

EUROPEAN AI FOR FUNDAMENTAL PHYSICS CONFERENCE EuCAIFCon 2025

Inference optimization with Memory Management and GPU Acceleration in TMVA SOFIE

17th June 2025

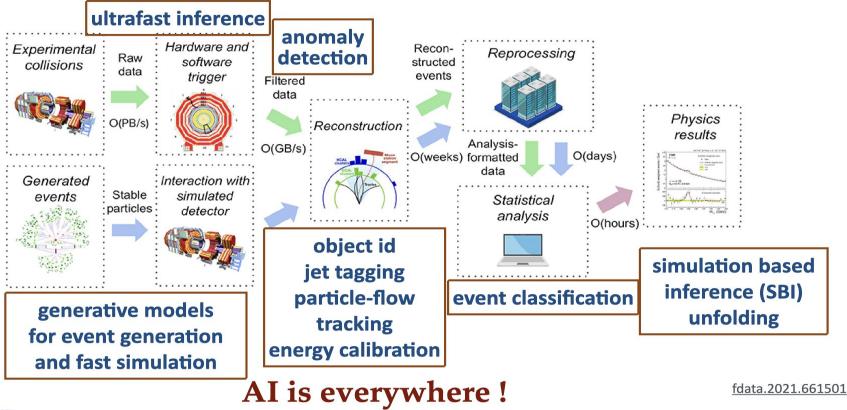
Sanjiban Sengupta^{1,2} and Lorenzo Moneta¹

1 CERN, Switzerland 2 The University of Manchester, United Kingdom





Al in Experiment Data Analysis



L. Moneta / CERN EP-SFT



Next-Gen Triggers

• LHC processes data for collisions at 40MHz

- ~ 100TB/s data generated that needs to be filtered
- Expected to rise significantly in the High-Luminosity phase of LHC

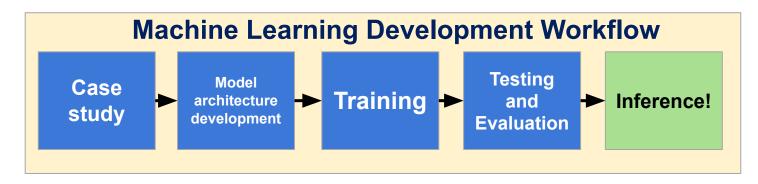
• Next-Gen Triggers Project

 New initiative for cross-collaboration among teams at CERN to develop computing technologies for data acquisition and processing in preparation for HL-LHC



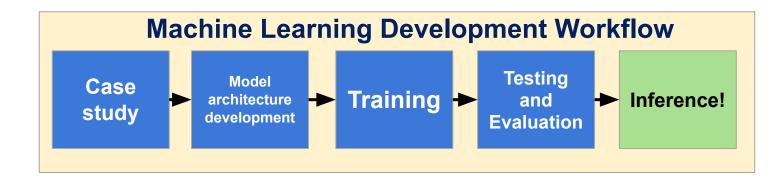


Motivation



- Now the challenge is, how can we use and integrate them in experiments' production?
 - Inference engines
 - Loads a trained ML model
 - Accepts data => produces results
 - Why so difficult then?
 - Experiments at CERN produces data at a tremendously high rate
 - Requires the engine to be efficient!

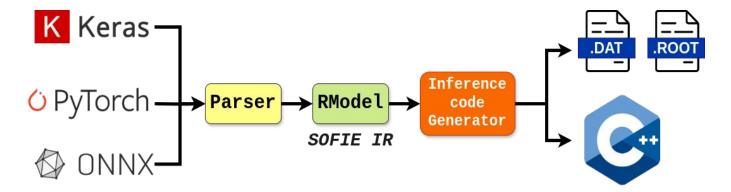
Motivation



K Keras OPyTorch 🐼 ONNX

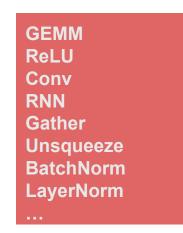


- SOFIE System for Optimized Fast Inference code Emit
- Tool for optimized ML Inference developed at CERN, that
 - Parses a trained model in ONNX, Keras or PyTorch format to its IR (based on ONNX standard)
 - Generates inference code in the form of C++ functions (only dependent on BLAS)
 - Supports several ONNX operators, Transformers, GNNs from Deepmind Graphnets.



