

- ☐ Gravitational waves in a nutshell
- ☐ Data analysis issues
- ☐ Why Quantum Computing
- ☐ Promising quantum algorithms

Where we are: studying the basics of quantum computing

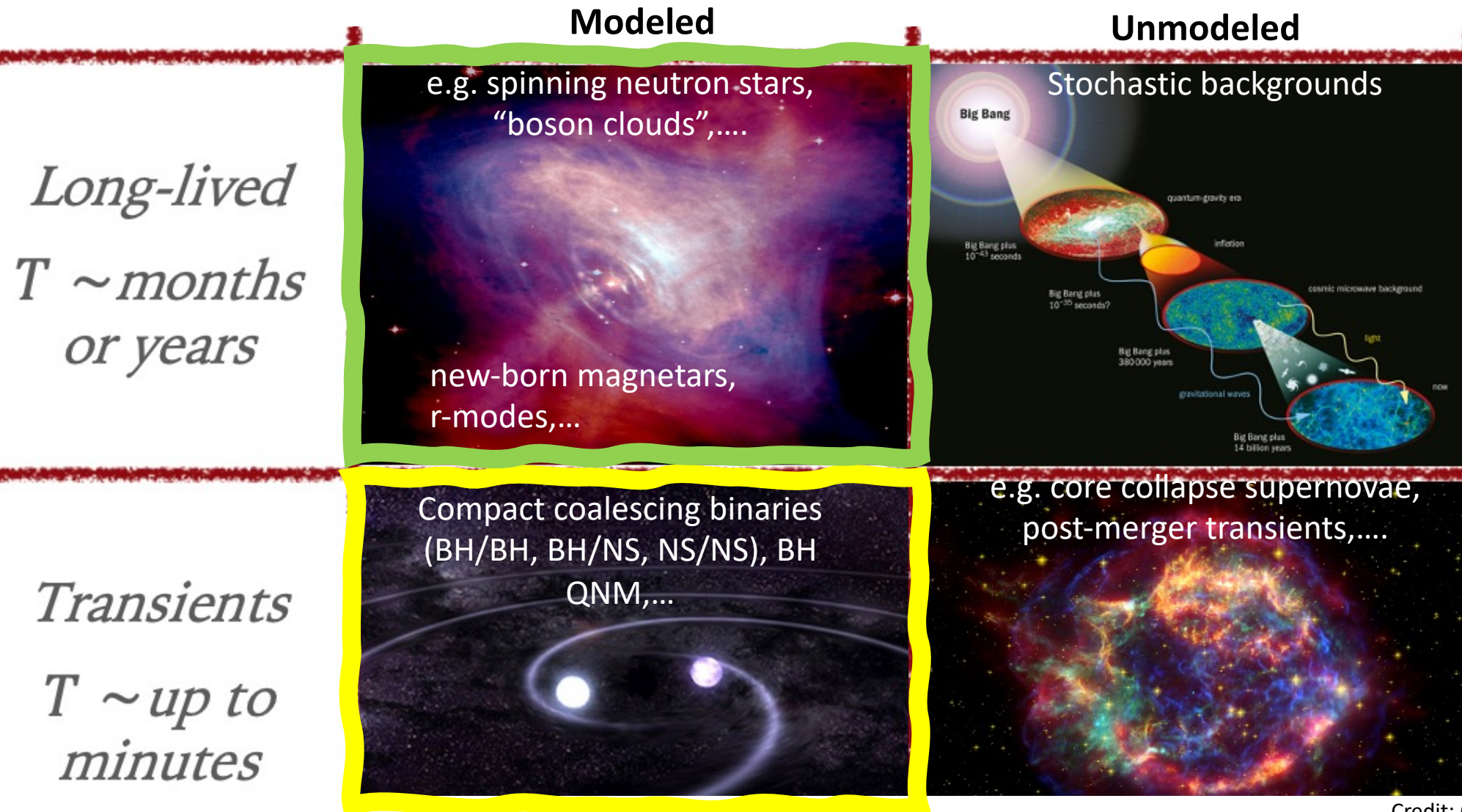
- ❖ GWs are perturbative solutions of the equations of General Relativity:
Qualitatively: ripples of the space-time fabric, travelling at c

$$h_{ij}(t, \vec{x}) = \frac{2G}{rc^4} \ddot{Q}_{ij} \left(t - \frac{r}{c} \right) \quad \text{GWs in the quadrupole approximation}$$

$$Q_{ij} = \int \rho(t, \vec{x}) \left(x_i x_j - \frac{1}{3} r^2 \delta_{ij} \right) d^3x \quad \text{Source mass quadrupole moment}$$

