PERSISTENT DATA STORAGE IN CHAOS: SOME CONSIDERATIONS

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MOTIVATIONS

Framework

- Huge amounts of data, such as the ones produced by physics experiments
- Data are produced at very high rate

• Needs

- Historical DB to be managed and queried
 - Time series
 - Conditions on data (ex.: out of range)
- High performance, especially in inserting data
- Data access through abstraction layer, to provide physical and logical independence

ACTIVITIES

Providing access

- defining actions (insert, queries) relevant to CHAOS
- identifying reliable, efficient OS tools to store and manage data
- dealing with data modeling issues

Integration in CHAOS

- providing high-level API's for data access
- DBMS transparency/independence

DATA ACCESS

2 levels

- Basic (elementary) queries
 - Limited number
 - Implemented on top of storage system API's
- Higher level queries
 - Composition of elementary queries
 - Composition formalization
 - Composition implemented on top of basic queries

DATA ACCESS (LOWER LEVEL)

Query characterization

- Set of simple & general basic queries
- CHAOSQL_value([set_of_devs], time_interval, rate)
 - Returns for each device in set_of_devs, the time series of all measured values, at the given rate
- CHAOSQL_condition(device, condition, time interval, rate)
 - Returns for the given device, all values measured at times (in the given time_interval) when the given condition is verified, at the given rate
- Up to now. Maybe more?
- Query resolution algorithms implementation

DATA ACCESS (UPPER LEVEL)

Query characterization

- Composition mechanism of elementary queries (syntax/semantics)
- Implementation of complex query resolution algorithms
- CHAOSQL_fetch(complex_query)
 - Complex_query: AND/OR expression. Composition of queries

DATA STORAGE TOOLS

- Framework has many similarities with systems for managing/dealing with/exploiting web and social networks data
 - Big data (web pages, SN users profiles, logs, ...)
 - High data production rate
 - Statistics and data warehouse/mining
- What we know from those cases?
 - Relational DBMS too complex/too slow
 - Scalability is important

NOSQL

NoSQL

- Key-value
- Simple schemata
- No join
- No transaction
- Large size
- Scalability (Map-reduce)
- Efficiency
- Introduced to deal with big data produced in social networking

ACTIVITIES AND NOSQL

NoSQL systems evaluation

- We need to compare different NoSQL systems
- Creating a benchmark
- Evaluation
 - Efficiency
 - Scalability
 - Functionalities

SW LAYER

Abstraction

- Design and development of sw layer
 - Provide unique interface for data access
 - Independence from underlying DBMS
 - Extendibility to more DBMS
- Query resolution
 - AND/OR expressions of lower level queries