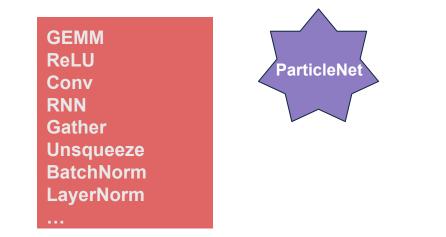


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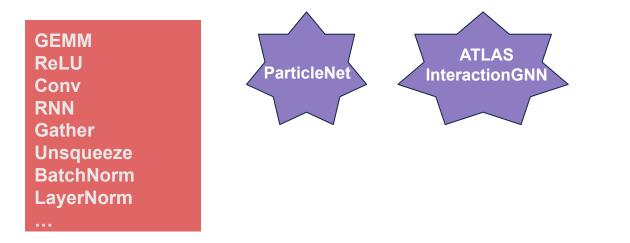


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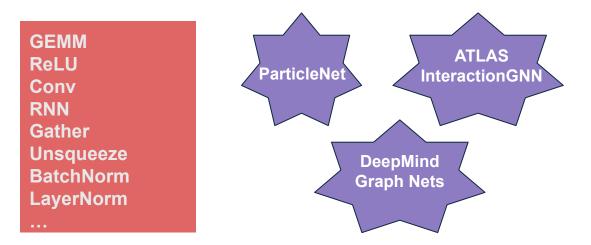


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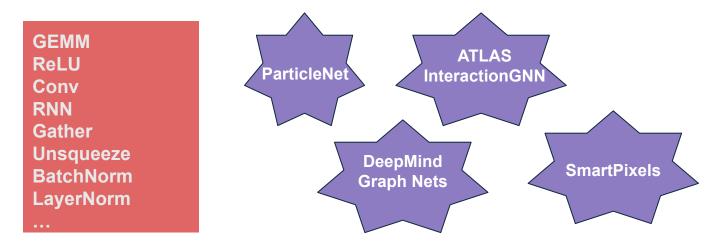


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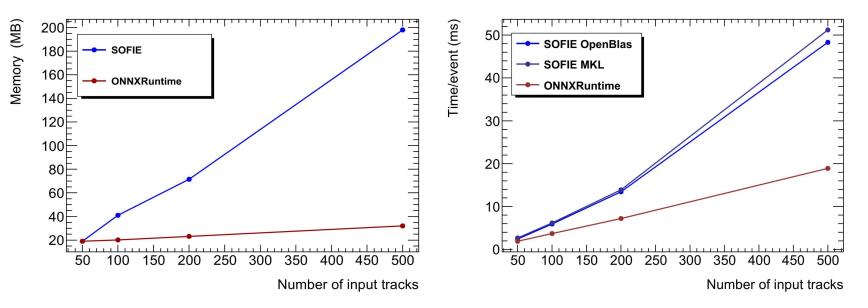
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- Benchmarking SOFIE against ONNXRuntime
 - System configuration
 - Linux desktop
 - AMD Ryzen processor (24 threads, 4.4 GHz)
 - NVIDIA RTX 4090 GPU





• Results

- SOFIE performs better for smaller models and single event evaluation in time and memory
- SOFIE takes longer time and intensive memory in inference of large models (eg. ResNet, ParticleNet)
- **Reason:** SOFIE didn't have any optimization yet!

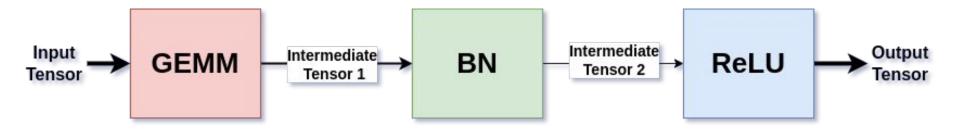
• SOFIE needs optimization mechanisms to reduce memory usage and inference latency

Optimization methods

- Multi-Layer Fusion
- Memory reuse
- Efficient tensor broadcasting
- Operator elimination
- Sparse-tensor handling
- Kernel-level optimization

Multi-layer Fusion

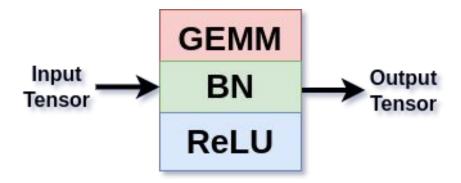
 Operators which are weightless, involve element-wise operation can be fused with the preceding operation





Multi-layer Fusion

 Operators which are weightless, involve element-wise operation can be fused with the preceding operation



