



Introduction to the *String* DAQ/Readout

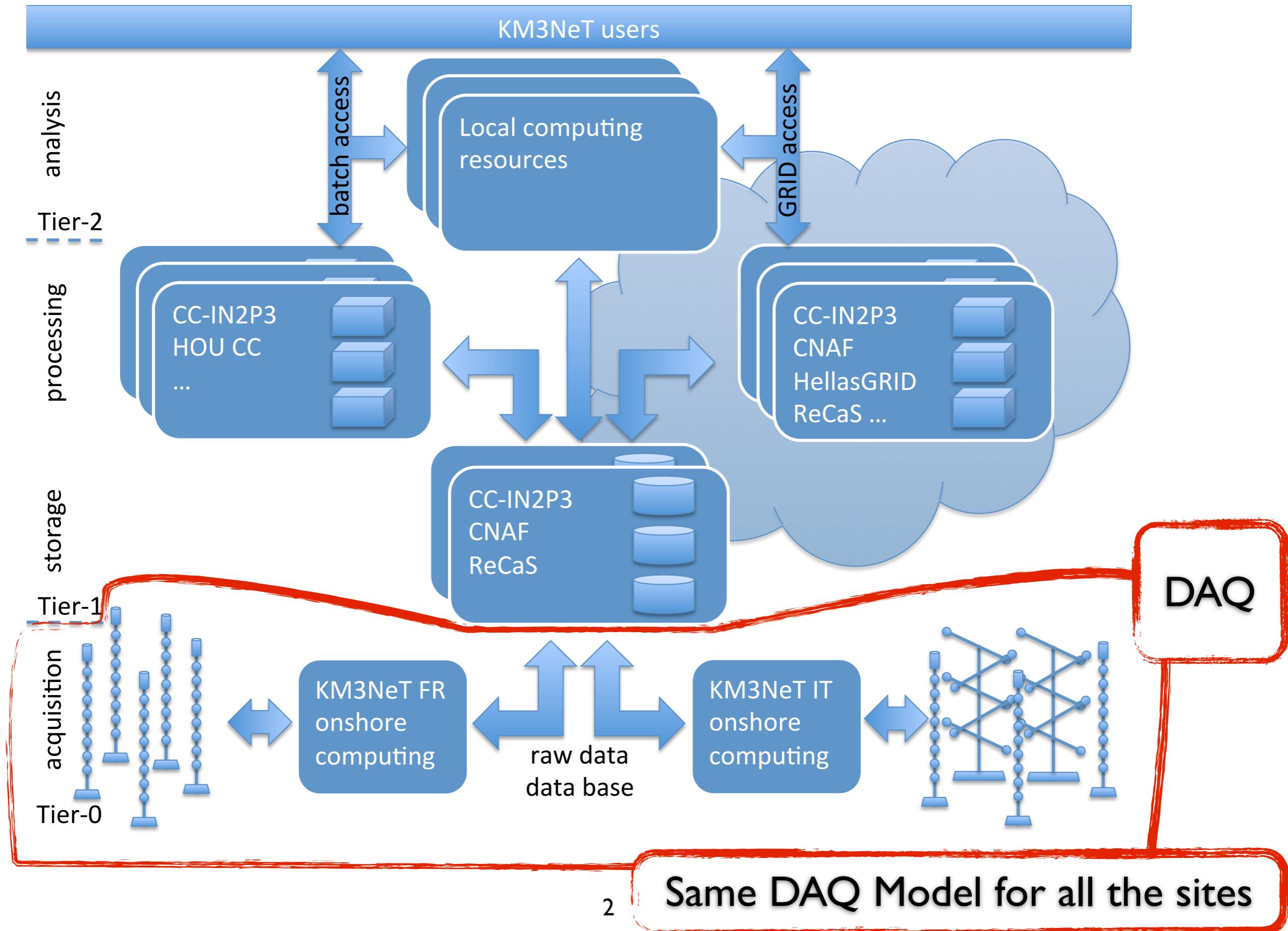
part I

**Tommaso Chiarusi and
Carmelo Pellegrino**

INFN - Sezione di Bologna



KM3NeT Data: from the sources to the consumers...



Optical DAQ: All data to shore

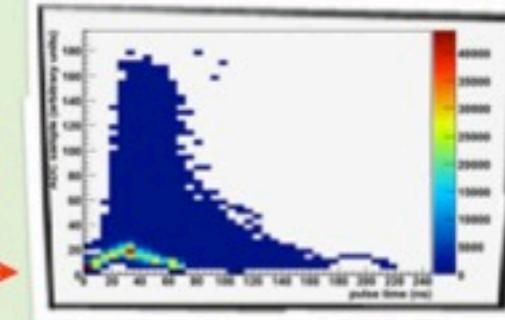
KM3NeT-Eu

Hit PMT Info
Hit Abs Time
Hit ToT

6 Bytes

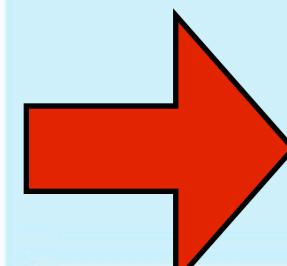
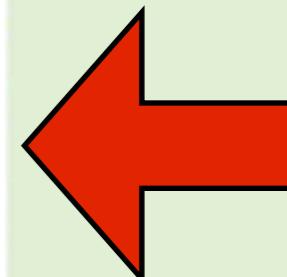
Hit PMT Info
Hit Abs Time
Hit Charge
Hit Wave Form(samples)

46 Bytes



Case (KM3NeT-Italia)	Expected ($\nu_{\text{single}} = 50 \text{ kHz}$)	Conservative ($\nu_{\text{single}} = 70 \text{ kHz}$)	Maximum ($\nu_{\text{single}} = 150 \text{ kHz}$)
10" PMT (0.25 p.e thresh.)	(Mbps)	18.0	25.0
Floor (6 PMT/Floor)	(Mbps)	110.0	150.0
Std Tower (14 Floors)	(Mbps)	1500.0	2100.0
NEMO Phase 2 (8 Floors– 4 PMT/Floor)	(Gbps)	0.6	0.8
Full Detector (8 Std Towers)	(Gbps)	12.0	16.0

