

# Tracking Resolutions via Residual and Covariance Methods

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- ❑ Extracting angular resolutions

- Residual Method

- Covariance Matrix

- ❑ Summary

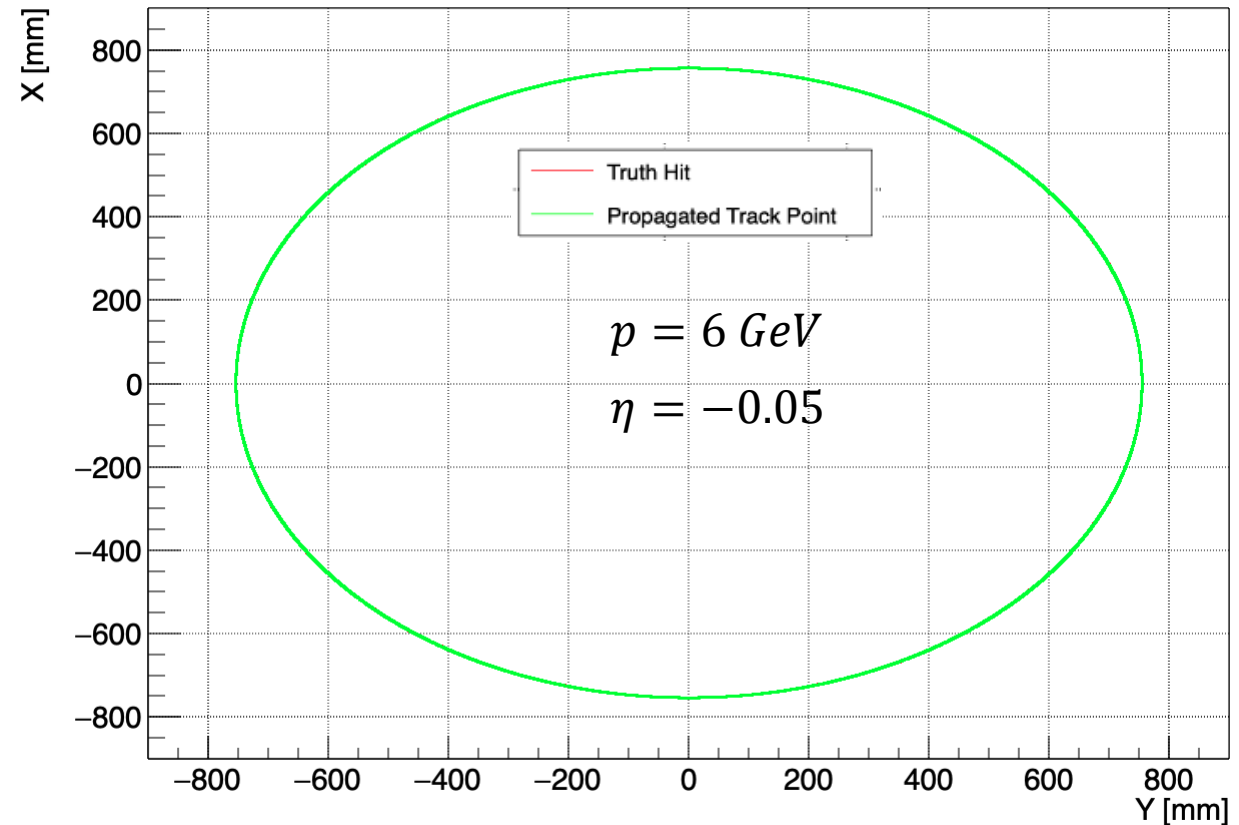
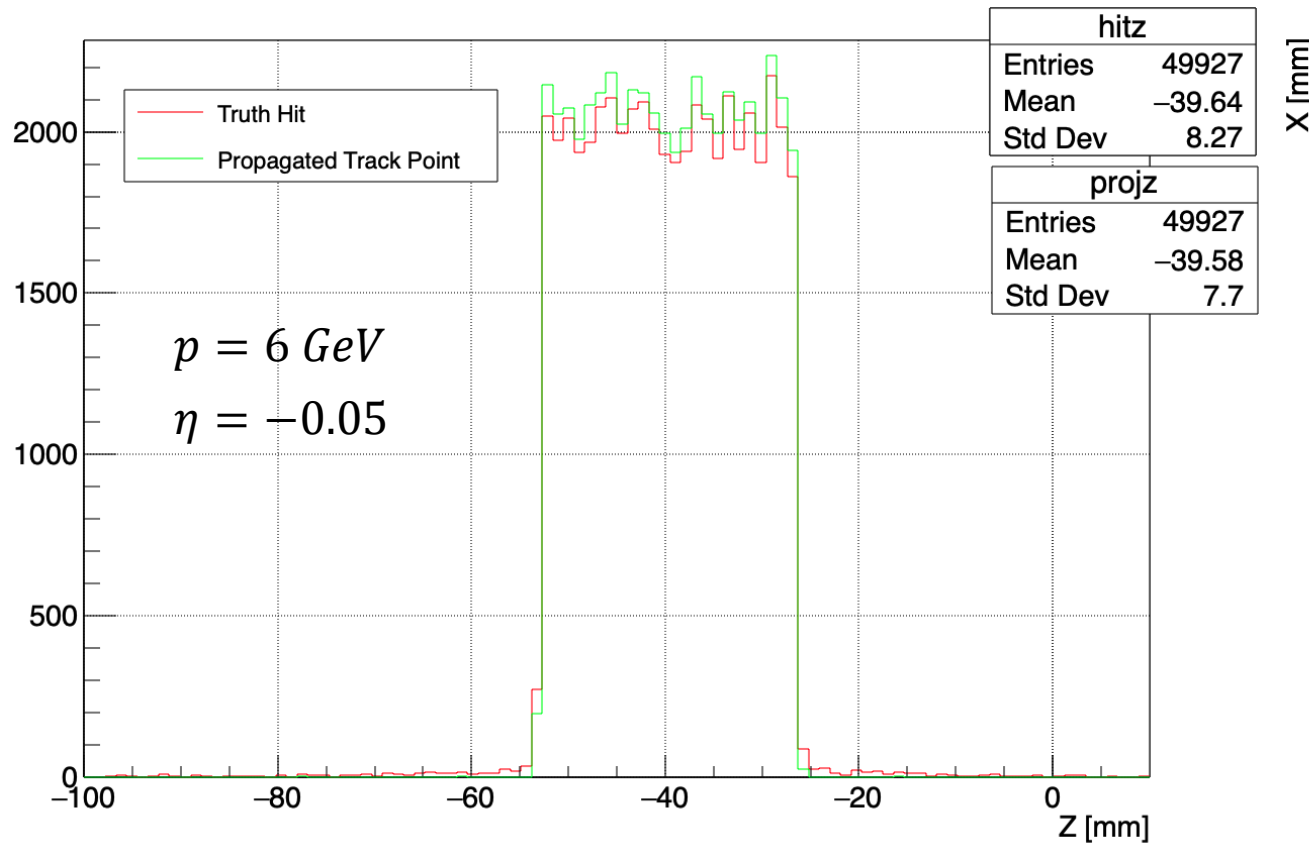
# Extracting Angular Resolutions: Residual Approach

