

RadioOffline

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bmb+f - Förderschwerpunkt

Astroteilchenphysik

Großgeräte der physikalischen
Grundlagenforschung



Auger Radio

- ♦ Auger established a Radio Detection R&D Task Force
- ♦ Beginning Sep. 2006 data acquisition (DAQ) started using test-setups
- ♦ 3 different DAQ system used with varying set-ups (reported in this conference):

- ♦ Techniques and results of the LOPES-STAR experiment for detection of UHECR by their radio emission

Hartmut Gemmeke

- ♦ Radiodetection of cosmic air showers with an autonomous radio detector installed at the Pierre Auger Observatory.

Benoit REVENU

- ♦ Observation of Radio Signals from Air Showers at the Pierre Auger Observatory

Jose Coppens



Auger Radio Data

- ◆ Data exists now for three different data formats
- ◆ Stored centrally
- ◆ Setup debugging phase
- ◆ EAS have been measured --- *they are in the data!*

reconstruction of EAS-events

Within the main task of establishing
radio-technique at Auger:

- ◆ Data comparison of different set-ups
- ◆ EAS measurement comparison with Auger



Radio data analysis

- ◆ Setup debugging phase:
 - mainly stand-alone analysis of data
 - e.g. determine background, test trigger strategies
- ◆ EAS measurement phase:
 - reconstruction of events
 - i.e. reconstruction of EAS quantities
 - like arrival direction

... how is it done in Auger?



Combined Radio & Auger analysis: why?

Why integrate Radio into the Auger analysis framework?

- ◆ easy comparison with Auger measurement (SD/FD)
- ◆ unique event handling / combined Radio, SD & FD event
- ◆ common framework for the different test-setups
- ◆ easy comparison between test-setups
- ◆ ...
- ◆ hybrid / superhybrid event reconstruction



Combined Radio & Auger analysis: how?

- ♦ examining the structure of the radio-detector
- ♦ radio shows many similarities to surface detector (SD):

Surface detector

Stations (tanks)

3 PMT's

time-trace of data

Radio

Antenna Stations (poles)

2 Antenna Channels (N-S, E-W)

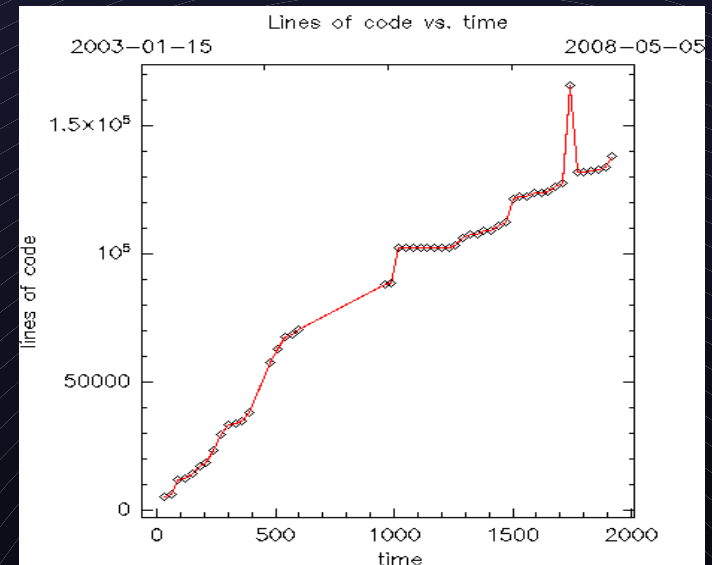
time-trace of data

- ♦ SD implementation uses Auger utility-classes and lot's of interfaces
- ♦ use right framework right away to avoid stand-alone solutions



Auger Offline

- ◆ Main framework developed for analysis of Auger data
- ◆ Nucl. Instrum. Meth. A 580, 1485-1496 (2007)
- ◆ Started Jan 2002
- ◆ Since then: 1971 days
 - ◆ actual revision: 7355
 - ◆ lines of code: 150k
- ◆ C++, object oriented design and common open source tools used

