

Alternative Vertex Layout

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FCC-ee vertex detector R&D workshop – Pisa october 2025

Default IDEA Vertex Detector

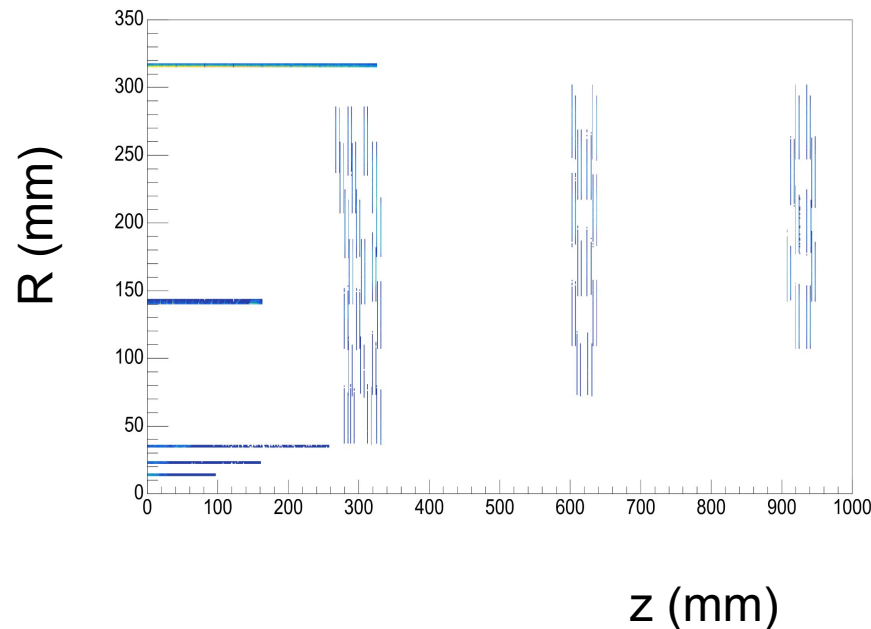


Default configuration

- Reference geometry: *five layers (barrel)* with innermost radius ~ 13.7 mm and 3 disks
- Magnetic field: **2 T** (baseline).
- Simulation based on **Delphes fast simulation** smeared according to covariance matrix.

Goal: study various alternative layouts

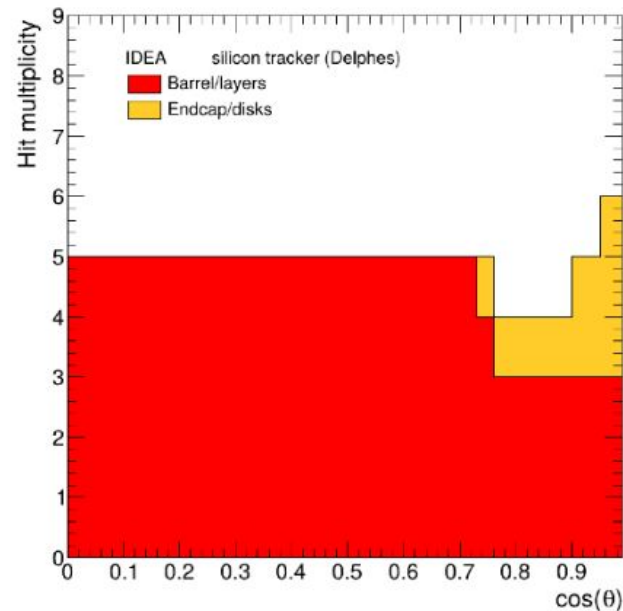
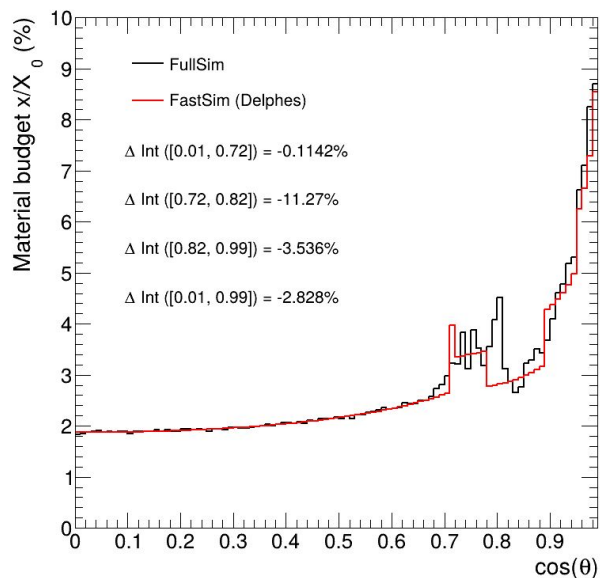
Using single muons originating from interaction point (0,0,0), evaluate terms of $d0/dz/p$ resolutions.



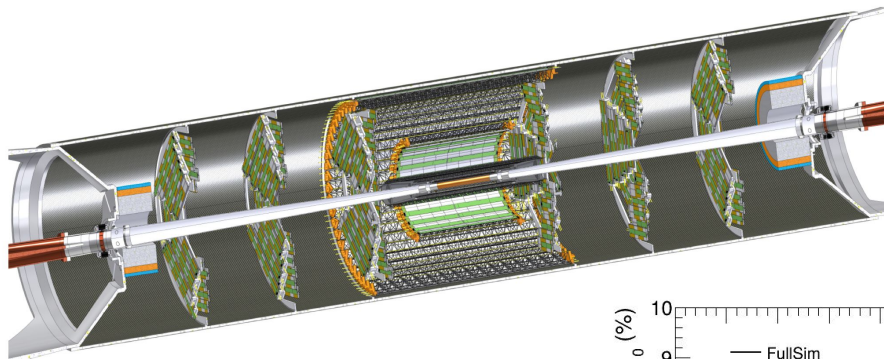
All these delphes plots can be studies following Jan's tutorial

