

Physics Reach Study with Cluster Counting

a project outline

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First SuperB Collaboration Meeting

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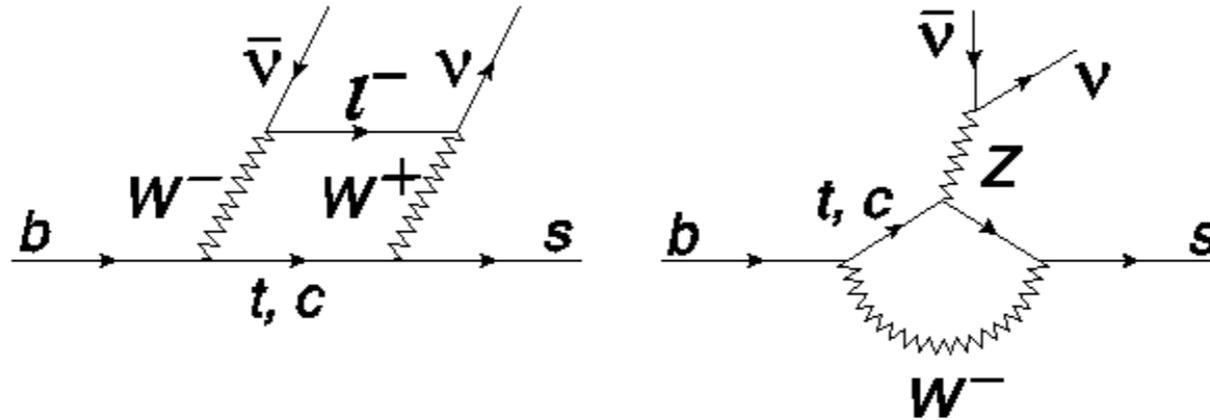
Outline

- To investigate the potential gains in physics reach from improved PID provided by a cluster counting technique