- ❖ GW signals are – typically - deeply embedded in detector noise
- ❖ Some kinds of signals can be modeled in a robust way, others not

Principali classi di sorgenti per gli interferometri terrestri



Credit: Ornella J Piccinni

Stelle di neutroni e buchi neri sono tra i target principali della ricerca delle OG

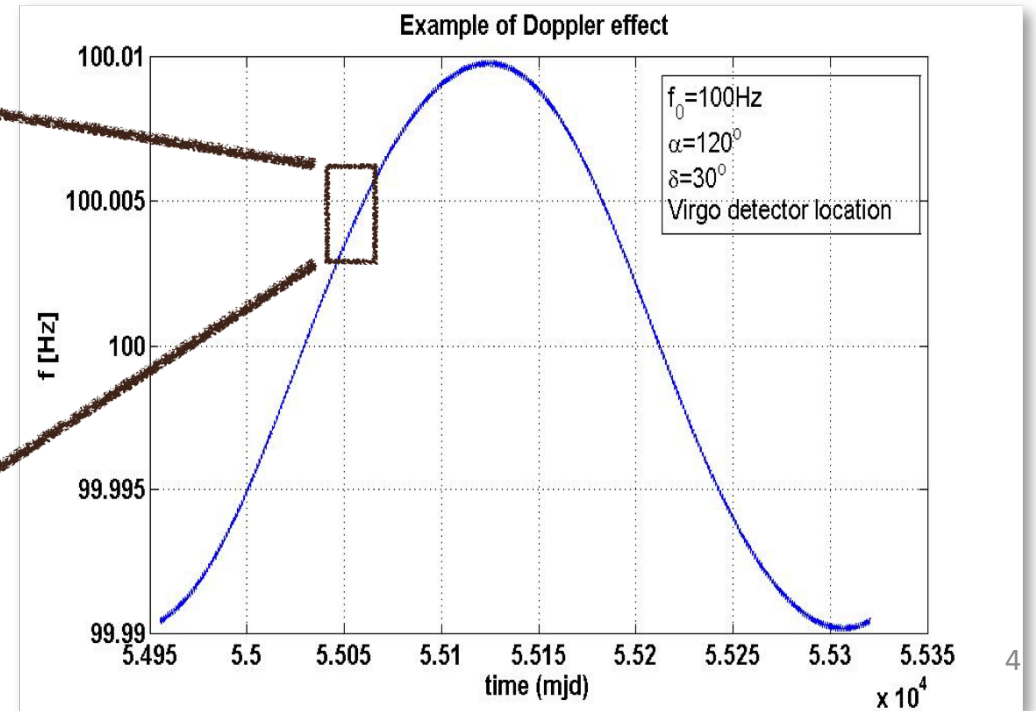
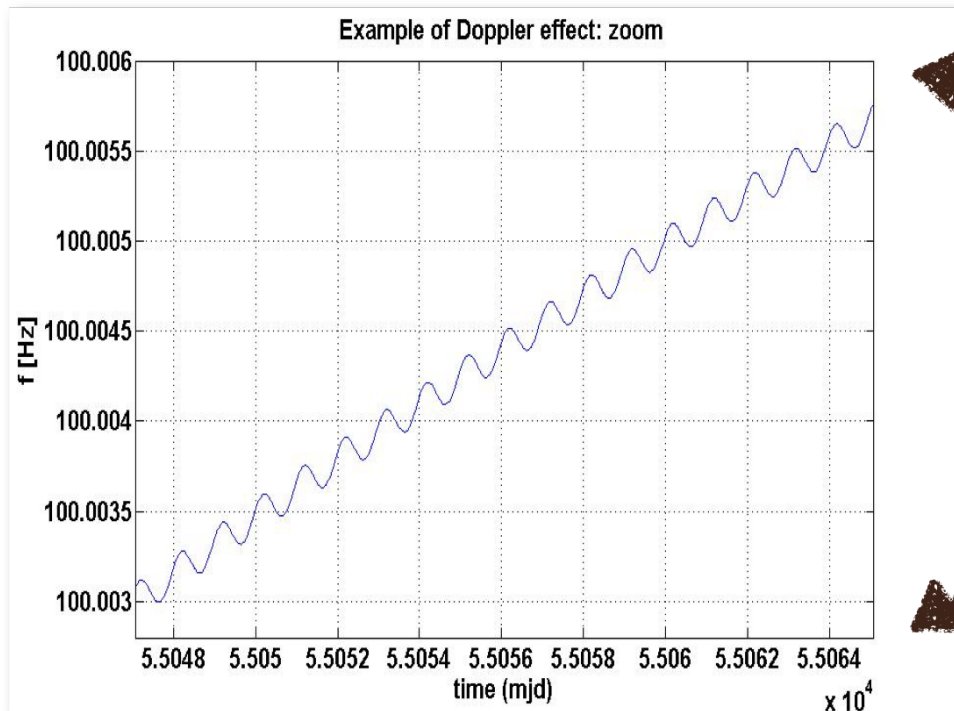
❖ Modeled waveforms – **at the detector** - require several parameters

