

Geant4: particles, processes and cuts

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User Classes

Initialisation classes

Invoked at the initialization

- G4VUserDetectorConstruction
- G4VUserPhysicsList

Global: **only one instance** of them exists in memory, shared by all threads (**readonly**). Managed only by the **master** thread.

Action classes

Invoked during the execution loop

- G4VUserActionInitialization
 - G4VUserPrimaryGeneratorAction
 - G4UserRunAction (*)
 - G4UserEventAction
 - G4UserTrackingAction
 - G4UserStackingAction
 - G4UserSteppingAction

Local: an **instance** of each action class exists **for each thread**.
(*) Two RunAction's allowed: one for master and one for threads



Why a physics list?

- *"Physics is physics – shouldn't Geant4 provide, as a default, a complete set of physics that everybody can use?"*
- **NO:**
 - Software can only capture Physics through a **modelling**
 - **No unique** Physics modelling
 - Very much the case for hadronic physics
 - But also the electromagnetic physics
 - Existing models still evolve and new models are created
 - Some **modellings** are **more suited** to some energy ranges
 - Medical applications not interested in multi-GeV physics in general
 - HEP experiments not interested in effects due to atomic shell structure
- **Computation speed** is an issue
 - a user may want a **less-detailed**, but **faster** approximation



Philosophy

- Provide a **general model framework** that allows the **implementation** of **complementary/alternative models** to **describe the same process** (e.g. Compton scattering)
 - A certain **model** could work better in a certain **energy range**
- **Decouple modeling** of **cross sections** and of **final state generation**
- Provide **processes** containing
 - Many possible models and cross sections
 - Default cross sections for each model

Models under continuous development



G4VUserPhysicsList

- All **physics lists** **must** derive from this class
 - And then be **registered** to the G4(MT)RunManager
 - **Mandatory** class in Geant4

```
class MyPhysicsList: public G4VUserPhysicsList {  
public:  
    MyPhysicsList();  
    ~MyPhysicsList();  
    void ConstructParticle();  
    void ConstructProcess();  
    void SetCuts();  
}
```

- User must **implement** the following (purely virtual) **methods**:
 - **ConstructParticle(), ConstructProcess(), SetCuts()**



ConstructParticle()

- Choose the **particles** you need in your simulation and **define** all of them here
 - `G4Electron::ElectronDefinition()`
 - `G4Gamma::GammaDefinition()`
 - ...
- It is possible use **Geant4 classes** that **create categories** of particles
 - `G4BosonConstructor()`
 - `G4LeptonConstructor()`
 - ...



Particles: basic concepts

- There are **three levels** of class to describe particles in Geant4:
 - **G4ParticleDefinition**
 - define a **particle**
 - aggregates information to characterize a **particle's static properties** (name, mass, spin, etc...)
 - **G4DynamicParticle**
 - describe a **particle interacting** with materials
 - aggregates information to describe the **dynamic of particles** (energy, momentum, polarization, etc...)
 - **G4Track**
 - describe a particle **travelling** in space and time
 - includes all the information for tracking in a detector simulation (**position**, step, **current volume**, track ID, parent ID, etc...)

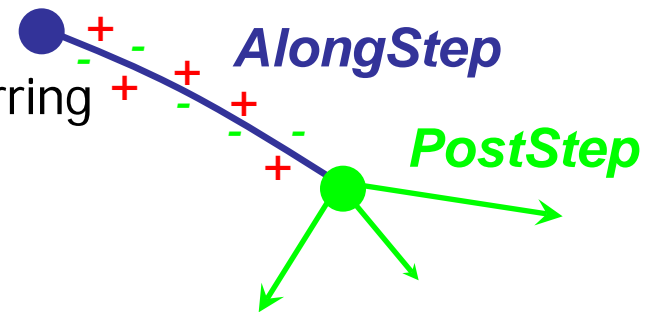


SetCuts()

- Define all **production** cuts for **gamma**, **electrons** and **positrons**
 - Recently also for **protons**
- Notice: this is a **production cut**, not a tracking cut
 - All particles, once created, are **tracked** down to **zero** kinetic energy
 - The cut is used **to limit the generation of secondaries** (e.g. δ -rays from ionization, or gammas from bremsstrahlung)
 - The cut is expressed in **equivalent range**
 - This **is converted in energy** for each material

