## Local-equilibrium transport of oscillating neutrinos



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Forward scattering on other particles

Forward scattering on other neutrinos



Matter effects (*e.g.*, MSW resonances)

Collective effects (*e.g.*, flavor instabilities) Forward scattering on other particles Forward scattering on other neutrinos



Matter effects (*e.g.*, MSW resonances)

Collective effects (*e.g.*, flavor instabilities)





Sawyer, PRL (2016) [FFI] **Johns**, PRL (2023) [CFI] Fast & collisional instabilities appear to be widespread in core-collapse supernovae & neutron star mergers.

Akaho, Liu, Nagakura, Zaizen, & Yamada, PRD (2024)



Radii of the SN shock & protoneutron star

Ehring, Abbar, Janka, Raffelt, & Tamborra, PRL (2023)

## Flavor mixing can significantly change **SN explosion dynamics** *(left*) and **postmerger chemical evolution** (*below*)*.*

#### Electron fraction in a post-merger accretion disk



Li & Siegel, PRL (2021)

### **Problem:**

The quantum kinetic equation (QKE) is computationally intractable.

$$
\frac{i(\partial_t + \hat{\mathbf{p}} \cdot \partial_{\mathbf{r}})}{\text{Particle advection}}
$$
\n
$$
= \boxed{H, \rho} + iC
$$
\nFlavor

\nCollisions mixing

#### **Problem:**

The quantum kinetic equation (QKE) is computationally intractable.

## **Proposed solution:**

A coarse-grained transport theory based on local mixing equilibrium. **Johns**, 2306.14982 (*Thermodynamics of oscillating neutrinos*) **Johns**, 2401.15247 (*Subgrid modeling of neutrino oscillations in astrophysics*)

$$
i(\partial_t + \hat{\mathbf{p}} \cdot \partial_{\mathbf{r}}) \rho = [H, \rho] + iC
$$

**Particle advection Flavor**

**mixing Collisions**

**Vanishes in** *mixing* **eq**

**Vanishes in** *collisional* **eq**



# **The miscidynamic equation**  $i\left(\partial_{t}+\mathbf{\hat{p}}\cdot\partial_{\mathbf{r}}\right)\rho^{\text{eq}}=iC_{\text{non}}^{\text{eq}}$

Evolution is driven by collisions & astrophysical gradients.

$$
\begin{array}{c} \text{with } C = C_{\text{uni}} + C_{\text{non}} \\ \text{unitary} \quad \text{non-unitary} \end{array}
$$

The miscidynamic equation  
\n
$$
i(\partial_t + \hat{\mathbf{p}} \cdot \partial_{\mathbf{r}})\rho^{\text{eq}} = iC_{\text{non}}^{\text{eq}}
$$
  
\nwith  $C = C_{\text{uni}} + C_{\text{non}}$   
\n $\text{unitary} \quad \text{non-unitary}$ 

Evolution is driven by collisions & astrophysical gradients.

What changes need to be made to current simulations?

(1) Distribution functions  $\longrightarrow$  Density matrices.

(2) Add off-diagonals to collision terms.

(3) Re-equilibrate  $\rho$  after each step.

**Neutrino quantum thermodynamics** might explain *why* flavor evolves near local mixing equilibrium.

$$
S = -V \int \frac{d^3 p}{(2\pi)^3} \text{Tr} \left[ \rho_p \log \rho_p + (1 - \rho_p) \log(1 - \rho_p) \right]
$$
  
Fix total energy &  
neutrino number  
at each  $p$   

$$
\rho_p^{\text{eq}} = \frac{1}{e^{\beta(H_p^{\text{eq}} - \mu_p)} + 1}
$$

**First law of thermodynamics**

$$
\Delta U = W + Q
$$
  
with *W* and *Q* appropriately defined.

$$
\Delta U = \frac{1}{N_f} H_0 \Delta P_0 + \frac{1}{2} \vec{H} \cdot \Delta |\vec{P}| \hat{P} + \frac{1}{2} |\vec{H}| |\vec{P}| \Delta (\hat{H} \cdot \hat{P})
$$
  
+ 
$$
\frac{1}{N_f} \Delta H_0 P_0 + \frac{1}{2} \Delta |\vec{H}| |\vec{P}| \hat{H} \cdot \hat{P}
$$
  
=*W*

From here it's easy to show that *quantum* adiabatic effects (*e.g.*, MSW, spectral swaps) are adiabatic processes in the *thermodynamic* sense as well.

 $\rho = \frac{1}{2}$ 

## **Miscidynamics generalizes adiabatic quantum evolution.**



## **Successful applications of miscidynamics**

 $\triangleright$  MSW conversion and spectral swaps

➢ Collisional flavor instabilities **Johns** & Rodriguez, 2312.10340 (*Collisional flavor pendula and neutrino quantum thermodynamics*)

## ➢ Other forms of collisional relaxation (*right*)

Kost, **Johns**, & Duan, 2402.05022 (*Once-in-a-lifetime encounter models for neutrino media: I. From coherent oscillations to flavor equilibration*) Kost, **Johns**, & Duan, in preparation (*Once-in-a-lifetime encounter models for neutrino media: II. Self-driven adiabatic flavor relaxation*)

#### Neutral-current flavor relaxation



## **Successful applications of miscidynamics**

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#### Neutral-current flavor relaxation



Application to **fast flavor conversion** will require further development of the theory.

## **Current status of miscidynamics**

- ➢ The **adiabatic theory** (this talk) is largely complete & simulation-ready.
- ➢ The **nonadiabatic theory** is still being developed.
- $\triangleright$  The nonadiabatic theory is definitely needed for some models, but it's unclear whether it's needed for astrophysics.