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Centro Nazionale di Bicerca i

Centro Nazionale di Ricerca in HPC, Big Data and Quantum Computing

Algorithm optimization to improve continuous gravitational-wave searches WP3 – Flagship Use Case 2.3.1

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ICSC Italian Research Center on High-Performance Computing, Big Data and Quantum Computing

Missione 4 • Istruzione e Ricerca









Introduction

About me:

Lorenzo Pierini

PhD in physics, defended in May 2023 INFN technologist 100% ICSC since May 2023

- About us: Virgo Rome group Topic: Continuous gravitational waves
- Perturbations of the space-time, predicted by General Relativity.
- Emitted by rotating, deformed neutron stars (and more exotic sources).
- Can be detected by Earth-based detectors: LIGO, Virgo, KAGRA.
- Not yet detected so far.

People involved:

- Pia Astone (PI) (INFN Roma)
- Lorenzo Pierini (INFN Roma)
- Marco Serra (INFN Roma)
- Stefano Dal Pra (INFN CNAF)
- Cristiano Palomba (INFN Roma)











How do we search those signals?

- Detector output: calibrated time series. Weak signals deeply embedded in noise.
- Data processed to obtain time-frequency maps.
- 3) The expected signal is nearly monochromatic, with a slow frequency variation (spin-down).
- To recover the signal parameters, we apply the Hough transform to the map. Most significant outliers identify a possible signal.
- 5) However, the observed signal is distorted by the Doppler effect due to the Earth motion! This distortion changes for any sky location.





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WRONG correction





The computational problem

- According to a discretized sky map, we correct the Doppler effect for ANY POINT in that map.
- Only the correction that matches the right position 2) of the source maximizes the detection statistics.
- 3) The number of sky patches is up to $10^{5}!$
- 4) To cover the full parameter space, we need $\sim 10^7$ core-hours for 1-year data for each detector (3-4)!





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requency

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power









The computing bounds

- 1) An all-sky & all-frequencies search on 1-year data for 3 detectors requires $\sim 30 \cdot 10^6$ core hours. (A typical 10-14 HS06/core is considered)
- 2) Follow-up: the goal is to select up to 10^9 signal candidates from the Hough maps, to be further processed and verified.
- 3) The follow-up itself is a refined search based on the Hough transform: another computationally heavy step!
- 4) There is a tight schedule to publicly release the data too: long computing time limits the number of signal candidates that we are able to verify.
- 5) Optimizing the algorithm is crucial: shortening the computing time leaves room to analyze a higher number of candidates, thus increasing the overall search sensitivity.











The opportunity of ICSC

- > First part: code optimization.
 - The heavy part of the algorithm is the calculation of the Hough transform.
 - The Hough transform is implemented and optimized in a serial code that avoids parallelization.
 - The main goal is to implement different versions of the Hough transform that exploit parallel architectures, in particular GPU devices.
 - Then, to adapt the analysis code to fully run on GPUs and CPUs.
- Second part: extensive tests.
 - The large scale of ICSC is an exceptional opportunity to test the new algorithms: the amount of available resources matches the typical infrastructure needed to obtain results according to out tight time scales.
 - Extensive tests: perform long timescale analysis to test the stability of the code running on a high number of cores and for long jobs.
 - We hope that in future the ICSC resources will be available for next years research: gravitational wave searches are planned to go on with new detectors!

Thank you for your attention!