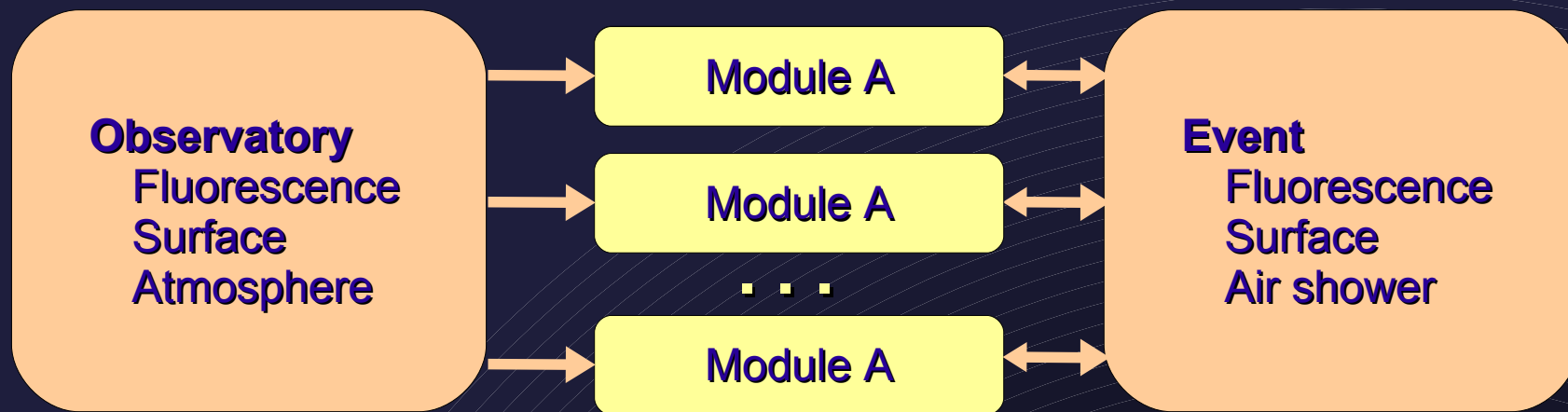


Auger Offline: Main framework components

Detector description

Algorithms

Event-data



● Modules:

- Each step encapsulated in a module
- Modules pass data through the event
- Many applications by reusing modules

● Event:

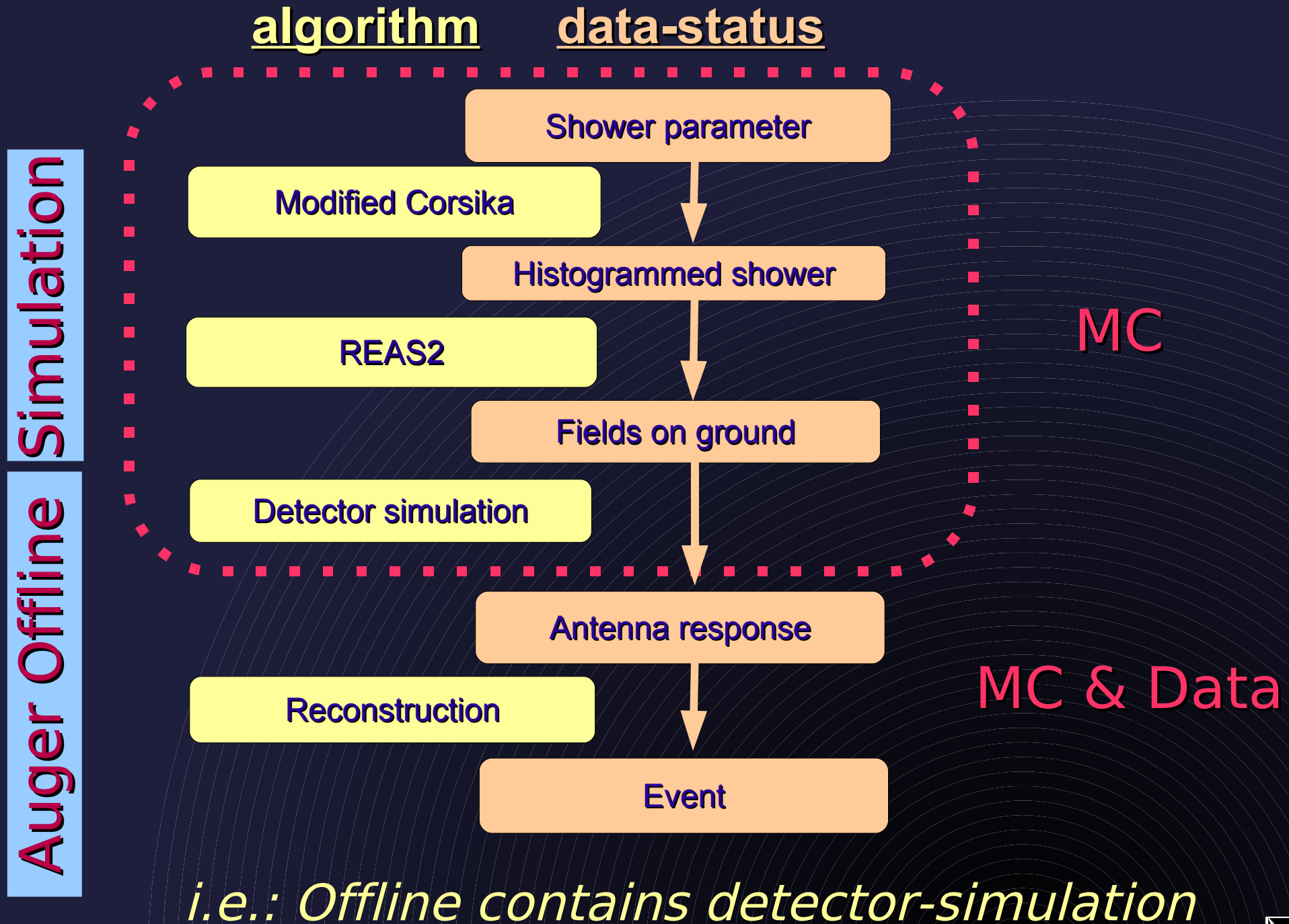
- Modules read from / write to the Event
- Persistency-machinery