<https://indico.cern.ch/event/1564836/timetable/#31-delphes-tutorial>

Default IDEA Vertex Detector

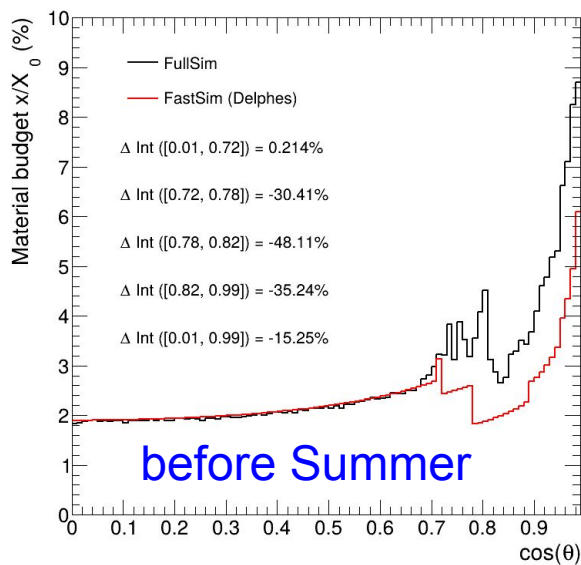


Made the fastSim more accurate

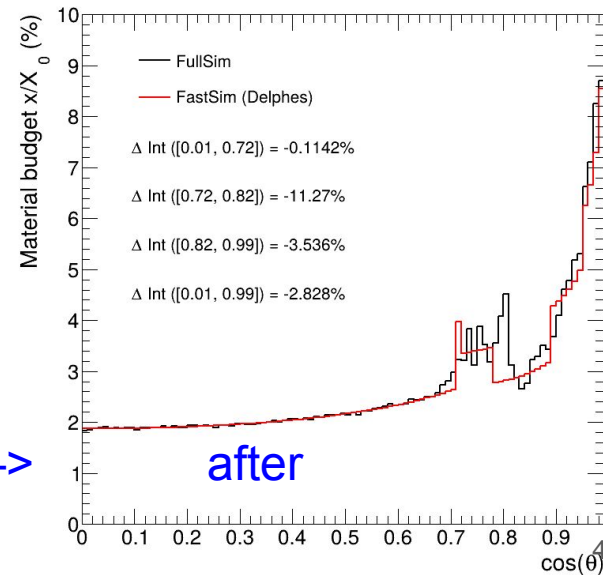


See details Jan's PR

[delphes/delphes#171](https://delphes.hepforge.org/delphes#171)



→



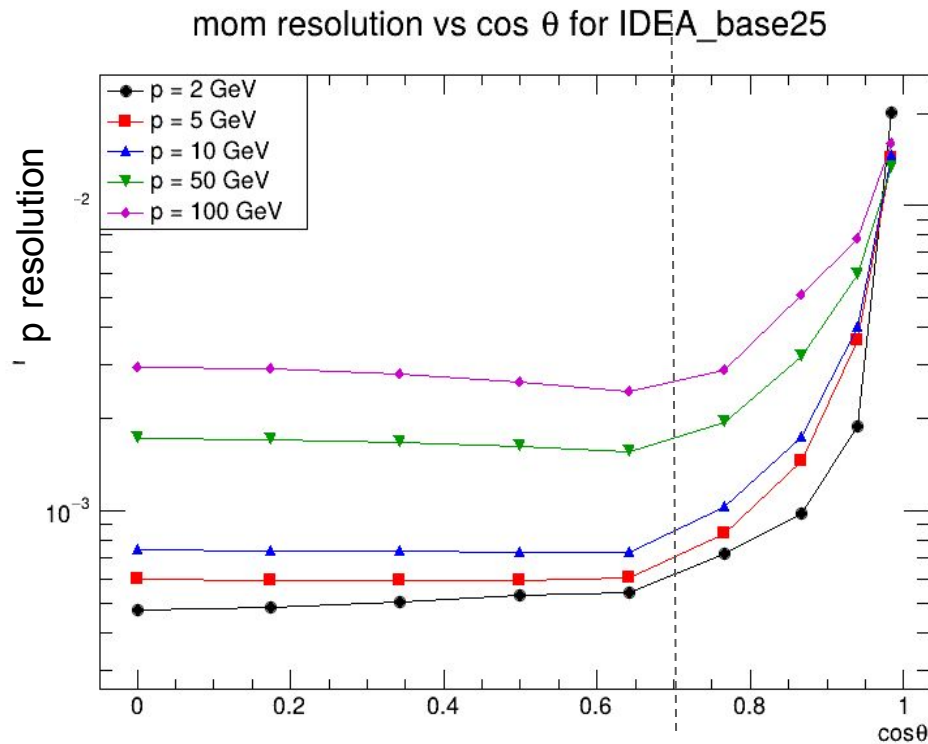
Default IDEA Performances



$$d\sigma(p)/p \sim p / B$$

worst at high momentum

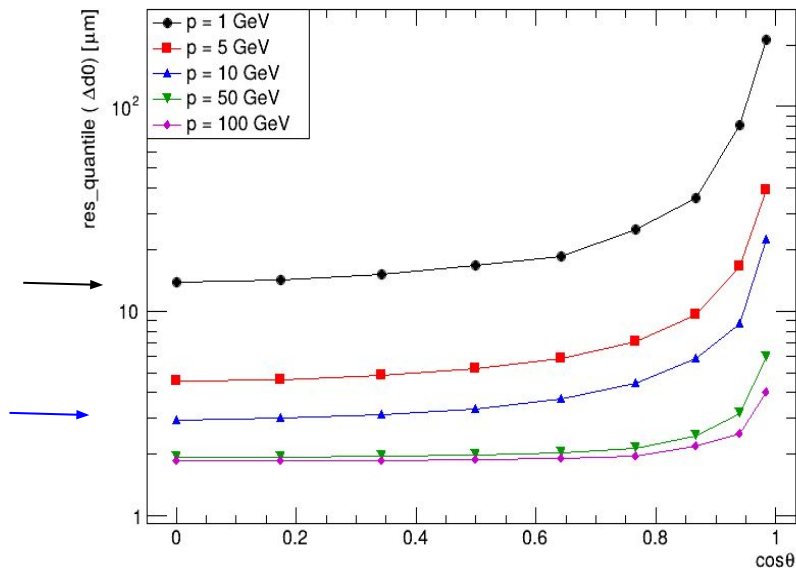
p resolution dominated by the Drift chamber
beyond $\cos(\theta) > 0.7$ larger material from Drift



