

QUANTUM COMPUTATION FOR HEP

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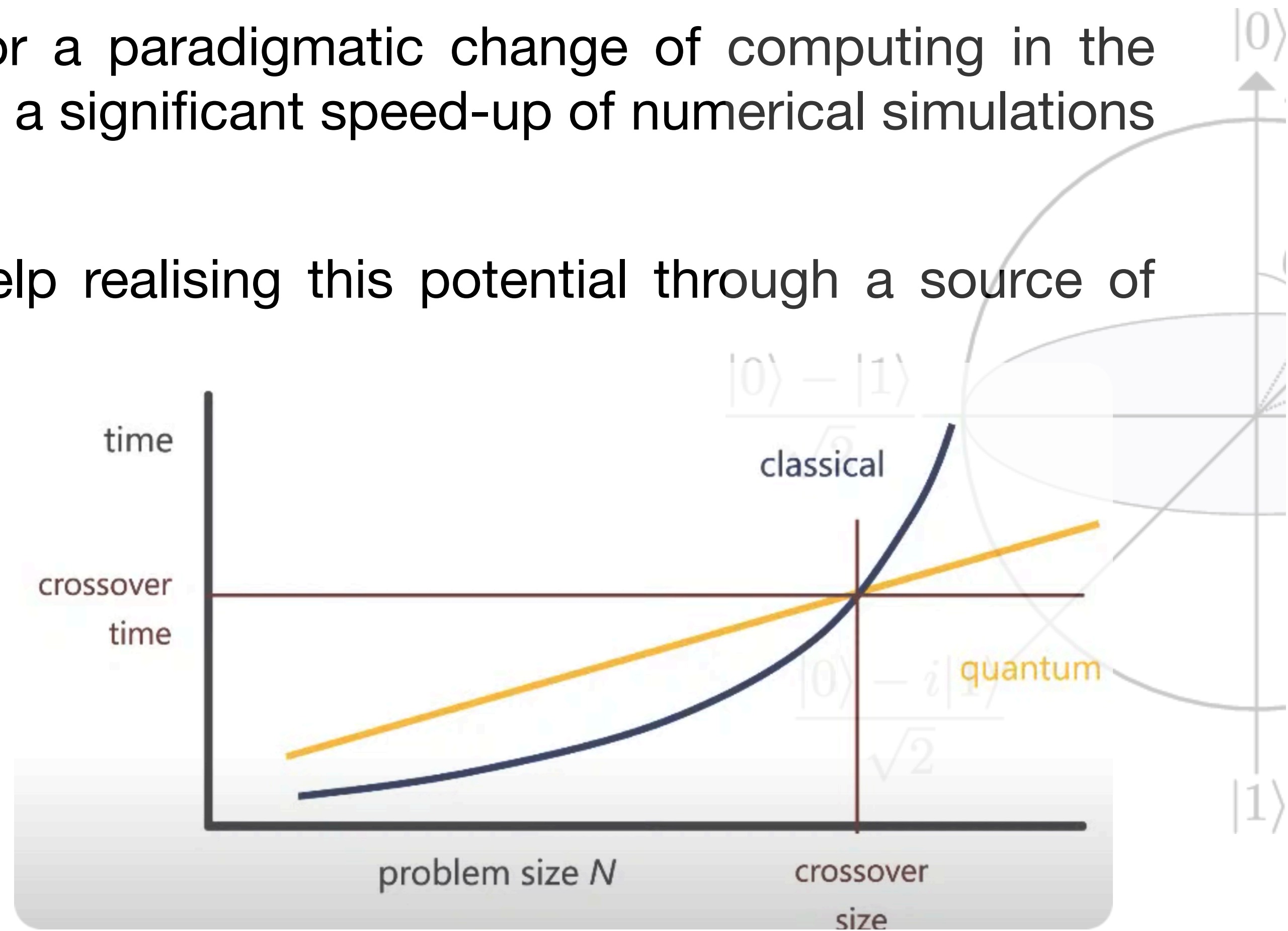
Sapienza Università di Roma and INFN Roma

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INTRODUCTION

- quantum computers offer an intriguing path for a paradigmatic change of computing in the natural sciences, with the potential for achieving a significant speed-up of numerical simulations and big data analysis
- high energy physics can both leverage and help realising this potential through a source of formidable challenging computational problems

- Quantum Computing & QML
- Example applications in HEP
- The road ahead & summary



Recent reviews on QC in HEP:

- C.W. Bauer et al, Quantum Simulation for High-Energy Physics, [PRX QUANTUM 4, 027001 \(2023\)](#)
- A. Di Meglio et al, Quantum Computing for High-Energy Physics, Summary of the QC4HEP Working Group, [arXiv:2307.03236 \[quant-ph\]](#)
- [QT4HEP 2022 - CERN, Nov 2022](#)
- [QTML 2023 - CERN, Nov 2023](#)

QC (R)EVOLUTION AND EFFORT WORLDWIDE

Quantum Computing era

Second Quantum Revolution

use QM to develop new technology

“artificial” quantum state

First Quantum Revolution

QM: rules governing physical reality

transistor, laser,
atomic clock,
computers, ...

today

2000

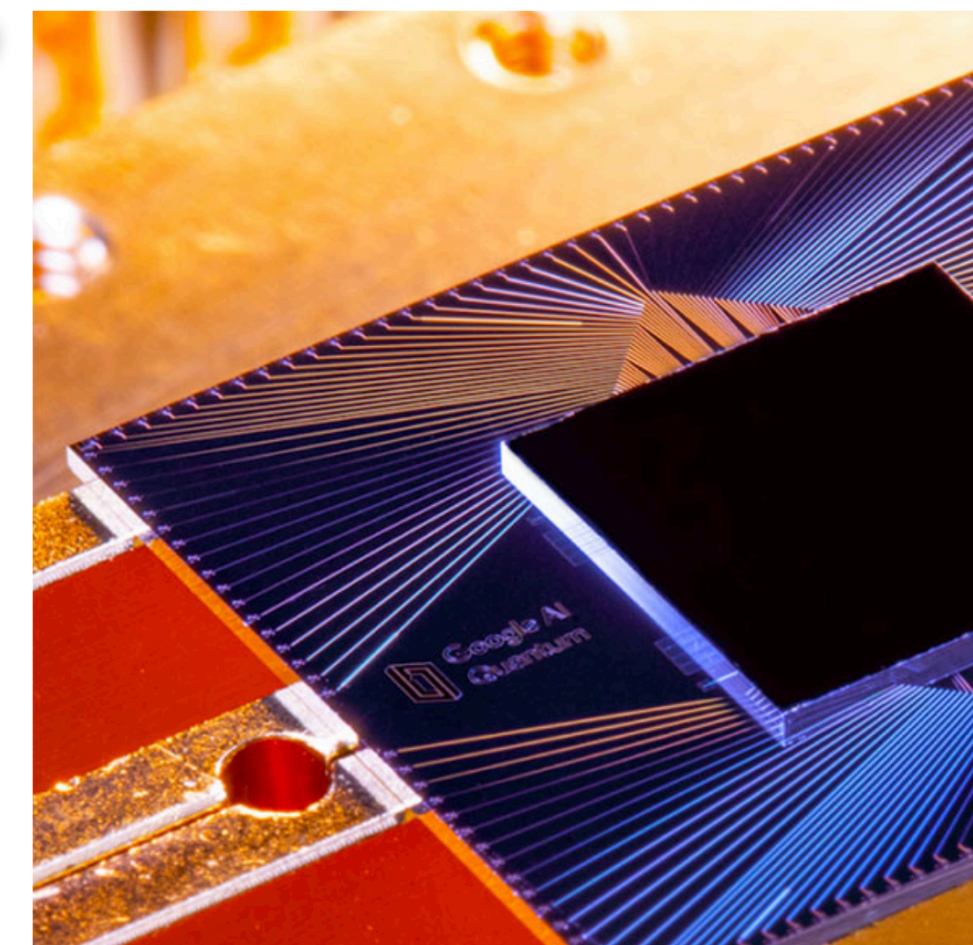
1900

Dowling & Milburn, Quantum technology: the second quantum revolution. Phil. Trans. of the Royal Society of London. Series A 361.1809 (2003): 1655-1674

NEWS QUANTUM PHYSICS

Google officially lays claim to quantum supremacy

A quantum computer reportedly beat the most powerful supercomputers at one type of calculation



nature

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[nature](#) > [news](#) > article

NEWS | 03 December 2020

Physicists in China challenge Google’s ‘quantum advantage’

Photon-based quantum computer does a calculation that ordinary computers might never be able to do.

[Philip Ball](#)

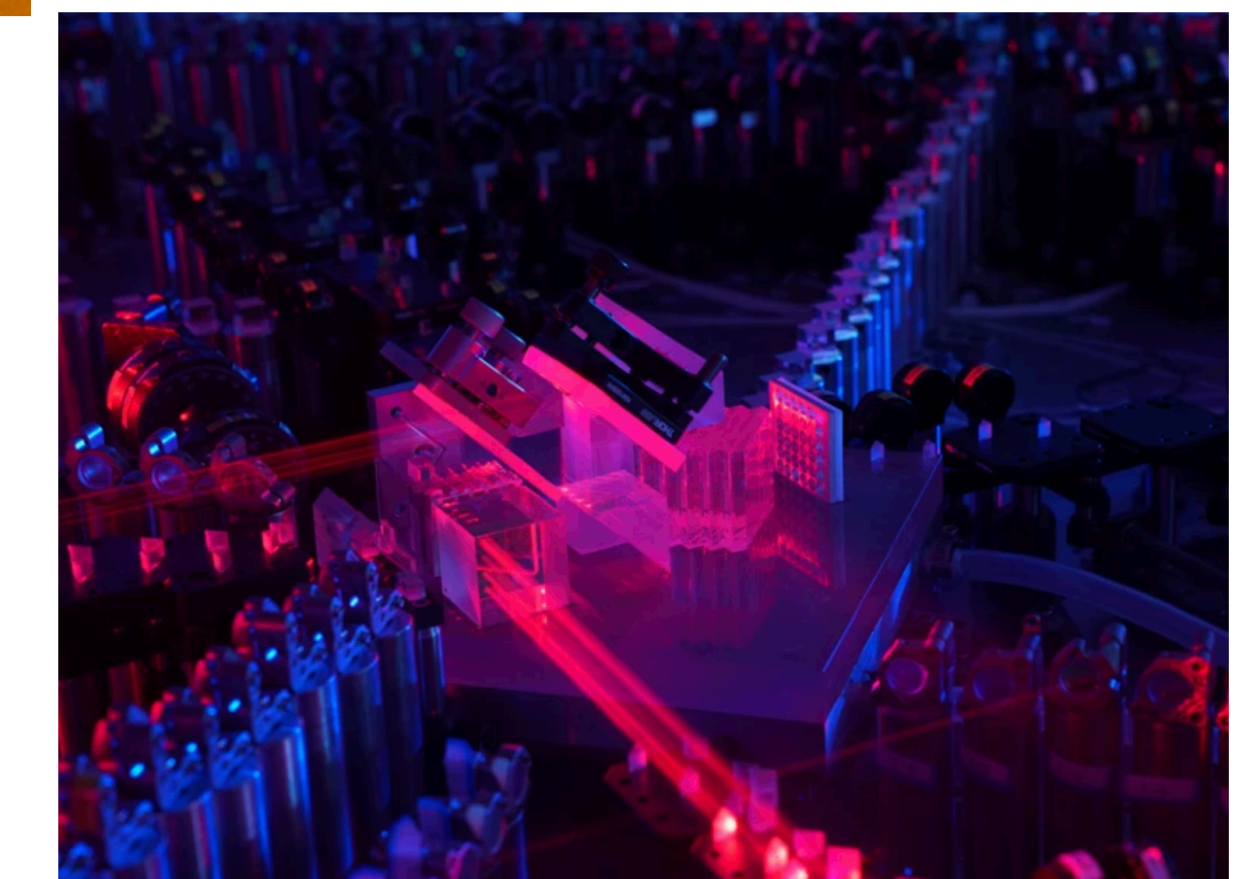


Oct. 2019: [sciencenews.org](https://www.sciencenews.org)

<https://www.nature.com/articles/s41586>

Dec. 2020:

<https://www.nature.com/articles/d41586-020-03434-7>



This photonic computer performed in 200 seconds a calculation that on an ordinary supercomputer would take 2.5 billion years to complete. Credit: Hansen Zhong

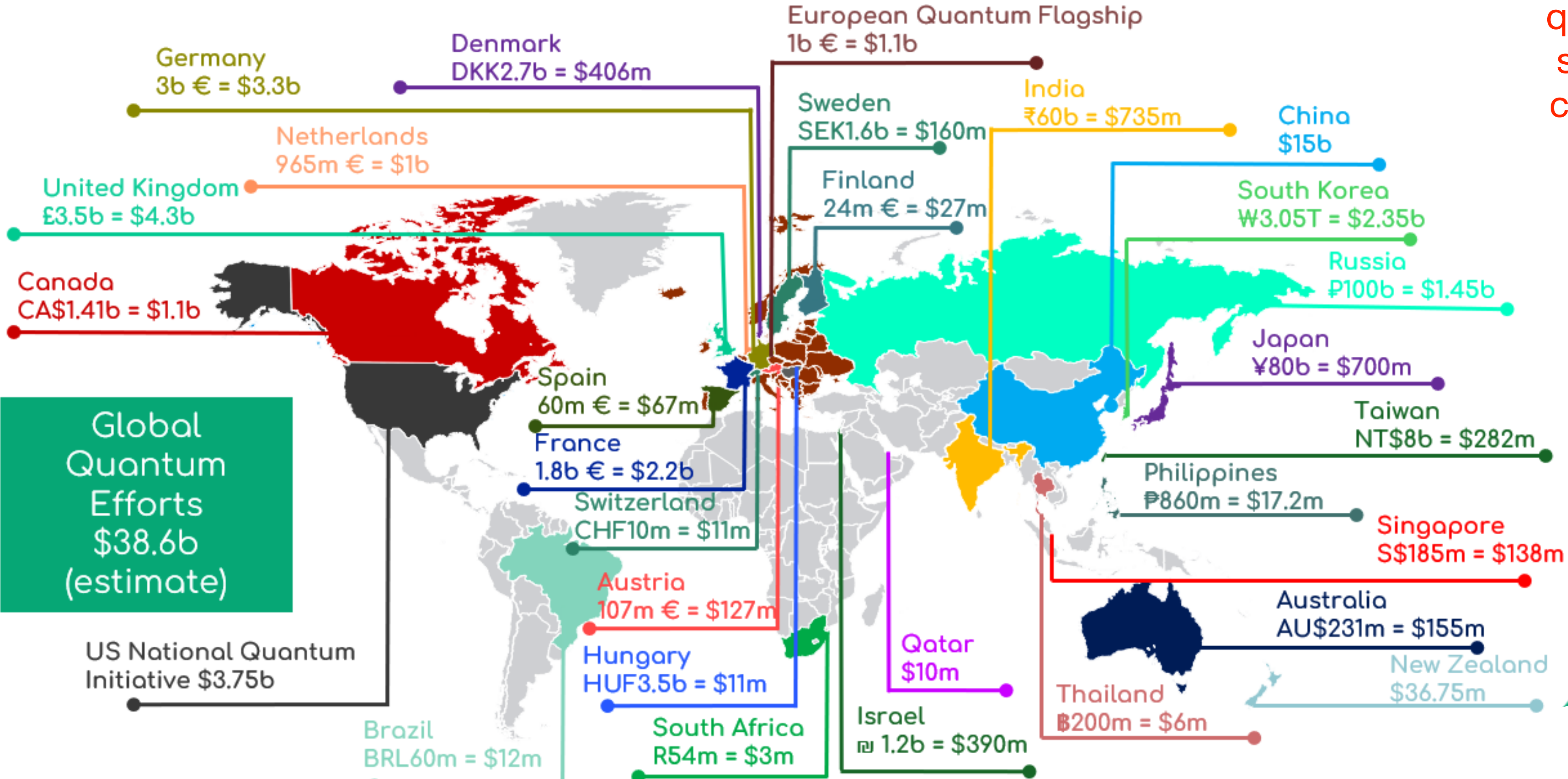
$|0\rangle$
 $|1\rangle$

QC (R)EVOLUTION AND EFFORT WORLDWIDE

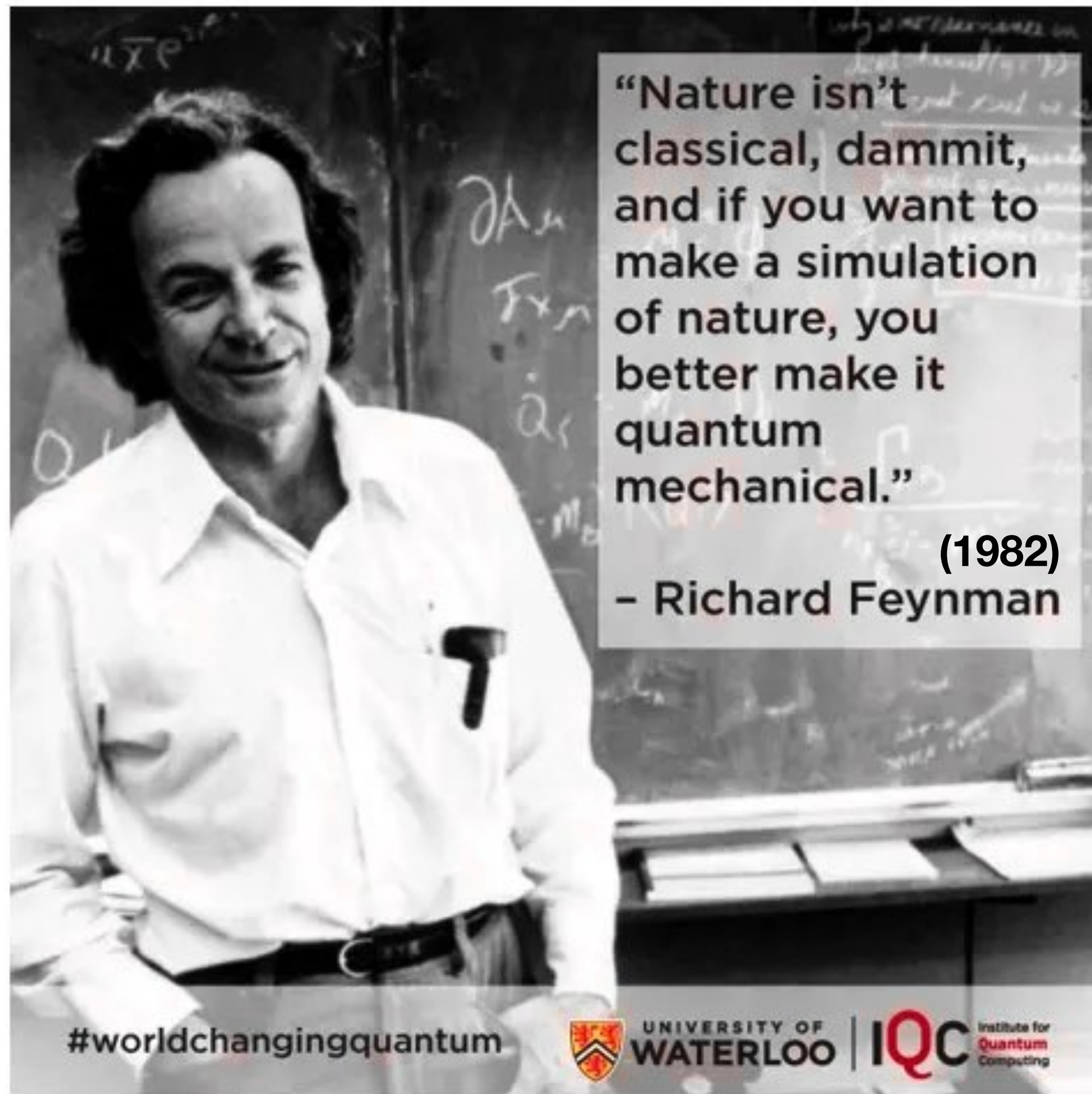
quantum initiatives ongoing today in >29 countries
global Q-Tec market projected to reach \$106b by 2040

remember:

for practical applications,
quantum computing today is at a
similar stage of development as
classical computers in the '50 ...



WHY QUANTUM COMPUTING IN HEP?



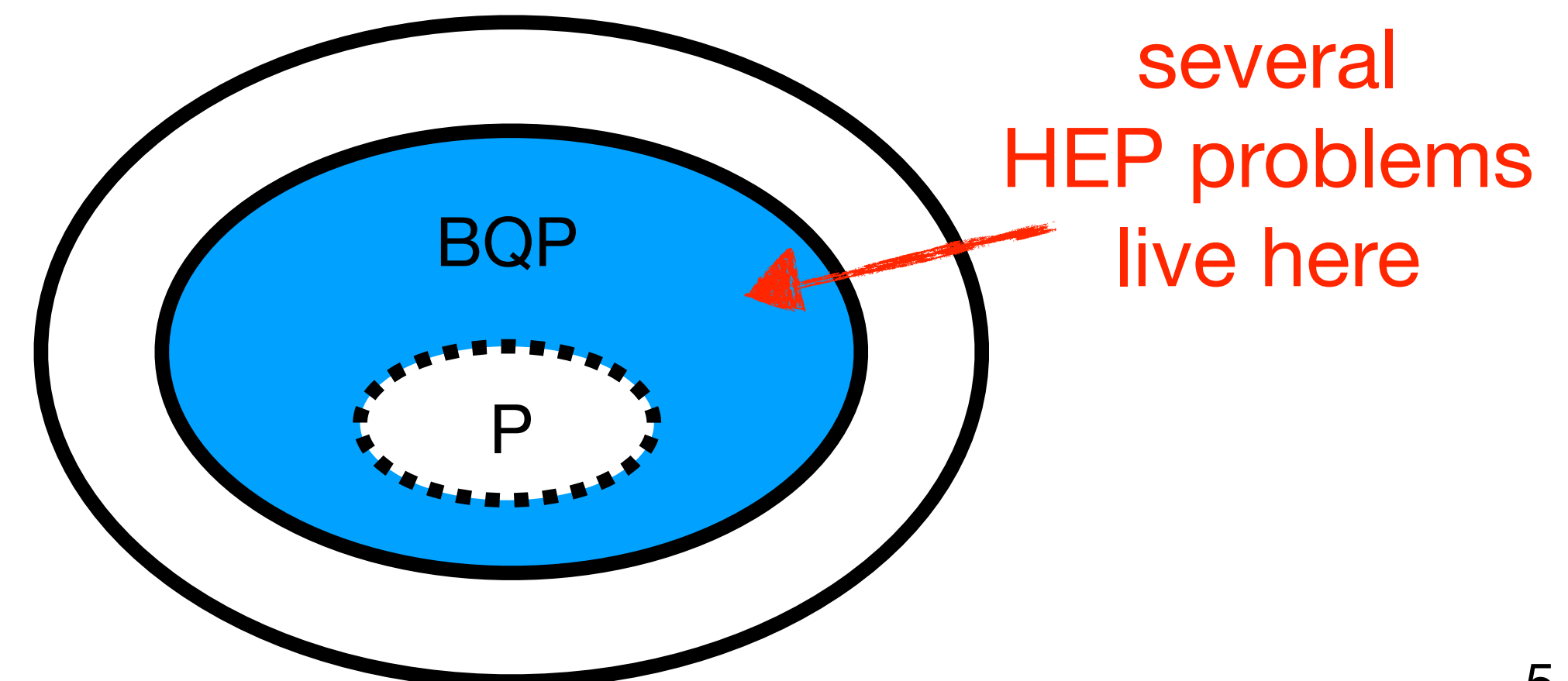
Simulating Physics with Computers

Richard P. Feynman

Department of Physics, California Institute of Technology, Pasadena, California 91107

Received May 7, 1981

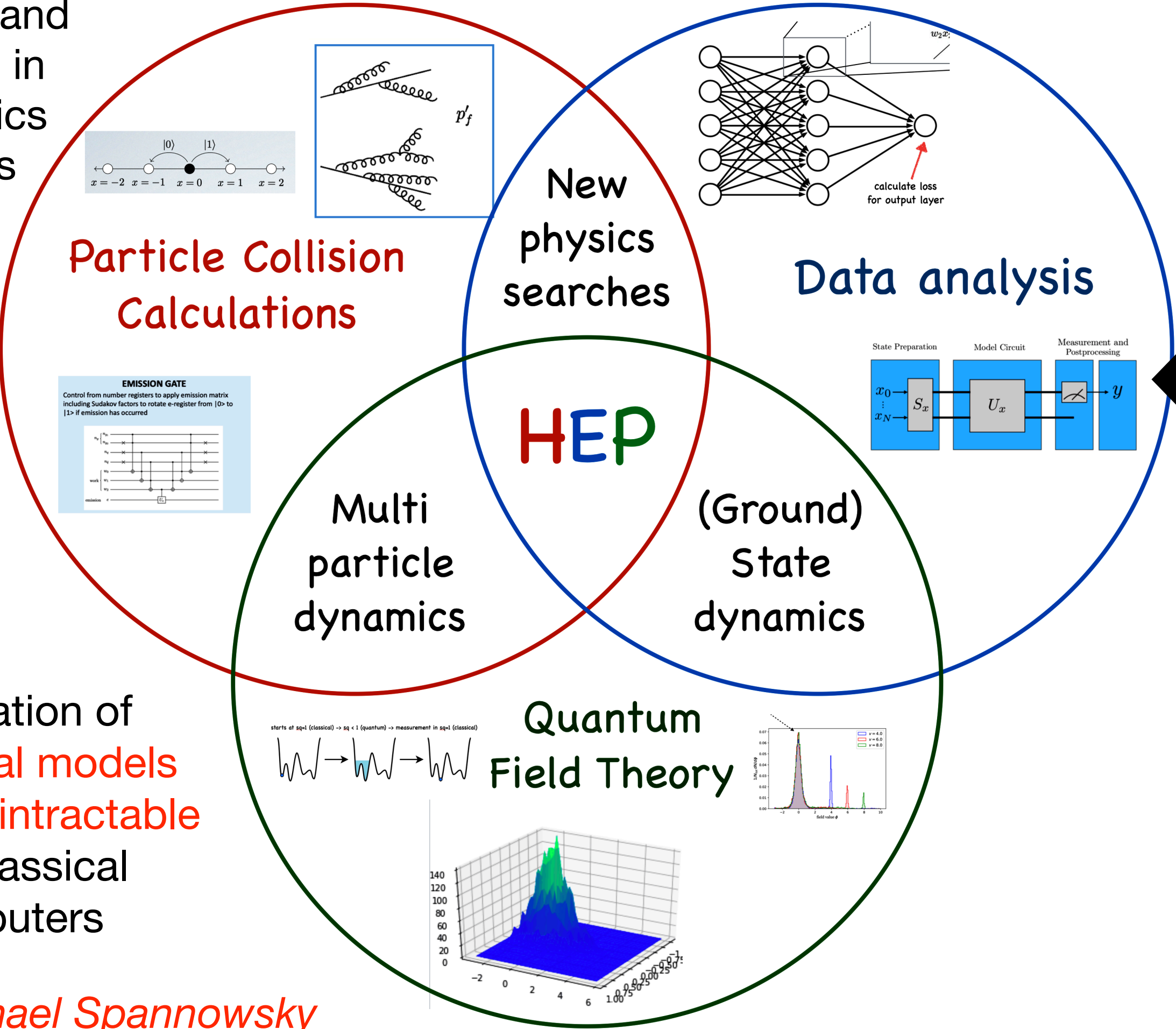
HEP is inherently quantum mechanical, thus simulating and analysing hep data with quantum computers seems a very good idea



HIGH ENERGY PHYSICS AND QC

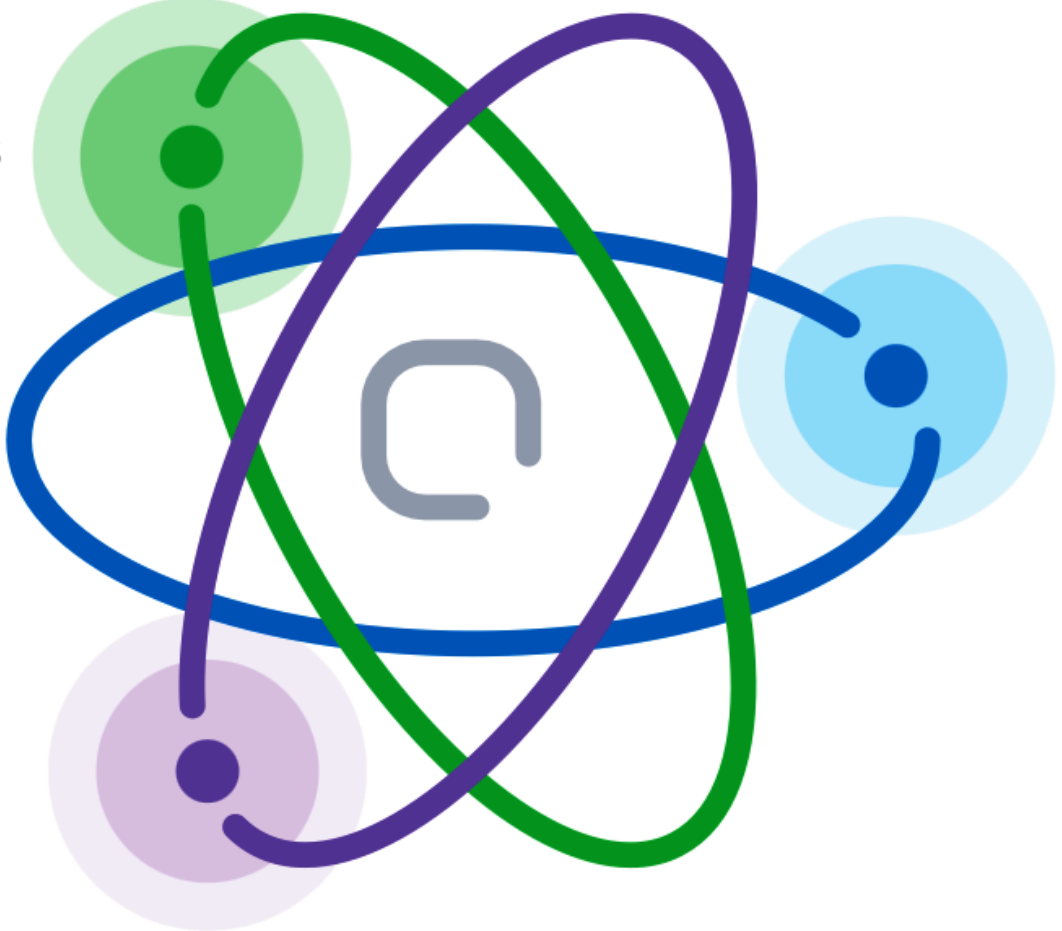
three major application areas in HEP
that may benefit from QC

simulation of particle
collisions and and
data analysis in
particle physics
experiments



