

Controls

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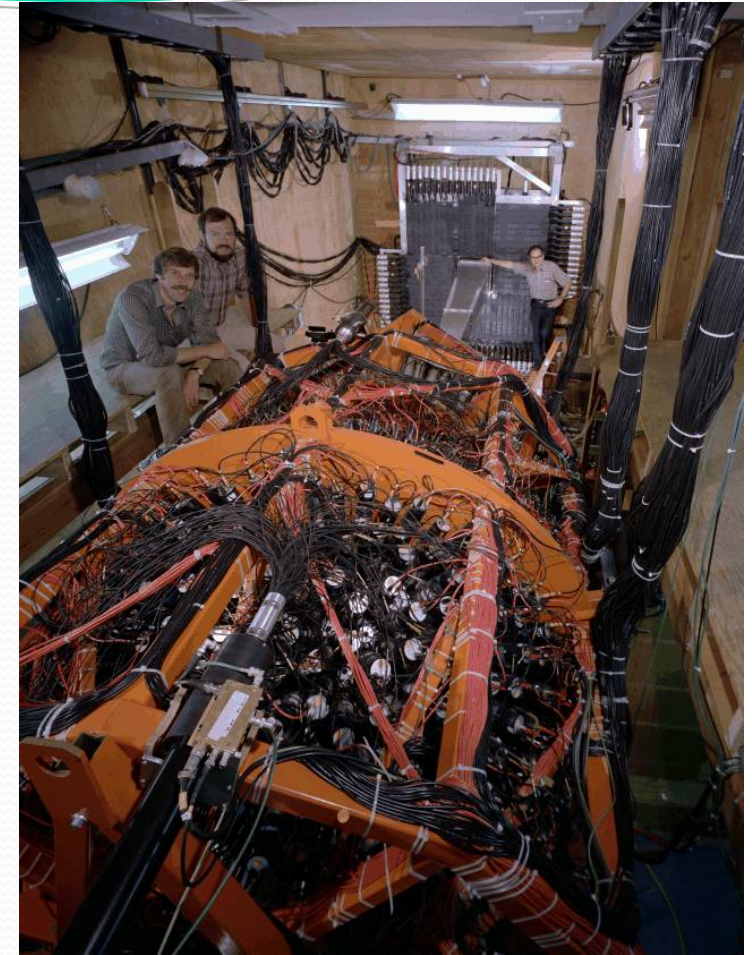
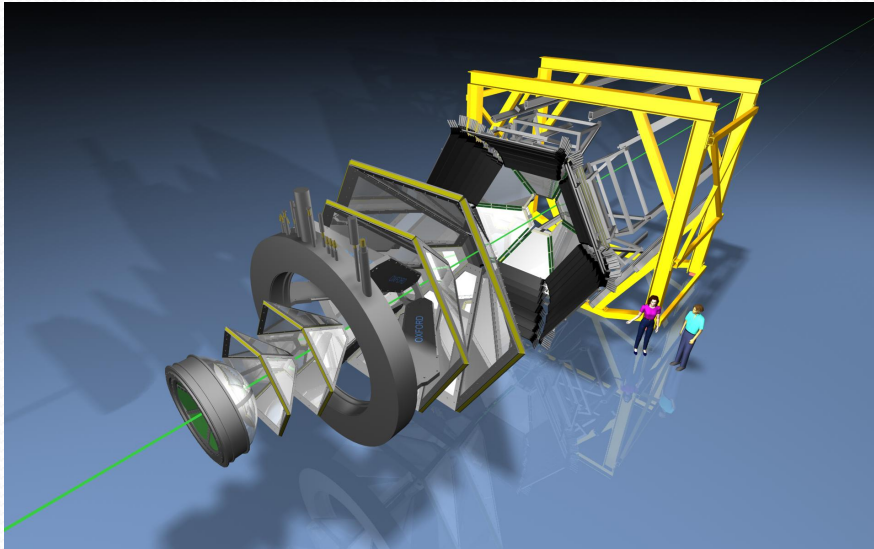
ANSiP 2011, Acireale, Italy

Outline

- Motivation
- What are we dealing with
 - Crates
 - Field busses
 - Devices
 - Control systems
- Example
 - Process Variable
 - IOC
 - Host tools

Curriculum Vitae

- PhD @ HD 77
- Crystal ball @ HD 78
- Plastic ball @ LBL 82
- WA80/93/98 @ CERN 85



HADES @GSI 96
CBM @ GSI 08

In the lab

- We use
 - Screwdriver / potentiometer
 - To adjust voltages / thresholds/ flows ...



In the lab

- We use
 - Our eyes and other senses
 - To read voltages, meters ...



In the lab

- We use
 - A logbook
 - To write down all parameters



In the lab

- We use
 - Our ears
 - To hear alarms
 - Our nose
 - To smell burning
 - Our skin
 - To feel heat



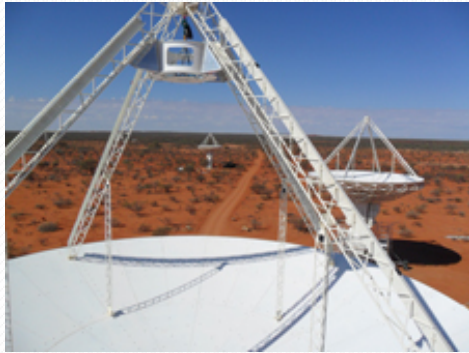
If our equipment is

- In a shielding



If our equipment is

- Far away



© W. M. Keck Observatory

We need a Control System

- Screwdriver
- Eye, nose, skin
- Logbook
- Alarm
- Measurement sequence
- remote actuator
- remote sensors
- archiving, database
- alarm handler
- automation, state machines

Why a Control System?

- We want to solve similar problems only once
- We do this by abstraction
- We provide the same “look and feel”
- Through structuring we hide complexity and large numbers of “control parameters”

What are the benefits?

- Remote setting via a graphical user interface (GUI)
- Remote setting via scripts or “backup and restore” tools
- Remote setting via automation tools – state machines, high level physics applications
- Coordinated simultaneous setting

What are the benefits?

- Automatic read back / monitoring
- Automatic archiving of data
- Alarm handling
- Trending

And what about Disadvantages?

- No direct “feeling”
- Time delay
- Some things may be hidden

What have we learned so far?

- Control systems are used for remote equipment
 - They provide
 - Control
 - Monitoring
 - Alarms
 - Archiving and trending

So? Why a Control System?

- I have a student who wants to program this device...
- ... months later ...
- Device works beautifully
- He gets his degree
- He leaves
 - Program documentation?
 - Reusability?
- Next student comes and throws it all away...

How does the World look like from a Control System?