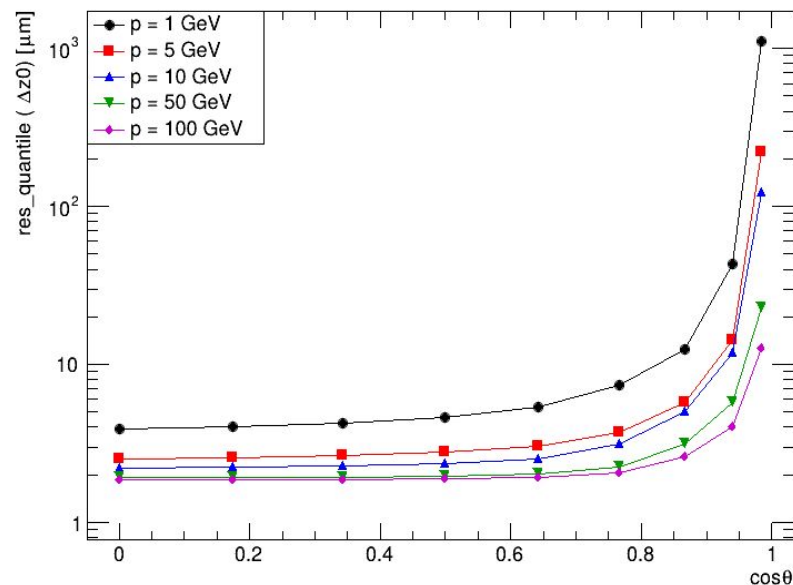
Default IDEA Vertex Performances



d0 resolution vs $\cos \theta$ for IDEA_base25



z0 resolution vs $\cos \theta$ for IDEA_base25



Resolutions at low p_T dominated by multiple scattering and material effects.

d0 : 1 GeV $\sim 15 \mu\text{m}$; 10 GeV $\sim 3 \mu\text{m}$

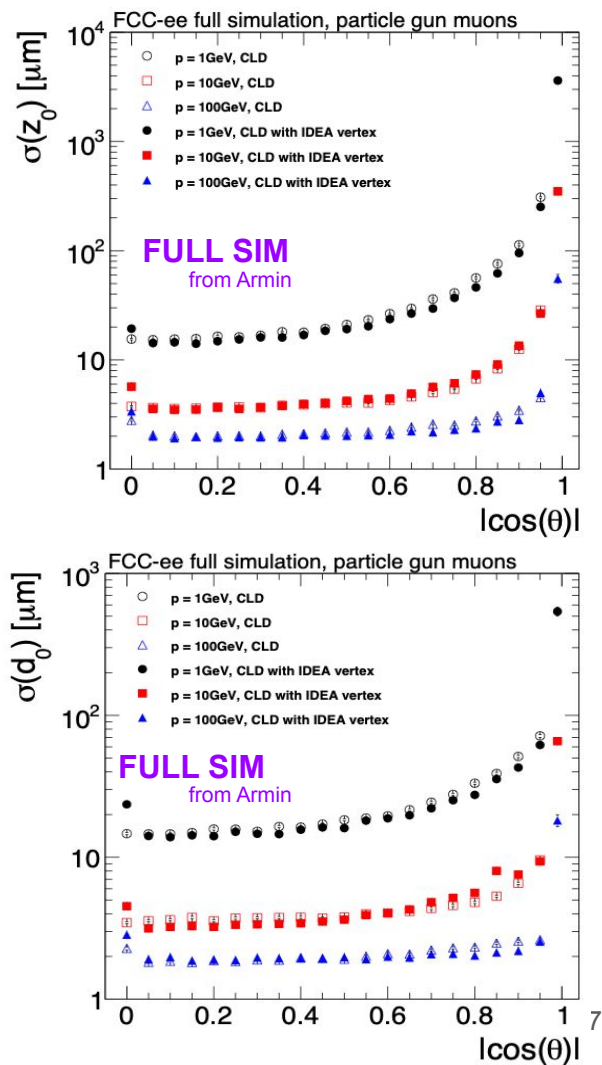
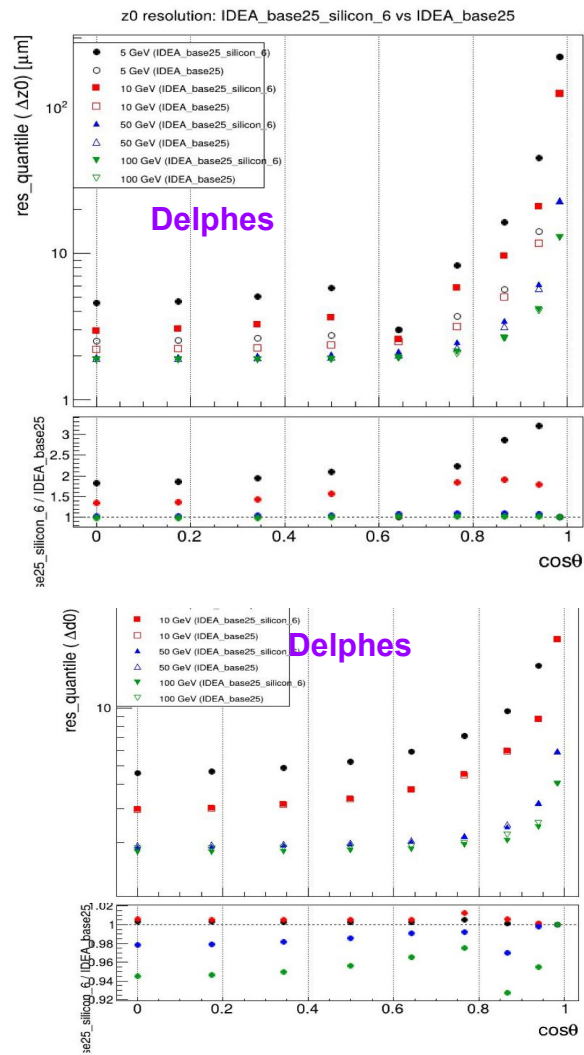
dZ : 1 GeV $\sim 4 \mu\text{m}$; 10 GeV $\sim 2.5 \mu\text{m}$

