

# Fast Simulation - EMC

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# What we have now

- In the first release, EMC only deals with EM showers and ionization.
- EM shower: energy loss is distributed based on Moliere radius (2-dimension Gaussians) with smearing in each crystal.
- Ionization: energy loss (from PacTrk) is distributed based on path length in each crystal (without smearing [should have] ).
- Current energy resolution is too good compared to Babar. Shower shape is not tuned yet either.

# To-do list

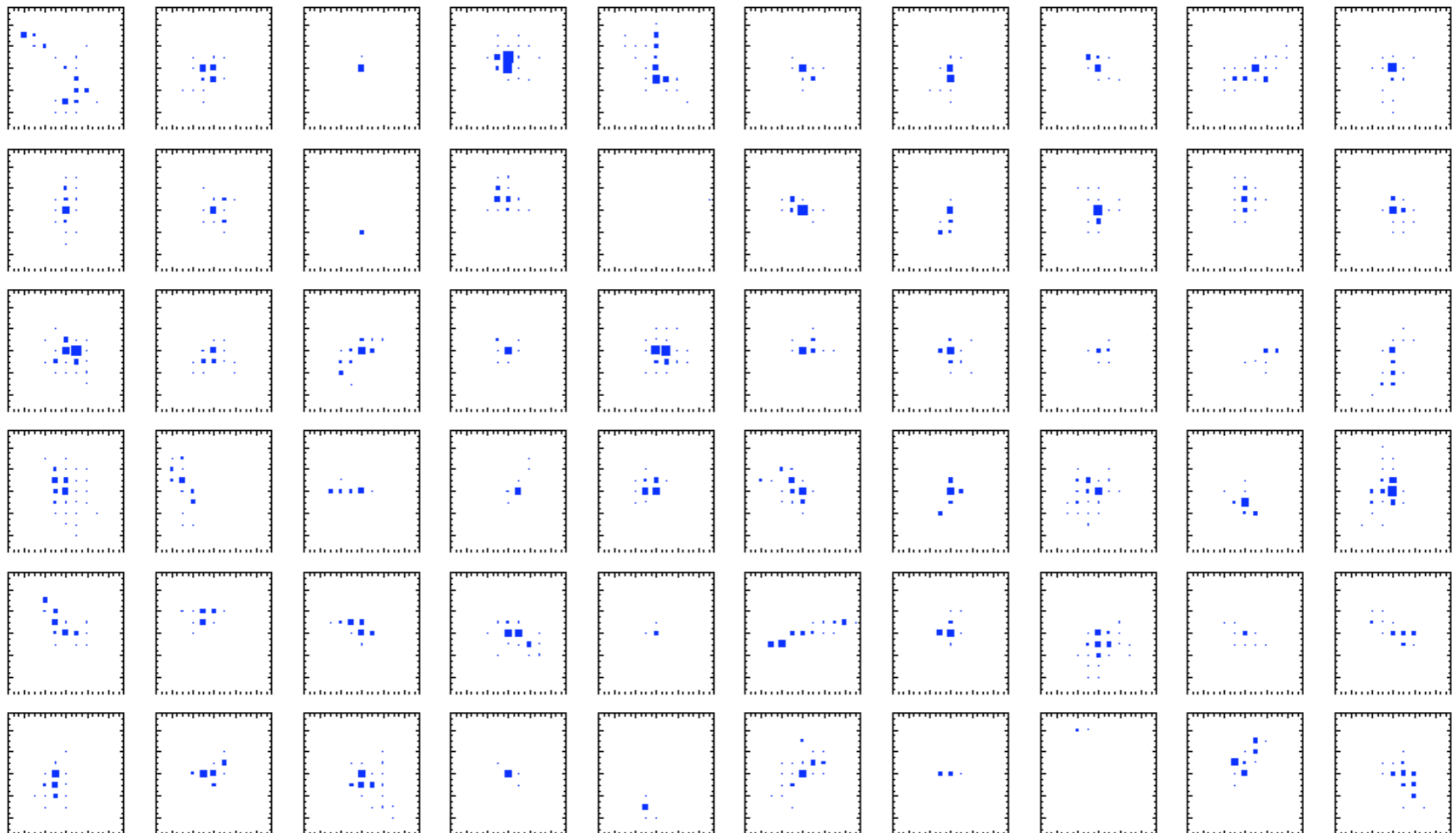
- Hadron showers
- Track-cluster matching
- Transverse shower shape tuning
- Energy resolution tuning
- New materials (not available in Babar simulation)
- Cluster merging/splitting
- Variable barrel thickness
- Forward/Backward endcap
- Validation plots macro

