

# Dusting off the Cosmic Microwave Background with Diffusion Models

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Credit: ESO/P. Horálek

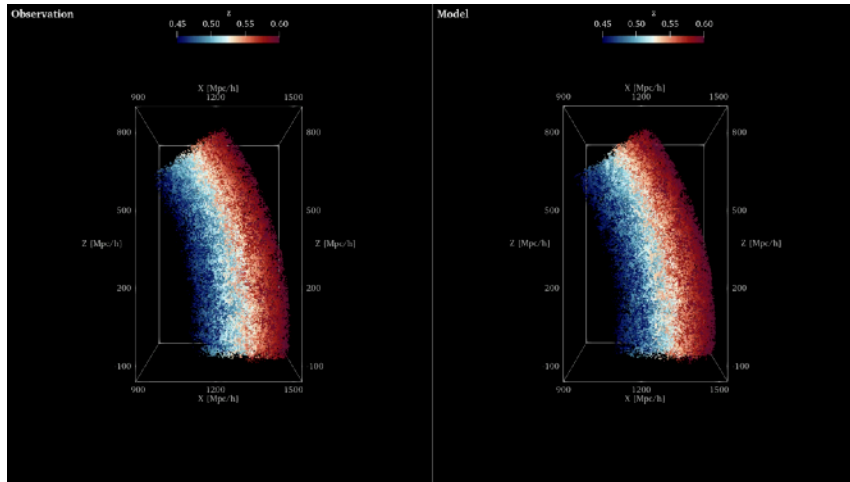
# Also happy to chat about...



*Simulation-Based Inference*

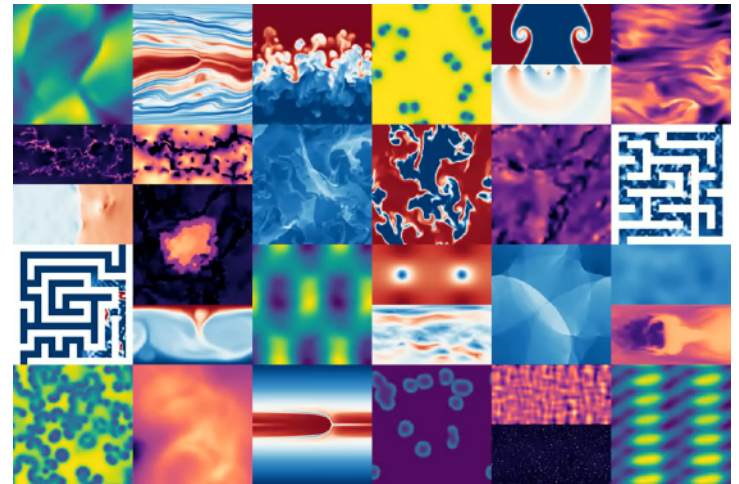
X

*Galaxy Clustering*



# Polymathic

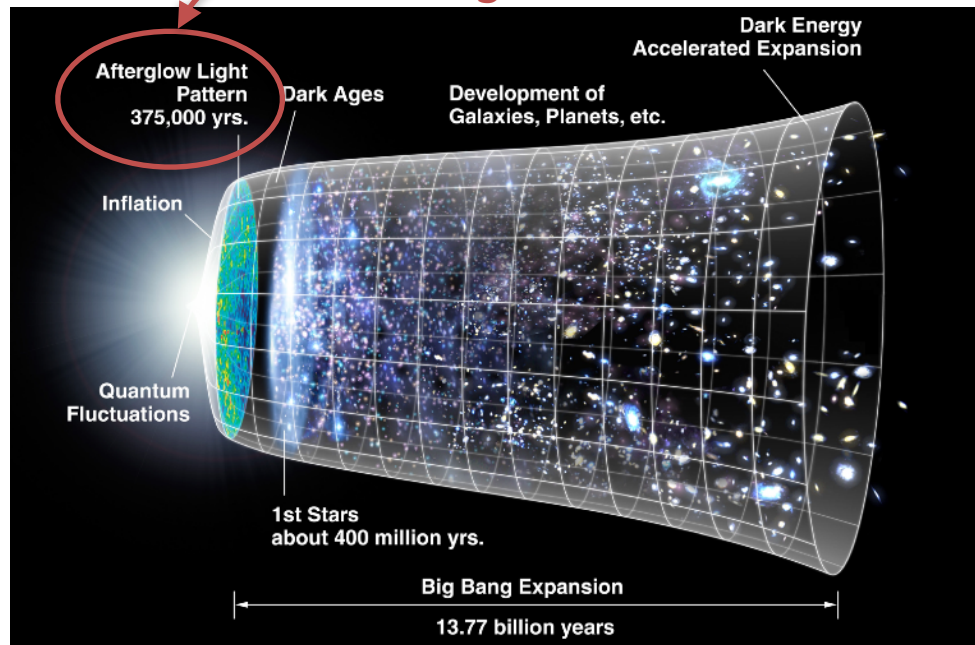
*Foundation Models for Science*



# History of the Universe: an Inference Problem

## Cosmic Microwave Background (CMB)

→ Are there *B*-modes in the CMB?