Machine learning
Sampling
Adaptive vendor/
customer interactions
Decision support
Training

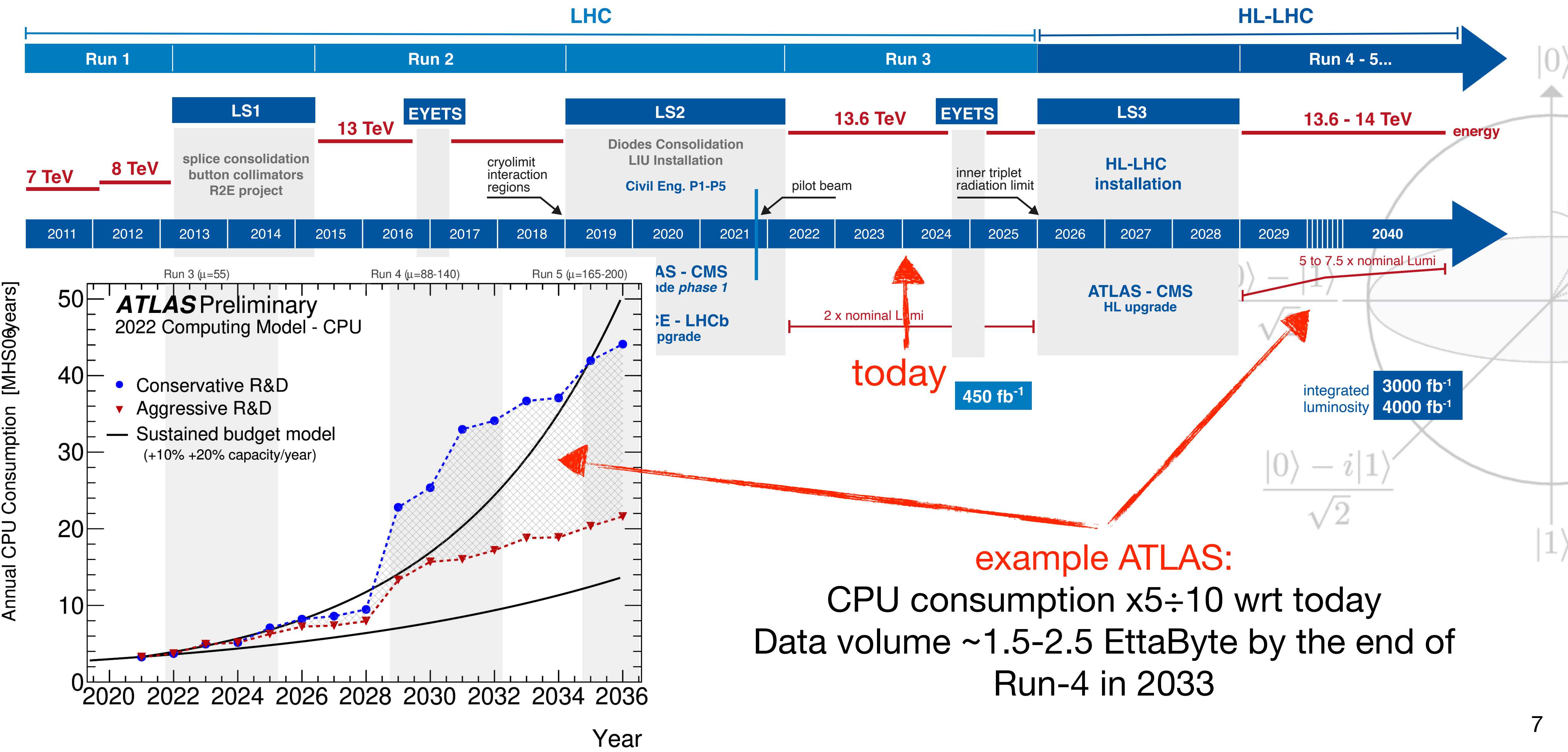
Simulation
Chemistry
Pharmaceuticals
Materials
Electric batteries



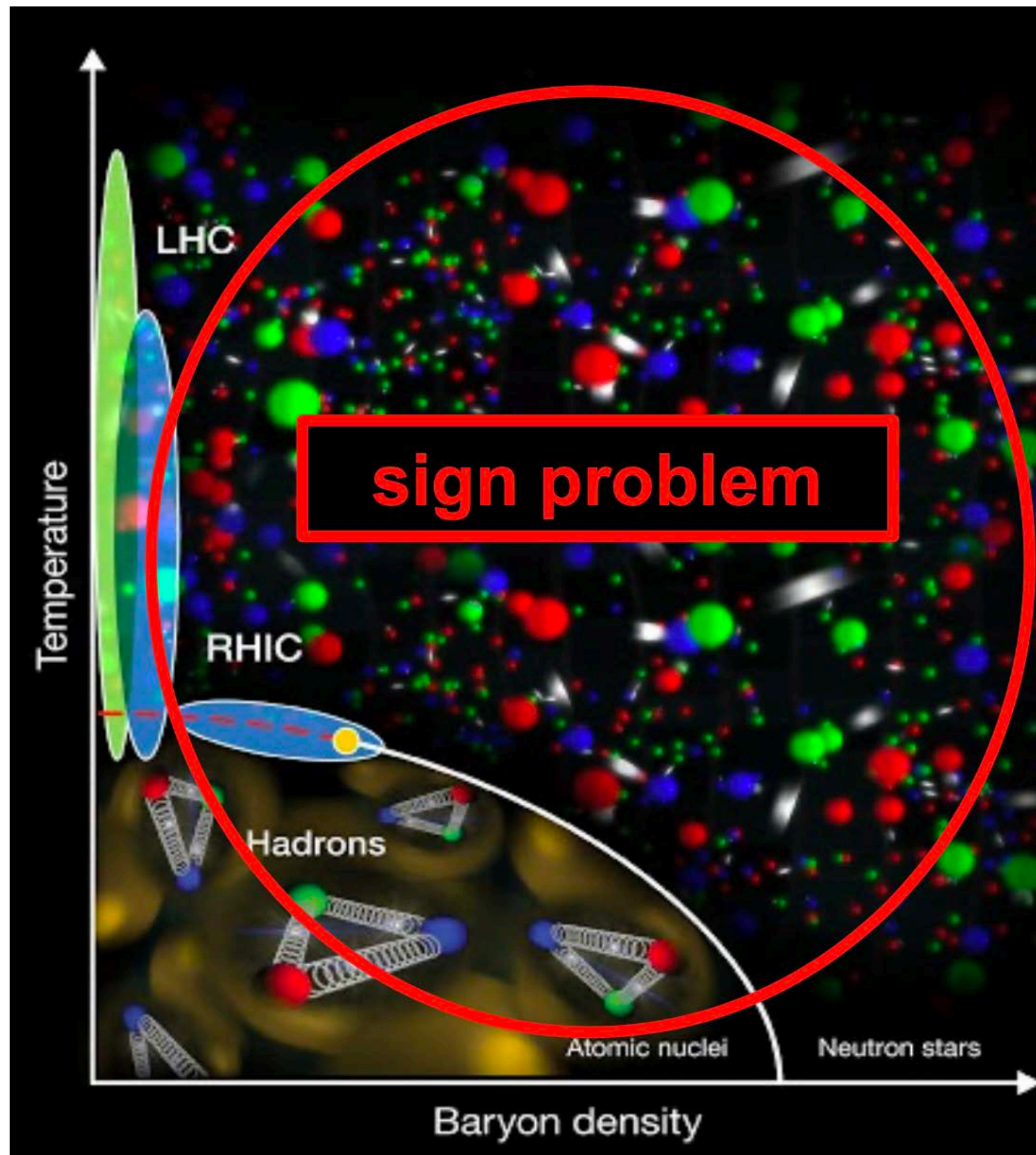
Optimization
Travel and transportation
Logistics/supply chain
Network infrastructure
Air traffic control
Work scheduling
Financial services

QC use-cases in 2023 for IBM

EXPERIMENTAL DATA CHALLENGE AT HL-LHC



AND THEORY CHALLENGES ...



credit: Michael Spannowsky

despite the great success of classical lattice field theory simulations, out-of-equilibrium and real-time dynamics (e.g., of particle collisions, thermalization phenomena, etc), remain out of reach for euclidean path-integral Monte Carlo simulations

rooted in the notorious **sign-problem**: highly oscillatory behaviour of the path integrals arising in real-time phenomena, implies an exponentially growing sampling run-time complexity with an increasing number of lattice sites

to circumvent the problem:

- describe lattice fields theories in the equivalent Hamiltonian formalism
- leverage exponential representation advantage of QC to cope with the memory scaling required to store the full wave function on the lattice

several examples of application in recent literature:

- Araz, Ahenk, Spannowsky: [arXiv:2210.03679](https://arxiv.org/abs/2210.03679) (sigma model)
- Lewis, Woloshyn: [arXiv:1905.09789](https://arxiv.org/abs/1905.09789) (U(1))
- Kico, Stryker, Savage: [arXiv:1908.06935](https://arxiv.org/abs/1908.06935) (SU(2) (1d))
- Haase et al: [arXiv:2006.14160](https://arxiv.org/abs/2006.14160) (lattice gauge theory)
- Fromm, Philipsen, Spannowsky, Winterowd: [arXiv:2306.06057](https://arxiv.org/abs/2306.06057) (Z2 lattice gauge theory)

PROOF OF PRINCIPLE OF APPLICATION: SIMULATING COLLIDER PHYSICS ON QC USING EFT

- Simulating the full dynamics of a quantum field theory over a wide range of energies requires exceptionally large quantum computing resources not available in today's quantum computers
- idea: to cope with this limitation, use QC only for the low energy (non-perturbative) dynamics, leveraging EFT to separate short and long distance physics from one another

example: Soft-Collinear EFT (SCET) provides a method to determine the dynamical properties in scattering process

$$d\sigma = H \otimes J_1 \otimes \dots \otimes J_n \otimes S$$

credit: C.W. Bauer

hard object describe
short distance scattering

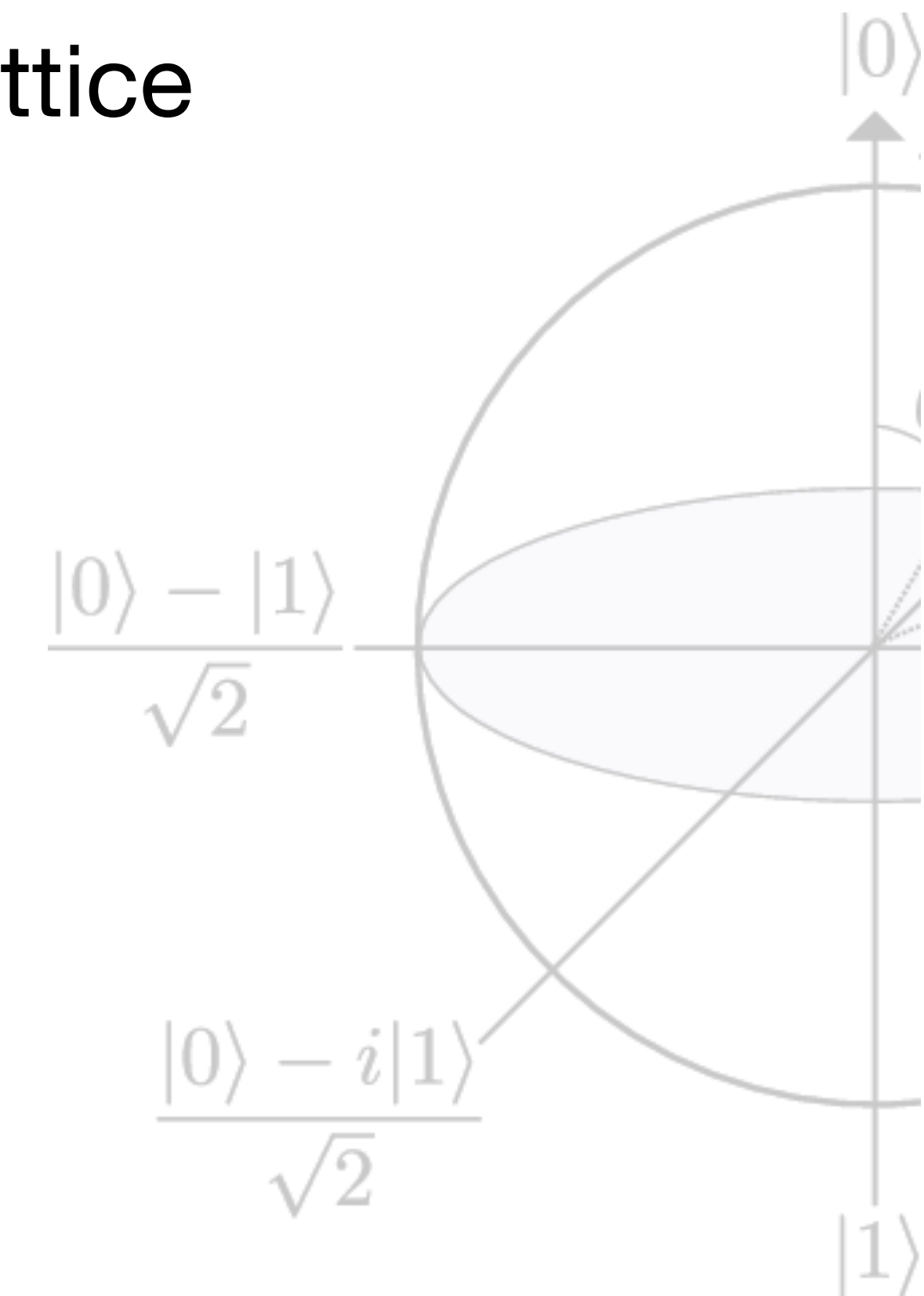
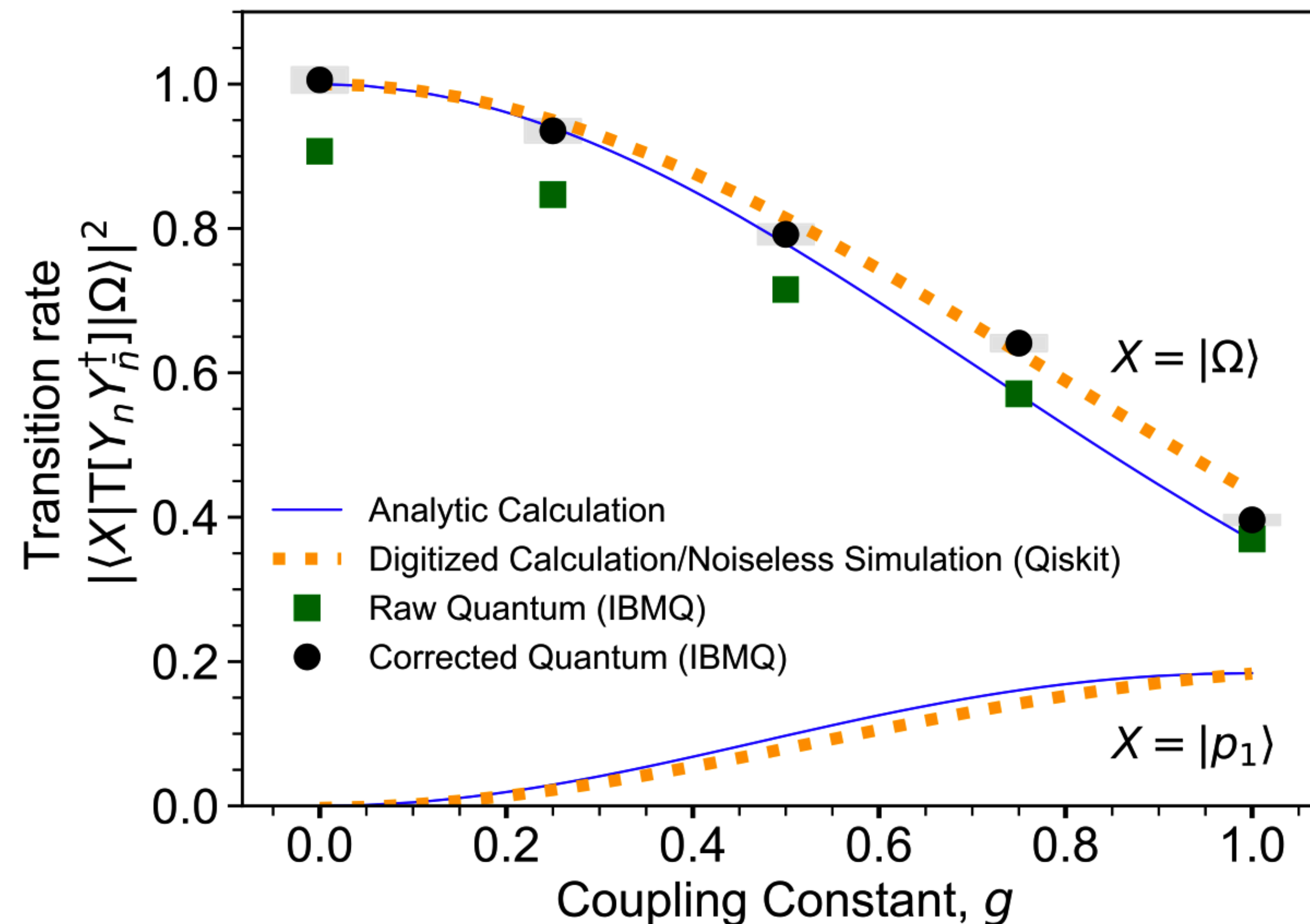
jets functions objects: describe how
single energetic particles sprays

Soft function object: describe how
jets interact one with the other
(non-perturbative object, no known
way to compute it)

we can use quantum computers to perform first principle calculation of soft functions ...

EXAMPLE OF APPLICATION: SIMULATING COLLIDER PHYSICS ON QC USING EFT

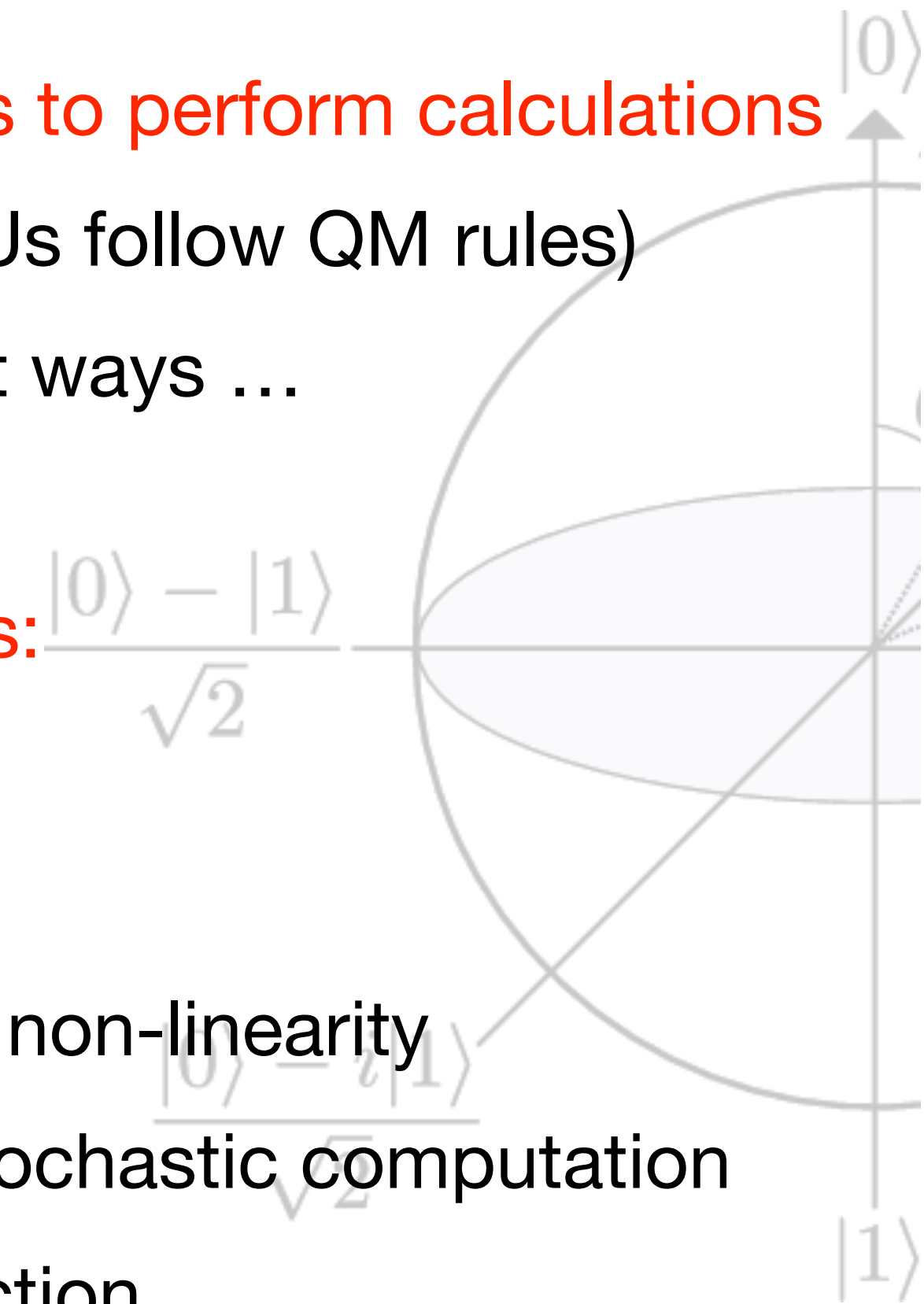
- **proof of principle:** very simple 1D scalar field theory with 3 site lattice



people now working on
realistic use-cases
(non-abelian GT)

QUANTUM COMPUTING

- computing paradigm that explicitly leverage quantum mechanical properties of matters to perform calculations
 - in contraposition to CC where QM enters only indirectly (eg. semiconductors in CPUs follow QM rules)
 - QC are not “faster” computers wrt CC, but systems that do computation in different ways ...
- Principles of quantum mechanics that may enhance (or negatively affect) computations:
 - **Superposition** leads to parallelism → exponential speed up
 - **Entanglement** → non linear correlations
 - Quantum operations (gates) are **unitary transformations** → reversible computing / non-linearity
 - Output is the result of a **quantum state measurement** according to Born rule → stochastic computation
 - **No-cloning** theorem → information security / complex/resource hungry error-correction
 - **Quantum state coherence and isolation** → computation stability and errors
 - **Qubit state collapse** → reproducibility



ELEMENTS OF A QUANTUM CIRCUIT MODEL OF COMPUTATION

- in a general way any computation (classical or quantum) is based on three fundamental elements:

input data → operations on data → output results

- in a quantum circuit these elements are described by:

- **qubits** (quantum bits): basic unit of quantum information
 - similar role as a bits in terms of storing information, but behave differently tanks to the quantum properties
- **quantum logic gates**: operators that transform quantum data
 - the building blocks of QC, like classical logic gates in classical computers
- **quantum measurement**: the operation that allows to access classically the resulting quantum state
 - reading out information from a quantum system generally change the state and destroy the computation that we are performing
 - impossible to predict the exact outcome of a quantum measurement, due to the probabilistic nature of QM all we can predict are only likelihood

QUBIT: QUANTUM BIT

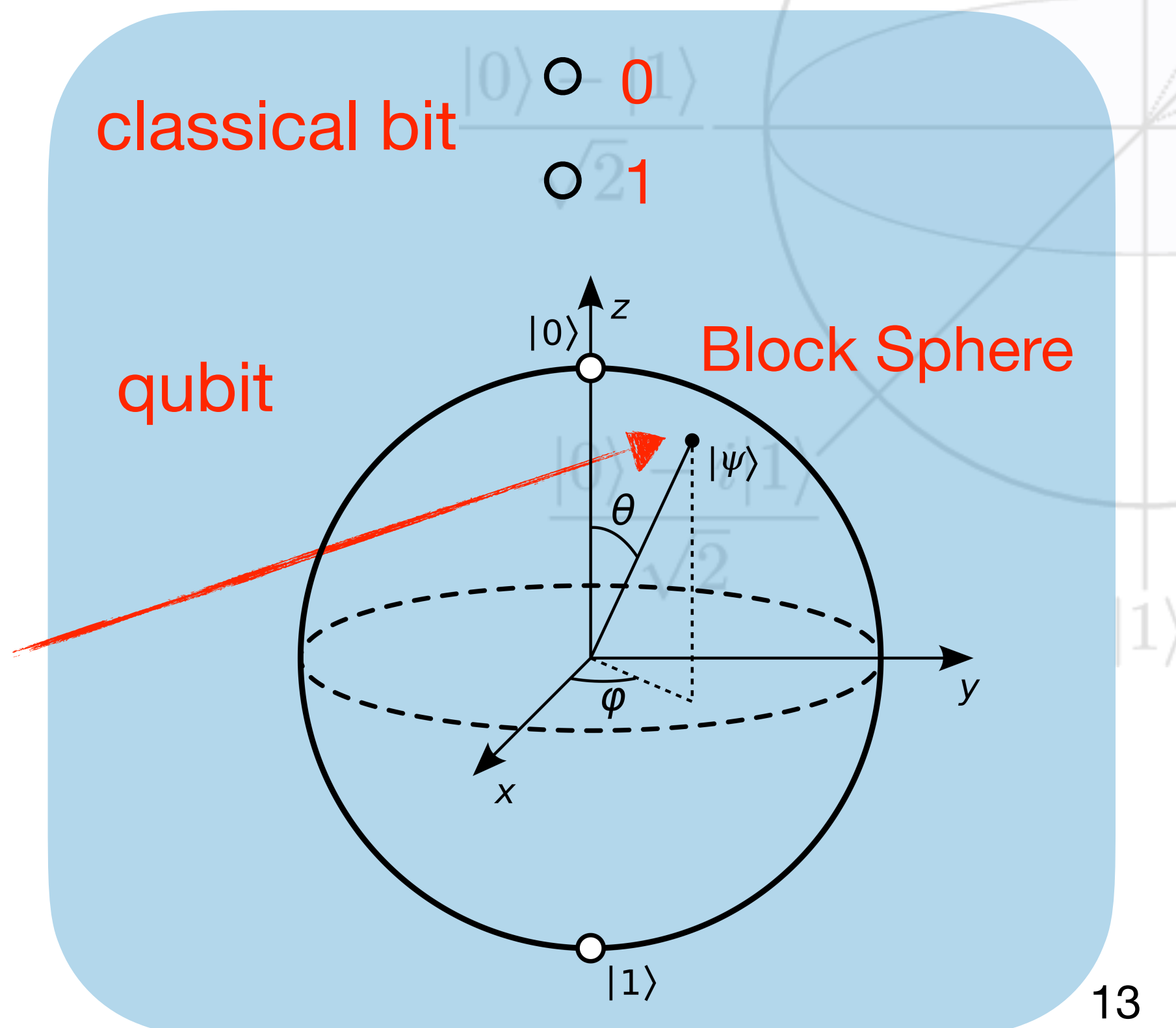
- basic unit of quantum computation representation
 - **classical bit**: binary (“0 or 1”)
 - a generic quantum state (**qubit**) $|\psi\rangle$ can be written in a **superposition** of a Hilbert space basis: can “take” infinitely many different values, it is continuous (when we read it we always find 0 or 1)

computational basis typically used as canonical basis:

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$|\psi\rangle = \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = a_0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + a_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = a_0 |0\rangle + a_1 |1\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$

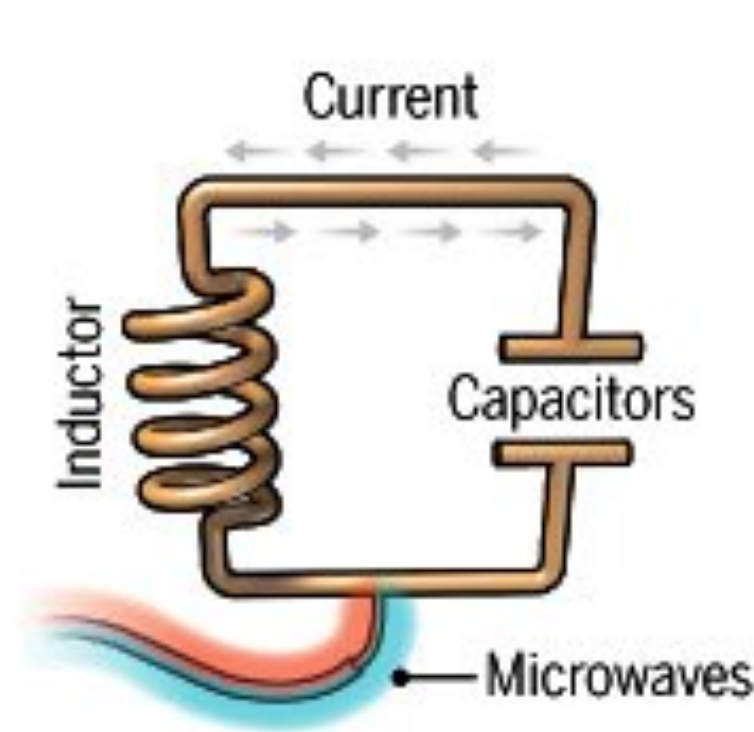
Extending this to a system of n qubits forms a 2^n -dimensional Hilbert Space



TECHNOLOGIES FOR QUANTUM COMPUTERS

- not yet a standard way to implement qubits, unlike for classical bits encoded in transistors
 - physically, qubits can be any two-level systems: the spin of an electron, the polarization of a proton, ...
 - current leading technology in the quantum computing commercial space: superconducting qubits

Superconducting loops



A resistance-free current oscillates back and forth around a circuit loop. An injected microwave signal excites the current into super-position states.