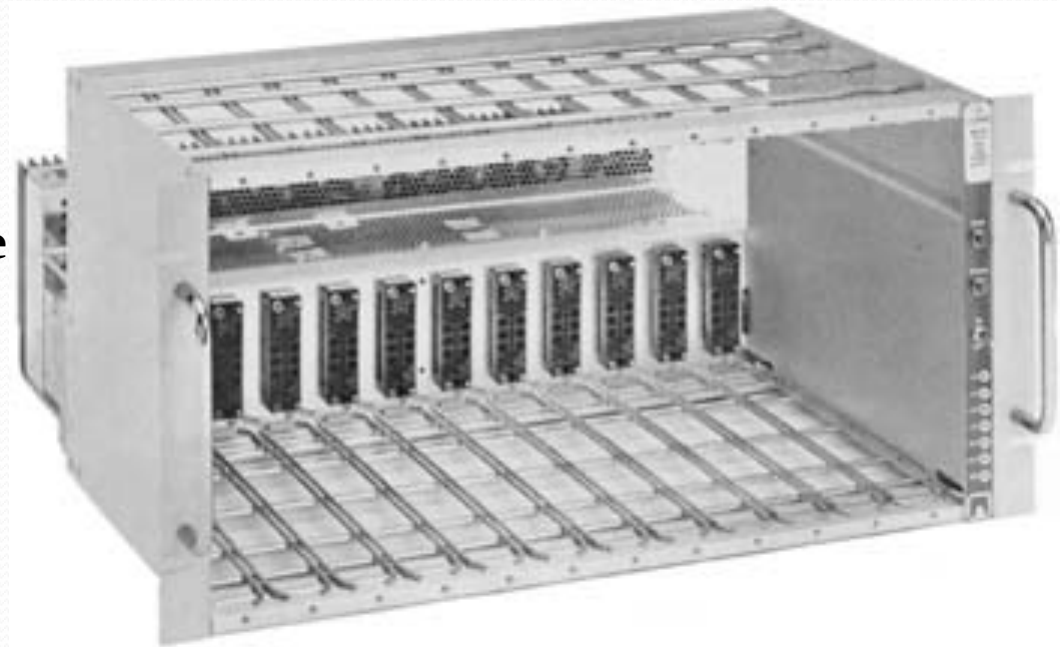
- There are
 - Crates with modules
 - Field busses connecting to
 - Crates
 - Modules
 - Individual modules
 - Not really

Crate systems

- NIM
- CAMAC
- FASTBUS
- VME/VXI
- ATCA/ μ TCA

NIM

Nuclear Instrumentation Module
Defined in 1968-1969
Still used, provides only power



http://en.wikipedia.org/wiki/Nuclear_Instrumentation_Module

CAMAC

Computer Automated Measurement and Control

Defined in 1972

Parallel or serial branch

24 bit data/ 1 μ s

Provides power and master/slave control



http://en.wikipedia.org/wiki/Computer_Automated_Measurement_and_Control

FASTBUS

FASTBUS (IEEE 960)
Defined in 1984
Segment interconnects:
Crate and cable segment
Large cards 14" by 15"
High power
ECL as electrical standard