Surprisingly well described by the simple  $\Lambda$ CDM model

But the values of the parameters of this model can change a lot the story...

$$\phi = (\Omega_m, \Omega_b, h, n_s, \sigma_8, \dots)$$

Mass fluctuation amplitude

Matter density fraction

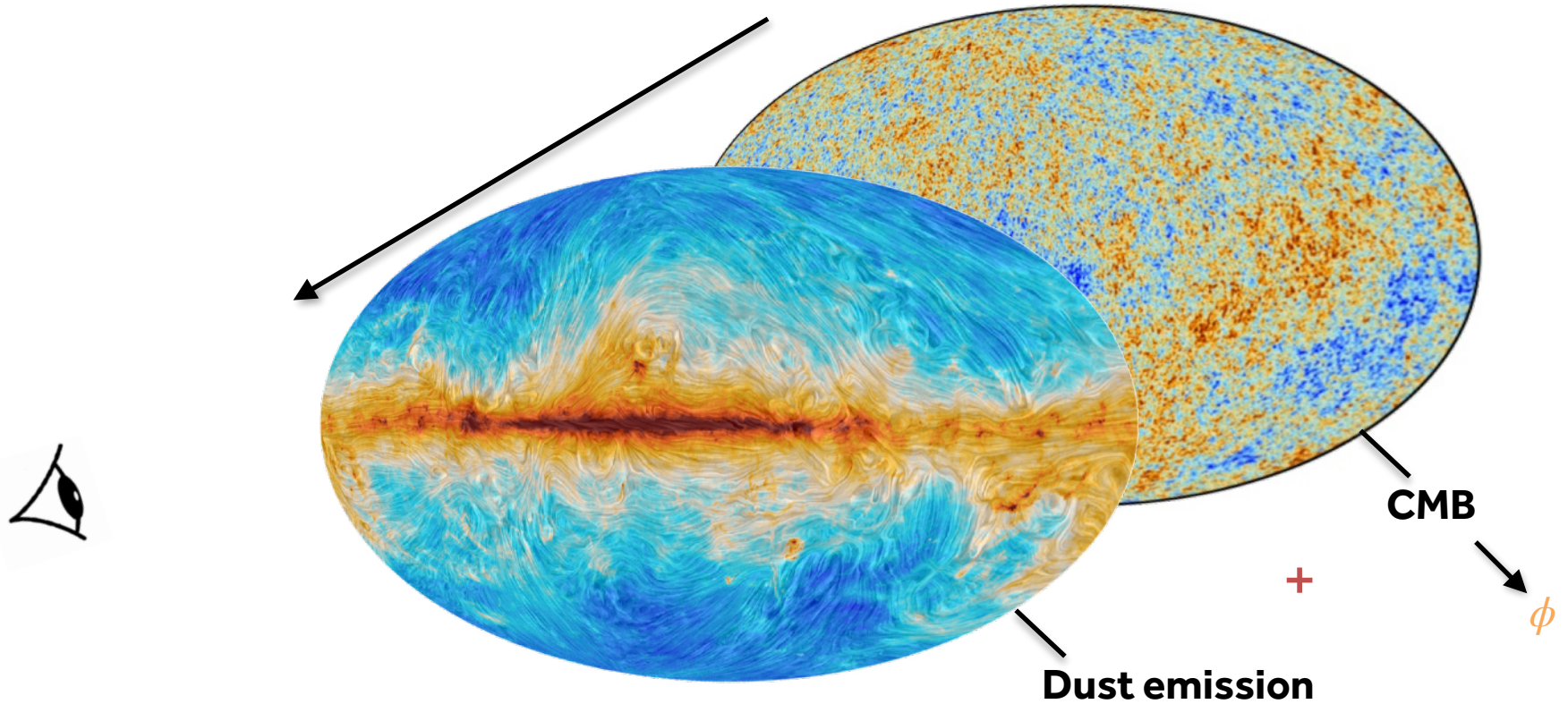
Baryon density fraction

Reduced Hubble constant

Spectral index of adiabatic perturbations

# Dust = **Foreground** to the Cosmic Microwave Background

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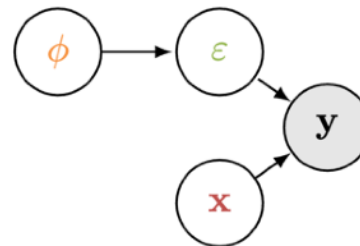


# Statistical Challenges

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- 1) Need for a **refined model of the dust emission**.
- 2) Need for a reliable **component separation method**.
- 3) Need to combine the above for **cosmological inference**.

# Formalization of the Problem

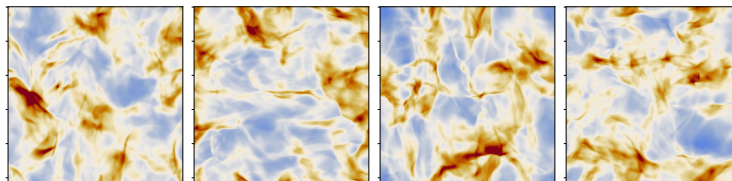


- We observe  $\mathbf{y} = \mathbf{x} + \boldsymbol{\varepsilon}$
- The **CMB is Gaussian (!)**  $\boldsymbol{\varepsilon} \sim \mathcal{N}(0, \sigma^2 \boldsymbol{\Sigma}_\phi)$  (to a very good approximation)  
cosmological parameters (typically 6 params.)

- We assume that we have a “prior model” of dust taking the form of a **set of**

**examples:**  $\mathcal{T} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$

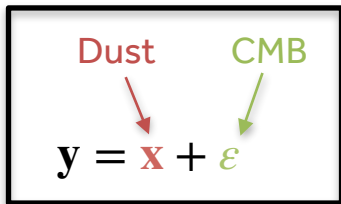
e.g. **simulations** →



Burkhart et al. (2020)

- Two goals:
  - 1) Component Separation** → Sampling  $p(\boldsymbol{\varepsilon}, \mathbf{x} | \mathbf{y}, \boldsymbol{\phi})$  (but  $p(\mathbf{x} | \mathbf{y}, \boldsymbol{\phi})$  is enough!)
  - 2) Cosmological Inference** → Sampling  $p(\boldsymbol{\phi} | \mathbf{y})$

Reminder...



