

# Event reconstruction using ML for FCC-ee

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# Motivation, s & b tagging

- Flavour tagging essential for the e<sup>+</sup>e<sup>-</sup> program
  - Measure Higgs particle properties and interactions in challenging decay modes
  - Precise determination of top properties
  - QCD physics: modeling hadronization...
- b-tagging:
  - Large lifetime, (2-3) mm for ~50 GeV boost
  - Displaced vertices/tracks (Large impact parameters)
  - Large track multiplicity
  - $\circ$  Presence of non-isolated e/µ (20 (10)% in B (C) decays)
- s-tagging:
  - Large Kaon content:
    - as tracks (K/pi separation ToF, dEdx, dNdx)
    - Neutral Kaons:
      - K<sub>s</sub> 2 tracks
      - $K_{L}$  ToF vs n



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# Graph based tagger

- Particle based jet tagging using all information from PF reconstruction
- Jet representation: "Point Cloud"→ "Particle Clouds"
  - Treat the jet as an <u>unordered set of particles</u>
- Algorithm design: Graph Neural Networks
  - Particle cloud represented as a graph
    - Each particle: node of the graph; Connections between particles: the edges
- Follow a hierarchical learning approach
  - First learn local structures  $\rightarrow$  then move to more global ones





ACKS : Michele Selvaggi, Loukas Gouskos, Franco Bedeschi [1] Qu, H., & Gouskos, L. (2020). Jet tagging via particle clouds. *Physical Review D*, 101(5), 056019. [2] Qu, H., Li, C., & Qian, S. (2022, June). Particle transformer for jet tagging. In *International Conference on Machine Learning* (pp. 18281-18292). PMLR.

[O(50) properties/particle] x [~50-100 particles/jet] ~O(1000) inputs/jet

## **Input variables**

- Kinematic
- Displacement (important for b-tagging)
- Identification:
  - Number of ionization clusters (dN/dx)

  - Module added to Delphes



Variable	Description						
Kinematics							
$E_{\rm const}/E_{\rm jet}$	energy of the jet constituent divided by the jet energy						
$ heta_{ m rel}$	polar angle of the constituent with respect to the jet momentum						
$\phi_{ m rel}$	azimuthal angle of the constituent with respect to the jet momentum						
	Displacement						
$d_{xy}$	transverse impact parameter of the track						
$d_z$	longitudinal impact parameter of the track						
$SIP_{2D}$	signed 2D impact parameter of the track						
$\mathrm{SIP}_{\mathrm{2D}}/\sigma_{\mathrm{2D}}$	signed 2D impact parameter significance of the track						
$SIP_{3D}$	signed 3D impact parameter of the track						
$\mathrm{SIP}_{\mathrm{3D}}/\sigma_{\mathrm{3D}}$	signed 3D impact parameter significance of the track						
$d_{ m 3D}$	jet track distance at their point of closest approach						
$d_{ m 3D}/\sigma_{d_{ m 3D}}$	jet track distance significance at their point of closest approach						
$C_{ m ij}$	covariance matrix of the track parameters						
	Identification						
$\overline{q}$	electric charge of the particle						
$m_{ m t.o.f.}$	mass calculated from time-of-flight						
dN/dx	number of primary ionisation clusters along track						
isMuon	if the particle is identified as a muon						
isElectron	if the particle is identified as an electron						
isPhoton	if the particle is identified as a photon						
isChargedHadron	if the particle is identified as a charged hadron						
isNeutralHadron	if the particle is identified as a neutral hadron						



### **Architectures**

- ParticleNeT [1]:
  - Find the *k*-nearest neighbors of each point
  - Design a permutation invariant convolution operation
    - Define an edge feature function → aggregate edge features w/ a symmetric func.
  - Dynamically update graph
- Other architectures: Particle Transformer [2] FC transformer







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### **Results**

Some examples: (Also new classes for u/d/tau and different detector configurations)





# Tagger update: up and down

Up-tagging



Down-tagging

- Up vs Down discrimination seems possible thanks to jet charge
- 30% bkg eff at 50% signal (better than random coin toss)





### **MLPF: Motivation**

- The particle flow algorithm aims to identify the produced particles in a collision through the combination of the information from the entire detector and provide best combined energy/momentum resolution
- Hoping to achieve higher reconstruction performance: cluster merging, arbitration of track vs cluster energy
- First step: focus on calorimeter clustering



A Representation of the different layers, hits, tracks and resulting particles (reproduced from [1])



**B** Example of an event, the shower of secondary particles generated by an individual particle is labelled with one colour [2]



ACKS : Michele Selvaggi, **Gregor Krzmanc**, Jan Kieseler, Philipp Zehetner [1] Pata, J. Machine learning for particle flow reconstruction at CMS, presentation at CDS. [2] Qasim, S. R., Chernyavskaya, N., Kieseler, J., Long, K., Viazlo, O., Pierini, M., & Nawaz, R. (2022). End-to-end multi-particle reconstruction in high occupancy imaging calorimeters with graph neural networks. *The European Physical Journal C*, *82*(8), 753.