Case (KM3NeT-Europe)	Expected ($\nu_{\text{single}} = 6 \text{ kHz}$)	Conservative ($\nu_{\text{single}} = 10 \text{ kHz}$)	Maximum ($\nu_{\text{single}} = 15 \text{ kHz}$)
3" PMT (0.25 p.e. thresh.)	(Mbps)	0.3	0.5
DOM (31 PMT)	(Mbps)	9.3	16.0
String (18 DOM)	(Mbps)	170.0	280.0
Phase 1 (24 strings)	(Gbps)	4.0	6.7
Block (115 strings)	(Gbps)	19.0	32.0
Phase 1.5 (230 strings)	(Gbps)	39.0	64.0
Phase 2 (690 strings)	(Gbps)	120.0	190.0



Acoustic DAQ: for the positioning

KM3NeT-Eu

1 piezo sensor / DOM
1 Hydrophone / string base

total = 18 Piezo + 1 Hydrophone / String

KM3NeT-Ita

2 Hydrophone / floor
1 Hydrophone / tower base

total = 29 hydrophones / Tower

constant Sampling rate : 12 Mbps/sensor

Timings:

Rate per beacon: 0.1 Hz

N. Beacons: 10

Hyd ID : 2B

Beacon ID: 1 B

Timing (μ s) : 16 B

Quality factor : 1 B

Total: 20 B = 160 bit

Positions:

Rate per info : 1 Hz

Timing (s): 8 B

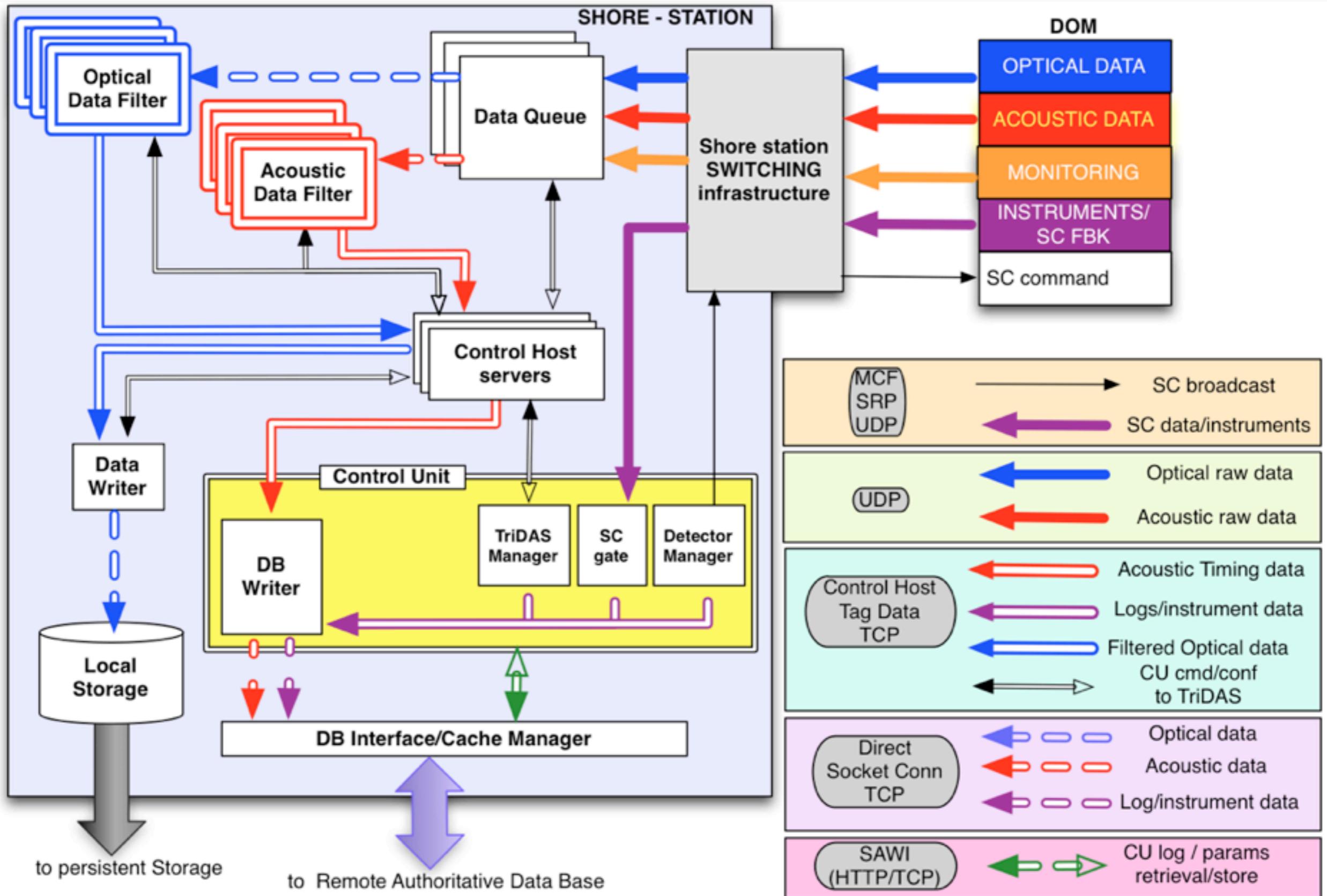
Position: 3×4 B

Quality Factor : 1 B

Total: 22 B = 172 bit

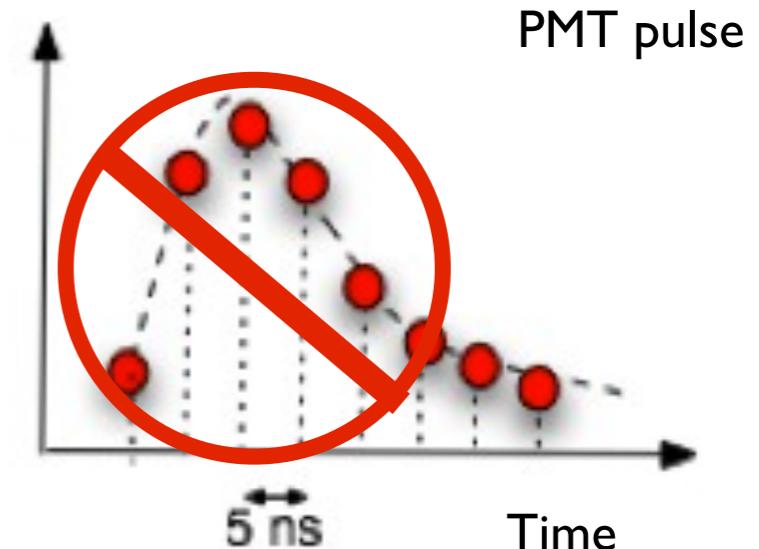
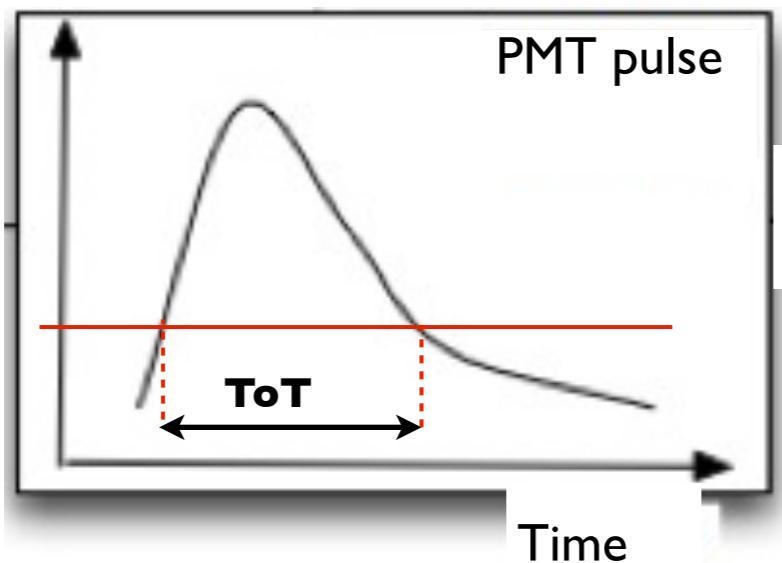
Case	Layer (Mb/s)	DU (Mb/s)	Det (Gb/s)	Timings (Mb/s)	Positions (Mb/s)
KM3Ita (8 Towers)	24.0	360.0	2.8	0.04	0.04
KM3NeT Ph1 (24 Strings)	12.0	240.0	5.6	0.07	0.08
KM3NeT Block (115 Strings)	12.0	240.0	27.0	0.35	0.38
KM3NeT Ph1.5 (230 Strings)	12.0	240.0	54.0	0.70	0.75
KM3NeT Ph2 (690 Strings)	12.0	240.0	160.0	2.10	2.30

KM3NeT DAQ Model : All data to shore

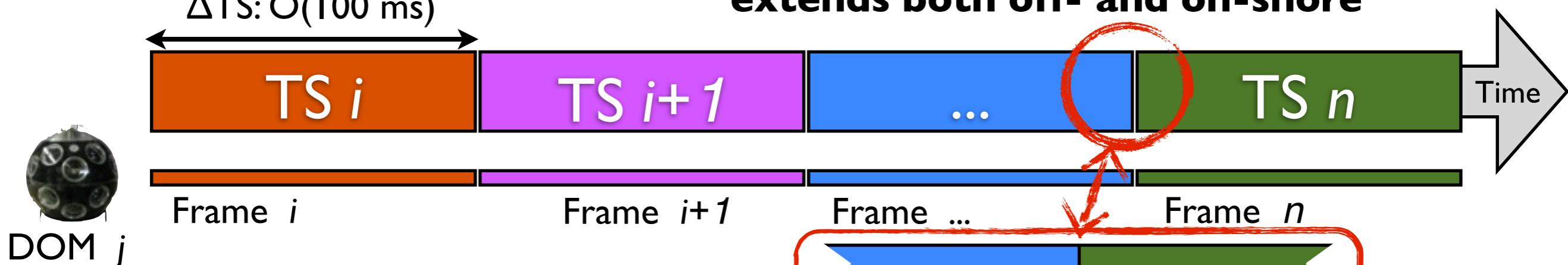


Principal peculiarities of the offshore detection

- Optical data: **timestamp + ToT** ... not sampled waveform!



- Time-slicing performed off-shore by DOMs: **a DOM is a node of a LAN which extends both off- and on-shore**