To NOTE at low momenta: the dZ is much better at d0, is this expected ?

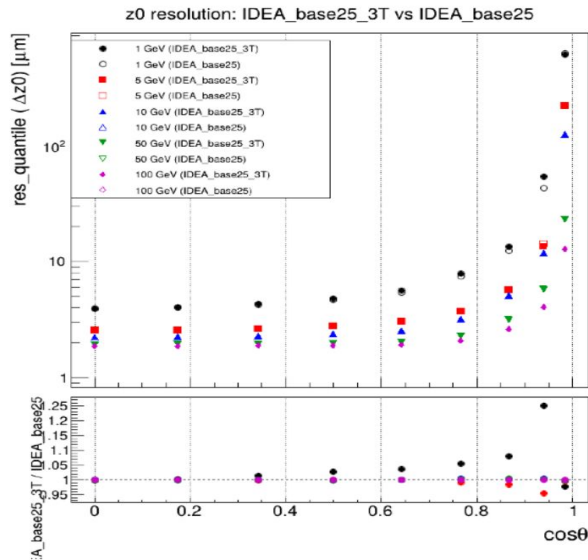
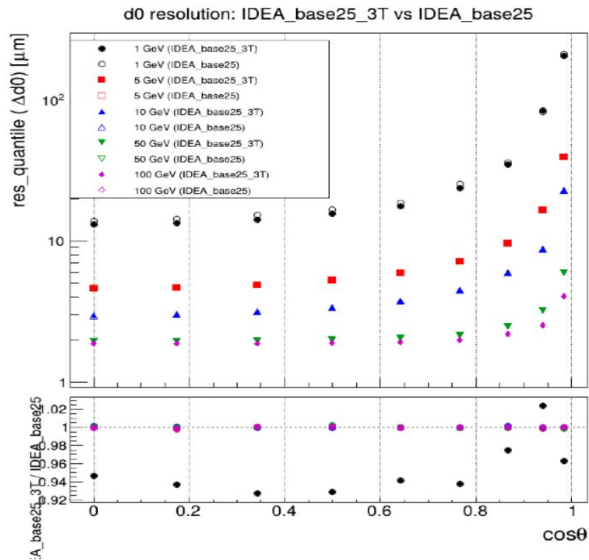
Full Sim validation

Hybrid scenario: idea VTX with Silicon Tracker (a la CLD) to reuse the CLD tracking.

1. d_0 and dz similar resolution both fullsim/delphes
2. high p similar results between delphes and full Sim
3. low p d_0 silicon tracker worst than Drift and dz better

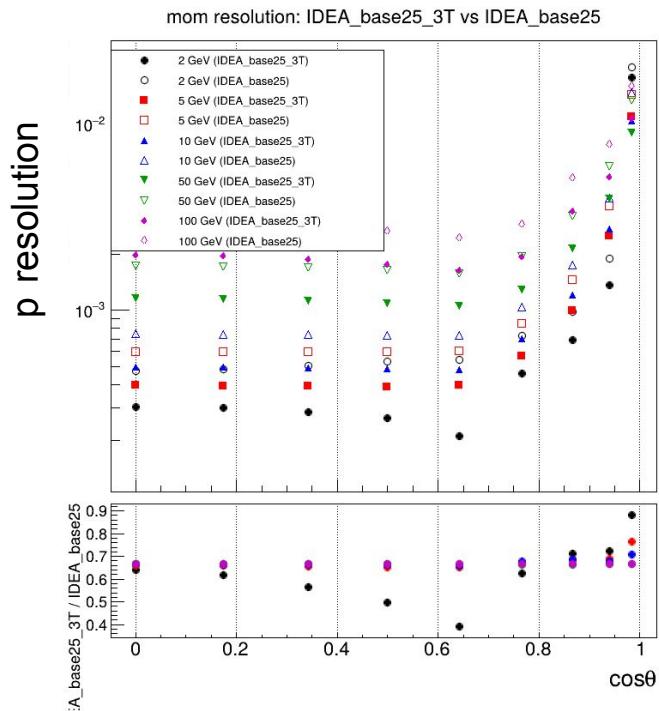


Magnetic Field Dependence ($2\text{ T} \rightarrow 3\text{ T}$)



At **low momentum (~1 GeV)**, better curvature improves transverse impact parameter (d_0), but slightly worsens longitudinal (z_0) resolution (likely due to helical trajectory geometry and pattern recognition effects).

