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# Mu3e experiment - filter farm and camera alignment system

By

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"Intense Monthly Meeting"



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**Johannes Gutenberg-Universität Mainz**

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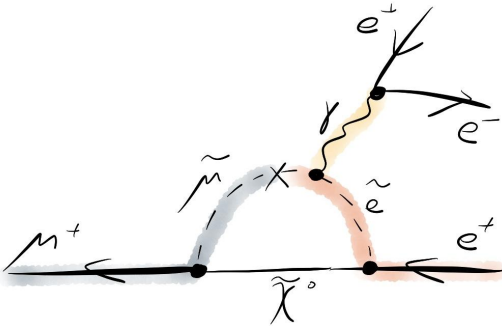
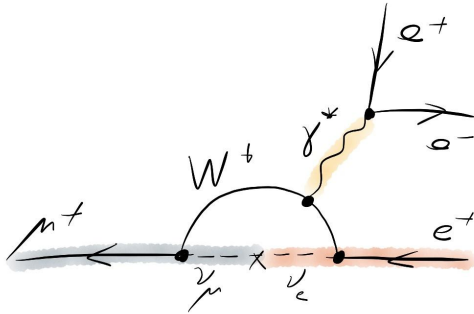
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# Overview

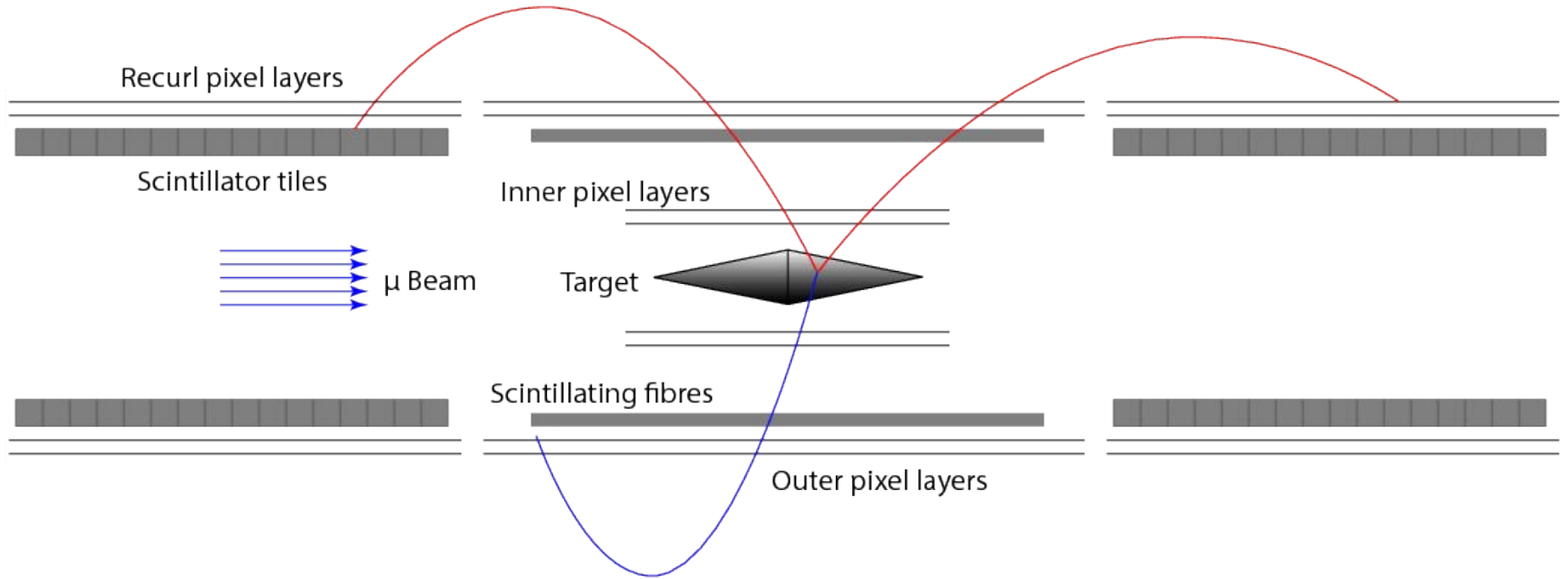
- Introduction
- Data Acquisition System
- Camera Alignment System
- Things to do

# Mu3e Experiment



- The Mu3e experiment searches to observe or exclude the decay of a positive muon to two positrons and an electron.
- Such an observation would be a violation of the lepton flavour conservation and indicate for Physics Beyond the Standard Model of particle physics.
- In standard model, the lepton flavour violating decay is possible via neutrino mixing but suppressed to a branching ratio  $\text{Br} < 10^{-54}$ .
- SINDRUM achieved  $\text{Br} < 10^{-12}$  (1988) PSI.
- The Mu3e experiment will observe more than  $> 10^{16}$  muon decays in order to probe existence of new physics beyond the standard model in the  $\text{Br} > 10^{-16}$ .

