

# Nonlinear interaction-point dynamics for plasma-accelerated beams

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A. Pukhov, A. Caldwell

## 1. Introduction

1. Luminosity and disruption
2. Plasma accelerators

## 2. Plasma-accelerated beams

1. Angled beams
2. Hourglass effect
3. Plasma-relevant beam profiles

## 3. Summary and Further work





- Particle beams cross each other, and events will occur with some rate

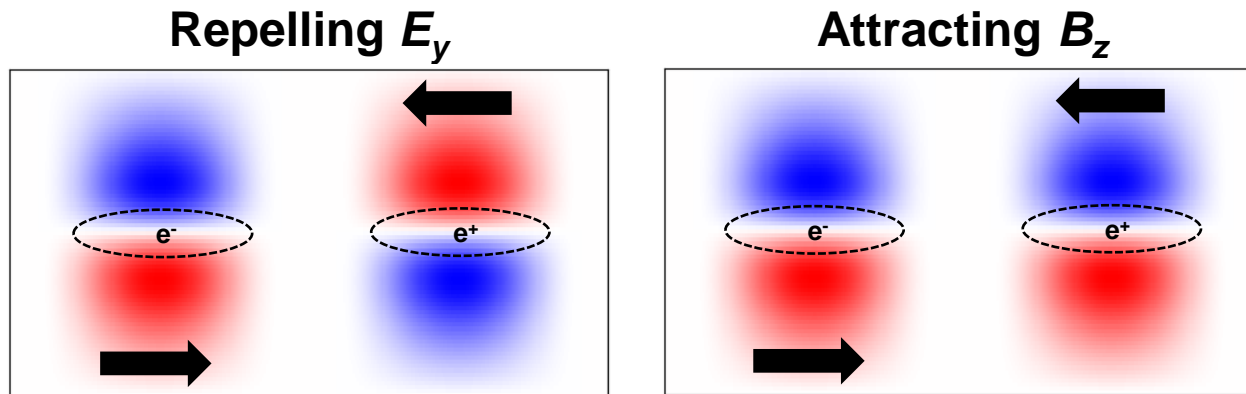
$$\frac{dR_i}{dt} = \mathcal{L} \sigma_i$$

- Luminosity is the overlap of the two beams. Gaussian beams for instance give;

$$\mathcal{L} = \frac{N_1 N_2}{4\pi\sigma_x\sigma_y}$$

- But beams rarely cross each other without changing shape!

$e^-e^+$  colliders exhibit pinching at the IP, the reason for this is easy to see



As the bunches collide, the defocussing E-field is neutralised, and the focussing B-field is enhanced

The amount that the beam pinches is summarised as **disruption**

Conventional colliders mitigate this by making beams **flat**

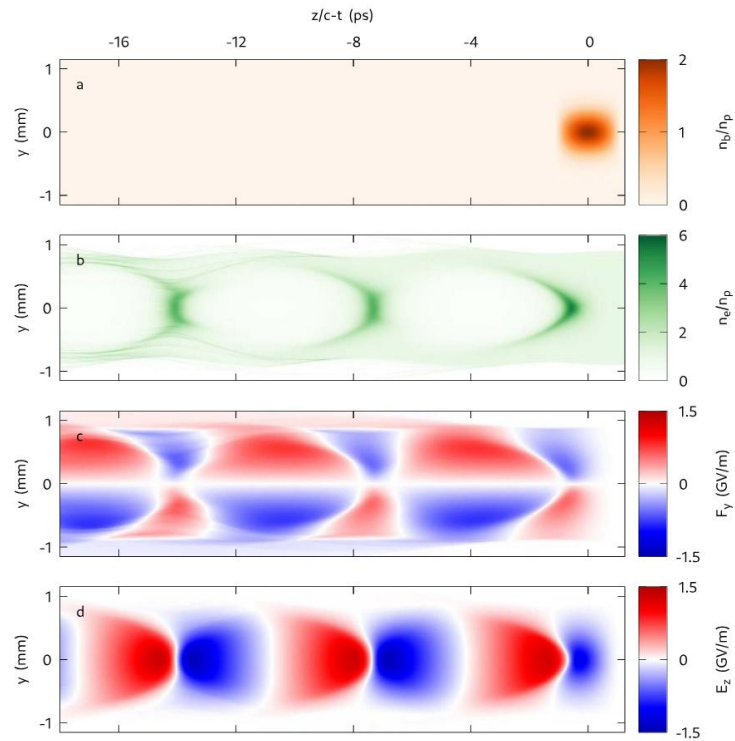
# Plasma accelerated beams

- Plasma acceleration offers **high gradients**, which means **shorter accelerators**. Beams are;
  - typically **round**
  - quasimonoenergetic, with **0.1 – 10% energy spread**
  - limited by the size of the plasma wake to around **~100  $\mu\text{m}$  in length**
  - In the case of positrons, typically **high emittance**

## Beam parameters:

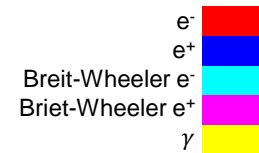
- $Q = 0.8 \text{ nC}$
- $\sigma_x = \sigma_y = 20 \text{ nm}$
- $\sigma_z = 70 \mu\text{m}$
- $\gamma = 370,000 \pm 0.3\%$  (190 GeV)
- $\beta_x^* = \beta_y^* = 1 \text{ mm}$  ( $\epsilon_n = 150 \text{ nm}$ )