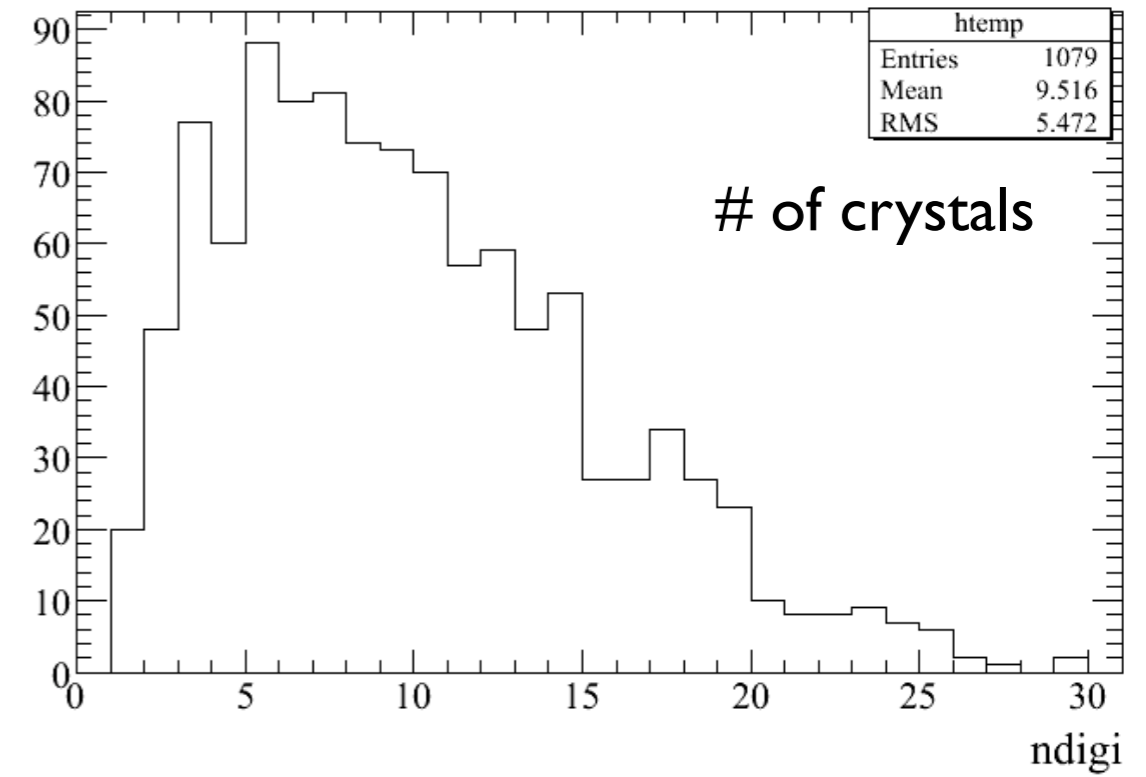
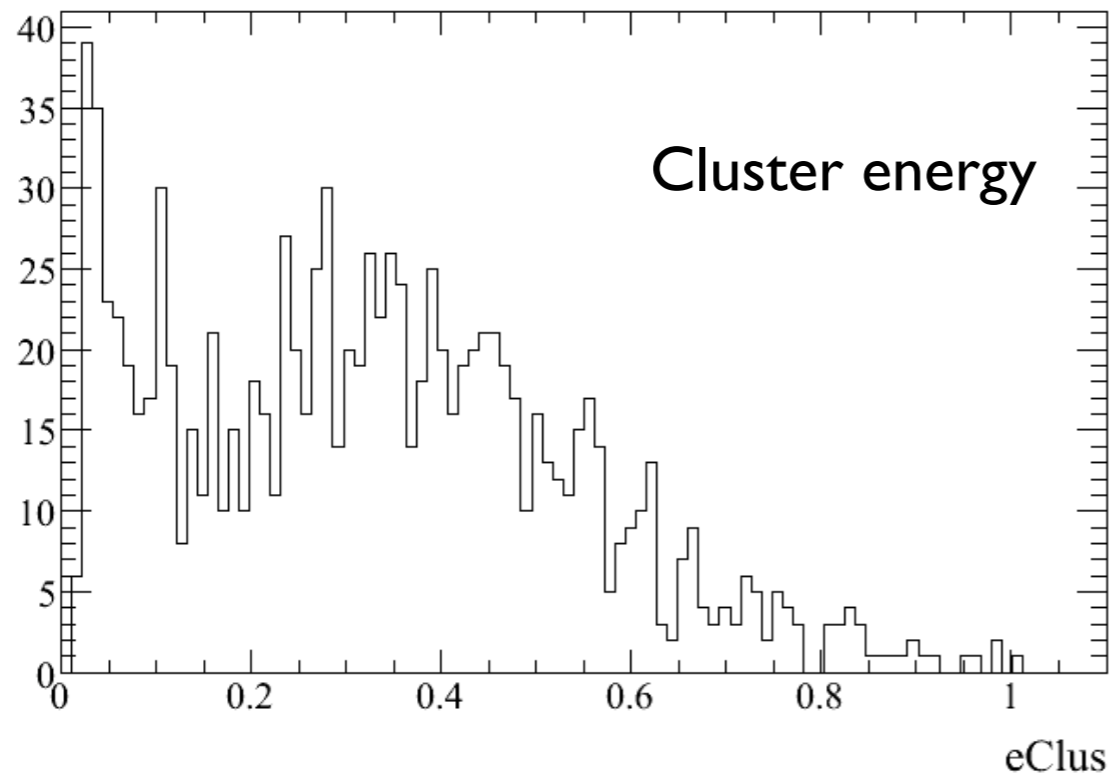
# Hadronic shower modeling problem