Dust

CMB

$$\mathbf{y} = \mathbf{x} + \varepsilon$$

$\phi$  is fixed here!

## 1. Component Separation with Diffusion Models

D. Heurtel-Depeiges, B. Burkhart, R. Ohana, **BRSB**, MLPS NeurIPS Workshop (2023)

(Oral)

astro-ph.CO arXiv:2310.16285

Sampling of  $p(\mathbf{x} | \mathbf{y}, \phi) \propto p(\mathbf{y} | \mathbf{x}, \phi)p(\mathbf{x})$

likelihood  $\sim \mathcal{N}(\mathbf{x}, \sigma^2 \Sigma_\phi)$

dust prior  
→ needs to be modeled

# Diffusion Models for Generative Modeling

Sohl-Dickstein et al. (2015), Ho et al. (2020), Song et al. (2021)

**Forward SDE:**

$$dz_t = -\frac{1}{2}\beta(t)z_t dt + \sqrt{\beta(t)} d\mathbf{w}_t$$

Easy



$t = 0$

$\mathbf{z}_0 \sim p_{\text{target}}$



$t = 1$

$\mathbf{z}_1 \sim \mathcal{N}(0, I_d)$



Hard

**Backward SDE:**

$$dz_t = \left[ -\frac{1}{2}\beta(t)z_t - \beta(t) \underbrace{\nabla_{z_t} \log p_t(z_t)}_{\text{Score function}} \right] dt + \sqrt{\beta(t)} d\bar{\mathbf{w}}_t$$

Score function



# Idea 1: Diffusion Models as a Mapping $p_{\text{dust}} \leftrightarrow p_{\text{CMB}}$

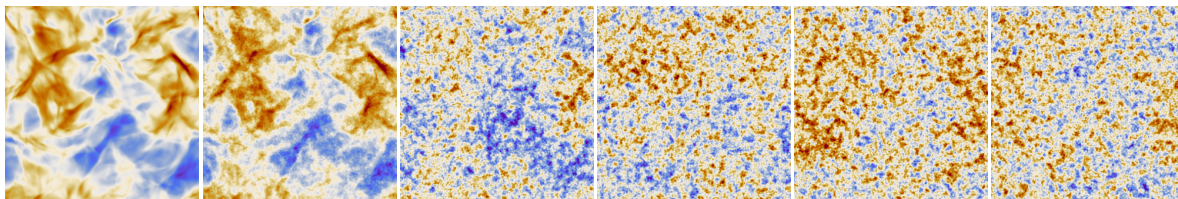
**Forward SDE:** 
$$dz_t = -\frac{1}{2}\beta(t)z_t dt + \sqrt{\beta(t)}\Sigma_{\phi}^{\frac{1}{2}} d\mathbf{w}_t$$

Easy



$t = 0$

$\mathbf{z}_0 \sim p_{\text{dust}}$



$t = 1$

$\mathbf{z}_1 \sim p_{\text{CMB}}$

$\mathcal{T} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$



Hard

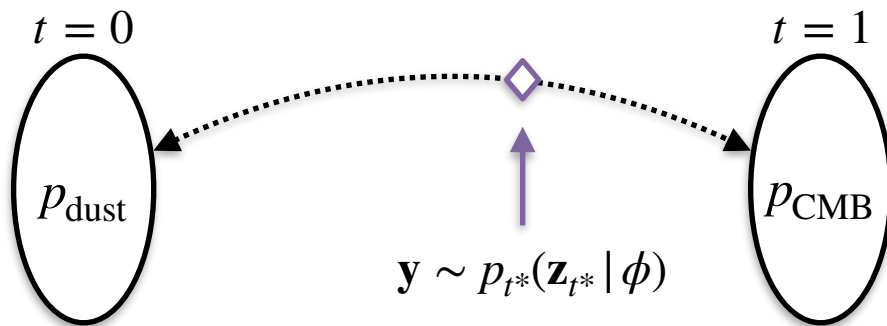
**Backward SDE:** 
$$dz_t = \left[ -\frac{1}{2}\beta(t)z_t - \beta(t)\Sigma_{\phi} \underbrace{\nabla_{z_t} \log p_t(z_t)} \right] dt + \sqrt{\beta(t)}\Sigma_{\phi}^{\frac{1}{2}} d\bar{\mathbf{w}}_t$$

Score function

## Idea 2: Component Separation = Solving Backward SDE

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**Component Separation**  $\rightarrow$  Sampling  $p(\mathbf{x} | \mathbf{y}, \phi)$



Sampling  $p(\mathbf{x} | \mathbf{y}, \phi) \leftrightarrow$  Solving the Backward SDE starting from  $\mathbf{y}$

# Component Separation ?

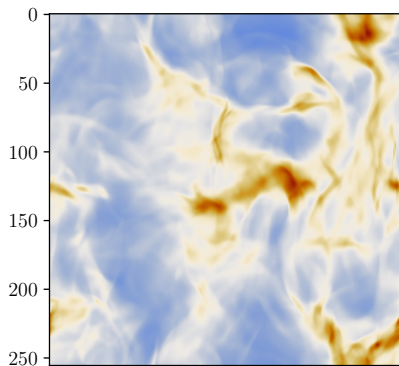
Visual assessment:



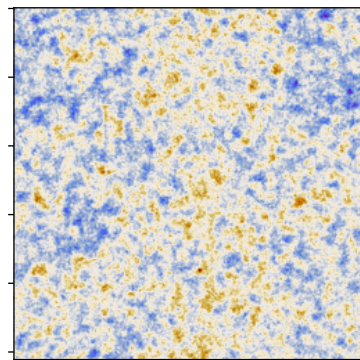
Dust  $\mathbf{x}$

CMB  $\epsilon$

True

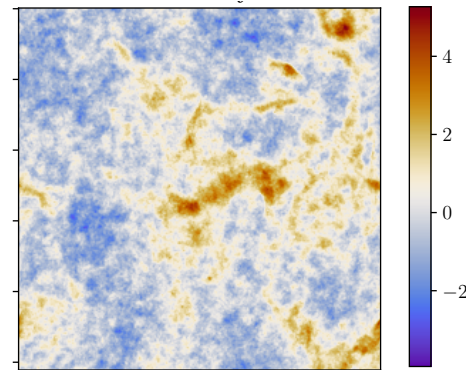


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Observation  $\mathbf{y}$

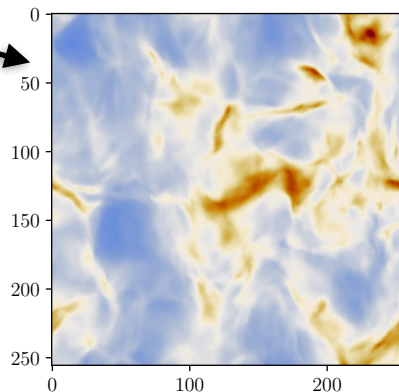


Sample from

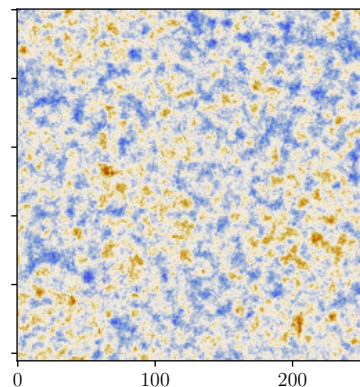
$$p(\mathbf{x} | \mathbf{y}, \phi)$$



Reconstructed



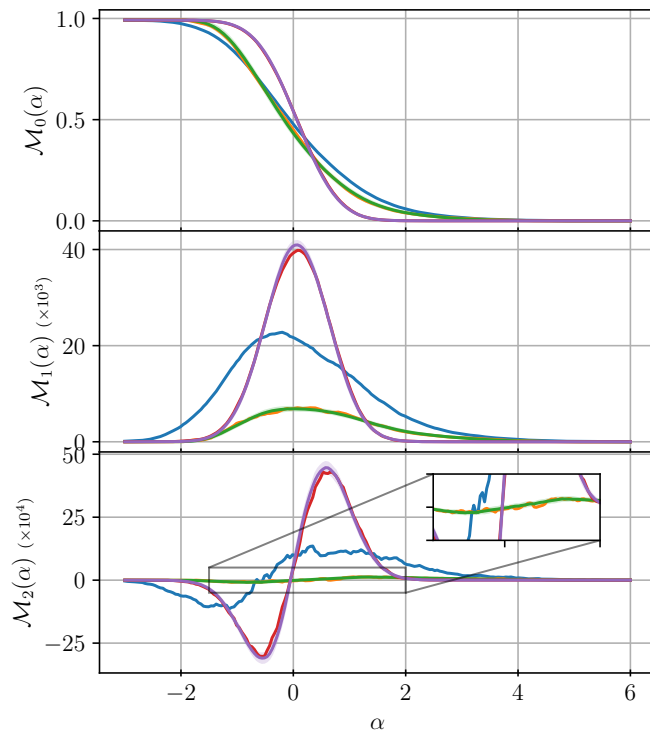
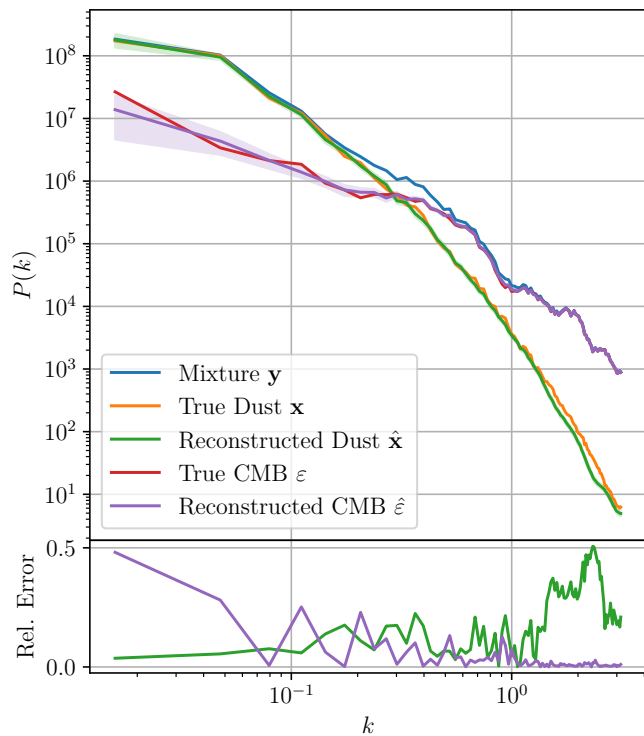
+



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# Statistics of the Reconstruction

Quantitative assessment:



Reminder...

$$\mathbf{y} = \mathbf{x} + \varepsilon \quad \text{with} \quad \varepsilon \sim \mathcal{N}(0, \sigma^2 \Sigma_{\phi})$$

Dust →  $\mathbf{x}$       CMB →  $\varepsilon$

## 2. Cosmological Inference

D. Heurtel-Depeiges, C. Margossian, R. Ohana, **BRSB**, ICML (2024)

stat.ML arXiv:2402.19455



[rubenohana/Gibbs-Diffusion](https://github.com/rubenohana/Gibbs-Diffusion)

Sampling of  $p(\phi | \mathbf{y})$

# Cosmological Inference: Recipe

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Goal: Sampling of  $p(\phi | \mathbf{y})$

