

# GEANT 4 SUPERB SIMULATION: OPEN ISSUES & WEAKNESS

Lessons Learned:

or

How we Will Survive From Here to the TDR “the End”



# VOLUME HIERARCHIES

- In Geant4 the geometry tree must meet these requirements
  - Physical volumes placed inside the same logical volume cannot overlap (even if made of vacuum)
  - Physical volumes placed inside a logical volume cannot protrude from the mother volume
- If these requirements are not met the “Geant4 results are unpredictable”
  - So far BaBar geometries protected us from clashes: we have to decide what space belongs to who.
    - Each subdetector should present a proposal of the shape and size of its envelope.



# GDML BUG HUNTING I

```
Compiled on 30 May 2007 for macosx with thread support
CINT/ROOT C/C++ Interpreter version 5.16.19, Mac
Type ? for help. Commands must be C++ statements
Enclose multiple statements between { }
root [0] gSystem->Load("libGeom");
root [1] TGeoManager::Import("DRCMOM.gdml")
Info: TGeoManager::Import : Reading geometry from file: DRCMOM.gdml
Info in <TGeoManager::TGeoManager>: geometry Geometry, default geometry created
Info in <TGeoManager::SetTopVolume>: Top volume is DRCMOM. Master volume is DRCMOM
Info in <TGeoManager::CheckGeometry>: Fixing runtime shapes...
Info in <TGeoManager::CheckGeometry>: ...Nothing to fix
Info in <TGeoManager::CloseGeometry>: Counting nodes...
Info in <TGeoManager::Voxelize>: Voxelizing...
Info in <TGeoManager::CloseGeometry>: Building cache...
Info in <TGeoManager::BuildCache>: --- Maximum geometry depth
Info in <TGeoManager::CloseGeometry>: 709 nodes/ 16 volume U
Info in <TGeoManager::CloseGeometry>: -----modeler ready-----
(class TGeoManager*)0x202dc00
root [2] gGeoManager->GetTopVolume()->CheckOverlaps(.01)
Info in <TGeoVolume::CheckOverlaps>: === Checking overlaps vor volume DRCMOM ===
Info in <TGeoVolume::CheckOverlaps>: Number of illegal overlaps/extrusions : 12
```

