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A minimal introduction to Computer Vision

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SEZIONE DI FIRENZE

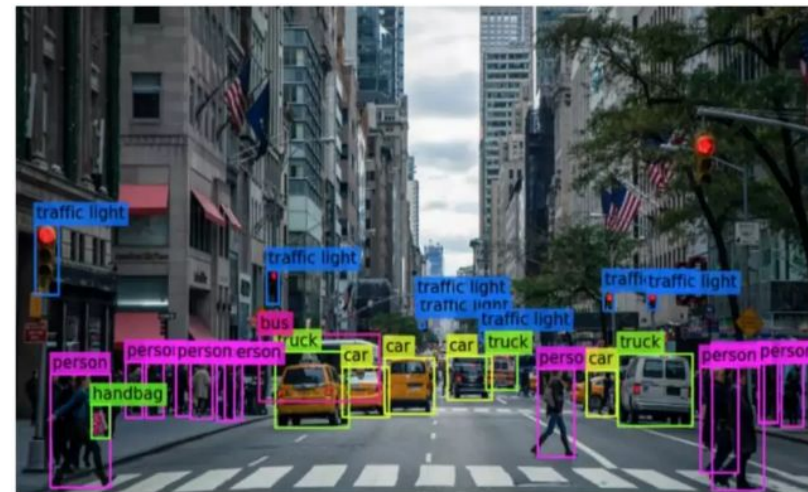


ICSC

Centro Nazionale di Ricerca in HPC,
Big Data and Quantum Computing

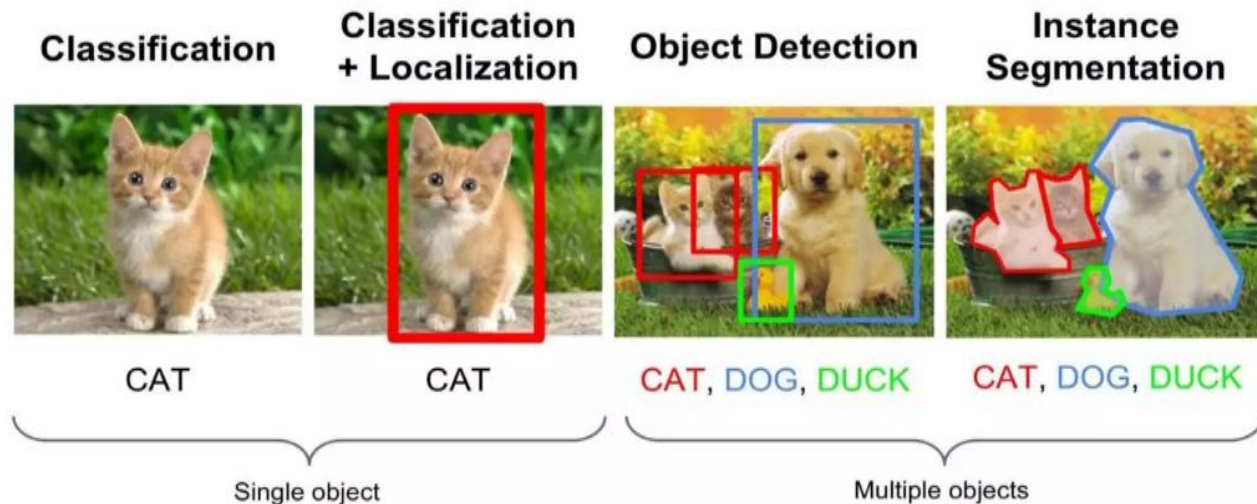
What is Computer Vision

- **Analysing** visual images and videos emulating human *“intelligence”*
- Getting computers to **handle** and **interpret** visual data, usually based on **statistics**



Tasks specific to Computer Vision

The *Classification* and *Regression* tasks discussed in general for Machine Learning application, are extended to more specific tasks.



Tasks can become arbitrarily complicated, e.g. “emotion detection” in a crowd.

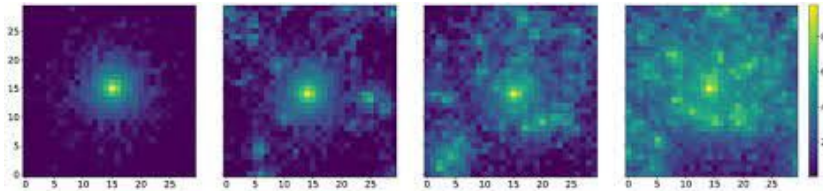


Applications of Computer Vision

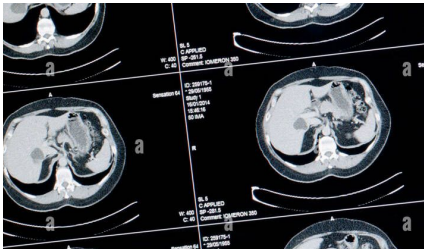
Computer Vision is being applied in a huge variety of fields, including research in Physics and applications.