Ingredients: 1) Dust prior  $p_{\text{dust}}(\mathbf{x})$  (learned through examples)  
2) Prior on the cosmological parameters  $p(\phi)$   
3) A diffusion model enabling the sampling of  $p(\mathbf{x} | \mathbf{y}, \phi)$

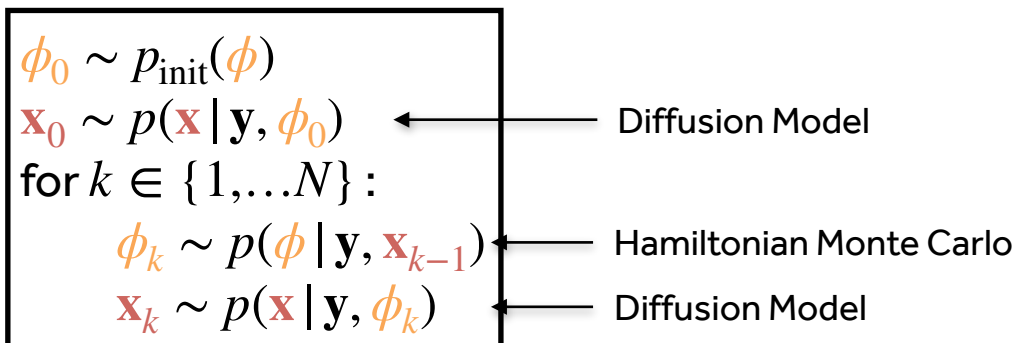
Recipe: **Gibbs sampling** of  $p(\phi, \mathbf{x} | \mathbf{y})$

# Cosmological Inference: Recipe

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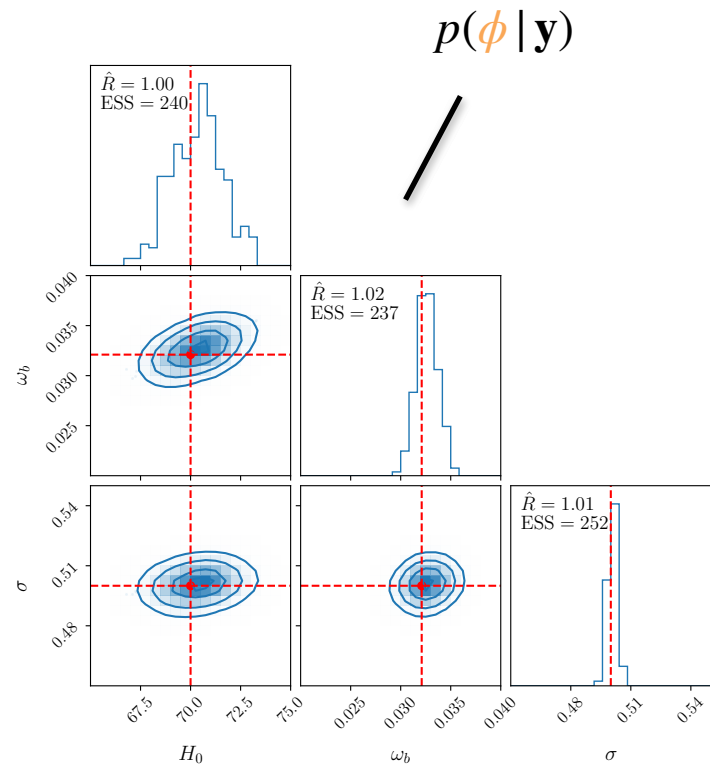
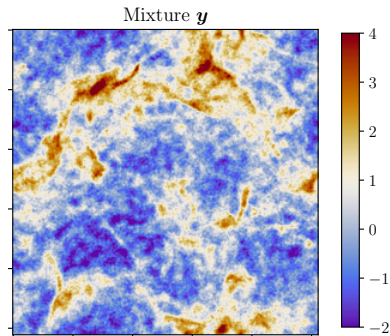
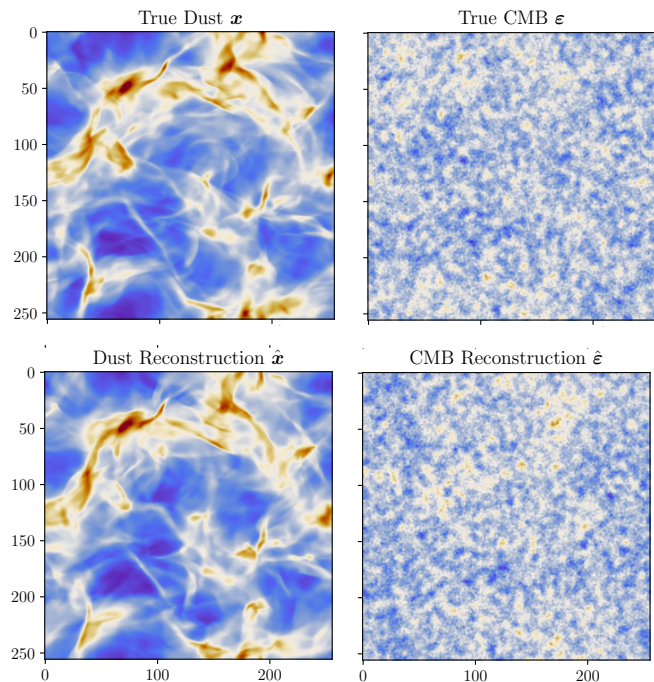
Recipe: Gibbs sampling of  $p(\phi, \mathbf{x} | \mathbf{y}) \rightarrow$  “**Gibbs Diffusion**” (**GDiff**)

Create a Markov Chain  $(\mathbf{x}_k, \phi_k)_{0 \leq k \leq N}$  as follows:



# Inference Example

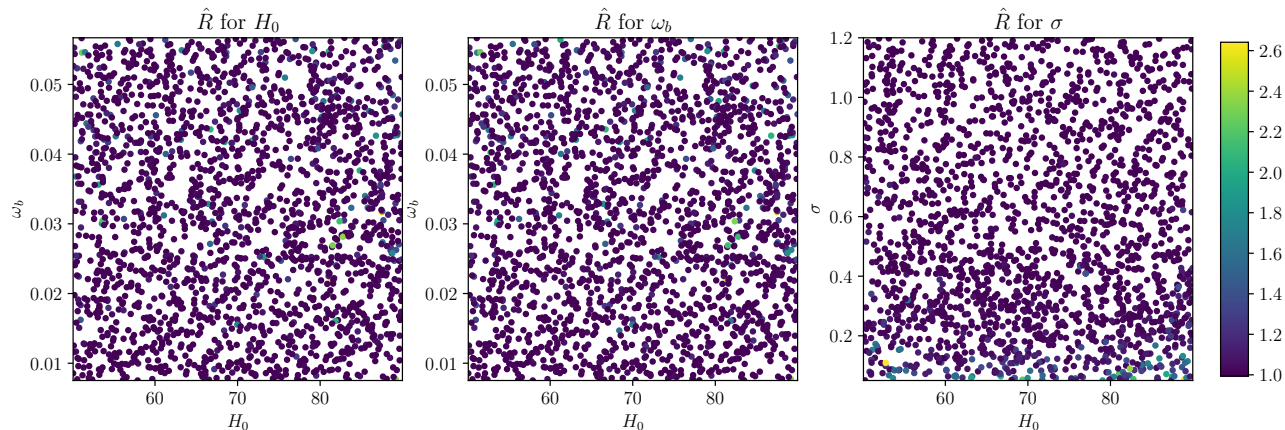
$$\phi = (H_0, \omega_b, \sigma)$$



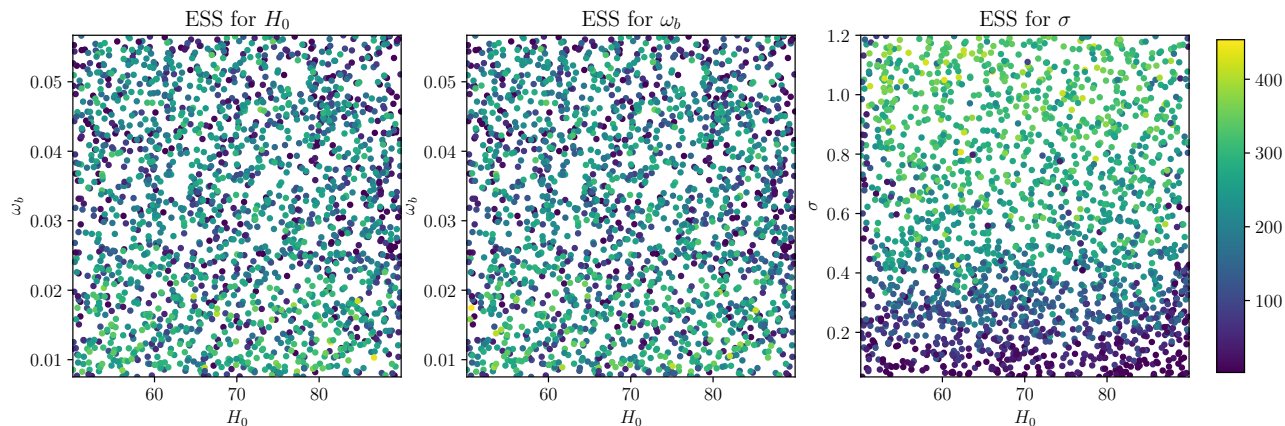


# Validation of the Bayesian Computation

$\hat{R}$  diagnostic  
for convergence



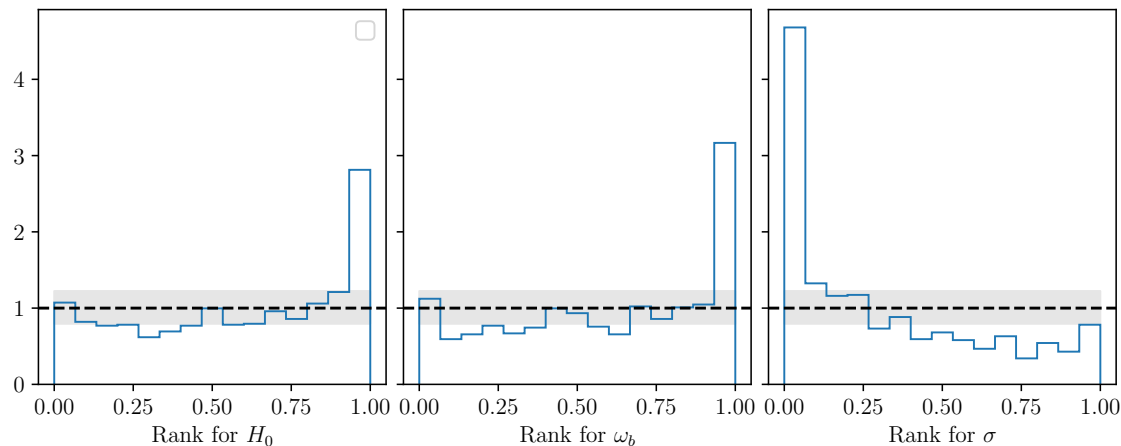
ESS diagnostic  
for sampling efficiency



# Validation of the Bayesian Computation

## Simulation-Based Calibration diagnostic for posterior estimation accuracy

Talts et al. (2018)