- ❑ Define low mass DIRC reference surface in DD4HEP to record truth hit information

[ePIC Branch](#), [main code file](#)

- ❑ Define ACTS surface that matches D44HEP DIRC reference surface to propagate trajectories to

[ElCrecon Branch](#), [main code files](#)



- Loop over trajectories and propagate them to the ACTS surface

## Trajectory loop snippet

```

// Extract trajectories from tracking
auto trajectories = event->Get<ActsExamples::Trajectories>("CentralCKFTruthSeededActsTrajectories");

// Iterate over trajectories
m_log->debug("Propagating through {} trajectories", trajectories.size());
for (size_t traj_index = 0; traj_index < trajectories.size(); traj_index++) {
    auto &trajectory = trajectories[traj_index];
    m_log->trace(" — trajectory {} —", traj_index);

    std::unique_ptr<edm4eic::TrackPoint> proj_DIRC_point;
    try {
        // >>> try to propagate to surface <<<
        proj_DIRC_point = m_propagation_algo.propagate(edm4eic::Track{}, trajectory, m_dirc_surf);
    }
    catch(std::exception &e) {
        throw JException(e.what());
    }

    if(!proj_DIRC_point) {
        m_log->trace(" could not propagate!", traj_index);
        std::cout<<" could not propagate! traj_index " << traj_index << std::endl;
        continue;
    }
}
    
```

← Propagate trajectories to ACTS surface

## Code Structure

```

Trajectory Loop {
    Sim Reference Hit Loop {
        Keep trajectory that is closest to ref hit*
        ...
    }
    ...
}
    
```