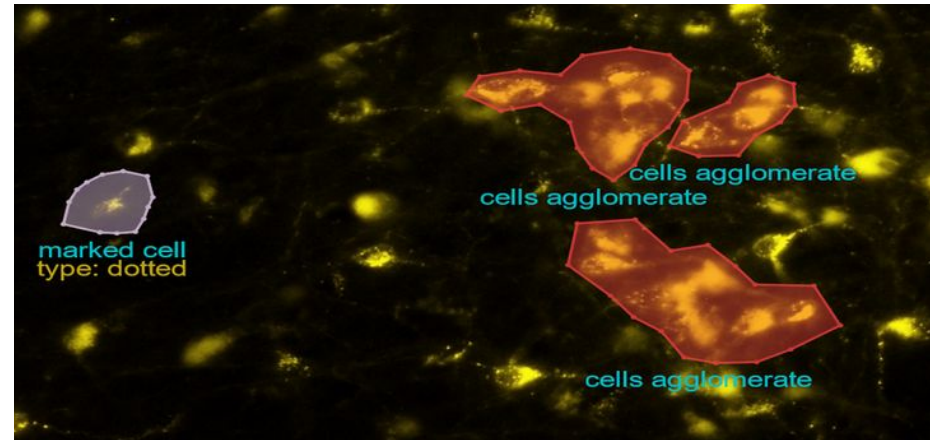
Calorimetric clusters at the LHC



Medical imaging



Microscopy



Comparing Human and Computer Vision

Human Vision



Eye



Brain



Siamese cat,
French Bulldog

Computer Vision



Input



Sensing Device



Interpreting
Device



Siamese cat,
French Bulldog

Output

Interpretation is usually split in multiple steps, for example:

- Standardization of the format
- Preprocessing of the pixel values
- Feature detection and extraction
- Statistical interpretation

Comparing Human and Computer Vision

Computer Vision



Input



Sensing Device



Input



Sensing Device



Interpreting
Device



Siamese cat,
French Bulldog

Output

The **standardization** of the images is crucial as the same algorithm might be employed to process images acquired from different sensors and setups.

This has extreme implications in some fields, think to automated interpretation of CT scans in *Medical Physics*.

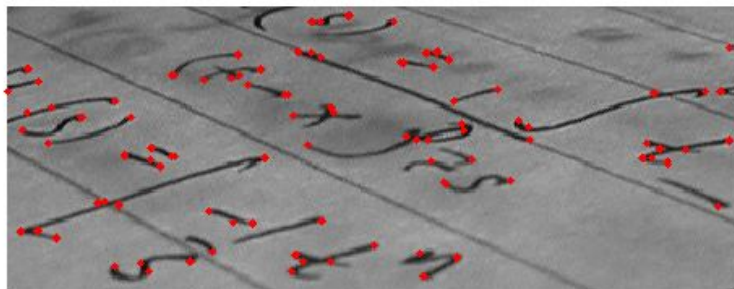
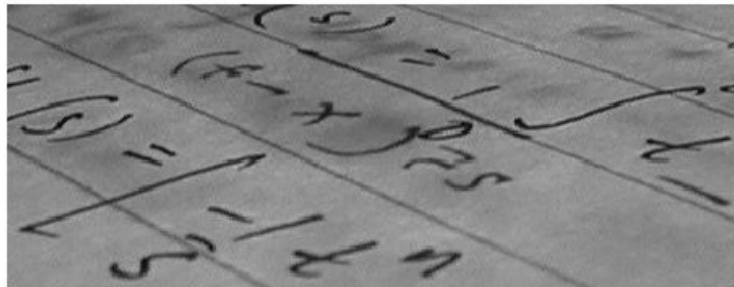
→ “Multicentric studies”

Feature engineering

Before attempting a statistical treatment of the image, it is usually necessary to define numerical features.

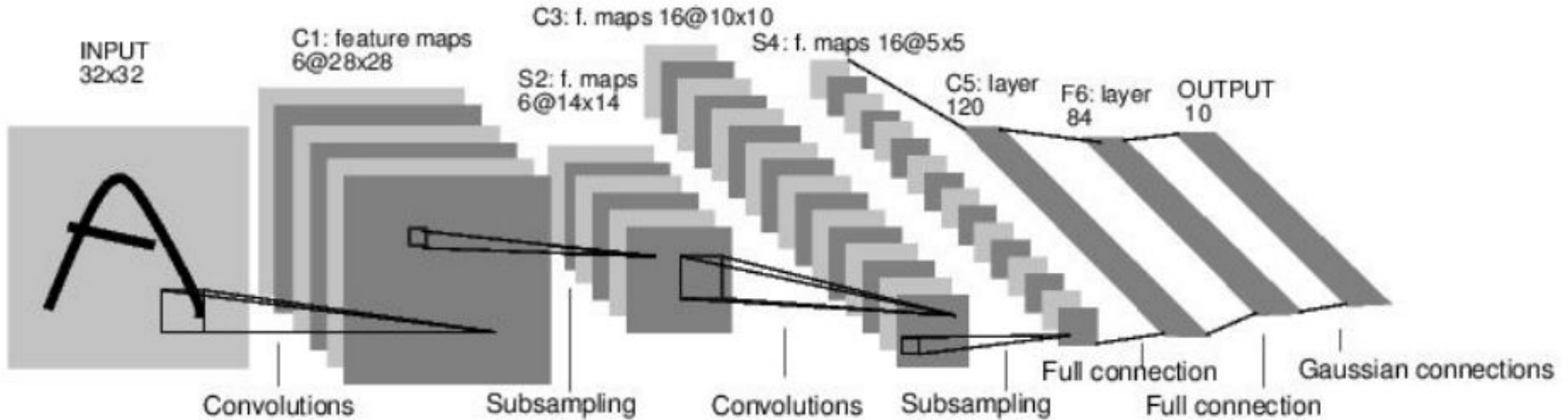
Numerical features can be point, positions, edges, ...