Based on CLIC,  
adapted to round beams

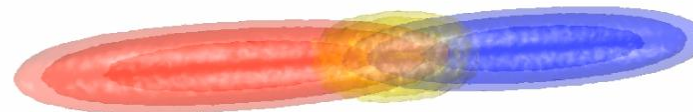


short-bunch proton-driven wakefield structure  
J Farmer *et al* 2024 *New J. Phys.* **26** 113011

- As the beams pinch, the fields increase in turn, which can lead to strong-field QED effects
- high-energy photons are produced, and in the case of very high disruption,  $e^-e^+$  pairs
- As these secondary particles are produced, the beams lose energy – so called 'beamsstrahlung'
- Pair-production in particular is tricky to model, because new charged particles create fields of their own, which can dramatically affect the interaction
- We need simulations!



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# Quantum Complications

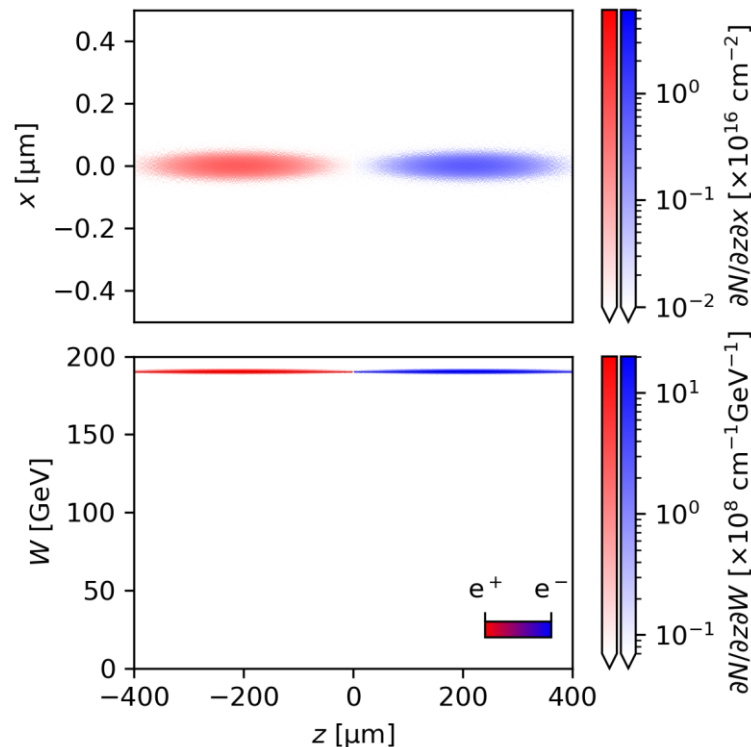
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VLPL 3D-QED Simulation



# Plasma-accelerated beams

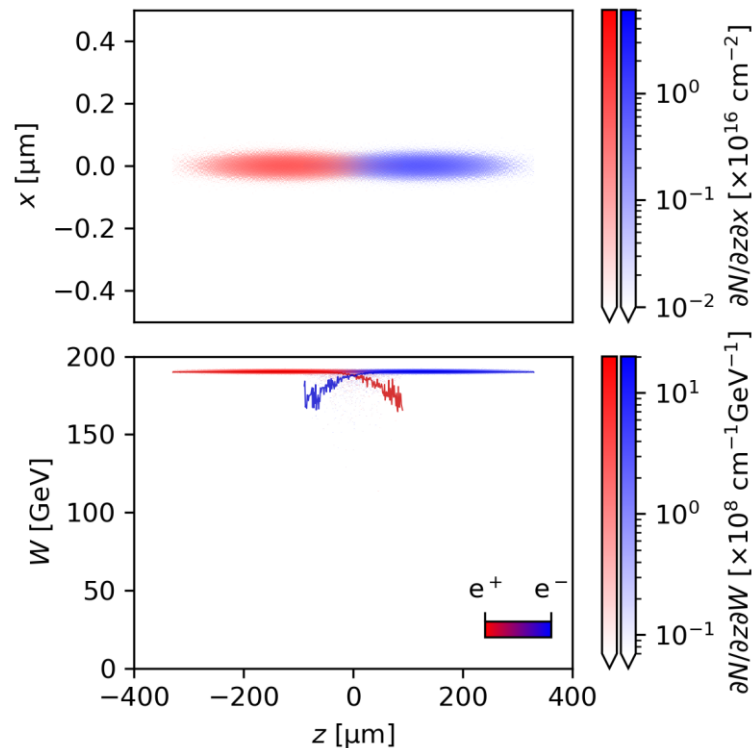
- Colliding two of these beams gives us a starting point