E.g. CWs waveforms are described by:

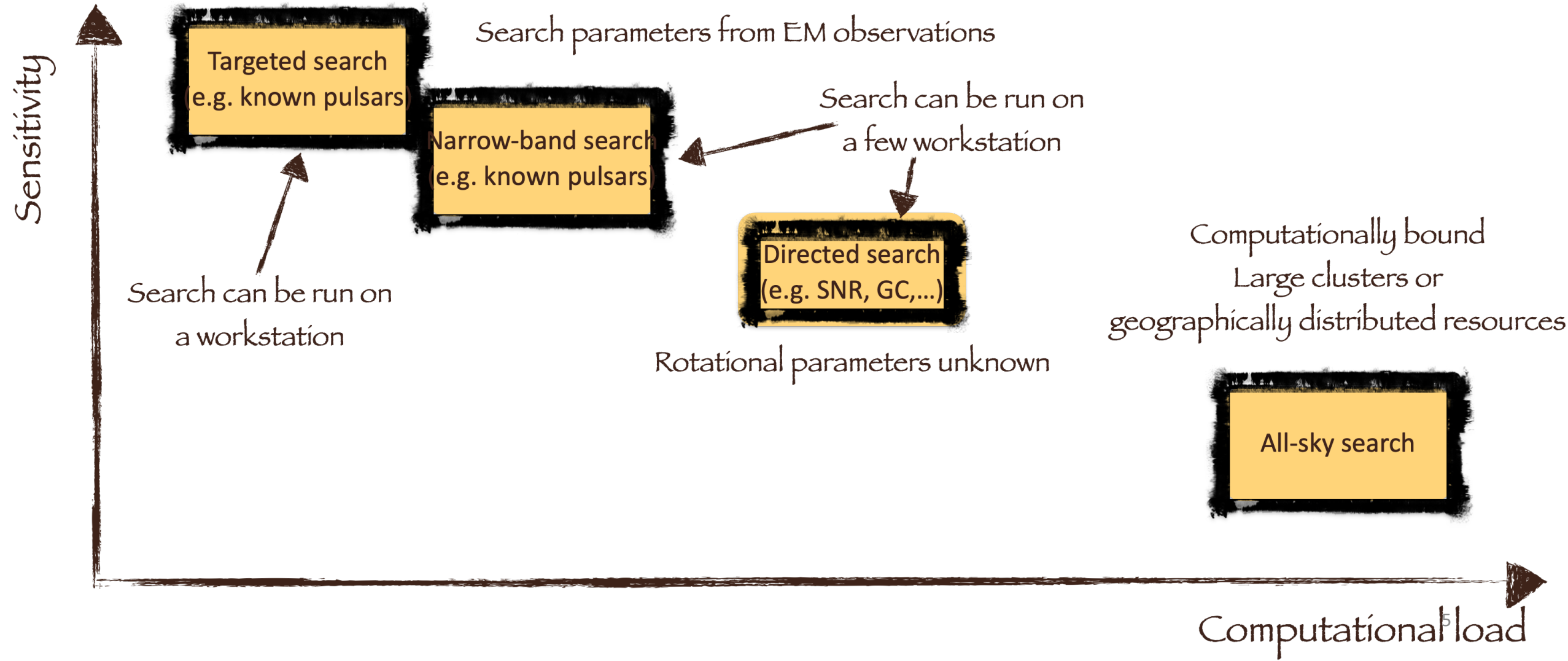
- Frequency
- Frequency derivative(s)
- Sky position