Magnetic Field Dependence (2 T $\rightarrow$ 3 T)



$$d\sigma(p)/p \sim p / B$$

improve with higher B Field

Geometry Variations Overview



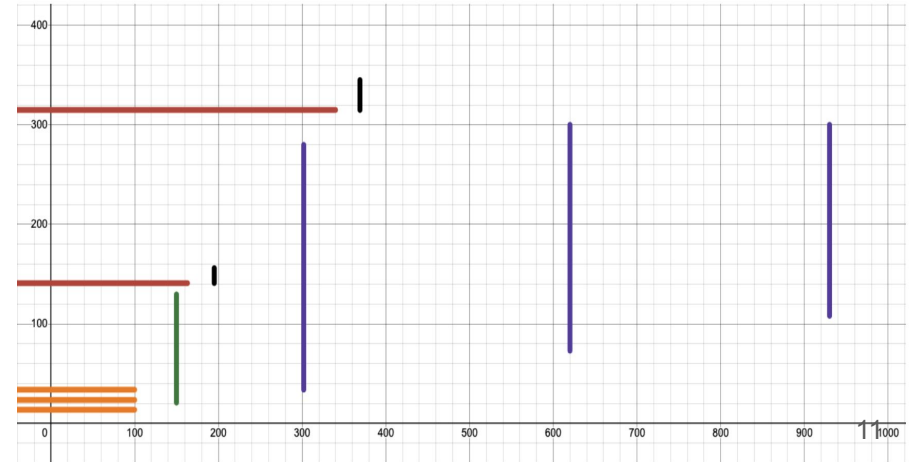
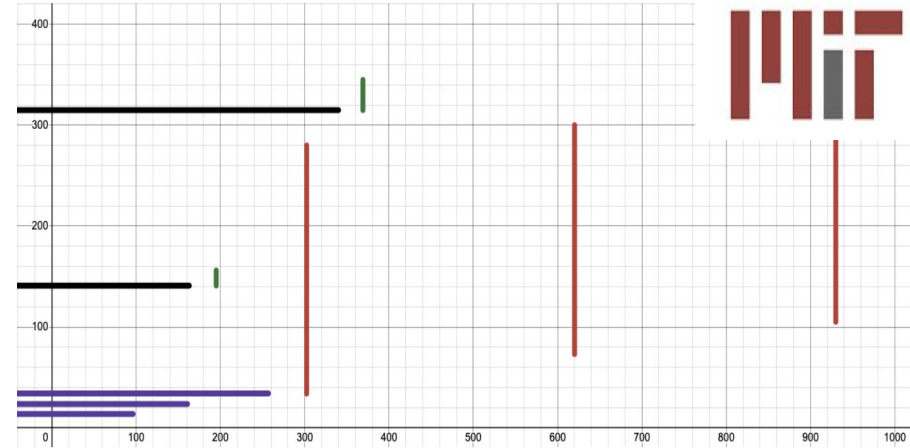
Investigated configurations:

1. **Short Barrel Geometry** (aiming to use bent stitched MAPS)
 - a. Reduced barrel length (~10 cm).
2. **First Layer on Top of Beam Pipe**
 - a. Moves first layer closer to IP (without entering the beam pipe).
3. **First Layer Inside the Beam Pipe**
 - a. More aggressive layout, innermost radius moved to 8–10 mm.
 - b. Requires re-engineering of beam pipe and cooling strategy.

Short + Light barrel

Design changes:

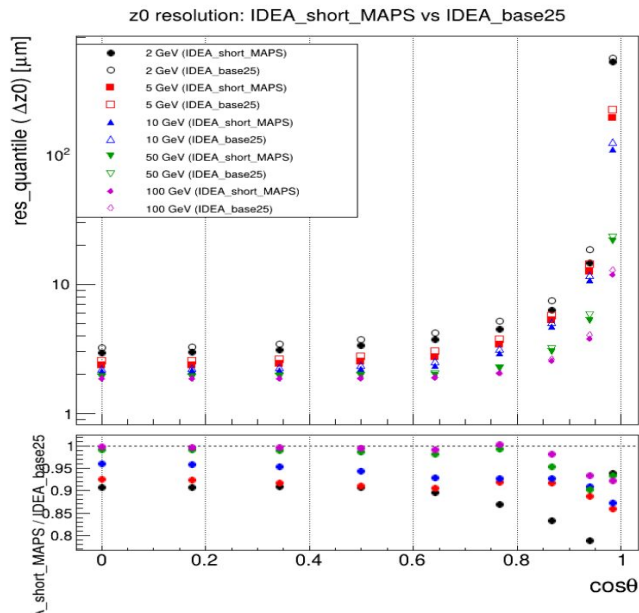
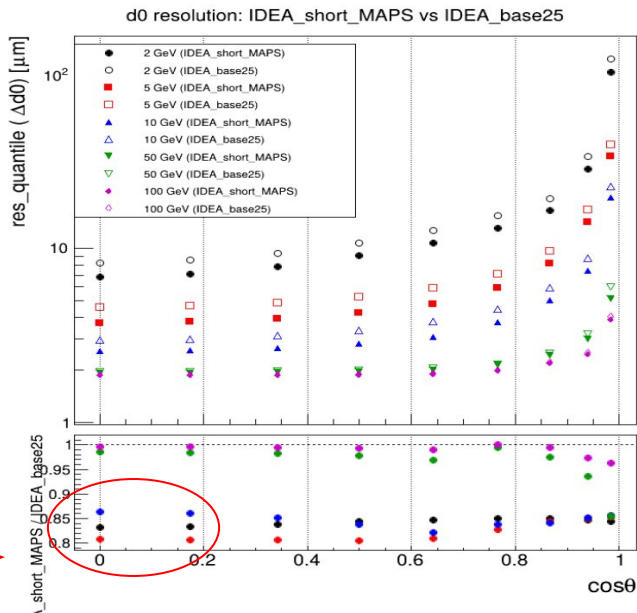
- Barrel shortened to **~10 cm**.
- Material budget of the first 3 barrel layers reduced from $1 X_0$ to $0.4 X_0$