The literature on how to detect and extract relevant feature from an image is infinite, and often strictly related to the specific domain of application.



Ok but... can we define “optimal features” as part of the statistical treatment?

Convolutional Neural Networks



[LeNet-5, LeCun 1980]

Of course yes!!! *

...the "optimal features" as part of the statistical treatment?

* provided you can supply sufficient computing power

Convolution as application of a filter

1	0	1
0	1	0
1	0	1

Filter / Kernel

1 _{x1}	1 _{x0}	1 _{x1}	0	0
0 _{x0}	1 _{x1}	1 _{x0}	1	0
0 _{x1}	0 _{x0}	1 _{x1}	1	1
0	0	1	1	0
0	1	1	0	0

Image

4		

Convolved
Feature

Examples of 3x3 filters



Original



Sharpen



Edge detect

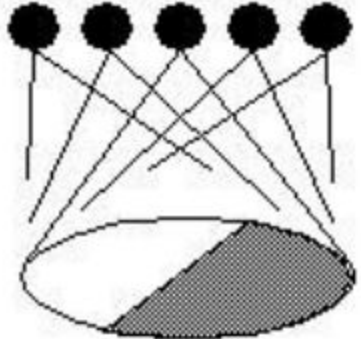


Strong edge detect

Hierarchical organization

Hubel & Weisel

topographical mapping

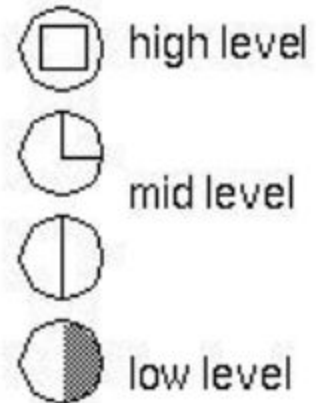
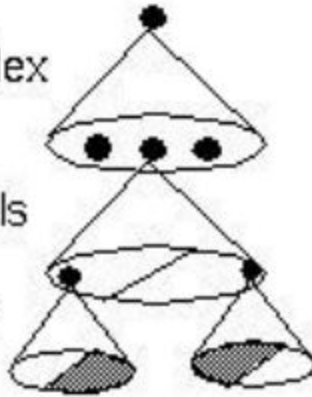


featural hierarchy

hyper-complex
cells

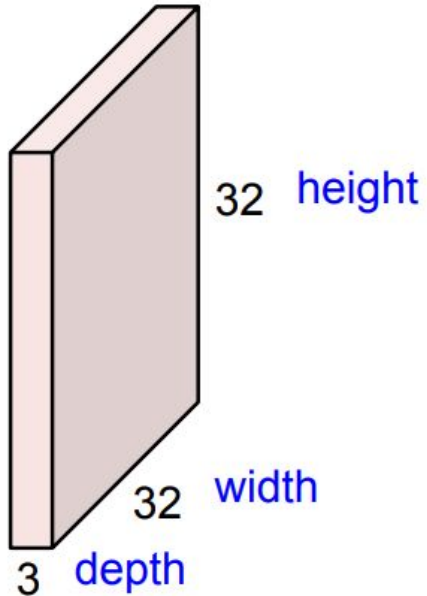
complex cells

simple cells



Convolutional layer: *the input image*

32x32x3 image



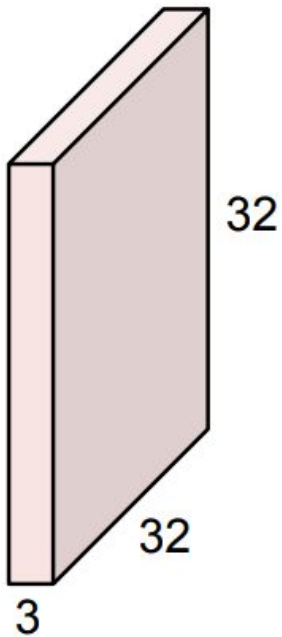
Consider a 32x32 image with three channels:

- red
- green
- blue

32 x 32 x 3 pixel values

Convolutional layer

32x32x3 image

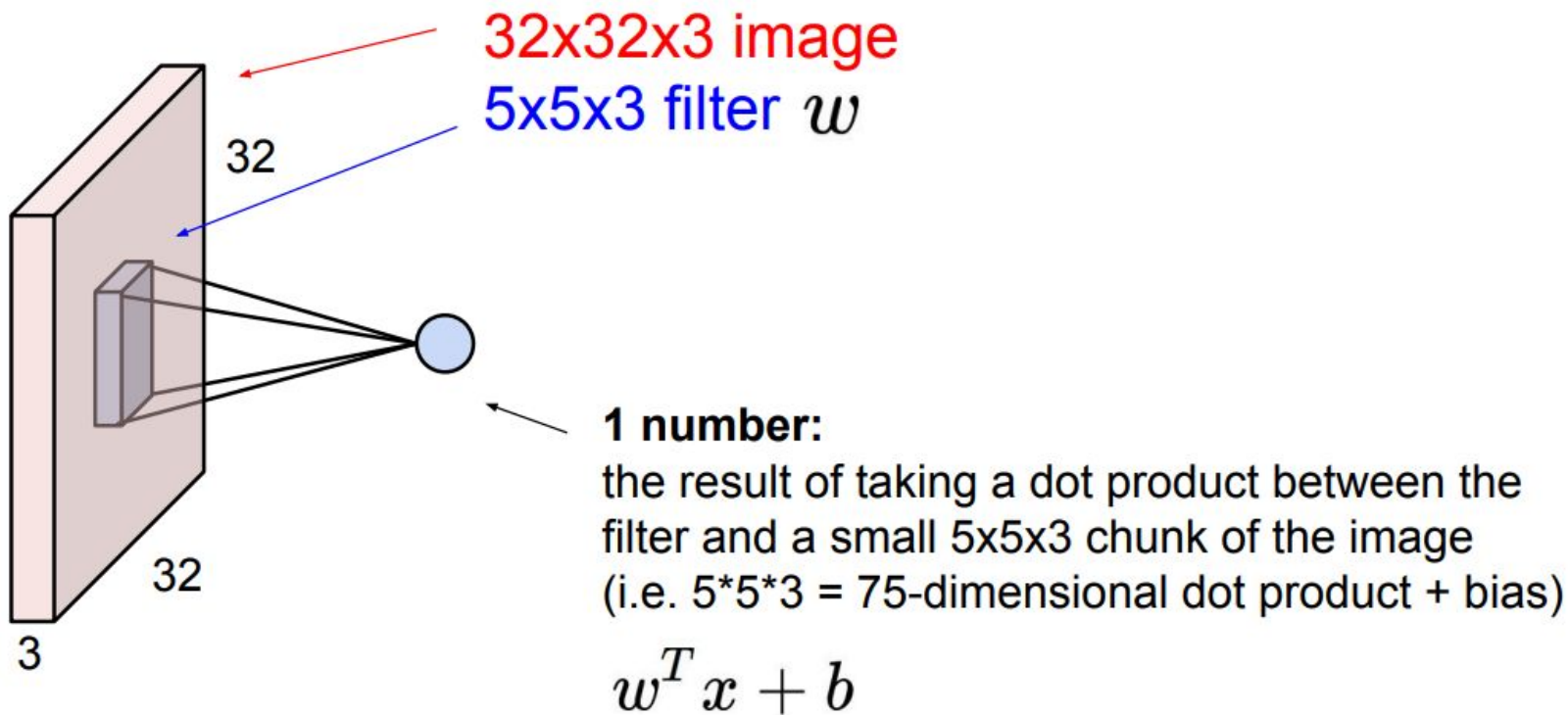


5x5x3 filter

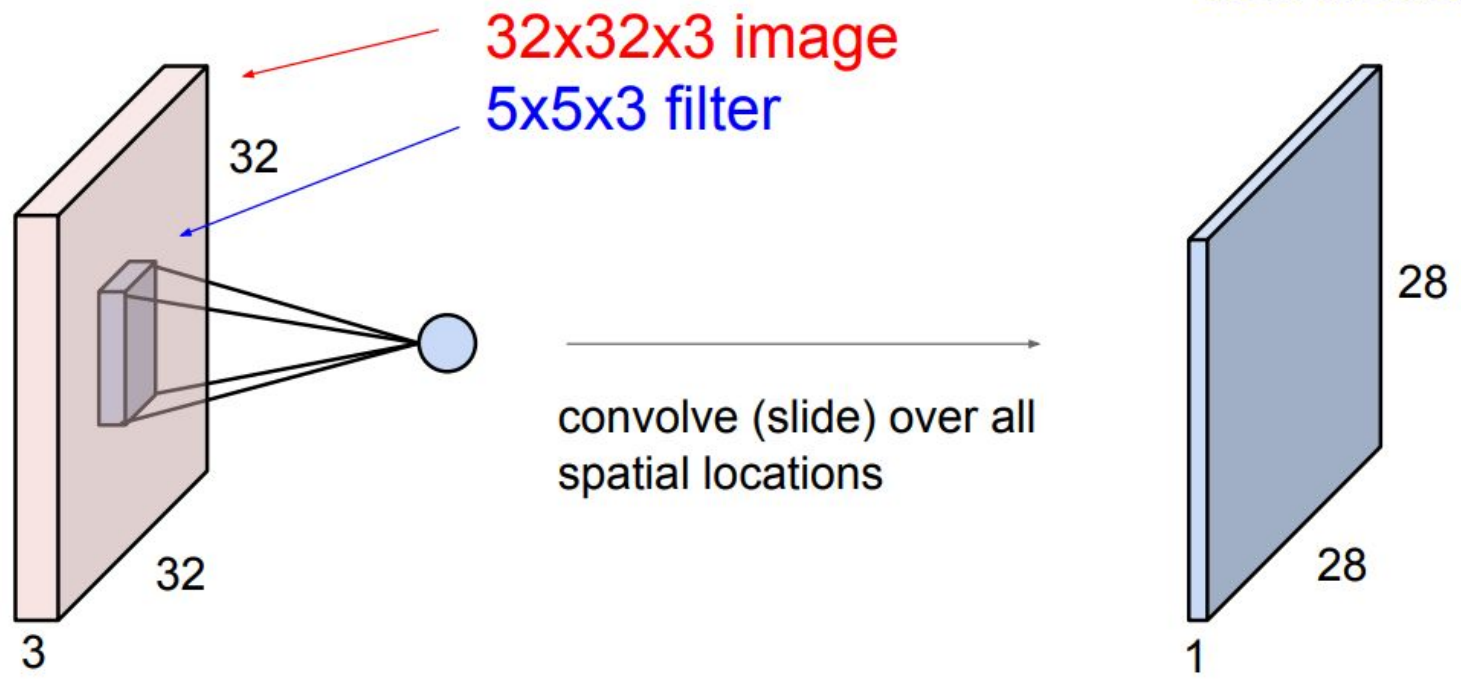


Convolve the filter with the image
i.e. “slide over the image spatially,
computing dot products”

