

# MC update to Geant4-v.11

Simulation meeting

Melba D'Astolfo, 28/04/2025

CYGNO'S



MONTE CARLO



CADMesh

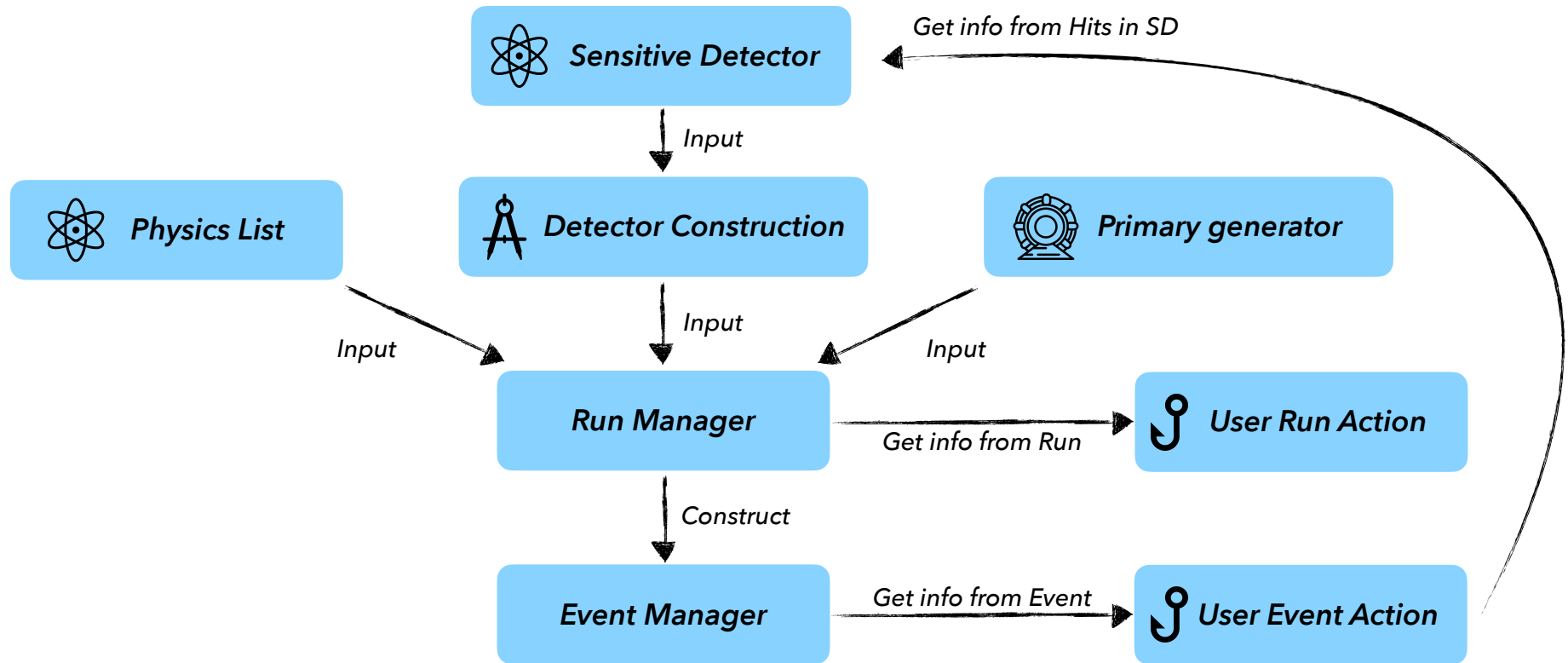
CYGNO'S

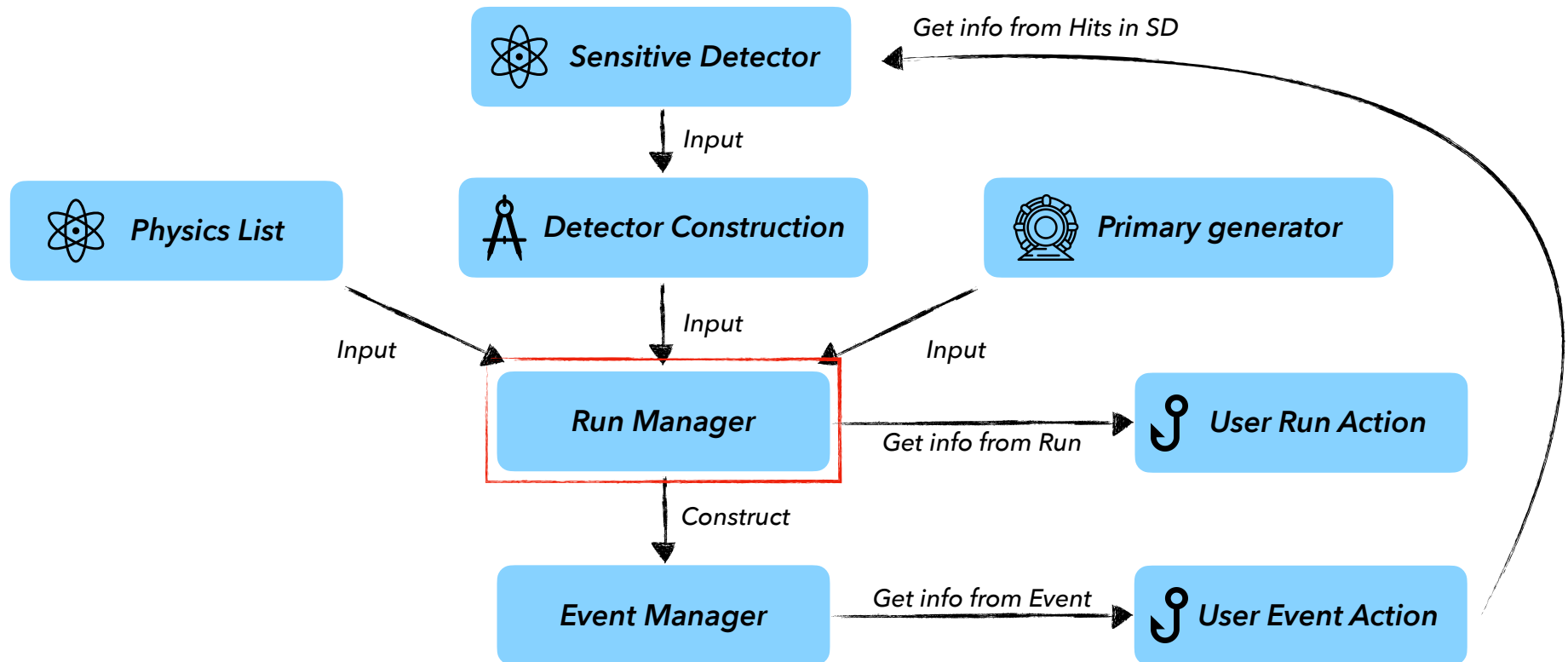


MONTE CARLO