# Mu3e Detector

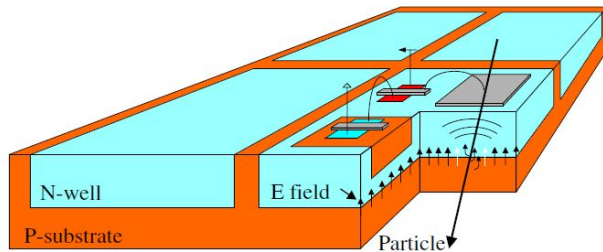


Schematic diagram of Mu3e detector.



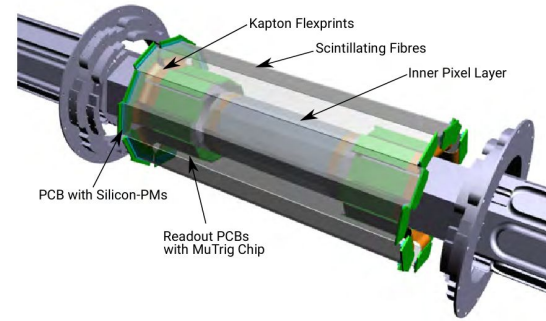
# Detector Subsystems

## Tracking detector



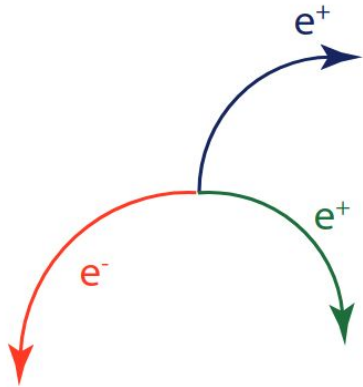
- A pixel sensor consists of junctions of p-doped and n-doped semiconductor material.
- Any particles interacting in this depletion zone will form electron-hole pairs and lead to a measurable current through the p-n-junction, which can be measured by readout electronics of the pixel detector.

## Timing detector

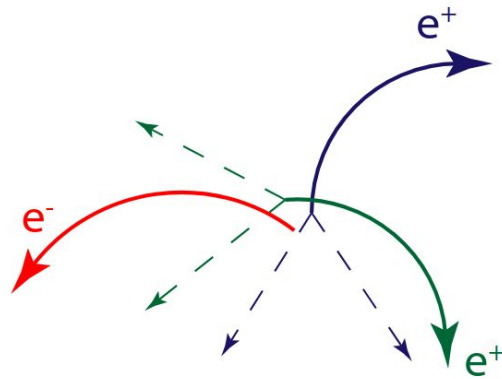


- The scintillating fibres are responsible for the timing measurement in the central station. They consist of a scintillator material, which gets excited into a higher energy level by the interaction of ionising radiation.
- The tile detector is also scintillating material. It is located in the inner-most layer of the upstream and downstream recurl stations.