- Hadronic showers are irregular and difficult to model with simple parametrization.
- Shower library is not easy to implement either. A complete implementation requires large space, non-trivial look-up scheme, and running full simulation each time geometry or material is changed.
- New idea (originated from Dave Brown's) is to randomize distributions large enough to produce irregularity from a smooth function.

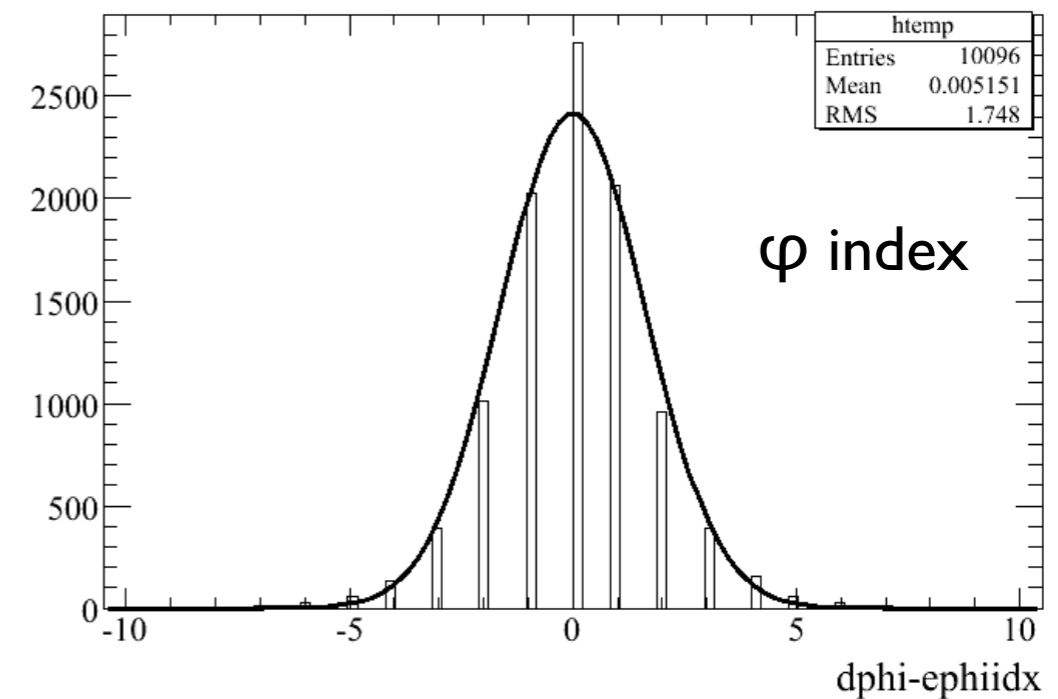
# What hadronic showers look like

- Samples of 1 GeV/c KL shower shapes from Babar full simulation (only about 1/2 of all KL leave a cluster in Babar EMC)





- Energy distributed in a wide range.
- Average shower shape is a Gaussian.