- Using an existing analysis with heavy dependence on PID
- Parametrize the effect of cluster counting on the PID, without worrying about details

The Analysis

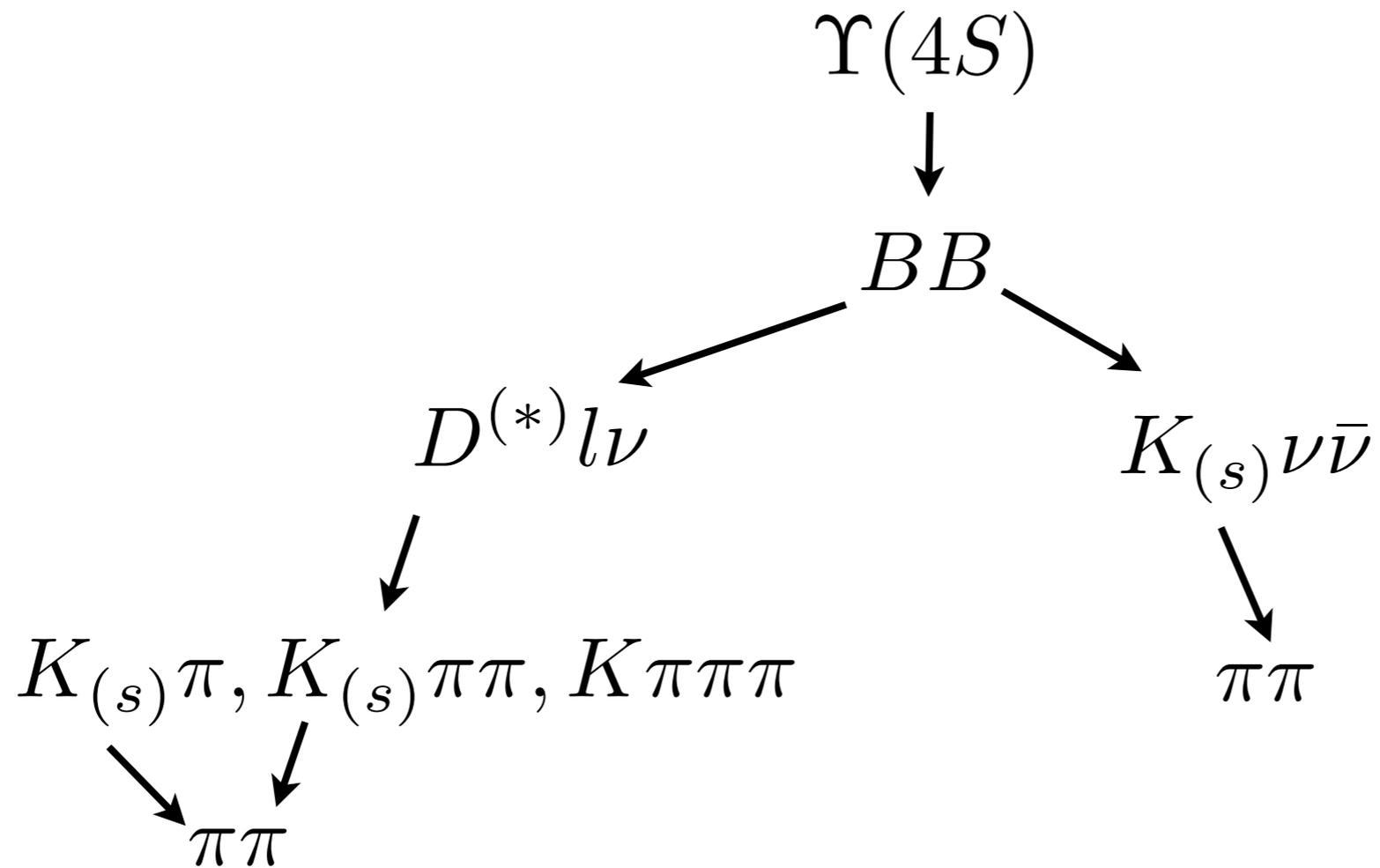
- Existing BaBar analysis of $B \rightarrow K\nu\bar{\nu}$
- Uses semi-leptonic recoil technique
- 10.1103/PhysRevD.82.112002