CADMesh





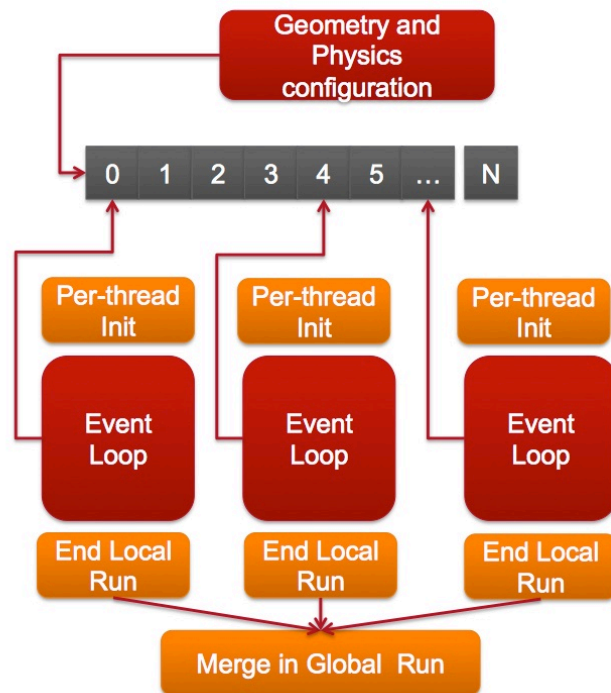
**CYGNO.cc**

```
// Run manager
G4MTRunManager* runManager = new G4MTRunManager;
runManager->SetNumberOfThreads(G4Threading::G4GetNumberOfCores());
```