A DOM frame contains all data from its 31 PMTs occurring in a TS

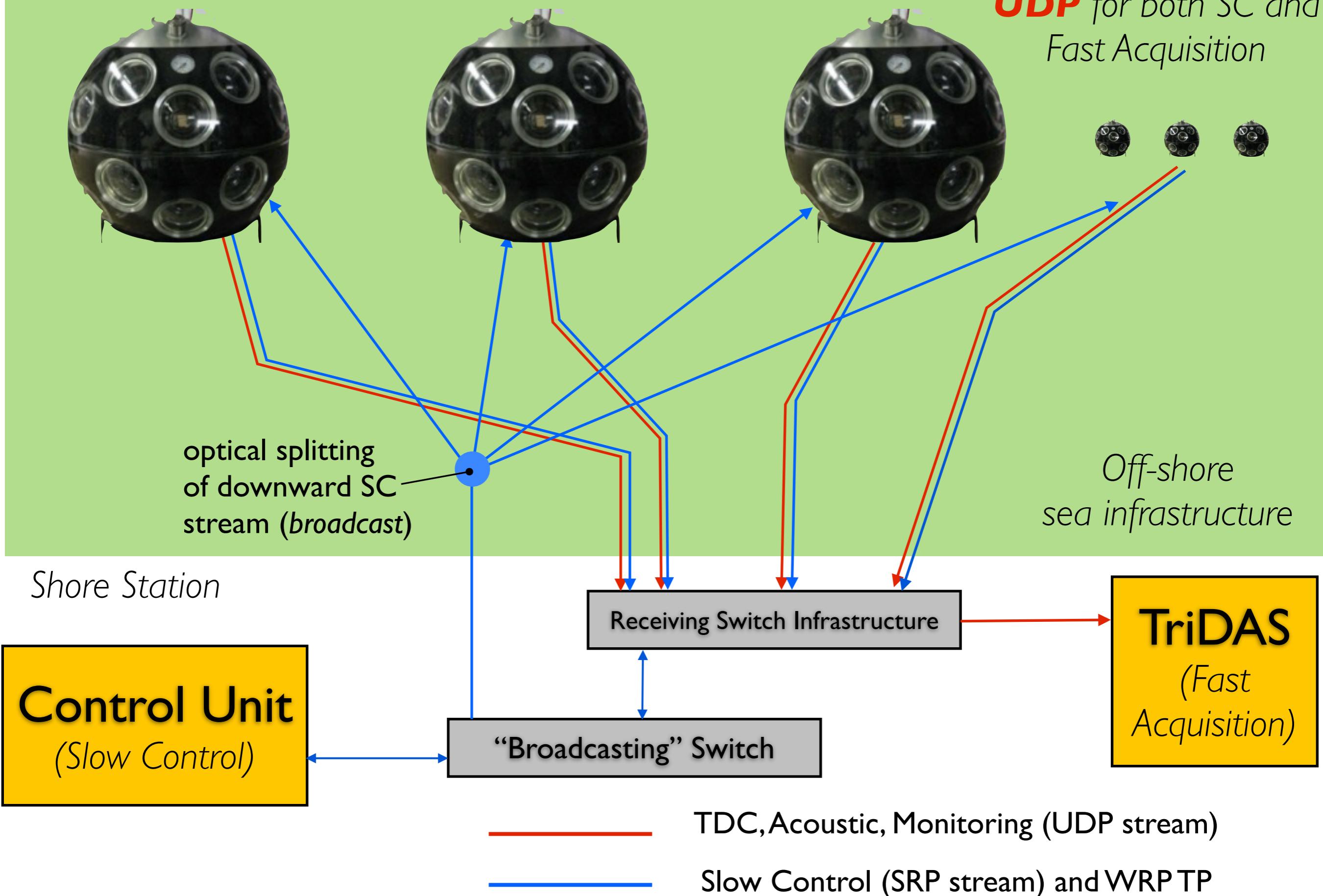
$\Delta T_{muon}: O(1\ \mu s)$

$\Delta TS \gg \Delta T_\mu$

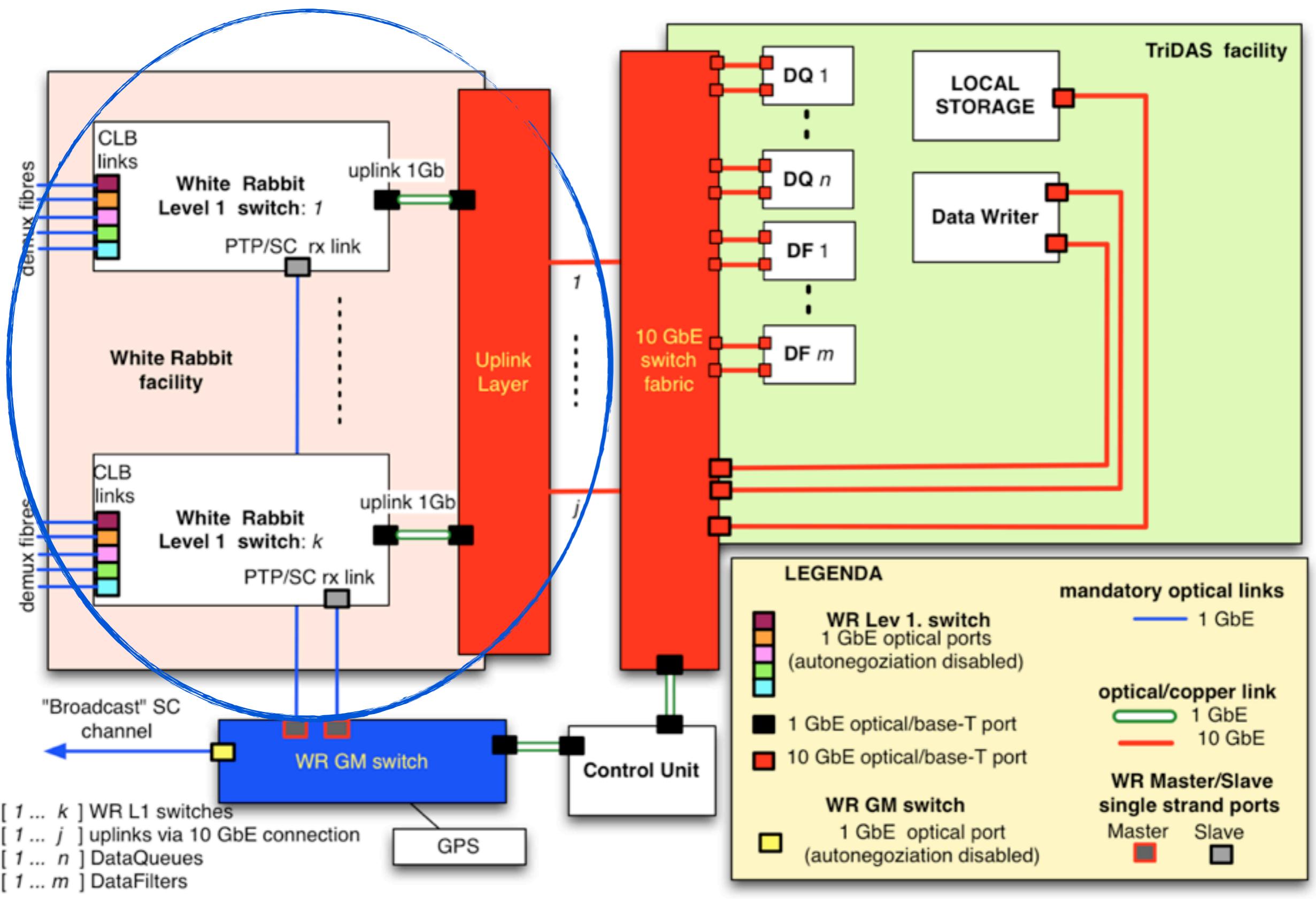
Probability of a muon crossing 2 TS $< 10^{-5}$

Asymmetric optical infrastructure

Transport Protocol:
UDP for both SC and
Fast Acquisition



Shore Station Layout



Shore station Switching Front-End for the DOMs



Hybrid case: we consider switches similar to DELL s4810 or Juniper QFX5100 (48x 10 GbE) with uplinks at 4x or 6x 40 GbE. All (or almost all) the ports are used. No VLANs are necessary.