Why This Analysis?



- Even with standard model, arrives only with loops
- Many new physics models would greatly enhance the branching fraction by putting new particles in the loops
- Has already been done in FastSim for fPID

Semi-Leptonic Recoil



Recoil, fully reconstructed

Rest of the event

Missing Energy and E_{extra}

Signal and background have large amounts of missing energy, signal from neutrinos, background from missing particles.

Signal has very little extra detector activity, background has lots.

Resulting Measurement

$$\mathcal{B} = \frac{N_{obs} - N_{bkg}}{\epsilon N_B}$$

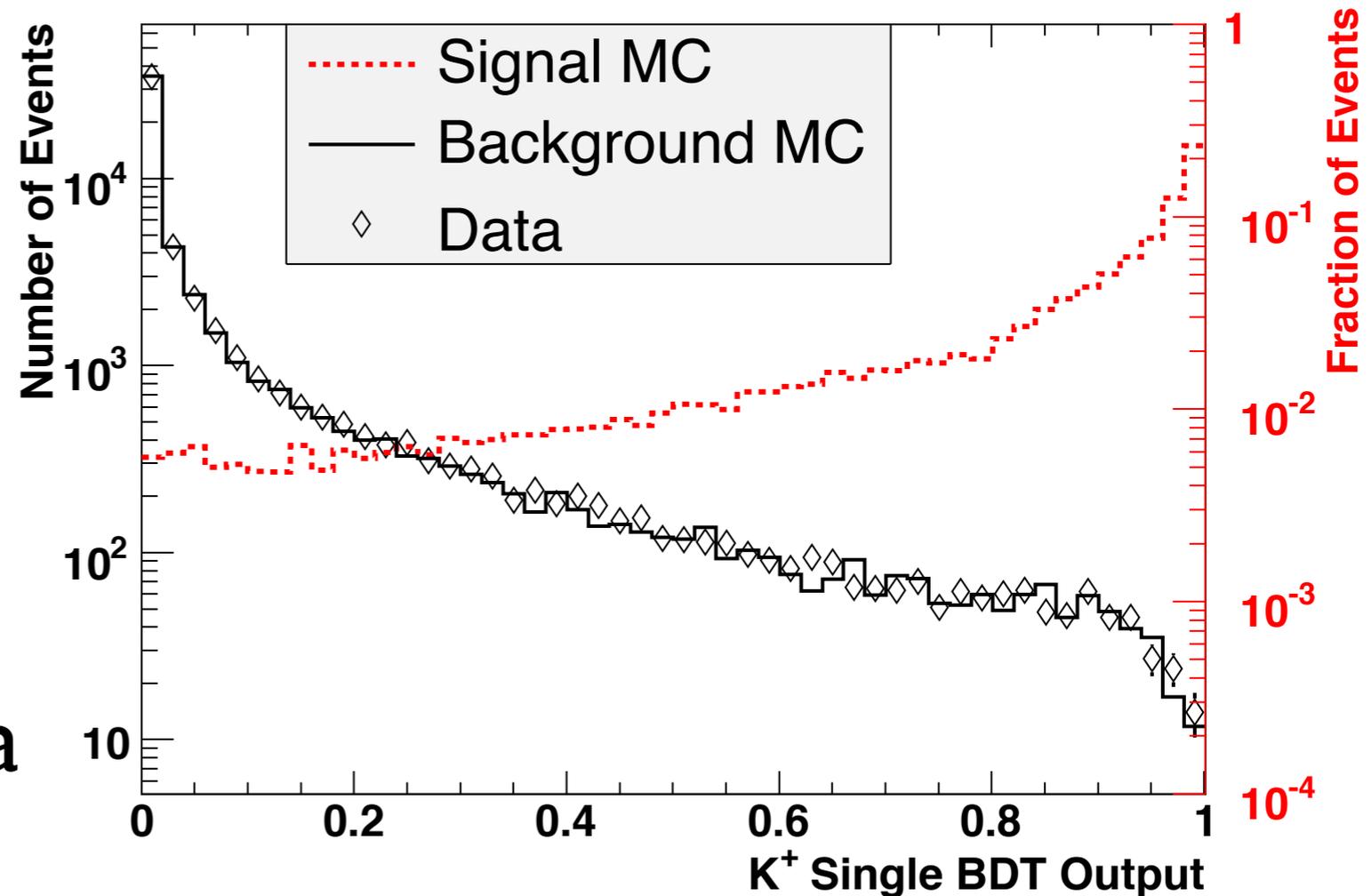
Signal Efficiency

Number of B mesons

Reference paper claims a
90% confidence:

$$\mathcal{B} < 5.6 \times 10^{-5} \quad B^0 \rightarrow K^0 \nu \bar{\nu}$$

$$\mathcal{B} < 1.3 \times 10^{-5} \quad B^+ \rightarrow K^+ \nu \bar{\nu}$$



How can Clusters Help?

- Calculate the required luminosity to obtain the same constraint with and without cluster counting.
- See how much running time (and thus cost) is saved for the same precision.
- Alternatively, for the same luminosity, see how much better is the constraint.

Parametrized Cluster Counting

In FastSim, dE/dx measurement for each DCH hit is drawn from a normal distribution with mean given by the Bethe formula.

$$\mu = \left[\frac{dE}{dx} \right] \quad \sigma = \frac{p_1}{1.622 \times 10^{-3}} \left[\frac{dE}{dx} \right]^{p_2} L^{p_3}$$