Short + Light barrel



reduced material budget results in better $d0$ and dz at low p



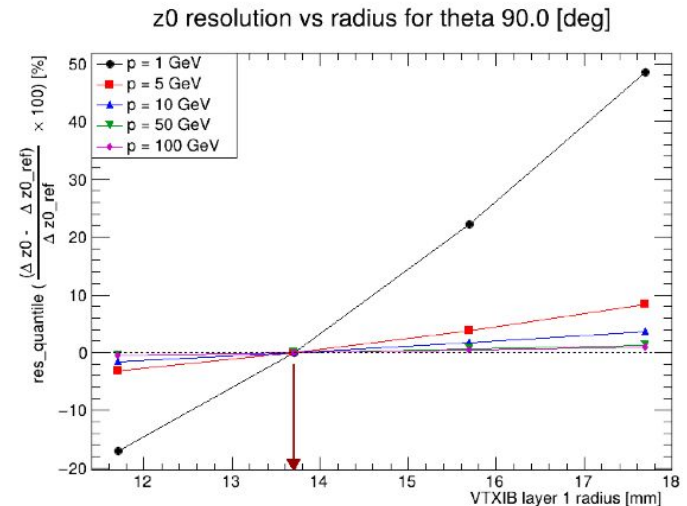
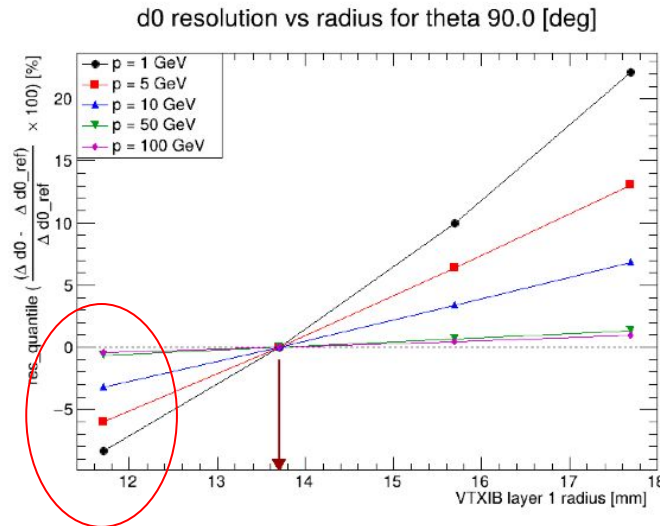
d0 20% gain at $p=5\text{GeV}$

Gains more pronounced at low and intermediate p

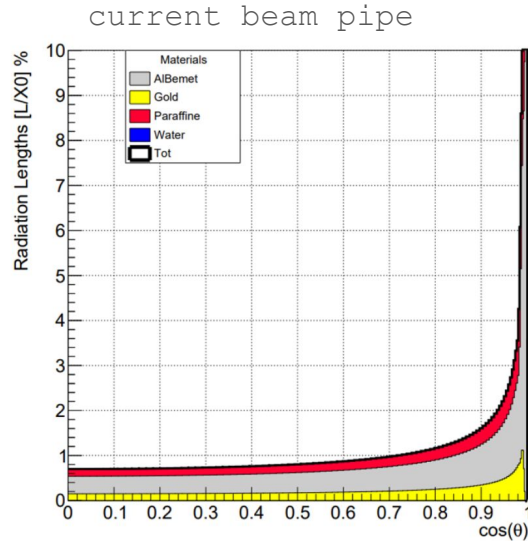
Positioning the first layer

Current layout see the first layer at radius 13.7 mm

→ gain up to 10%(20%) in d0(z0) positioning the first layer on top of the beam pipe
(13.7 mm → 11.7 mm)



Positioning the first layer, inside the beam pipe



Move the first inner barrel layer radius from 13.7mm to 10, 9 or 8mm and scale the rest of the layers accordingly.

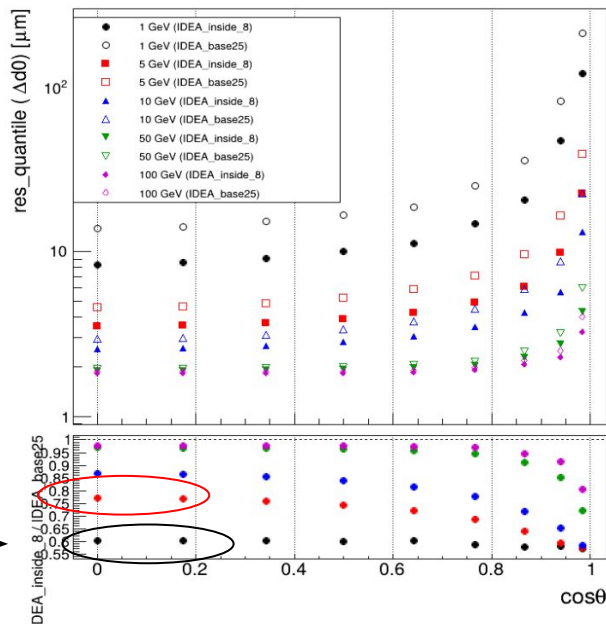
1. Remove paraffine and simplify AlBeMet double layer to single. Therefore, the beampipe is reduced to 1mm in thickness
2. Instead of having a cooling layer in the beampipe, reuse the one already installed in the first layer of the inner barrel
3. 10 μm gold layer (needed for beams conduction layer + SR shield) with a material budget of 0.3% X/X_0 are shown for the three configurations.

Positioning the first layer, inside the beam pipe



Subsystem	Layer ID	Radius [mm]	$ z $ [mm]	$ \cos \theta $	coverage
Beampipe (gold)	—	7.99	< 100000	—	—
Beampipe (AlBeMet)	—	13.0	< 100000	—	—
Inner barrel	1	8.0	< 96.5	$0 < \cos \theta < 0.997$	
Inner barrel	2	21.7	< 160.9	$0 < \cos \theta < 0.991$	
Inner barrel	3	32.0	< 257.0	$0 < \cos \theta < 0.992$	