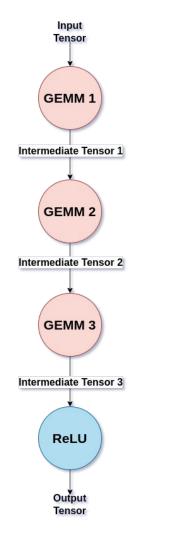




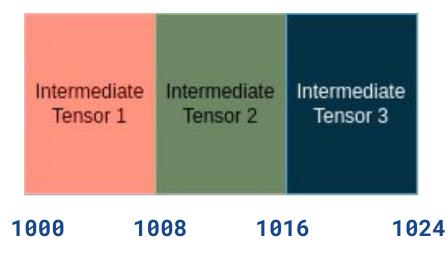
Memory Reuse

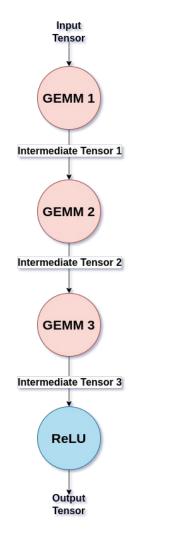
 Initial iteration of SOFIE allocated memory of all the intermediate tensors without any memory reuse

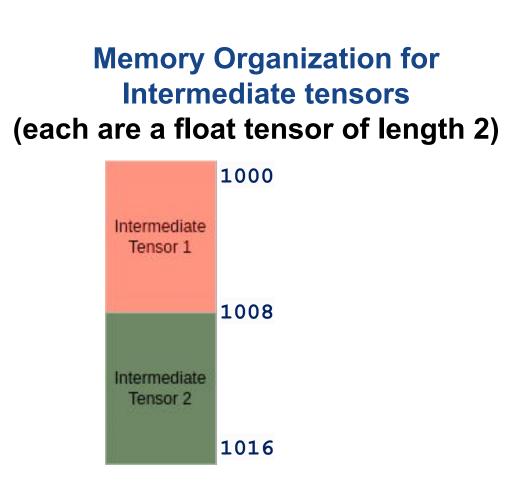


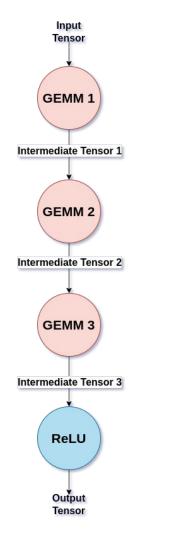


Memory Organization for Intermediate tensors (each are a float tensor of length 2)



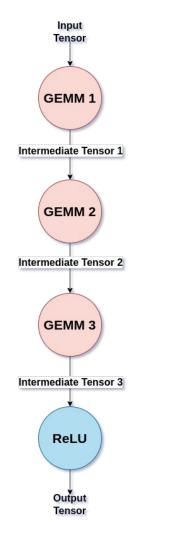


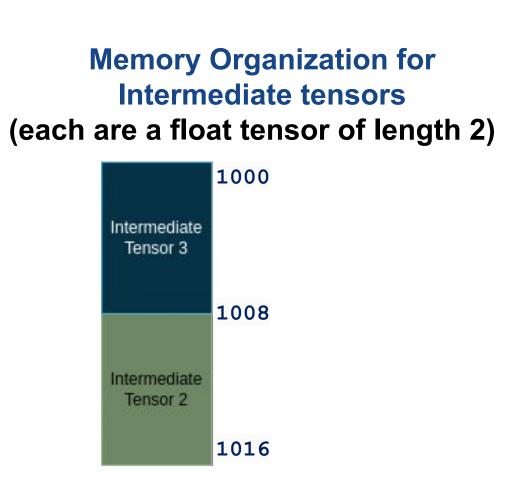




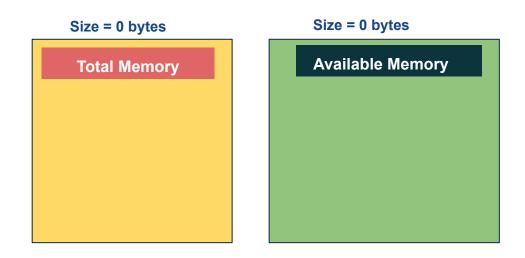
Memory Organization for Intermediate tensors (each are a float tensor of length 2) 1000