## Propagated track point information

```

auto DIRC_proj_pos    = proj_DIRC_point->position;
auto DIRC_proj_len    = proj_DIRC_point->pathlength;
auto DIRC_proj_mom    = proj_DIRC_point->momentum;
auto DIRC_proj_theta  = proj_DIRC_point->theta;
auto DIRC_proj_phi    = proj_DIRC_point->phi;
auto DIRC_proj_theta_theta_error = proj_DIRC_point->directionError.xx;
auto DIRC_proj_phi_phi_error     = proj_DIRC_point->directionError.yy;
auto DIRC_proj_theta_phi_error   = proj_DIRC_point->directionError.xy;
TVector3 proj_pos_vector(DIRC_proj_pos.x, DIRC_proj_pos.y, DIRC_proj_pos.z);
TVector3 proj_mom_vector(DIRC_proj_mom.x, DIRC_proj_mom.y, DIRC_proj_mom.z);
    
```

$$* \Delta R = \sqrt{(x_{prop} - x_{ref})^2 + (y_{prop} - y_{ref})^2 + (z_{prop} - z_{ref})^2}$$

Angles determined from reference and propagated trajectory hit via TVector

$$\theta_{ref} = (x_{ref}, y_{ref}, z_{ref}).\text{Theta}()$$

$$\phi_{ref} = (x_{ref}, y_{ref}, z_{ref}).\text{Phi}()$$

$$\theta_{prop} = (x_{prop}, y_{prop}, z_{prop}).\text{Theta}()$$

$$\phi_{prop} = (x_{prop}, y_{prop}, z_{prop}).\text{Phi}()$$

$$\Delta\theta = \theta_{prop} - \theta_{ref}$$

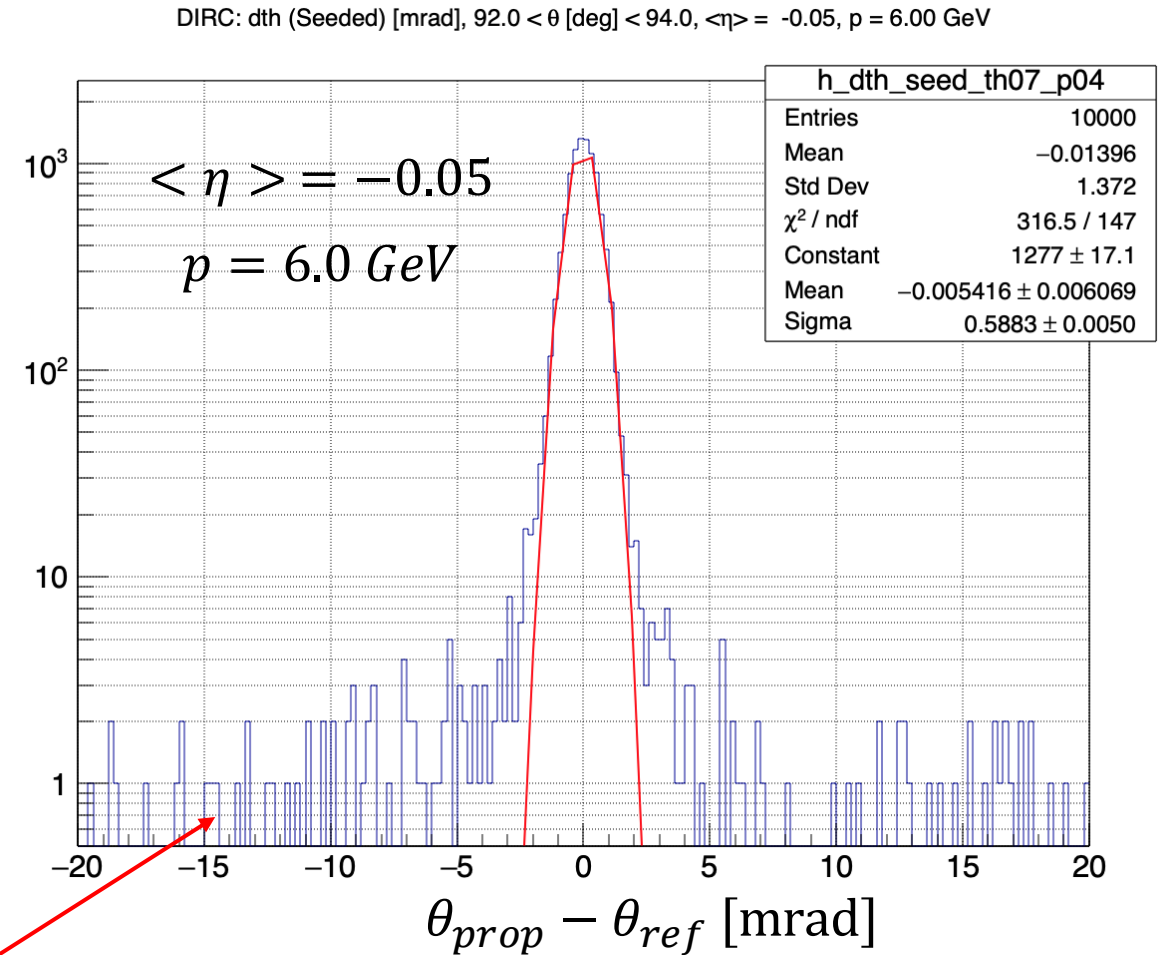
$$\Delta\phi = \phi_{prop} - \phi_{ref}$$