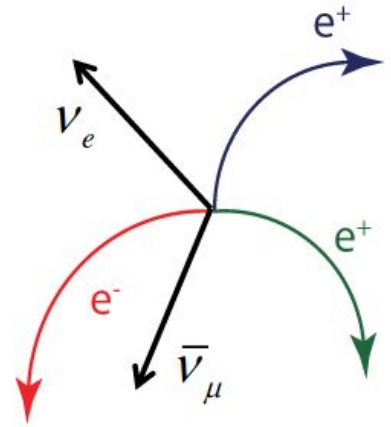
# Signal and Background processes



Signal

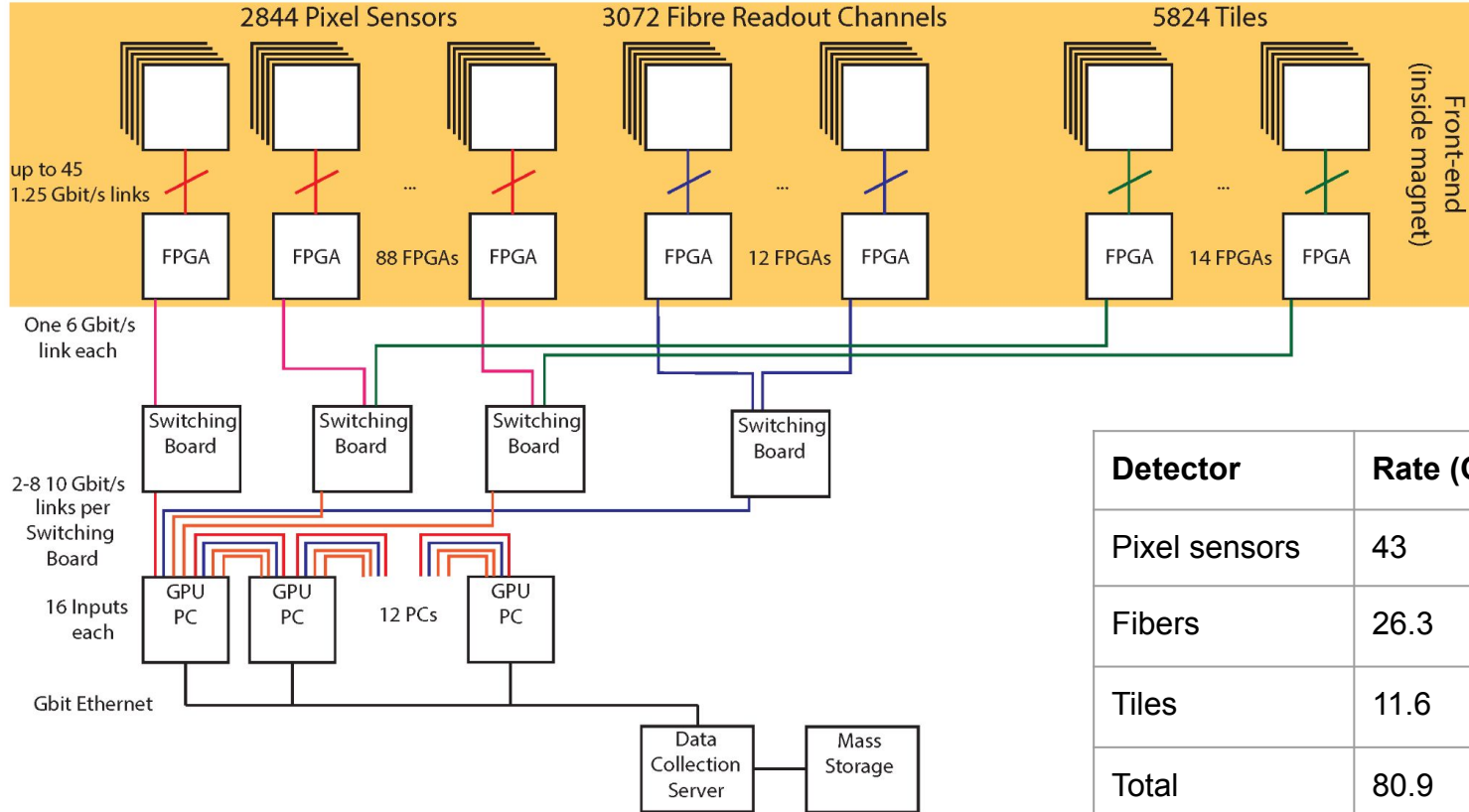


Combinatorial Background



Internal photon conversion  
(Br =  $3.4 \times 10^{-5}$ )

# DAQ Readout System

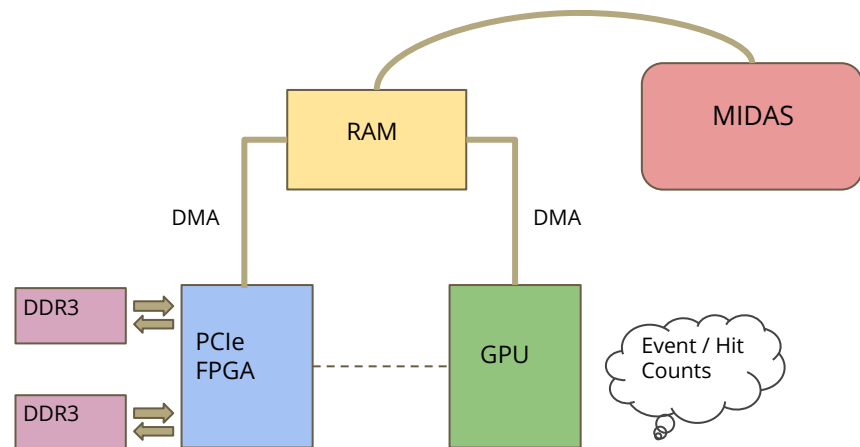


Detector	Rate (Gbit/s)
Pixel sensors	43
Fibers	26.3
Tiles	11.6
<b>Total</b>	<b>80.9</b>

# Filter Farm



- Objective of the Filter Farm is to select signal candidate events by reconstruction of tracks and vertices. The data rate is decreased by over a factor of 100, reducing it to below 100 MB/s, which can be written to disk.
- Currently, we have procured two Asus ESC4000A-E10 Servers: Powered by AMD EPYC™ 7002 processor with 64 cores, 128 threads.
- GPU-optimized design allows four double-slot or eight single-slot GPUs. NVIDIA GeForce RTX 3080 Ti.
- Up to eleven PCIe® 4.0 slots enables higher bandwidth and improved data transfer rates.