\uparrow
 Path length

PacTrk/Dch_SuperB_Measures.xml:

```

<device name="DchdEdx" type="dEdx"
  HitType="3"
  trunc_frac="0.7"
  dedx_par1="0.00154"
  dedx_par2="1"
  dedx_par3="-0.34" />
  
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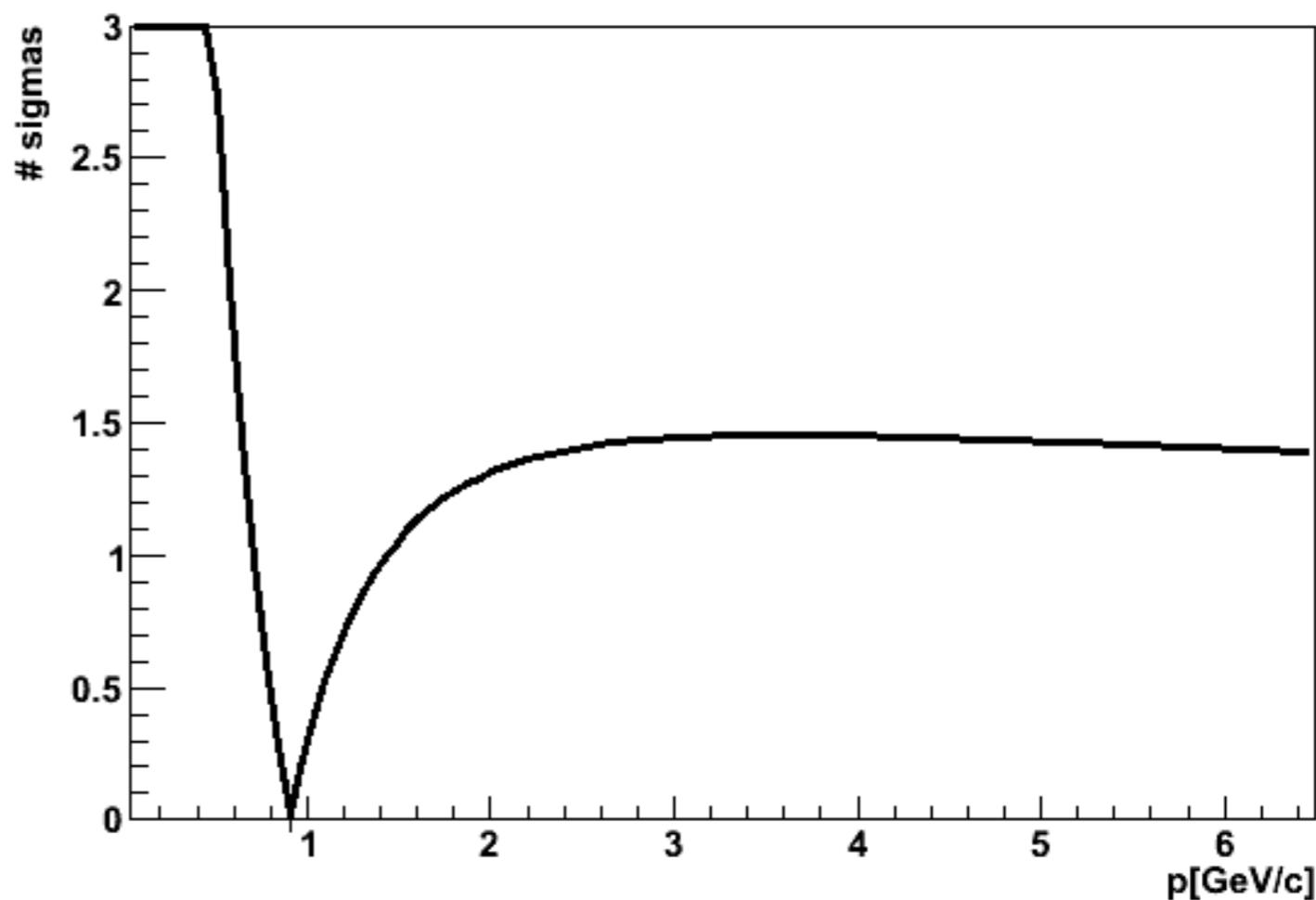
Fraction kept for truncated mean, but not actually necessary.

p_1
 p_2
 p_3

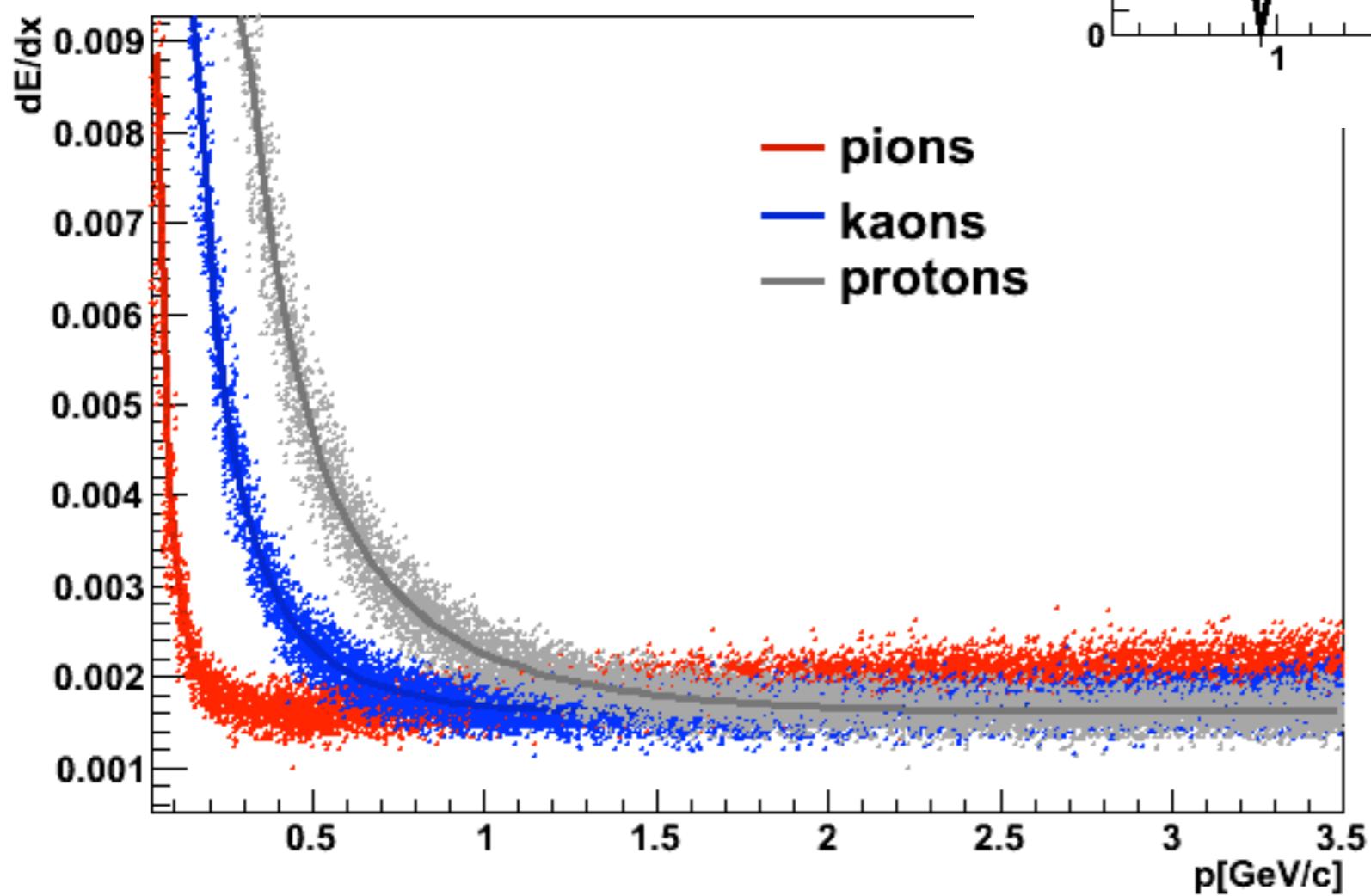
Play with these numbers

From SuperB Wiki

K- π separation for BaBar-like DCH and $\theta=1$



DCH dE/dx in FastSim



Progress So Far

- FastSim is difficult to use, the FastSim tutorial tomorrow should help
- Can generate signal events following a tutorial on the SuperB wiki (and fixed many parts of that tutorial!)
- This talk should generate some advice and feedback from experts