Longevity (seconds)	0.00005
Logic success rate	99.4%
Number entangled	9

⊕ Pros

fast operation (ns), built on existing semiconductor industry

⊖ Cons

quickly experience decoherence so requires error correction, have to be kept cold ($T < 100$ mK), only 2D topology (swaps)

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O.Ezratty, Eur. Phys. J. A 59, 94 (2023)

phase qubit

I_0 : current

flux qubit

L : inductance

charge qubit - transmon

U : tension

cat-qubits

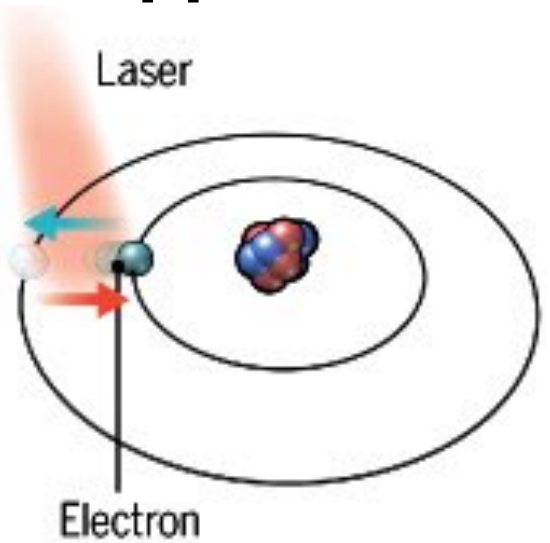
Josephson junctions prepare, couple and correct the cat-qubits

 0> and 1> qubits	two energy levels in a potential well	two superconducting current directions	two levels of charge of Cooper pairs	pairs of entangled microwave photons in a cavity
quantum gates	micro-waves	magnetic field	micro-waves	micro-waves
qubits readout	resonator and micro-waves	magnetometer (SQUID)	resonator and micro-waves	resonator and micro-waves
commercial vendors	abandoned			

TECHNOLOGIES FOR QUANTUM COMPUTERS

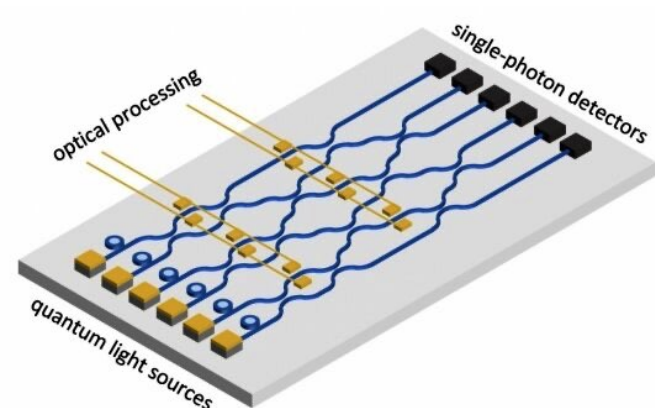
- multiple other technologies used to implement current quantum processing units

Trapped ions or neutral atoms arrays



use the energy levels of electrons in neutral atoms or ions as qubits. In their natural state, these electrons occupy the lowest possible energy levels. Using lasers, we can “excite” them to a higher energy level. We can assign the qubit values based on their energy status

Linear / non-linear optical QC



use particles of light to carry and process information. Qubits realised by processing states of different modes of light through both linear (mirrors, beam splitters, phase splitters, ...) and nonlinear element (quantum microprocessor based on laser photonics at room temperature)

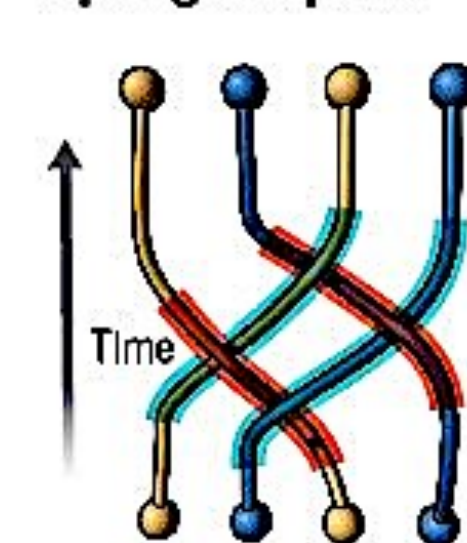
Silicon quantum dots



These “artificial atoms” are made by adding an electron to a small piece of pure silicon. Microwaves control the electron's quantum state.

Company support
Intel, SQC, HRL, ...

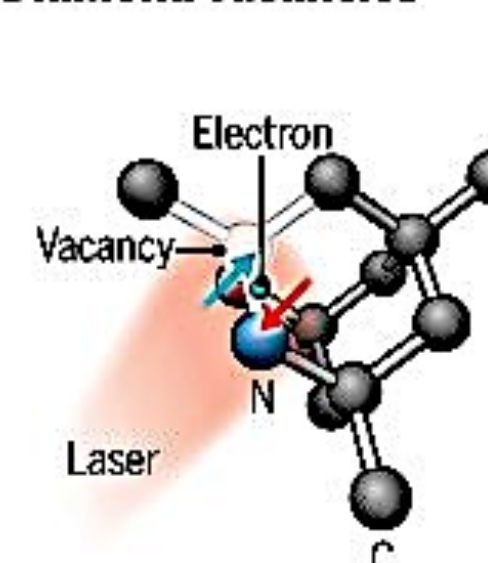
Topological qubits



Quasiparticles can be seen in the behavior of electrons channeled through semiconductor structures. Their braided paths can encode quantum information.

Company support
Microsoft

Diamond vacancies



A nitrogen atom and a vacancy add an electron to a diamond lattice. Its quantum spin state, along with those of nearby carbon nuclei, can be controlled with light.

Company support
Quantum Diamond Technologies

Company support

IonQ, PASQUAL, AQT, Atom Computing, ...

⊕ **Pros**

very stable, longer decoherence time, high gate fidelity, 2D and 3D, many qubits

⊖ **Cons**

slow operations, hard to program, many and sophisticated laser technology needed

Company support

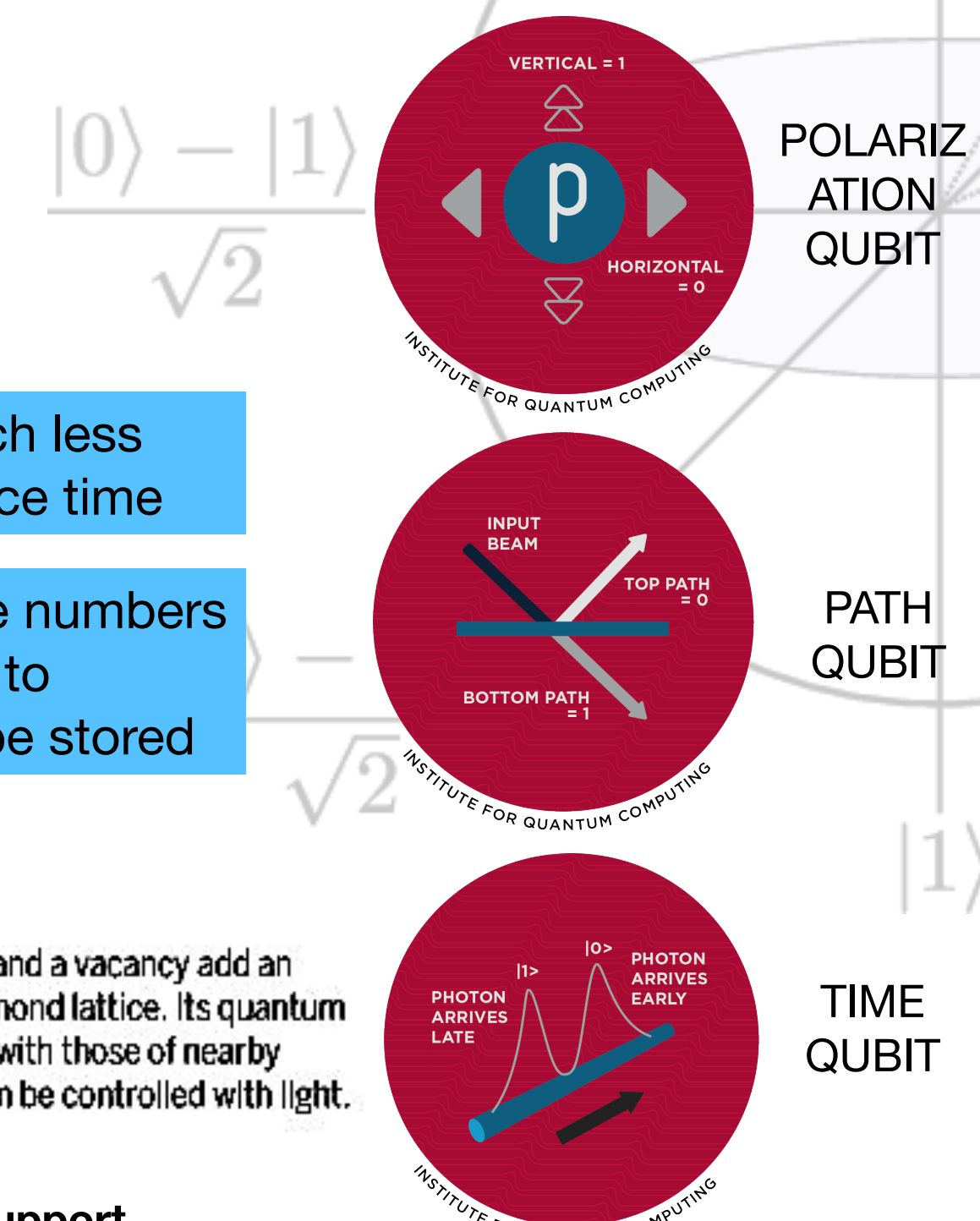
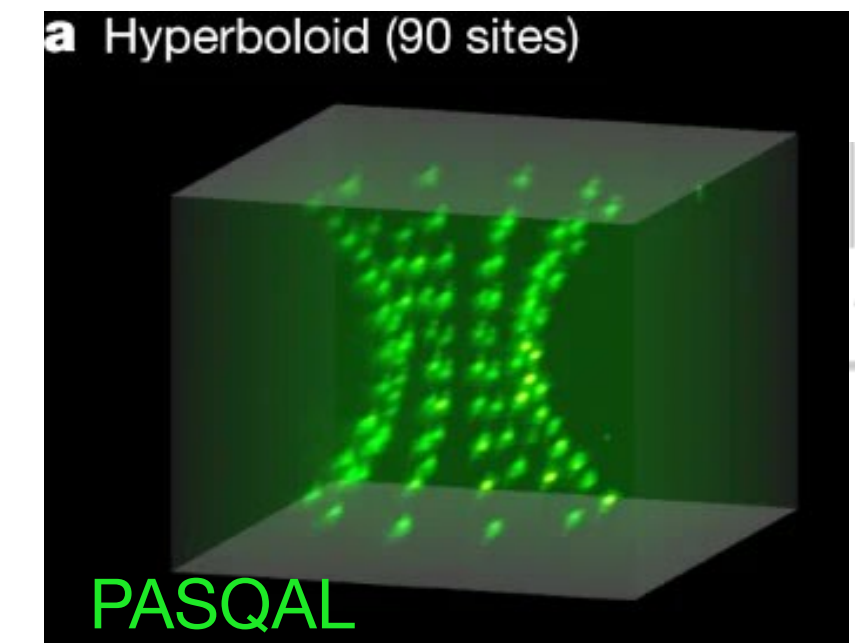
Xanadu, PsiQuantum, ...

⊕ **Pros**

can operate at room temperature, photons much less sensitive to the environment, longer decoherence time

⊖ **Cons**

emerging technology, difficult to construct large numbers of gates and connect them in a reliable fashion to perform complex calculation, photons cannot be stored

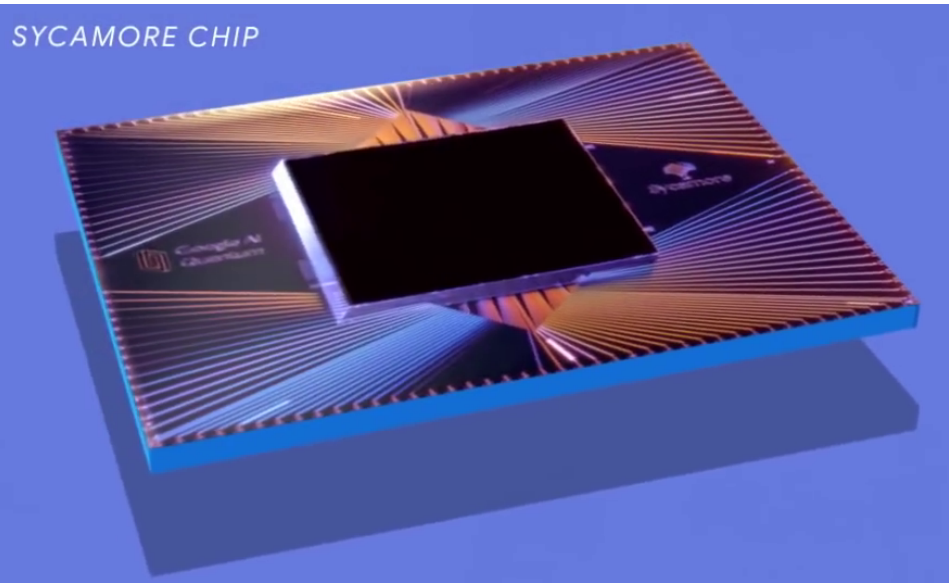


EXAMPLES OF QUANTUM COMPUTERS

IBM Q



Google
54 qubits

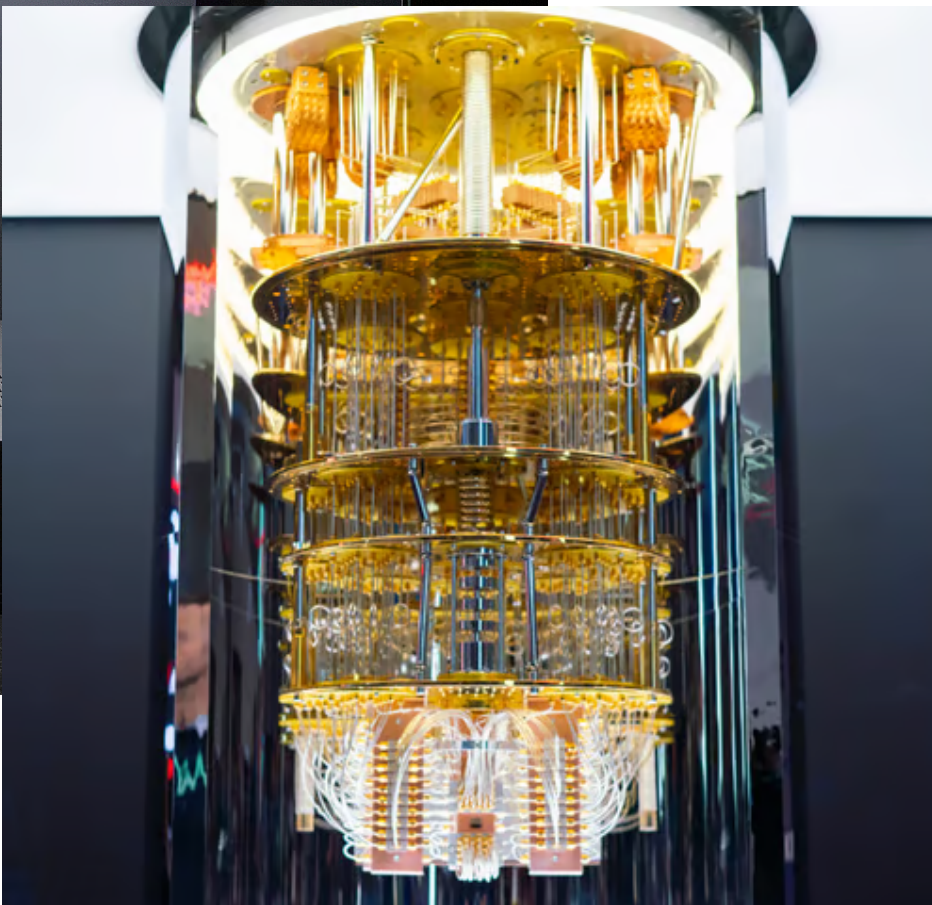


PASQAL

300+ qubits today
~1000 near-term



433 qubits today
1000+ near-term



actual quantum processor is just $O(2 \times 2 \text{ cm}^2)$
needs cooling&protection from environment to
preserve the quantum capabilities

source: IBM



DWAVE

5000+ qubits today
(quantum annealers)



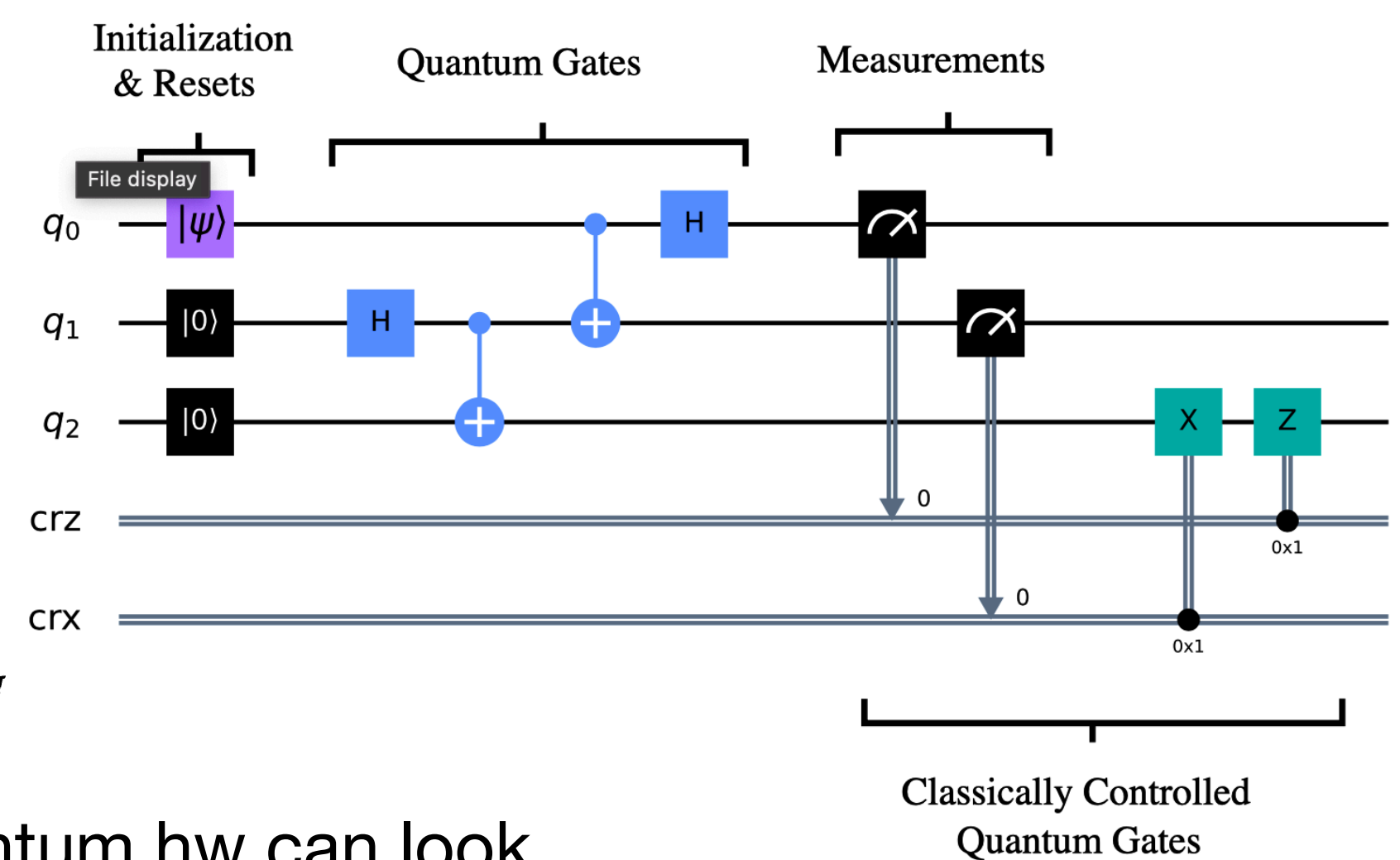
35 qubits today
60+ near-future

OPERATIONS OVER QUBITS: QUANTUM GATES&CIRCUITS

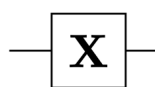
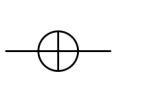
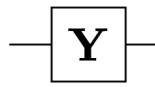
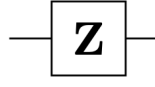
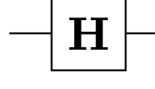
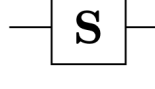
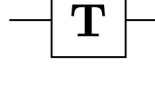
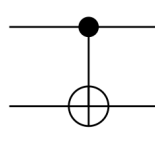
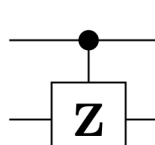
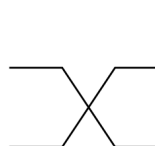

- quantum computation proceeds by applying physical operations on a quantum state of qubits inducing a change in the state, in a similar way as we operate on classical bits through logical operations
- a state-changing operator is called a **quantum gate**, and it is represented by a **complex unitary matrix**, eg **length-preserving, linear** transformation matrix, which represent a rotation on the Bloch sphere:

$|\psi'\rangle = U|\psi\rangle$ with U unitary matrix: $U : U^\dagger U = I$


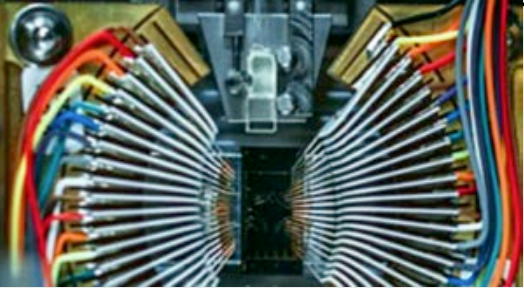
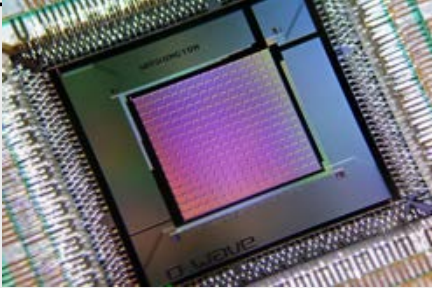
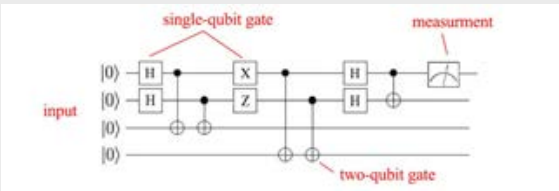
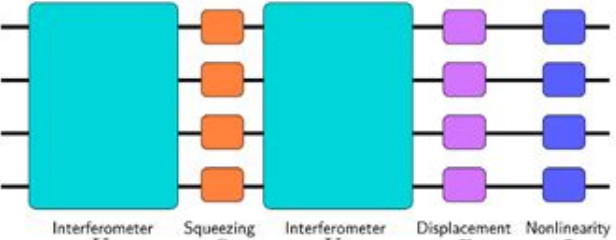
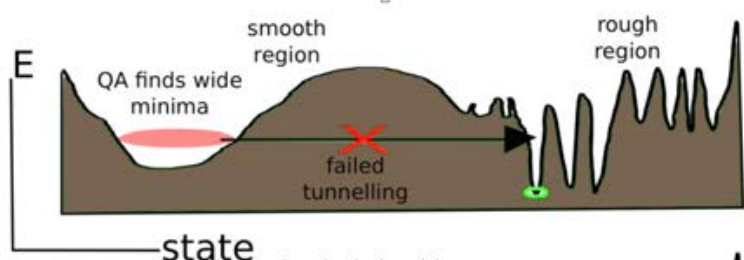
- quantum circuit** = a collection of quantum gates that operates on qubits
- quantum software is programmed by building these circuits



NOTE: when ported to the real quantum hw can look very different from the initial design (circuit adaptation, **transpiling**)

Operator	Gate(s)	Matrix
Pauli-X (X) (NOT gate)	 	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli-Y (Y)		$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$
Pauli-Z (Z)		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Hadamard (H)		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
Phase (S, P)		$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$
$\pi/8$ (T)		$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$
Controlled Not (CNOT, CX)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
Controlled Z (CZ)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$
SWAP		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$
Identity/idle		$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

QC PARADIGMS

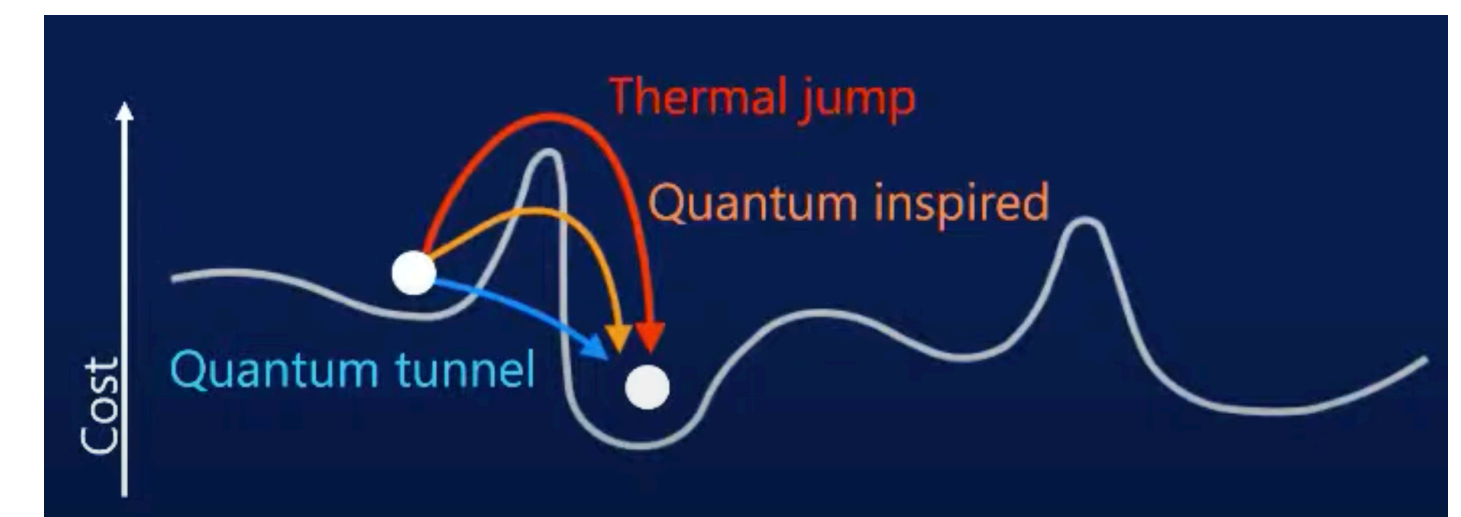
Type	Discrete Gate (DG)	Continuous Variable (CV)	Quantum Annealer (QA)
Computing	Digital	Digital/Analog	Analog
Property	Universal (any quantum algorithm can be expressed)	Universal - GBS non-Universal	Not universal — certain quantum systems
Advantage	most algorithms and tech support	uncountable Hilbert (configuration) space	continuous time quantum process
How?	IBM – Qiskit ~500 Qubits	Xanadu Quantum Lab	DWave – LEAP ~7000 Qubits
What?			
			

