Large Datasets and High Energy Physics (HEP)

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Abstract: High Energy Physics (HEP) has a long tradition of pushing scientific computing to its limits. In particular the use of very large datasets has always been required in order to search for the rare phenomena of interest in the field. This presentation will describe the manner in which large datasets are acquired, managed and analyzed in HEP, using the Large Hadron Collider (LHC) at CERN as a Concrete example.
High Energy Physics (HEP)

HEP generates (scientifically interesting) data by:

- observing the interaction of non-man-made (cosmic) particles with the earth or a target
- creating/accelerating a beam of some type of particle and directing them at a fixed target
- colliding two beams of accelerated particles with one another
Ever larger datasets
Large Hadron Collider (LHC)
The LHC is a proton-proton collider at CERN in Geneva, Switzerland. It is a completely new accelerator being constructed in a 27km circular tunnel previously used for LEP.
The 27km LHC (formerly LEP) tunnel is located 50-175m underground. Each of the 4 large experiments is located in a cavern at points around the ring. Counter-rotating proton bunches travel in a vacuum beampipe with 25ns (design) spacing, steered by 8.3T (design) dipole magnets.
LHC Timeline

- 1994 – LHC approved
- 1998 – Civil engineering begins
- Sep 2008 – first protons circulated in ring, accident
- Nov 2009 – restart and first collisions (450GeV)
- Takes energy lead with respect to the Tevatron at Fermilab (USA)
- 2010-2011 running at 7TeV (half of design) with increasing “luminosity”, will continue run through 2012 (or early 2013?)
- Shutdown during 2013-2014 for upgrades toward running at design energy, plans for further shutdowns/upgrades towards “high luminosity” running into the 2020's
# LHC Experiments

<table>
<thead>
<tr>
<th>No. Levels</th>
<th>Lvl 0,1,2</th>
<th>Event Size (Byte)</th>
<th>Evt Build. Bandw.(GB/s)</th>
<th>HLT Out MB/s (Event/s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>LV-1 $10^5$</td>
<td>1.5 MB</td>
<td>4.5</td>
<td>300 (200)</td>
</tr>
<tr>
<td></td>
<td>LV-2 $3 \times 10^3$</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>LV-1 $10^5$</td>
<td>1.0 MB</td>
<td>100</td>
<td>300 (200) Pb-Pb 1500MB/s</td>
</tr>
<tr>
<td>2</td>
<td>LV-0 $10^6$</td>
<td>30 kB</td>
<td>30</td>
<td>60 (2 kHz)</td>
</tr>
<tr>
<td>4</td>
<td>Pb-Pb 500</td>
<td>50 MB</td>
<td>25</td>
<td>1250 (100)</td>
</tr>
<tr>
<td></td>
<td>p-p $10^3$</td>
<td>2 MB</td>
<td></td>
<td>200 (100)</td>
</tr>
</tbody>
</table>
Compact Muon Solenoid (CMS)

- CMS is a general-purpose detector constructed to exploit the physics potential of the LHC collider being constructed at CERN. The physics goals include:
  - Searches for the Higgs particle and new particles
  - Search for deviations from the Standard Model
- ~3800+ collaborators, ~182 institutes, 39 countries
- It is one of 4 large experiments at the Large Hadron Collider (LHC)
Compact Muon Solenoid (CMS)

SUPERCONDUCTING COIL
Total weight: 12,500 t
Overall diameter: 15 m
Overall length: 21.6 m
Magnetic field: 4 Tesla

CALORIMETERS
ECAL Scintillating PbWO₄ Crystals
HCAL Plastic scintillator brass sandwich

IRON YOKE

TRACKERs
Silicon Microstrips
Pixels

MUON BARREL
Drift Tube Chambers (DT)
Resistive Plate Chambers (RPC)

MUON ENDCAPS
Cathode Strip Chambers (CSC)
Resistive Plate Chambers (RPC)
“Events”

$H \rightarrow Z^0 Z^0 \rightarrow 4\mu$

Reconstructed tracks with $p_T > 25$ GeV
Event “Triggering”

**COMMUNICATION**

- 40 MHz COLLISSION RATE

**PROCESSING**

- 16 Million channels
- 3 Gigacell buffers

**100 kHz LEVEL-1 TRIGGER**

- 1 Megabyte EVENT DATA

**1 Terabit/s (50000 DATA CHANNELS)**

- 200 Gigabyte BUFFERS
- 500 Readout memories

**EVENT BUILDER.** A large switching network (512x512 ports) with a total throughput of approximately 500 Gbit/s forms the interconnection between the sources (Readout Dual Port Memory) and the destinations (switch to Farm Interface). The Event Manager collects the status and request of event filters and distributes event building commands (read/clear) to RDPMs.