$$h(t) = A(\alpha, \delta, \psi, \iota; t) e^{j\varphi(t)}$$

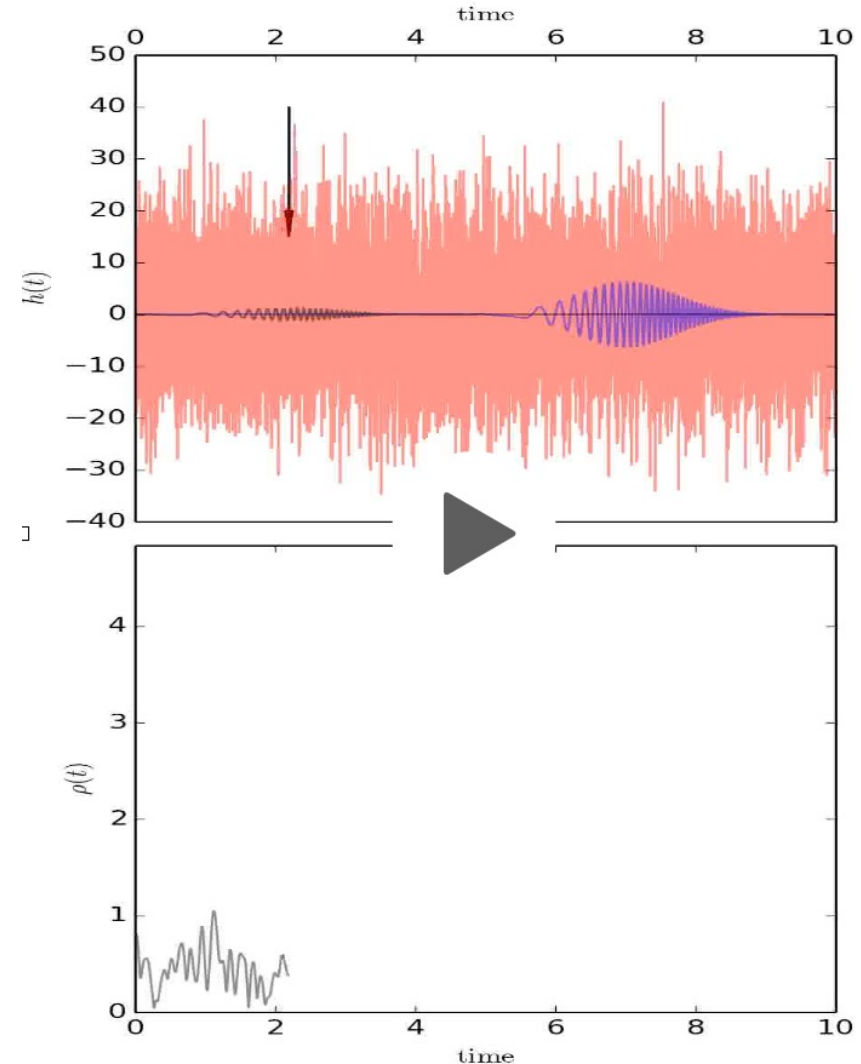
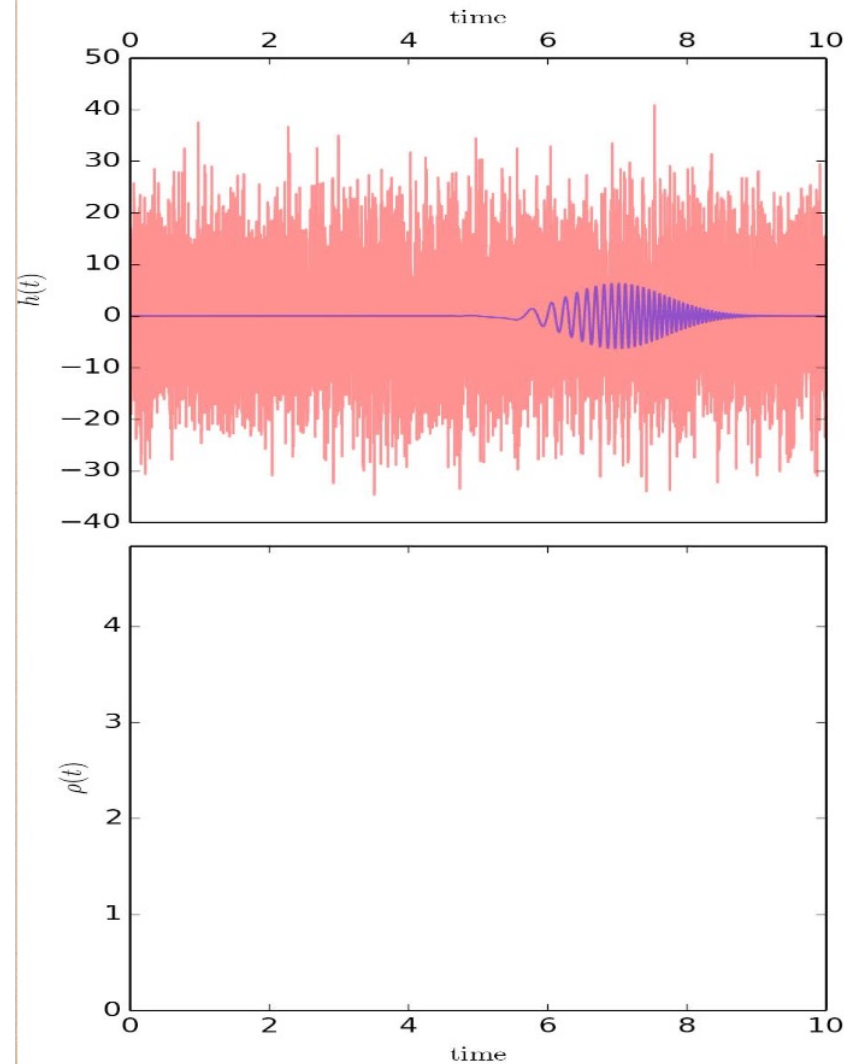
$$\varphi(t) \approx 2\pi \sum_{k=0}^{n-1} \frac{f_k t^k}{(k+1)!} \left(t + \frac{\vec{r} \times \hat{n}}{c} \right)$$