Positional distributions are integrated over any missing axes

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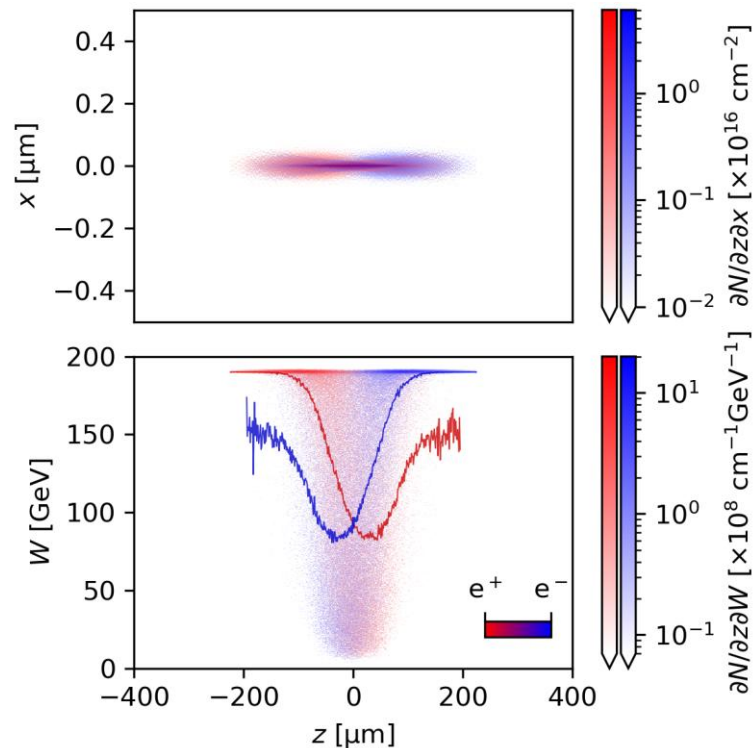
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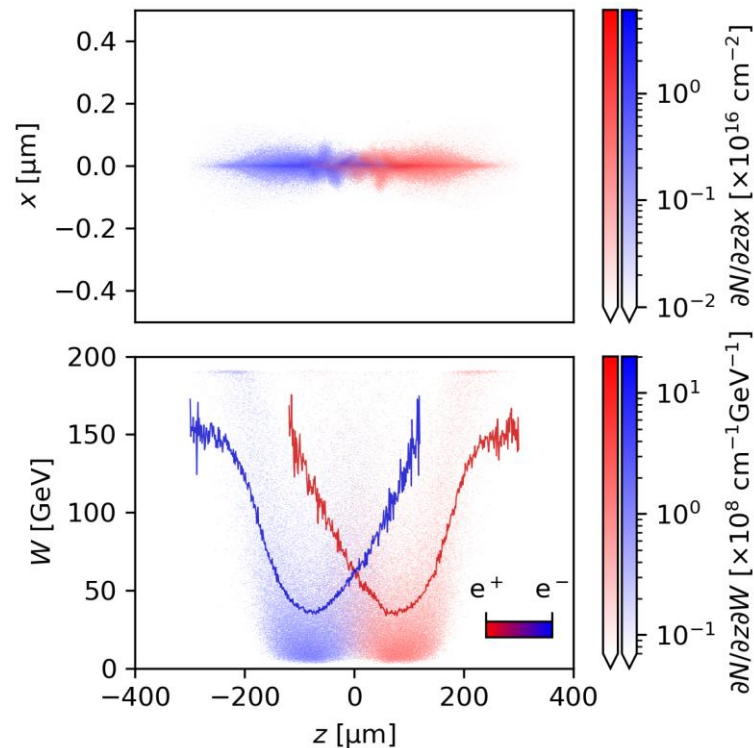
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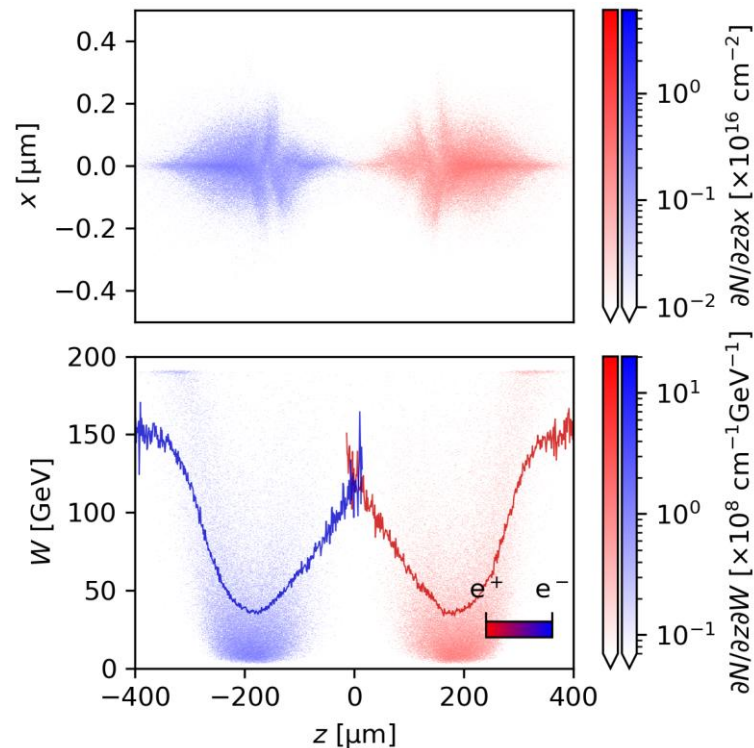