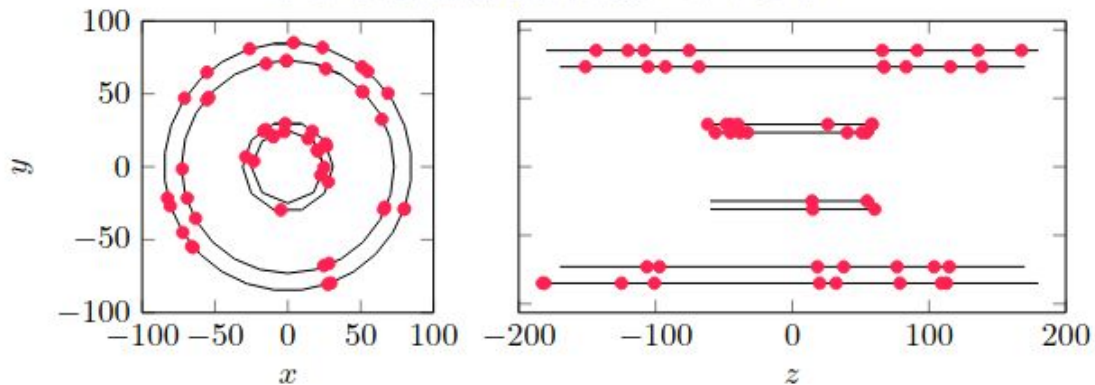




# Online Event Selection



- Selection Cuts: A simple geometrical filter cutting away most hit combinations before the actual track reconstruction.
- Track Reconstruction: A hit triplet-based reconstruction and classification of particle tracks.
- Vertex Reconstruction: A simplified reconstruction of possible event vertices.  $e^+$ ,  $e^+$ ,  $e^-$  track combinations are examined for a possible event vertex fulfilling the signal characteristics.
- Each frame is a snapshot of hits detected in a timeframe of 64ns.



# Selection Cuts



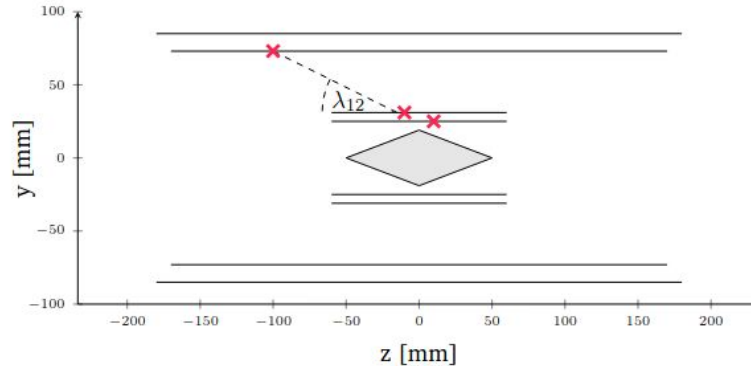
- Slope difference  $\Delta\lambda$  between the slopes of consecutive layer hits in the longitudinal plane.

$$\tan \lambda_{ij} = \frac{z_j - z_i}{h_{t,j} - h_{t,i}}$$

$$\Delta\lambda = \tan \lambda_{12} - \tan \lambda_{01}$$

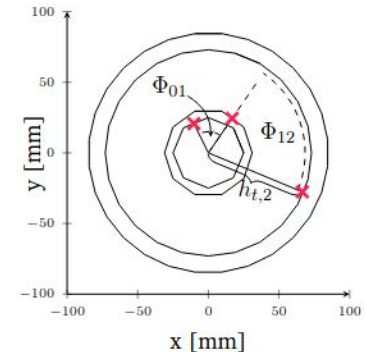
- In transverse plane we observe the angle  $\Phi_{ij}$  between hits of two consecutive layers in relation to the origin:

$$\cos \Phi_{ij} = \frac{\mathbf{h}_{t,i} \cdot \mathbf{h}_{t,j}}{h_{t,i} h_{t,j}}$$