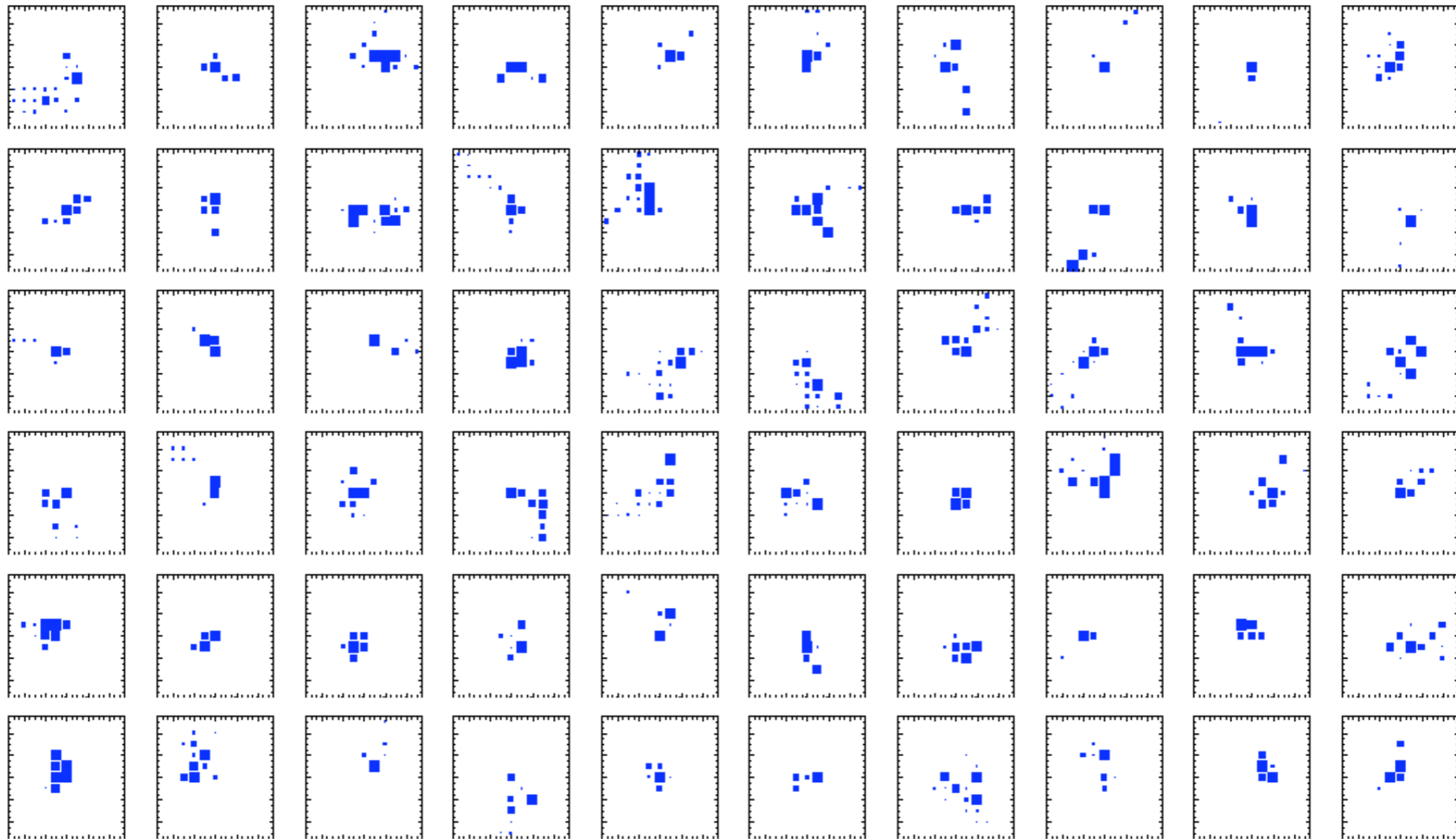


# Hadronic shower modeling procedure

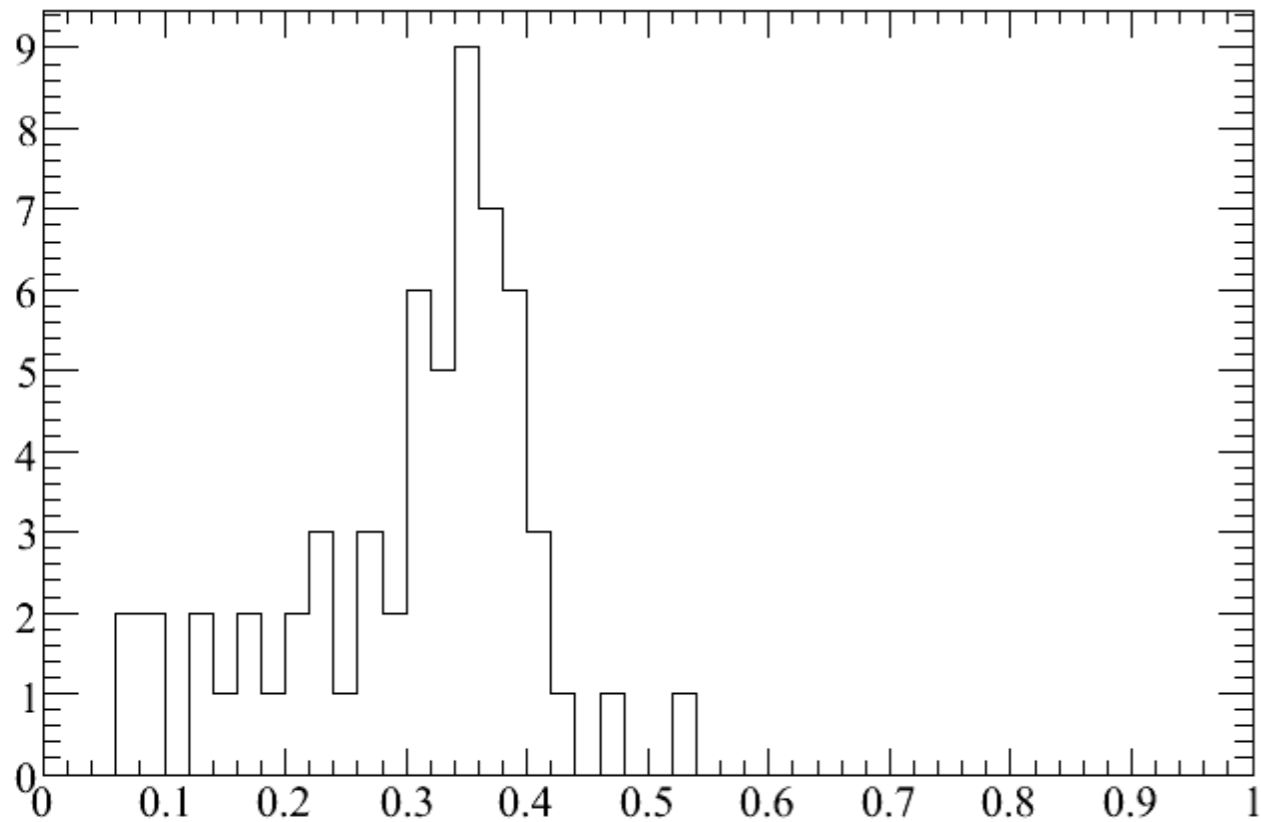
1. Determine the total deposited energy  $E$ .
2. Start from the crystal  $(i,j)$  where a hadron enters.
3. Determine the average energy  $E_{ij}$  in that crystal (a fraction of  $E$ ) based on an integral of a 2D Gaussian.
4. Fluctuate  $E_{ij}$  using a Poisson with a large quanta.
  - $E_{ij} = \text{TRandom}::\text{Poisson}(E_{ij}/\text{quanta}) * \text{quanta}$
  - and then smear it :  $E_{ij} = E_{ij} + \text{TRandom}::\text{Gaus}(0, \sigma E)$
5. Fill that crystal with  $E_{ij}$ , and reduce  $E$  by  $E_{ij}$ .
6. Random walk to a nearby crystal  $(i', j')$ . If  $(i', j')$  has already been dealt with, walk again.
7. Repeat step 3 until  $E \leq 0$ .

