Optics A tentative resume

The Lens

- Since the beginning we are using a Schneider Xenon 0.95/25 lens;



Large aperture and short focal length allow an "efficient" light collection and easy operation

-	
0.95	
25.6 mm	
16 mm	
400 - 700 nm	
C-Moun	





relative decrease with R⁴



According to the prime principles, the "vignetting" effect depends on:

- Object distance (d);
- Optical aperture (D/2);
- Object position φ ;

$$\Phi(\varphi) = \pi L \, \mathrm{d}A \, u^2 \cos^4 \varphi.$$

$$L = L_0 \frac{D^2}{d^2} \frac{d^4}{(d^2 + R^2)^2}$$

absolute decrease with d²

from behind the camera by a diffuse "neon" light;



We took 3 pictures by rotating the camera by 90 degrees and averaged them to account for possible light (linear) anisotropies

To evaluate vignetting effect in our lens, we took pictures of a white wall, illuminated

We than obtained an "illumiation" map as the normilised average of the 3 pictures;

Since vignetting is expected to be only a radial effect, from the map we evaluated the average radial profile;









Fit confirms a fourth power dependence on R

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object distance (OO') and the aperture;

Even if our configuration does not seem to be reported, anyway the comparison between the profile we measured and we use seems different for large R from datasheet



Regression seems to compensate more on the borders. To check better

Are we over-estimating the corrections to external events?





DISTORTION

Distortion is shown for the given focal distances or magnifications. Positive values indicate pincushion distortion and negative values barrel distortion,

 ß' =	0.0000	uʻmax	= 8,0
 ß' =	-0.0200	u _{max}	= 8.0
 ß* =	-0.1000	u "ax	= 8.0

We expect on the edge of the image a maximum distortion of 4-5%

 $00' = \infty$ 00' = 1323.00' = 300. According to the manual, the "vignetting" effect depends on:

- Object distance (OO');
- Optical aperture;

From the image of a chessboard, lab students were able to reconstruct the properties of our lens;



(a) high quality image



(b) reduced quality image

Figure 2: The edges of the chessboard identified by our program

1.3.1 Focal Length and Optical Centers

The estimated focal length and image centers are

	Equivalent Pixel Units	Physical units (mm)
f_x	$0.98 10^2$	25.5
f_y	$1.00 \ 10^2$	26.0
u	$2.39 \ 10^2$	6.21
V	$2.63 \ 10^2$	6.84

4% maximum displacement



Image obtained accumulating radioactivity bkg.

We report the distances in a. u. between the lines produced by the GEM sectore

- W.r.t. the image center, we have 1-2% distortion;
- In particular, the image on the lateral regions is squeezed ;
- A precise map should be realised.



Image obtained by illuminating with led

We report the distances in pixels between the lines produced by the GEM sectors

- W.r.t. the image center, we have 2-8% distortion;
- In particular, the image on the lateral regions is squeezed;
- A precise map should be realised.



Conclusion

Optical effects were studied several times, without a solid conclusion;

We are correcting for an effective vignetting, which is different from the datasheet expectations. We should find a way of properly evaluated it;

Effects of optical distortions are not expected to be very large (4-5% only on the very lateral parts), but we should start to take them into account;

Can we use to LIME-stop period to make measurements?