● Detector Description:

- detector configuration and performance as function of time



Data-flow in Offline for radio simulation



Offline modularity for Radio simulation:

- ◆ Modules:

easy to
exchange

- ◆ RadioEventReaderA ↔ RadioEventReaderB
- ◆ RadioSimulatorA ↔ RadioSimulatorB
- ◆ RadioNoiseSimulatorA ↔ RadioNoiseSimulatorB
- ◆ AntennaSimulatorA ↔ AntennaSimulatorB
- ◆ RadioNoiseFilterA ↔ RadioNoiseFilterB
- ◆ RadioReconstruction
- ◆ ...

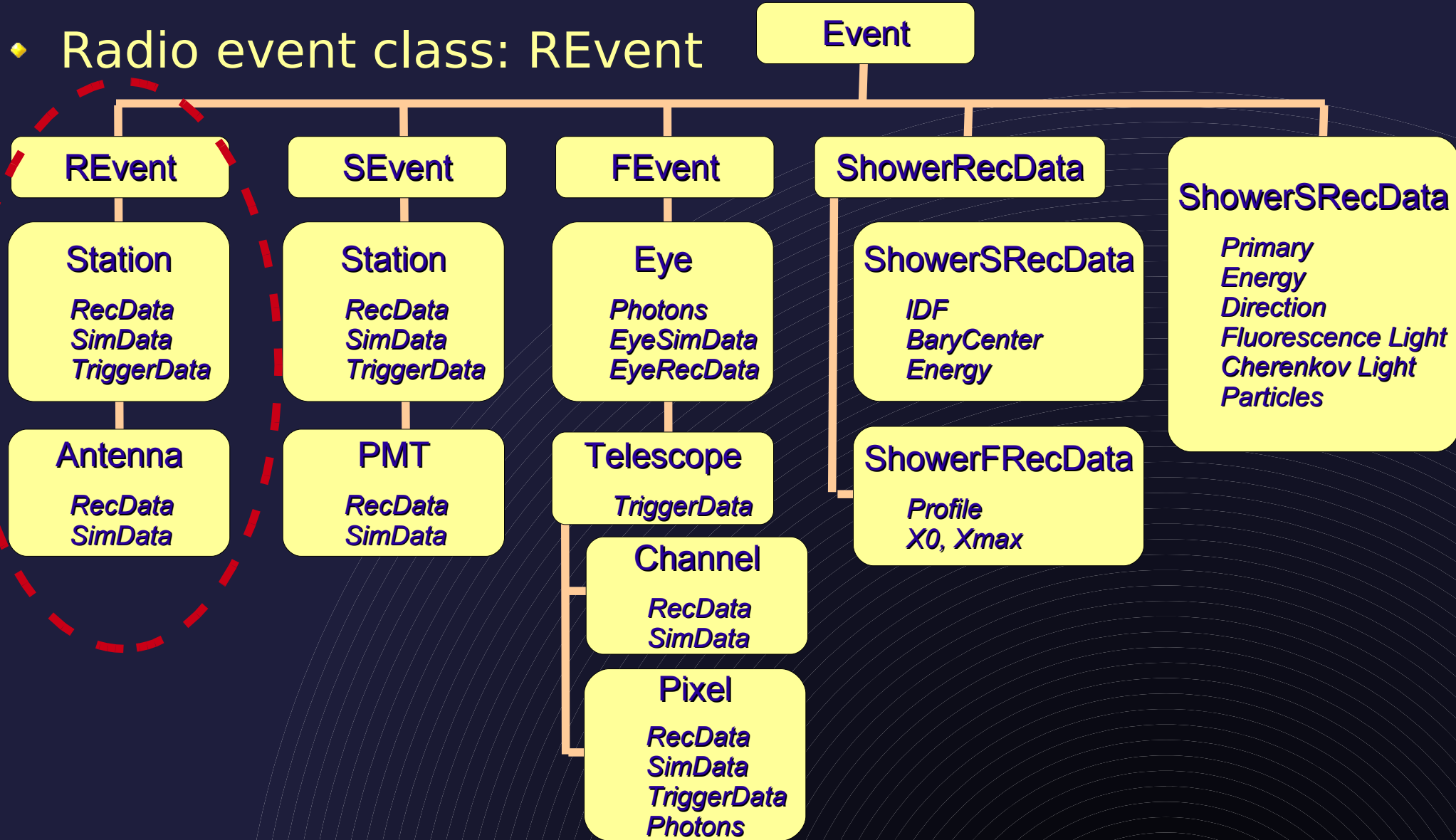
... easy comparison between different

- ◆ *set-ups*
- ◆ *simulation models*
- ◆ *detector effects*



Radio additions:

- Radio event class: REvent



- Offline Event-Detector separation: RDetector
- Name-spaces: revt, rdet

RDetector

Auger Offline Framework: rdet::RDetector Class Reference - Mozilla Firefox

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rdet::RDetector

rdet::RDetector Class Reference

Detector description interface for RDetector-related data. [More...](#)

```
#include <rdet/RDetector.h>
```

[List of all members.](#)

Public Types

```
typedef  
boost::transform_iterator  
< InternalStationFunctor,  
  InternalStationIterator,  
  const rdet::Station & > StationIterator
```

StationIterator returns a pointer to a station.

Public Member Functions

```
const std::list< int > & GetFullStationList () const  
  Get list of ID's for all stations available in the database or configuration file.
```

```
const Station & GetStation (const revt::Station &station) const  
  Get rdet::Station from a revt::Station.
```

```
const Station & GetStation (const int StationId) const  