- **Universal gate-based quantum computers** designed to tackle a wide range of problems
- **Quantum Annealers** designed specifically for optimization problems:
 - uses a network of qubits and couplers arranged to efficiently map optimization problems onto the quantum hardware
 - allows for the effective translation of optimization problems into Hamiltonian equations and the subsequent minimization of these equations by applying an annealing process

QUANTUM ALGORITHMS

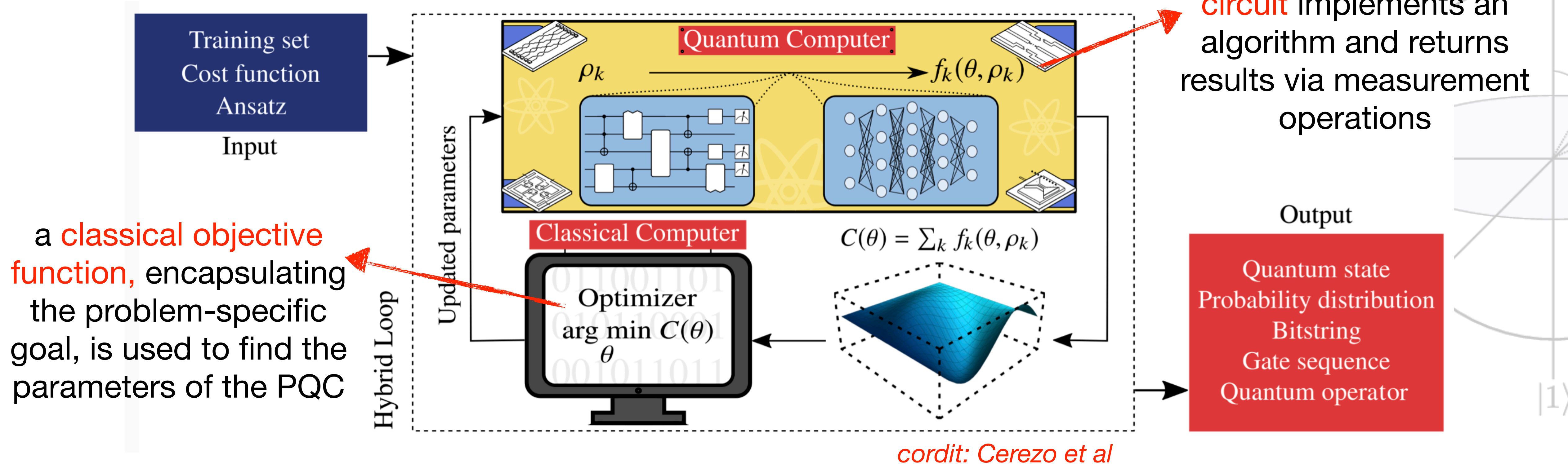
- traditionally designed assuming the availability of fault-tolerant quantum processors supporting a large number of qubits and quantum gates
- in this context an entire zoo of sophisticated quantum algorithms that can offer exponential speedups over classical algorithms has been studied and proposed in literature
 - Shor's and Grover's algorithms. Quantum MC, Quantum Fourier Transform ...
- current quantum computers support only $O(10^1 \div 10^2)$ qubits, and in the near term this number will not exceed $O(10^3)$ and not all necessarily able to interact with each others: these are the so called **noisy intermediate-scale quantum devices** (NISQ):
 - no error correction**: produce only approximate results of computations
 - algorithms limited to use only a few qubits and gates with **deep impact on quantum algorithmic design and achievable performance**
- interesting to find computational problems that can be solved by NISQ device while possibly exhibiting some kind of advantage wrt classical algorithms:
 - Quantum-inspired algorithms**: classical algorithm designed to emulate quantum effects to achieve faster solutions (ex. quantum annealers, tensor networks, ...)
 - Quantum Machine Learning**

60+ quantum algorithms with quantum speedup
<https://quantumalgorithmzoo.org/>



VARIATIONAL QUANTUM MODELS

- variational quantum models: are hybrid algorithms that use both classical computers and quantum to find the solution of a given problem

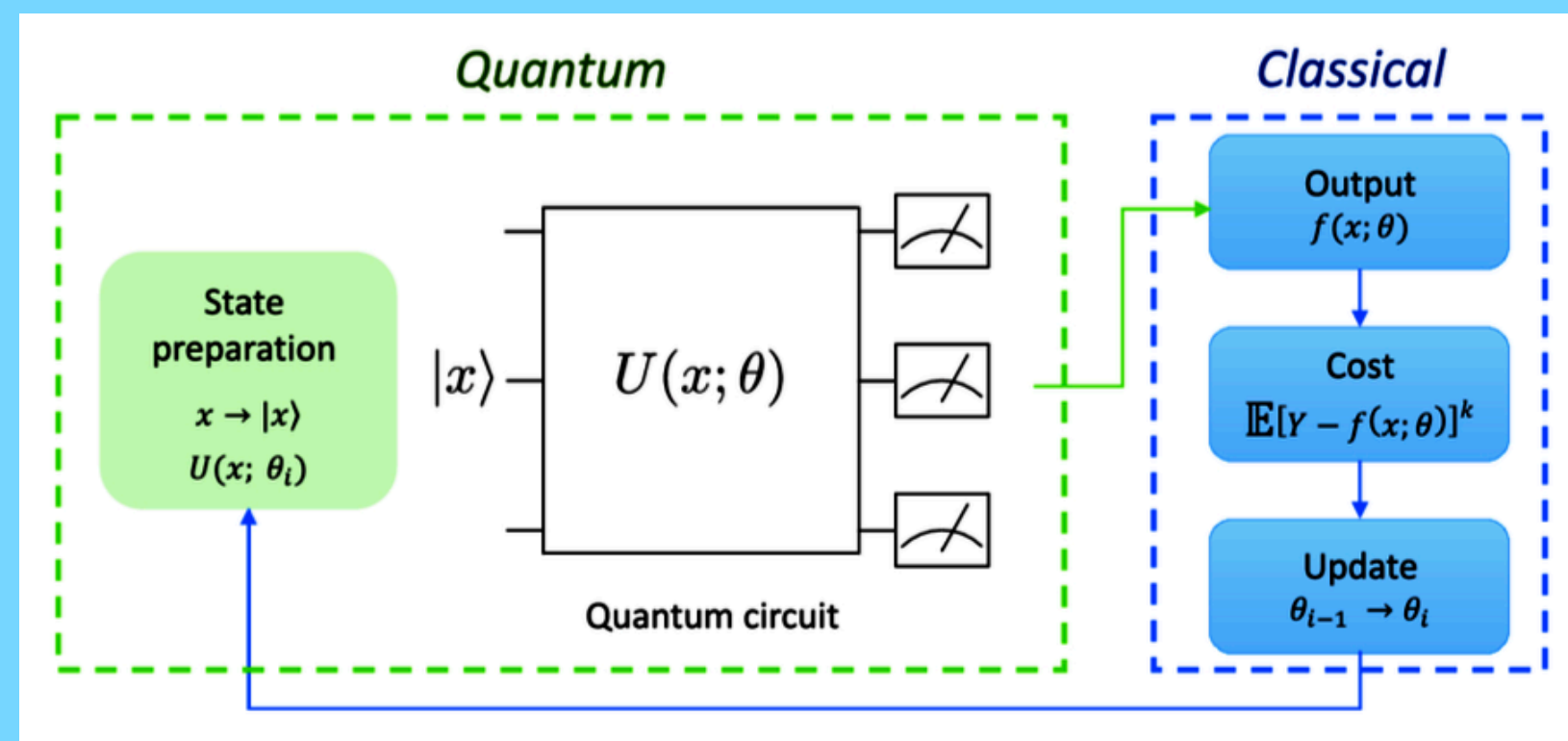


- loss, gradients, and parameter updates are calculated on a classical processor (GPU)
- **advantages of VQM:** one circuit can represent an entire family of different circuits, less sensitive to noise

QML MODELS

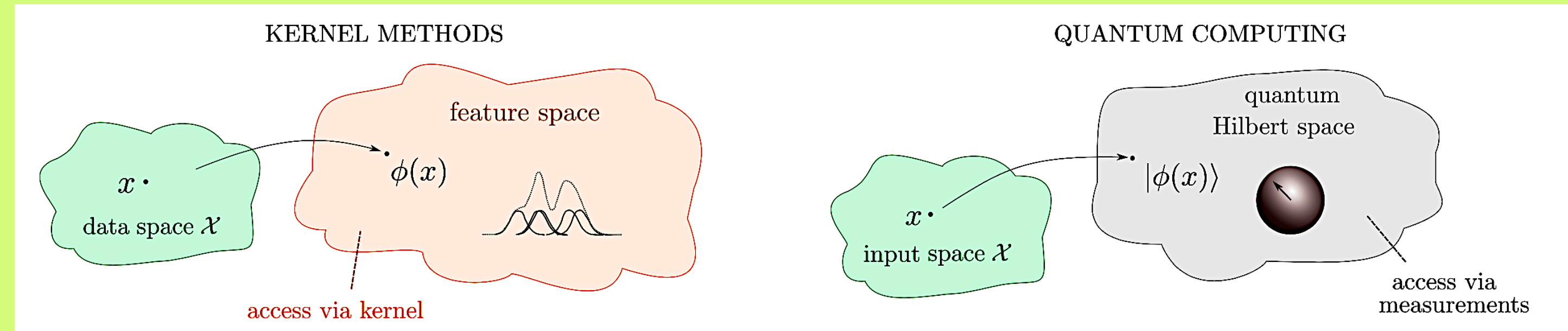
Variational Algorithms

ex. Quantum-NN



Kernel Methods

ex. Quantum-Support Vector Machines



$$K(x, x') = \phi(x)^T \phi(x')$$

$$|\phi(x)\rangle = U_\phi(x) |0\rangle$$

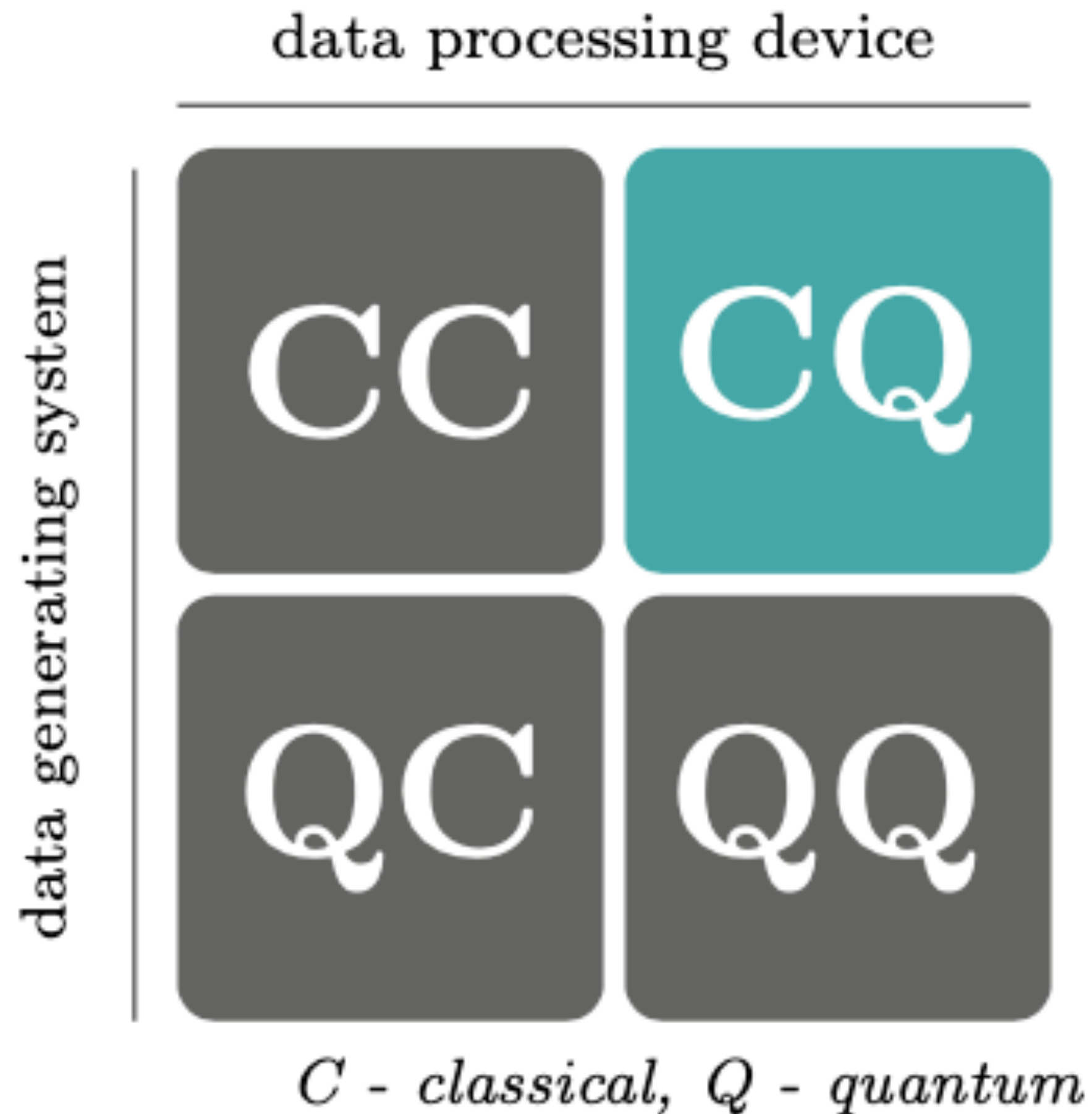
$$|\phi(x')\rangle = U_\phi(x') |0\rangle$$

$$|\langle \phi(x) | \phi(x') \rangle|^2 = K(x, x')$$

Energy Based Methods

Build network of stochastic binary units and optimise their energy
ex: Quantum-Boltzman Machines have quadratic energy function that follows the Boltzman distribution (Ising Hamiltonian)

APPROACHES TO COMBINE QC AND ML

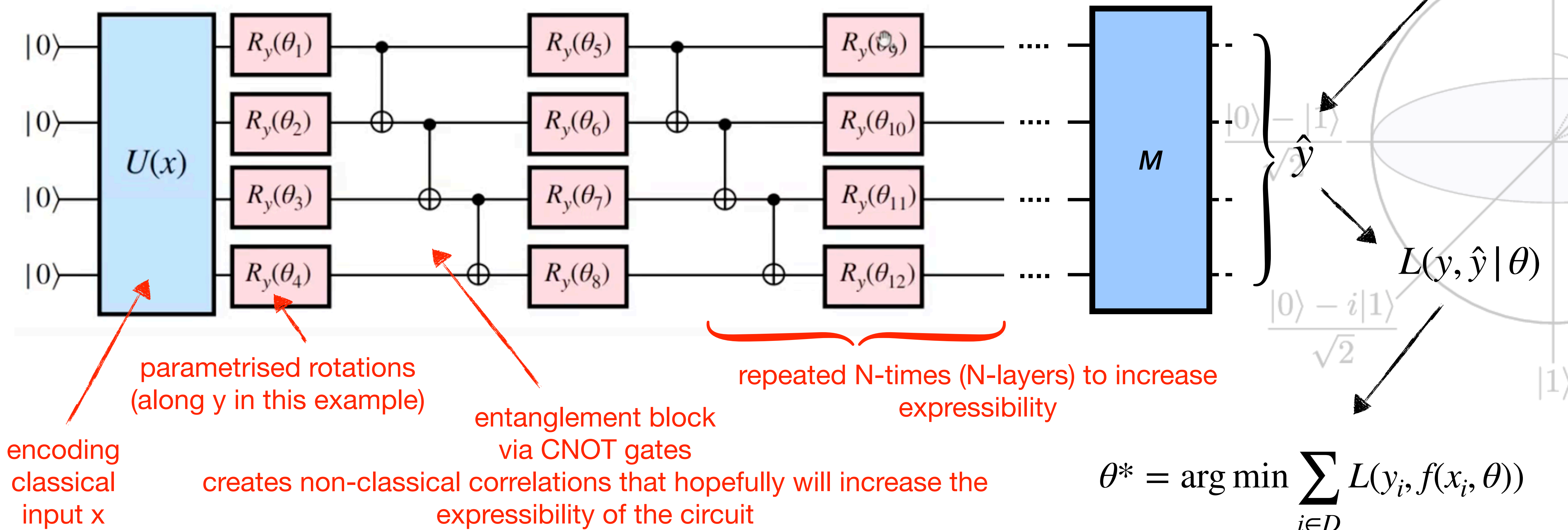


different possibilities:

- CC: classical data being processed classically but with methods inspired by QC algorithms (like tensor networks)
- QC: quantum data processed with classical algorithms, eg use classical ML to help preparing and use QC (describe quantum state in a compact manner, state preparation, qubit error correction, ...)
- CQ: classical data processed with quantum devices
- QQ: quantum data being processed by a quantum computer. Connected to CQ (just change the input data), becomes interesting with the development of quantum sensing

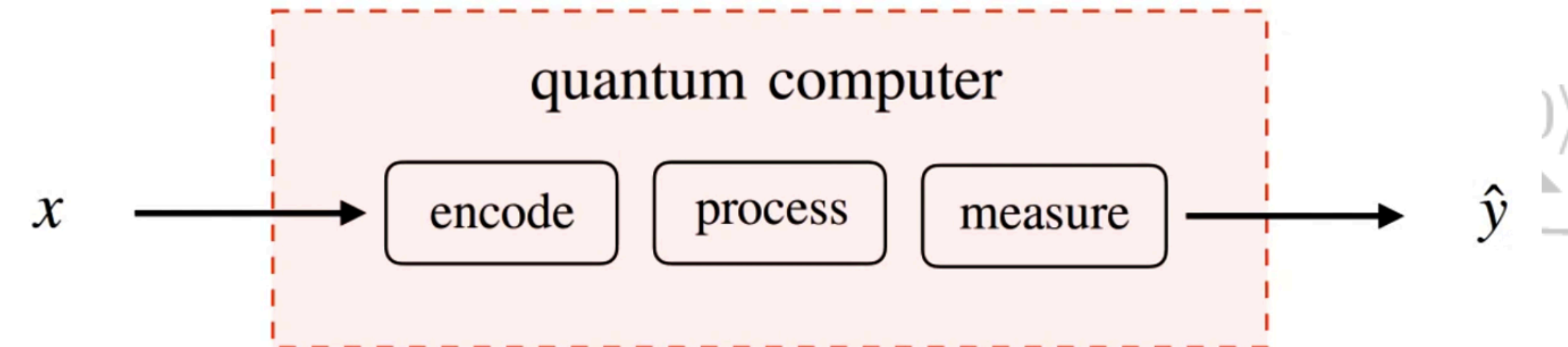
QUANTUM NEURAL NETWORKS

- typical example of a QNN:



ENCODING CLASSICAL DATA

- encoding of classical data is a crucial step in implementing a QML algorithm

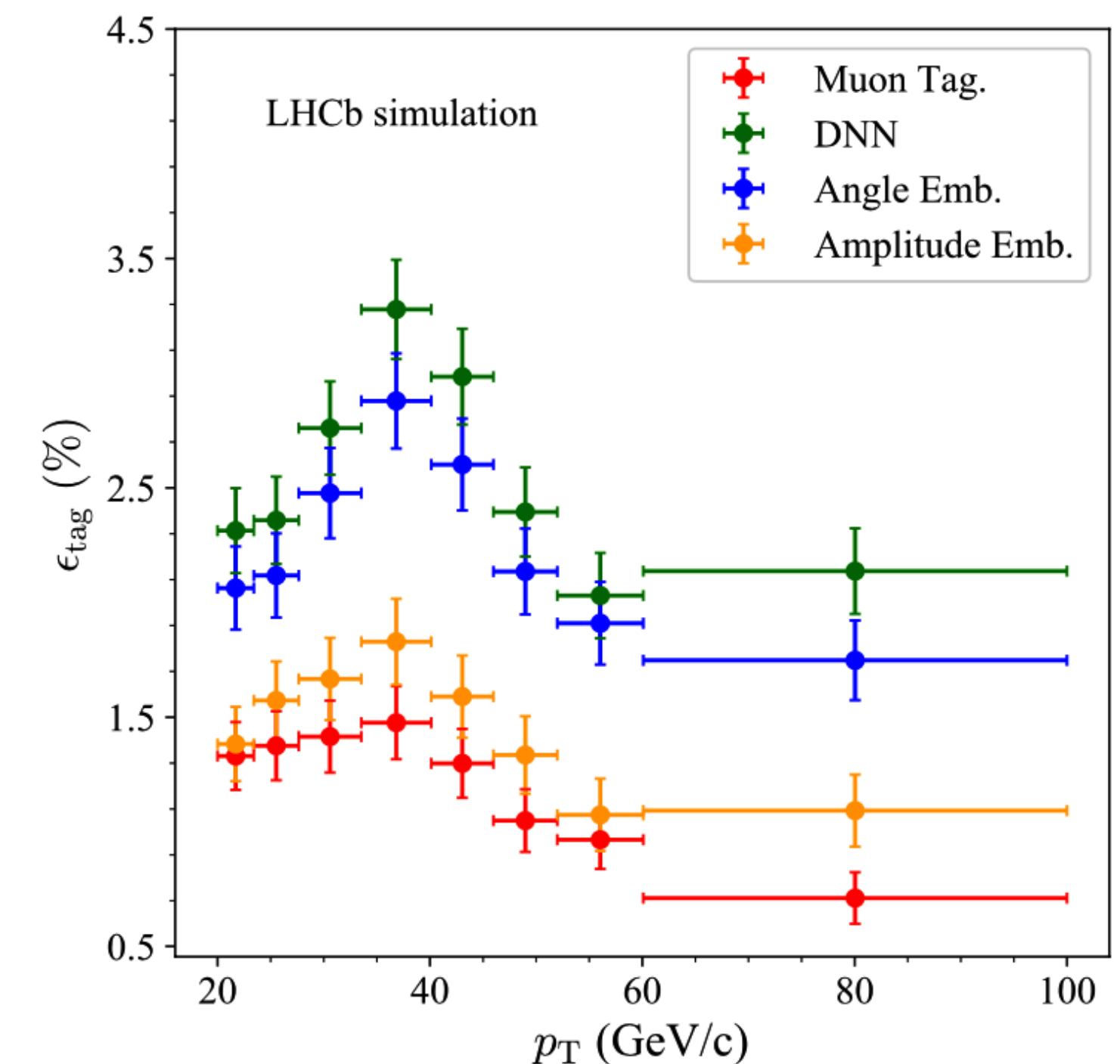


- several way to do it, ranging from conceptually simple but resources hungry (# qubits), to more efficient but also more complex (tradeoff between compression and circuit depth)

- example: **amplitude encoding**

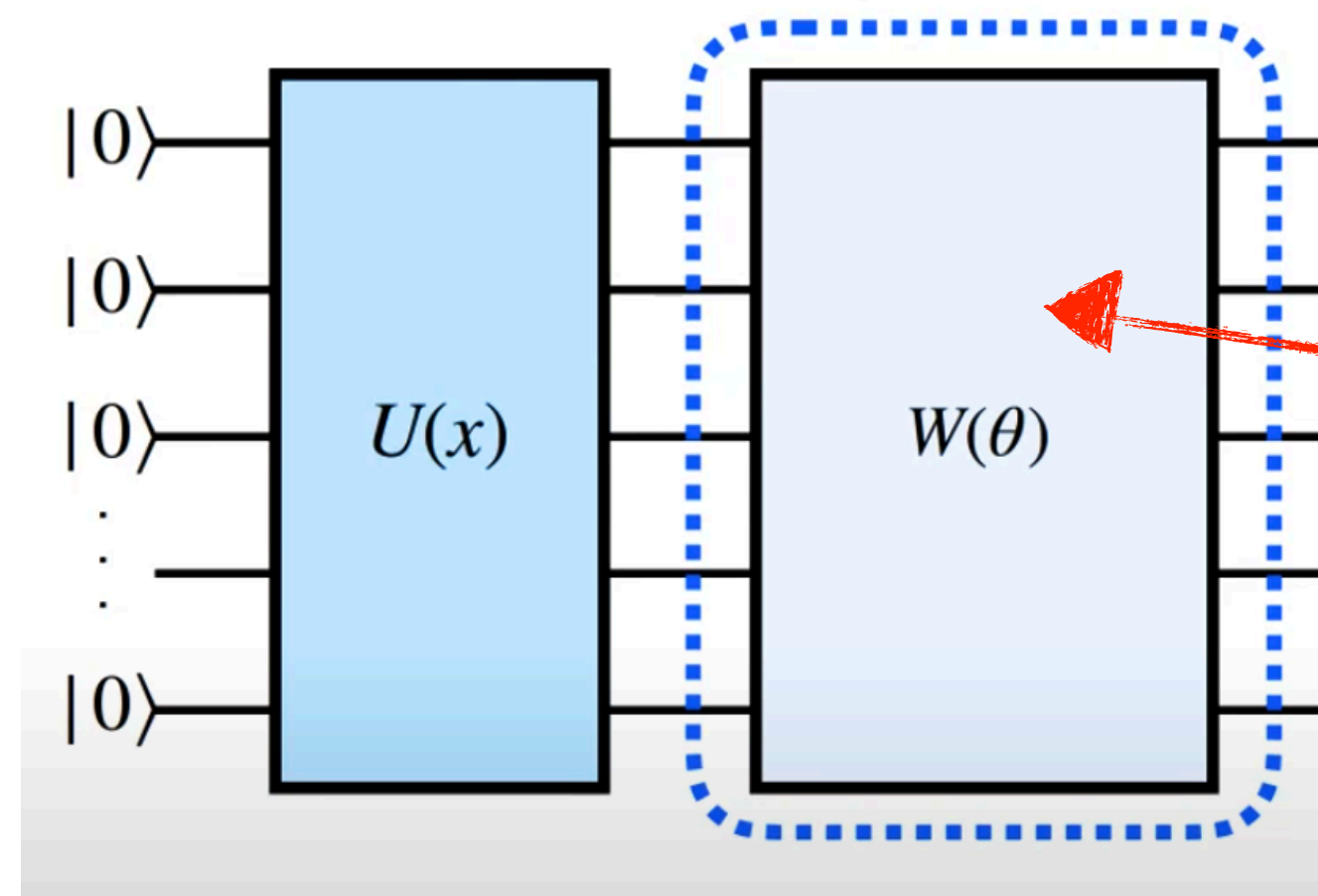
$$x = \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} \rightarrow |x\rangle = \frac{1}{\|x\|} (x_0 |0\rangle + x_1 |1\rangle) = \frac{1}{\|x\|} \sum_{i=0}^N x_i |i\rangle$$

- fewer qubits needed: exponential compression $n_q \propto O(\log N)$
- more complex preparation and readout: # of gates $n_g \propto O(\text{poly}(N))$



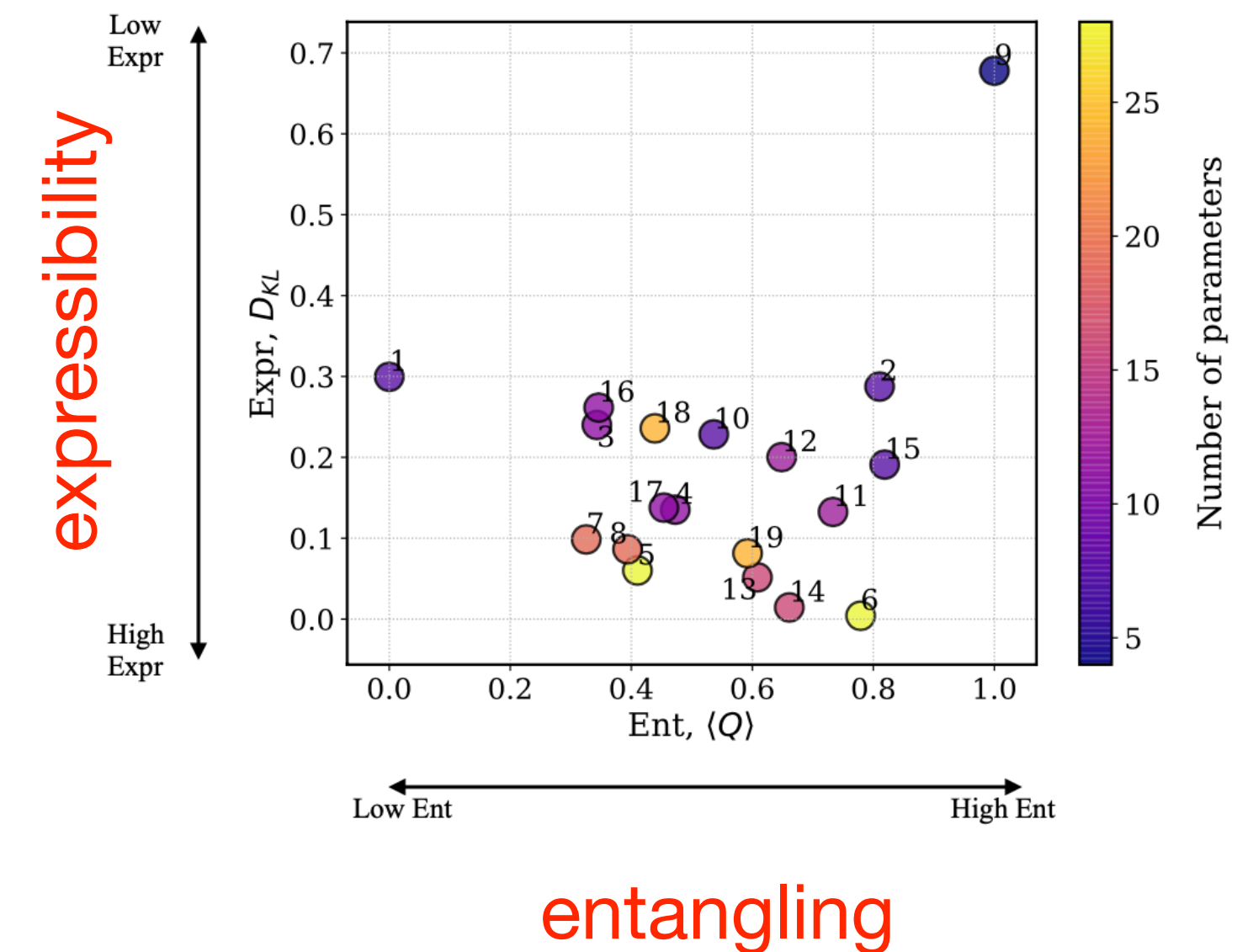
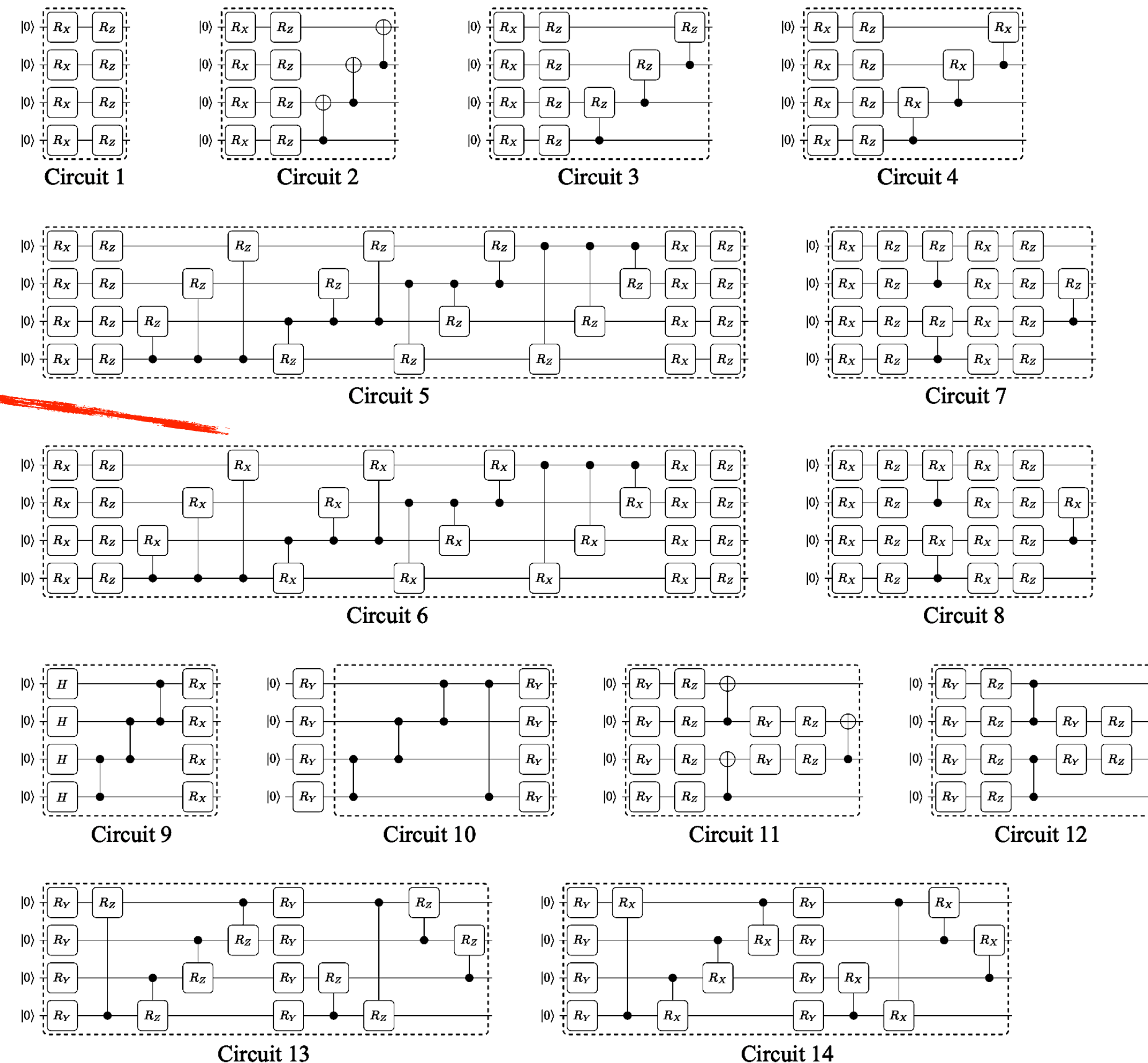
EXPRESSIVE POWER OF PARAMETRIZED QUANTUM CIRCUITS