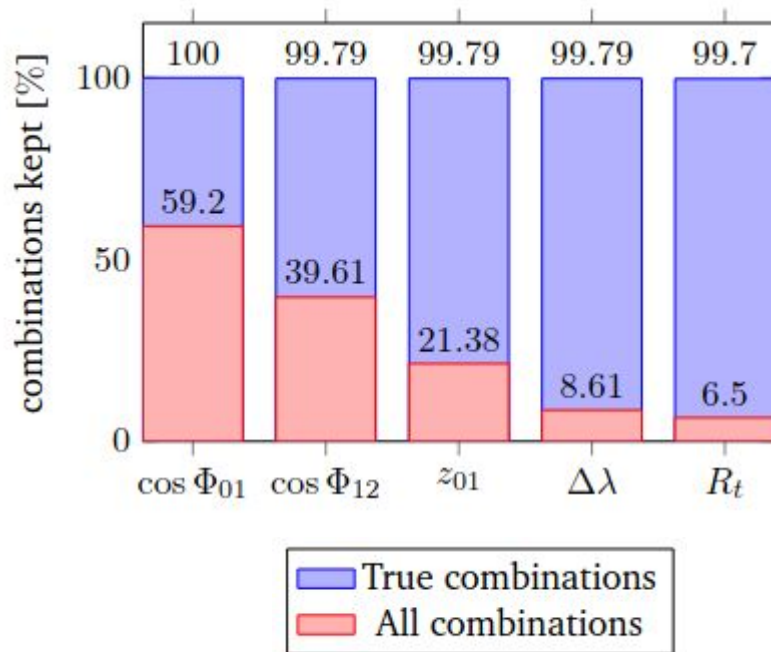
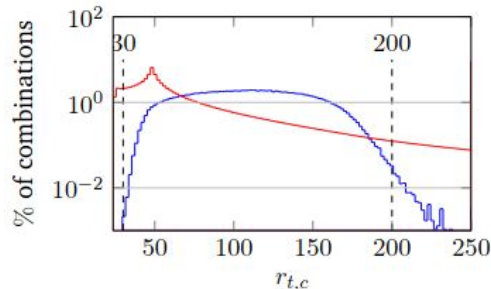
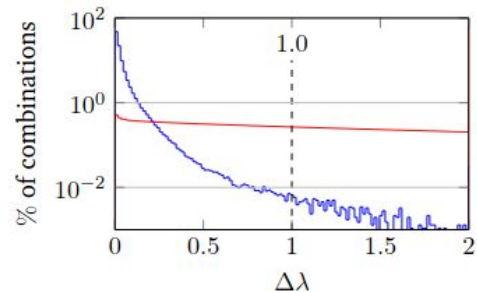
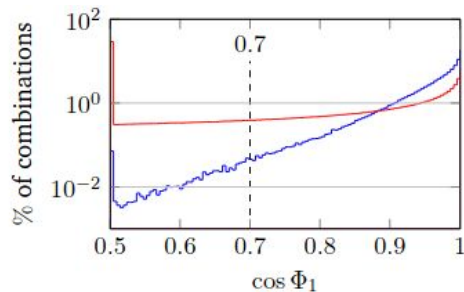
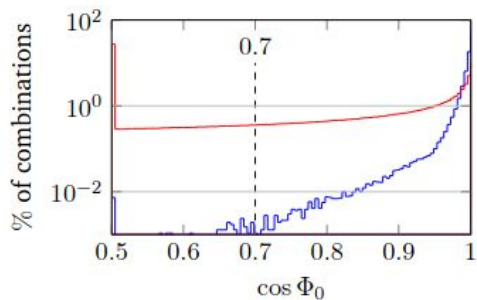


- $z_0 - z_1 < 30$  mm
- The transverse radius of the circle going through all three hits

$$r_{t,c} = \frac{d_{01} d_{12} d_{20}}{2[(\mathbf{h}_0 - \mathbf{h}_1) \times (\mathbf{h}_2 - \mathbf{h}_1)]_z}$$



# Selected Hits

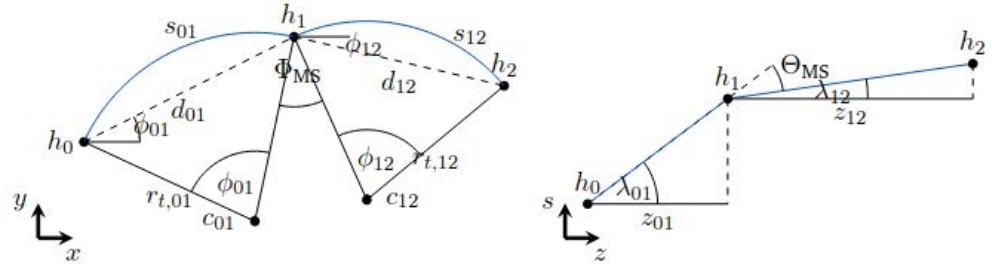


# Track Reconstruction



- For reconstruction Triplet fit is used.
- We search for the track minimizing the objective function. Assuming no momentum loss and thus a constant curvature  $k$ .

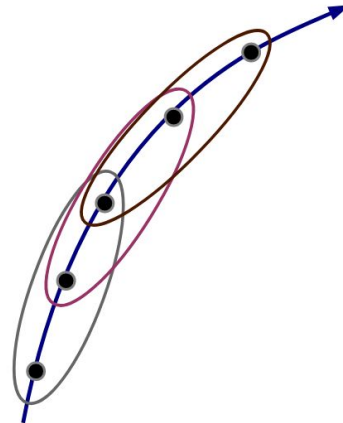
$$\chi^2(\kappa) = \frac{\Phi_{MS}(\kappa)^2}{\sigma_{\Phi}^2} + \frac{\Theta_{MS}(\kappa)^2}{\sigma_{\Theta}^2}.$$



- More than three hits for a full track fit requires to accommodate for multiple triplets.

$$\chi_{\text{global}}^2(\kappa) = \sum_t^{n_{\text{triplets}}} \chi_t^2(\kappa).$$