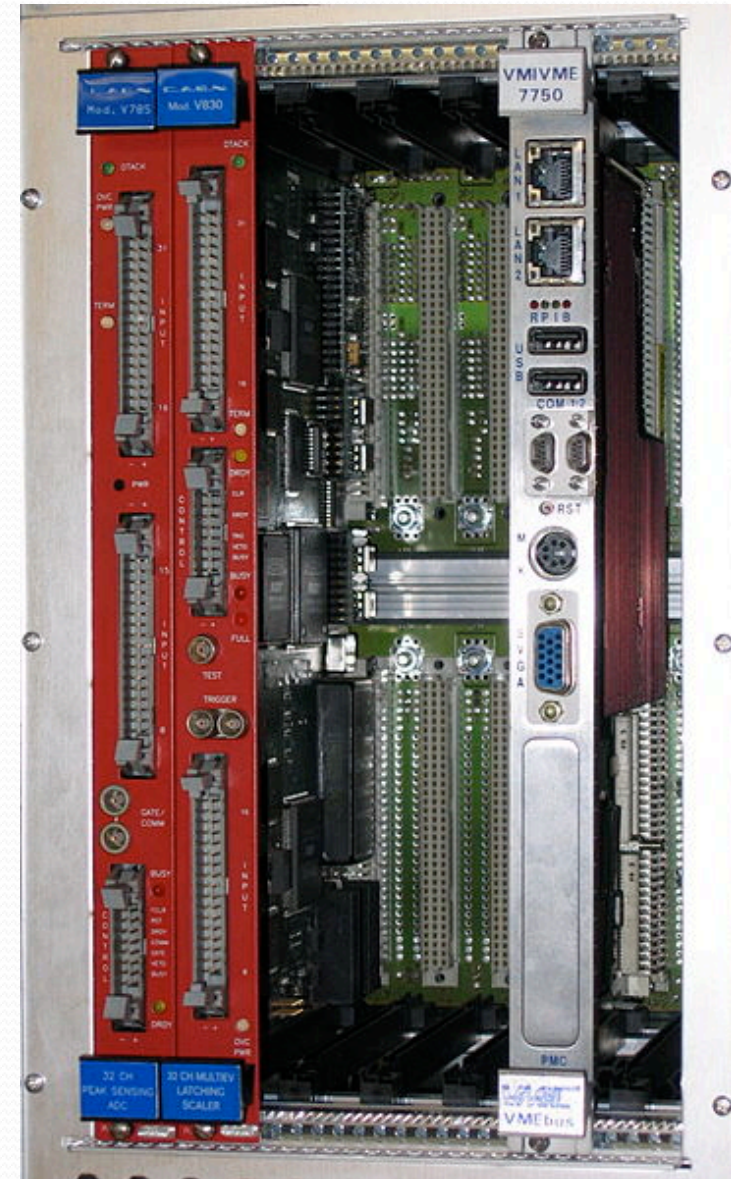


<http://en.wikipedia.org/wiki/FASTBUS>

VME

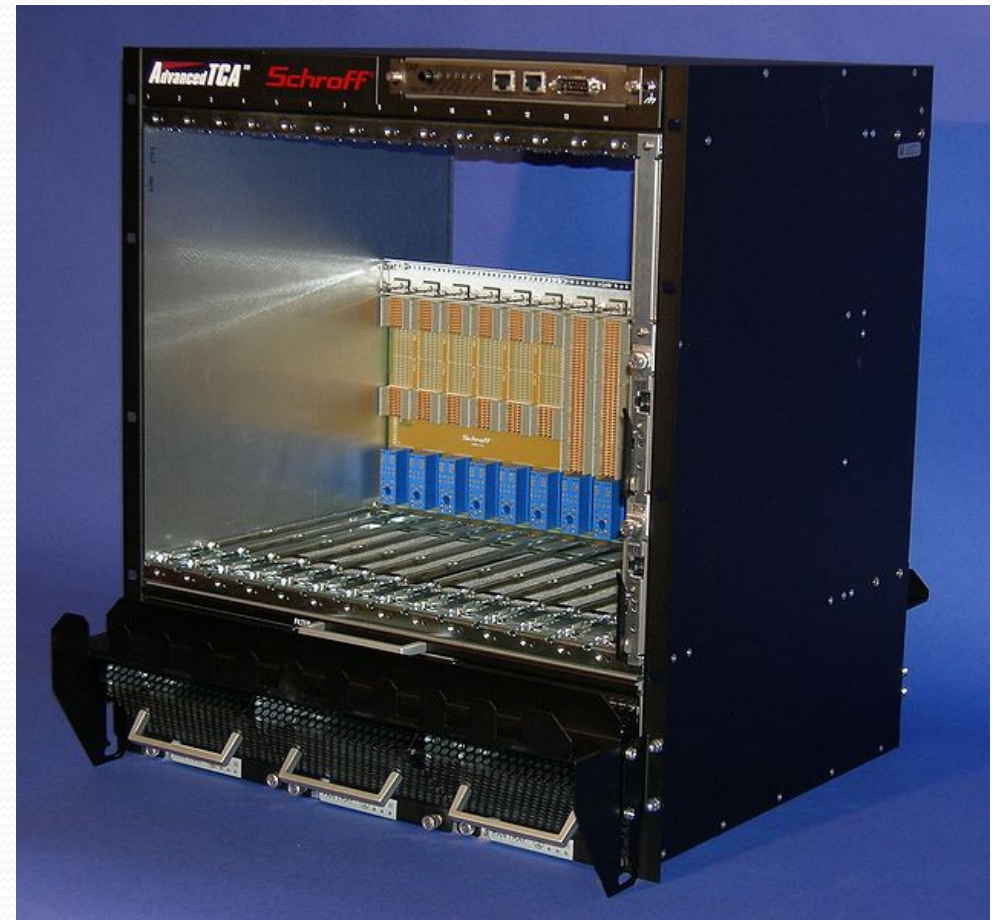
VMEbus (ANSI/IEEE 1014-1987)
Originated from Motorolas 60000 cpus
Uses Eurocard size modules
Many revisions and speed improvements
VME64- VME320
Flat 32 bit memory model
Arbitration, multiple masters
Very widely used today

<http://en.wikipedia.org/wiki/VMEbus>
<http://en.wikipedia.org/wiki/VXIbus>



ATCA/ μ TCA

ATCA is a crate system developed by the telecommunications industry to house high performance processing cards in a high speed interconnect backplane



http://en.wikipedia.org/wiki/Advanced_Telecommunications_Computing_Architecture

Field busses

- RS232/485
- Ethernet
- CANbus
- Modbus
- GPIB
- EtherCAT
- OPC server
- Profibus
- WorldFIP

RS232/485

- The good old terminal line...
- Comes as simple RS232 line to connect one piece of equipment with a computer
- Or as RS485 with multi drop capability
- Protocol is normally ASCII command/response
 - SCPI
- Rarely also as binary transmission of bytes
- Connection also via com-servers on TCP/IP
- <http://en.wikipedia.org/wiki/Rs232>
- <http://en.wikipedia.org/wiki/RS-485>

Ethernet

- The network standard
 - Protocols:
 - TCP/IP
 - UDP
 - SNMP
 - telnet/socket
 - ...
 - <http://en.wikipedia.org/wiki/Ethernet>

CANbus

- The automotive standard
 - Multi master
 - Multi slave
 - Deterministic
 - In cars for motor control, ABS, traction control
 - In physics for crate control, HV
 - Bit synchronous bus
 - Length limitation
 - <http://en.wikipedia.org/wiki/CANbus>

Modbus

- Connects to PLC (programmable logic controller)
- Simple protocol
 - read/write
 - Boolean/ 16bit
- Used for „DIN rail“ devices
- Practical use via ModTCP
- <http://en.wikipedia.org/wiki/Modbus>

GPIB

- Older fieldbus invented by HP (HP-IB) (late 1960s)
- Standard IEEE-488 (1975)
- Parallel bus for many measuring instruments
- Now used via Ethernet/GPIB adapters

<http://en.wikipedia.org/wiki/GPIB>



EtherCAT

- Ethernet based protocol with real time functionality for controls
- Proprietary protocol by BECKHOFF

<http://en.wikipedia.org/wiki/EtherCAT>

OPC server

- Ethernet based protocol with control functionality
- Started as proprietary protocol by Microsoft (DCOM, OLE for process automation)
- Now standardized

http://en.wikipedia.org/wiki/Opc_server

Profibus and WorldFIP

- Attempts by the german and french authorities to establish fieldbus standards
- Still used in some labs

<http://en.wikipedia.org/wiki/Profibus>

<http://en.wikipedia.org/wiki/WorldFIP>

What have we learned so far?

- Crates and field bus systems exist in a great variety
- They act as housing or transport medium to connect the devices with a control system

Some devices

- High voltage supply
- Low voltage supply
- Temperature control/ monitor
- Gas handling systems
- Discriminators and FEE
- Scalers



- And many more

Control Systems

- Commercial systems:
 - PVSS/WinCC
 - Labview
- Open source systems:
 - Tango
 - EPICS
- <http://en.wikipedia.org/wiki/WinCC>
- <http://en.wikipedia.org/wiki/EPICS>
- <http://en.wikipedia.org/wiki/TANGO>
- <http://en.wikipedia.org/wiki/Labview>

How to decide

- Commercial versus open source
 - Philosophical question
 - License fees
 - Support
 - Dependence on operating system

Let's assume we have chosen EPICS

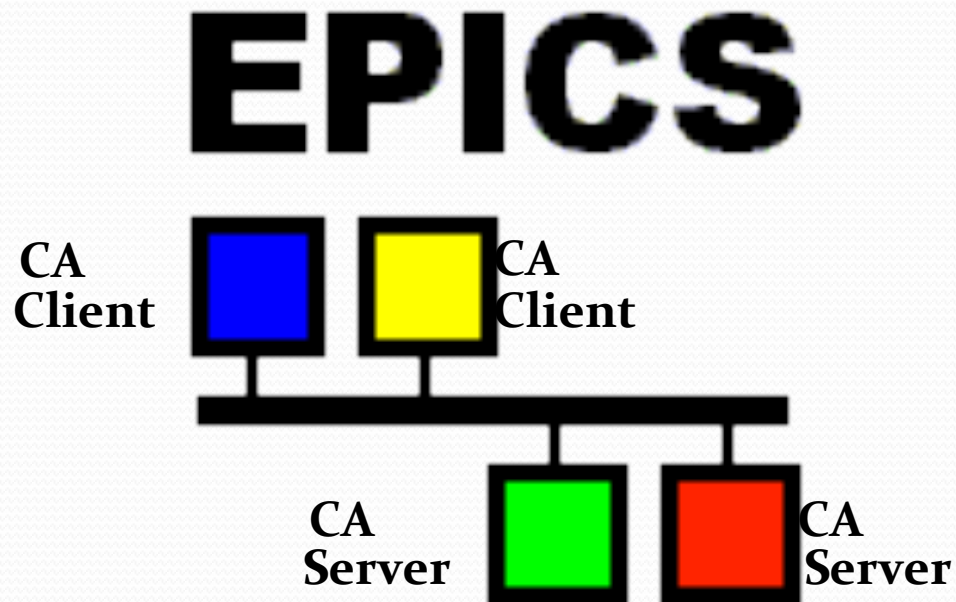
- So – what can we do with it?
- What is EPICS?
 - A Collaboration
 - A Control System Architecture
 - A Software Toolkit