- several studies in literature on how to choose the circuit ansatz in order to maximise **expressibility** and **entangling capabilities** (eg ability to efficiently represent the solution space for the tasks at hand and to capture non-trivial correlation in the quantum data)



encoding

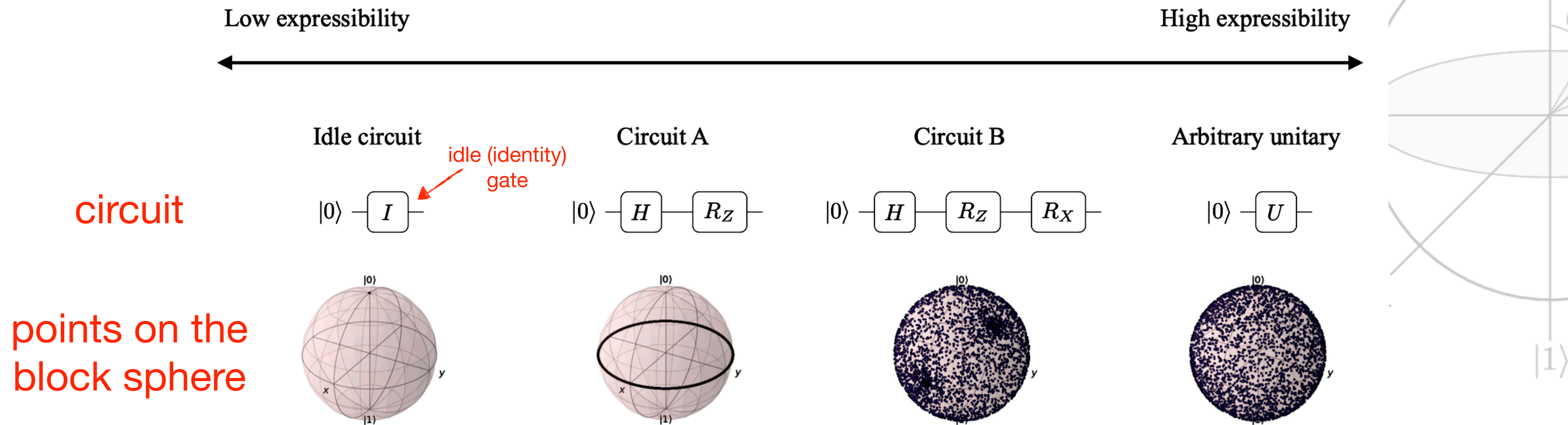
PQC



S. Sim et al: [arXiv:1905.10876](https://arxiv.org/abs/1905.10876)

EXAMPLE: EXPRESSIBILITY FOR A SINGLE QUBIT

- **expressibility**: circuit's ability to generate (pure) states that are well representative of the Hilbert space
- in the case of a single qubit, the expressibility corresponds to the circuit's ability to explore the Bloch sphere



TRAINABILITY AND BARREN PLATEAUS PROBLEM

- variational circuits can be affected by presence of large regions of the cost function's parameter space where the variance of the gradient is almost 0 (flat loss landscape)
- a variational circuit initialised in one of these areas will be untrainable using any gradient-based algorithm
- it can be shown that using a deep random parametrised circuit, with a random initialisation of the parameters the gradient's variance will exponentially decrease with the # of qubits

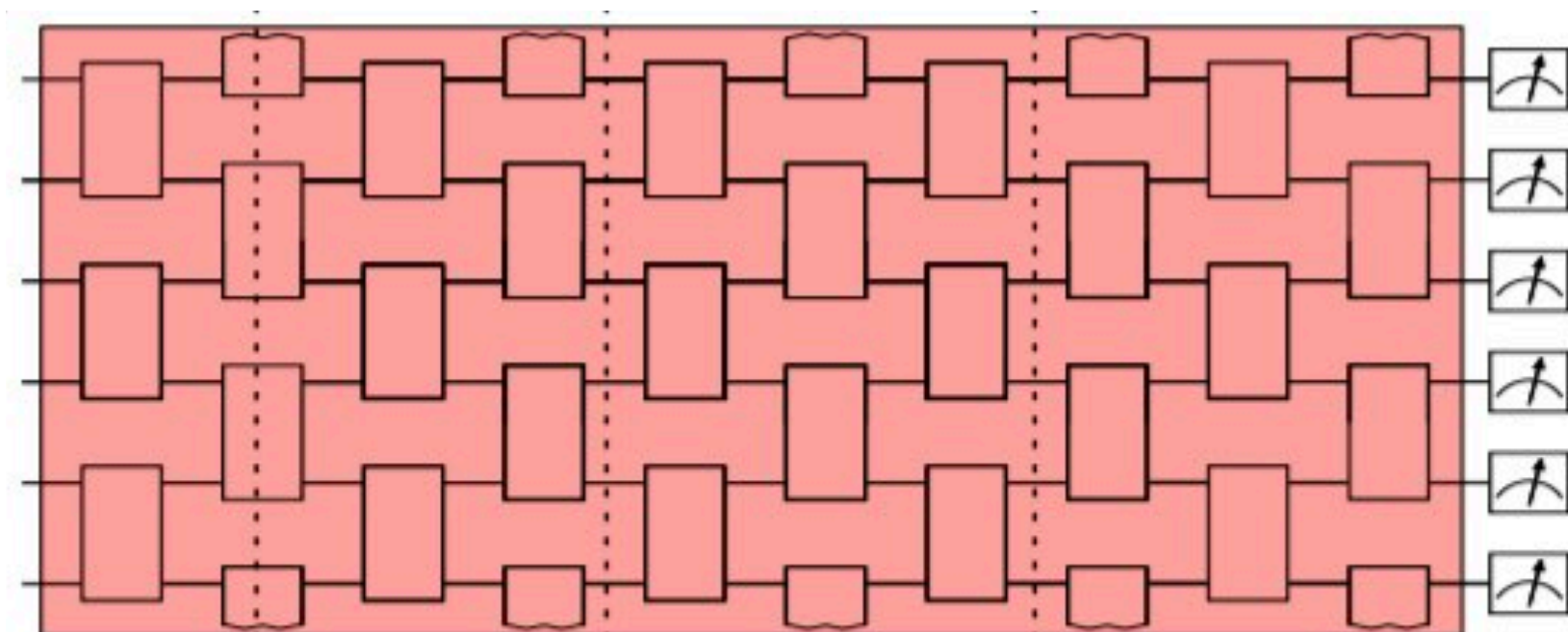
$$\langle \partial_{\theta} L \rangle \simeq 0$$

$$\text{Var}[\partial_{\theta} L] \sim 2^{-n}$$

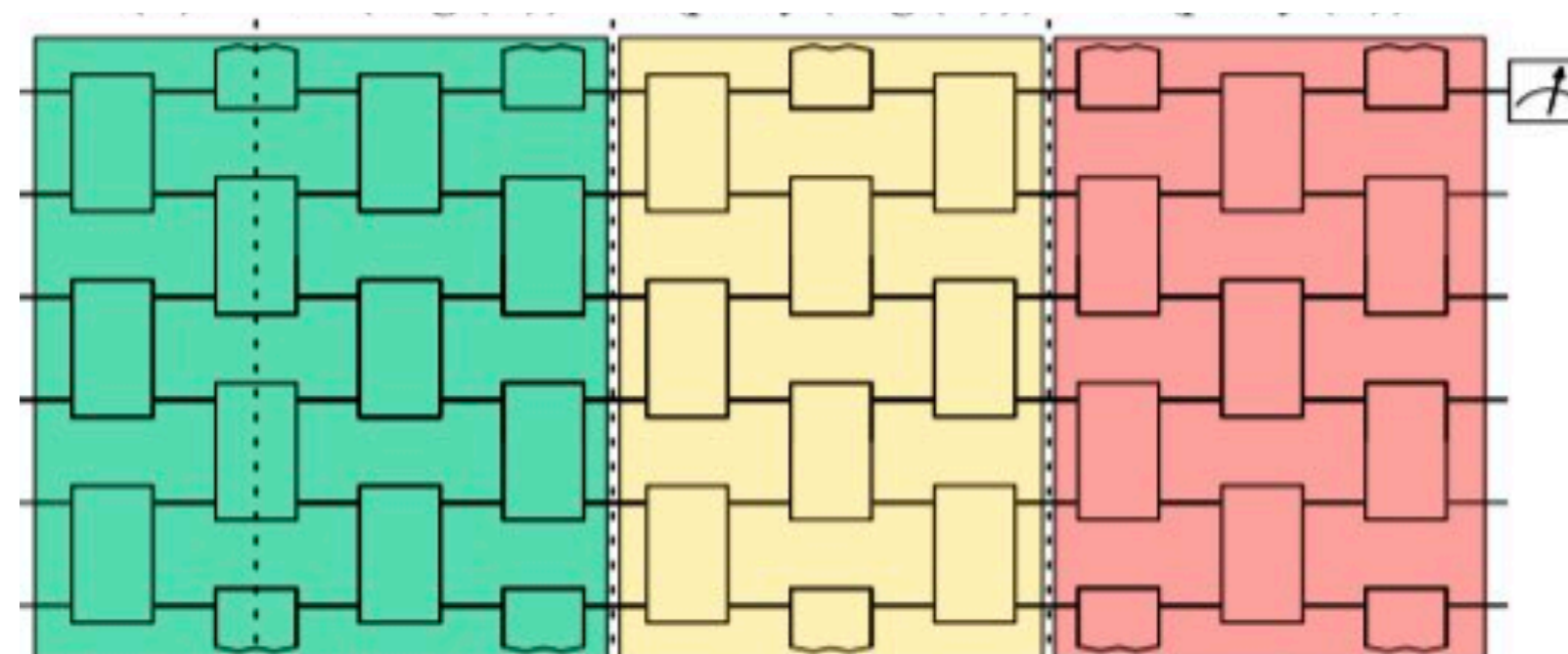
J.R. Mc Clean et al., [Nat. Comm.](#)



- a possible mitigation strategy: use **local cost functions** that only have information from part of the circuit **coupled with not too-deep circuits and not too much entanglement**



global loss



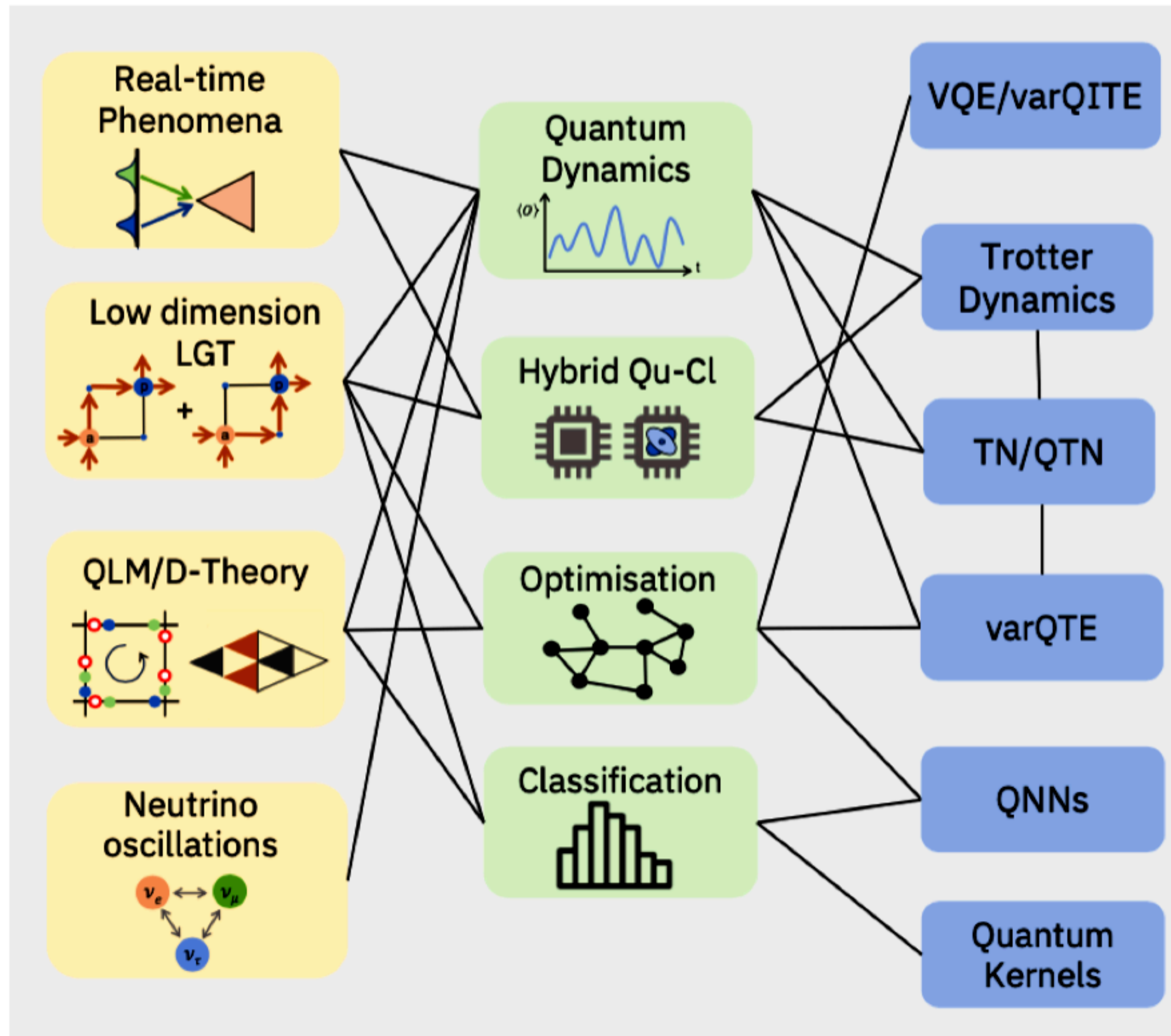
local loss

$$\text{Var}[\partial_{\theta} L] \geq \text{Lower Bound}(L) \sim \sim \text{poly}(n)^{-1}$$

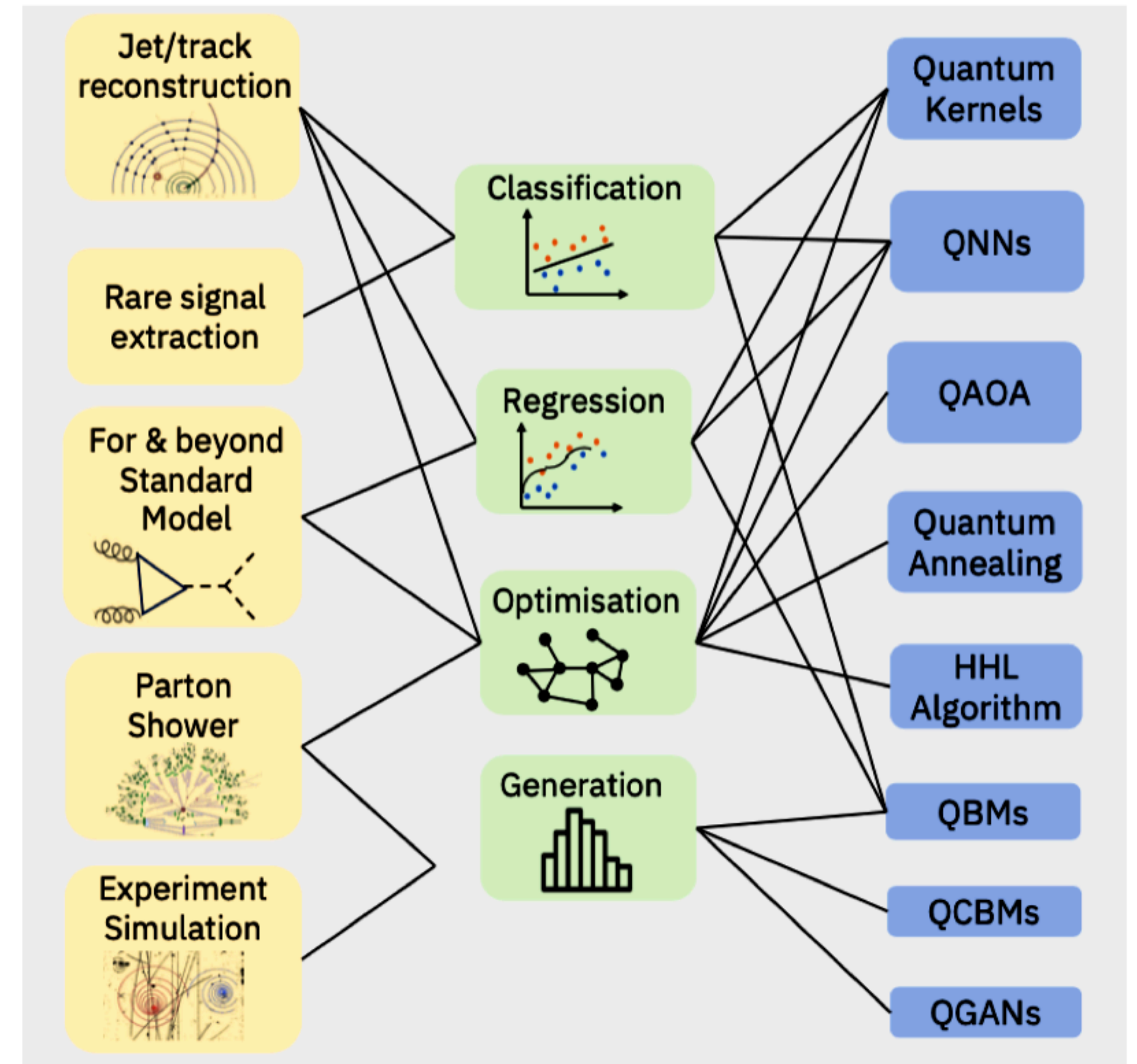
Cerezo et al: [arXiv:2001.00550](#)

QML APPLICATIONS IN HEP

Theory



Experiment

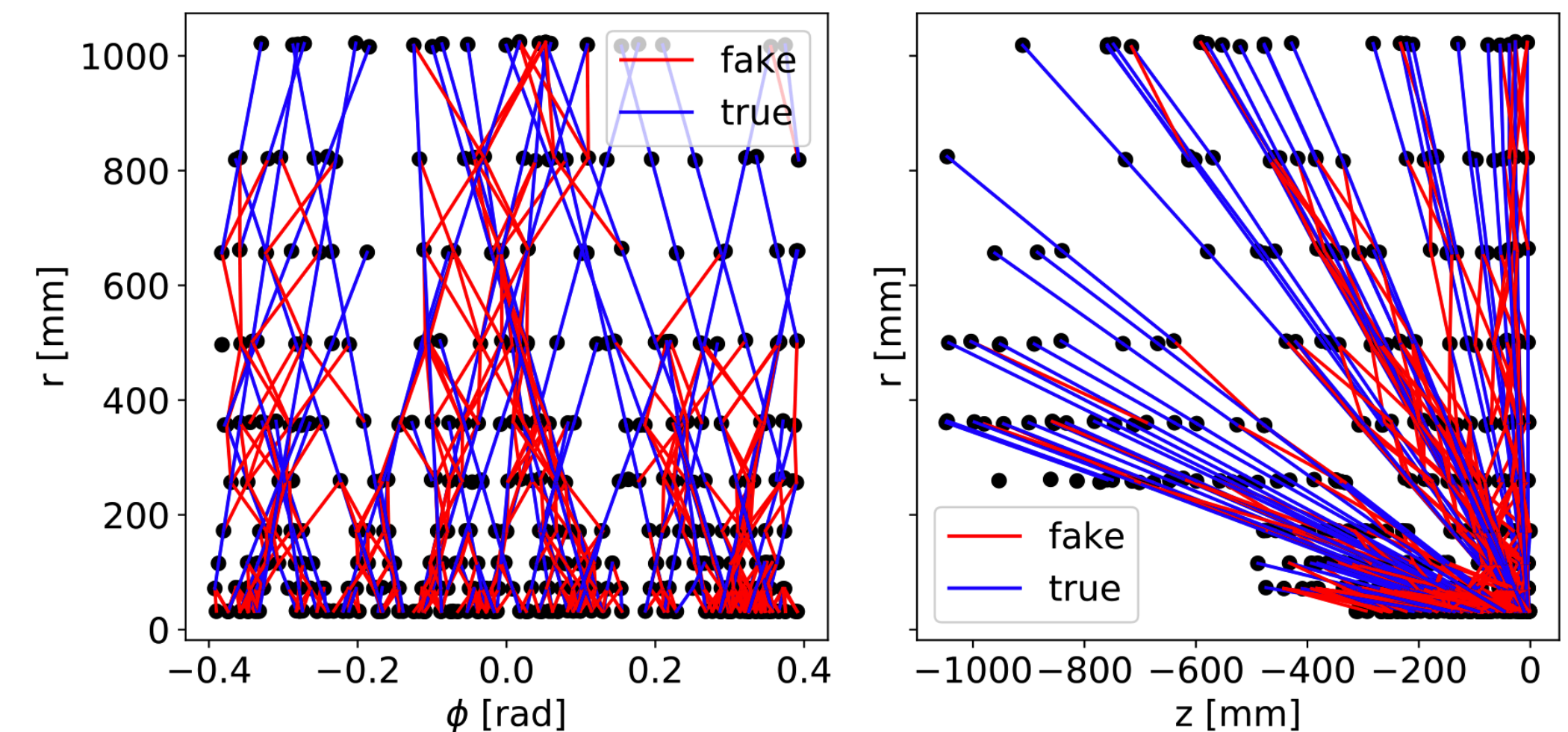
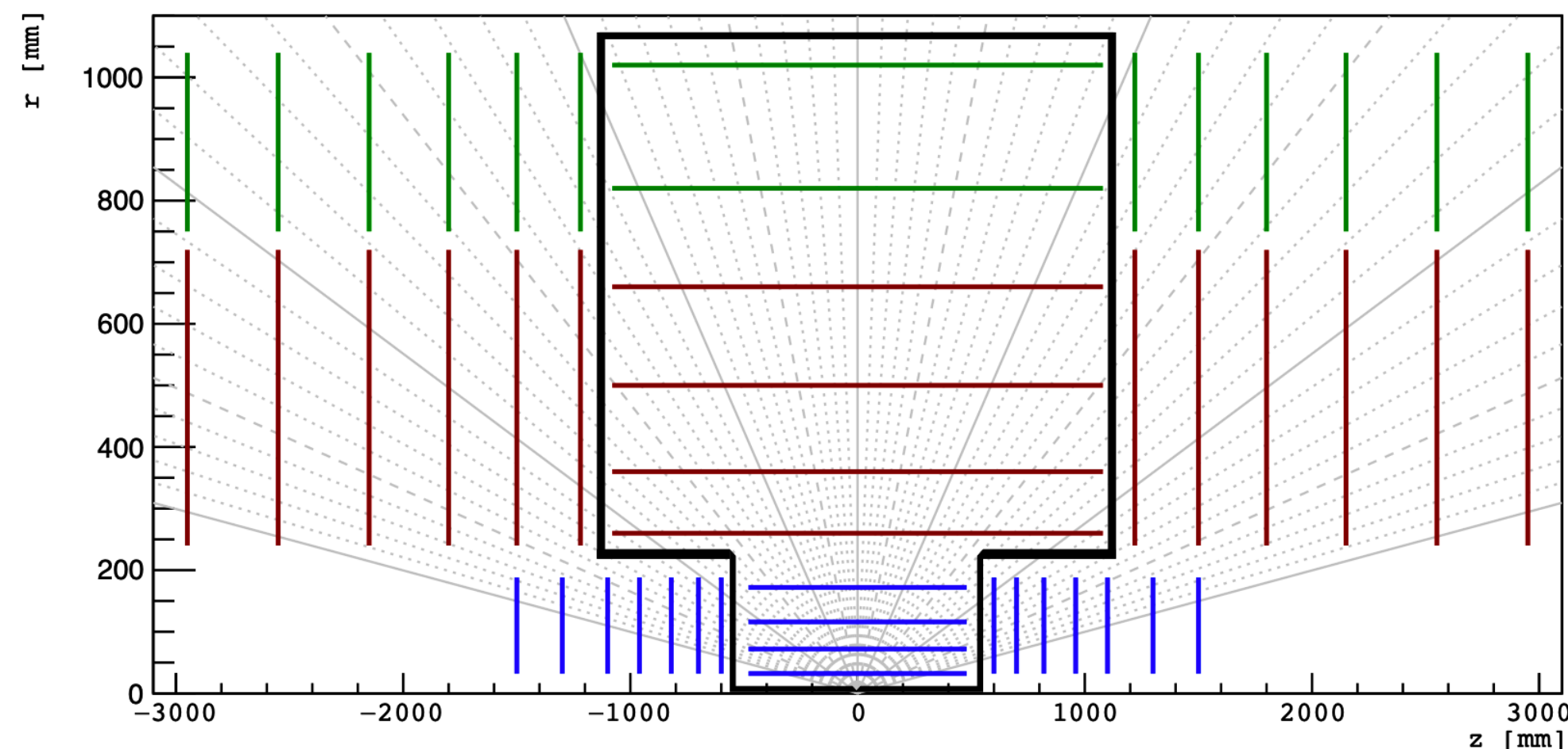


QML IN HEP: TRACKING RECONSTRUCTION WITH QGNN

- an hybrid classical-quantum Graph Neural Network trained to determine charged particle trajectories from hits in a LHC inner tracker detector
- one of the hard challenges with the HL-LHC upgrade, when the increase in the instantaneous rate of particle collisions will yield many more detector hits, and thus measurements will pose a **combinatorial challenge** to track reconstruction algorithms

Data:

- TrackML dataset from CERN/Kaggle Tracking Machine Learning challenge
- only barrel region considered due to constraints on the available quantum hw resources

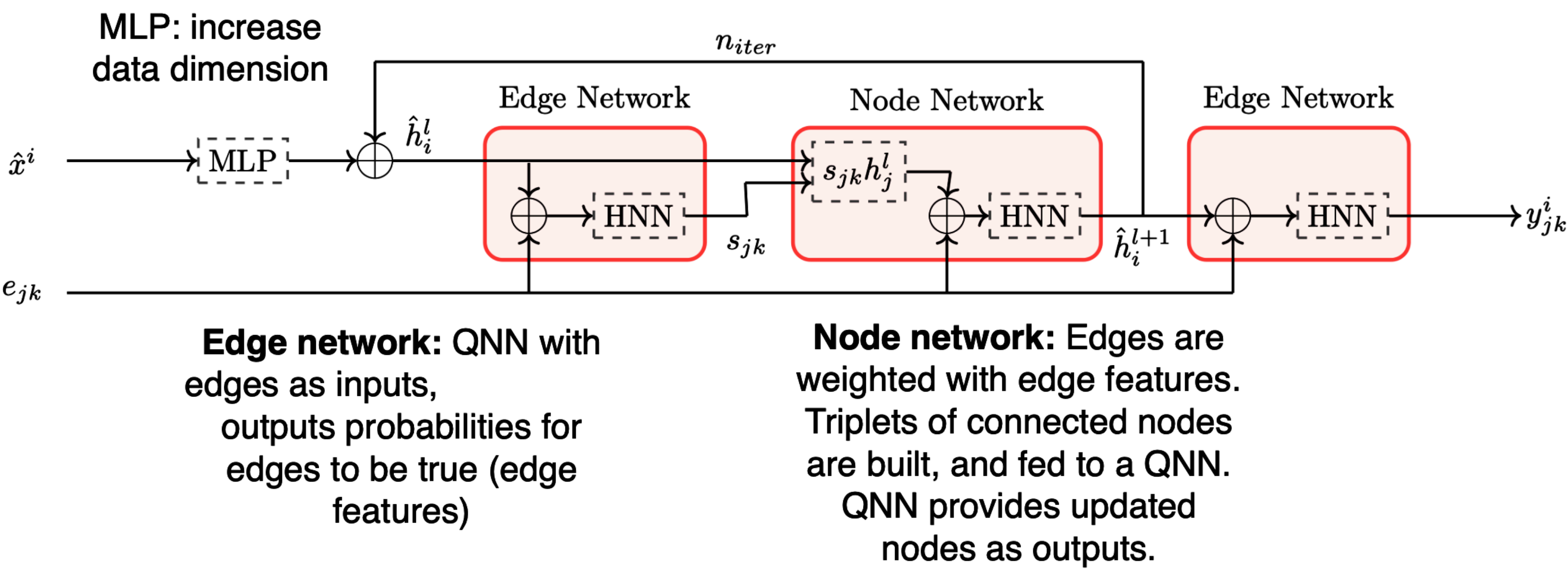


- QGNN input: pre-processed subgraphs

- hits are nodes
- tracks that connects hits are edges
- ground truth informations about each edge

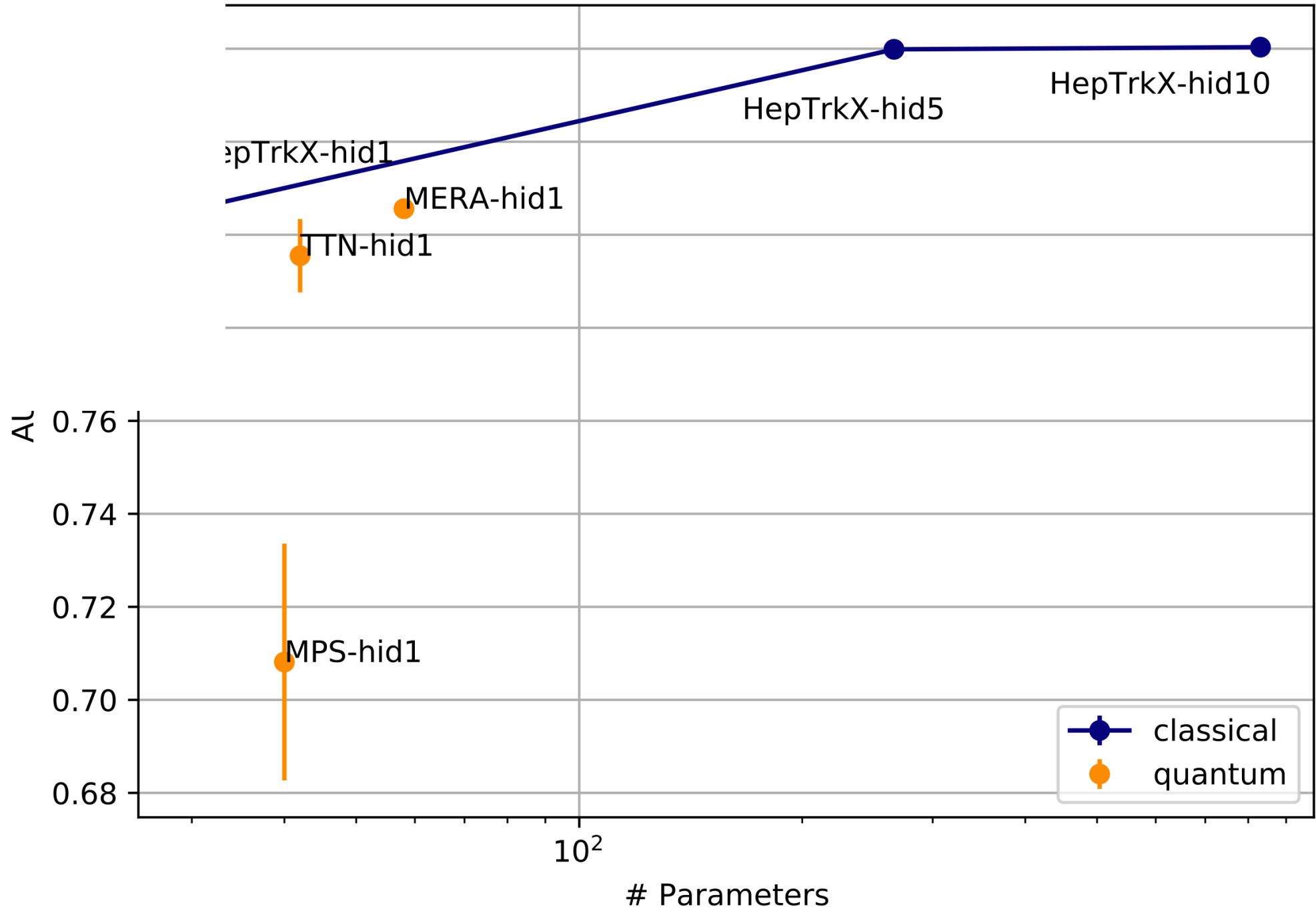
QML IN HEP: TRACKING RECONSTRUCTION WITH QGNN