  Get station by Station Id.
```



revt::Station

Auger Offline Framework: revt::Station Class Reference - Mozilla Firefox

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revt::Station

revt::Station Class Reference

class to hold data at Station level [More...](#)

```
#include <revt/Station.h>
```

[List of all members.](#)

Public Types

```
typedef
boost::indirect_iterator
< InternalAntennaliterator,
  Antenna & > Antennaliterator
Iterator over station for read/write.
```

```
typedef
boost::indirect_iterator
< InternalConstAntennaliterator,
  const Antenna & > ConstAntennaliterator
Iterator over station for read.
```

```
enum SignalComponent {
  eTotal = 0, eElectron, ePhoton, eMuon,
  eHadron, eDecayElectron, eDeltaRay, eBackgroundElectron,
  eBackgroundPhoton, eBackgroundMuon, eBackgroundHadron,
  eAntennaGlassLight,
  eAlbedo, eDirectLight, eFirstBounce, eSecondBounce,
  eThirdBounce, eEstimatedUpperBound, eEstimatedLowerBound,
  eEstimatedNormal
}
```



RadioOffline: Status

- ◆ RadioOffline general structure implemented in Offline
- ◆ optional extension of standard Offline
- ◆ REvent and RDetector in analogy to SD introduced

Plans:

- ◆ finalize main classes
- ◆ implementation of modules for different data/simulation inputs, etc.
- ◆ utilize stand-alone code developed so far
... use it for Analysis



Summary

Radio Auger in EAS-measurement stage
reconstruction of Radio signals within Auger
for combined (hybrid) measurement
and easy comparison

implementation of Radio in
general Auger Offline framework

... that is **RadioOffline**