**500 Gigabit/s SWITCH NETWORK**

**100 Hz FILTERED EVENT**

**5 TeraFLOP EVENT FILTER.** It consists of a set of high performance commercial processors organized into many farms convenient for on-line and off-line applications. The farm architecture is such that a single CPU processes one event.

**Gigabit/s SERVICE LAN**

**Petabyte ARCHIVE**
HLT Streams (CMS)

“Streams”
2GB/s to disk max
320TB buffer at CMS

Out. sel.

Physics

Out. sel.

Express

Out. sel.

Calibration

Tot. 300 MB/s max

Tier 0
Data formats

The data for each event is written in a simple flat file (not a database), typically a ROOT file and often as a TTree. (See previous talk on ROOT in this session by F.Rademakers.)

Event data is clustered together by the time it was taken and by the trigger decisions which led to the event selected (like events are clustered together in files). While not strictly required, file sizes of 1-2GB are common to simplify subsequent bookkeeping/access.

Event data (e.g. the RAW data from the detector/trigger and/or subsequent processings of it) constitutes the bulk of the “large datasets” in HEP colliding beam experiments. (i.e. this is the “tens of PB” at the LHC)
Embarrassingly parallel processing

Each event can be processed independently of all others, where “processed” means applying various pattern recognition algorithms, filtering, etc. We also simplify our problem by never modifying existing files, the problem maps naturally onto independent and parallel processes, each reading events from an input file and writing to an output file.

Our problem is embarrassingly parallel.
Event Reconstruction

Run 50905 Event 1576, y vs x

Example cosmic rays in (no-field) tracker, simpler to understand
Data Reduction for analysis

AOD = Analysis Object Data, a smaller subset of the reco data for each event

The data reduction chain above entails transforming the data, producing a Smaller (per event summary) and filtering out events not relevant for a given analysis. The goal is to produce a small enough dataset to permit fast iterative analysis (e.g. interactive with ROOT).
Worldwide LHC Computing Grid (WLCG)
Tier 1's: FNAL (USA), CNAF (Bologna), FZK (Karlsruhe), CCIn2p3 (Lyon), ASGC (Taiwan), PIC (Barcelona), RAL (UK)
- tape store, responsible for “custodial” data archiving, large scale organized processing/analysis

Tier 2's: often university sites, disk+cpu (no tape)
- responsible for Monte Carlo simulation and unscheduled “user” analysis
## CMS resource request for 2011

<table>
<thead>
<tr>
<th></th>
<th>CERN</th>
<th>Tier1's</th>
<th>Tier2's</th>
</tr>
</thead>
<tbody>
<tr>
<td>Disk (PB)</td>
<td>4.6</td>
<td>16.2</td>
<td>20.2</td>
</tr>
<tr>
<td>Tape (PB)</td>
<td>21.6</td>
<td>44.4</td>
<td>-</td>
</tr>
<tr>
<td>CPU (kHS06)</td>
<td>109</td>
<td>130</td>
<td>315</td>
</tr>
</tbody>
</table>
~24PB of data stored in the Tier-1 computer centers, with additional replicas in the (disk-only, non-custodial) Tier-2's.
Sets of event data files are organized into “datasets” and a description of the dataset is stored in Oracle. The descriptions are accessible via a web interface and also via our workflow tools. Currently this is about 420GB of data.
In addition to the PB's of “Event” data we do have a smaller amount of “calibrations” data which is needed at times during the processing of events. Each individual instance of our applications will need to read one or more calibrations.

This data is stored in an Oracle DB at CERN, where it is also created. For all other sites this data is read-only. For scalability we do not access directly the Oracle DB from individual batch nodes, but instead use a caching layer based on Squid/Tomcat.

About 3.8TB of calibrations/conditions have been created in the CMS online and 400GB in the CMS offline.
Data accumulated in 2010

Total Integrated Luminosity 2010 (Mar 30 10:00 UTC - Nov 03 00:00 UTC)

- Delivered 47.03 pb\(^{-1}\)
- Recorded 43.17 pb\(^{-1}\)
Data accumulated in 2011

Note 1k change in scale of y-axis relative to the previous 2010 plot.
Summary

- High Energy Physics experiments typically produce very large datasets in pursuit of rare phenomena.
- The experiments at the Large Hadron Collider (LHC) at CERN in Geneva are the latest generation to push the envelope.
- Using one of the LHC experiments as an example, I have described the typical methods used to produce highly scalable, embarrassingly parallel and geographically distributed access to these large datasets.