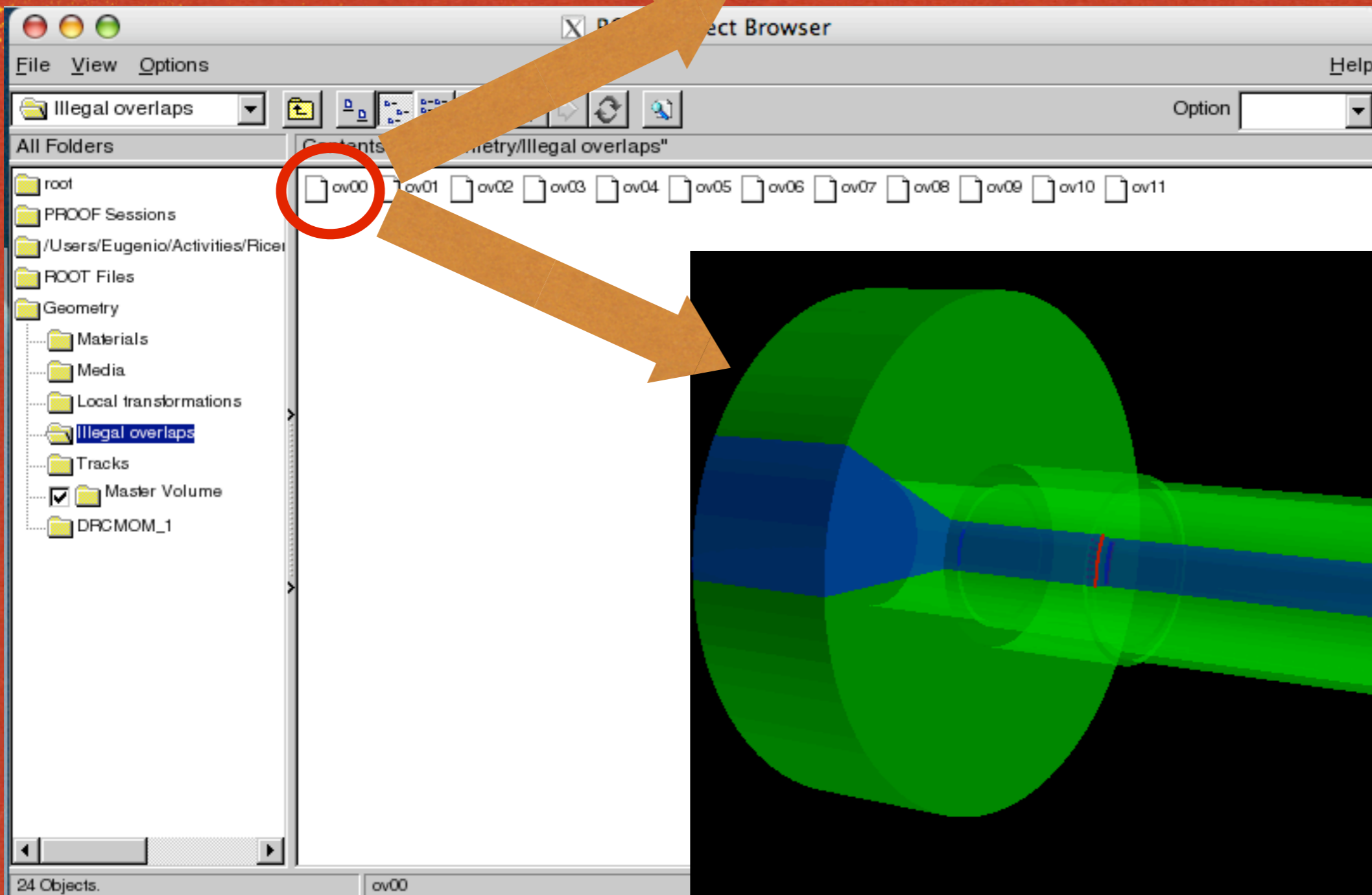
Import libraries then  
the geometry

Check for  
overlaps/protrusion with an  
accuracy of 0.01 mm



# OVERLAPPINGS/PROTRUSION

```
root [4] new TBrowser  
(class TBrowser*)0x70b3710  
root [5] <TCanvas::MakeDefCanvas>: created default TCanvas with name c1  
= Overlap ov00: DRCMOM extruded by: DRCMOM/DrcSec_59 ovlp=6.914
```





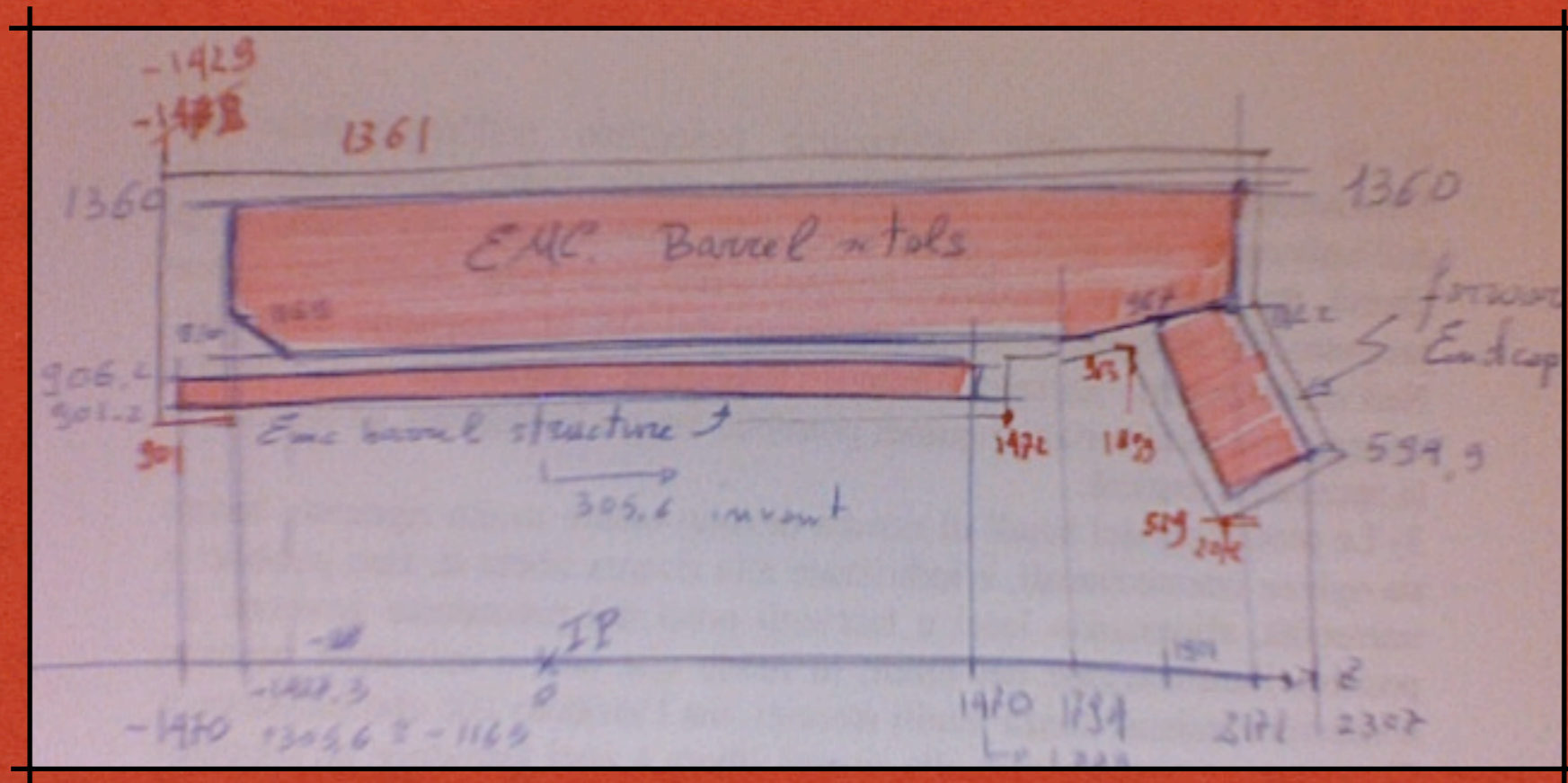
# GDML BUG HUNTING II

- Several GDML parser: GDML libraries, root interpreter, next minor upgrade of Geant4
- Each parser is in subtles ways different from the other ones: last sentence left to the parser used in the simulation. E.G.: root 5.15.08 does not understand the IFR\_FWD\_ENDCAP gdml, simulation understand it, root 5.15.08 is wrong.
- The simulation program is able to read the GDML and write a simpler one with expression expanded:  
Bruno -g input.gdml -o out.gdml