A Collaboration

- Began in 1989 between LANL/GTA & ANL/APS
 - (Bob Dalesio & Marty Kraimer)
- Over 150 license agreements were signed *before* EPICS became “open source”
- Over 100 installations
- Many hundred collaborators
- List server; *tech-talk*: the collaboration in action
- Collaborative efforts vary
 - Assist in finding bugs
 - Share tools, schemes, and advice

A Control System Architecture

- Network-based “client/server” model (hence the EPICS logo)

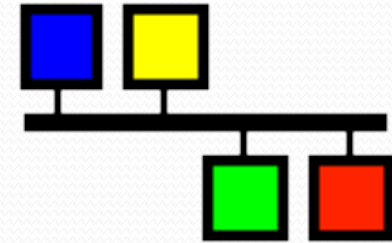


- For EPICS, *client* and *server* speak of their Channel Access role
 - *i.e. Channel Access Client & Channel Access Server*

A Control System Architecture

- Network-based “client/server” model where the basic data element is a Process Variable
- The Channel Access Protocol defines how Process Variable data is transferred between a server and client
- The entire set of Process Variables establish a *Distributed Real-time Database* of machine status, information and control parameters

EPICS



Example EPICS

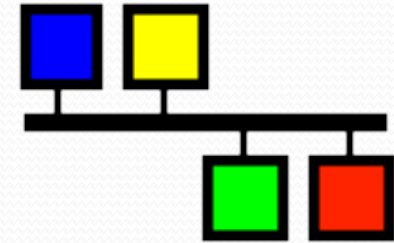
Ten Really Neat Things About EPICS

1. It is free. No license fees, no new payment for every upgrade. You can download EPICS free of charge from the web.
2. It is Open Source (i.e. the source code is accessible). Adaptions and changes due to a special environment are therefore possible.
3. There are lots of users. It is tested and most bugs are already found.
4. All a client needs to know to access data is a **PV** name. No single point of failure due to a nameserver and no messing around with fixed addresses.
5. You can pick the best tools out there ...
6. ... or build your own.
7. The boring stuff is already done. For example the communication with Channel Access is stable and well tested.
8. There is a lot of expertise available close by.
9. A good contribution becomes internationally known.
10. It doesn't matter whether you need 10 PVs or 10 Million PVs. You can scale EPICS almost freely.

EPICS

What is a PV

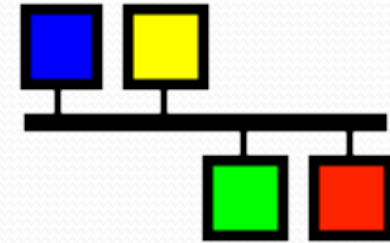
- PV stands for process variable
- It is identified by a name:
 - Myexample
 - HAD:TOF:HV:S1:M8:C5:VMON
- Good practice:
 - Use a facility wide naming convention
- Names must be unique on the network



EPICS

Attributes of a PV

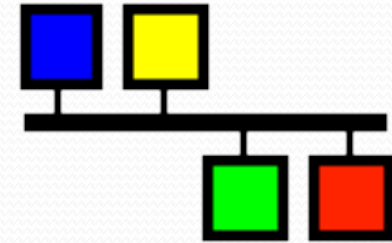
- NAME
- INPut or OUTput (address specification)
- VALue
- TIMEstamp
- SCANning type
- SEVR severity
- STATus
- RTYP record type
- DTYP device type
- EGU engineering unit
- PRECision
- Alarm/display/driving limits
- ... many more



EPICS

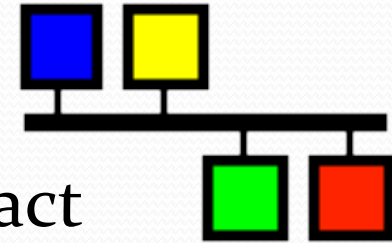
PV

- A PV is the smallest piece of information about a device
 - It holds for example a set voltage
 - The corresponding read back voltage is a different PV
 - A physical device has usually many PVs
 - You could freely name all those PVs
 - But if you choose a naming convention it is much easier to build GUIs for many similar devices



Record type of a PV

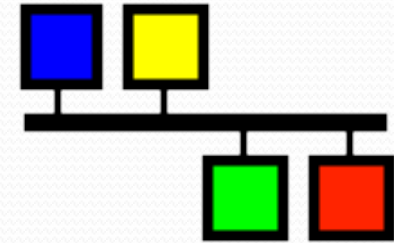
- The record type (RTYP) defines the abstract function of the record, i.e.:
 - ai : analog input record
 - Reads a value from a device
 - Converts to engineering units
 - Processes alarm limits
 - Sends monitor values to client
 - bo : binary output record
 - Converts ON/OFF to 1/0
 - Sends 1 or 0 to device
 - Processes alarm limits
 - Sends monitor values to client



EPICS

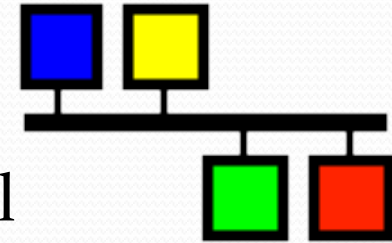
Abstraction layers

- Process Variable (PV)
 - Has a record type (RTYP) and record support
 - Uses device support (DTYP) to connect and format communication
 - May use driver support for low level communication/ interrupt handling
- Channel access (CA)
 - Links records to other records and to clients



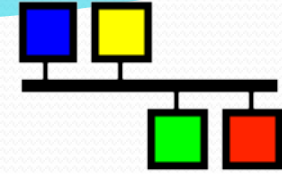
PV database and IOC

- The PV database is a runtime collection of all PV records in one instance of an IOC (input output controller)
- The IOC is the program which runs the PV database
 - Schedules execution of PVs (scanning)
 - Takes care of communication with clients (CA)
 - Runs state machines (sequencer)
 - Binds together
 - Records
 - Device
 - Driver layers