- Quantum-Classical hybrid architecture:

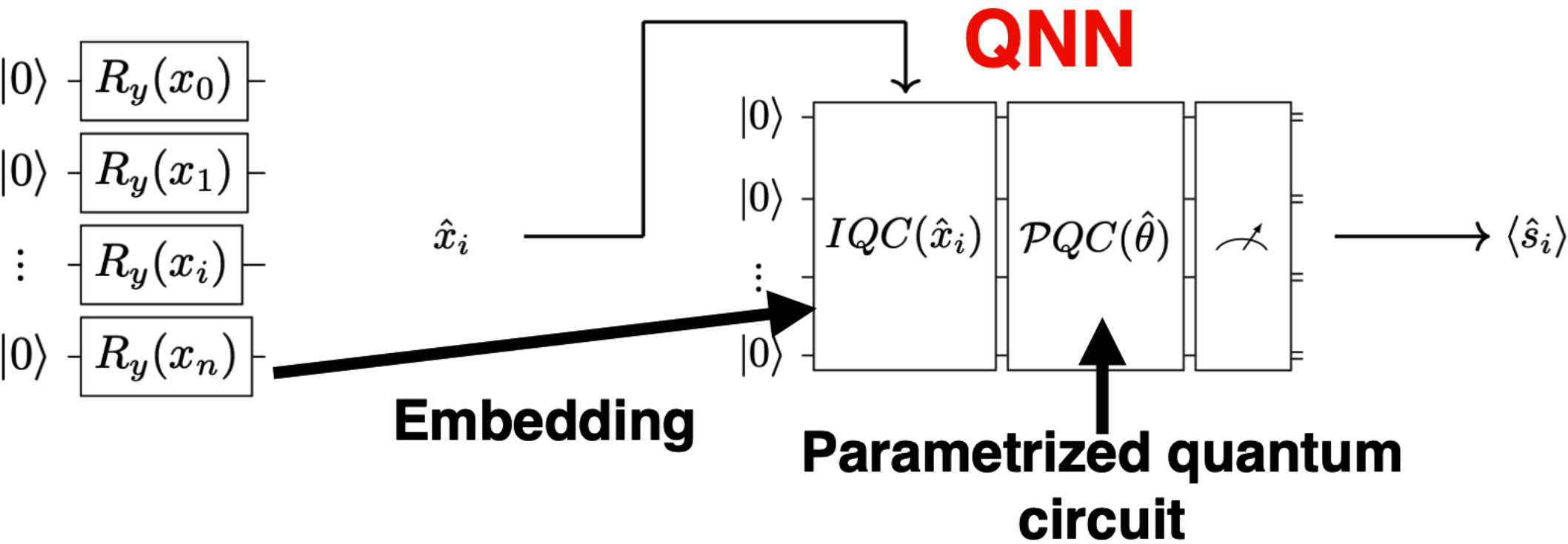


Performance: AUC

AUC Comparison after 1 epoch



Comparison with classical GNN after 1 epoch
QGNN trained on CPU/GPU (long training time)

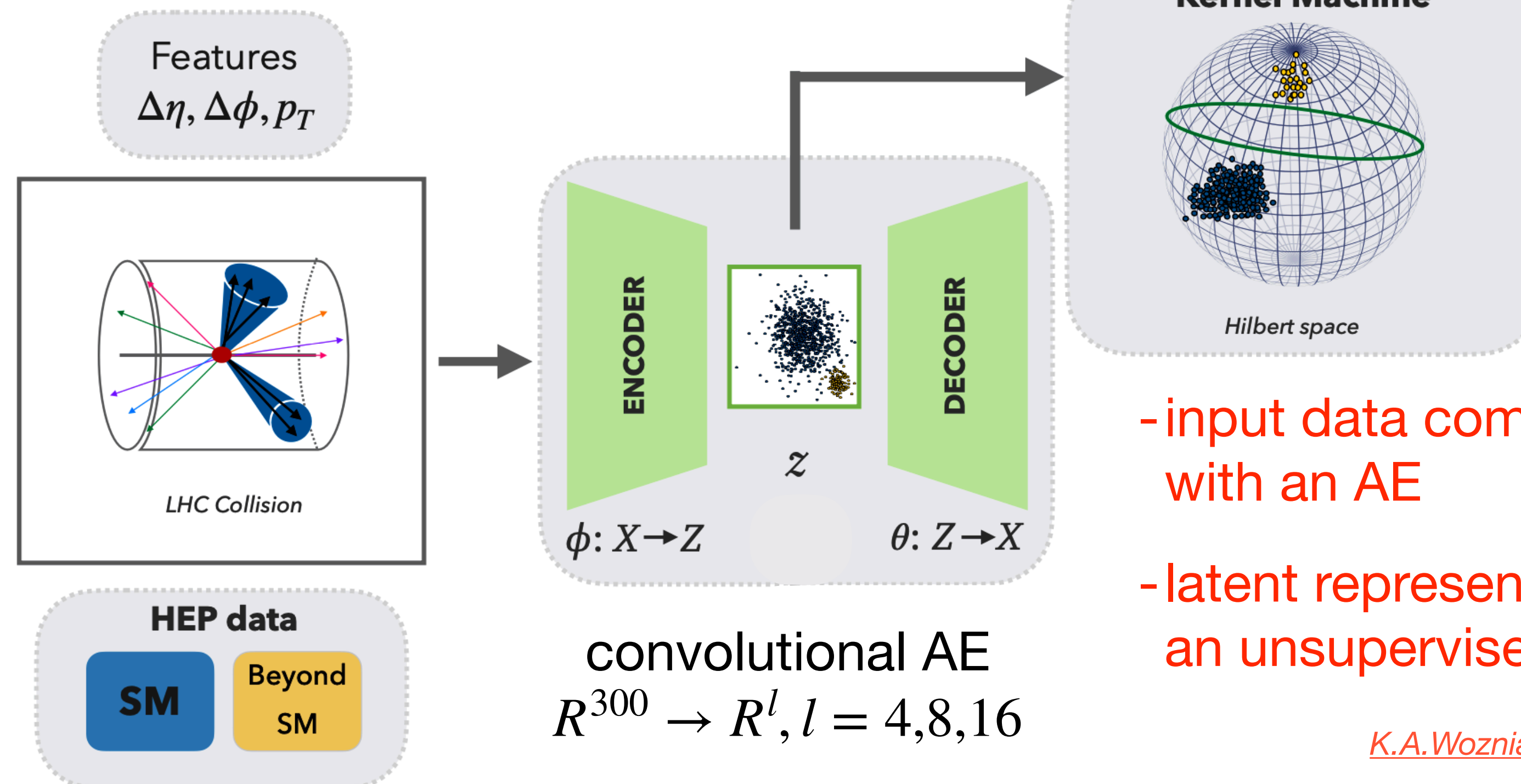


QML IN HEP: ANOMALY DETECTION FOR QCD JETS

- Anomaly Detection describes a class of algorithms that aims at the identification of rare items, events or observations, which deviate significantly from the majority of the data and do not conform to a well-defined notion of normal behavior
- Gained increasing interest recently in experiments at the LHC, as a viable ML approach to implement signal model-independent searches for NP effects

Use case:

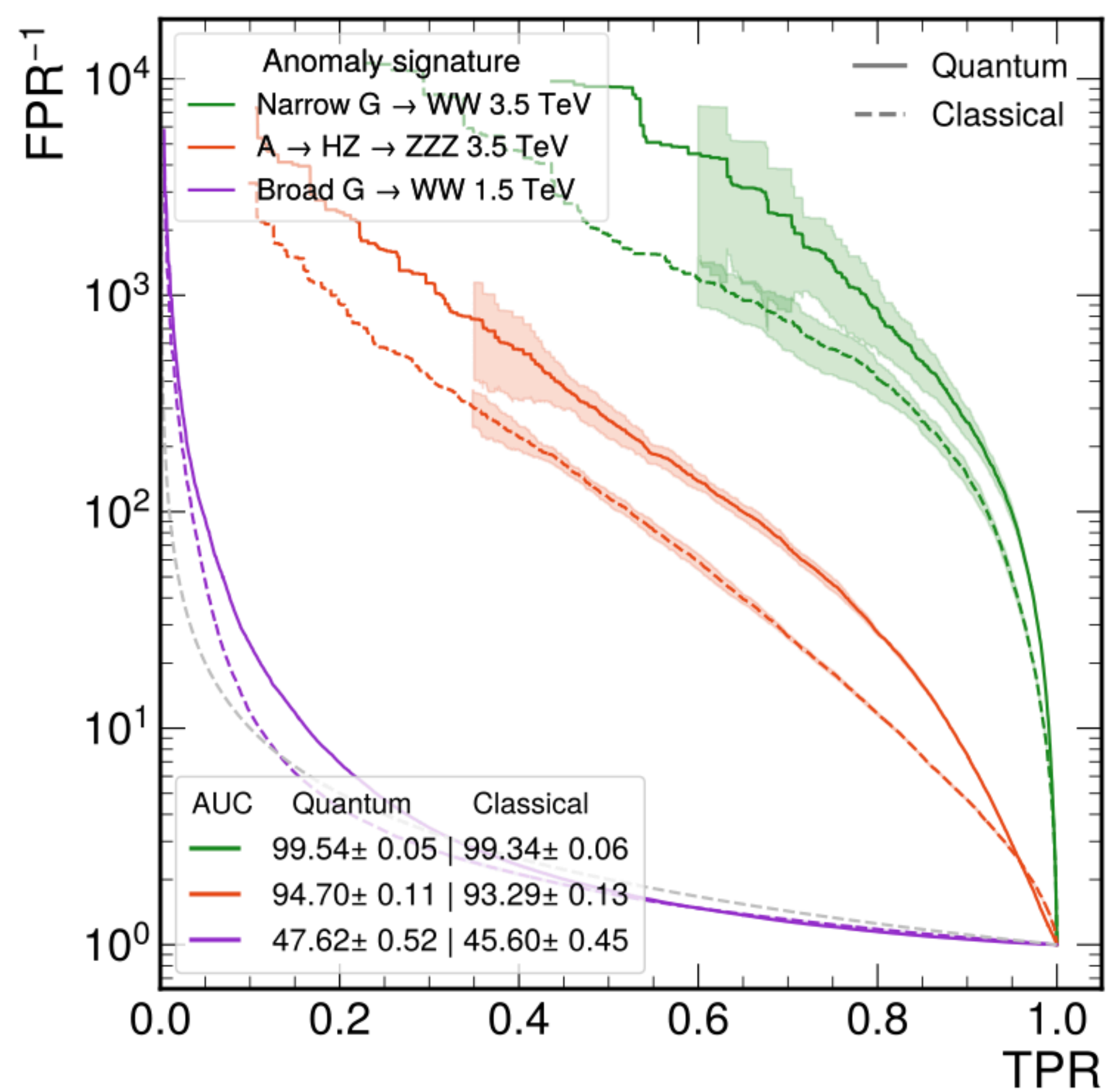
- QCD multijets at the LHC
- delphes simulation
- build jets from 100 highest pt particles
- apply realistic event selection



- input data compressed classically with an AE
- latent representation analysed by an unsupervised quantum kernel

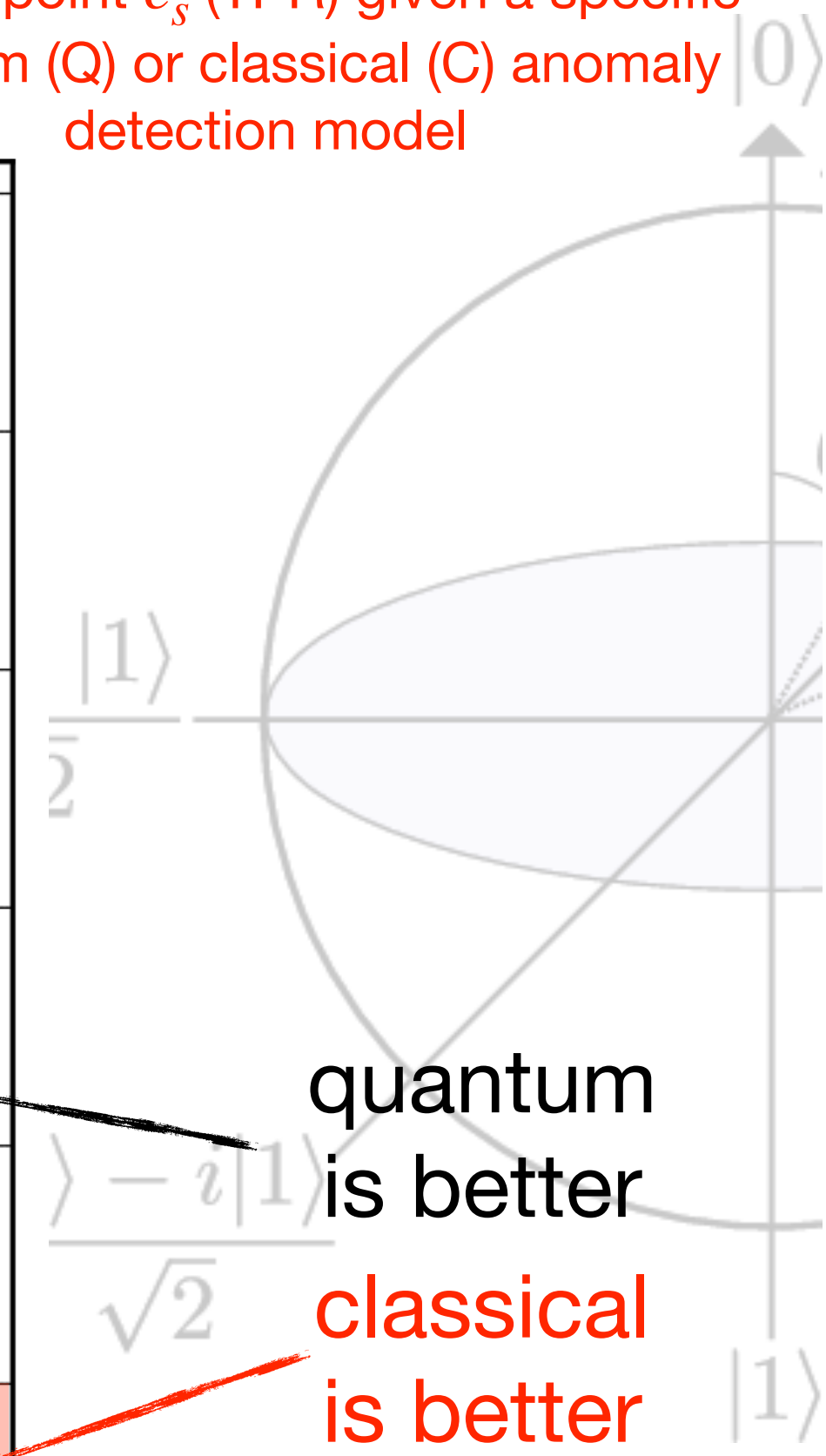
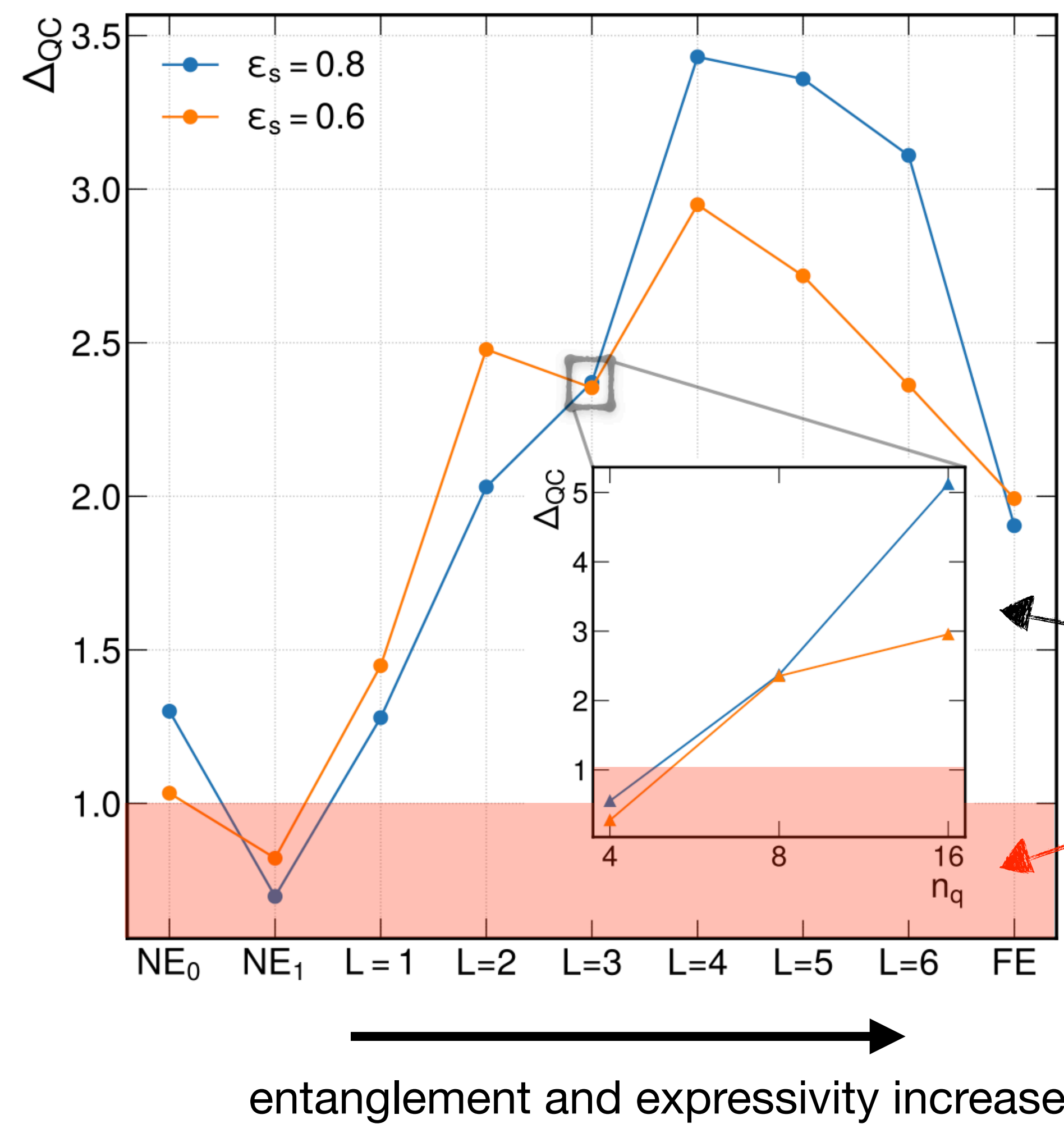
K.A.Wozniak et al, arXiv:2301.10780

QML IN HEP: ANOMALY DETECTION FOR QCD JETS



$$\Delta_{QC}(\epsilon_s) = \frac{\epsilon_b^{-1}(\epsilon_s; Q)}{\epsilon_b^{-1}(\epsilon_s; C)}$$

background rejection (FPR^{-1}) at a working point ϵ_s (TPR) given a specific quantum (Q) or classical (C) anomaly detection model

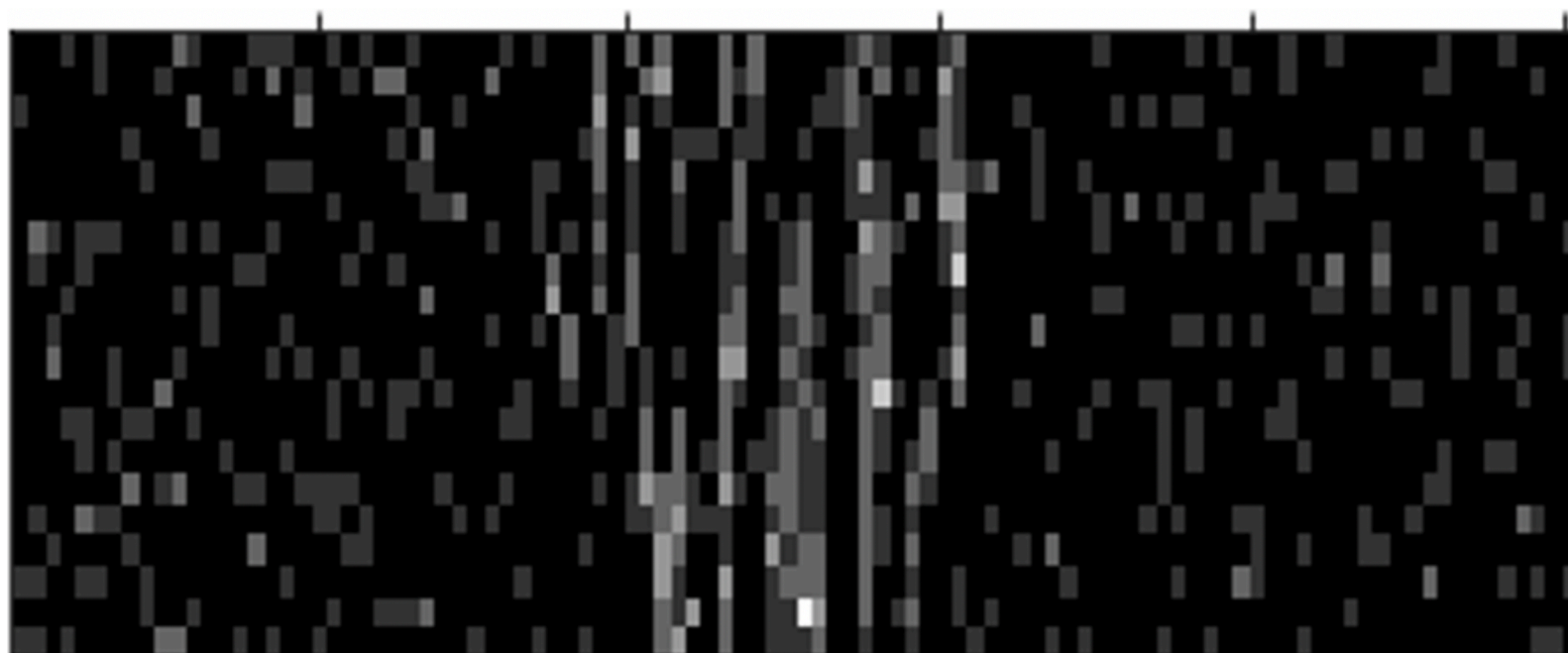


quantum is better
classical is better

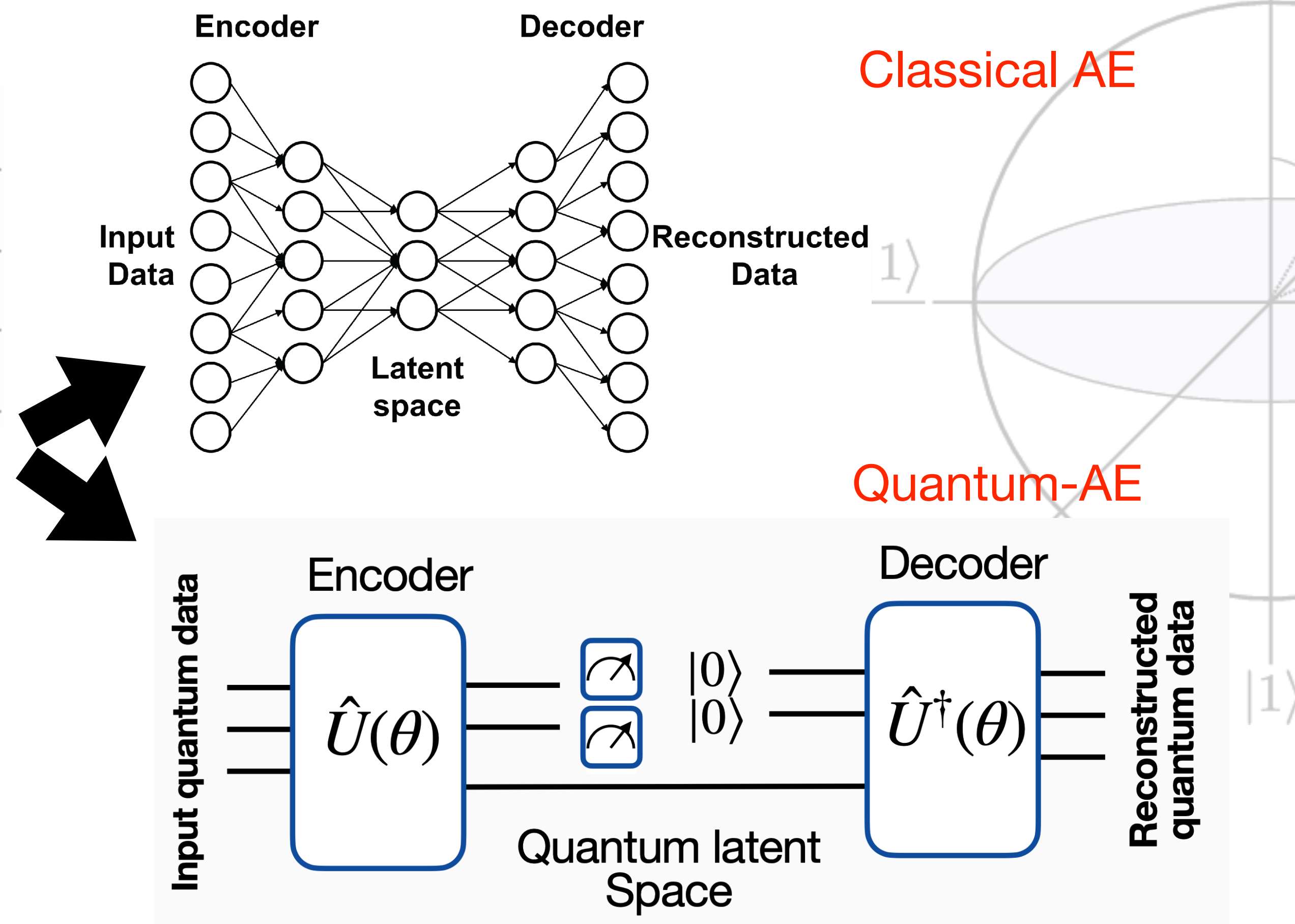
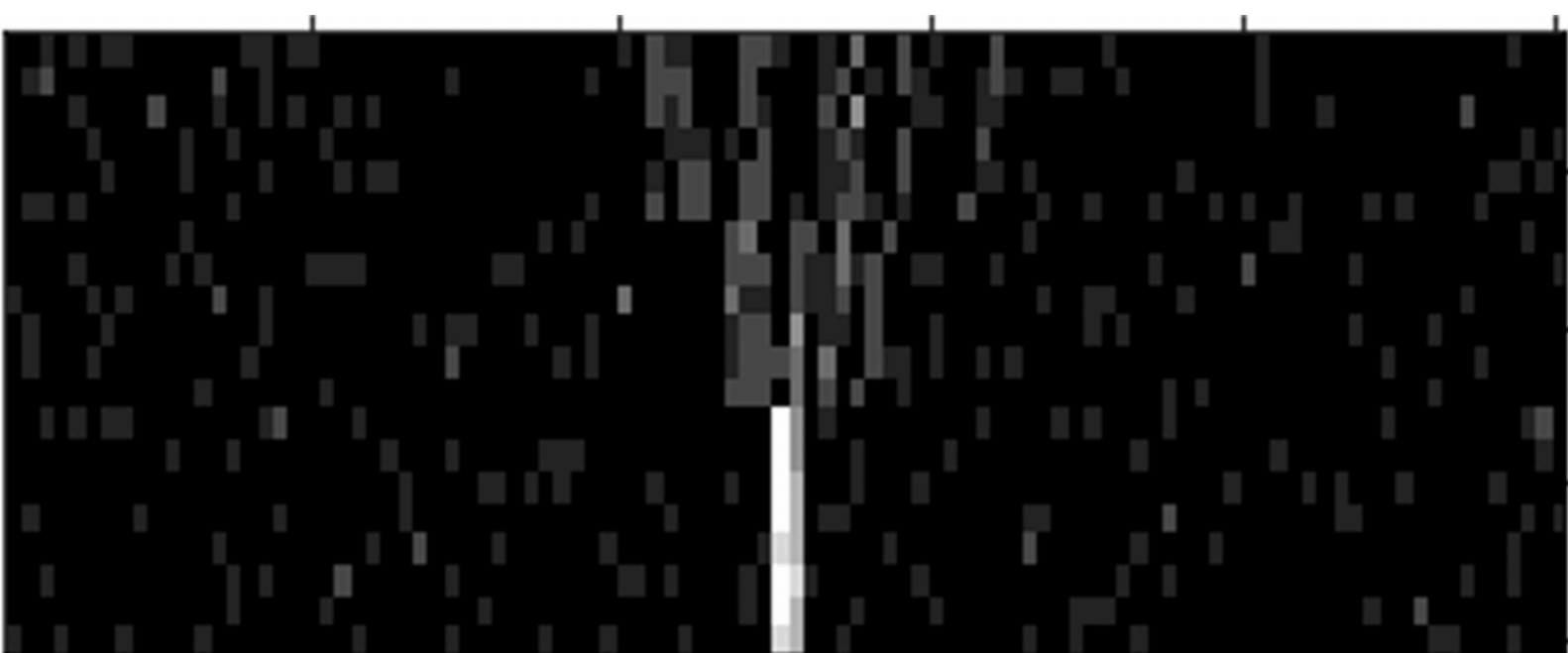
QML IN HEP: ANOMALY DETECTION FOR LONG LIVED PARTICLES