+

**CYGNOActionInitialization.cc**

```
void CYGNOActionInitialization::BuildForMaster() const
{
    CYGNORunAction* run_action = new CYGNORunAction(event_action, fDetector);
    SetUserAction(run_action);
}
```

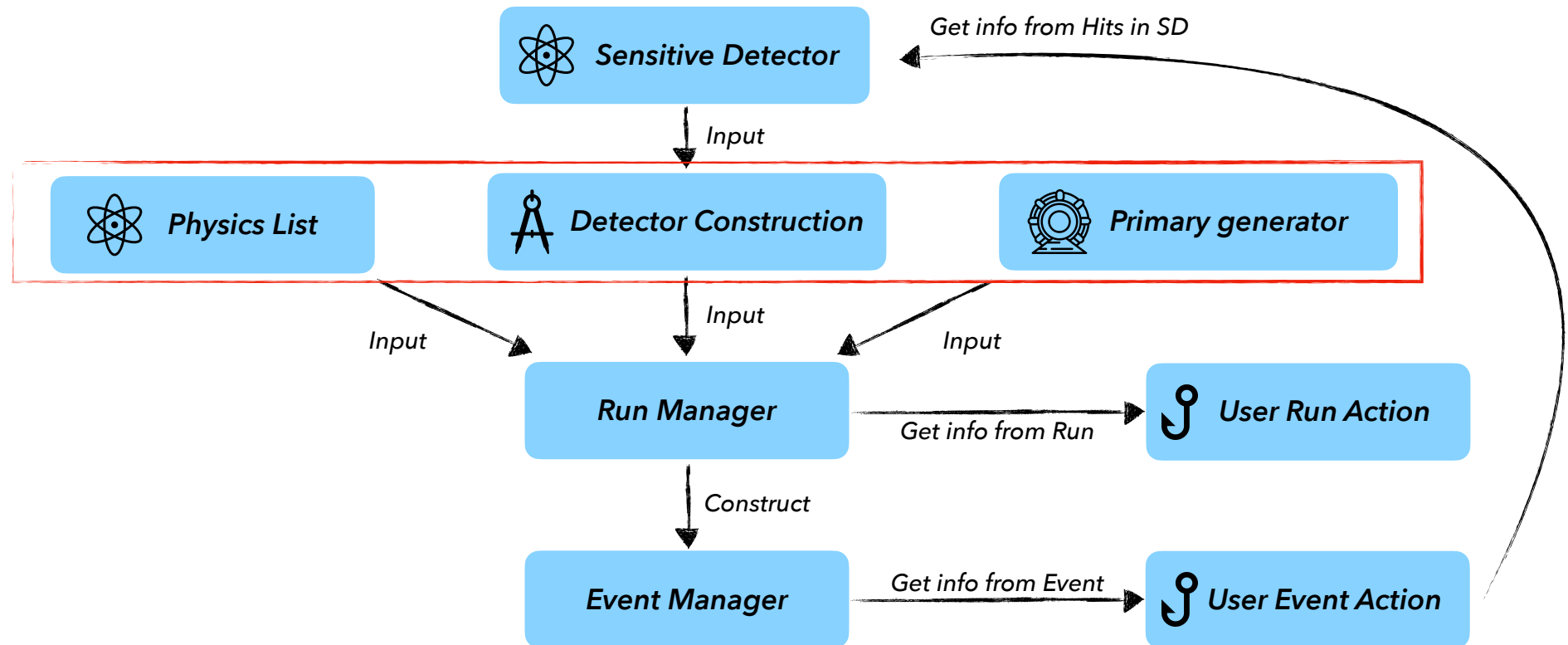



Per-event seeds pre-prepared in a "queue"

Threads compete for next event to be processed (new in ref-08)


Command line scoring and G4tools automatically merge results from threads

MUCH FASTER!