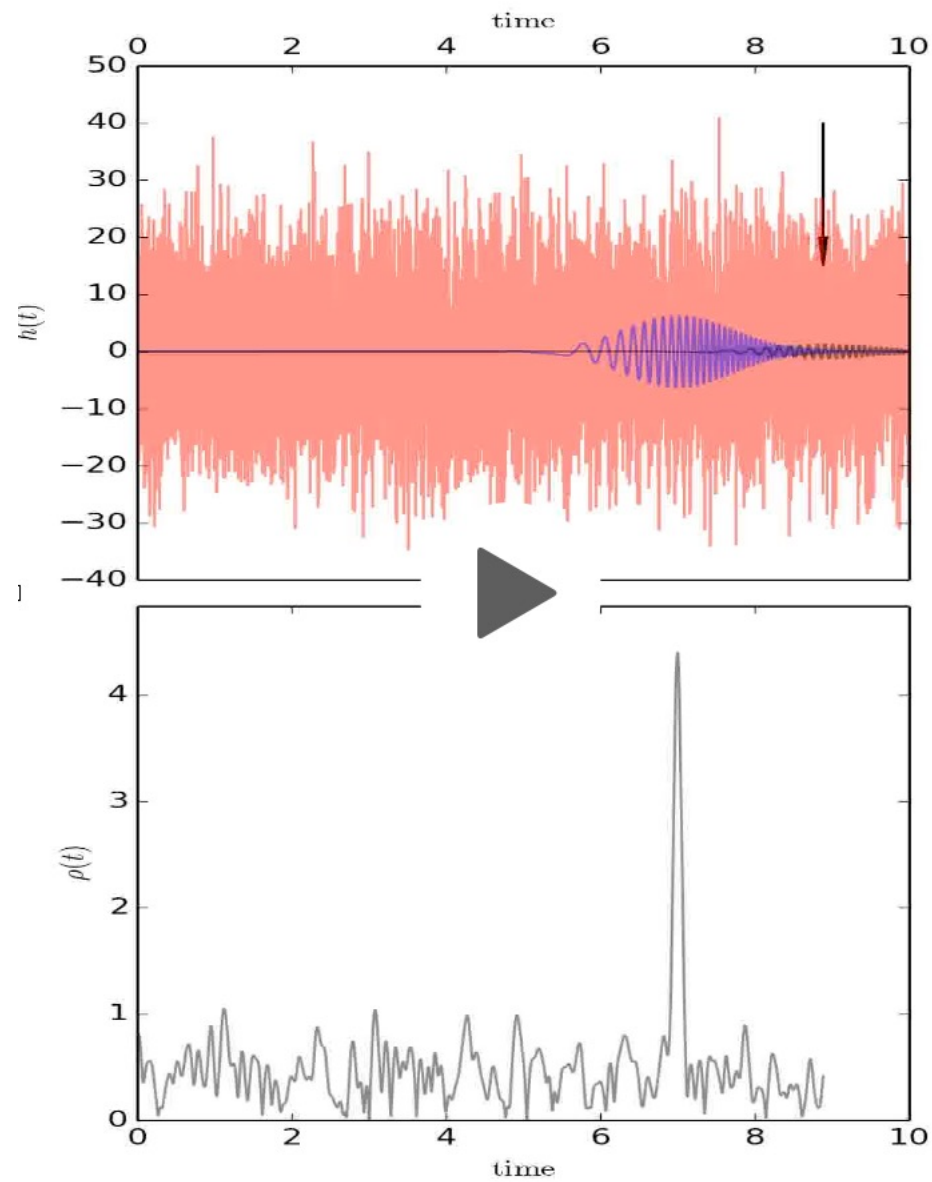
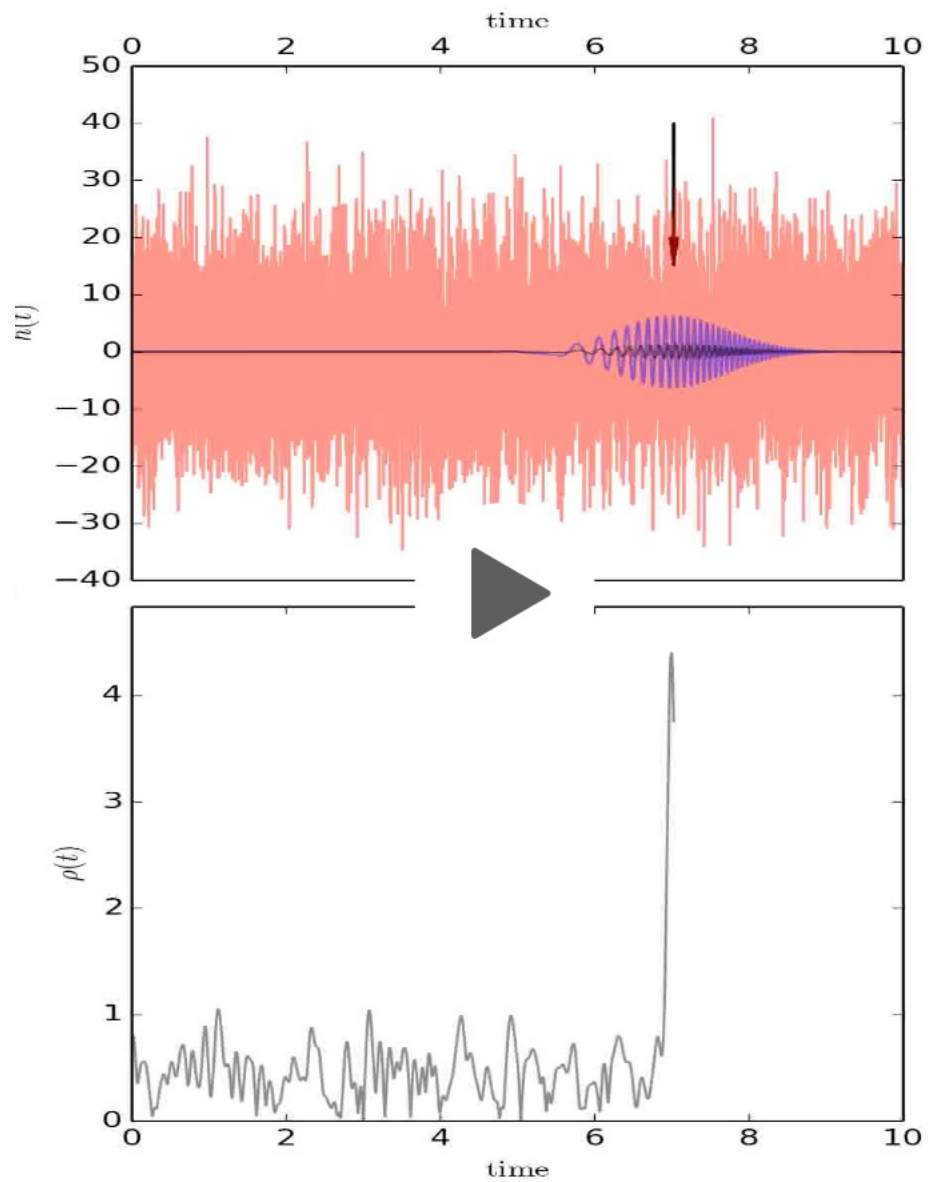
- Some parameters may be known from EM observations
- The volume of the parameter space impacts on the search sensitivity and computational cost