Take difference of truth hit and propagated track point

- Resolution is given by Gaussian sigma

➤  $\sigma_{\theta} = 0.59 \text{ mrad}$



Non-Gaussian tails

- ❑ Using the tracking **covariance matrix** is an alternative approach to using the residual approach
- ❑ No need to implement low mass DIRC reference surface in DD4HEP to record truth hit information
- ❑ Angular resolutions extracted from `edm4eic::TrackPoint::directionError`

## Covariance Matrix

```

// Direction
const float theta(parameter[Acts::eBoundTheta]);
const float phi(parameter[Acts::eBoundPhi]);
const decltype(edm4eic::TrackPoint::directionError) directionError{
    static_cast<float>(covariance(Acts::eBoundTheta, Acts::eBoundTheta)),
    static_cast<float>(covariance(Acts::eBoundPhi, Acts::eBoundPhi)),
    static_cast<float>(covariance(Acts::eBoundTheta, Acts::eBoundPhi))
};
    
```

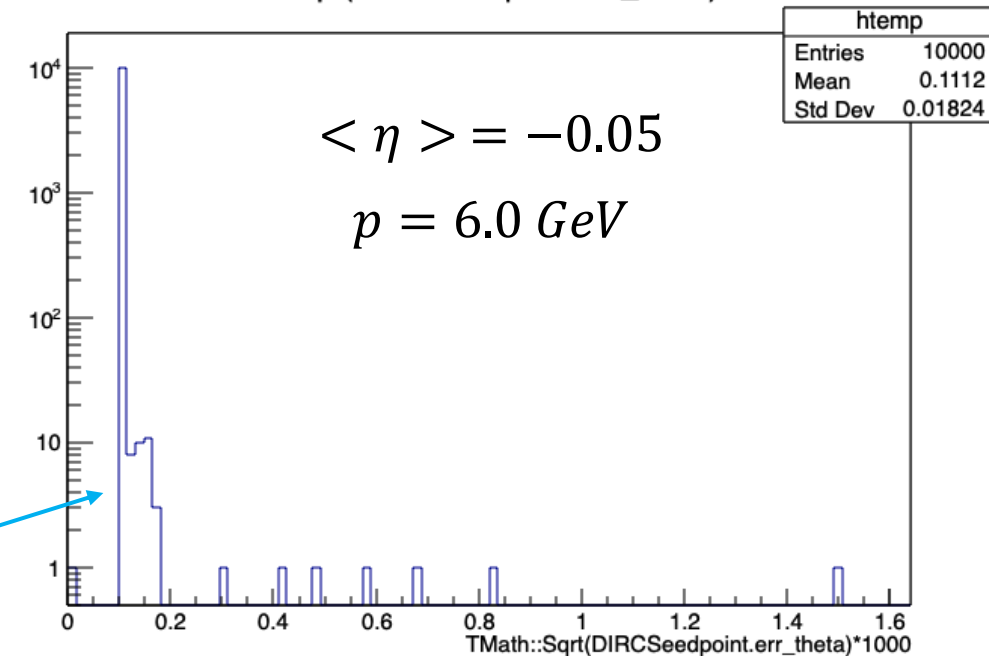
TrackPropagation.cc

```

auto DIRC_proj_pos    = proj_DIRC_point->position;
auto DIRC_proj_len    = proj_DIRC_point->pathlength;
auto DIRC_proj_mom    = proj_DIRC_point->momentum;
auto DIRC_proj_theta  = proj_DIRC_point->theta;
auto DIRC_proj_phi    = proj_DIRC_point->phi;
auto DIRC_proj_theta_theta_error = proj_DIRC_point->directionError.xx;
auto DIRC_proj_phi_phi_error     = proj_DIRC_point->directionError.yy;
auto DIRC_proj_theta_phi_error   = proj_DIRC_point->directionError.xy;
TVector3 proj_pos_vector(DIRC_proj_pos.x, DIRC_proj_pos.y, DIRC_proj_pos.z);
TVector3 proj_mom_vector(DIRC_proj_mom.x, DIRC_proj_mom.y, DIRC_proj_mom.z);
    
```

