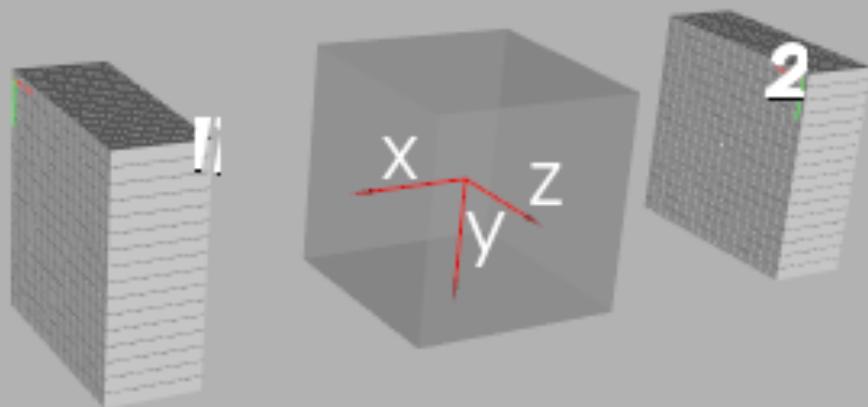


Reconstruction for INSIDE 1vs1 prototype

Giovanni Pirrone, Niccolò Camarlinghi

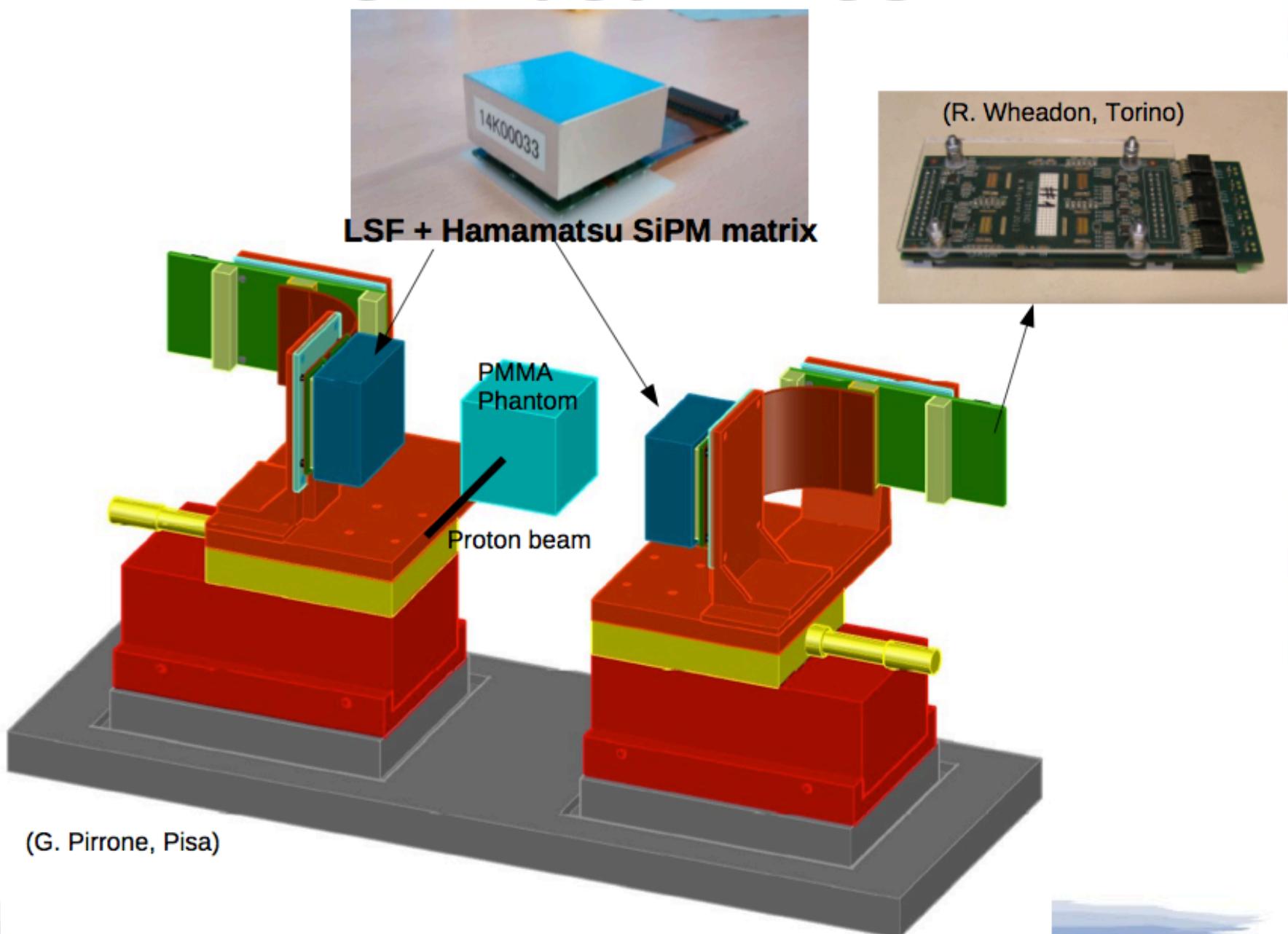
Inside meeting, Roma 18 December 2014

Inside 1vs1 reconstruction software

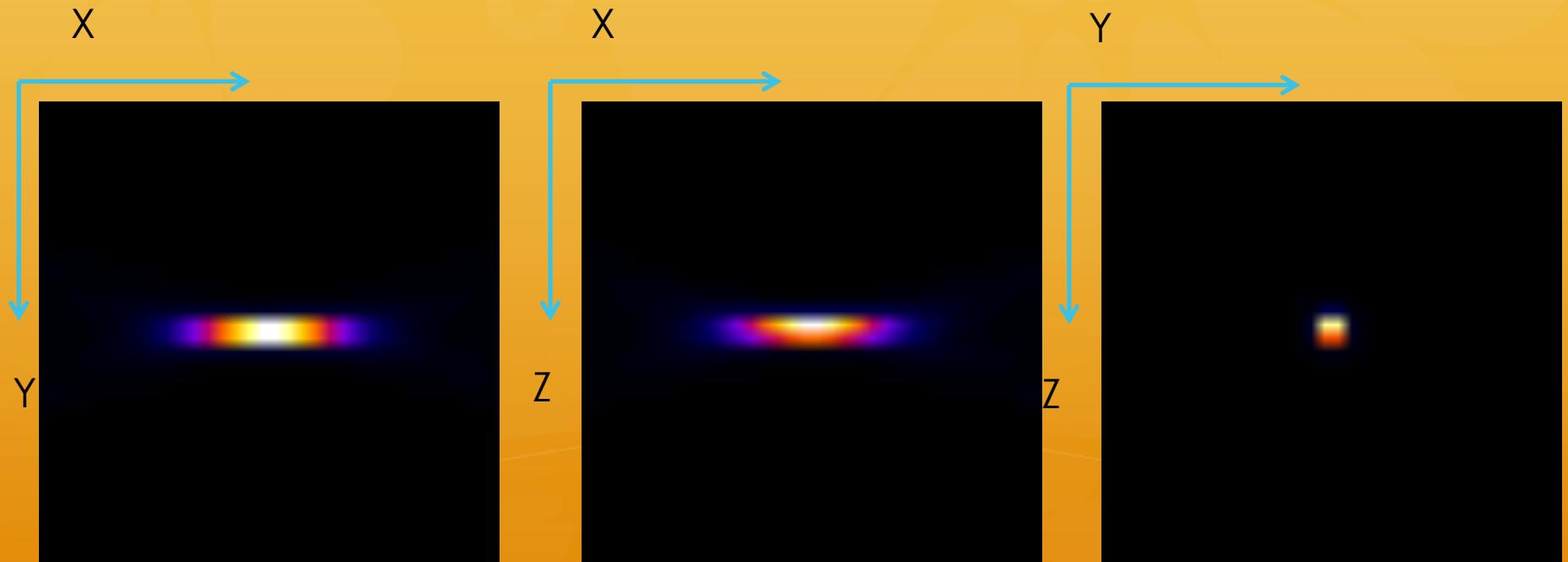


- Number of modules 2
- Face to face distance 15 cm
- Number of crystal per module 256
- Crystal size 3mm
- Pitch 3.2 mm
- FOV size $51 \times 51 \times 51$ mm 3
- Voxel size $1.5 \times 1.5 \times 1.5$ mm 3
- Model size 256Mb
- SRM 4x4x8 rays per crystal
- DOI modeling