In principle, matched filtering – based on the cross-correlation among the data and signal templates – provides the best sensitivity



Best matching template maximizes SNR



The number of templates to be built and cross-correlated with the data is dictated by the number of cells in the parameters space

For an all-sky full-coherent search this number is

$$N_{\text{tot}} = 10^{-8} \pi \frac{T_{\text{obs}}^8}{\Delta t^5 \tau_{\text{min}}^3} = 1.33 \times 10^{29} \left(\frac{T_{\text{obs}}}{4 \text{ months}} \right)^8 \left(\frac{0.001 \text{ s}}{\Delta t} \right)^5 \left(\frac{10^4 \text{ years}}{\tau_{\text{min}}} \right)^3$$

total observation time

sampling time

minimum spin-down decay time

Template length: $T_{\text{obs}}/\Delta t \approx 10^{10}$

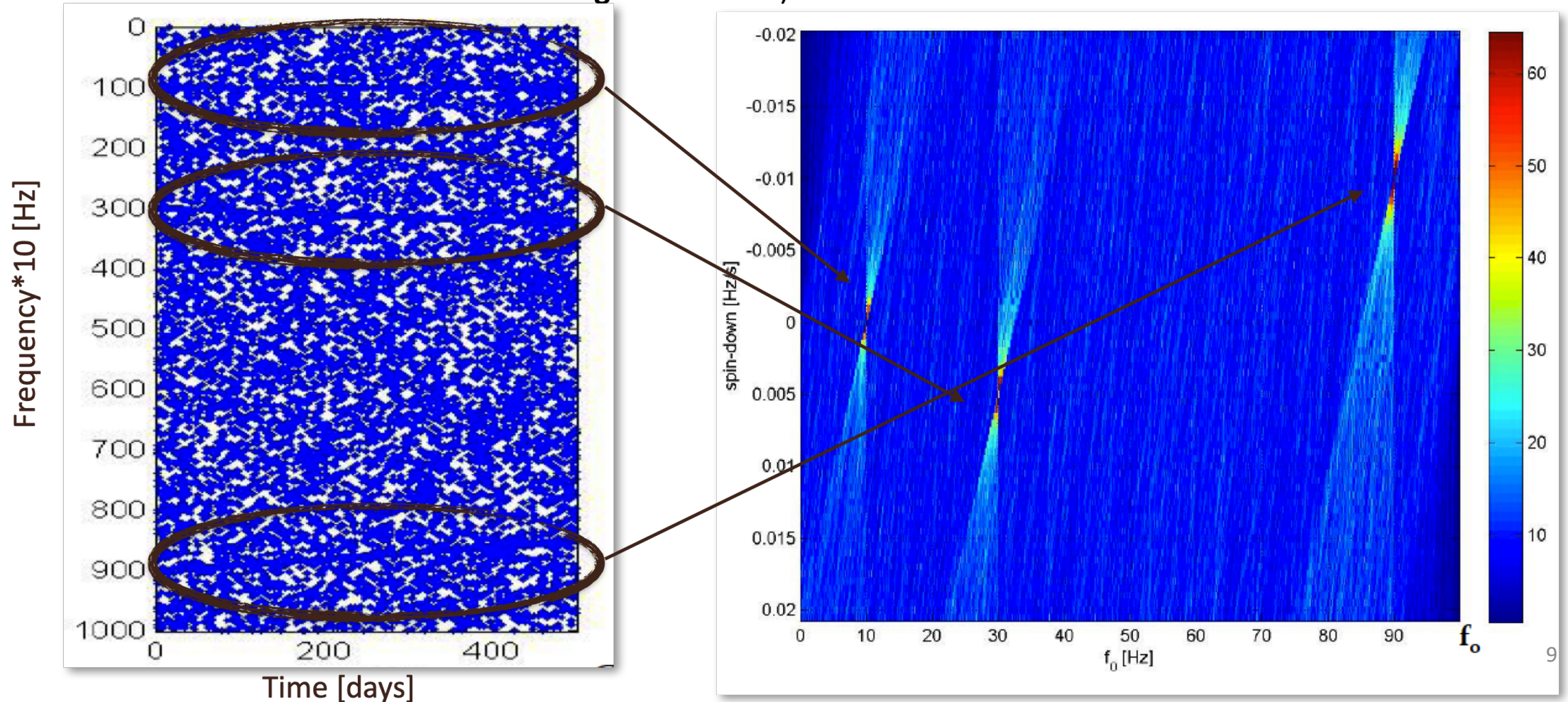
Various optimization schemes, e.g. based on band-sampled data, have been developed but, nevertheless,

