC-based

The prototype response to radioactive sources, cosmic rays, and possibly  $e^-$  beams (Frascati BTF) will be measured.





<sup>&</sup>lt;sup>3</sup>JINST 8 C02050, 2013

Backup slides

Participants:

- A. Celentano (PI) INFN Genova
- P. Boccacci Unige DIBRIS
- D. Comoretto, M. Castellano Unige DCCI

External collaboration:

P. Musico, M. Turisini (FEE and DAQ)

Project details:

- INFN-Gruppo V project, call for young researchers
- Time frame: 2 years (Jan 2015 Dec 2016)
- Budget: ≃ 75+75 k€



# Point-like case

Isotropic emission of photons in the full solid angle (Poisson statistics)  $\otimes$  Photons detection probability (Binomial statistics):

 $\log(\mathcal{L}_i) \propto N_i \log(\mu_i) - \mu_i$ 

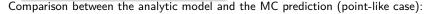
 $\mu_i = N_{tot} \cdot k_i (\vec{x}_P - \vec{x}_i) \cdot \varepsilon_i$ 

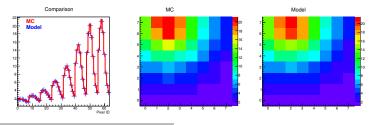
- $k_i = \delta \Omega(\vec{x_1} \vec{x}_i)/4\pi$ : fraction of solid angle seen from the point  $\vec{x}_1$  by the pixel at  $\vec{x}_p$ <sup>4</sup>
- ε<sub>i</sub> : pixel quantum efficiency

#### Trajectory case

Derived from the previous case, assuming uniform energy deposition along the trajectory:

$$\mu_{i} = \int_{\vec{x}_{1}}^{\vec{x}_{2}} d\vec{x} \, \mu_{i}(\vec{x}, N_{tot}/L)$$





<sup>4</sup>I derived the formula for the general case of a rectangular surface arbitrary oriented.

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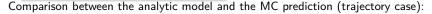
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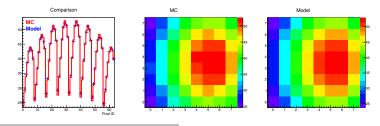
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Involved functions:

- $p_s(t)$ : Intrinsic scintillator photon-emission time PDF (exponential)
- $p_d(t)$ : Detector intrinsic time-response function (gaussian)

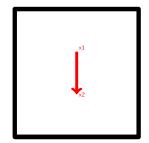
**Point-like case:** spherical light source at  $\vec{x}_0$ 

$$p_i(t) = p_s(t - t_0 - t_i) \otimes p_d(t - t_0 - t_i) \quad \Rightarrow \quad t_i = \frac{c}{n} |\vec{x}_i - \vec{x}_0|$$

Trajectory case: linear superposition of spherical light source between  $\vec{x}_0$  and  $\vec{x}_1$ 

$$p_i(t) \propto \int_{\vec{x}_1}^{\vec{x}_2} d\vec{x} \, n_i(t - t_0 - t_{\vec{x}}^i) \, k_i(\vec{x}_p - \vec{x}_i) \quad \Rightarrow \quad t_{\vec{x}}^i = \frac{1}{\beta \, c} |\vec{x} - \vec{x_0}| + \frac{n}{c} |\vec{x_i} - \vec{x}|$$

- "Top" detectors: first photon comes from  $\vec{x}_1$
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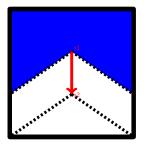
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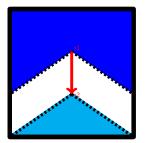
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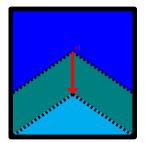
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# MAROC3 readout system

MAROC3: 64-channel ASIC for MA-PMT readout

Features:

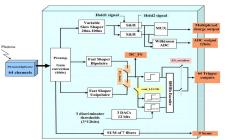
- Preamplifier, configurable (8 bit, 0...4)
- Fast line: 25 ns shaper + discriminator
- Slow line: 100 ns shaper + mem. cell
- Internal ADC (12 bit)

Outputs:

- 64× digital trigger signal
- Multiplexed analog charge
- Internal ADC digitized charge

Readout system:

- Original system developed for Medical Imaging with radionuclides
- 4096 channels, USB2.0 readout
- Internal trigger only (OR of all channels)
- No hit-time measurement





# Components R&D

The last part of the project ( $\simeq$  last 6 months) will be devoted to a specific R&D program on the detector components.

# Develop a custom scintillator with optimized properties

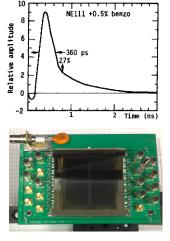
- Dope organic scintillators with a quencher, such as benzophenone (Ph\_2CO), to lower the scintillation decay time<sup>5</sup>.
- Develop wave-length shifting optical interfaces with organic molecules (for example, PVK).

#### Use LA-PPD as photo-detectors

State-of-the art photo-detectors, MCP-based, with micron-sized glass capillary arrays and ALD coating for functionalization. Performances:

- High gain:  $G > 10^7$
- Extreme time resolution ( $\sigma_t < 20$  ps single-phe)
- Very fine pixelization (20 μm)

The project is currently in R&D phase: first samples (36 cm<sup>2</sup>) available for tests in 2015.



<sup>&</sup>lt;sup>5</sup>IEEE Transactions on Nuclear Science 24.1 250-254 (1977)