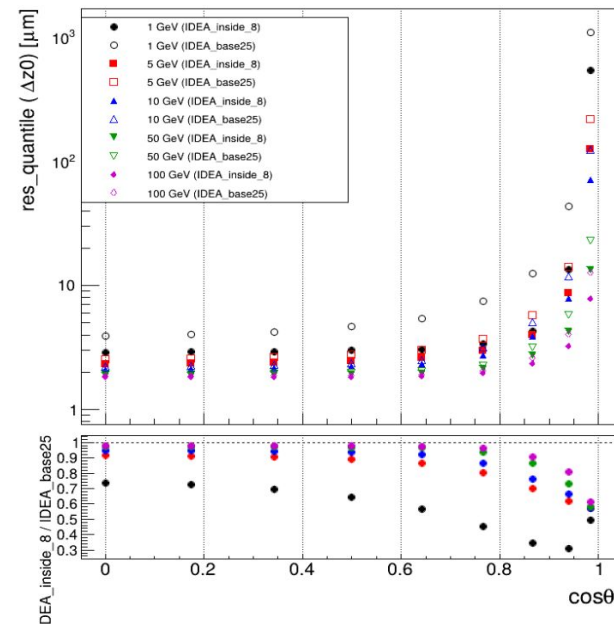
d0 resolution: IDEA_inside_8 vs IDEA_base25



d0 20% (15%) gain at
p=5GeV for first layer at
8mm (10mm)

up to 40% for p 1GeV

z0 resolution: IDEA_inside_8 vs IDEA_base25



Promising Configurations

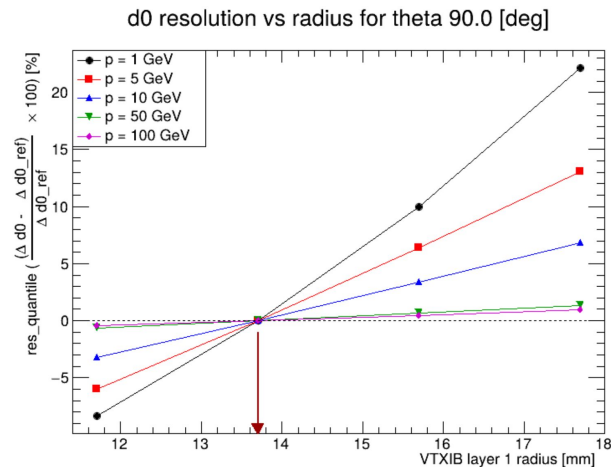
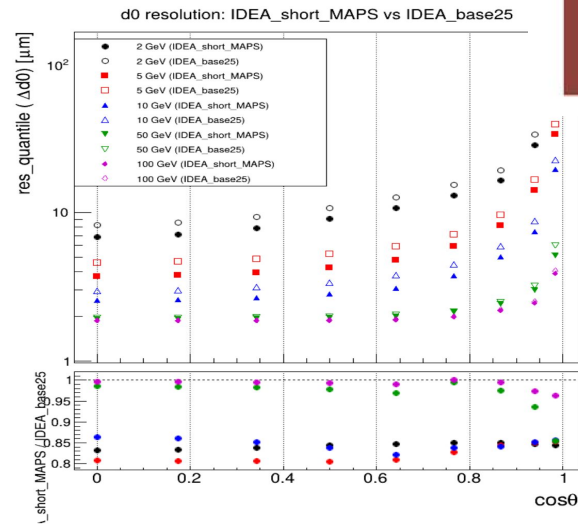
A realistic geometry change
with measurable physics performance benefits
combining:

Short & light barrel designs

d0 20% gain at p=5GeV

first layer close to the beam pipe

d0 5% gain at p=5GeV



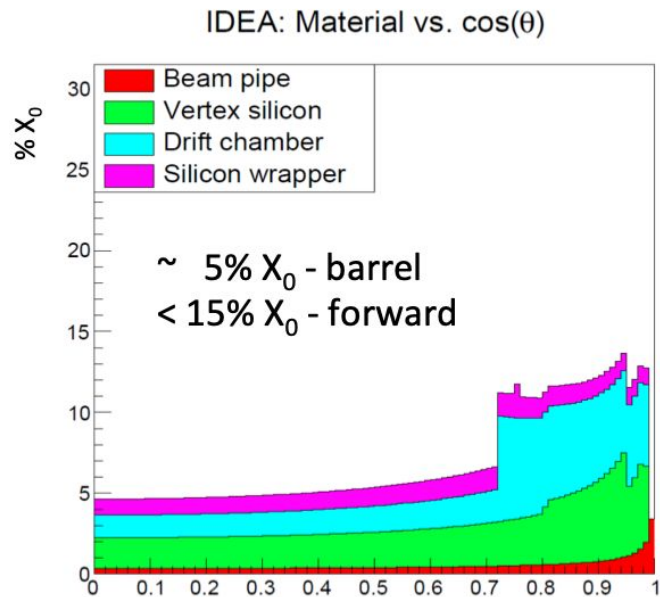
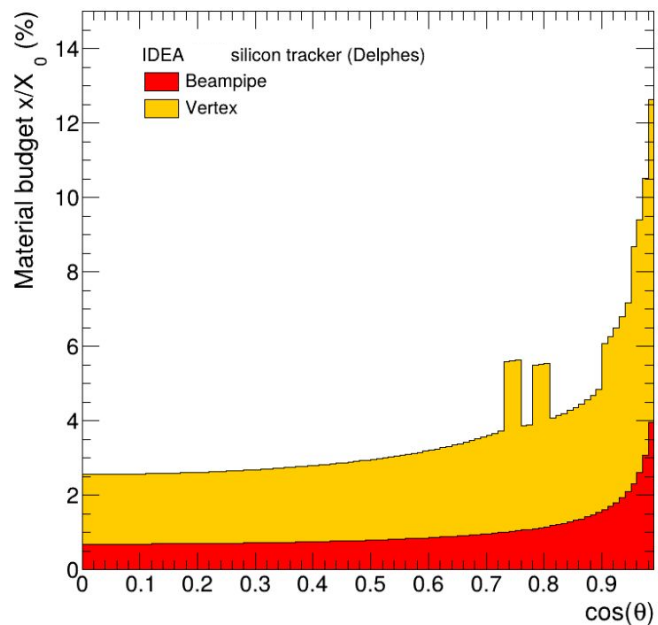
Summary