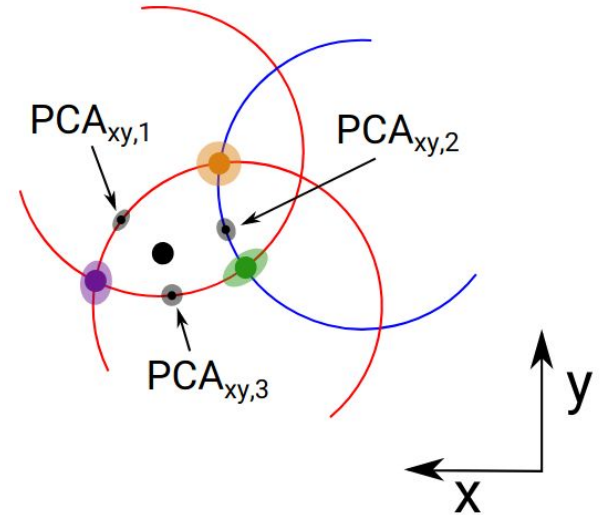
- A global curvature is found for all triplet combinations minimising the MS angles for each triplet.



# Vertex Fit

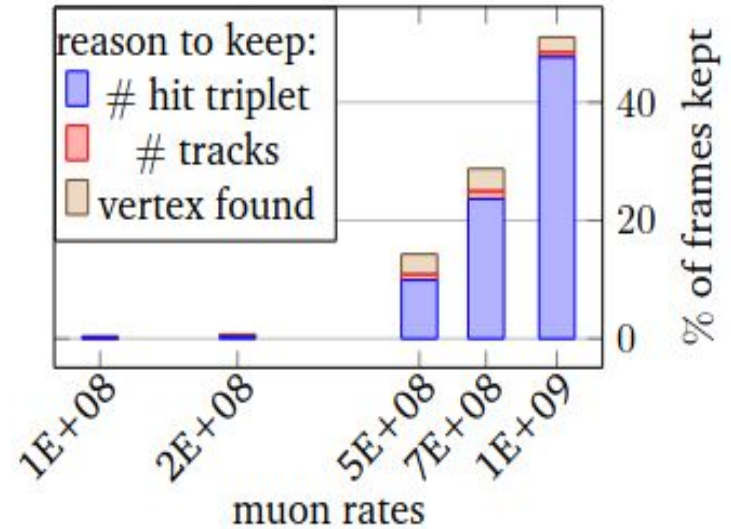
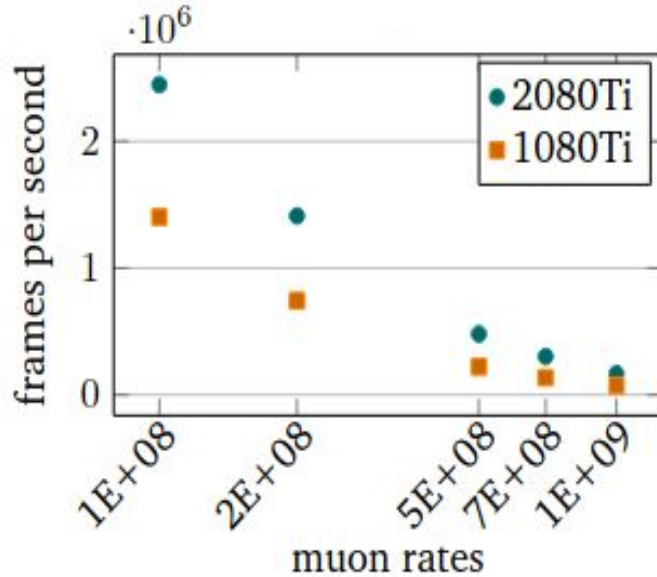


- All combinations of two positrons and one electron are considered within each time slice. We calculate the total energy of all particles in the triplet using their curvature  $\kappa$ .
- The total energy of all particles, must match the muons rest energy.
- The weighted mean is calculated only if all three reconstructed tracks intersect and it is calculated for all combinations of three intersections from three tracks.
- The  $\chi^2$  for a vertex estimate is computed from the differences between the point of closest approach and the weighted mean both in the transverse plane and in the z-coordinate.