# **Training Data**

A Example train event - 15 particles



- Event generation:
  - Use particle gun (0-15 particles)
  - E ∈ [0.5, 50] GeV
  - ο p, n, K<sub>L</sub>, π
- FCC-ee O(100)
- Simulation and reconstruction: Key4HEP turnkey + Geant4 (CLIC pipeline)



**B** Number of hits per event (left) and #hits ECAL vs HCAL (right)



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### Architecture: Object condensation (End-to-End approach)



Input:

- A set of hits from different sensors (coordinates, type of hit, energy, A)
- Each one node in the graph O(600) per particle

$$\begin{aligned} & \bigcup_{i=1}^{K} Q_{\alpha k} = \max_{i} q_{i} M_{ik}. \\ & \check{V}_{k}(x) = \|x - x_{\alpha}\|^{2} q_{\alpha k}, \text{ and} \\ & \hat{V}_{k}(x) = \max(0, 1 - \|x - x_{\alpha}\|) q_{\alpha k}. \\ & L_{V} = \frac{1}{N} \sum_{j=1}^{N} q_{j} \sum_{k=1}^{K} \left( M_{jk} \check{V}_{k}(x_{j}) + (1 - M_{jk}) \hat{V}_{k}(x_{j}) \right). \end{aligned}$$

 $\sim$   $\sim$ 

- Each object 1 condensation point (CP)
- **Repulsive +Attractive** potentials for each CP



Output:

- Coordinate in embedding space (3D>)
- Beta (q)
- Use clustering space to build showers



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[1] Kieseler, J. (2020). Object condensation: one-stage grid-free multi-object reconstruction in physics detectors, graph, and image data. The European Physical Journal C, 80, 1-12. [2] Qasim, Shah Rukh, et al. "Learning representations of irregular particle-detector geometry with distance-weighted graph networks." The European Physical Journal C 79.7 (2019):

### Architecture: Object condensation (End-to-End approach)





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### **Architecture: Gravnet Model**

- Input: a set of hits from different sensors (coordinates, type of hit, energy), each one node in the graph O(600) per particle
- Graph representation with **no given graph structure**
- **Dynamically** compute edges in embedding space with knn

- a) Transform input features **F**<sub>IN</sub> into
  - transformed features  $\mathbf{F}_{LR}$
  - latent coordinates S
- b) Build graph using coordinates **S**
- d) Aggregate weighted features
  - Weights depending on distance
  - Aggregation typically is mean or max
- e) Concatenate the new features





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# Efficiency and fake rate



- Efficiency approaches 100% with high  $p_T$
- Adding tracks will improve efficiency



- Most fakes with E< 1 GeV
- Other clustering methods in the embedding space can improve fakes
- Resulting from bad beta distributions



### **Response and Resolution (clustering metrics)**



• Evaluated on reco values (for clustering evaluation)



- Resolution performance must be improved for low energies
- Can be improved with better clustering in embedding space



## **Calorimeter clustering - Results**

- Containing: percentage of reco energy that belong to the reconstructed particle (G+R)/(G+B)
- Purity: Percentage of reco energy contained in reconstructed cluster (G)/(G+R)





# **Clustering Color Singlets**

- Identification of color-neutral resonances relies on clustering final state into jets
- Calorimetry is expected to be much improved at future e+e- colliders, so that the 2-jet invariant mass resolution will be dominated not by detector resolution but rather by mis-clustering [1]
- Jets are not well defined but color connection is physical, this may help **improve the mass** estimation for color singlets (H,Z,W) and remove more background

Errors can be due to:

- Miss clustering of soft particles leading to degraded resolution
- Miss matching of bi-jets



A Miss clustering example ZH→ssss



 ${\bf B}$  Comparison of clustering performance vs ideal reconstruction



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[1]Fujii, K., Grojean, C., Peskin, M. E., Barklow, T., Gao, Y., Kanemura, S., ... & Murayama, H. (2020). ILC study questions for snowmass 2021. arXiv preprint arXiv:2007.03650.. [2] Gallicchio, J., & Schwartz, M. D. (2010). Seeing in color: jet superstructure. *Physical review letters*, 105(2), 022001.

# **Summary and Outlook**

Summary:

- Promising performance, we will soon compare to PFA (baseline for CLD)
- Demonstrated generalization over different types of events (for now kept particle number low)
- Fast execution time, linear scaling with number of hits

### Ongoing work and next steps:

- Add tracks as inputs to the graph
- Regress particle properties
- Try heterogeneous graph architectures
- Compare to the performance of PFA





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### **Results**





### **Results**



WP	Eff (s)	Mistag (g)	Mistag (ud)	Mistag (c)	Mistag (b)
Loose	90%	20%	40%	10%	1%
Medium	80%	9%	20%	6%	0.4%



WP	Eff (g)	Mistag (ud)	Mistag (c)	Mistag (b)
Loose	90%	25%	7%	2.5%
Medium	80%	15%	5%	2%

### Robustness

ParticleNet-ee trained using **Pythia 8** samples

- tested on *Pythia 8* [solid lines]
- tested on *WZ-Pythia6* [dashed lines]