- ◆ Ranks for  $H_0$  and  $\omega_b$  are  $\sim$  compatible with uniform distribution
- ◆ Ranks for  $\sigma$  indicates some bias introduced by the diffusion model

$$\mathbf{y} = \mathbf{x} + \varepsilon \quad \text{with} \quad \varepsilon \sim \mathcal{N}(0, \sigma^2 \Sigma_{\phi})$$

### 3. “Gibbs Diffusion”: a Generic Method for Blind Denoising

D. Heurtel-Depeiges, C. Margossian, R. Ohana, **BRSB**, ICML (2024)

stat.ML arXiv:2402.19455

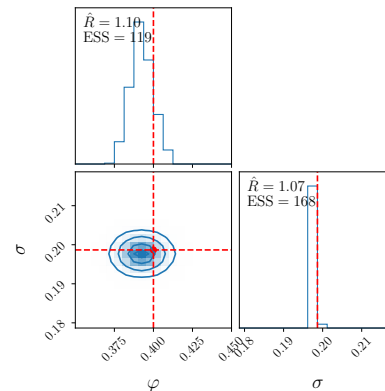
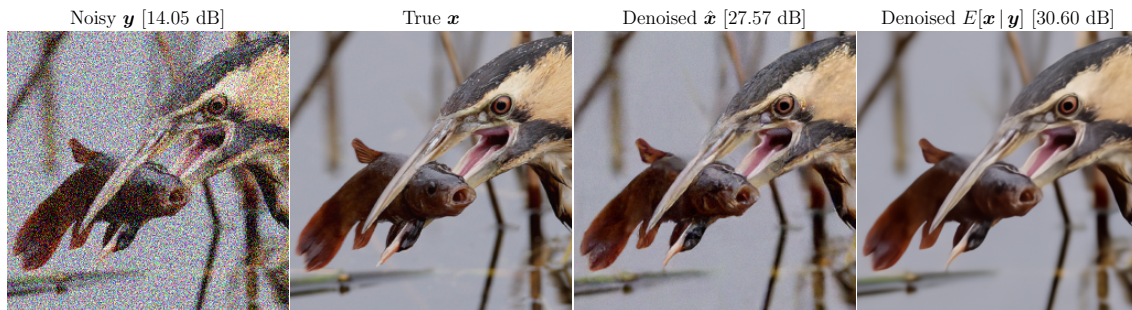


[rubenohana/Gibbs-Diffusion](https://github.com/rubenohana/Gibbs-Diffusion)

Blind Denoising = Sampling of  $p(\mathbf{x}, \phi \mid \mathbf{y})$

# Blind Denoising on Natural Images

- ◆  $\mathbf{y} = \mathbf{x} + \boldsymbol{\varepsilon}$  with  $\boldsymbol{\varepsilon}$  a colored noise with unknown exponent (power spectrum is  $S_{\boldsymbol{\varepsilon}}(\mathbf{k}) \propto k^{\varphi}$ )
- ◆ Diffusion model conditioned on  $\varphi$  trained on ImageNet



# Denoising Benchmark

## ◆ Peak signal-to-noise ratio

Dataset	Noise Level $\sigma$	$\varphi = -1 \rightarrow$ Pink noise				$\varphi = 0 \rightarrow$ White noise				$\varphi = 1 \rightarrow$ Blue noise			
		BM3D	DnCNN	GDiff $\hat{x}$	GDiff $\mathbb{E}[\mathbf{x}   \mathbf{y}]$	BM3D	DnCNN	GDiff $\hat{x}$	GDiff $\mathbb{E}[\mathbf{x}   \mathbf{y}]$	BM3D	DnCNN	GDiff $\hat{x}$	GDiff $\mathbb{E}[\mathbf{x}   \mathbf{y}]$
ImageNet	0.06	31.0 $\pm$ 0.2	30.2 $\pm$ 0.2	29.3 $\pm$ 0.3	<b>32.2</b> $\pm$ 0.3	33.7 $\pm$ 0.3	33.4 $\pm$ 0.3	31.5 $\pm$ 0.3	<b>34.4</b> $\pm$ 0.3	34.7 $\pm$ 0.4	33.8 $\pm$ 0.4	32.3 $\pm$ 0.4	<b>35.3</b> $\pm$ 0.4
	0.1	27.8 $\pm$ 0.2	26.8 $\pm$ 0.1	26.7 $\pm$ 0.2	<b>29.4</b> $\pm$ 0.2	31.8 $\pm$ 0.3	31.8 $\pm$ 0.4	29.7 $\pm$ 0.4	<b>32.7</b> $\pm$ 0.4	32.1 $\pm$ 0.4	31.5 $\pm$ 0.3	29.9 $\pm$ 0.4	<b>32.9</b> $\pm$ 0.3
	0.2	23.5 $\pm$ 0.2	21.7 $\pm$ 0.1	23.0 $\pm$ 0.3	<b>25.7</b> $\pm$ 0.3	28.1 $\pm$ 0.4	28.4 $\pm$ 0.4	26.5 $\pm$ 0.4	<b>29.3</b> $\pm$ 0.4	29.5 $\pm$ 0.4	28.6 $\pm$ 0.4	27.6 $\pm$ 0.4	<b>30.5</b> $\pm$ 0.4
CBSD68	0.06	31.2 $\pm$ 0.2	30.6 $\pm$ 0.1	29.2 $\pm$ 0.2	<b>32.2</b> $\pm$ 0.2	33.8 $\pm$ 0.3	34.2 $\pm$ 0.3	31.2 $\pm$ 0.3	<b>34.4</b> $\pm$ 0.3	35.0 $\pm$ 0.3	34.8 $\pm$ 0.3	32.2 $\pm$ 0.3	<b>35.5</b> $\pm$ 0.3
	0.1	27.9 $\pm$ 0.2	26.9 $\pm$ 0.1	26.2 $\pm$ 0.3	<b>29.1</b> $\pm$ 0.3	31.3 $\pm$ 0.3	31.7 $\pm$ 0.3	28.6 $\pm$ 0.3	<b>31.8</b> $\pm$ 0.3	33.0 $\pm$ 0.3	32.7 $\pm$ 0.3	30.6 $\pm$ 0.4	<b>33.8</b> $\pm$ 0.4
	0.2	23.5 $\pm$ 0.2	21.7 $\pm$ 0.1	23.0 $\pm$ 0.3	<b>25.6</b> $\pm$ 0.2	27.8 $\pm$ 0.3	28.2 $\pm$ 0.3	25.4 $\pm$ 0.3	<b>28.5</b> $\pm$ 0.3	29.6 $\pm$ 0.3	28.9 $\pm$ 0.2	27.4 $\pm$ 0.3	<b>30.6</b> $\pm$ 0.3