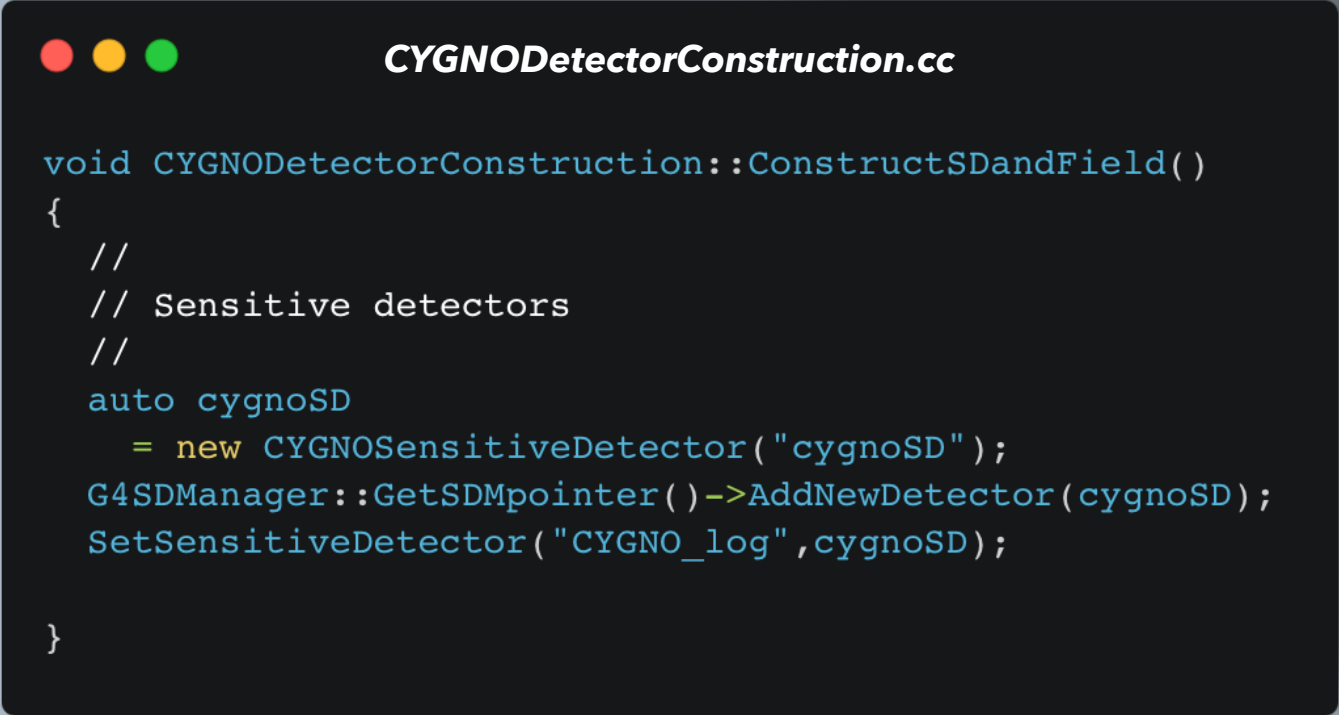
```
// Em options
G4EmProcessOptions emOptions;
emOptions.SetBuildCSDARange(true); //not really fundamental
emOptions.SetDEDXBinningForCSDARange(10*10); //not really fundamental
emOptions.SetFluo(true);
emOptions.SetAuger(true);
emOptions.SetPIXE(true);
```

***BEFORE***

```
// Em options
G4EmParameters* emParameters = G4EmParameters::Instance();
emParameters->SetFluo(true);
emParameters->SetPixe(true);
emParameters->SetAuger(true);
```