Memory Reuse

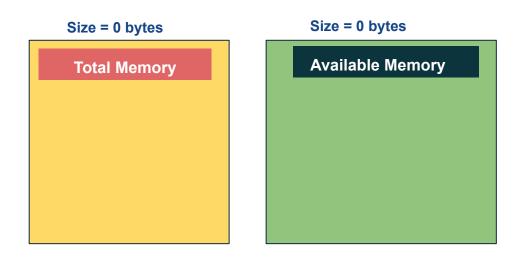






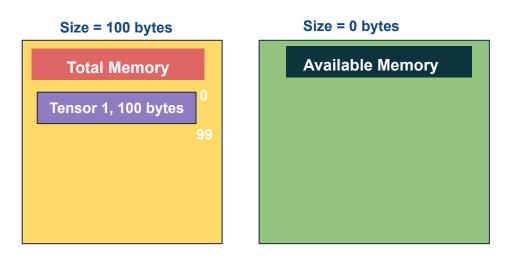
Memory Reuse

Tensor 1, 100 bytes





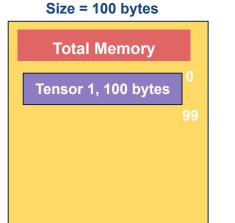
Memory Reuse





Memory Reuse

Tensor 2, 100 bytes

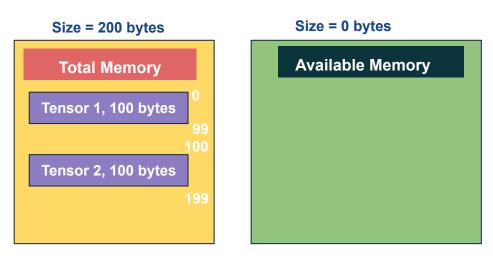


Size = 0 bytes





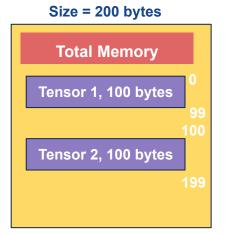
Memory Reuse





Memory Reuse

Tensor 3, 90 bytes



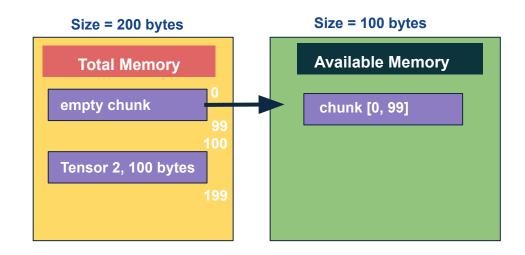
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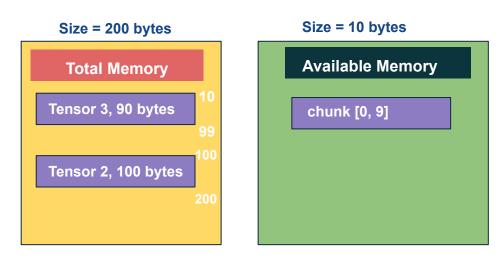
Memory Reuse

Tensor 3, 90 bytes





Memory Reuse





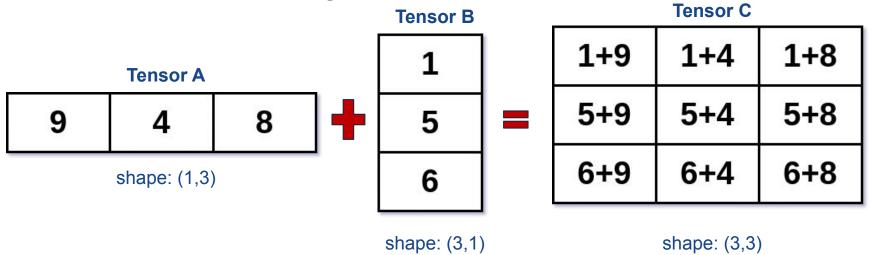
• Efficient Broadcasting

• NumPy defines

"The term broadcasting describes how NumPy treats arrays with different shapes during arithmetic operations. Subject to certain constraints, the smaller array is "broadcast" across the larger array so that they have compatible shapes. Broadcasting provides a means of vectorizing array operations so that looping occurs in C instead of Python. It does this without making needless copies of data and usually leads to efficient algorithm implementations. There are, however, cases where broadcasting is a bad idea because it leads to inefficient use of memory that slows computation."