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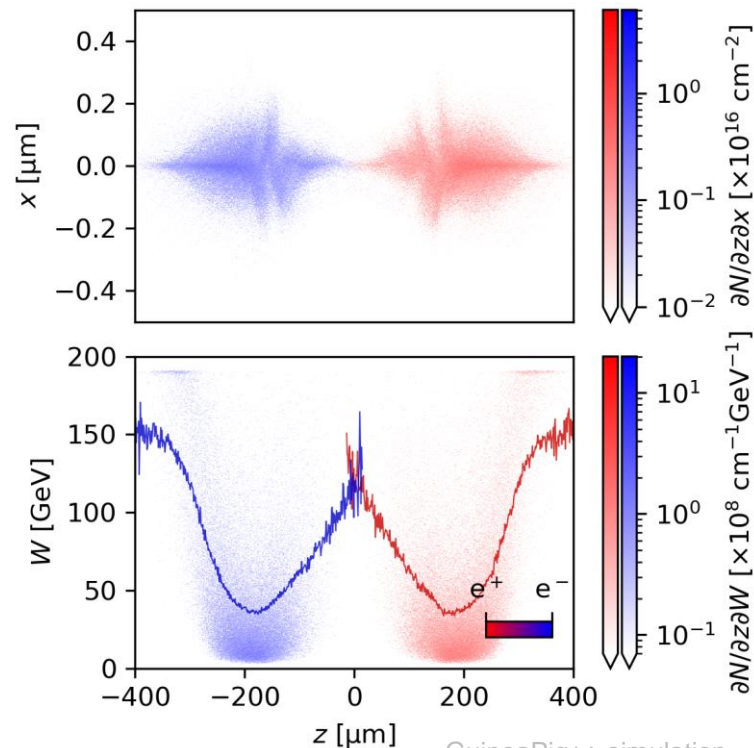
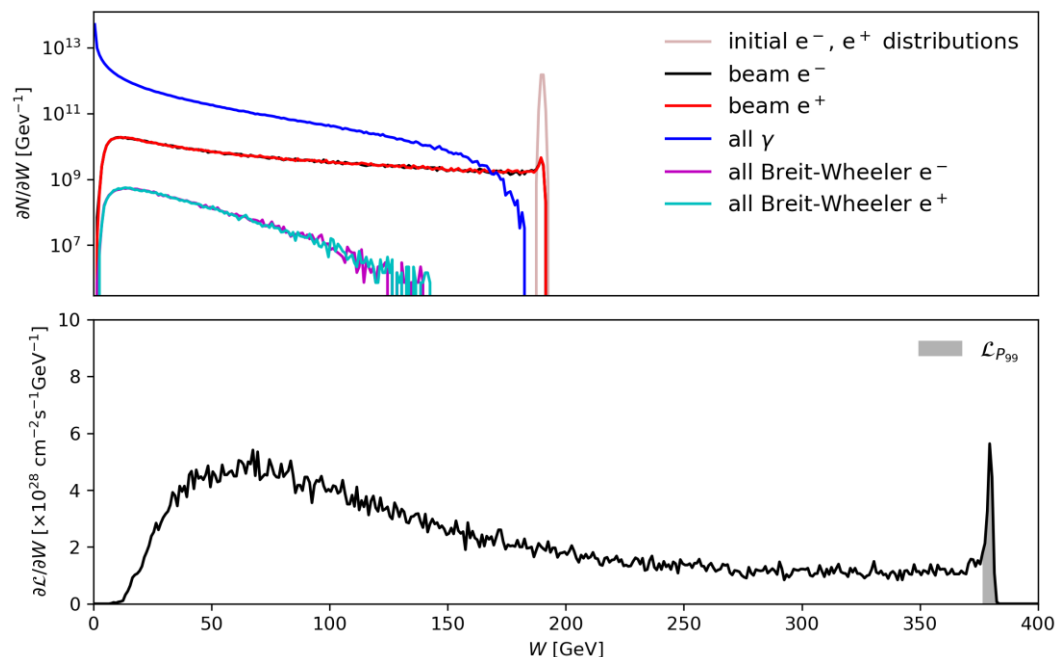
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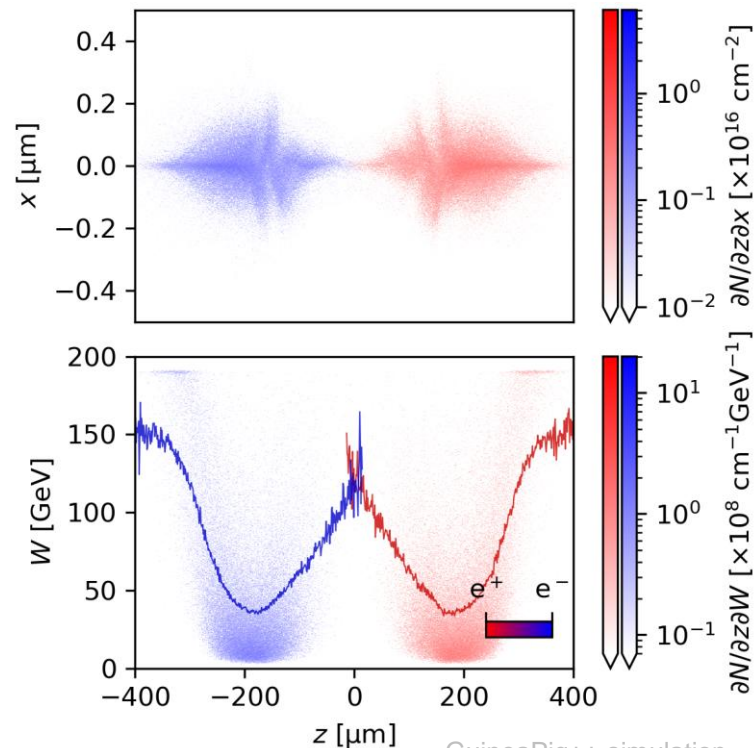
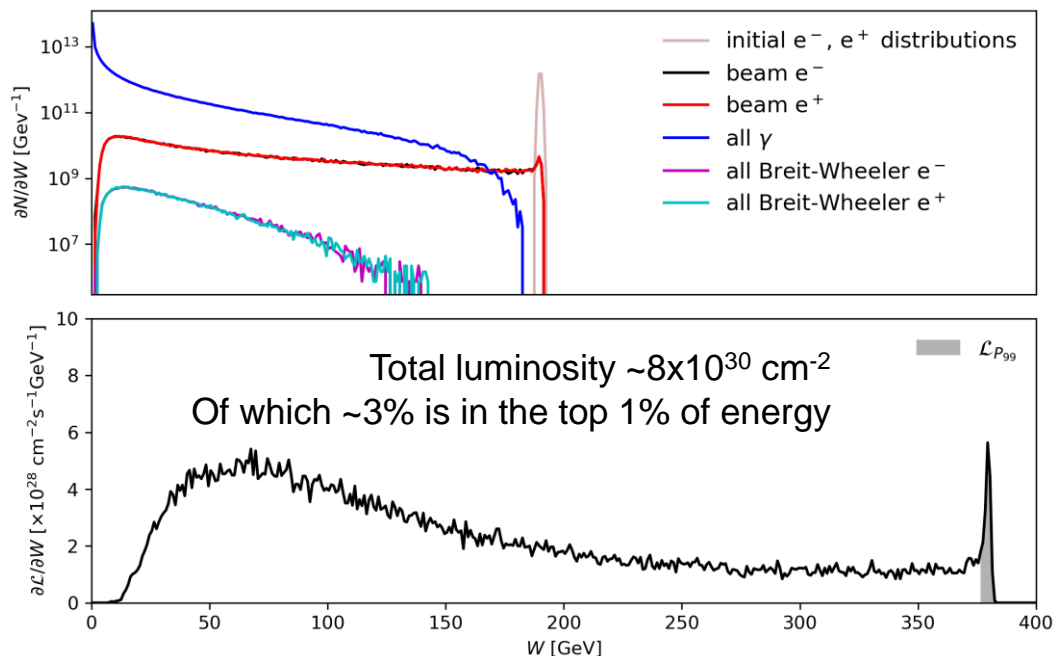