## ◆ Structural similarity

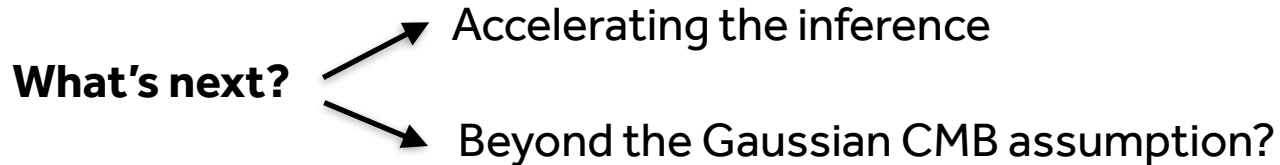
Dataset	Noise Level $\sigma$	$\varphi = -1 \rightarrow$ Pink noise				$\varphi = 0 \rightarrow$ White noise				$\varphi = 1 \rightarrow$ Blue noise			
		BM3D	DnCNN	GDiff $\hat{x}$	GDiff $\mathbb{E}[\mathbf{x}   \mathbf{y}]$	BM3D	DnCNN	GDiff $\hat{x}$	GDiff $\mathbb{E}[\mathbf{x}   \mathbf{y}]$	BM3D	DnCNN	GDiff $\hat{x}$	GDiff $\mathbb{E}[\mathbf{x}   \mathbf{y}]$
ImageNet	0.06	0.90 $\pm$ 0.01	0.88 $\pm$ 0.00	0.86 $\pm$ 0.01	<b>0.92</b> $\pm$ 0.00	0.92 $\pm$ 0.00	0.92 $\pm$ 0.00	0.88 $\pm$ 0.01	<b>0.93</b> $\pm$ 0.00	0.94 $\pm$ 0.00	0.92 $\pm$ 0.00	0.90 $\pm$ 0.00	<b>0.95</b> $\pm$ 0.00
	0.1	0.81 $\pm$ 0.01	0.76 $\pm$ 0.01	0.77 $\pm$ 0.01	<b>0.86</b> $\pm$ 0.01	0.90 $\pm$ 0.01	0.90 $\pm$ 0.01	0.84 $\pm$ 0.01	<b>0.91</b> $\pm$ 0.00	0.90 $\pm$ 0.01	0.88 $\pm$ 0.01	0.85 $\pm$ 0.01	<b>0.92</b> $\pm$ 0.00
	0.2	0.63 $\pm$ 0.01	0.53 $\pm$ 0.01	0.62 $\pm$ 0.02	<b>0.74</b> $\pm$ 0.02	0.79 $\pm$ 0.01	0.80 $\pm$ 0.01	0.74 $\pm$ 0.01	<b>0.83</b> $\pm$ 0.01	0.83 $\pm$ 0.01	0.79 $\pm$ 0.01	0.78 $\pm$ 0.01	<b>0.87</b> $\pm$ 0.01
CBSD68	0.06	0.90 $\pm$ 0.01	0.88 $\pm$ 0.00	0.84 $\pm$ 0.01	<b>0.92</b> $\pm$ 0.00	0.93 $\pm$ 0.00	<b>0.94</b> $\pm$ 0.00	0.88 $\pm$ 0.00	<b>0.94</b> $\pm$ 0.00	0.94 $\pm$ 0.00	0.94 $\pm$ 0.00	0.90 $\pm$ 0.00	<b>0.95</b> $\pm$ 0.00
	0.1	0.82 $\pm$ 0.01	0.78 $\pm$ 0.01	0.75 $\pm$ 0.01	<b>0.85</b> $\pm$ 0.01	0.89 $\pm$ 0.00	<b>0.90</b> $\pm$ 0.00	0.81 $\pm$ 0.01	<b>0.90</b> $\pm$ 0.00	0.91 $\pm$ 0.00	0.90 $\pm$ 0.00	0.86 $\pm$ 0.00	<b>0.93</b> $\pm$ 0.00
	0.2	0.65 $\pm$ 0.01	0.55 $\pm$ 0.01	0.61 $\pm$ 0.01	<b>0.74</b> $\pm$ 0.01	0.79 $\pm$ 0.01	0.80 $\pm$ 0.01	0.69 $\pm$ 0.01	<b>0.81</b> $\pm$ 0.01	0.83 $\pm$ 0.01	0.79 $\pm$ 0.01	0.76 $\pm$ 0.01	<b>0.86</b> $\pm$ 0.01

→ **GDiff** posterior mean estimates **outperform** baselines

# Conclusion

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- Diffusion models to enable **posterior sampling** for **CMB component separation**
- **Cosmological inference** using a **Gibbs sampler** (GDiff)
  - allows to analyze CMB data with arbitrary diffusion-based foreground priors
- **GDiff**: Generic method for **blind denoising**



**Thank you for your attention!**