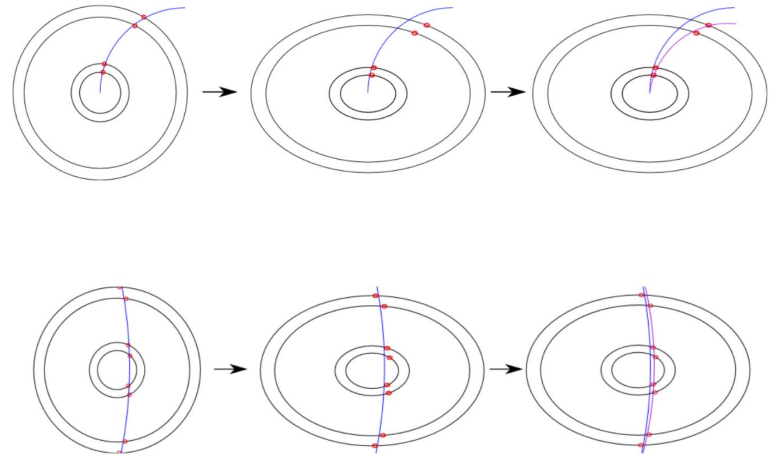


# Performance



# Misalignments

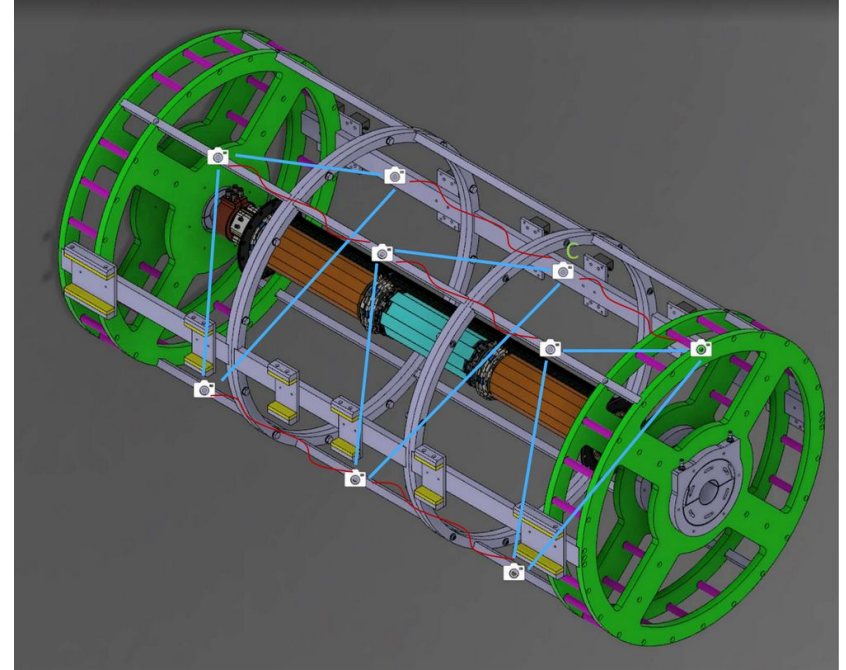
- The misalignment in the position of the Mu3e detector system affects the precision of track reconstruction.
- Weak modes of the detector misalignment causes track-based alignment software to fit deformed tracks.
- Cosmic muons offer insight into detector deformation by connecting detector parts that would otherwise not be connected by the tracks coming from decay of muon beam.
- Precise position measurement of the detector segments using camera system would provide additional information regarding the detector geometry.





# Camera Alignment System

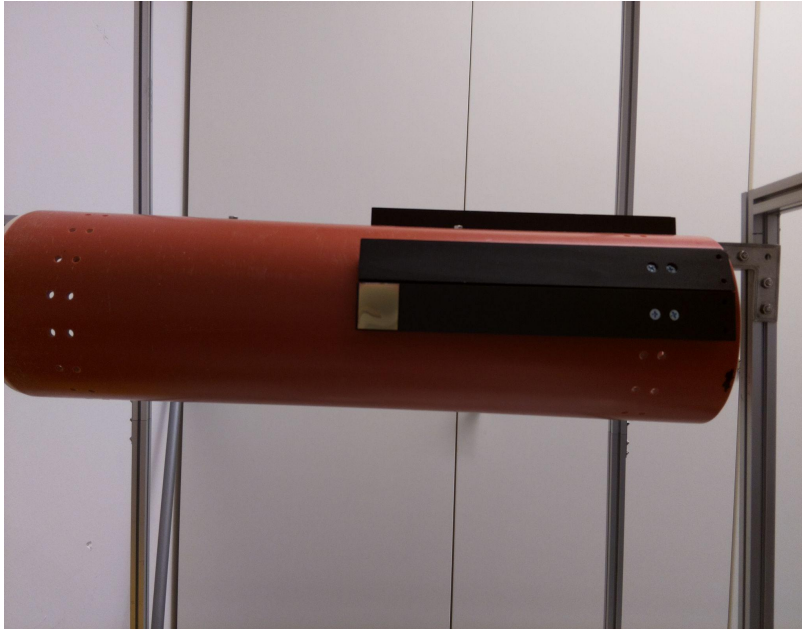
- The main goal is to drive the camera measurement precision to be comparable to the individual tracking detector pixels, which is at  $80\ \mu\text{m}$ .
- The detector system is viewed as 3 individual detector components.
- Camera system with 3 cameras at the middle of each component.
- LEDs are mounted on the camera to triangulate the position measurements of individual cameras.