# Test one

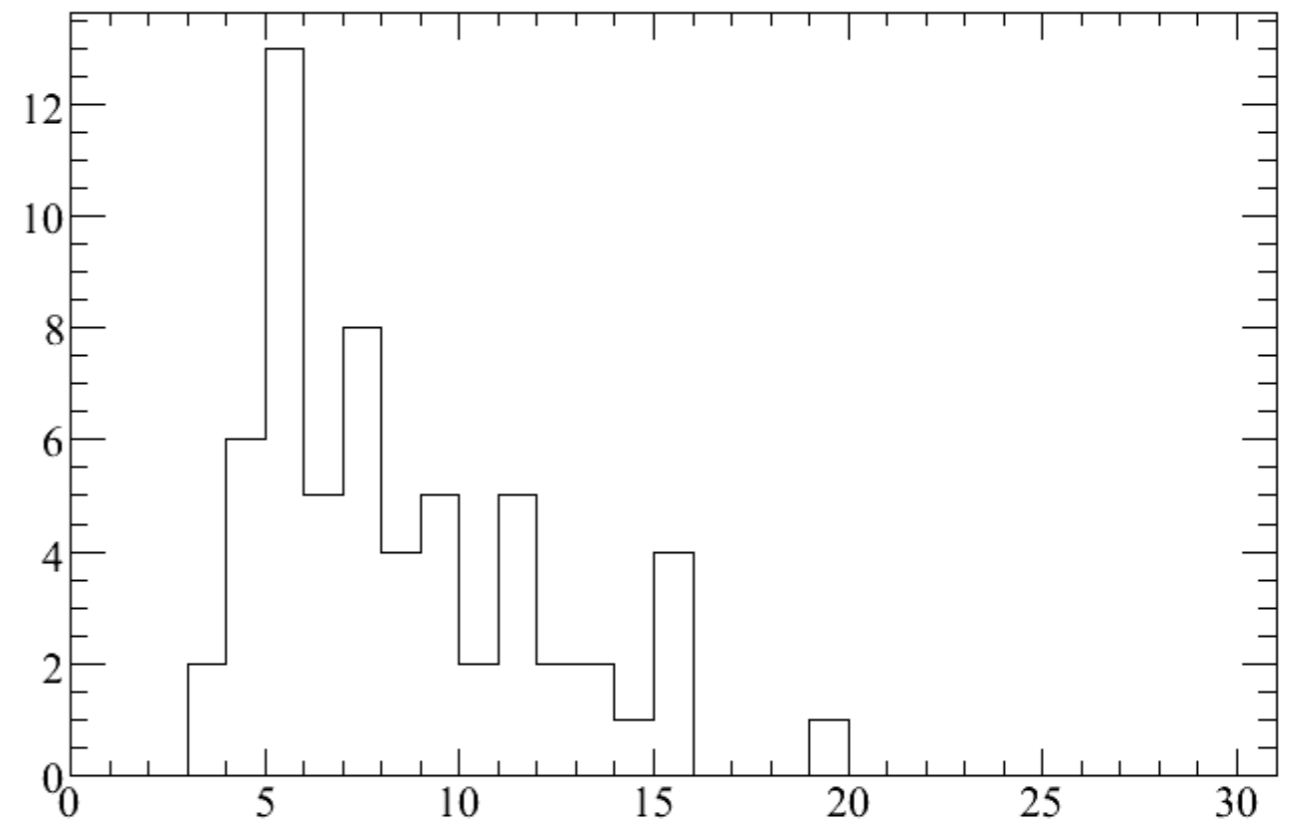
- $E=300$ , quanta=50,  $\sigma E=10$  (MeV); smooth Gaussian  $\sigma=1.7$  crystal size. (Test is done with a simple root macro.)