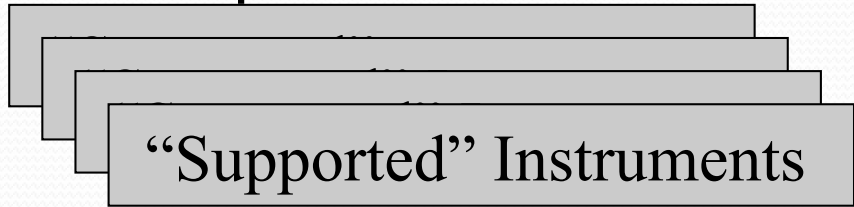
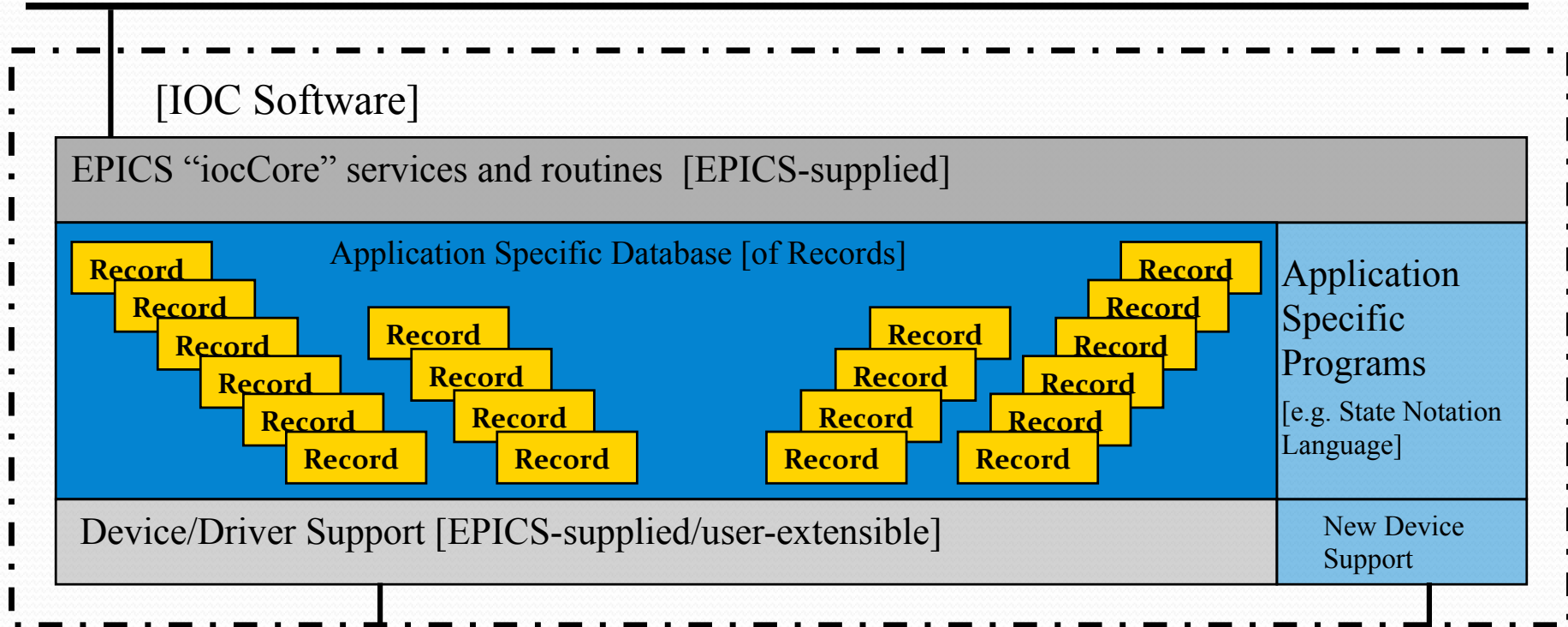


IOC Software in One Slide

EPICS



Network (Channel Access)



Shared/Provided

Required

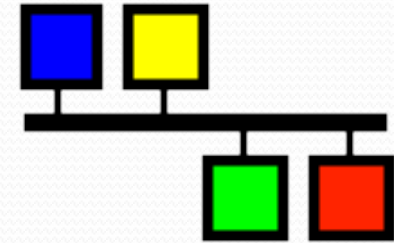
Optional

© Ned Arnold

EPICS

IOC

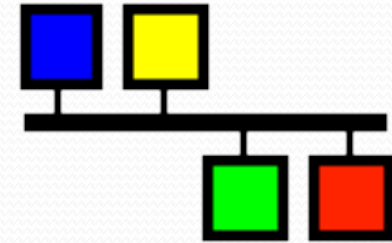
- Originally running on VME cpus under VxWorks operating system
- Now also on RTEMS
- And as Soft IOC on Linux, MacOSX, Windows, ...
- VxWorks and RTEMS are real time OS
 - Needed for fast feedback



EPICS

Channel Access

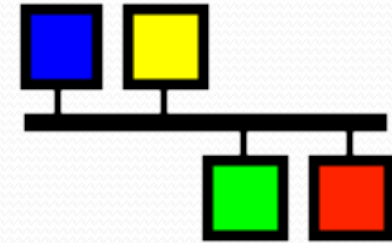
- Is the protocol that links PVs to clients:
 - GUI
 - Alarm handler
 - Archiver
 - Other tools
- A client may also be another PV on the network
- Protocol usually transmits only value, time stamp, and status
- Control info is sent only once at connection time