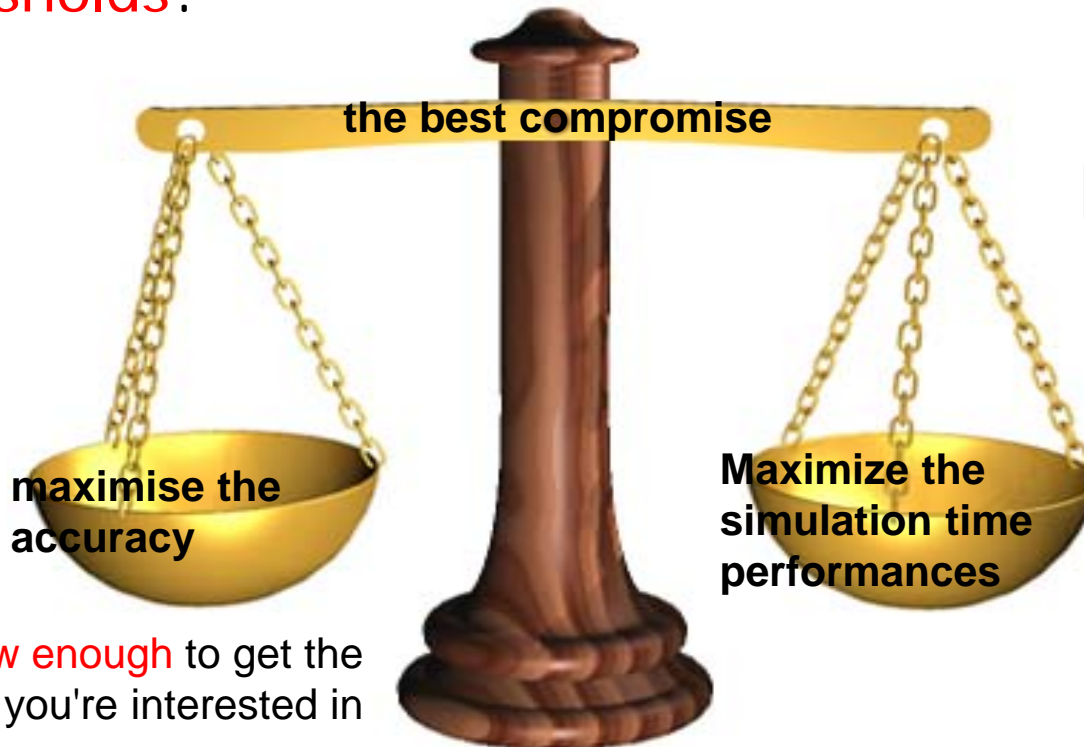
G4VProcess

- Physics processes are derived from the **G4VProcess** base class
- **Abstract class** defining the **common interface** of all processes in Geant4:
 - Used by **all physics processes** (also by the transportation ...)
- Defines three kinds of actions:
 - **AtRest** actions:
 - Decay, e+ annihilation ...
 - **AlongStep** actions:
 - To describe continuous (inter)actions, occurring along the path of the particle, like ionisation
 - **PostStep** actions:
 - For describing point-like (inter)actions, like decay in flight, hadronic interactions ...



Production thresholds

- Each simulation developer must answer the question: **how low in energy** can you go?
 - should I produce (and track) **everything** or consider **thresholds**?



need to **go low enough** to get the physics you're interested in

This is a balancing act:

can't go too low because some processes have infrared divergence causing huge **CPU time**

Production thresholds: mixed simulation



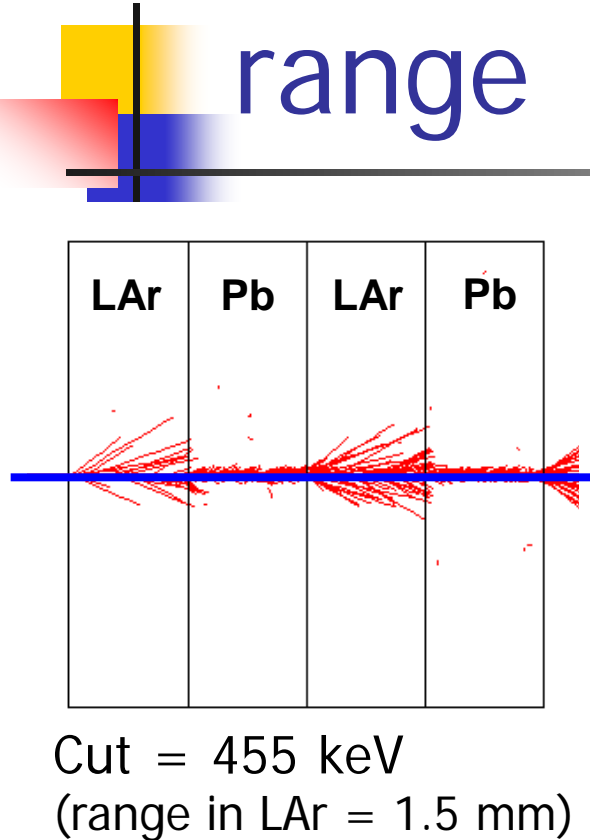
- In Geant4 there are **no tracking cuts**
 - particles are tracked down to a **zero range/kinetic energy**
- Only **production cuts** exist
 - i.e. cuts allowing a **secondary** particle **to be born** or **not**
 - Applied to: gamma, electron, positron, proton
- **Why** are production cuts needed ?
 - Some electromagnetic processes involve **infrared divergences**
 - this leads to a **huge number** of **smaller** and smaller energy photons/electrons (such as in Bremsstrahlung, δ -ray production)
 - **production cuts** limit this production to particles above the threshold
 - the **remaining** part is **treated** as a **continuous effect** (i.e. AlongStep action)