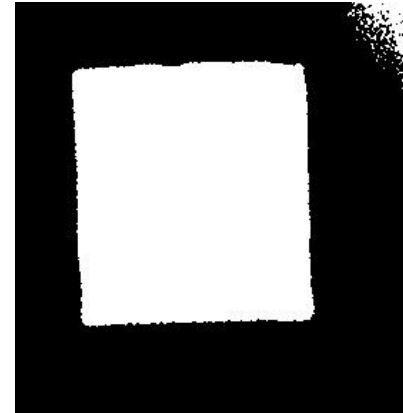




# Chip Detection

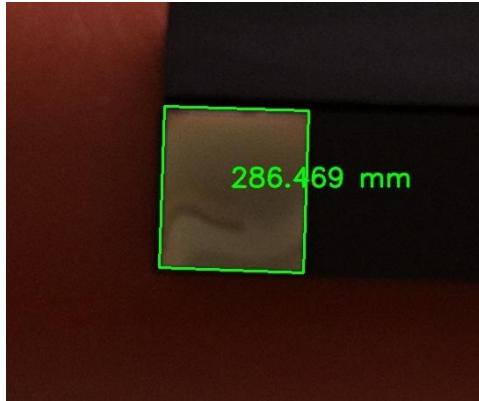


- To detect the chip. Image taken from the central camera shows the chip on the model of the mu3e detector.
- The image is then converted to grayscale. This gives a contour of the chip.
- Area of the contour that matches with the chip is selected and its pixel coordinates on the image are obtained.

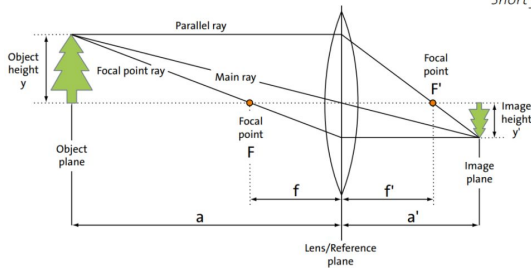




# Distance Measurement



Short focal length

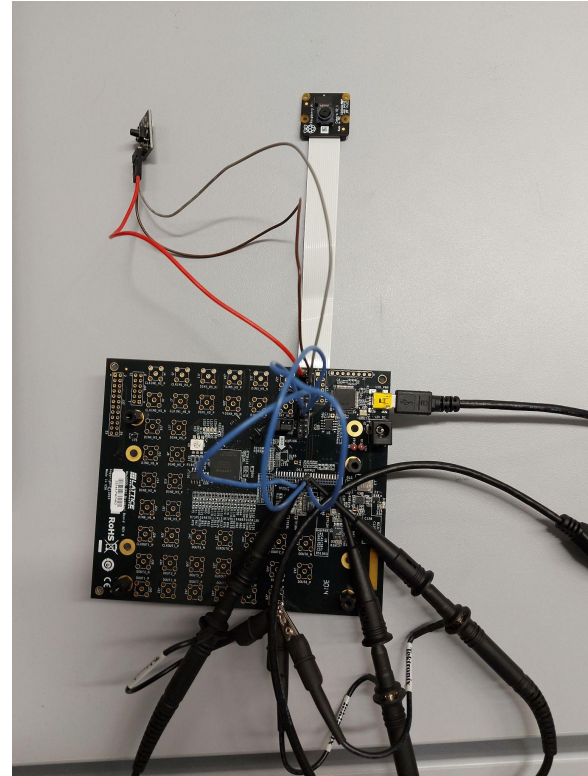


$$\frac{y'}{y} = M = \frac{f}{f - a}$$

- To estimate the actual distance of the chip from the camera. The pixel coordinates of the chip is transformed into the lab coordinates with the camera position fixed as the origin.
- The dimension of the chip is (20 x 20) mm and the focal length of the camera is 2.92 mm.
- Using these known parameters and with help of the magnification formula, the distance between the chip and the camera is estimated.
- The distance estimation matches well with actual measurement.

# Camera-FPGA interface

- The initial iteration of the camera system is controlled using a raspberry pi.
- Ethernet connection has to be replaced because of the magnetic properties of the connector (optical fibers as an alternative).
- Therefore, we are developing firmware to communicate with the camera via FPGA to capture images and send them via optical fiber cables.





# Things to do:

- Develop firmware for the GPU selection in the filter farm.
- Integrate multiple Farm PCs for the commissioning of the Mu3e Filter Farm.
- Online Reconstruction of Tracks in the GPU filter farm using real data from Mupix chips.
- Pattern recognition to detect the misalignment in the position of the chips.
- Need to answer the question of if it would be precise enough to identify misalignments at the pixel level.

# PhD Requirements:

- Took the teaching assistantship of Advanced Practical course on Balmer series for the winter semester, 2022.

# Workshops and Conferences

- “DPG Conference”, (Heidelberg, March 21-25, 2022) held online and organized by Deutsche Physikalische Gesellschaft e.V.;
- “Mu3e Collaboration Meeting”, (Villigen, April 28-29, 2022) workshop held at Paul Scherrer Institute;
- “EPT Summer Camp for Physics TAs”, (Zuoz, August 12-14, 2022) engaging physics tutoring summer camp organised by ETH Zürich;
- “Paul Scherrer Institute Particle Physics Summer School – Vision and Precision”, (Zuoz, August 14-20, 2022) lectures and talks organised by Paul Scherrer Institute.
- “PRISMA+ Cluster of Excellence” (Geisenheim, September 19-21, 2022) gave a talk about my dissertation.

**Thank You**