Next beam test



Point source in the FOV center



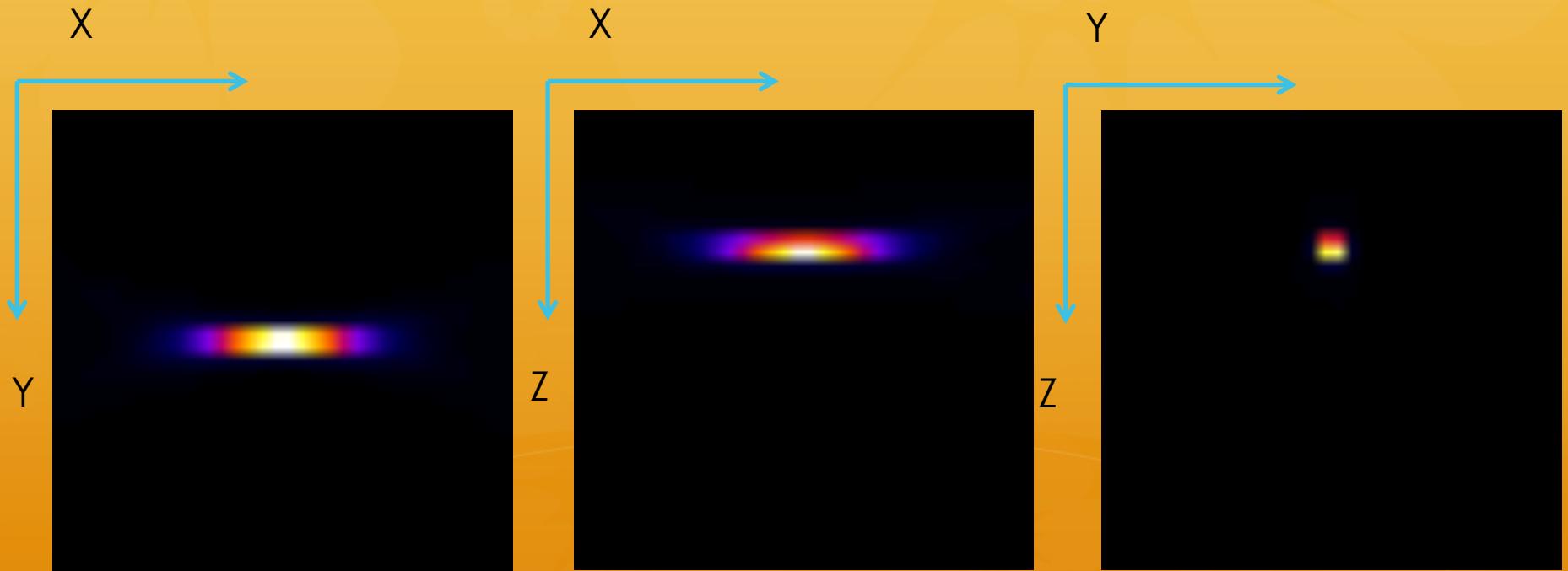
Gate simulation:

- Acquisition: 120 s
- Activity 300 kBq (8 μ Ci)
- Na^{22} 0.25 mm radius in a PMMA cube of $10 \times 10 \times 10 \text{ mm}^3$

Recon parameters

- 5 iterations performed

Point source 10 mm along Z



Gate simulation:

- Acquisition: 120 s
- Activity 300 kBq (8 μ Ci)
- Na^{22} 0.25 mm radius in a PMMA cube of $10 \times 10 \times 10 \text{ mm}^3$

Recon parameters

- 5 iterations performed

Summary

- ✿ To be done:
 - ✿ Reconstruction with a smaller pixels
 - ✿ Validating on other simulation data and real data
- ✿ Issue to discuss before the next data taking
 - ✿ Preprocessing/Calibration sw?
 - ✿ Normalization :
 - ✿ Build the phantom (DoPET1 phantom still available?)
 - ✿ Perform the normalization (CNR) before next data taking
 ^{18}FDG
 - ✿ Computer for recon/analysis?