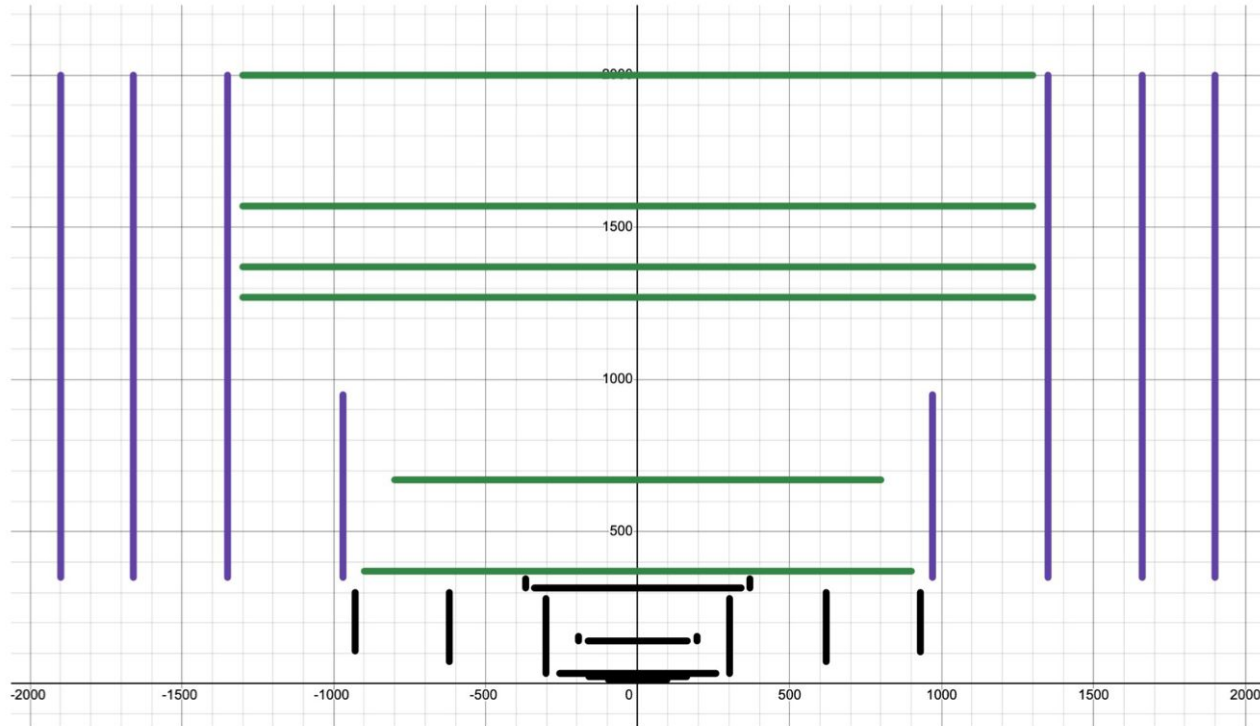
- Developed and compared several **alternative vertex detector geometries** for the FCC-ee IDEA concept.
- Demonstrated potential performance gains from:
 - **Short & light barrel designs**
 - **Closer placement of inner layer (on top or inside beam pipe)**
 - **Higher magnetic field (3 T)**
- Next phase will focus on:
 - **validation of the delphes performances** respect to the full simulation
 - **complement those scenario with realistic occupancy studies, with integrated digitizer and improved beam background**

BACKUP

IDEA Material budget

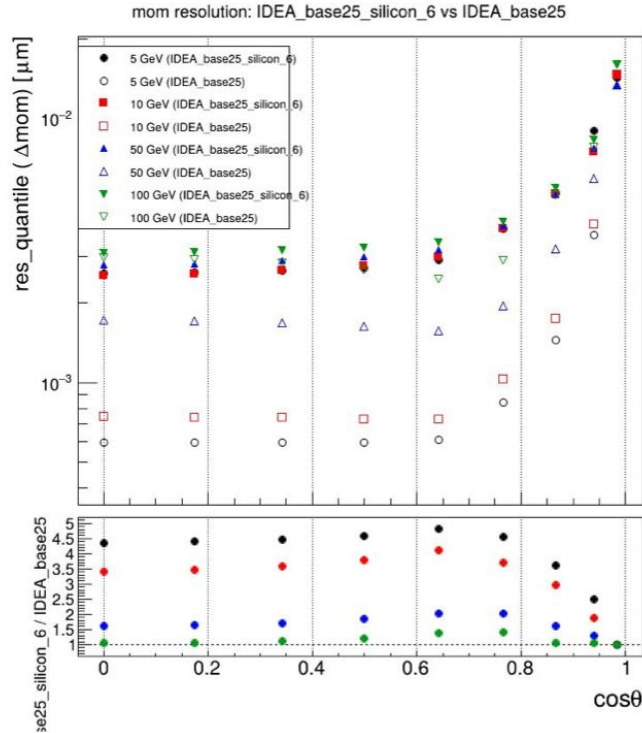


IDEA_base25: silicon tracker with 6 layers



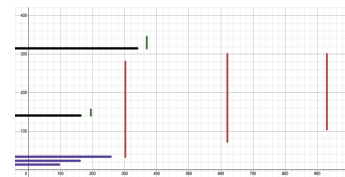
IDEA_base25: silicon tracker with 6 layers (pT)

$$d\sigma(p)/p \sim \frac{p}{B \cdot \sqrt{N}}$$

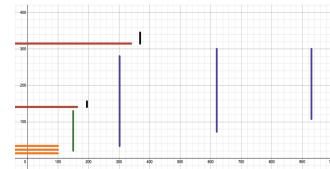


pT is worst with 6 layer silicon than gas with many/many layers; (OK expected)

IDEA Short scenario



idea reference



idea shot barrel