## Propagated track point information

TMath::Sqrt(DIRCSeedpoint.err\_theta)\*1000

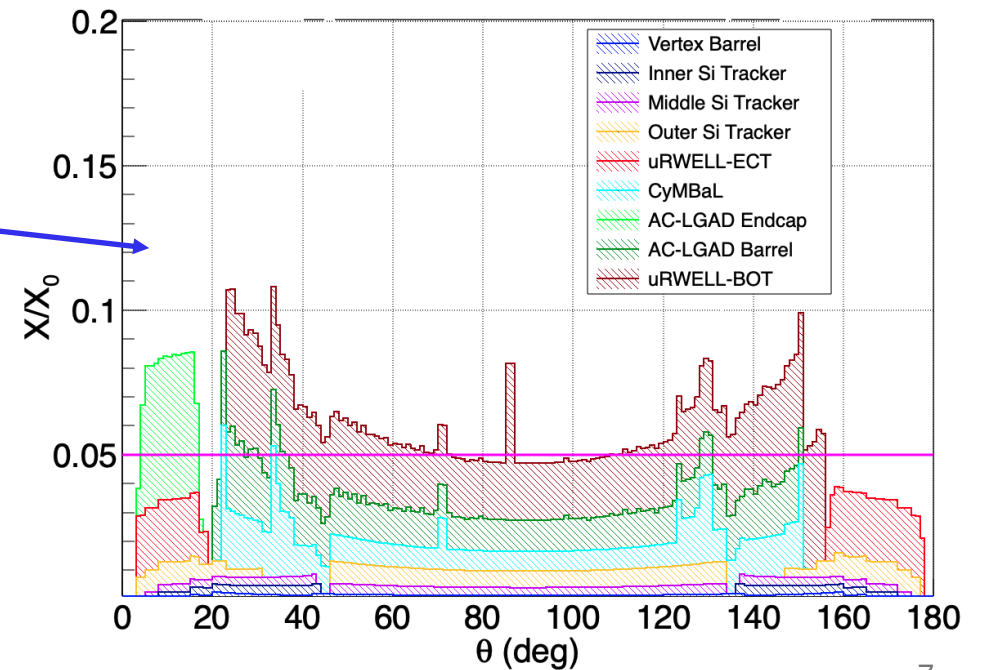
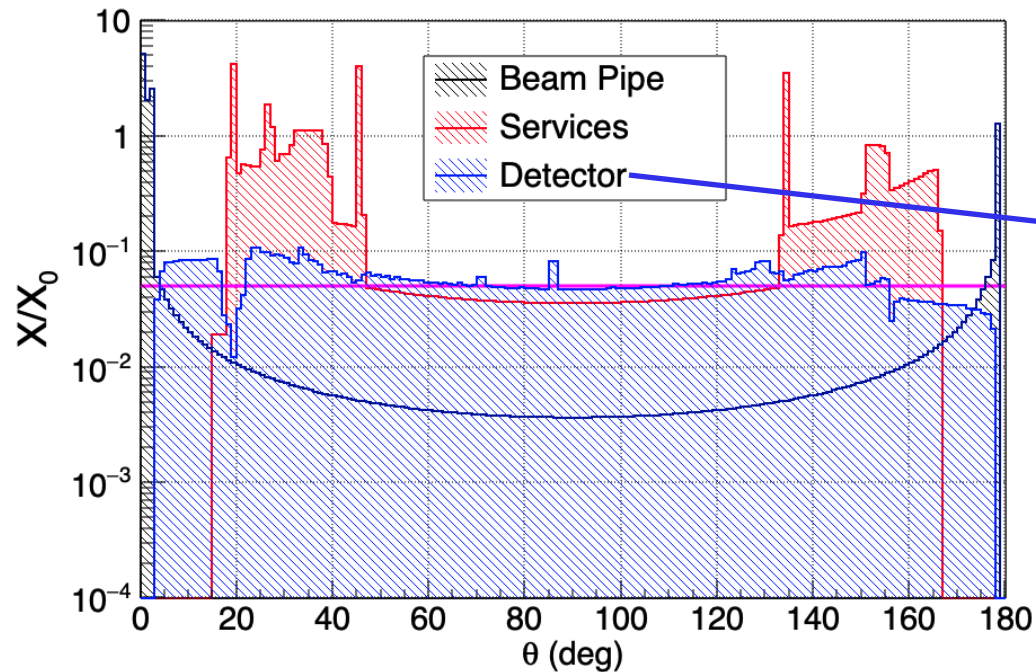
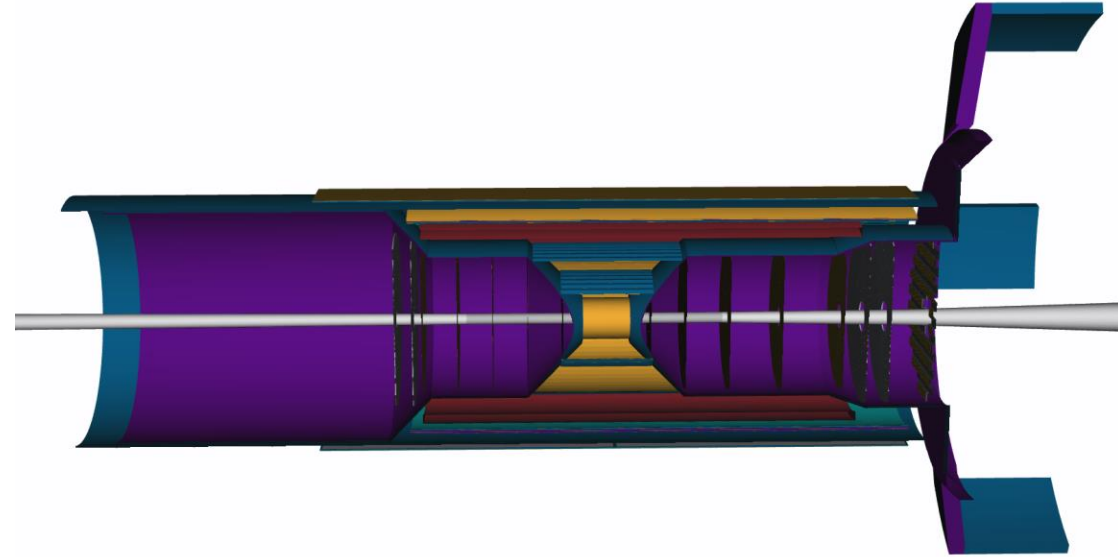