***AFTER***



A code editor window titled "CYGNODetectorConstruction.cc" with three colored window control buttons (red, yellow, green) in the top-left corner. The code is written in C++ and defines a function to construct sensitive detectors and fields.

```
void CYGNODetectorConstruction::ConstructSDandField()
{
    //
    // Sensitive detectors
    //
    auto cygnoSD
        = new CYGNOSensitiveDetector("cygnoSD");
    G4SDManager::GetSDMpointer()->AddNewDetector(cygnoSD);
    SetSensitiveDetector("CYGNO_log",cygnoSD);
}
```

```
void CYGNOPrimaryGeneratorAction::GeneratePrimaries(G4Event* anEvent)
{
    // Generate primary vertex
    particleGun->GeneratePrimaryVertex(anEvent);

    if (fFillNtuple) {
        energy_pri = 0.;

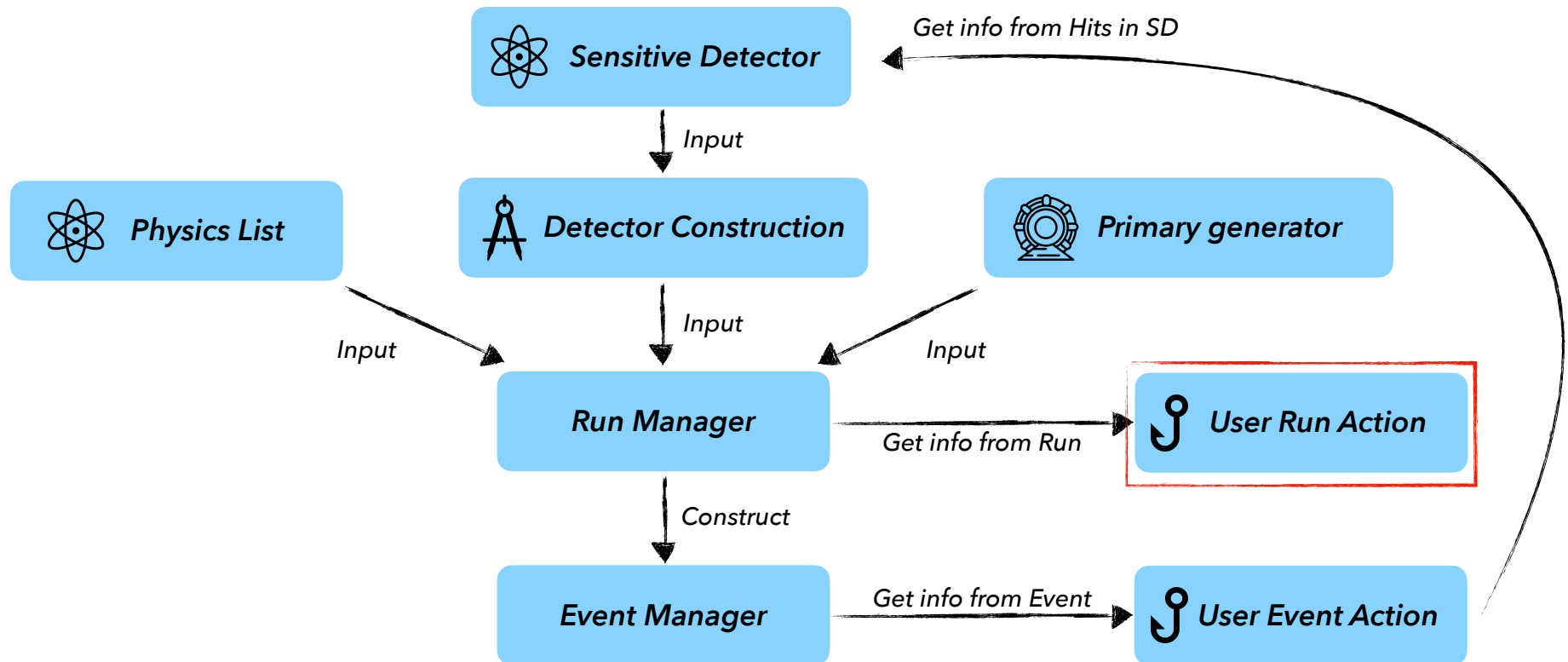
        // Access particle energy
        energy_pri = particleGun->GetParticleEnergy();

        // Access particle position
        G4ThreeVector particlePosition = particleGun->GetParticlePosition();

        //Fill ntuple #1
        G4AnalysisManager* man = G4AnalysisManager::Instance();
        man->FillNtupleDColumn(1,0,energy_pri);
        man->FillNtupleDColumn(1,1,particlePosition[0]);
        man->FillNtupleDColumn(1,2,particlePosition[1]);
        man->FillNtupleDColumn(1,3,particlePosition[2]);
        man->AddNtupleRow(1);
    }
}
```