- Design and train a Quantum-AE able to identify highly displaced decays using the ATLAS muon spectrometer information

NORMAL event
“image” representation
of a prompt decay in
multi-muons

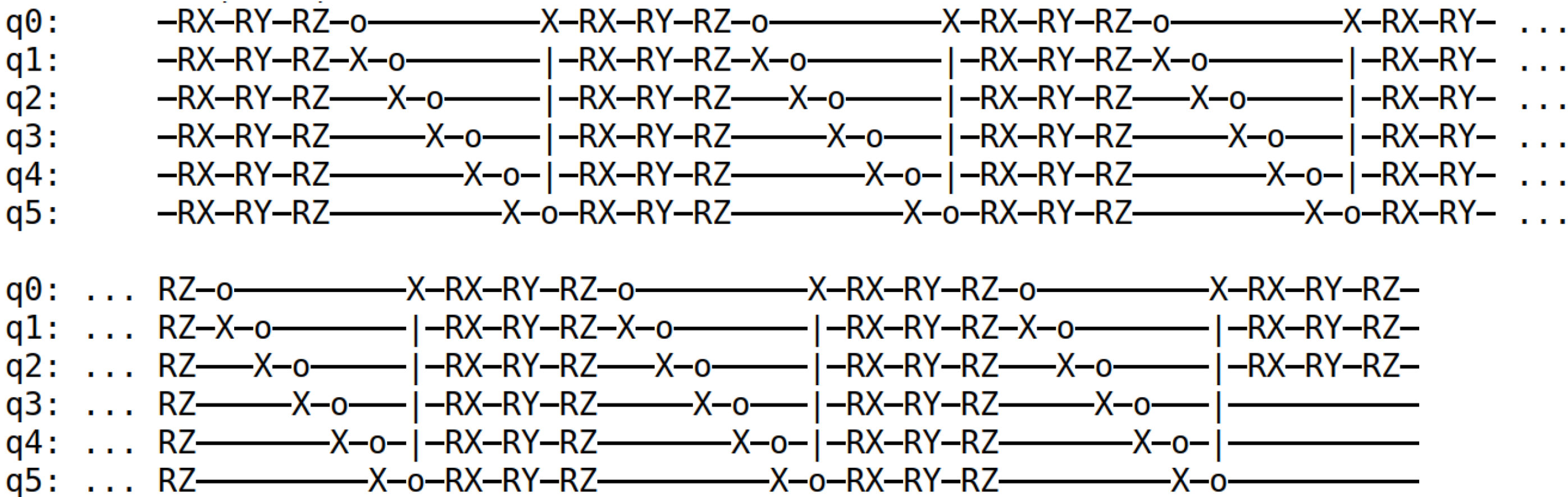


ANOMALOUS event
“image” representation
of a highly displaced
decay in multi-muons

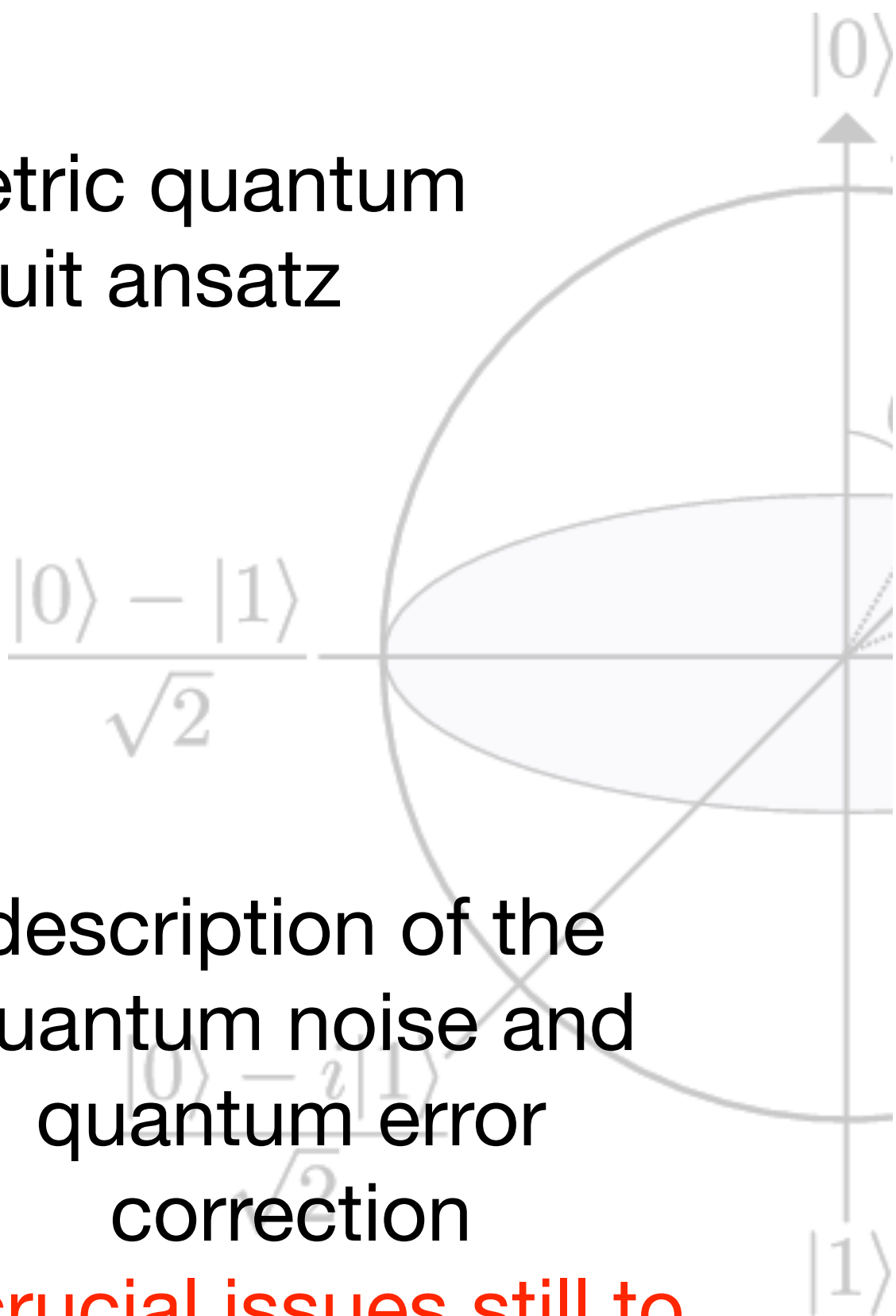


QML IN HEP: ANOMALY DETECTION FOR LONG LIVED PARTICLES

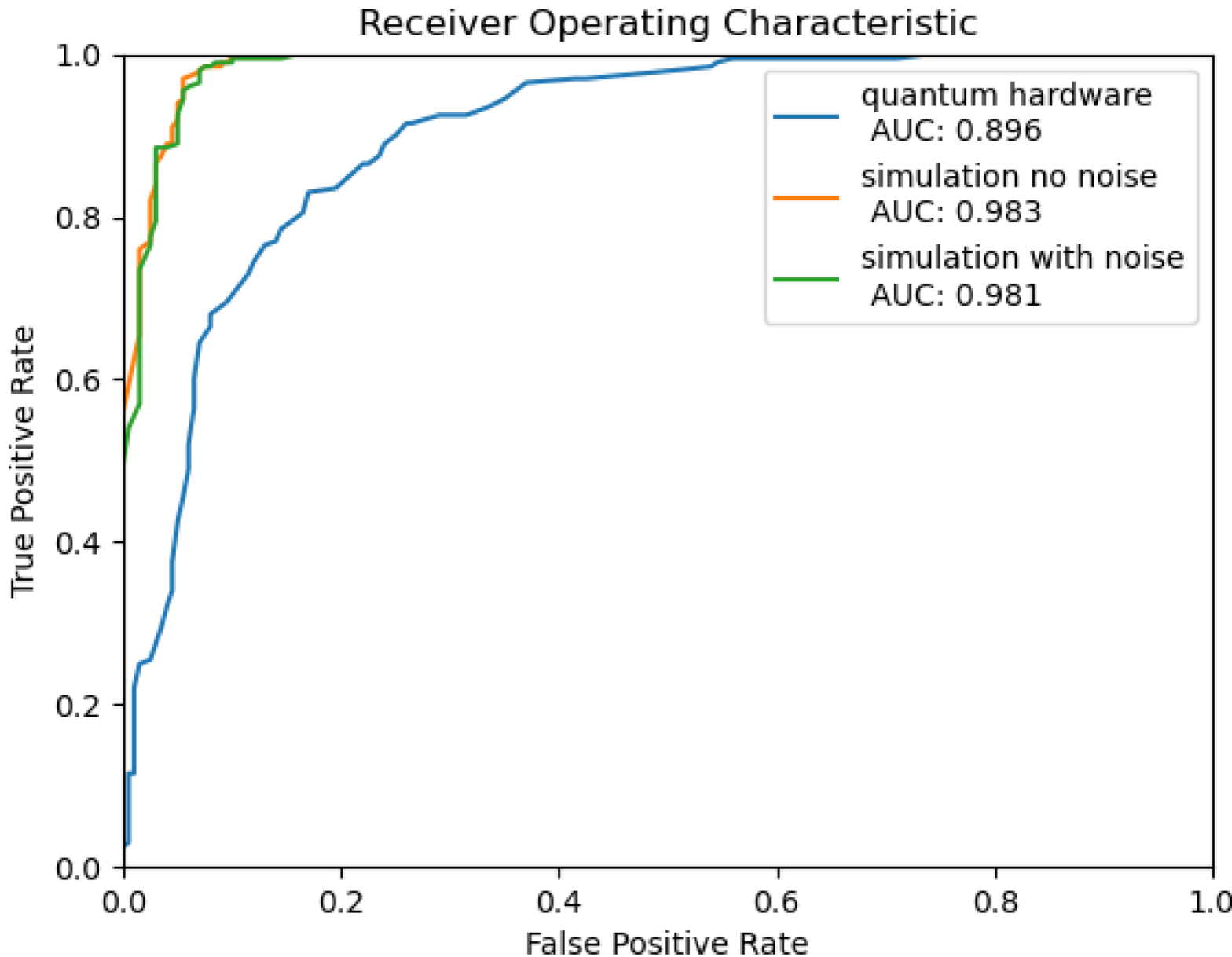
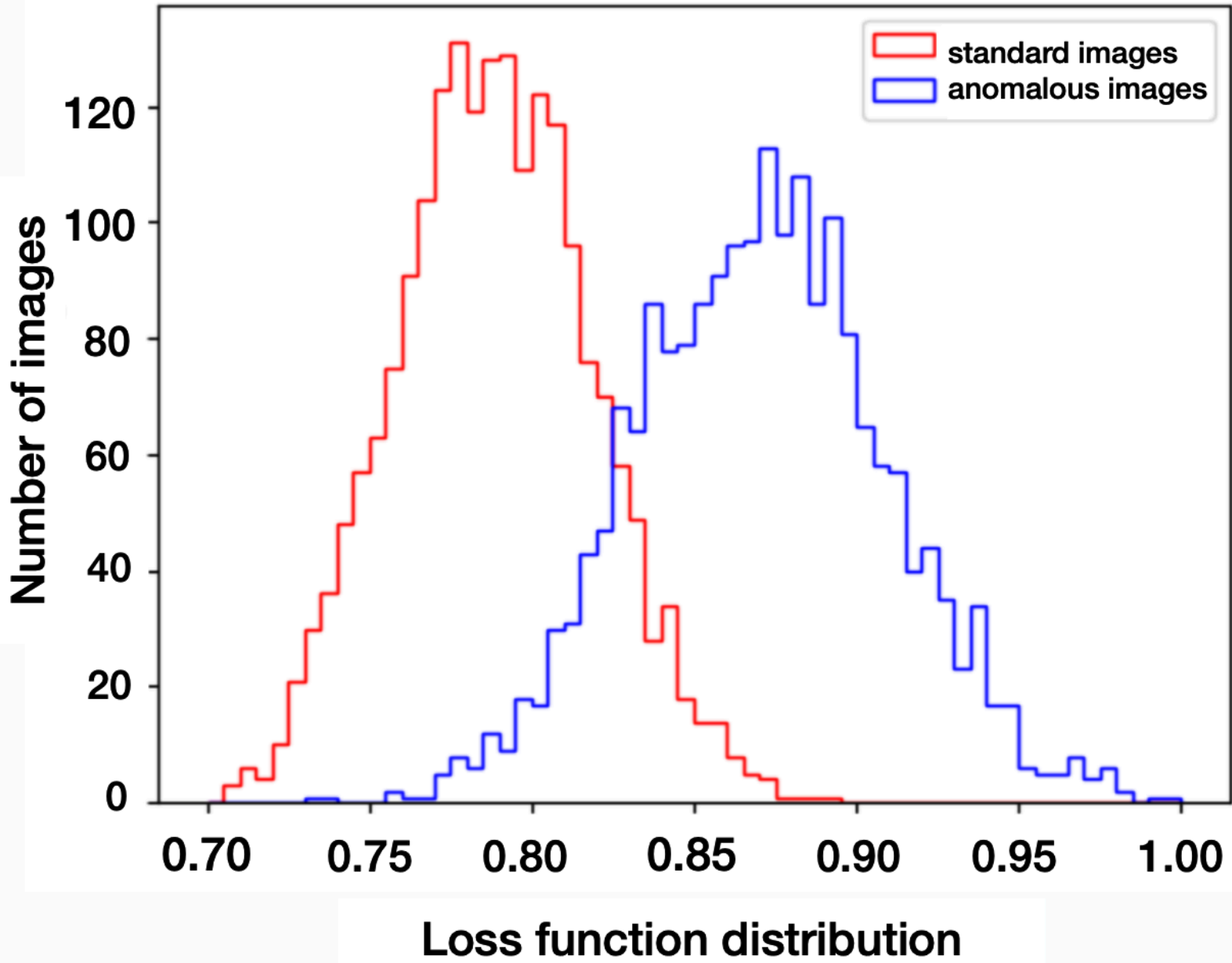
$U(\theta)$



parametric quantum
circuit ansatz

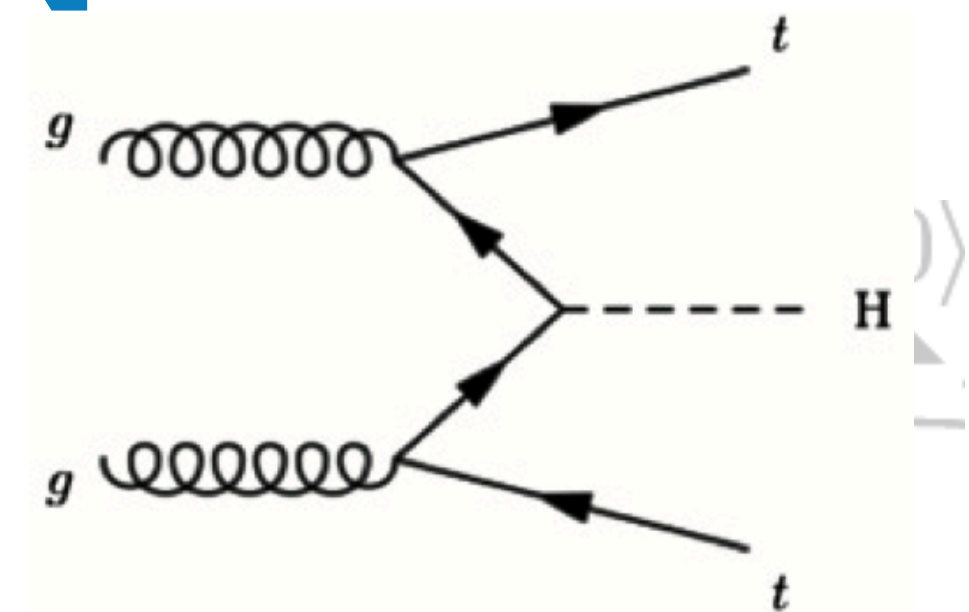


description of the
quantum noise and
quantum error
correction
a crucial issues still to
be solved ...

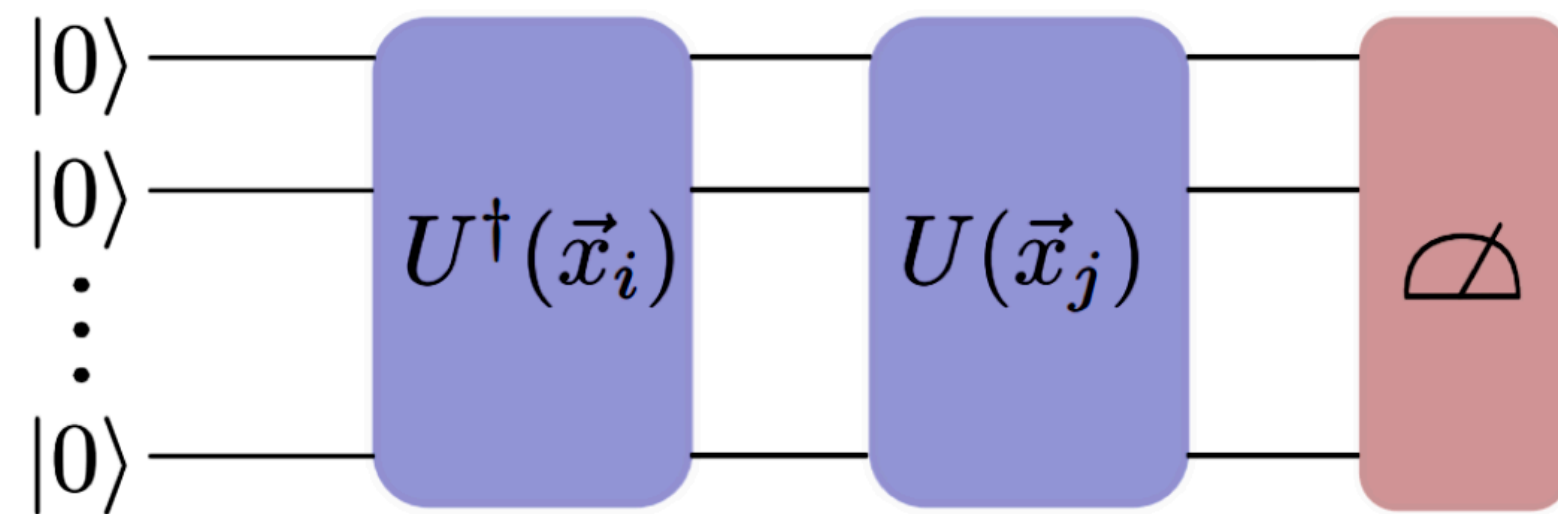


QML IN HEP: HIGGS CLASSIFICATION

- Classical Support Vector Machine with Quantum Kernels acceleration employed in probing of the Higgs boson coupling to the top quark with the $t\bar{t}H(\rightarrow \gamma\gamma)$ channel



QSVM

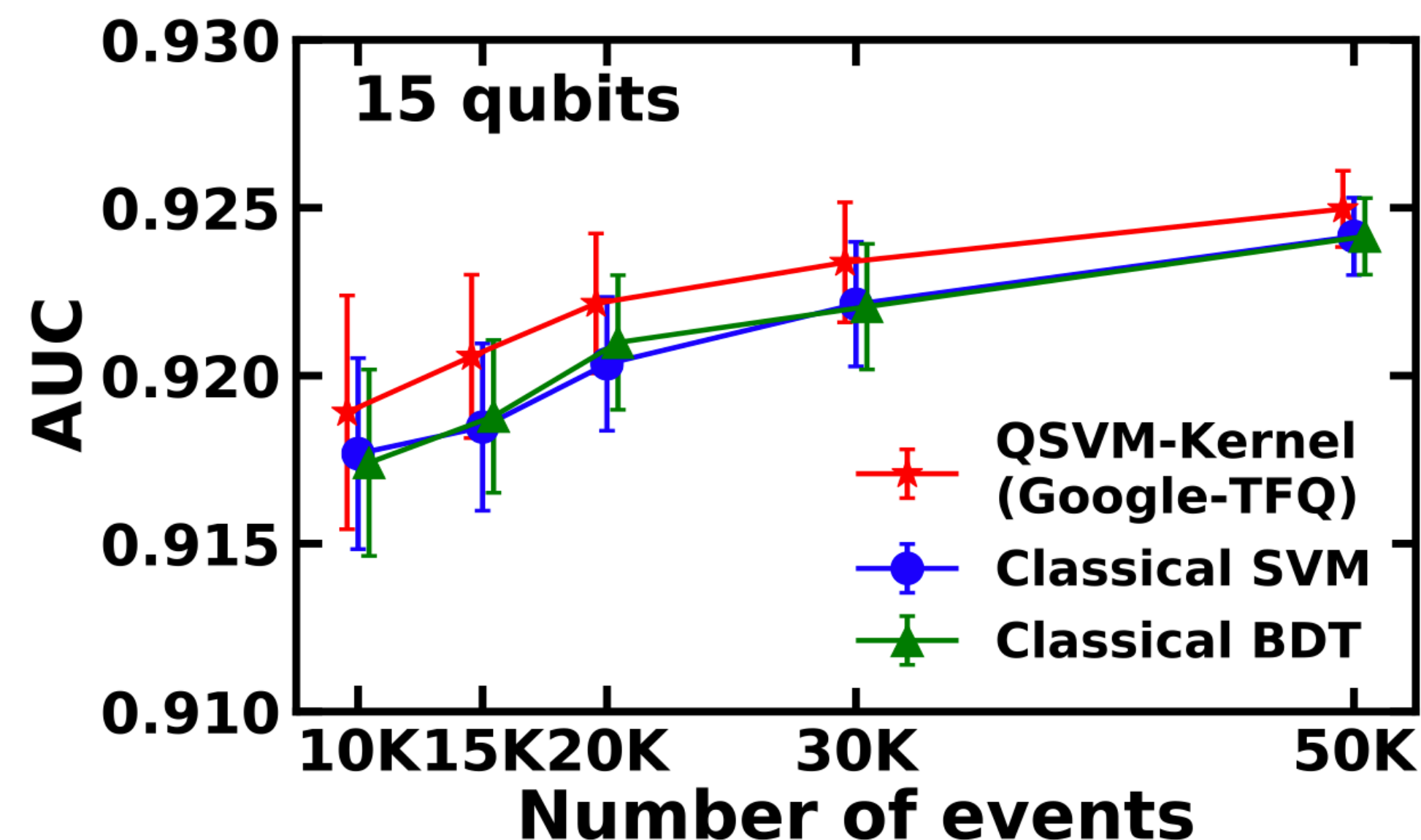


$$y' = \text{sgn}\left(\sum_{i=1}^t \alpha_i y_i k(\vec{x}_i, \vec{x}') + b\right) \quad \text{SVM output}$$

$$k(\vec{x}_i, \vec{x}_j) = |\langle \Phi(\vec{x}_i) | \Phi(\vec{x}_j) \rangle|^2 = |\langle 0^{\otimes N} | \mathcal{U}_{\Phi(\vec{x}_i)}^\dagger \mathcal{U}_{\Phi(\vec{x}_j)} | 0^{\otimes N} \rangle|^2$$

Dataset:

- signal and dominant backgrounds considered, simulated with Delphes
- input features: 23 object-based kinematic variables from the ATLAS analysis



QML IN HEP: HIGGS CLASSIFICATION

- an alternative approach: using a **programmable quantum annealer** ...
- task: classification of $H \rightarrow \gamma\gamma$ versus di-photon background

Quantum Annealing:

- define an ensemble of weak classifiers $C_i(x) = \pm 1/N_c$
- maps the solution of the problem to the ground state of an Ising Hamiltonian

$$H = \sum_{i,j} J_{ij} s_i s_j + \sum_i h_i s_i$$

$$C_{ij} = \frac{1}{4} \sum_t C_i(x_t) C_j(x_t)$$

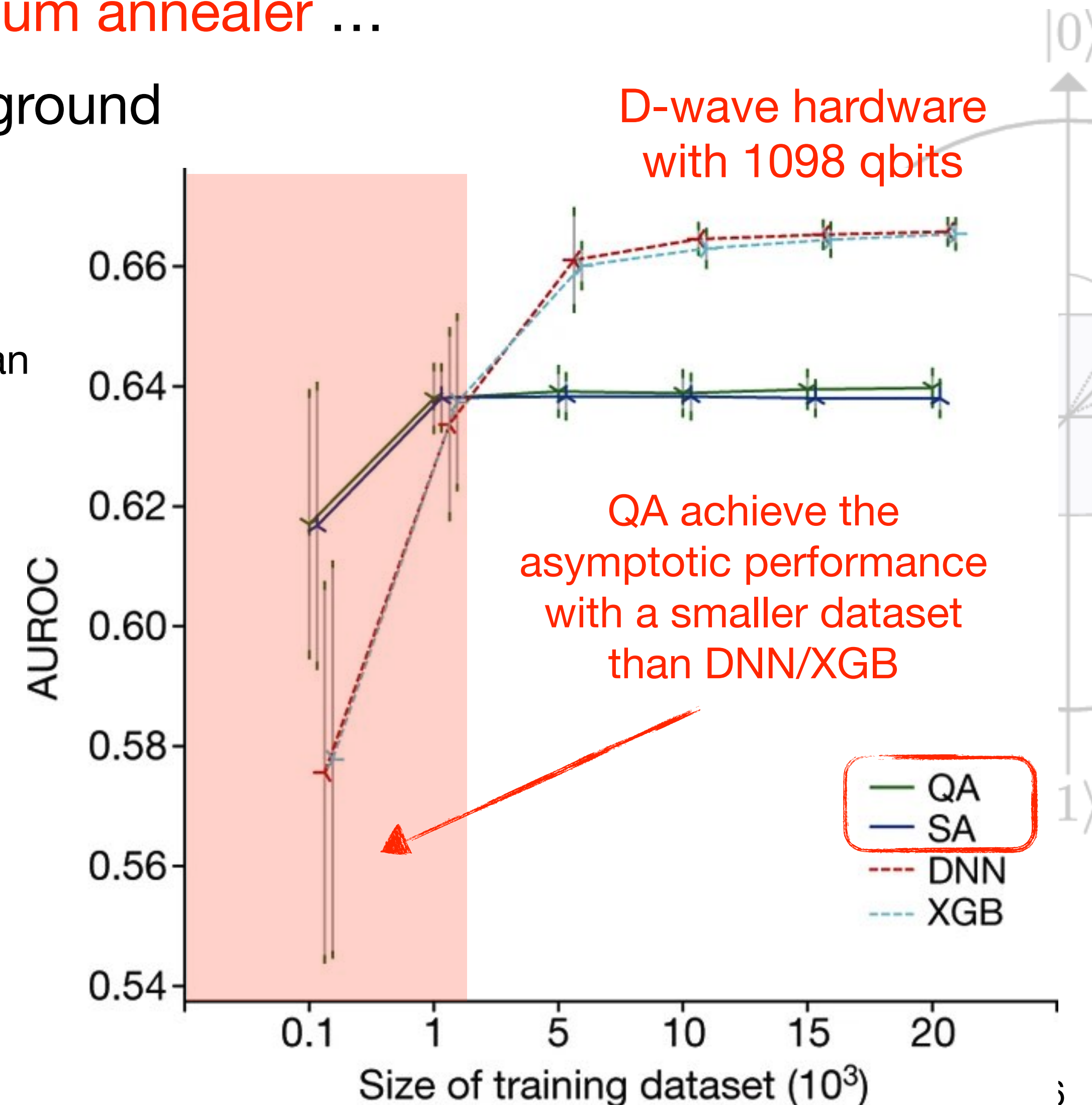
$$h_i = \lambda - C_i + \frac{1}{2} \sum_j C_{ij}$$

$$C_i = \sum_t C_i(x_t) y_t$$

Diagram illustrating the relationships between the variables in the Ising Hamiltonian and the classifier ensemble. Red arrows point from the terms in the equations to their definitions: J_{ij} points to C_{ij} , h_i points to C_i , and C_i points to its definition as a sum over t .