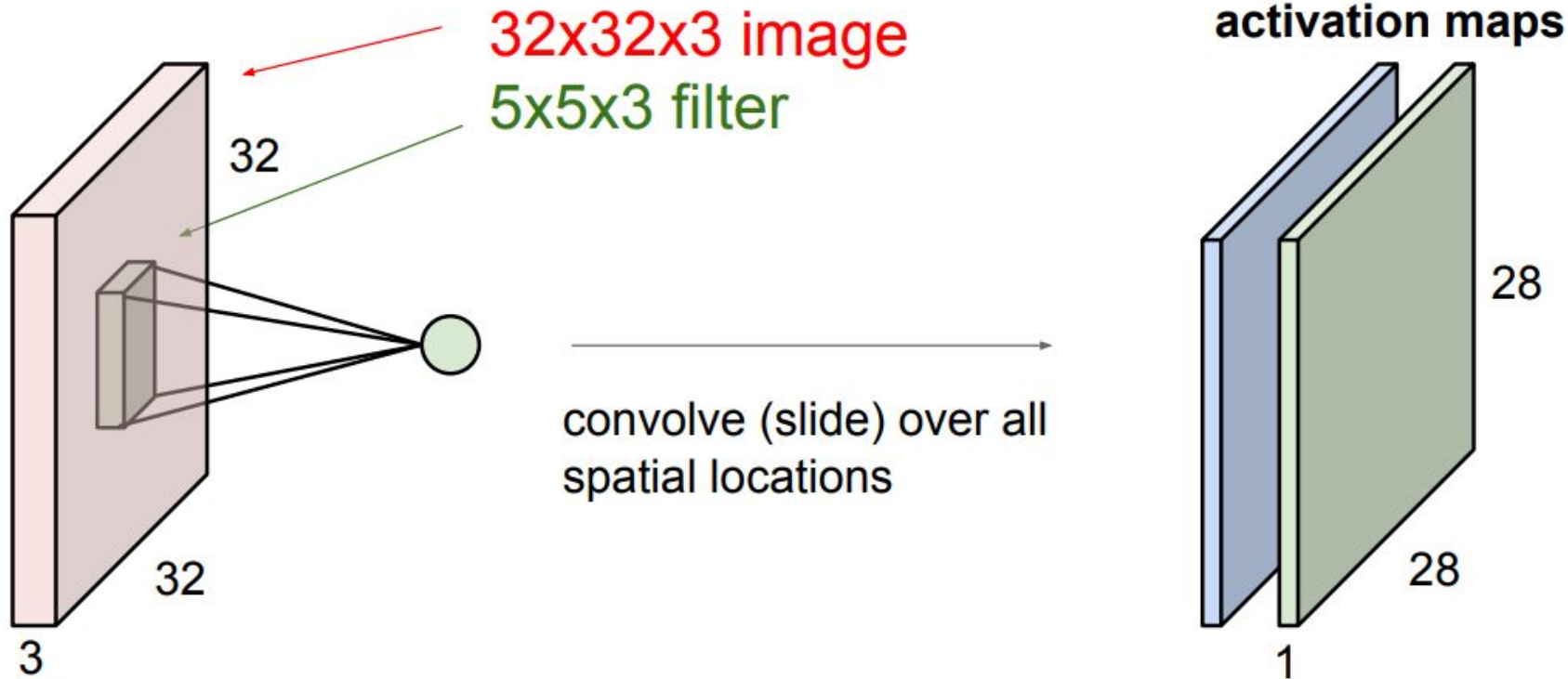
Convolutional layer



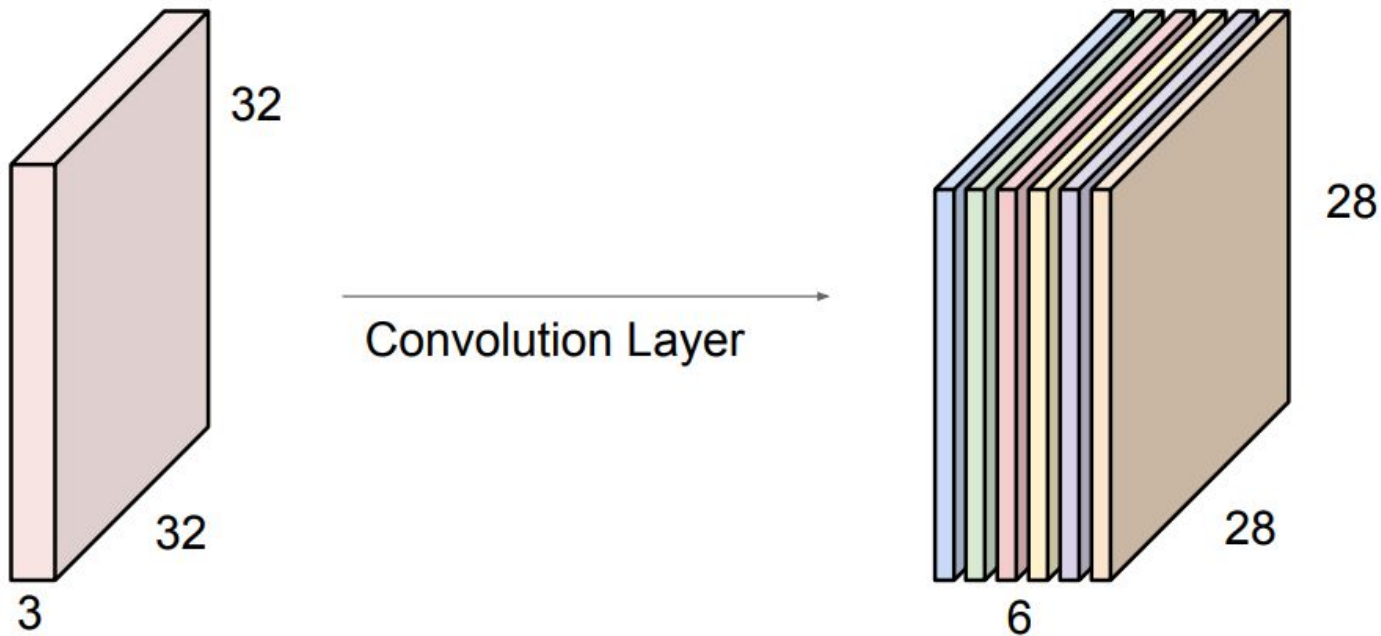
Convolutional layer



Convolutional layer: a second filter



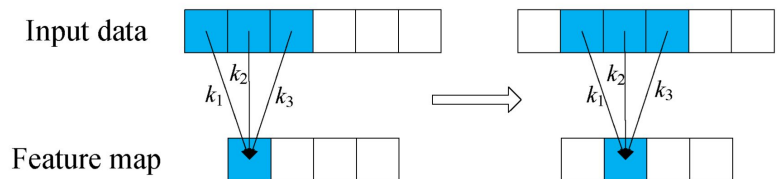
Convolutional layer: *with 6 filters*



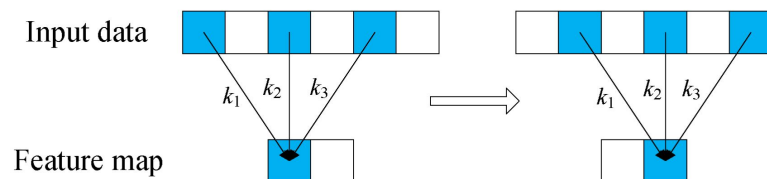
Convolutional layer: (not really) details

- How to deal with the borders → **padding**
- How to choose the initial values of the kernels → **initializers**
- How to prevent a single feature (or few of them) determine the outcome of the whole network → **regularizers**
- In the “scan” of the filter, can one skip some steps to reduce the image? → **stride**
- Can filter be applied to non-contiguous chunks of the image? → **dilation**