*STORE PRIMARY  
PARTICLES INFO*





```
void CYGNORunAction::Book()
{
    // Get/create analysis manager
    G4AnalysisManager* man = G4AnalysisManager::Instance();
    man->SetDefaultFileType("root");

    man->SetNtupleMerging(true);

    man->SetFirstNtupleId(1);

    // ---- primary ntuple -----
    // id==1
    man->CreateNtuple("tree1", "Particle Source Info");
    man->CreateNtupleDColumn("Energy");
    man->CreateNtupleDColumn("xpos_vertex");
    man->CreateNtupleDColumn("ypos_vertex");
    man->CreateNtupleDColumn("zpos_vertex");
    man->FinishNtuple();

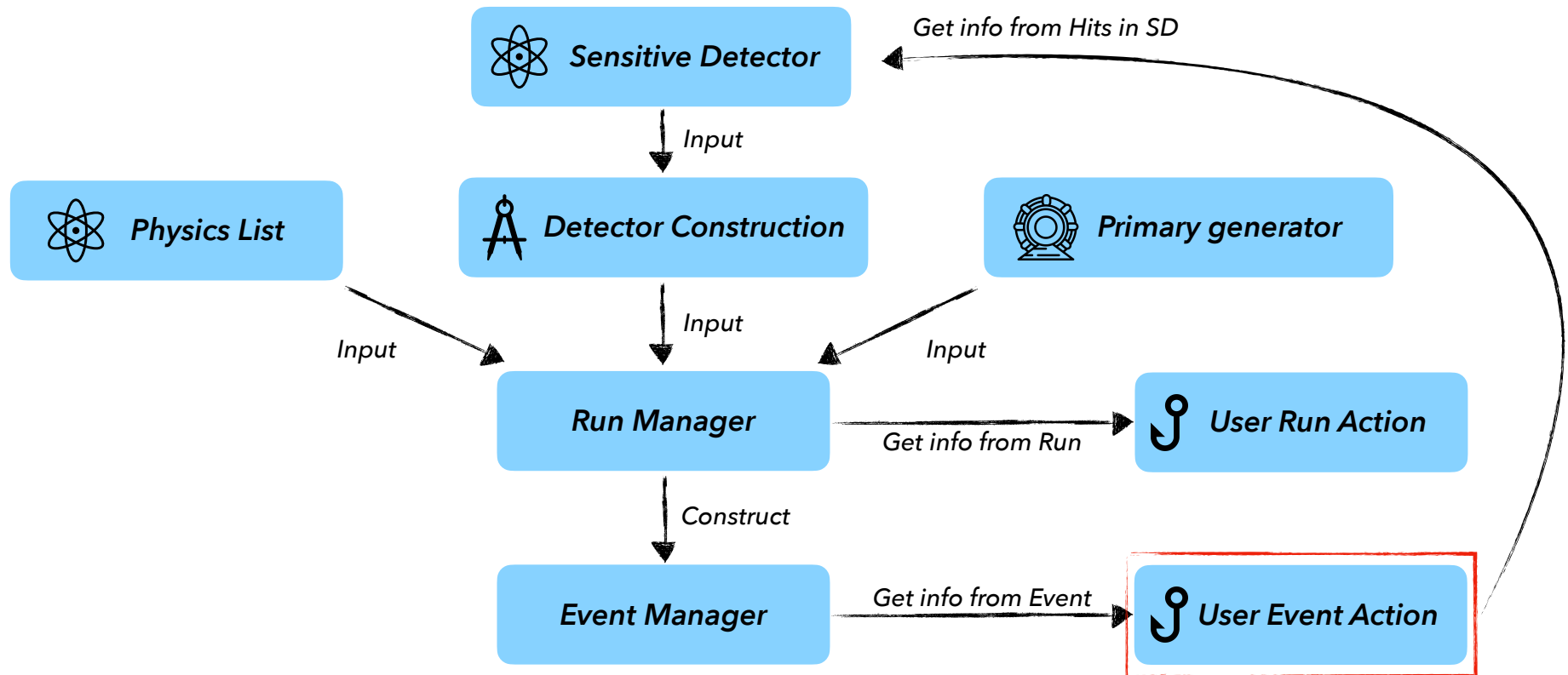
    // ---- secondary ntuple -----
    //id==2
    man->CreateNtuple("nTuple", "Hits Info");
    man->CreateNtupleIColumn("eventnumber");
    man->CreateNtupleIColumn("numhits");
    man->CreateNtupleDColumn("ekin_particle");
    man->CreateNtupleIColumn("particle_type");
    man->CreateNtupleDColumn("energyDep");
    man->CreateNtupleDColumn("energyDep_NR");
    man->CreateNtupleIColumn("pdgID_hits", fEventAction -> Get_pdgID_hits());
    man->CreateNtupleDColumn("tracklen_hits", fEventAction -> Get_tracklen_hits());
    man->CreateNtupleDColumn("px_particle", fEventAction -> Get_px_particle());
    man->CreateNtupleDColumn("py_particle", fEventAction -> Get_py_particle());
    man->CreateNtupleDColumn("pz_particle", fEventAction -> Get_pz_particle());
    man->CreateNtupleDColumn("energyDep_hits", fEventAction -> Get_energyDep_hits());
    man->CreateNtupleDColumn("energyDep_ion_hits", fEventAction -> Get_energyDep_ion_hits());
    man->CreateNtupleDColumn("x_hits", fEventAction -> Get_x_hits());
    man->CreateNtupleDColumn("y_hits", fEventAction -> Get_y_hits());
    man->CreateNtupleDColumn("z_hits", fEventAction -> Get_z_hits());
    man->FinishNtuple();

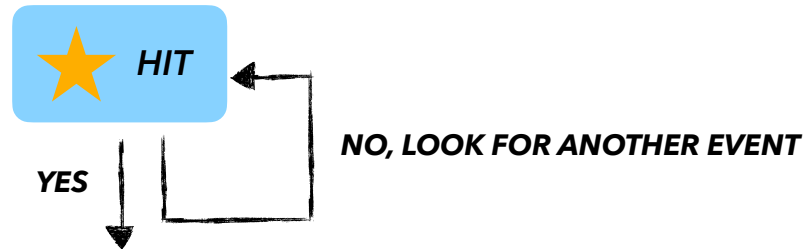
    // Open an output file
    man->OpenFile(FileName);

    return;
}
```