GuineaPig++ simulation

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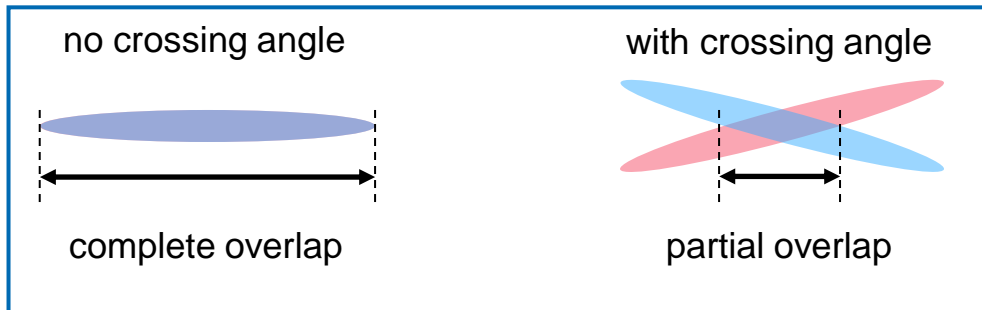
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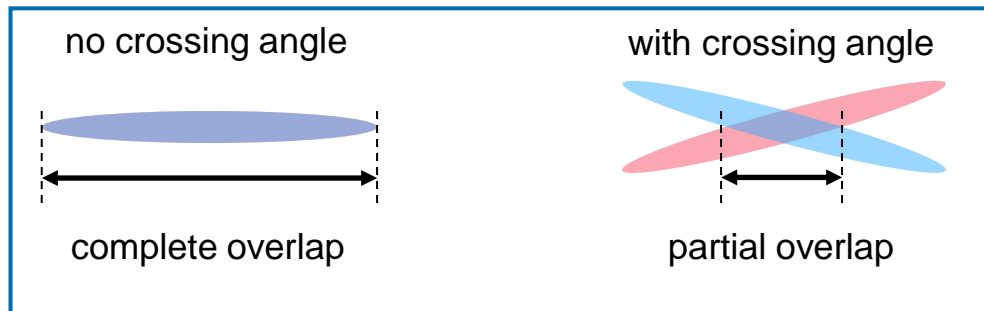
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# Crossing Angles