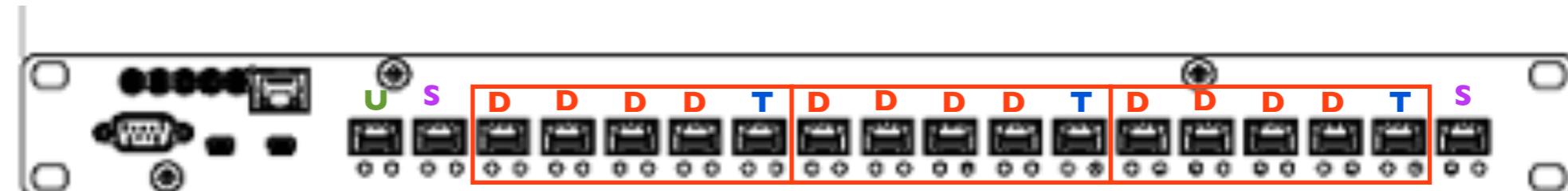
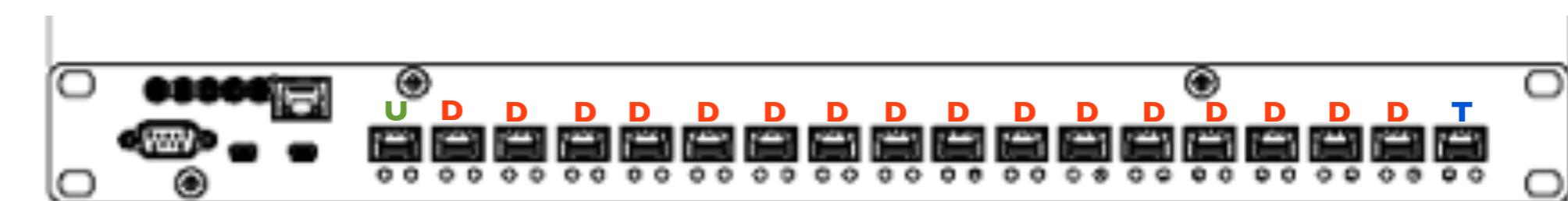
WR Switches