ADD A FUNCTION  
TO CREATE  
NTUPLES TO  
STORE DATA





```

if (CYGNO_hits > 0) {

    man->FillNtupleIColumn(2,0,event_id);
    man->FillNtupleIColumn(2,1,CYGNO_hits);
    man->FillNtupleDColumn(2,2,(*CYGNOHC)[0]->GetKineticEne());
    man->FillNtupleIColumn(2,3,(*CYGNOHC)[0]->GetParticleID());
    G4cout << "firstParticleE = " << (*CYGNOHC)[0]->GetKineticEne() << "keV" << G4endl;

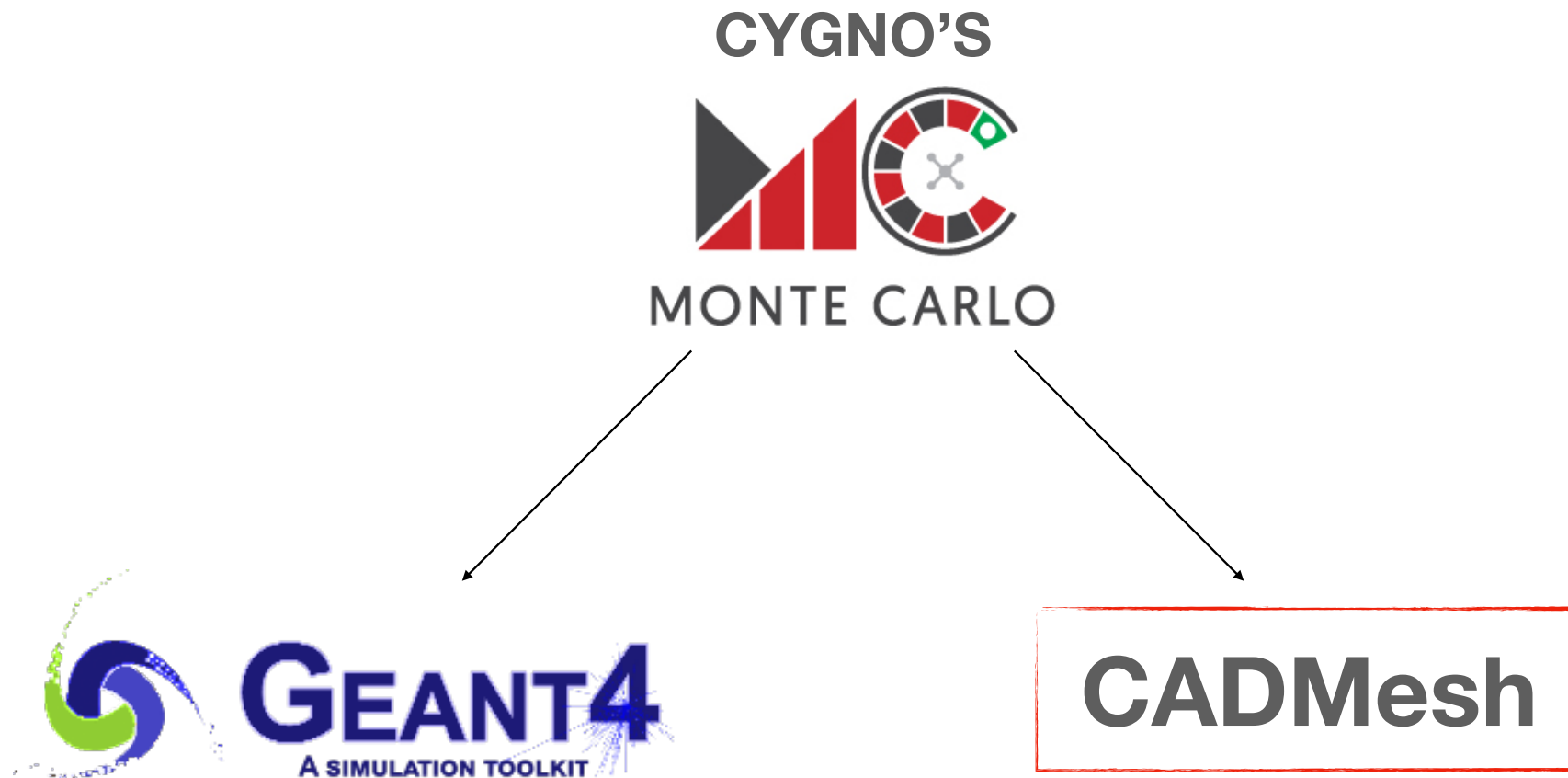
    for (G4int i=0; i<CYGNO_hits; i++) {


        hitEnergy      = (*CYGNOHC)[i]->GetEdep();
        hitEnergy_ion   = (*CYGNOHC)[i]->GetEdep_ion();
        totEnergy      += hitEnergy;

        v_pdgID_hits.push_back((*CYGNOHC)[i]->GetParticleID());
        v_tracklen_hits.push_back((*CYGNOHC)[i]->GetLength());
        v_px_particle.push_back((*CYGNOHC)[i]->GetMom().x());
        v_py_particle.push_back((*CYGNOHC)[i]->GetMom().y());
        v_pz_particle.push_back((*CYGNOHC)[i]->GetMom().z());
        v_energyDep_hits.push_back(hitEnergy);
        v_energyDep_ion_hits.push_back(hitEnergy_ion);
        v_x_hits.push_back((*CYGNOHC)[i]->GetPos().x());