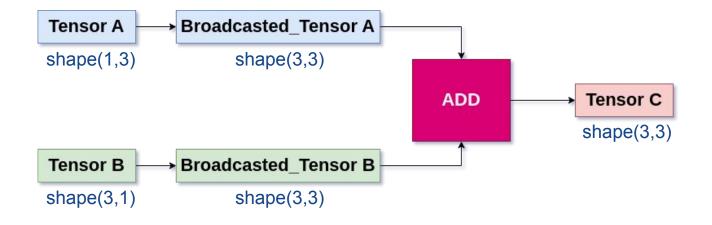


• Efficient Broadcasting





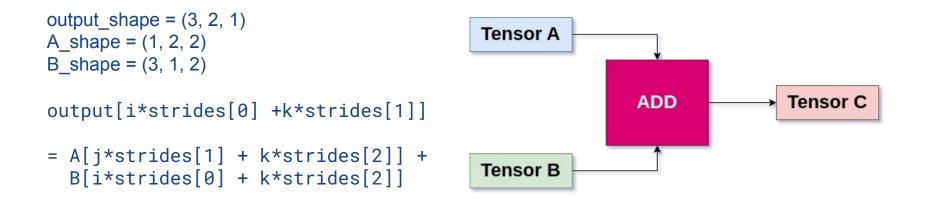
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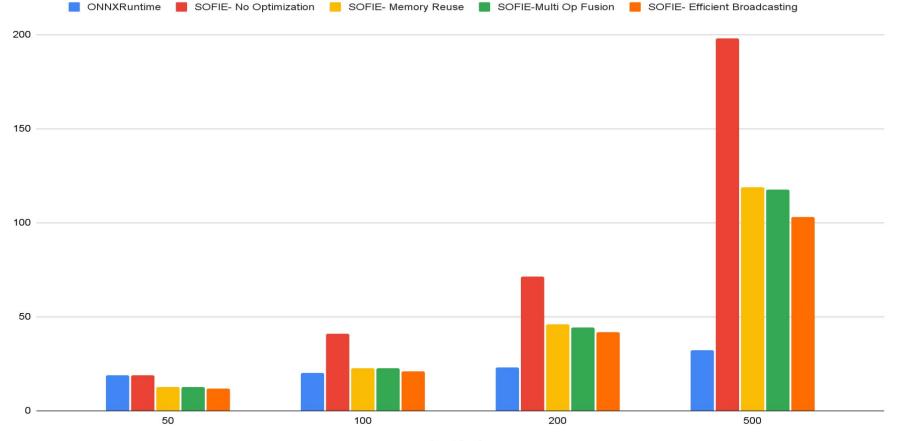


• Efficient Broadcasting

I. Extend unequal dimensions toward the broadcasted dimension on-the-fly







Input tracks



Memory (MB)



• Efficient interfaces to Machine Learning inference engines to minimize data movements and execution latencies

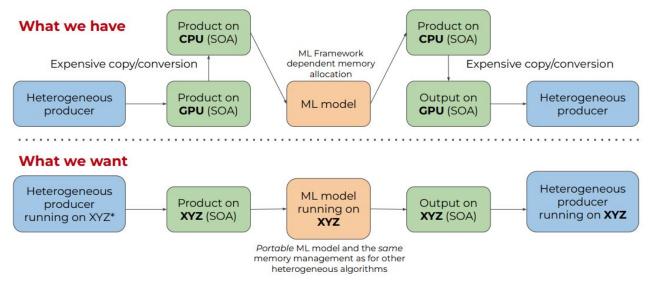
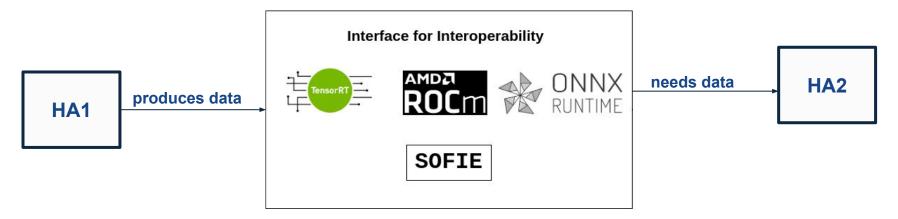


Image source: Presentation on Task 1.7: Common Software Developments for Heterogeneous Architectures, by Jolly Chen - NGT Workshop - 25th Nov 2024





• Efficient interfaces to Machine Learning inference engines to minimize data movements and execution latencies



* HA: Heterogeneous Architecture

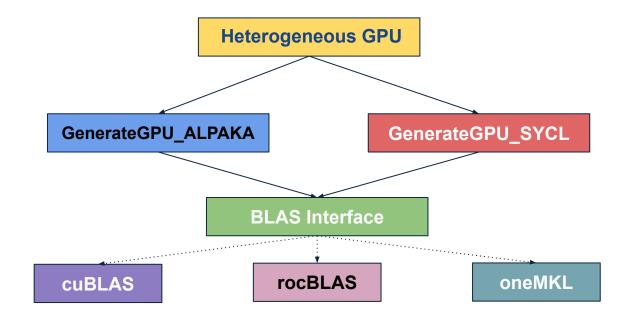


- Inference on Heterogeneous Architecture
 - via SYCL and ALPAKA
 - through cuBLAS, rocBLAS, oneMKL