Such searches are not feasible with classical computation

Alternative semi-coherent approaches have been developed:
less computing power at the cost of a sensitivity reduction

$$N_{\text{tot}} \approx 5.6\pi \times 10^{-9} K_f K_{\text{sky}} \left(\frac{T_{\text{FFT}}}{\delta t} \right)^{3+j_{\text{max}}} \prod_{j \leq j_{\text{max}}} \left(\frac{T_{\text{obs}}}{\tau_{\text{min}}} \right)^j \approx 10^{21} \quad \text{for } T_{\text{FFT}} = 1 \text{ day (and the other parameters as in the previous case)}$$

(for a semi-coherent search based on the **Hough Transform**)



In perspective, three kinds of quantum algorithms look promising for GW searches:

- quantum Matched Filter
- quantum Radon Transform
- quantum Machine Learning

To my knowledge, the only published work on QC for GWs describes a quantum implementation of Matched Filter for **transient signals** (Gao+, arXiv: 2109.01535)

Quantum Radon Transform

- Radon Transform is strictly related to the Hough Transform
- Operates on bi-dimensional representation of the data
- Interpolation-based Discretized Radon Transform for line detection (Ma+, arXiv: 2107.05524)
- Polynomial speed-up w.r.t. classical version
- Open problem: how to take into account Doppler modulation? (Not straight lines to be detected)

Quantum Matched Filter

- Templates are computed as part of the processing: no use of qRAM
- Grover's algorithm (quantum counting) used to return whether one (or more) templates match with the data above a threshold
- Complexity $\mathcal{O}(M \log M \cdot \sqrt{N})$, with M : number of data samples, N : number of points in the parameter space (i.e. the number of templates)
- Speed-up $\propto \sqrt{N}$ w.r.t. the classical computation
- Needed number of qubits: $\mathcal{O}(M)$, much larger than available in the near future

Quantum Machine Learning

- Classical ML promising for some kinds of GW searches
 - Current efforts mostly focused on the classification task
 - Bayesian inference looks well suited → computation of posterior probability distributions
- $\mathcal{O}(10^6)$ BH-BH events per year are expected for third generation GW detectors (like Einstein Telescope)
- Quantum-enhanced ML could provide the speed-up needed to make (real-time) Bayesian inference feasible

Conclusions

- Quantum Computing could be a game-changer for GW Data Analysis in third generation detectors (namely, Einstein Telescope)
- We expect an increasing interest of the GW experimental community in the next years (in Virgo initial trigger by Piero Rapagnani)
- We are beginners in the field, and warmly welcome collaborations with more expert people