# Test one (cont.)



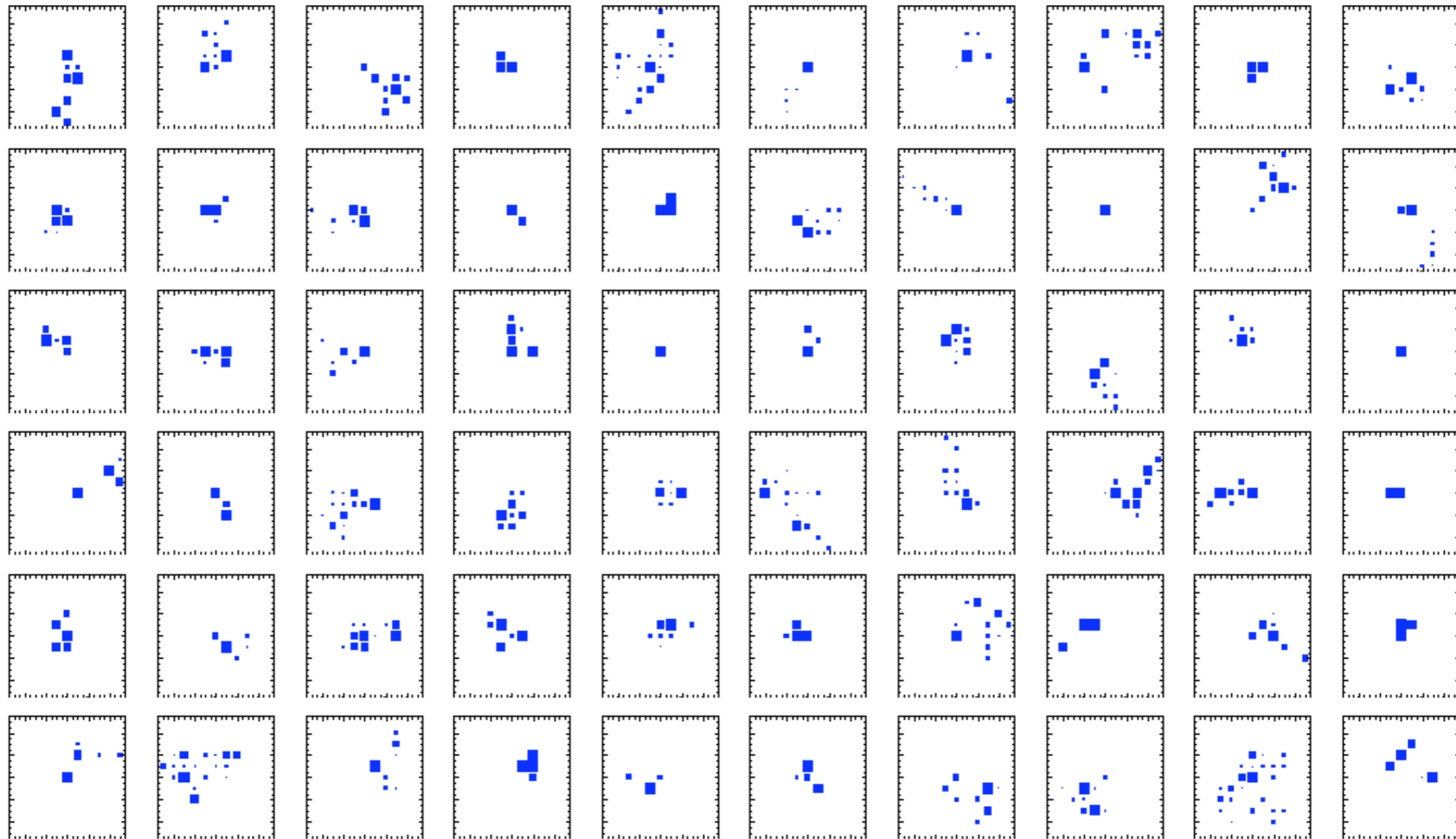
cluster energy



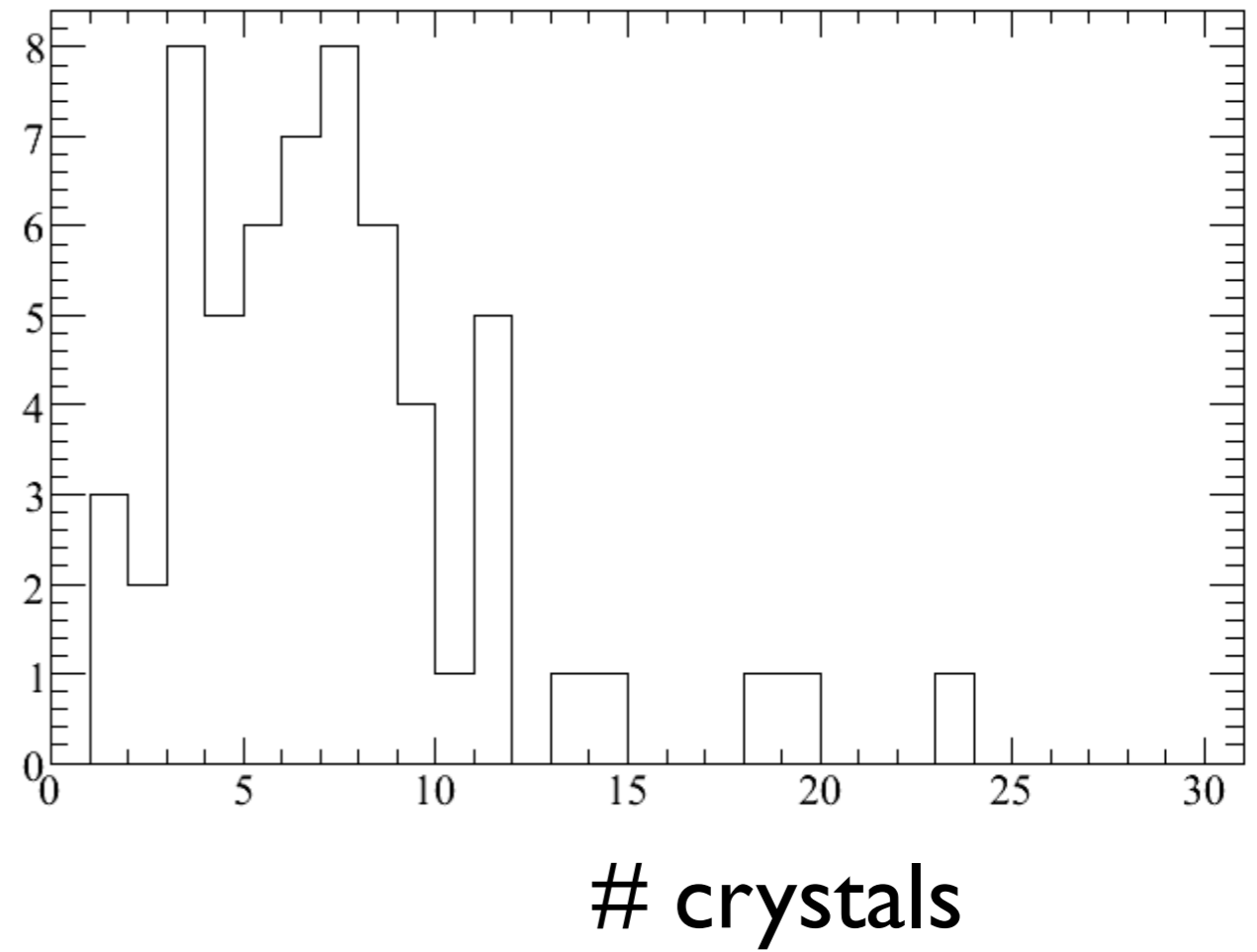
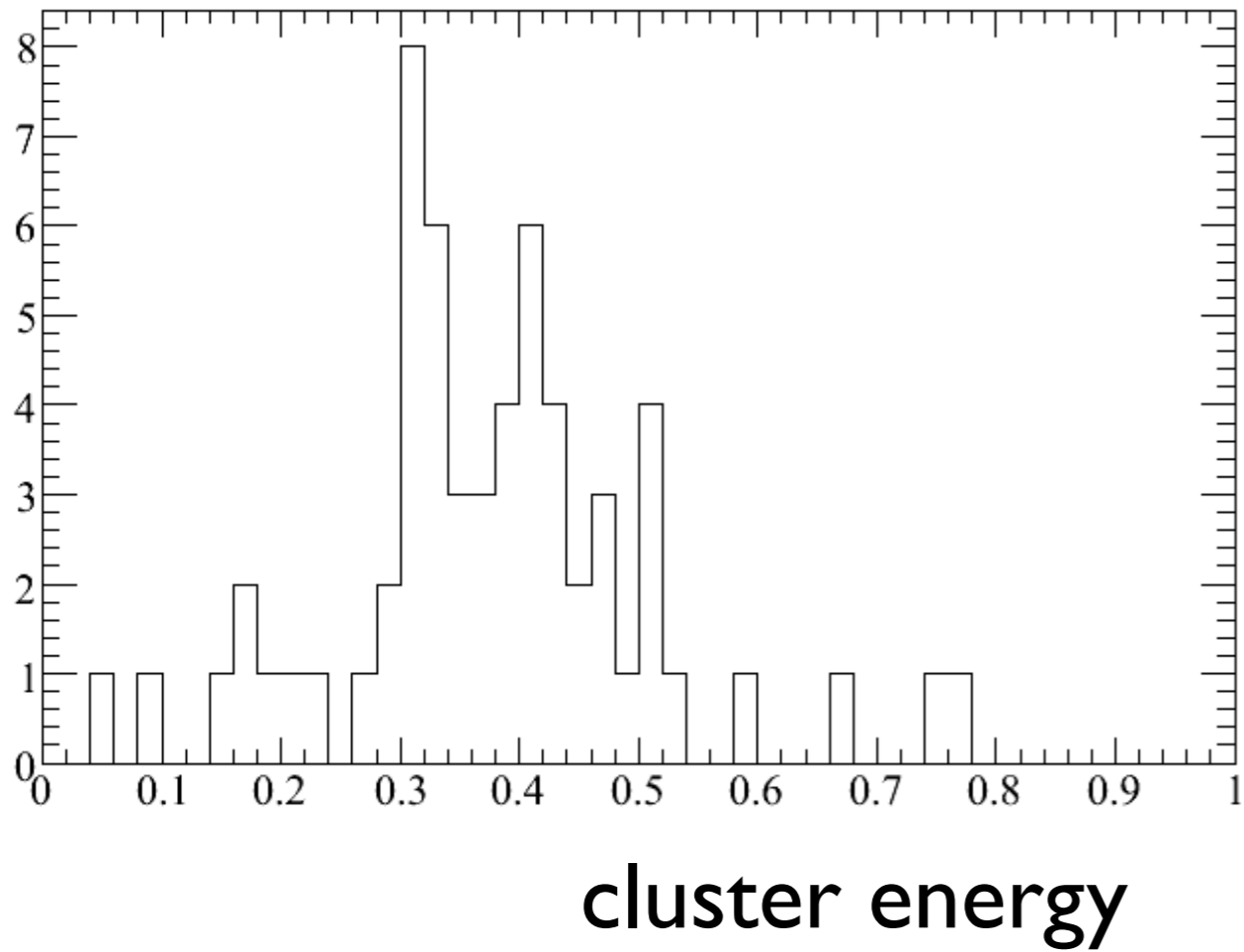
# crystals

# Test two

- $E=300$ , quanta=100,  $\sigma E=30$  (MeV); smooth Gaussian  $\sigma=1.7$  crystal size.



# Test two (cont.)



# Comments

- This procedure is able to produce quite irregular **distributions**. Considering this is the first try with randomly guessed parameters, it performs quite well.
- Need to quantify the differences between this procedure and full MC.
- The differences may or may not be resolved by tuning parameters.
- There seem to be more split clusters than it should be.
- Will implement this in PacEmc for further test.