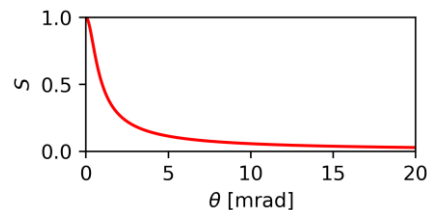


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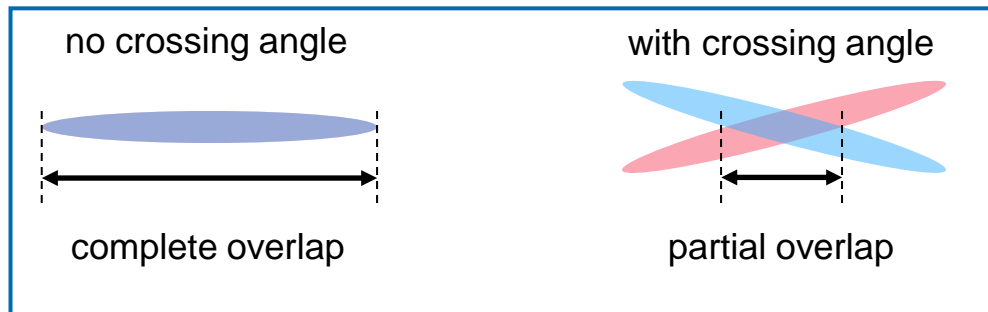


- Crossing angles modify the luminosity by a factor

$$S = \left[ 1 + \left( \frac{\sigma_z}{\sigma_x} \tan \frac{\theta}{2} \right)^2 \right]^{-\frac{1}{2}}$$

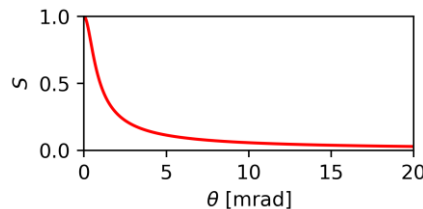


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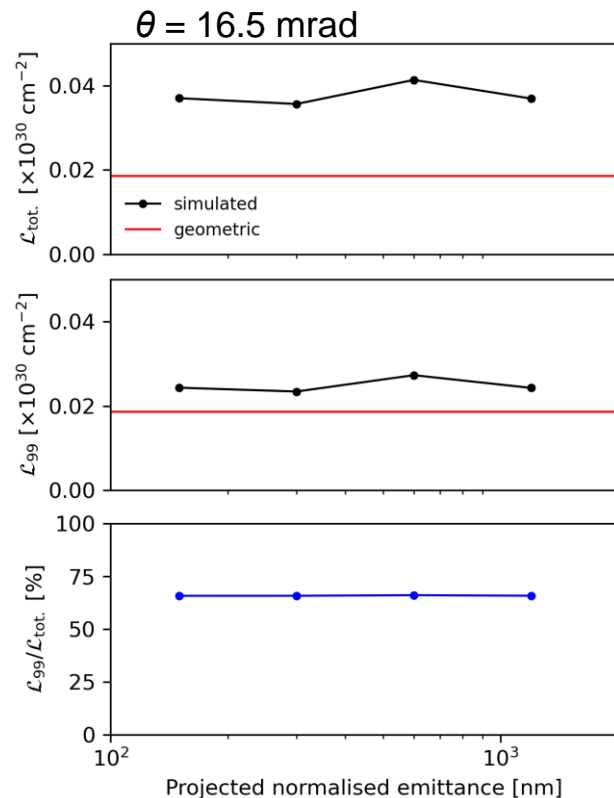


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$$S = \left[ 1 + \left( \frac{\sigma_z}{\sigma_x} \tan \frac{\theta}{2} \right)^2 \right]^{-\frac{1}{2}}$$



- Directly reducing the overlap between the two beams reduces both disruption and the attainable luminosity, but the interaction becomes insensitive to beam quality

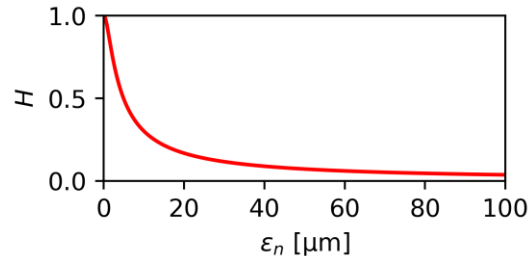


# The hourglass effect

- The emittance of a beam cause the size of the beam to vary with distance from its focus, much like a laser. This effect also causes a reduction in crossover and hence luminosity