• Inference on Heterogeneous Architecture





Inference on Heterogeneous Architecture

• Architecture

- Using buffer-accessor model
- Initializes buffers during session instantiation
- Accepts buffers as inputs
- Returns buffers as outputs
- Abstract Infer function
 - user has the control of running it on Intel, NVIDIA, or AMD GPUs
 - BLAS methods chosen automatically as per the chosen execution architecture

Current Status

- SYCL Prototype developed -> under testing
- ALPAKA Prototype for NVIDIA CUDA under testing
 - GEMM and ReLU operations



- R&D on further optimization methods
- Continue extending support for inference on Hetergeneous architectures
- Benchmarking Heterogeneous support with other frameworks (ONNX-GPU)
- Interoperability with hls4ml
- Interfaces to TensorRT and ROCm
- Experimenting with AlTemplate





• GitHub Repository:

https://github.com/root-project/root/tree/master/tmva/sofie







Acknowledgement

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• For more information



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Sanjiban Sengupta Doctoral Student <<u>sanjiban.sengupta@cern.ch</u>>







backup



What we need that ONNXRuntime cannot do?

- Known issues with OnnxRuntime:
 - Certain ML operations are not supported by ONNXRuntime
 - Users simply cannot convert their ML model to ONNX.
 - ONNXRuntime inference values may vary in the last digits for different runs [GH issue].
- What we need but ONNX cannot do
 - Access to remote co-processors (GPUs, FPGAs, and so on)
 - Support non-ML algorithms that can enjoy speedups by running in co-processors

Source: AthenaTriton: A Tool for running Machine Learning Inference as a Service in Athena. Talk by Yuan-Tang Chou on behalf of the ATLAS Computing Facility. CHEP2024





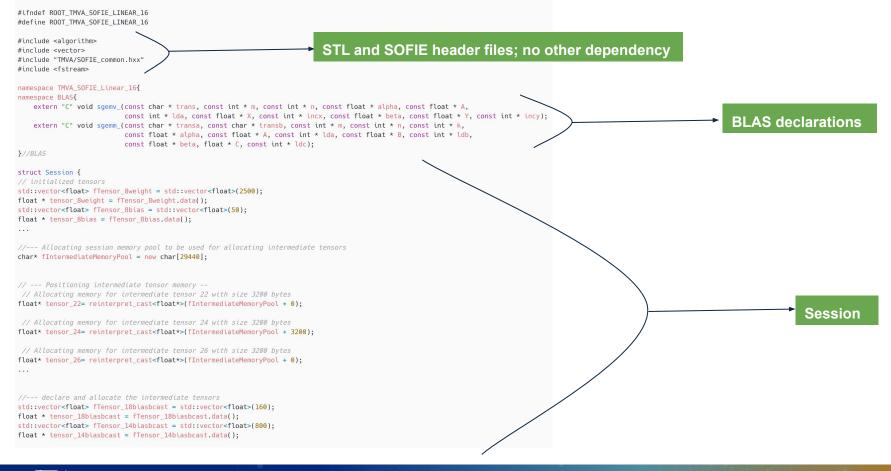
```
using namespace TMVA::Experimental;
SOFIE::RModelParser_ONNX parser;
SOFIE::RModel model = parser.Parse("Linear_16.onnx");
model.Generate();
model.OutputGenerated("Linear_16_FromONNX.hxx");
```