All 1 Gbps ports

Legenda
U : PTP uplink
D : DOM port
T : TriDAS uplink
S : spare

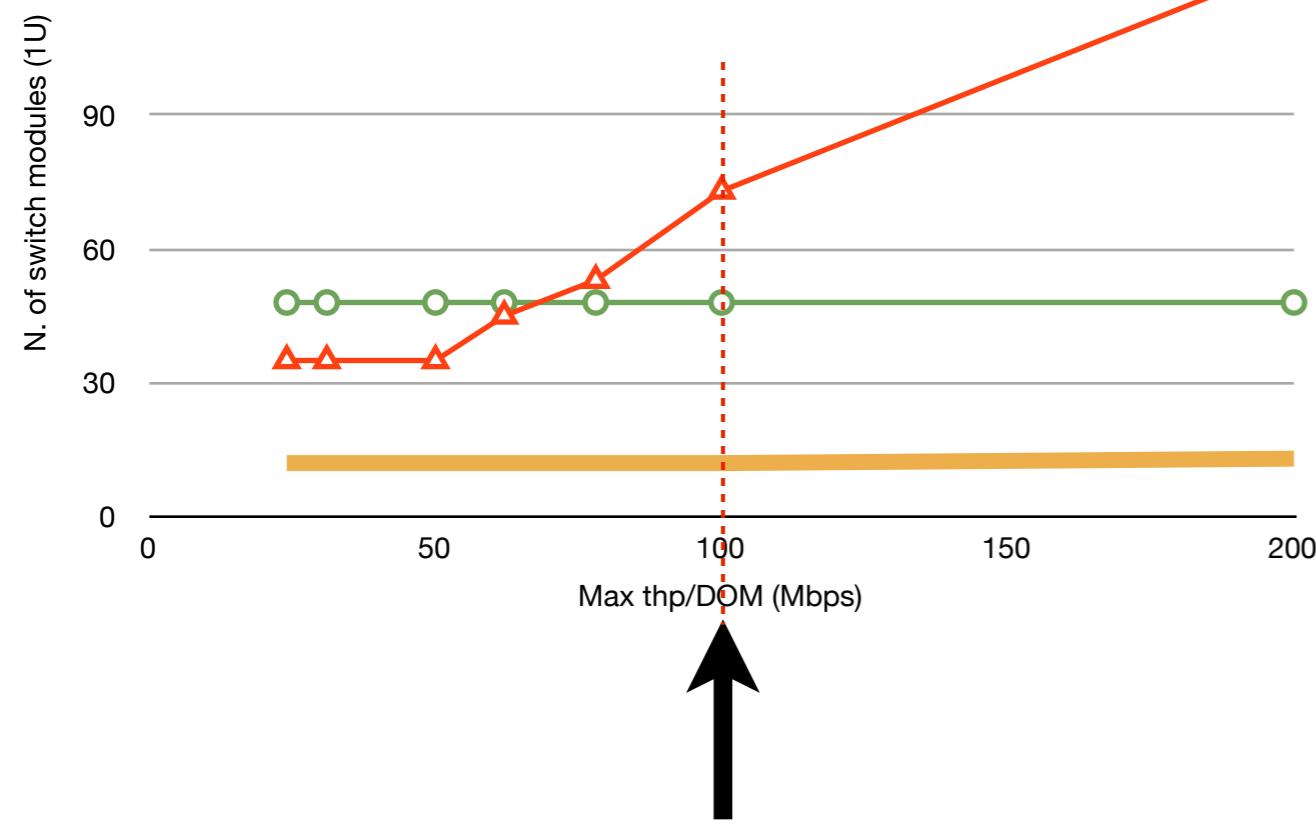
No VLANs
current version
3.4

**3 VLANs /
WRS**
possible with
versions ≥ 4.0



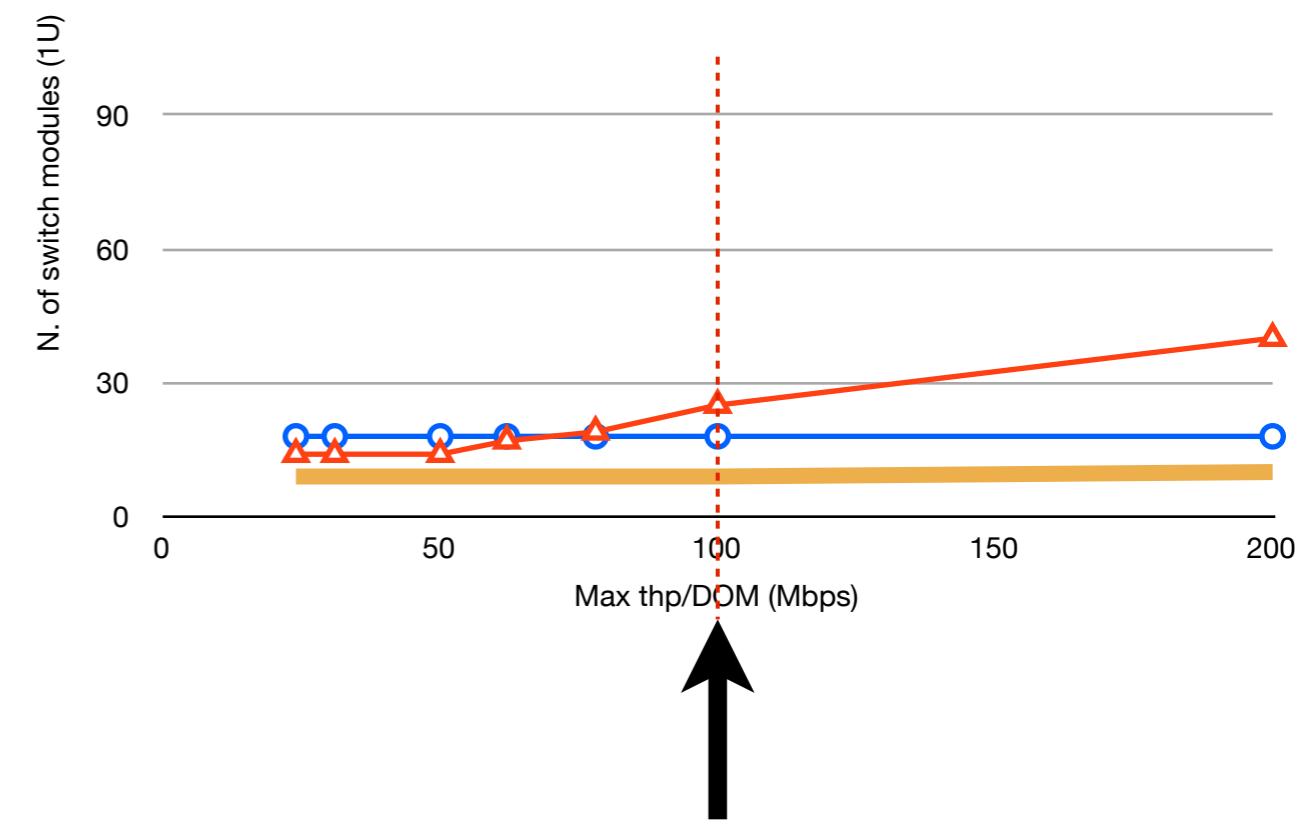
24 strings

N. of switches vs. max thp / DOM - Italian Site



7 strings

n. of Switches vs. max thp/DOM - French Site

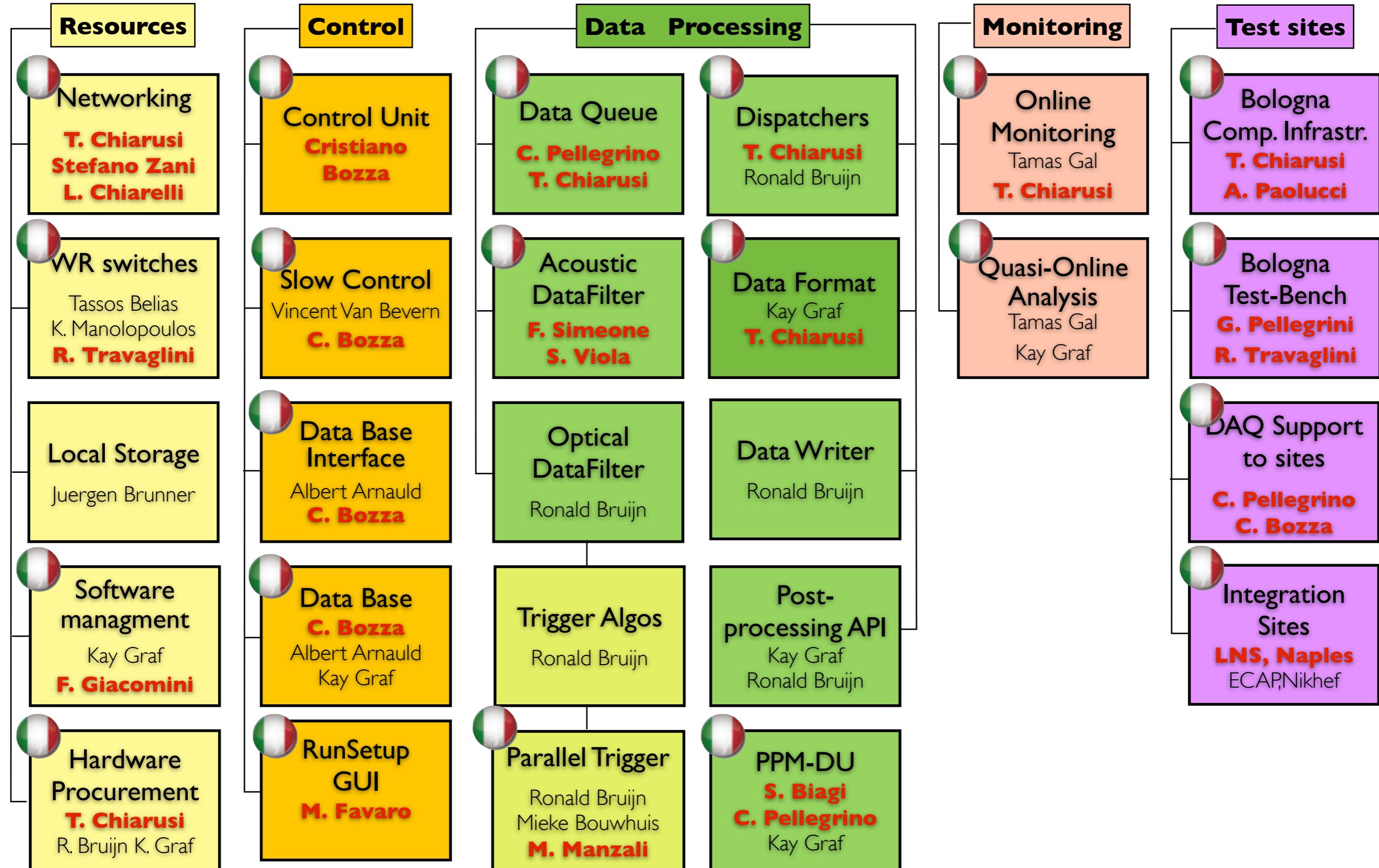


Decision: **full WR shore station** for both

- 1st string in KM3NeT-Fr site
- 1st 4 strings in KM3NeT-It site

Hybrid solution is currently under synchronization tests (h/w + f/w + emb. s/w) and mainly suitable for the 24 strings shore-stations in KM3NeT-It... and for next phases

 DAQ/Readout WG