Geant4 way for production thresholds

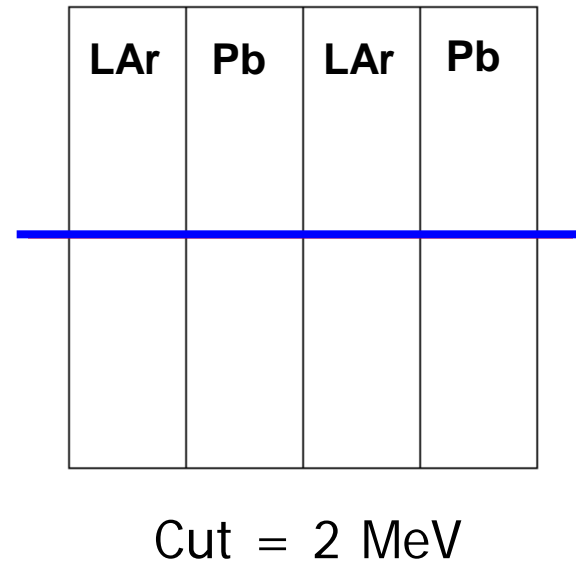
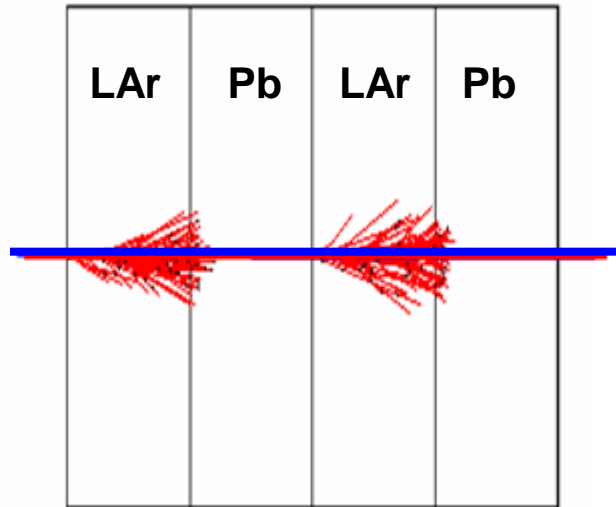


- Geant4 solution: impose a “range” production threshold
 - this threshold is a **distance**, not an energy
 - default = **1 mm**
 - the primary particle loses energy by producing **secondary particles** which can **travel** at least the **given distance**
 - if primary **no longer has enough energy** to produce secondaries which travel at least 1mm, two things happen:
 - **discrete** energy loss **ceases** (no more secondaries produced)
 - the primary is **tracked down to zero** energy using continuous energy loss
- **Stopping** location is therefore **correct**
- **Only one value** of production threshold distance is needed for **all materials** because it **corresponds to different energies** depending on material

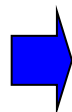
Production threshold: cut in range



500 MeV p in LAr-Pb sampling calorimeter



Threshold in range: 1.5 mm



455 keV electron energy in liquid Ar
2 MeV electron energy in Pb



Cuts per region

- In a complex detector there may be **many different types** of **sub-detectors** involving
 - very **small** or **segmented** sensitive materials (e.g. a Si tracker)
 - **large, undivided** volumes (e.g. a calorimeter)
 - **inert** materials
- The **same value** of the secondary production threshold may **not be appropriate** for all of these
 - user **can define regions** of similar properties **and assign a different set** of production **thresholds** (cuts) to each
 - Equivalent to require a **different tracking** (spatial) **precision** in the different **regions**
- This feature is very useful (and CPU-saving!) when simulating **complex detectors**