$$H = \sqrt{\pi} u_x \exp(u_x^2) \operatorname{erfc}(u_x)$$

$$u_x = \frac{\beta_x^*}{\sigma_z}$$

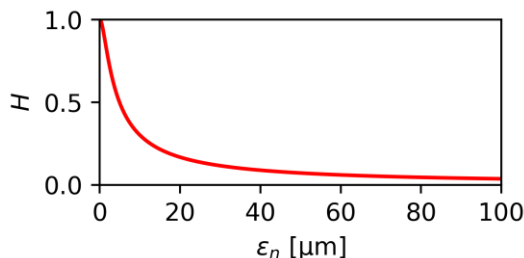


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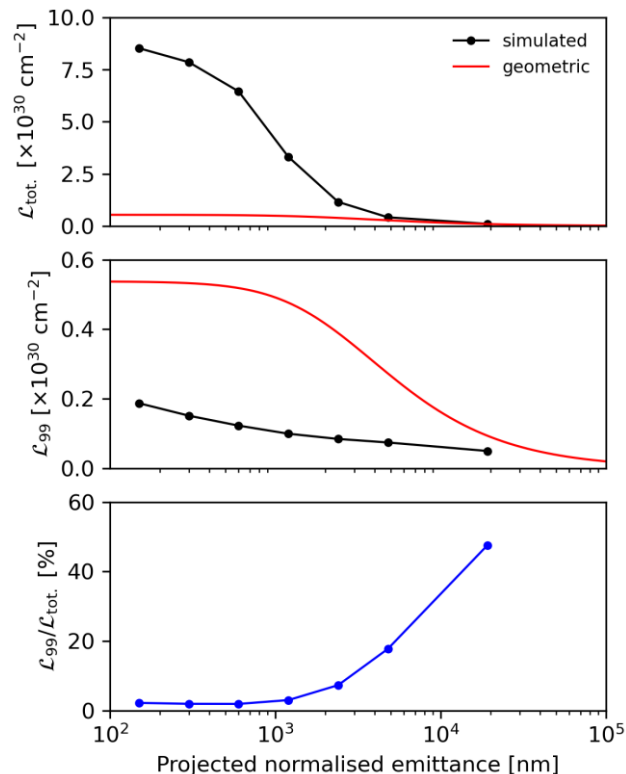
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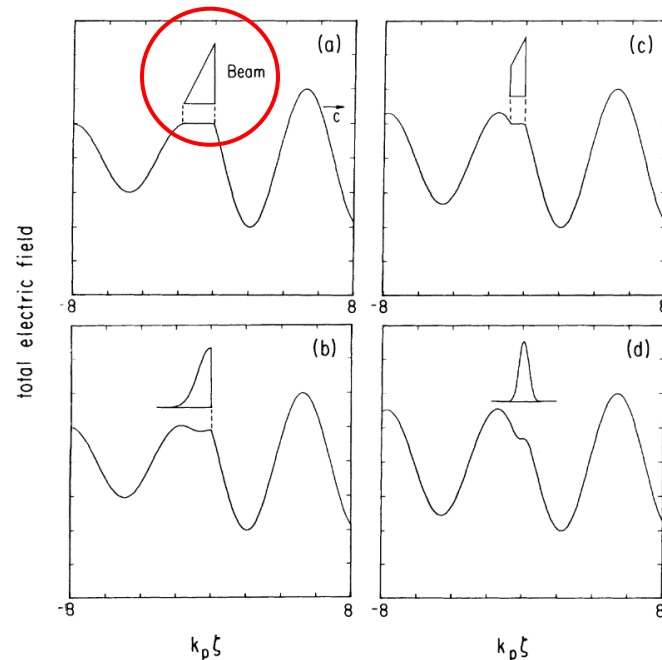
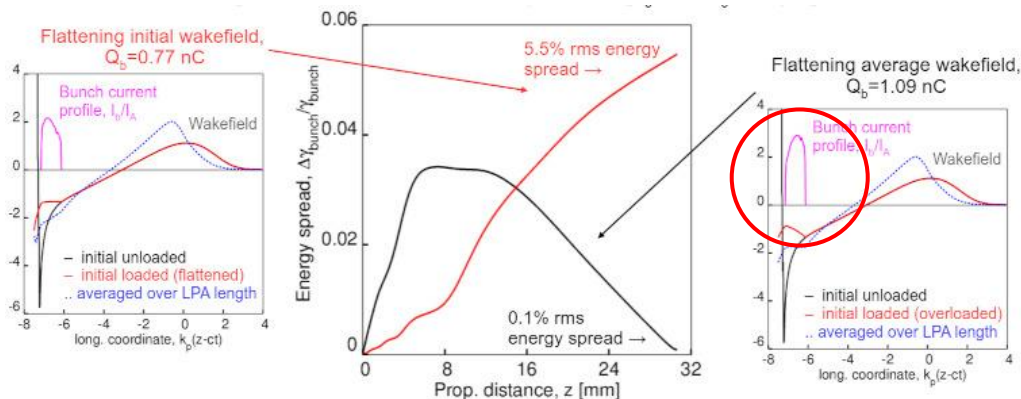


- The reduction in disruption causes a large drop in total luminosity, but quality of the signal improves as beam quality degrades, leaving the top 1% fraction relatively insensitive



