

#### Performance of the CMS Silicon Tracker

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### Outline

- CMS Tracker Overview
- Track Reconstruction and Efficiency
- Primary Vertex Reconstruction
- Track Impact Parameter
- B-Tagging

### CMS Tracker

#### Pixel Detector

66 million channels Pixel size: 100x150 μm<sup>2</sup> Inner radius: 4.4 cm Outer radius: 10.2 cm

#### Silicon Strip Detector

9 million channels Silicon area: 200 m<sup>2</sup> Inner radius: 25.5 cm Outer radius: 1.2 m





# Signal to Noise

#### 2010 Signal-to-Noise

- Signal-to-noise: Cluster signal / noise of strips
- Cluster required to be part of a track

Tracker Section	S/N
TIB	19.4
TID	18.5
ТОВ	22.5
TEC+ / TEC- (thin)	19.1 / 19.4
TEC+ / TEC- (thick)	23.4 / 23.9



# Hit Resolution

- Hit resolution measured from module overlaps
- Pixel hit resolution ~  $9 35 \,\mu m$
- Strip hit resolution ~  $15 45 \,\mu m$





#### **Track Reconstruction**

- Pixel seeding (pair or triplet)
- Kalman filter-based pattern recognition
- Iterative tracking



#### Track Simulation vs Data



# Efficiency from Embedded Tracks

- Embed simulated tracks in real minimum-bias events
- Test if track is still reconstructed
- Measures robustness of tracking against background and noise
- Over 99% for muons and pions



# Muon Tracking Efficiency

- "Tag and Probe" with  $J/\psi \to \mu \mu$ 
  - Tag: Muon reconstructed in tracker AND muon chambers
  - Probe: Another muon reconstructed in muon chambers
- Probe muon passes if it matches to a track
- Extract signal yield by applying fit to passing and failing mass distributions
- $\epsilon = N_{match} / (N_{match} + N_{fail})$



### Muon Tracking Efficiency Results

#### Muon efficiency 98-100%, depending on $\eta$



### Momentum Resolution

- Momentum scale and resolution extracted from  $J/\psi$  line shape
- Scale from shift and width
  - ~2 MeV
- Momentum resolution from width
  - 1-3%





#### **Di-Muon Mass Spectrum**



# Primary Vertex

- Adaptive vertex fit on tracks within 1 cm of each other in z
- PV Resolution
  - "Split Method": Each PV randomly split into two equal groups of tracks
  - Each group of tracks is fit separately and compared
  - For PV with more than 30 tracks,  $\sigma$  ~ 25  $\mu m$



## **Primary Vertex Efficiency**

- "Split Method" + tag and probe
- Tracks split in two sets (2/3 tag, 1/3 probe) and fit separately for PV position
- Probe passes if matched within 5  $\sigma_z$  of original vertex, given that tag also matches
- Efficiency ~ 100% if more than 4 tracks



#### **Track Impact Parameter**

- Impact Parameter: Distance of closest approach
- Positive if PV is to the left when looking along trajectory





#### **Track Impact Parameter Resolution**

#### **Resolution Measurement**

- 1) One track is singled out from PV
- 2) PV position is re-fit with remaining tracks
- 3) Impact parameter is calculated for removed track
- 4) Distribution of impact parameters is fit with double Gaussian: one for PV position uncertainty, one for impact parameter resolution
- For high  $p_T$ , resolution is approximately 25  $\mu$ m transverse, 40  $\mu$ m longitudinal



# **B-Tagging**

- B mesons have relatively long lifetimes
- $\Rightarrow$  Jets from b quarks originate from displaced vertices
- Precise tracking enables the identification ("tagging") of B-Jets



# **Event Display Showing Two B-Jets**



# **B-Tagging Efficiency**



### **B<sup>o</sup>** Lifetime and Cross Section

#### "Litmus Test" of Tracking



#### We Have a Great Detector!

- Data-driven techniques to measure tracker performance
- Tracker well-modeled by simulation
- Excellent track reconstruction efficiencies and resolution
- Primary and secondary vertex reconstruction from tracks
- Tracker plays an essential role in CMS physics

# Backup

#### dE/dx

Analog readout of strips makes it possible to measure dE/dx



### Pion Tracking Efficiency

- Measure pion track efficiency from D<sub>0</sub> decays
  - Ratio of  $D_0 \rightarrow K\pi$  to  $D_0 \rightarrow K3\pi$
  - 2 vs 4 tracks  $\Rightarrow \epsilon_{K\pi} = \epsilon^2$  vs  $\epsilon_{K3\pi} = \epsilon^4$



### **Beam Line Reconstruction**

- Beam spot is 3D profile of luminous region
- Position and width measured by likelihood fit on primary vertex positions



## **Beam Background Rejection**

- Beam gas interactions
- High pixel and strip occupancy
- Tracks have small angles with respect to beam line
- Studied by comparing colliding and non-colliding beams
- Requiring high-quality primary vertex rejects nearly all beam gas interactions