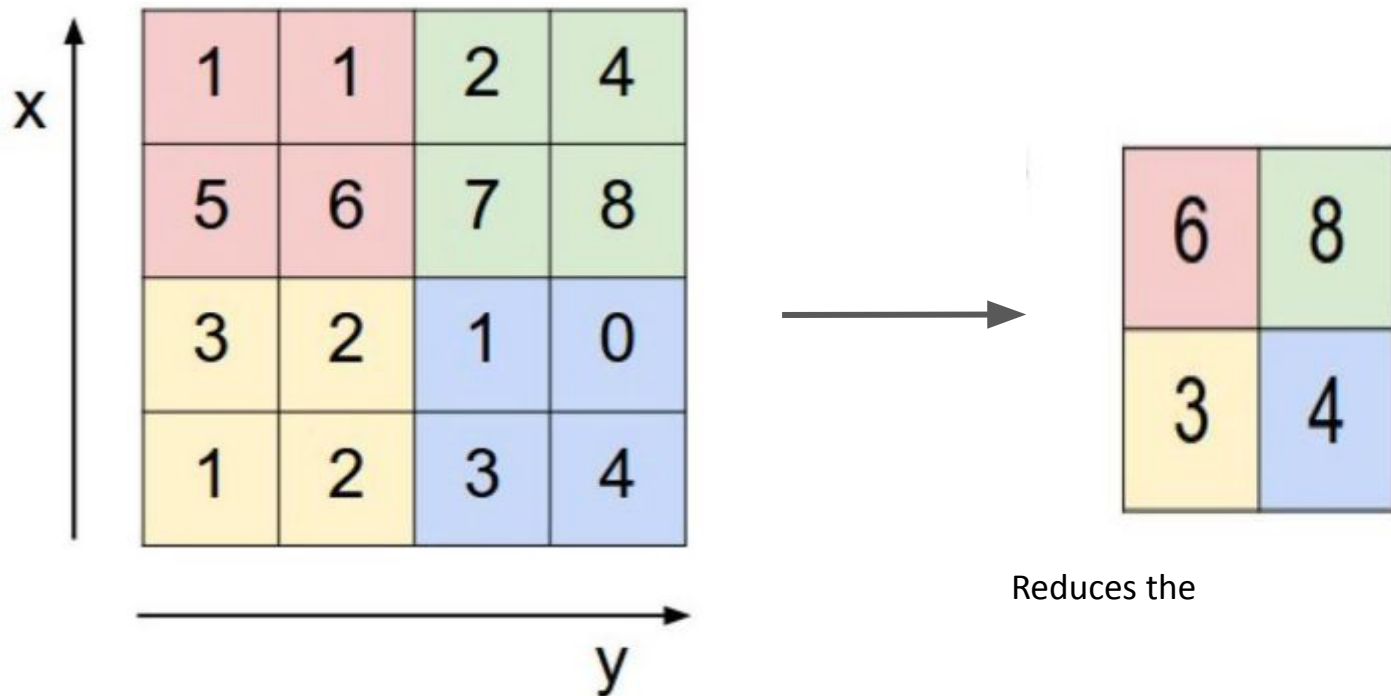
(a) Standard Convolution with a 3 x 1 kernel, stride=1, dilation rate=1 padding="valid"



(b) Dilated Convolution with a 3 x 1 kernel, stride=1, dilation rate=2 padding="valid"



Pooling layers: *example of max pooling*




Transfer learning: (not) all images are created equal

You are able to use the same eye, retina and brain to say a cat from a dog, to guess the outdoor weather from the color of the sky and to read a book.

Even if the features involved are drastically different.

Hence, you can train a neural network to distinguish dogs from cats (using images from the social media) and reuse the first layers for an OCR algorithm.



 Keras	<input type="text" value="Search Keras documentation..."/>
	» API reference / Keras Applications
	<h2>Keras Applications</h2>
	<p>Keras Applications are deep learning models that are made available alongside pre-trained weights. These models can be used for prediction, feature extraction, and fine-tuning.</p>
	<ul style="list-style-type: none"> About Keras Getting started Code examples Developer guides

For a database of public pretrained model you can grab layers from, check **[Keras Applications](#)**.

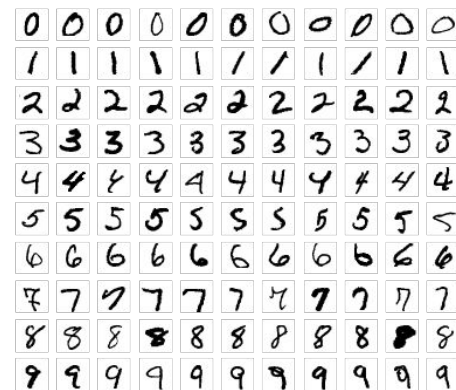
Standard CV datasets

To compare the performance of algorithms or simply to verify if an idea is applicable to CV, researchers use “standard datasets”.

The simplest one is MNIST, a labeled set of handwritten digits with standard and common preprocessing.