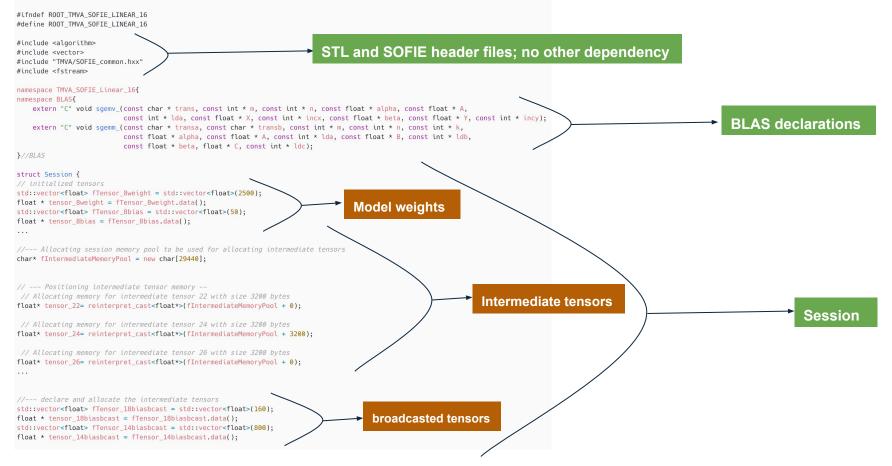


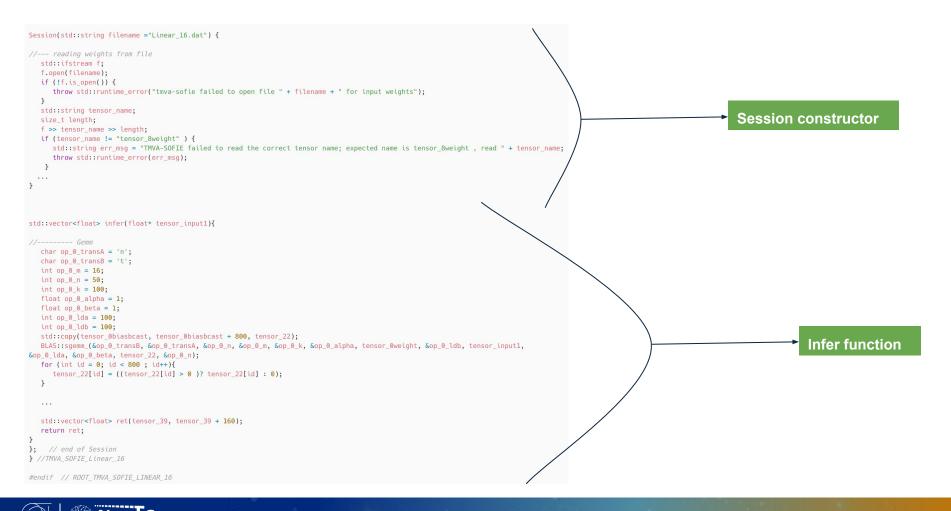
```
#include "Linear_16_FromONNX.hxx"
int main() {
    std::vector<float> input(1600);
    std::fill_n(input.data(), input.size(), 1.0f);
    TMVA_SOFIE_Linear_16::Session s("Linear_16_FromONNX.dat");
    std::vector<float> output = s.infer(input.data());
    return 0;
}
```





NexTGer Next Generation Trigger





2nd European AI for Fundamental Physics Conference - Cagliari, Italy

Vext Generation Triggers

• Multi-layer Fusion

• Algorithm

- For each operator in the computation graph:
 - Check if it is an anchor operation (e.g., GEMM, Conv, etc.):
 - If yes:
 - Check if the next operator is fusable, i.e., an in-place, weight-less operation:
 - If yes:
 - Fuse it with the preceding operation.
 - Check if this is the last fusable operation in the chain:
 - If yes: Break the fusion chain and resume the mechanism from the next operator.
 - If no: Continue to the next operator.
 - If no:
 - Fusion is not possible. Move to the next operator.
 - If it is not an anchor operation:
 - Fusion is not possible, move to the next operator.



Memory Reuse

- Evaluate the optimal memory using a Memory pool containing Total and Available Memory stack
- Allocate a memory block with the total memory and position intermediate tensors to addresses which are available and/or can be reused
 - Algorithm to determine memory addresses => allocation statically ahead of time
 - For each operator,
 - For every output tensor
 - Check if Available Stack has any suitable memory chunk
 - If yes, reposition it for reuse
 - If no, obtain new memory from pool and track it in Total Stack
 - For every input tensor
 - \odot Check if it is the last operator which is using this as input
 - If yes, consider it in available memory (for memory reuse)
 - Check if the newly available chunk can be coalesced with an adjoining chunk to make a larger block



• Optimization Modes

- Optimization can be tuned as per user requirements
- Applications in automatic-differentiation
- Modes (kExtended is enabled by default!)
 - kBasic: Operator fusion
 - kExtended: kBasic + Memory reuse





• Inference on Heterogeneous Architecture

```
#include "SOFIE/RModel.hxx
#include "SOFIE/RModelParser_ONNX.hxx"
SOFIE::RModelParser_ONNX parser;
SOFIE::RModel model = parser.Parse("Linear_4.onnx");
model.GenerateGPU_SYCL();
model.OutputGenerated();
```



• Inference on Heterogeneous Architecture

```
#include "Linear_4_FromONNX_SYCL.hxx"
int main(){
    std::vector<float> input(4);
    std::fill(std::begin(input), std::end(input), 1.0f);
    sycl::buffer<float, 1> input_buffer(input.data(), range<1>(4));
    SOFIE_Linear_4::Session<EAccType::CUDA> s;
    auto output = s.infer(input_buffer);
    return 0;
}
```