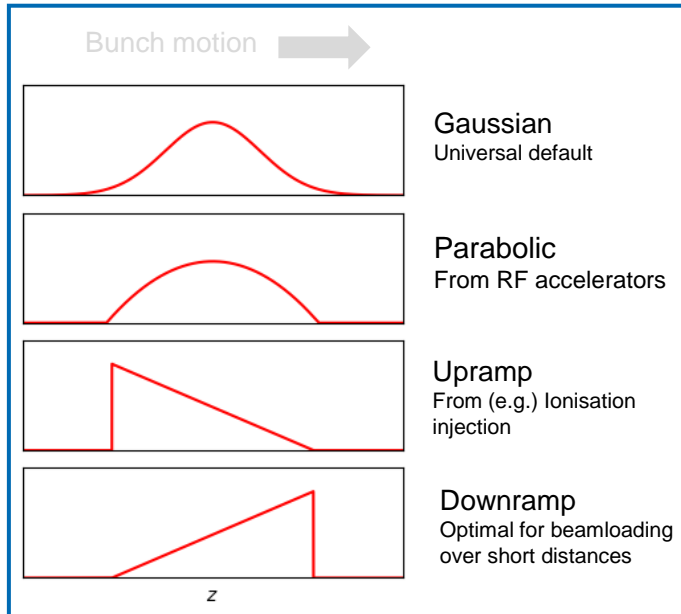
# What might we be colliding?

- Beamloading in plasma accelerators traditionally calls for downramp (fat-end first) bunches
- Optimal profiles for acceleration over very long distances take on weird and wonderful shapes
- If the beams require focussing after leaving the plasma, the eventual shape may be different again



# Longitudinal shape factors

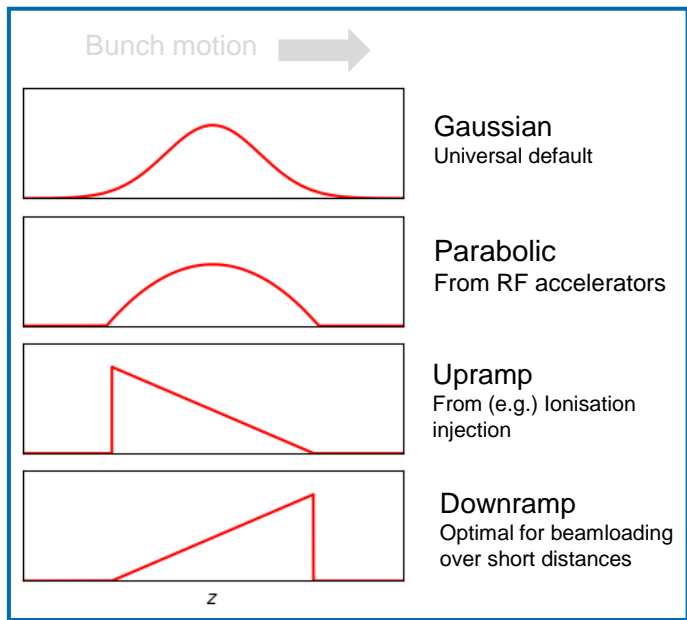
- It makes sense to scan several different shapes to see how different the results are



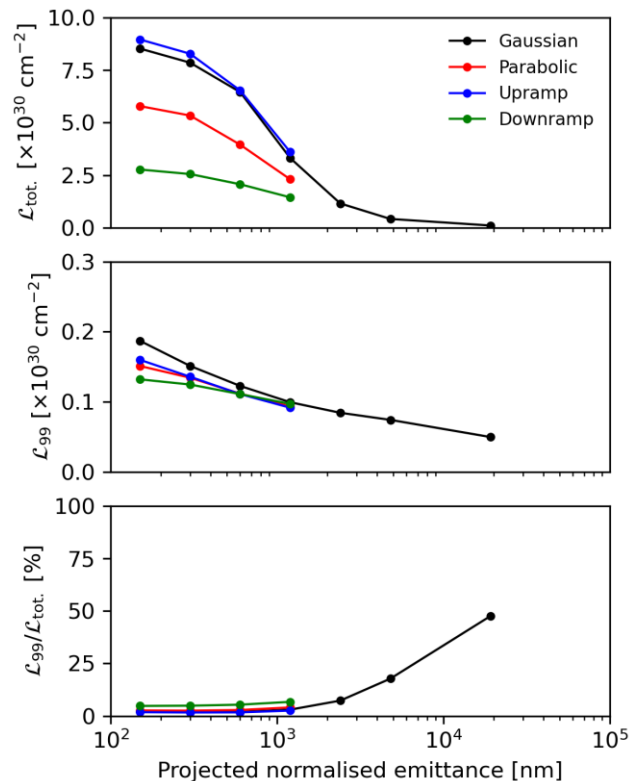


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- Large variations in the total luminosity are all smoothed out when looking at the top 1%
- The overwhelming factor for the high-energy fraction is the projected emittance
- All profiles converge towards similar values at high emittance



# Summary

- The kinds of bunch profiles typical of plasma accelerators offer similar performance to those of conventional accelerators
- The high disruption of round beams can be mitigated with increased emittance, trading off absolute luminosity for quality of signal
- The effect of signal to noise ratio should be evaluated with start-to-end (system) codes and detector simulation
- As we move towards higher-energy colliders, scanning broad range of collision energies becomes a useful property, so figures of merit may change

Thank you for your attention