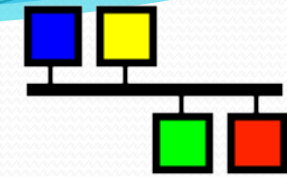


EPICS

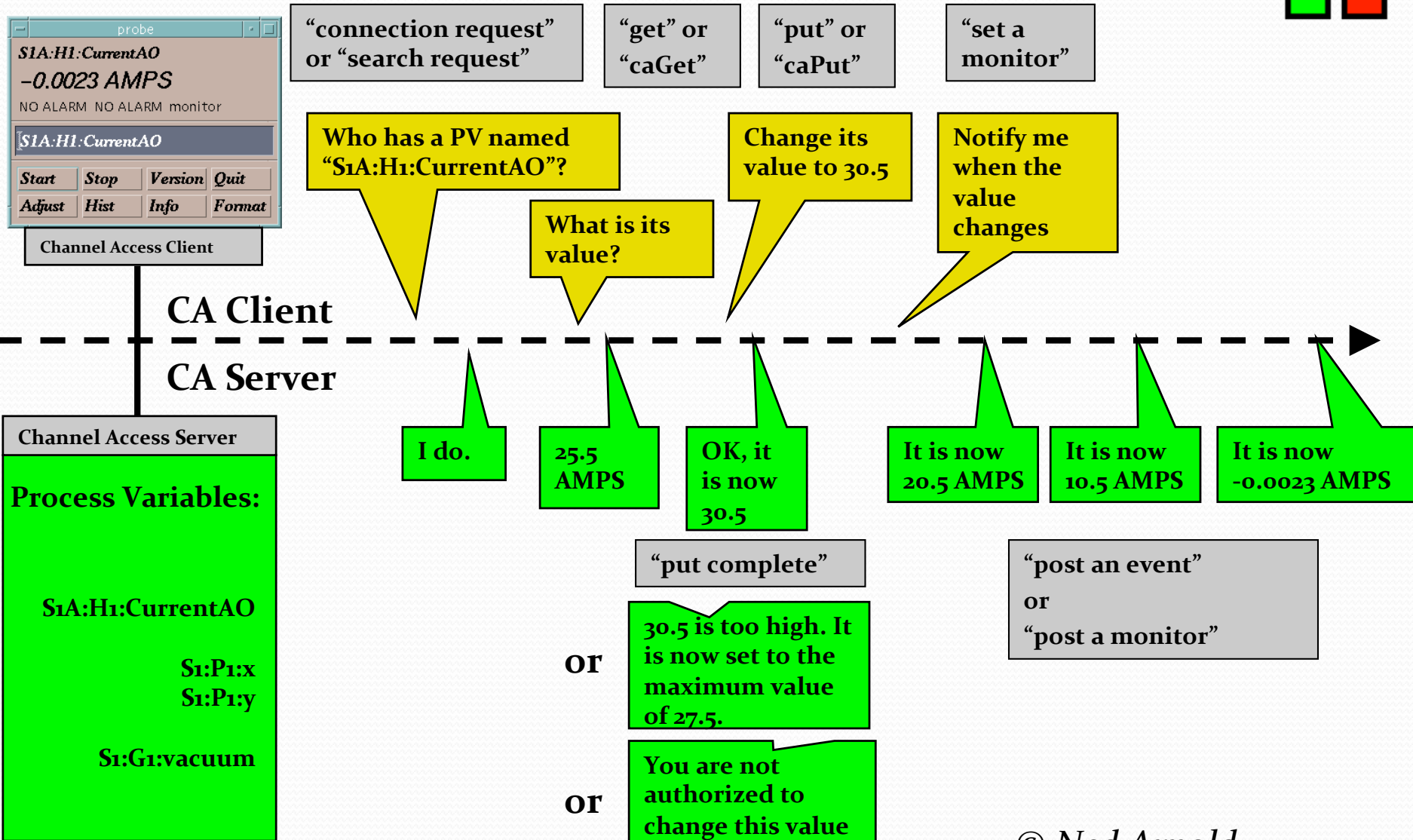
Channel Access (2)

- Clients broadcast PV names to find the server in which they exist
- Channel Access Security can be applied to limit access to Process Variables
- Clients can wait until a 'put request' is completed before proceeding
- Clients can 'set monitors' on PVs and will then be notified when the value changes





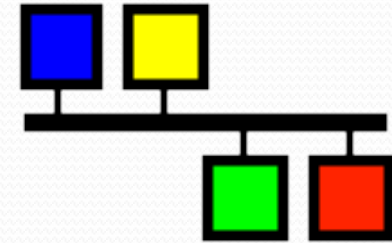
Channel Access in One Slide



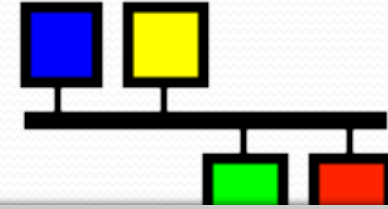
EPICS

Host tools

- GUIs
 - Motif based: MEDM, edm
 - Java based: CSS
- Archiver:
 - ChannelArchiver and
 - dataserwer
- Alarm Handler: alh
- Backup and restore tool: burt



EPICS



GUI

- MEDM

start ena scaler large delay small downscale CTS scaler 0.8 watchdog counter -0.1

all delays and width in ns

Channel	Status	Value	SDEL	LDEL	DSC
1	OK	0	2.50	225	0x0 2543874
2	OK	879575	2.50		
3	OK	0	2.50		
4	OK	116583	2.50		
5	OK	1639125	2.50		
6	OK	0	2.50		
7	OK	0	2.50		
8	OK	0	2.50		

veto ena scaler Histogram

Channel	Status	Value	SDEL	LDEL	DSC
1	OK	0	0.00	0	0x0 199972669
2	OK	7829	0.00		
3	OK	110267920	0.00		
4	OK	0	0.00		
5	OK	100067365	0.00		
6	OK	195200559	0.00		
7	OK	22657968	0.00		
8	OK	0	0.00		

ena tof/rpe as start

tof ena scaler

Channel	Status	Value	SDEL	LDEL	DSC	WIDTH
1	OK	0	0.00	0	0x0 0	5
2	OK	0	0.00		0x0 0	5
3	OK	0	0.00		0x0 0	5
4	OK	0	0.00		0x0 0	5
5	OK	0	0.00		0x0 0	5
6	OK	0	0.00		0x0 0	5

rpe ena scaler Histogram

Channel	Status	Value	SDEL	LDEL	DSC	WIDTH
1	OK	0	0.00	0	0x0 0	5
2	OK	0	0.00		0x0 0	5
3	OK	0	0.00		0x0 0	5
4	OK	0	0.00		0x0 0	5
5	OK	0	0.00		0x0 0	5
6	OK	0	0.00		0x0 0	5

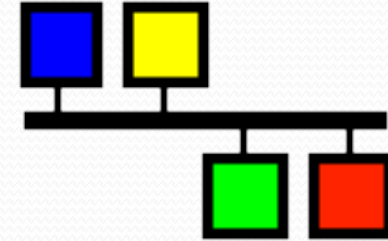
pt ena scaler Histogram

Channel	Status	Value	SDEL	LDEL	DSC	WIDTH
1	OK	0	0.00	10	0x0 0	5
2	OK	0	0.00	0	0x0 0	53
3	OK	0	0.00	0	0x0 0	5
4	OK	237400	0.00	0	0x0 237400	5
5	OK	71249688	0.00	0	0x0 71249687	5
6	OK	98348	0.00	0	0x0 98348	5
7	OK	817	0.00	0	0x0 817	5
8	OK	142847	0.00	0	0x0 142847	5