        v_y_hits.push_back((*CYGNOHC)[i]->GetPos().y());
        v_z_hits.push_back((*CYGNOHC)[i]->GetPos().z());

        if ((int)((*CYGNOHC)[i]->GetParticleID())>1000000000){
            totEnergyNR += hitEnergy;
        }
    }
    man->FillNtupleDColumn(2,4,totEnergy);
    man->FillNtupleDColumn(2,5,totEnergyNR);
    man->AddNtupleRow(2);
}
  
```

FILL NTUPLES  
WITH DATA






```
char namestl[50];
sprintf(namestl, "%s/LIMEbody-ShortCone.stl", CYGNOGeomPath.c_str());
G4cout << namestl << G4endl;
ifstream infile(CYGNOGeomPath.c_str());
if (infile.good())
    mesh_LIMEDetectorBody = new CADMesh(namestl);
sprintf(namestl, "%s/LIMEinternalStructure.stl", CYGNOGeomPath.c_str());
G4cout << namestl << G4endl;
```

**BEFORE**

NO NEED TO INSTALL  
CADMESH ANYMORE!



```
char namestl[70];

snprintf(namestl, sizeof(namestl), "%s/LIMEbody-ShortCone.stl", CYGNOGeomPath.c_str());
G4cout << namestl << G4endl;
ifstream infile(CYGNOGeomPath.c_str());
if (infile.good())
    mesh_LIMEDetectorBody = CADMesh::TessellatedMesh::FromSTL(namestl);
```

**AFTER**