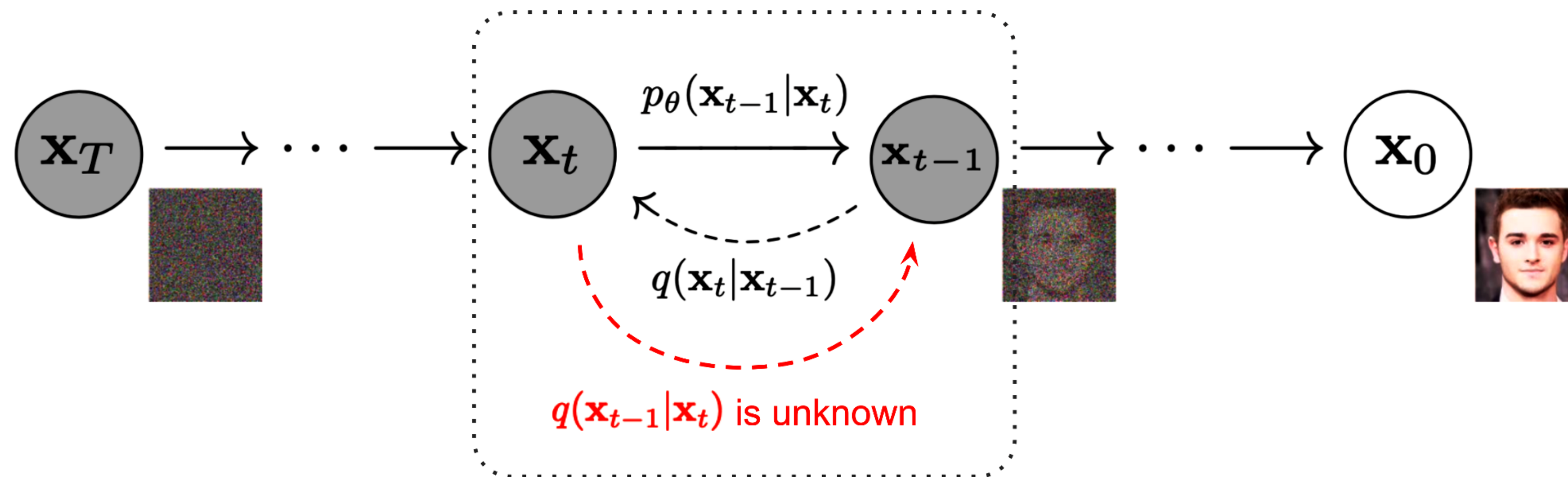
- minimize H and return the ground state, building a strong classifier as:

$$R(x) = \sum_i s_i^* c_i(x) \in [-1, 1]$$



GENERATIVE QML APPLICATION: QUANTUM DIFFUSION MODEL

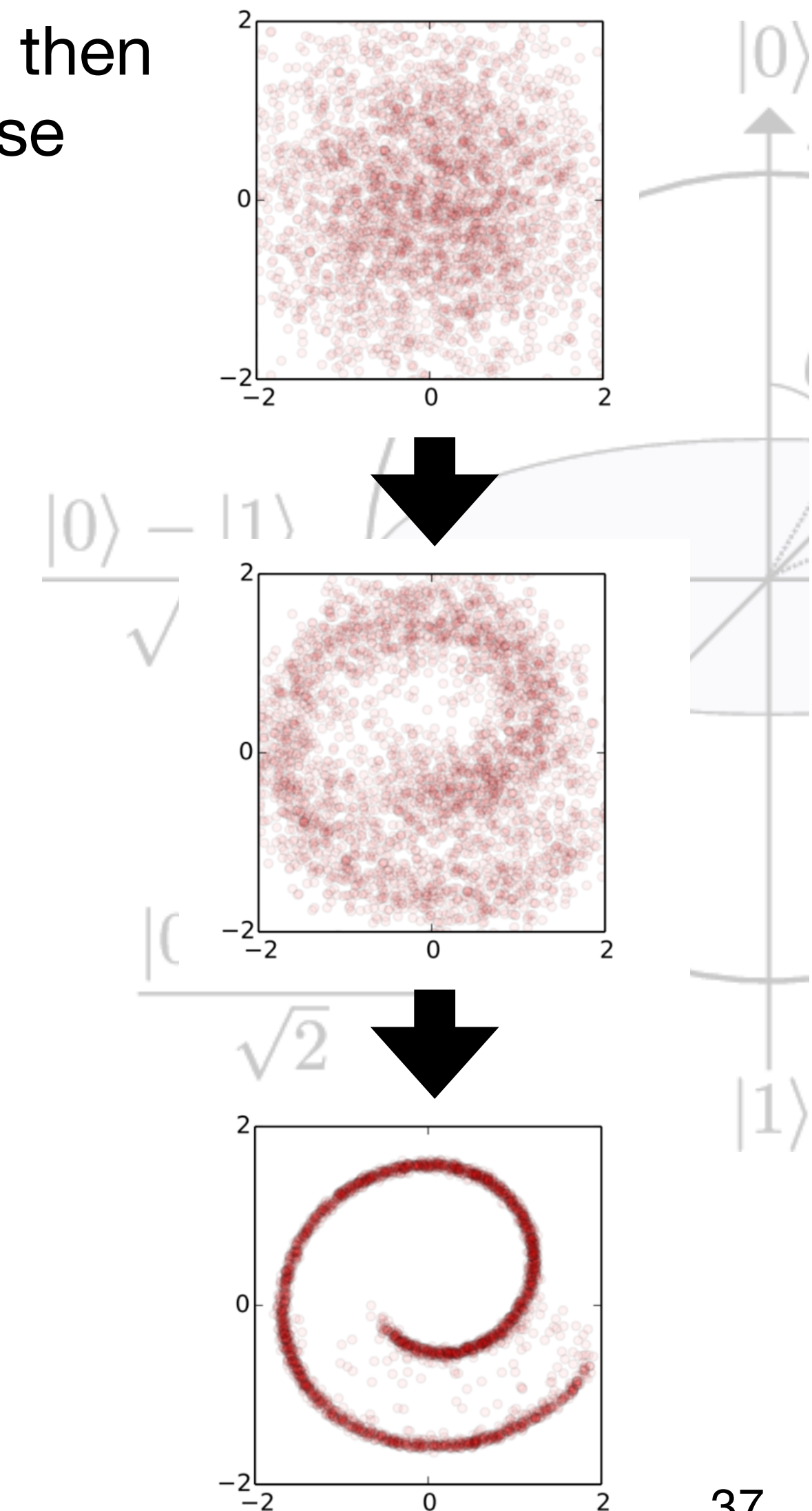
- classical deep diffusion models are generative models that leverage neural networks to implement a Markov chain of diffusion steps to slowly add random noise to data and then learn to reverse the diffusion process to construct desired data samples from the noise



$$p_\theta(\mathbf{x}_{0:T}) = p(\mathbf{x}_T) \prod_{t=1}^T p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t) \quad p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t) = \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_\theta(\mathbf{x}_t, t), \boldsymbol{\Sigma}_\theta(\mathbf{x}_t, t))$$

predicted by a NN

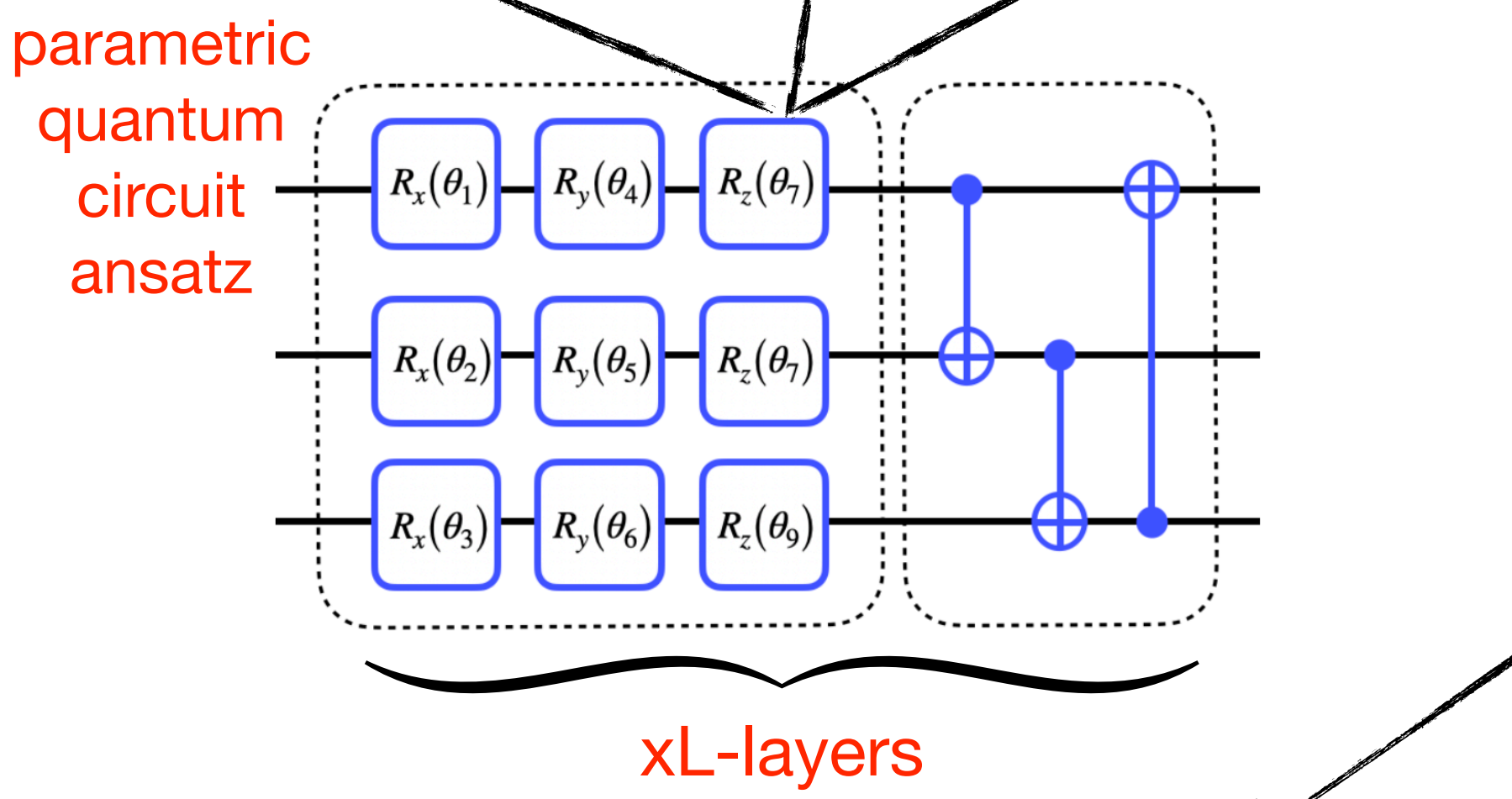
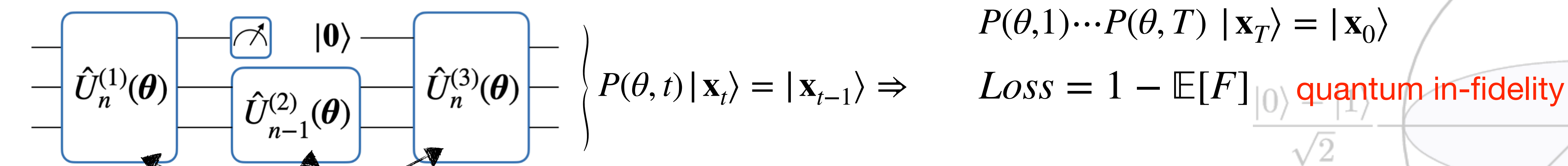
- today used in several tasks: image denoising, inpainting, super-resolution, image generation (ex. text-conditional image generators like DALL-E, Stable Diffusion, ...)



GENERATIVE QML APPLICATION: QUANTUM DIFFUSION MODEL

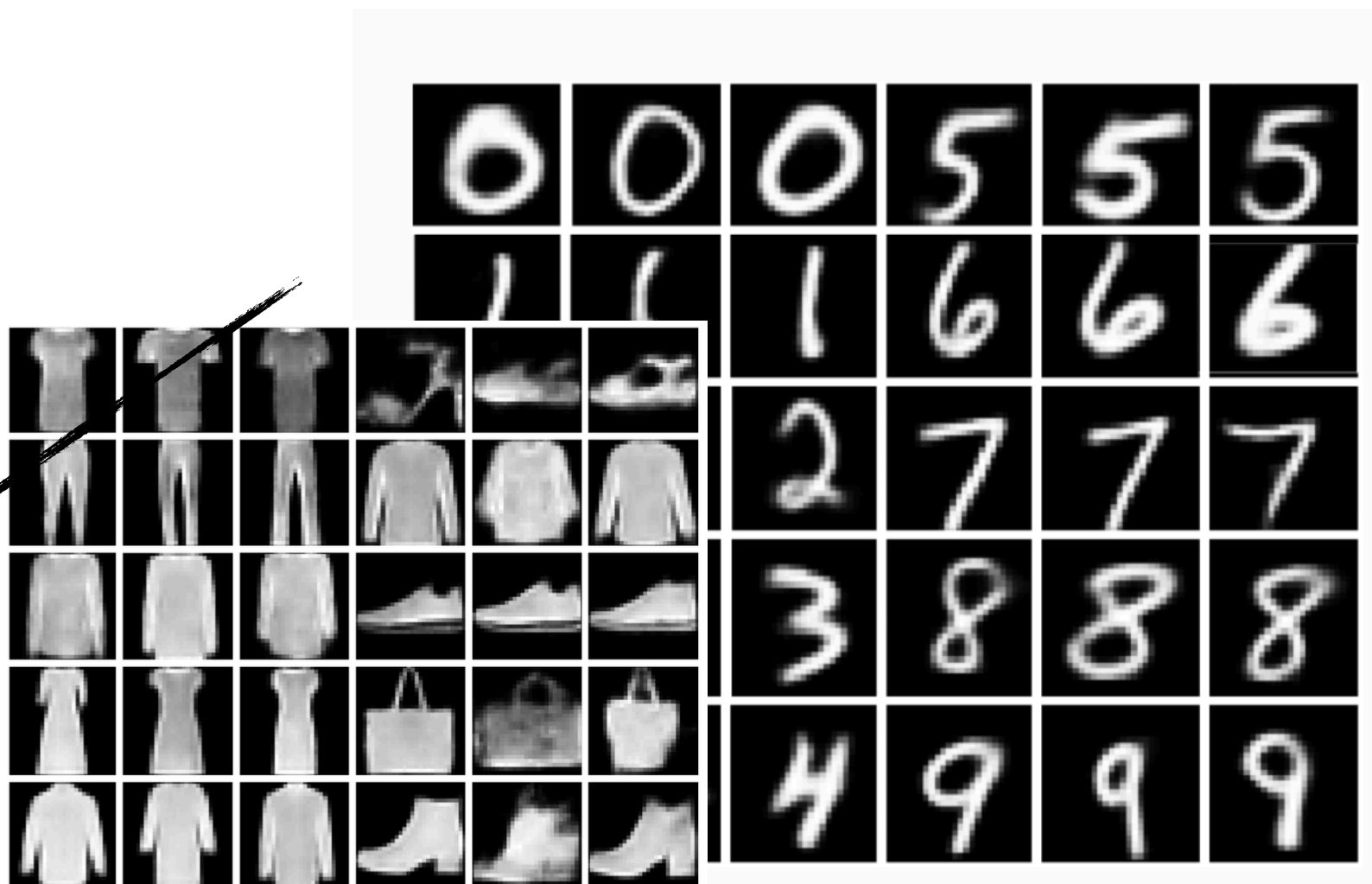
- **Quantum Diffusion Models:** data points encoded into quantum states. Markov chain implemented by a quantum circuit acting as a denoiser
- can be used in a **full quantum or in an hybrid mode**, where the quantum circuit is trained in the latent space of a classical AE
- **conditioning** achieved by adding ancillary qubits to encode labels

Quantum Denoiser

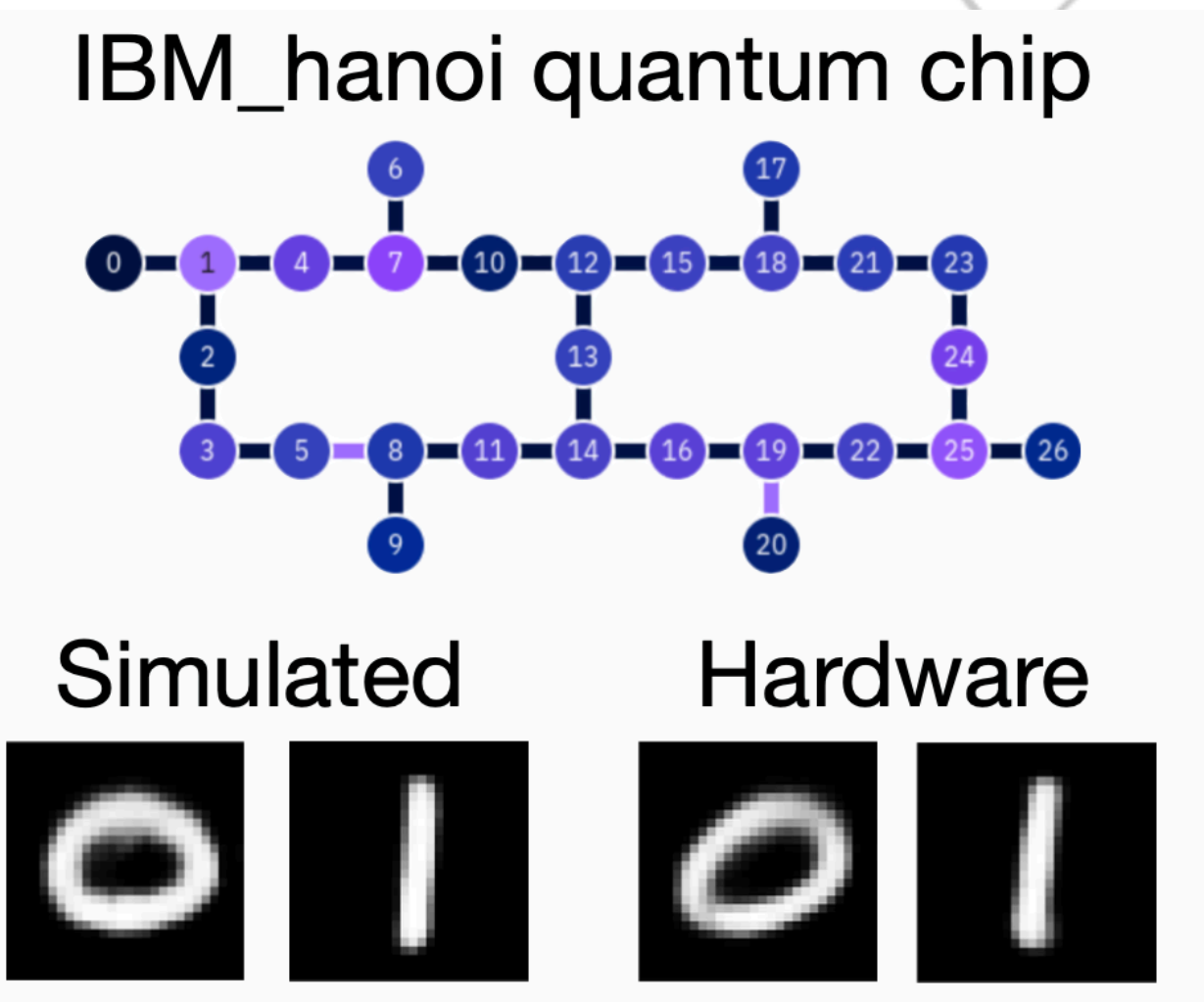


Digit	0	1	2	3	4	5	6	7	8	9
AUC	0.951	0.977	0.983	0.989	0.857	0.899	0.975	0.928	0.908	0.933

Conditioned hybrid (simulation)

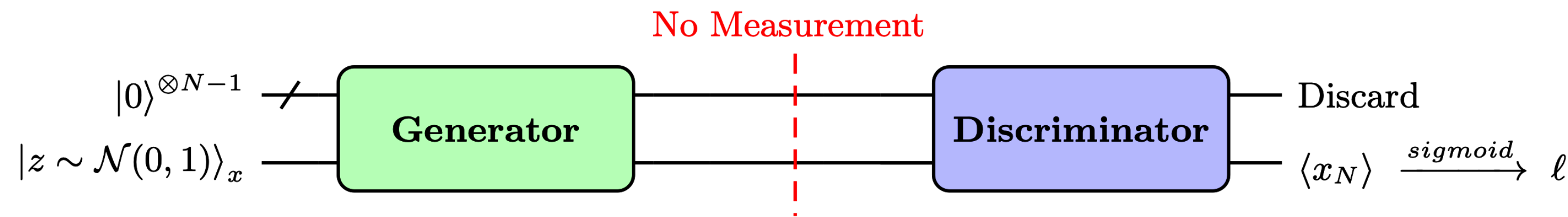


Conditioned hybrid (quantum hw)

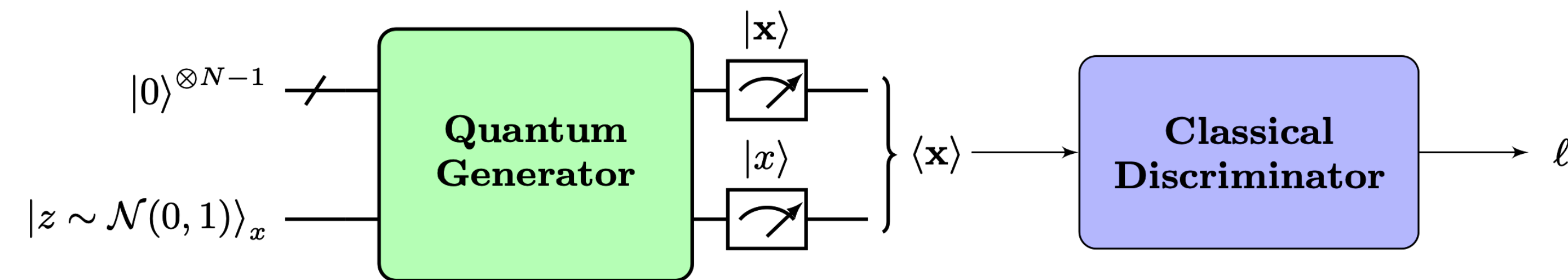


GENERATIVE QML APPLICATION: QUANTUM-GAN

- **Quantum Generative Adversarial Networks**: a quantum generator is trained against a discriminator (classical or quantum)
- In general, GAN could replace time-consuming and cpu-intensive simulations as Geant4
- with qGAN, N qubits can be used to simulate 2N features
- main issue (common to GANe qGAN): stability and convergence: to mitigate it it is useful to increase the latent space dimension, e.g. adding ancillary qubits

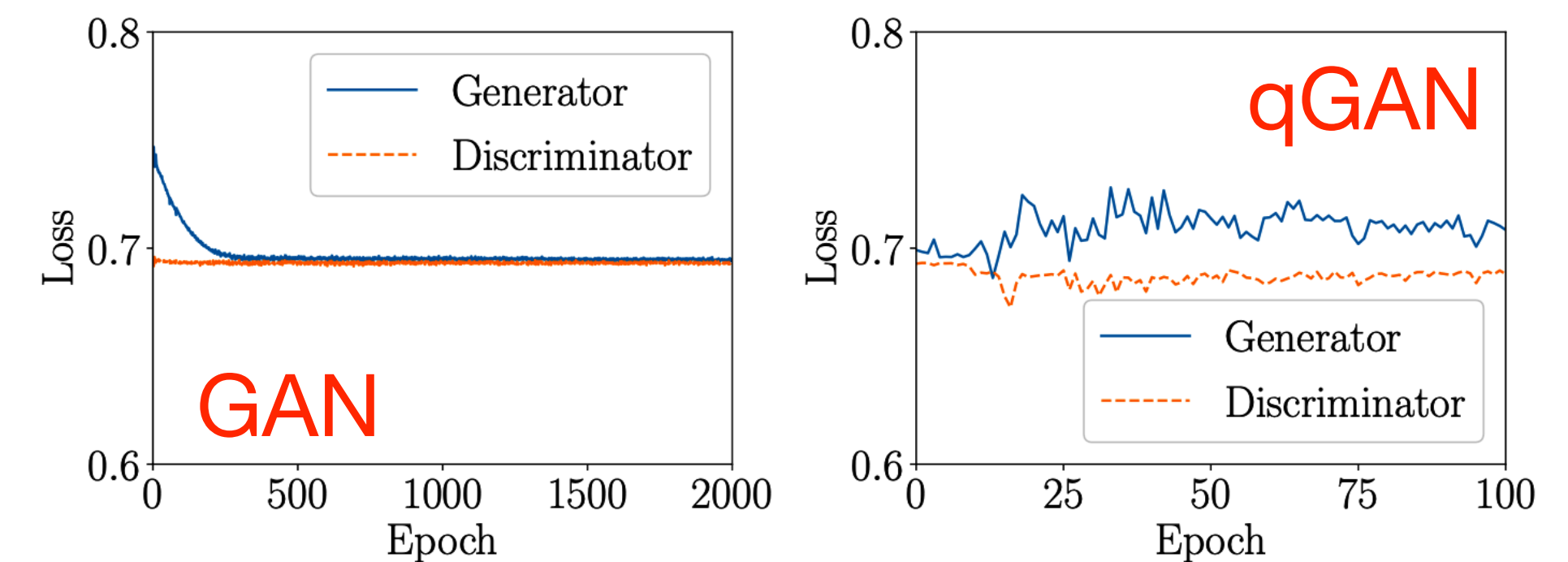


(a) Fully quantum model.



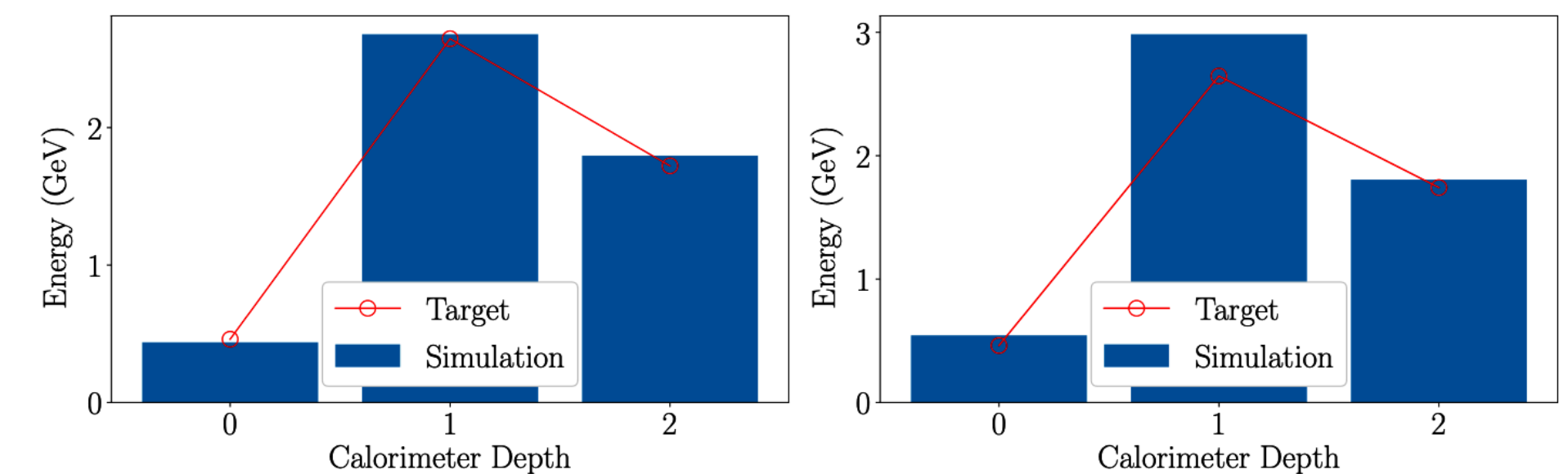
(b) Hybrid model.

Calorimeter simulation: energy as a function of the depth (3 bins)



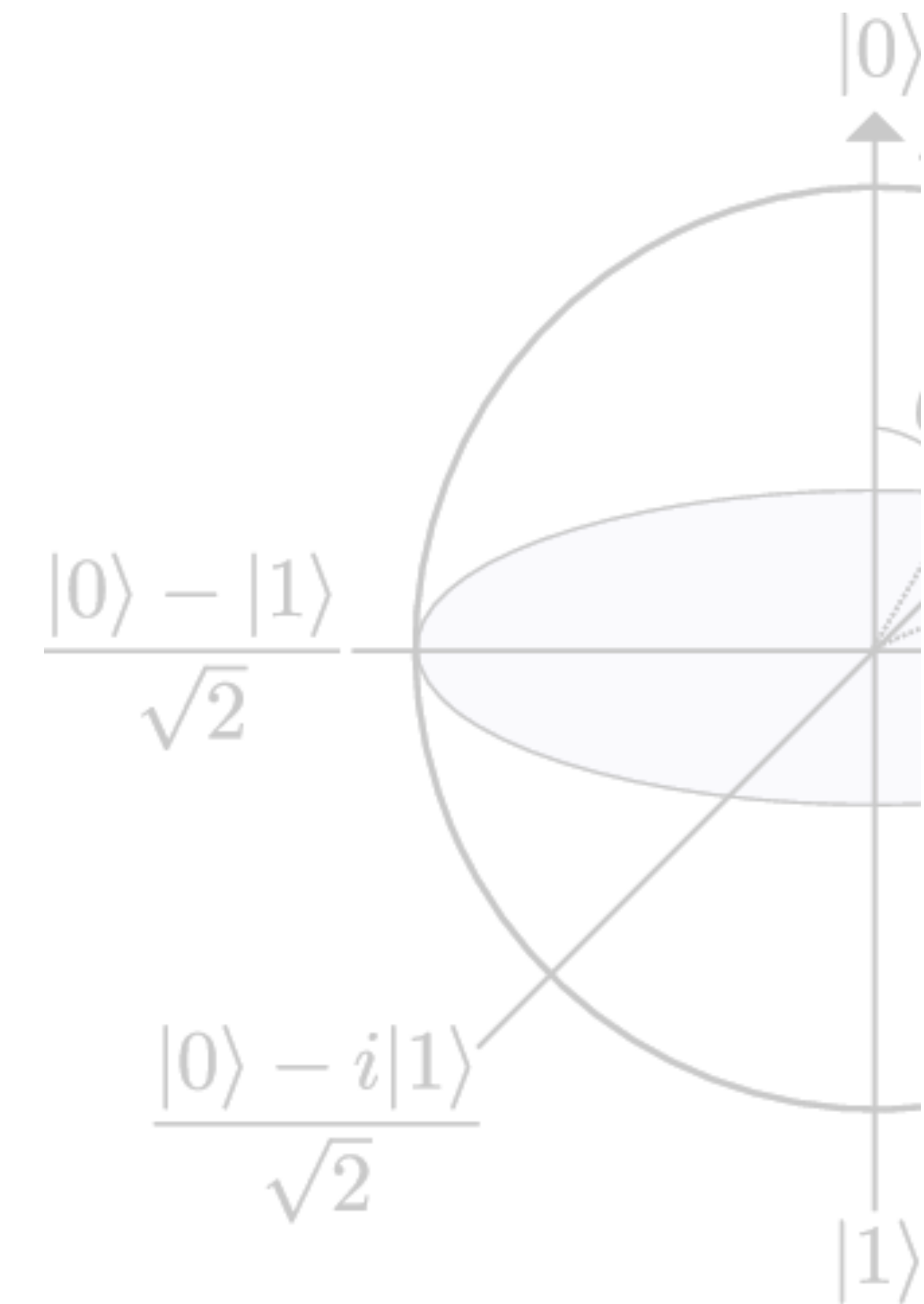
(a)

(b)



THE ROAD AHEAD (CONCLUSION)

- Quantum computing may offer great opportunities in High Energy Physics:
 - exciting field supported in the public and private sectors
 - a lot of space for original ideas and new algorithms yet to be discovered
- Many questions need to be answered:
 - what are the really promising applications in our field?
 - how we benchmark performances?
 - how to cope with classical data encoding/reduction?
 - QML trainability?
 - ...
- quantum advantage in real-world applications will require a new generation of quantum computers in terms of size, fault tolerance, connectivity and quantum gates implementation ...





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Italiadomani
PIANO NAZIONALE
DI RIPRESA E RESILIENZA



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