Coordinator
Tommaso Chiarusi



Strong Italian contribution, in terms of FTE and resources



Bologna Common infrastructure (BCI)

FARM (~ 150 cores)
10 Gbps network
4 CLBs (it will increase)

Mirror Data Base (Authoritative: Lyon)

Server 8 cores
12 TB storage



Sez. Bologna: ½ S. Biagi , T. Chiarusi, I. D'Antone A. Paolucci, G. Pellegrini, C. Pellegrino, R. Travaglini

CNAF: L. Chiarelli, M. Favaro, F. Giacomini, M. Manzali, S. Zani



Sez. Roma: F. Simeone



Univ. Salerno/INFN

Napoli: C. Bozza



LNS: ½ S. Biagi, S. Viola

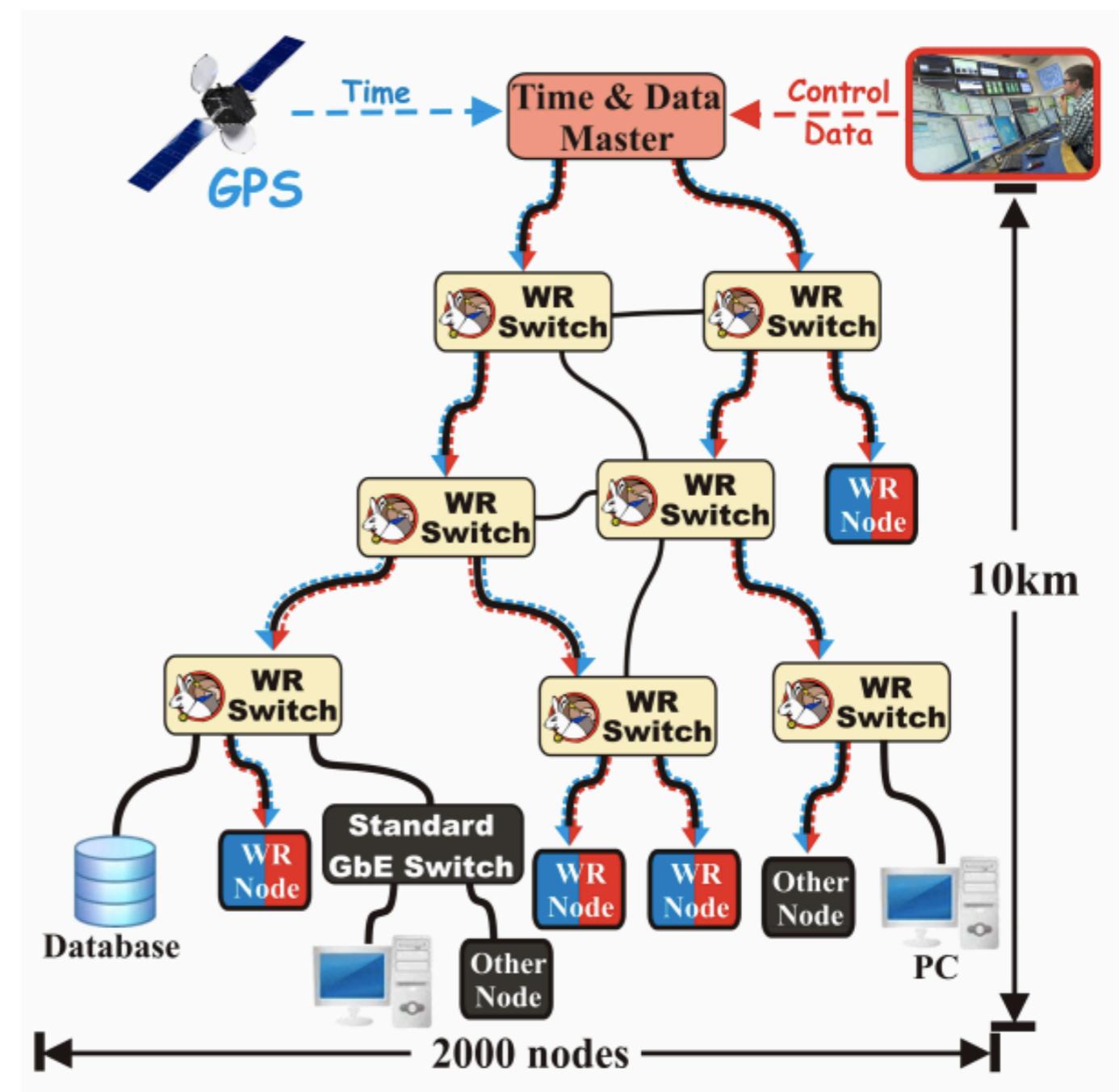
Moreover, it is worthy to mention all the “**beta-testers**” from the Integration Sites : V. Kulikovskiy (LNS), and the newcomers...