Link to generated code



• Inference on Heterogeneous Architecture

```
template <EHetType HetType, EAccType AccType>
struct BLASBackend {};
template <>
struct BLASBackend<EHetType::SYCL, EAccType::CUDA> {
    void gemm(sycl::handler &h,
             sycl::accessor<float, 1, sycl::access::mode::read> d_A,
             sycl::accessor<float, 1, sycl::access::mode::read> d_B,
             sycl::accessor<float, 1, sycl::access::mode::read_write> d_C,
             int M, int N, int K,
             float alpha, float beta,
             int lda, int ldb, int ldc) {
       h.host task([=](sycl::interop handle ih) {
            cuCtxSetCurrent(ih.get_native_context<sycl::backend::ext_oneapi_cuda>());
            auto cuStream = ih.get_native_queue<sycl::backend::ext_oneapi_cuda>();
            cublasHandle_t handle;
            CHECK_ERROR(cublasCreate(&handle));
            cublasSetStream(handle, cuStream);
            float *cuA = reinterpret cast<float *>(ih.get_native mem<sycl::backend::ext_oneapi_cuda>(d_A));
            float *cuB = reinterpret_cast<float *>(ih.get_native_mem<sycl::backend::ext_oneapi_cuda>(d_B));
            float *cuC = reinterpret_cast<float *>(ih.get_native_mem<sycl::backend::ext_oneapi_cuda>(d_C));
            CHECK_ERROR(cublasSgemm(handle, CUBLAS_OP_N, CUBLAS_OP_N, N, M, K,
                                   &alpha, cuB, ldb, cuA, lda, &beta, cuC, ldc));
            cudaStreamSynchronize(cuStream);
            CHECK_ERROR(cublasDestroy(handle));
       });
};
```





• Inference on Heterogeneous Architecture

```
#include "SOFIE/RModel.hxx
#include "SOFIE/RModelParser_ONNX.hxx"
```

```
SOFIE::RModelParser_ONNX parser;
SOFIE::RModel model = parser.Parse("Linear_16.onnx");
model.GenerateGPU_ALPAKA();
model.OutputGenerated();
```



• Inference on Heterogeneous Architecture

```
#include "Linear 4 FromONNX ALPAKA.hxx"
int main() {
    float input_tensor[4] = {1.0f, 2.0f, 3.0f, 4.0f};
    using AccType = typename AccFromEnum<EAccType::CUDA>::Type;
    using Queue = alpaka::Queue<AccType, alpaka::Blocking>;
    alpaka::PlatformCpu const platformHost{};
    alpaka::DevCpu const devHost = alpaka::getDevByIdx(platformHost, 0);
    auto const platformAcc = alpaka::Platform<AccType>{};
    auto const devAcc = alpaka::getDevByIdx(platformAcc, 0);
    Queue queue(devAcc);
    auto input_buffer_dev = alpaka::allocBuf<float, std::size_t>(devAcc, 4);
    alpaka::memcpy(gueue, input buffer dev, input tensor);
    SOFIE_Linear_4::Session<EAccType::CUDA> session;
    auto output_buffer_dev = session.infer_alpaka(input_buffer_dev);
    alpaka::wait(queue);
    return 0;
```

Link to generated code



• Inference on Heterogeneous Architecture

```
template <EHetType HetType, EAccType AccType>
struct BLASBackend {};
template <>
struct BLASBackend<EHetType::ALPAKA, EAccType::CUDA> {
    void gemm(Queue& queue, BufA& bufA, BufB& bufB, BufC& bufC, Idx M, Idx N, Idx K,
              DataType alpha = 1.0f,DataType beta = 0.0f) {
        auto alpakaStream = alpaka::getNativeHandle(queue);
        cublasHandle_t cublasHandle;
        CHECK_CUBLAS_ERROR(cublasCreate(&cublasHandle));
        CHECK_CUBLAS_ERROR(cublasSetStream(cublasHandle, alpakaStream));
        CHECK_CUBLAS_ERROR(cublasSgemm(
            cublasHandle, CUBLAS_OP_N,
            CUBLAS_OP_N,
            M N K
            &alpha, std::data(bufA), M,
            std::data(bufB), K, &beta,
            std::data(bufC), M
        ));
        alpaka::wait(queue);
        CHECK CUBLAS ERROR(cublasDestroy(cublasHandle));
    }
};
```