$\sqrt{\sigma_{\theta}^2}$  [mrad]

- ❑ Resolution is mean of histogram

$$\rightarrow \sigma_{\theta}^{cov} = \langle \sqrt{\sigma_{\theta}^2} \rangle = 0.11 \text{ mrad}$$

- ❑ ePIC: 24.11.1
- ❑ ElCrecon: v1.19.0
- ❑ Single particle  $\pi^-$
- ❑ Discrete momenta settings
- ❑  $0^\circ \leq \Delta\phi \leq 360^\circ$
- ❑  $\Delta\theta = 2^\circ$

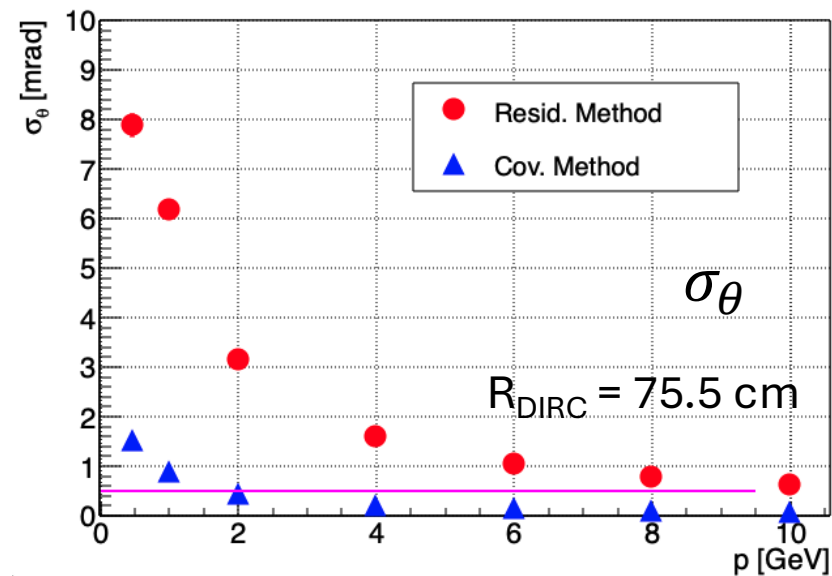




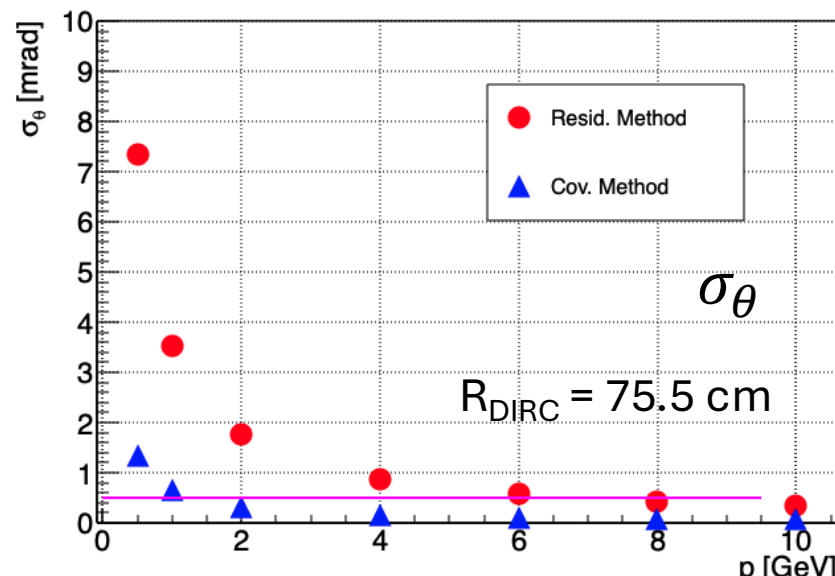
# Angular Resolution Results



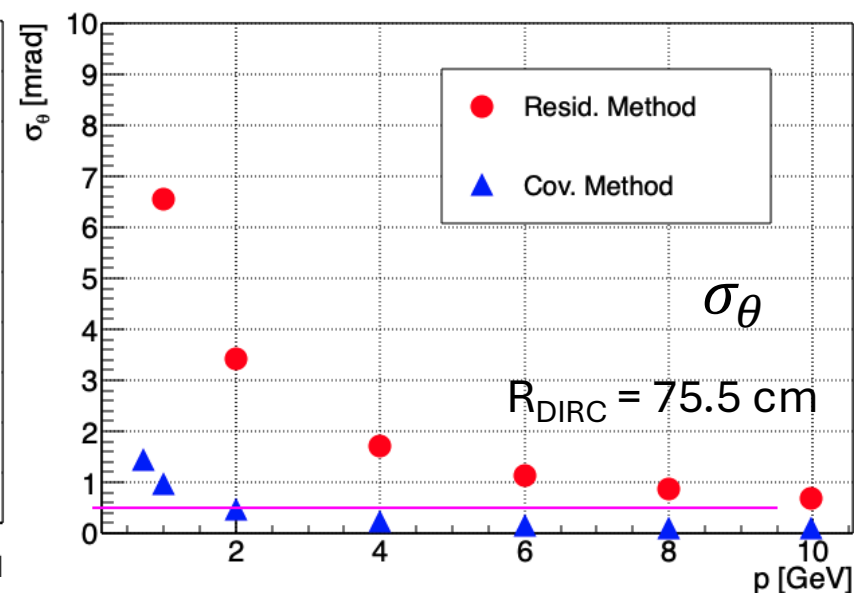
$142 < \theta < 144, \langle \eta \rangle = -1.10$



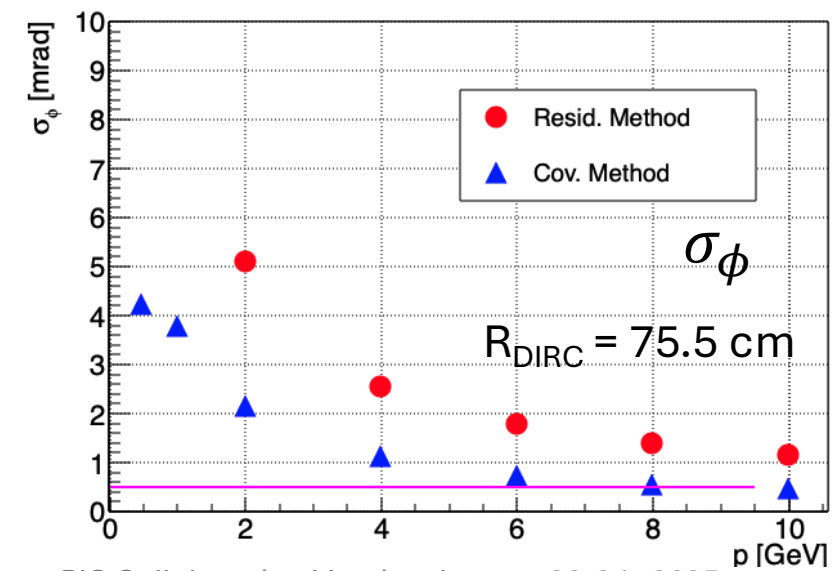
$92 < \theta < 94, \langle \eta \rangle = -0.05$