# DOCUMENTATION

- We are defining geometries: we have to draw it. How? Pencil on paper? Power-Point? Xfig? Inkscape? We have to decide it by the end of the meeting





# IS IT SO URGENT?

## 💡 Re: MC Ks decay vertices !?!

*Base:* [Preliminary/unconfirmed Bugs, Problems, Frustrations, Fixes](#)

*Re:* [MC Ks decay vertices !?! \(Marcella Bona\)](#)

*Keywords:* MC ks decays

*Date:* Fri, 30 Jul 1999 23:55:23 GMT

*From:* [Marcella Bona <bona@slac.stanford.edu>](#)

Hi all!

Those MC ks are in the MC list and they do decay in the [19<r<23]cm region but the daughter-mother info is lost! This should happen because the [19<r<23]cm volume is considered by BBSIM to be BFAC and not SvT or Lch: as a consequence the Geant information on the decay is not stored.

So that the Ks can be reconstructed in this volume, but the Geant3 truth info is not available. As a matter of fact we have found in the MC list some Ks with no daughters!

(on reco Ks, see

<http://www.slac.stanford.edu/~bona/ks/gapRec1.gif>

<http://www.slac.stanford.edu/~bona/ks/gapRec2.gif> )

Thanks to all!

Ciao

marcella & eugenio

*BaBar*

This bug in the geometry was unnoticed for years before being discovered and solved



# SENSITIVIZATION

- At present the sensitivization is a kludge™
- C++ code navigate trough the geometry tree and sensitivize the volumes with given materials (EmcCsl, EmcLSO, SvtActiveSilicon, WiGa, IFR\_SCINT\_MAT etc) or with given names
- We have to design GDML attributes to keep the C++ code free from material\_name, volume\_name etc. etc. how? Volname convention? extra GDML tags?



# SEGMENTATION

- The native GDML does not capture the relation among a given volume and the read-out channel name: temporary kludge solution developed in C++ for the SVT (very clumpy) and for the EMC (numbering scheme obscure) so far
- What indexing scheme do you need? How many indexes? Can the index can be attached to the volume name? to the position name? to the copy number?



# EMC BARREL PHI INDEX

```
virtual G4int GetIndex(G4Step* aStep){
    G4StepPoint* preStep = aStep->GetPreStepPoint();
    G4TouchableHistory* th = (G4TouchableHistory*)(preStep->GetTouchable());

    #ifdef VERBOSE_OPERATION
    for(int i = 0 ; i < 6; i++){
        G4cout << th->GetReplicaNumber(i) << "\t";
    }
    G4cout << G4endl;
    #endif

    G4int EBMX_index = th->GetReplicaNumber(2);
    G4int EBAP_index = th->GetReplicaNumber(4);
    return EBMX_index + EBAP_index*3 + 1;
}
```

Barrel

The algorithm  
is not resilient to geometry  
hierarchy changes

Endcap

```
G4int CF_COLUMN_index = th->GetReplicaNumber(1);
G4int CF_MODULE_index = th->GetReplicaNumber(2);
return CF_COLUMN_index + 5*CF_MODULE_index + 1;
```



# SVT WAFER INDEX

```
newHit->SetLayer( VolumeName(2)-'0' ); // What a HACK!!
```

- To set correctly the PhysicalVolumeName was necessary to modify the GDML library...
- Recipe: give the PhysicalVolumeName according to the position ref name
  - It works only for “flat” hierarchies: i.e. SVT, IFR, (not for EMC)



# VALIDATION

- Background simulations are not ideal environments to understand detector responses:  
do you need a specific sample to simulate to validate the simulation? xxx single particles events with this and that energies in this angular region... as an example.
- Other kind of check?



# DIGITIZATIONS:

- Do you need extra informations?
- Path to the digitization options
  - Digitization inside Geant4 framework
    - Pro: fast development time
    - Cons: one shot, we will have to rewrite the code when we will have a BaBar tcl-like framework
  - Digitization outside Geant4 framework
    - Pro: multiple shot (fail the first? try again)
    - Cons: disk space, framework, hit persistency



# CONCLUSIONS

- Bruno (after Bruno Touschek, father of storage rings) have still to be improved IFR segmentation etc. etc.
- in the short term it can be used (after proper validation) to simulate backgrounds/physics event with the present detector and with slight modified versions of it
- but... on a longer time scale we will have to make some rework on top of it.