SPARE SLIDES

White Rabbit and the Network architecture

Two separate services
(enhancements to Ethernet)
provided by WR:

- Synchronization:
accuracy better than 1 ns
precision (tens of ps
sdev skew max)
- Deterministic, reliable
and low-latency Control
Data delivery

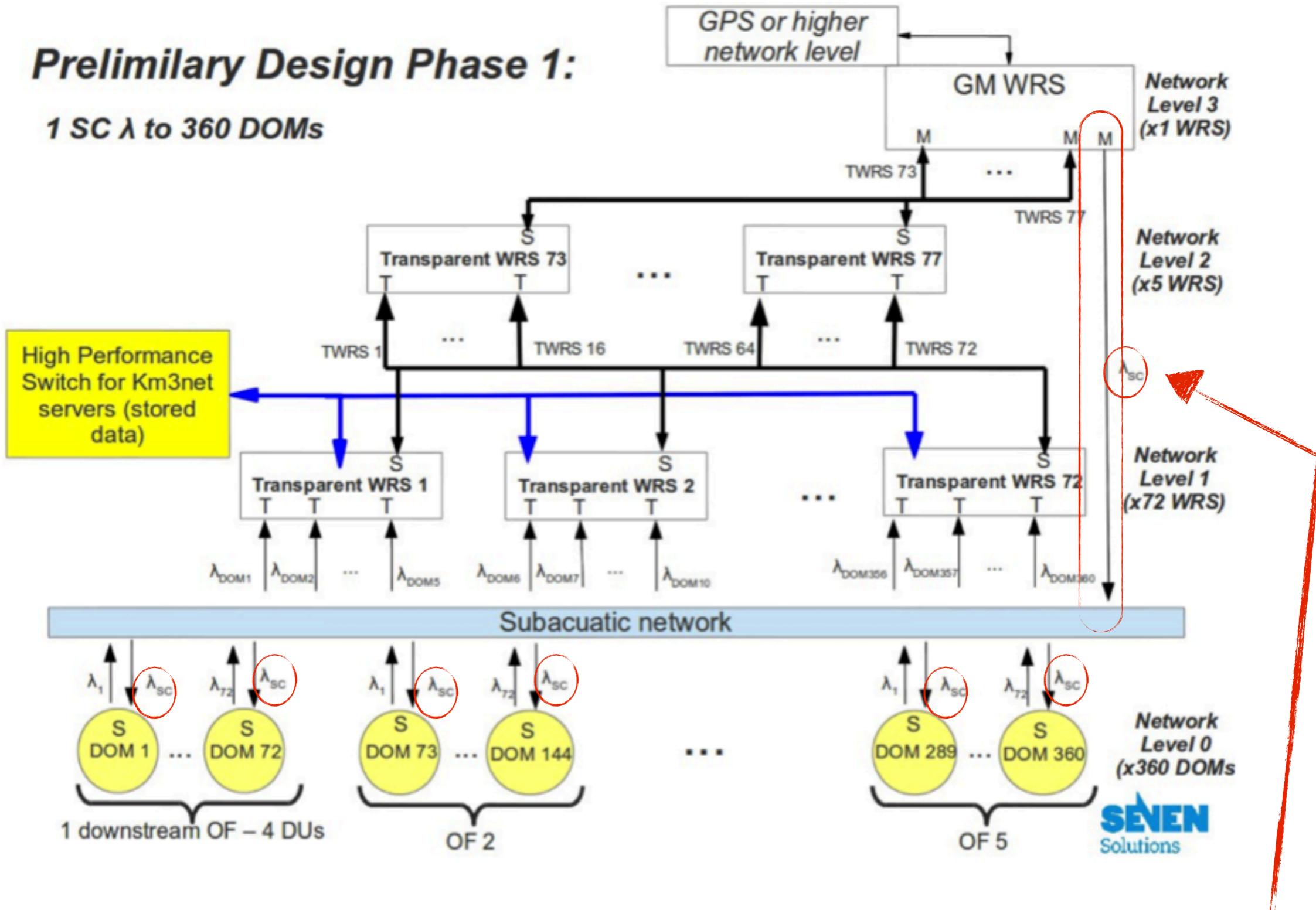


Credit: [White Rabbit for Time Transfer](#), Erik van der Bij at TIPP'14

WR infrastructure in the Shore Station

Preliminary Design Phase 1:

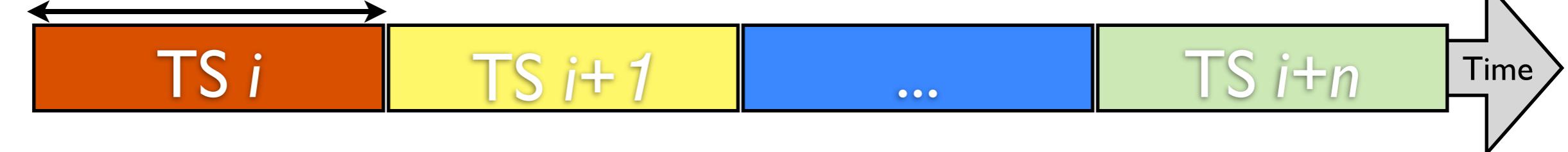
1 SC λ to 360 DOMs



The “broadcast” channel (from on shore to offshore) implies an asymmetry for DOM send/return. Since WRPTP uses Ethernet, there has been a deep customization of WR switch at software and gateware level

$\Delta TS: O(100 \text{ ms})$

Timeslices



Frame i



Frame i



Frame i



Frame i



Frame i



Frame i

Frame $i+1$

Frame ...

Frame $i+n$

$\Delta T_{\mu\text{on}}: O(1 \mu\text{s})$

$\Delta TS \gg \Delta T_\mu$
Probability of Multi TS
crossing muon < 10^{-5}

In KM3NeT-EU the time-slicing is done offshore by
the DOMs → each DOM is a node of the full

Data-stream scheme with hybrid scenario