OR on/off coine accepted

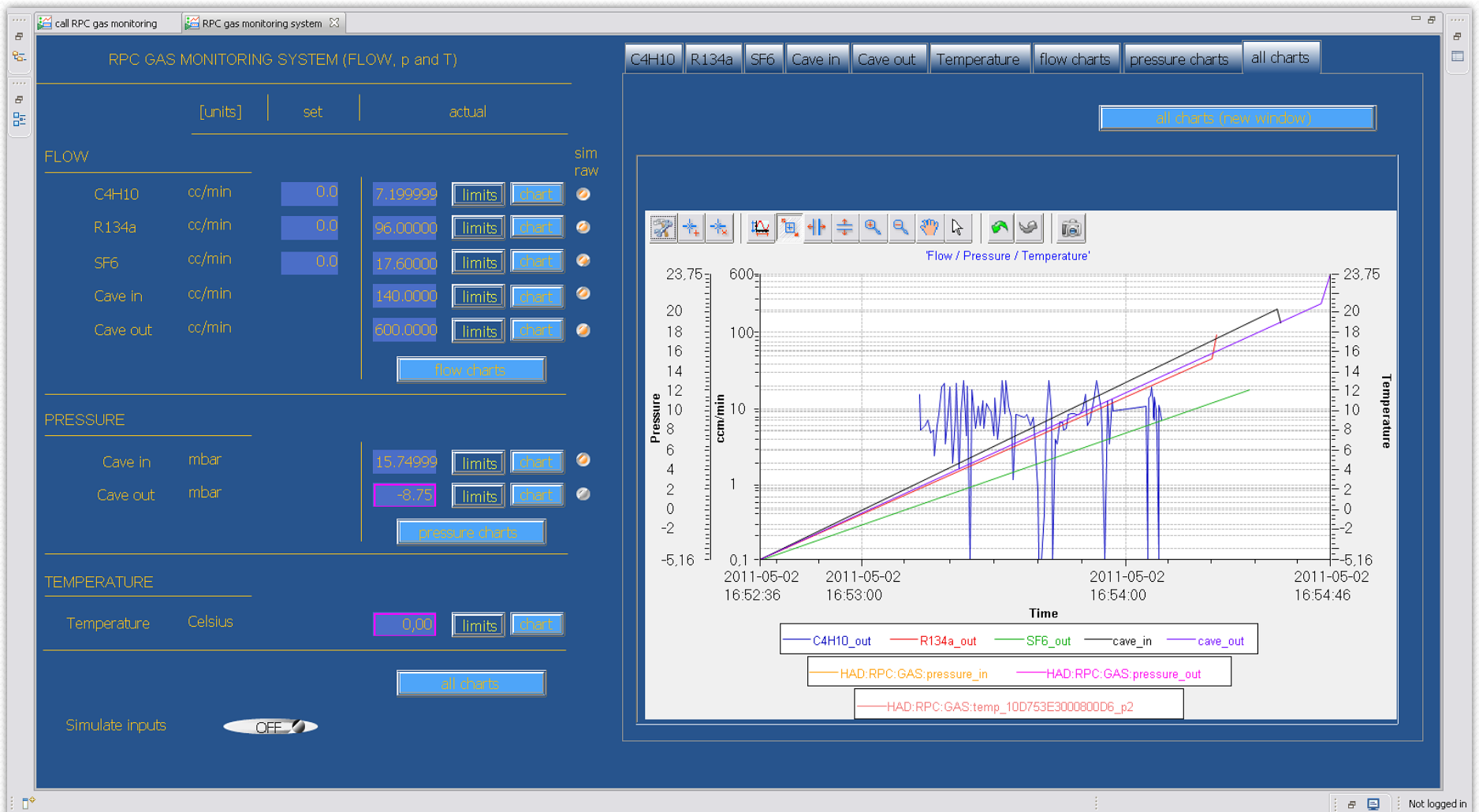
Channel	OR on/off	coine	accepted
1	OK	0	0
2	OK	0	0
3	OK	0	0
4	OK	0	0
5	OK	0	0
6	OK	0	0
7	OK	0	0
8	OK	0	0
9	OK	0	0
10	OK	0	0
11	OK	0	0
12	OK	0	0
13	OK	0	0
14	OK	0	0
15	OK	0	0
16	OK	0	0
17	OK	0	0
18	OK	0	0
19	OK	0	0

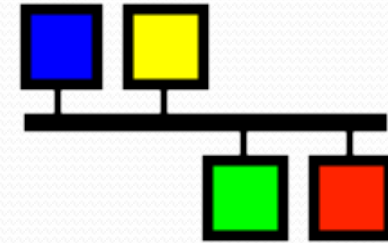
EPICS



GUI

- CSS





Archiving

- ChannelArchiver

Archive Engine

Archive Engine Info	
Version	2.9.2, built Apr 29 2011, 10:39:13
Description	Hades Archive
Started	11/09/2011 11:04:38.800317295
Archive Index	/scratch.local/scs/archiver/aug11/Index
Channels	2487
Connected	2467
Disconnected	20
Avg. Process Delay	0.491 sec
Idle time	98.2 %
Write Count	168
Write Duration	0.027 sec
Next write time	11/11/2011 13:56:00.000000000
Write Period	30.0 sec
Get Threshold	20.0 sec
File Size Limit	30.0 MB
Disconn. on disable	No

-Main- -Groups- -Config-
 (Status for 11/11/2011 13:55:57. Use *Reload* from the Browser's

Groups

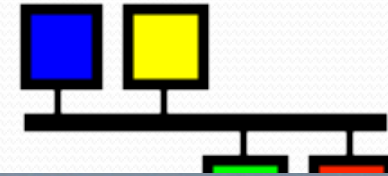
Name	Enabled	Channels	Connected
hadesArchive.cfg	Yes	5	4
mdchv.cfg	Yes	735	576
richhv.cfg	Yes	26	26
rpc.cfg	Yes	594	594
showerhv.cfg	Yes	37	37
temperatures.cfg	Yes	33	33
tofhv.cfg	Yes	1057	1057
Total		2487	2327

Group Info

Group
Name showerhv.cfg

Channels

Name	State	Mechanism	Disabling	State
HAD:SHOWERHV_Disable	connected	Monitored get, 10.0 s, PV CONNECTED, CA Connected	(showerhv.cfg)	enabled
HAD:SHWR:HV:S1:C0:imon	connected	Monitored, max period 10.0 s, PV CONNECTED, CA Connected		enabled
HAD:SHWR:HV:S1:C0:vmon	connected	Monitored, max period 10.0 s, PV CONNECTED, CA Connected		enabled
HAD:SHWR:HV:S1:C1:imon	connected	Monitored, max period 10.0 s, PV CONNECTED, CA Connected		enabled
HAD:SHWR:HV:S1:C1:vmon	connected	Monitored, max period 10.0 s, PV CONNECTED, CA Connected		enabled



Alarm handling

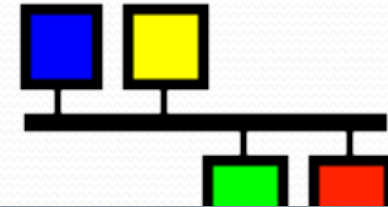
- alh

The screenshot displays the Alarm Handler (alh) interface for the HadesMainGroup. The main window shows a hierarchical tree of alarm groups and their current status. The status bar at the bottom provides configuration options.

