



FLUKA MC for FOOT:
the case of gamma de-excitations
[some unexpected changes in MotherID]

Gamma de-excitation of nuclei: what is changed

Until version 2020:

De-excitation of excited nuclear states is performed “instantaneously” during a nuclear interaction (i.e. in the same place where interaction occurs)

❑ Drawback 1: at high energy (eg LHC or CR energies) even ps/fs mean lives correspond to measurable decay distances:

❑ LHC Pb-Pb ($\gamma \approx 2500$): 1 ns \rightarrow 750 m!, 1 ps \rightarrow 0.75 m

❑ CR, 1-100 PeV/n ($\gamma \approx 10^6$ - 10^8): 1 ps \rightarrow 0.3 – 30 km!, 1 fs \rightarrow 0.3 - 30 m, often excited nuclei can interact even before de-exciting!!

❑ Drawback 2: at “therapy” energies, Doppler broadening of both target/projectile emitted γ lines is overestimated:

❑ Target like: ^{16}O , $E \sim 0.1$ MeV/n: 1 ps \rightarrow 4.4 μm , $R \approx 3$ μm , many excited states will decay at rest

❑ Projectile like: ^{12}C , $E \sim 150$ MeV/n: 1 ns \rightarrow 15 cm, 1 ps \rightarrow 150 μm

Since version 2021:

By default excited nuclei with measurable/known mean life will not de-excite during the nuclear interaction which produced the excited state, but rather will fly until decay according to the level mean life

Old behaviour was justified by very short half-times.

Examples of gamma-decays:

Isotope E* (MeV) T_{1/2} (s)

⁷ Be ^{1*}	0.43	1.33	10 ⁻¹³
¹⁰ B ^{1*}	0.72	7.07	10 ⁻¹⁰
¹⁰ B ^{3*}	2.25	1.48	10 ⁻¹²
¹⁰ B ^{4*}	3.59	1.02	10 ⁻¹³
¹⁰ C ^{1*}	3.35	1.07	10 ⁻¹³
¹¹ C ^{4*}	6.34	7.62	10 ⁻¹⁴
¹² C ^{1*}	4.44	4.22	10 ⁻¹⁴
¹² C ^{3*}	3.85	8.60	10 ⁻¹²
¹⁴ C ^{2*}	6.59	3.00	10 ⁻¹²
¹⁴ C ^{3*}	6.73	6.60	10 ⁻¹¹

Isotope E* (MeV) T_{1/2} (s)

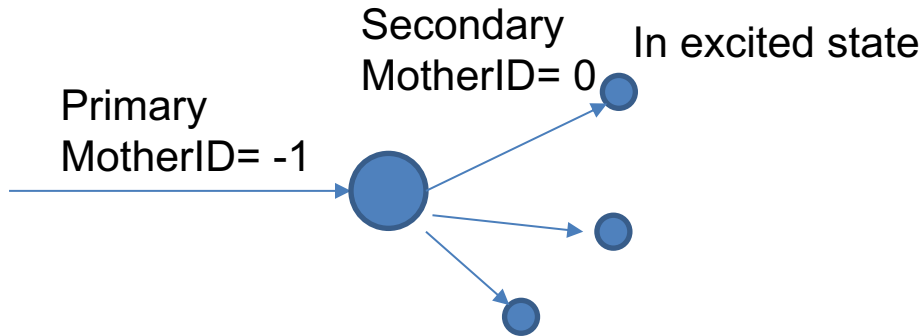
¹⁵ O ^{2*}	5.24	2.25	10 ⁻¹²
¹⁵ O ^{6*}	7.28	4.90	10 ⁻¹³
¹⁶ O ^{2*}	6.13	1.84	10 ⁻¹¹
¹⁶ O ^{7*}	8.87	1.25	10 ⁻¹³
¹⁷ O ^{1*}	0.87	1.79	10 ⁻¹⁰
¹⁷ O ^{2*}	3.06	8.00	10 ⁻¹⁴
¹⁸ O ^{1*}	1.98	1.94	10 ⁻¹²
¹⁸ O ^{2*}	3.55	1.72	10 ⁻¹¹
¹⁸ O ^{3*}	3.63	9.60	10 ⁻¹³

Isomers do not decay in flight: isomers are currently decayed only when at rest, since “isomers” in Fluka are defined as excited states with T_{1/2} > 1 μs, usually this is a very good approximation, unless for very large set-ups

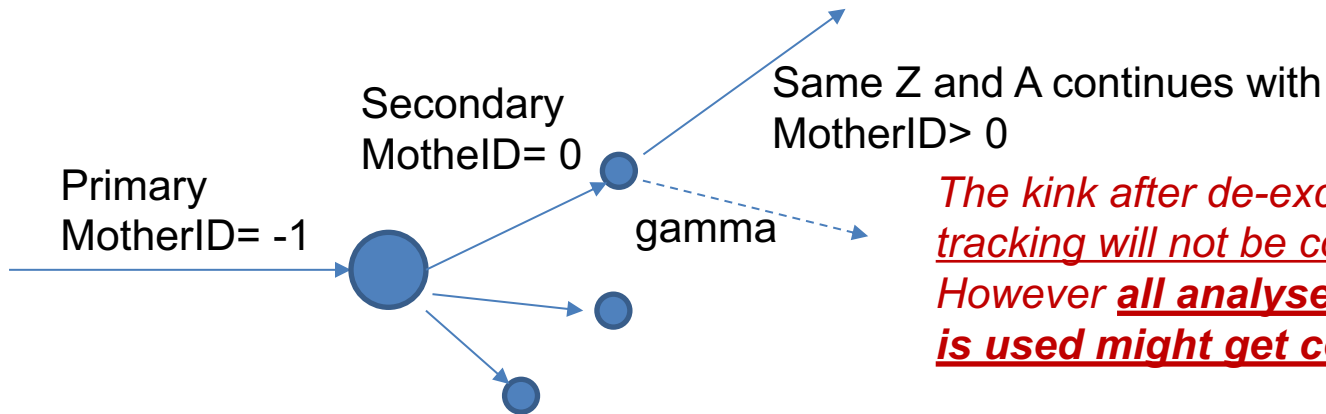
Problem in our simulation

- The FOOT MC output is built constructing an indexing method invented “*ad hoc*” to retrieve the history of particles in one event, and is managed by UpdateCurrentParticle routine(*) (see Simulation/ROUTINES)
- It has a “complex” logic (*complex=contorted...*) which sometimes fails to recognize if, after an interaction vertex, a particle (or nucleus) remains the same or if has to be considered a new particle (this is artificial, the physics meaning of that is sloppy...)
- MotherID is invented there (it is not a concept existing in FLUKA!)
- *We realize now that gamma de-excitation is one of the cases that brings UpdateCurrentParticle in confusion: MotherID is changed...*

(*) *Invented and developed by V. Patera and G. Battistoni*



Even for very short $T_{1/2}$ it may happen that de-excitation actually occurs outside the target



The kink after de-excitation is negligible: tracking will not be confused. However all analyses where MotherID is used might get confused

(R. Zarrella recently pointed out this issue)

Solutions for next simulations

- Trying to touch and correct UpdateCurrentParticle is dangerous...
- The old behaviour can be restored giving a proper directive to FLUKA:

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- The new behaviour was important for people working on gamma prompt monitoring in hadrontherapy. It is probably not important for FOOT

To be discussed:

- Which are the situations in which the new behaviour may cause problems? (*Marco is pointing out the case of efficiency evaluation*)
- Do we prefer to restore the old behaviour in our FOOT simulations?
Let us think a bit if there any drawback