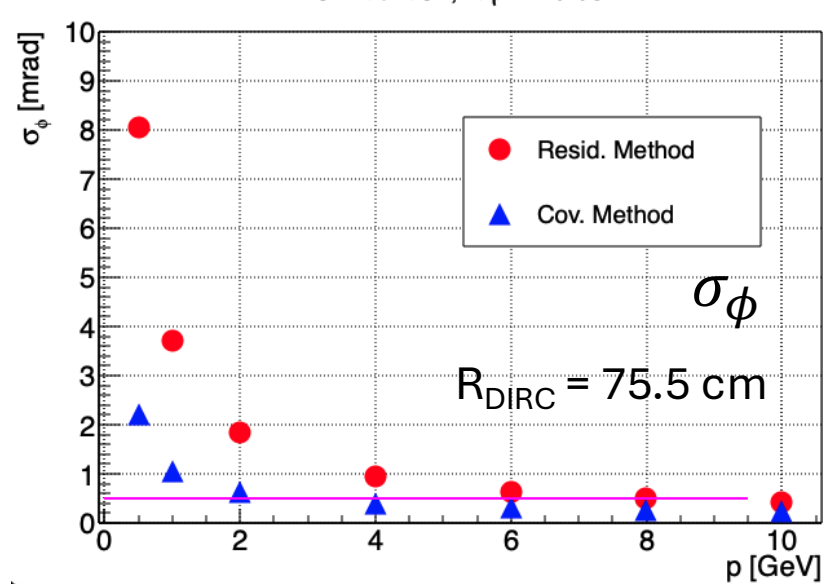
$32 < \theta < 34, \langle \eta \rangle = 1.22$



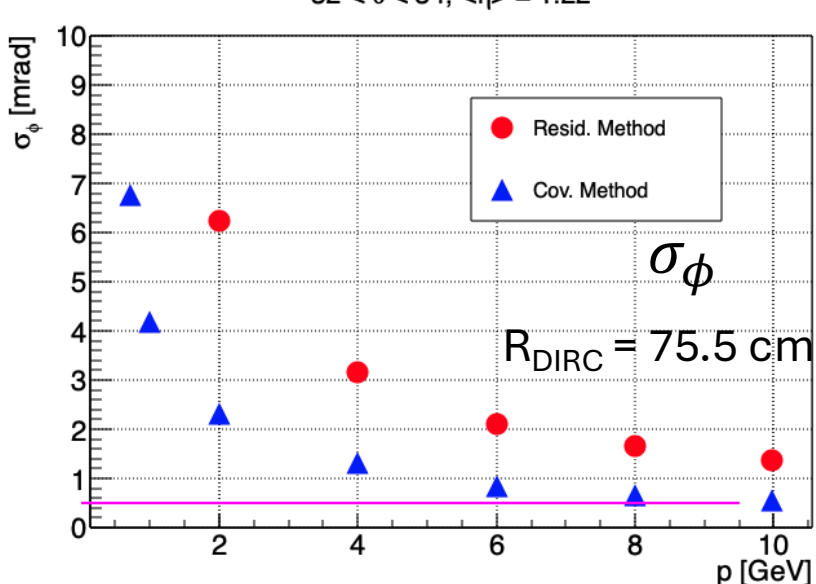
$142 < \theta < 144, \langle \eta \rangle = -1.10$



$92 < \theta < 94, \langle \eta \rangle = -0.05$



$32 < \theta < 34, \langle \eta \rangle = 1.22$





- ❑ Two methods were implemented to estimate the tracking angular resolution at the hpDIRC
  - Each method gives different results
- ❑ The **Covariance matrix** approach gives much better angular resolutions than the **Residual method**
  - Expected both methods to give similar results
- ❑ Generally, polar angle ( $\theta$ ) resolution is better than ( $\phi$ ) resolution