Group	Status	Severity	Priority	Location
HadesMainGroup	OK	OK	OK	(813,0,22,3,342)
MDC	OK	OK	OK	(12,0,22,2,337)
MDC.Gasbottles	OK	OK	OK	
MDC.Gassystem	OK	OK	OK	(1,0,3,0,1)
MDC.Interlock	OK	OK	OK	(0,0,1,0,1)
MDC.Temperatures	OK	OK	OK	(11,0,6,2,35)
MDC.TripCountStatus	OK	OK	OK	
MDC.HVstatus	OK	OK	OK	(0,0,12,0,276)
MDC.HVstatusPlane1	OK	OK	OK	(0,0,12,0,72)
MDC.HVstatusPI S1	OK	OK	OK	(0,0,12,0,12)
MDC.HVstatusPI S2	OK	OK	OK	
MDC.HVstatusPI S3	OK	OK	OK	
MDC.HVstatusPI S4	OK	OK	OK	
MDC.HVstatusPI S5	OK	OK	OK	
MDC.HVstatusPI S6	OK	OK	OK	
MDC.HVstatusPlane2	OK	OK	OK	
MDC.HVstatusPlane3	OK	OK	OK	
MDC	OK	OK	OK	(12,0,22,2,337)
TOF	OK	OK	OK	(798,0,0,0,0)
INFRA	OK	OK	OK	(3,0,0,1,5)

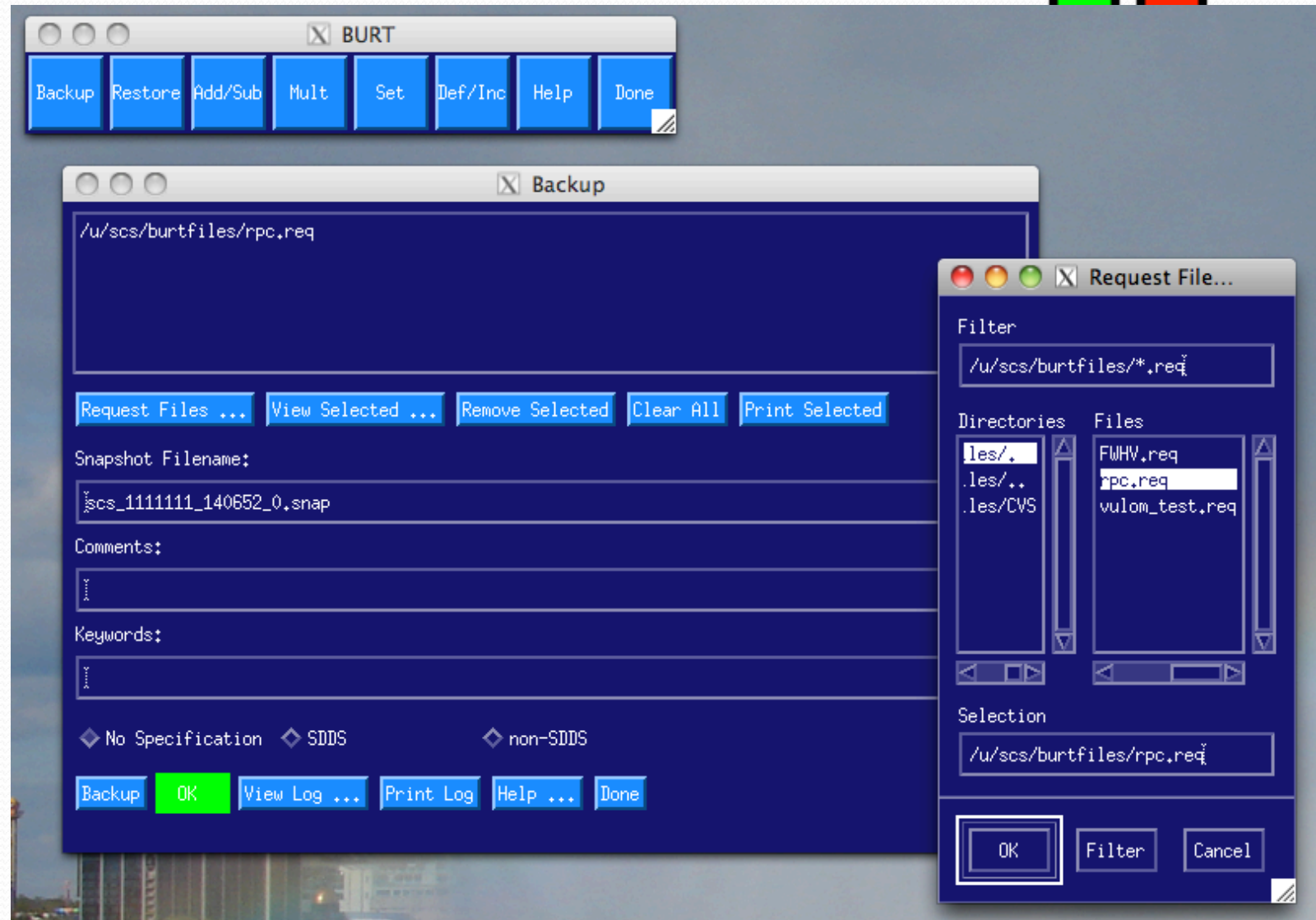
Execution Status: Local Active
Mask <CDATL>: <Cancel,Disable,noAck,noackT,noLog> H=noAck 1hr timer
Group Alarm Counts: (ERROR,INVALID,MAJOR,MINOR,NOALARM)
Channel Alarm Data: <Status,Severity>,<Unack Severity>
Filename: hades.alhConfig

SilenceOneHour
 SilenceCurrent
Silence Forever: Off
ALH Beep Severity: MAJOR



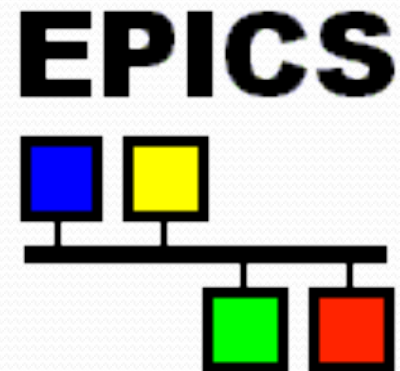
Backup and restore

- burt



This was a short introduction

- Now a small demo
- You can build this on your own computer and play with it
- All you need is here:
- <http://www.aps.anl.gov/epics/download/base/baseR3.14.12.1.tar.gz>
- Unpack
- (gnu)make
- Build the example app



Thank you for your attention