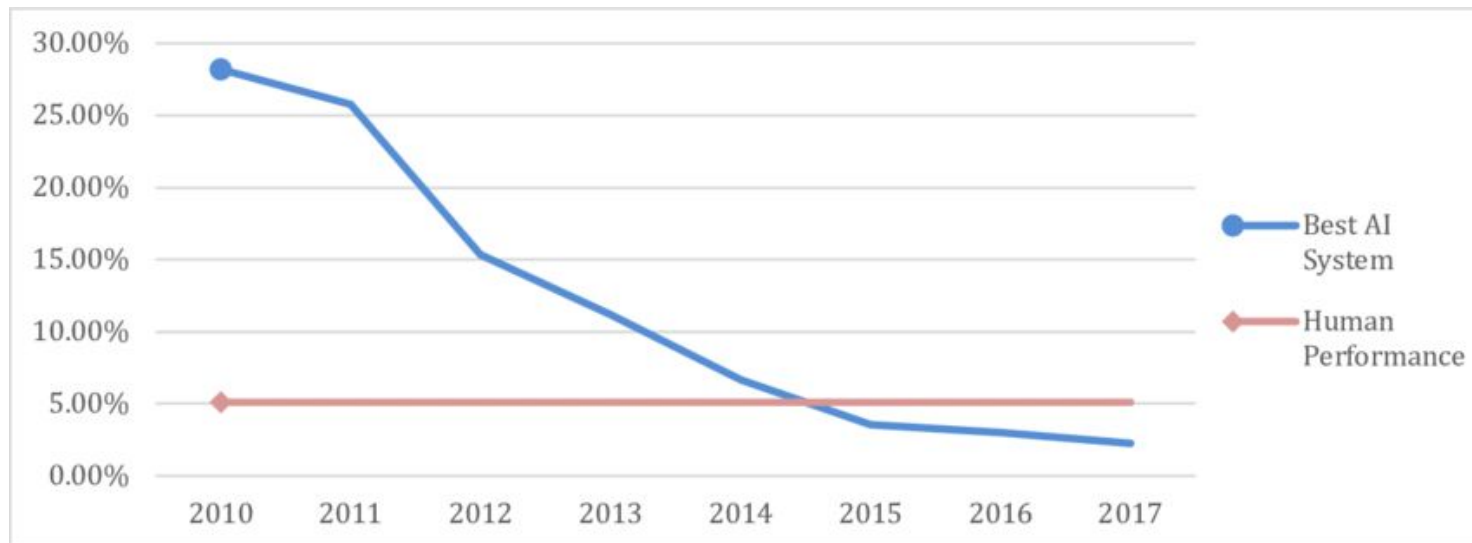
For modern ML, MNIST is too simple, though and not representative for modern computer vision.

The standard dataset today is probably [ImageNet](#).



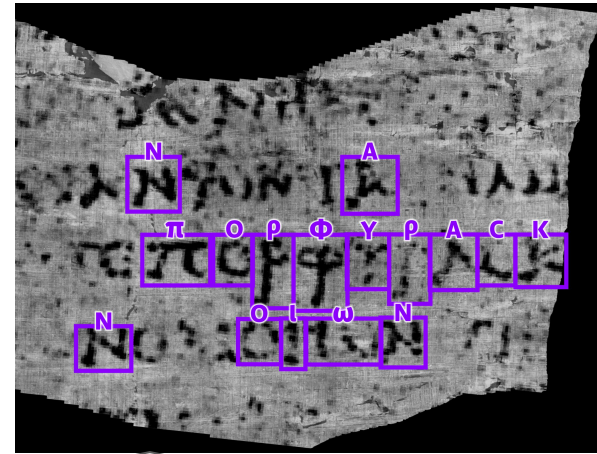
Challenges then...

Few years after the introduction of Convolutional Neural Networks, Computer Vision started beating humans at classification tasks on ImageNet.

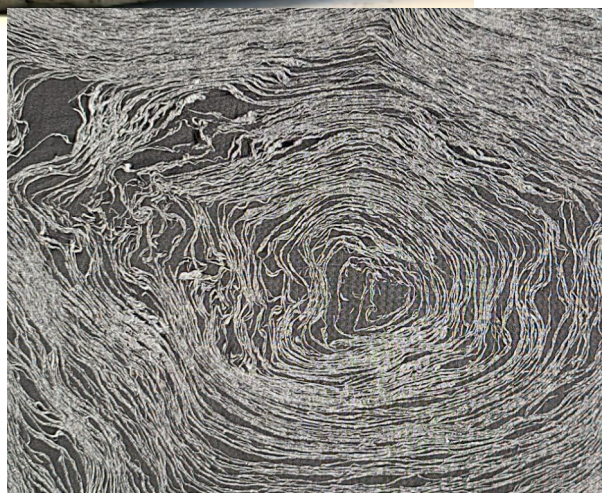


Challenges then and now

Full story: scrollprize.org



CT
SCAN



Feature
detection

Feature
interpretation



Conclusion

Computer Vision is a branch of Computer Science dedicated to the automated processing of images.

It combines software challenges and advanced statistics for interpretation.

GPUs and Convolutional Neural Networks were game changers.

Today, new field of applications even extending the “vision” to probes the human eye cannot process (non-visible light, tomographies...).

References (I deliberately copied from)

- <https://www.slideshare.net/knoldus/introduction-to-computer-visionpdf>
- http://cs231n.stanford.edu/slides/2016/winter1516_lecture7.pdf
- <https://mit6874.github.io/assets/sp2021/slides/I03.pdf>