

# Turbulence everywhere: atmosphere, heliosphere, cosmos

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## **Topics treated by the WP3 at Università della Calabria (Unical):**

- Numerical simulations of Fluid, Magnetohydrodynamics (MHD) and General Relativity MHD (GRMHD)
- Artificial Intelligence techniques for the analysis of numerical simulations and space data
- Numerical simulation of black holes dynamics and gravitational waves

## **Main requirements for the advancement of the project:**

- HPC simulations
- GPU computing

# Fluid simulations of atmospheric turbulence

Navier-Stokes equations in Boussinesq approximation:

$$\partial_t \mathbf{u} + (\mathbf{u} \cdot \nabla) \mathbf{u} = -\frac{1}{\rho_0} \nabla p - N\theta \hat{z} - 2\Omega \hat{z} \times \mathbf{u} + \nu \nabla^2 \mathbf{u}$$

$$\partial_t \theta + (\mathbf{u} \cdot \nabla) \theta = Nw + k \nabla^2 \theta$$

Different characteristic time and length scales:

$$N = \left[ -g \frac{\partial_z \bar{\theta}}{\theta_0} \right]^{1/2} \quad f = 2\Omega \cos \phi \quad \ell_{Oz} = \sqrt{\frac{\epsilon_V}{N^3}} \quad \ell_{\Omega} = \sqrt{\frac{\epsilon_V}{f^3}}$$

Brunt-Vaisala frequency

Coriolis frequency

Ozmidov length

Zeman length

and corresponding characteristic dimensionless numbers:

$$Fr = \frac{\tau_{gw}}{\tau_{nl}} = \frac{U}{NL}$$

Froude number

$$Ro = \frac{\tau_{iw}}{\tau_{nl}} = \frac{U}{\Omega L}$$

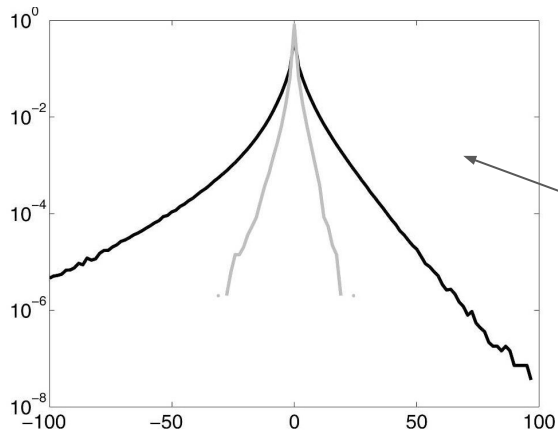
Rossby number

$$R_B = Re Fr^2$$

Buoyancy Reynolds

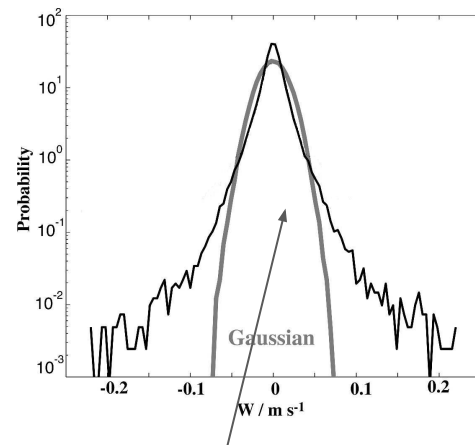
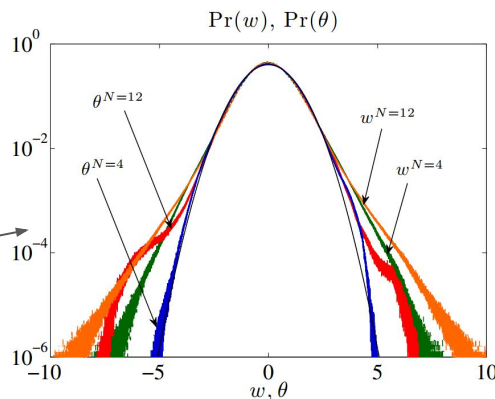
# Large scale intermittency in the atmosphere

Intermittency: sudden release of energy followed by relatively long quiescent states  
Intermittency is well-known to be present at small scales in turbulent fluids  
In geophysical flows, intermittency is observed also at large scales!



*Capet et al. , J. Phys. Oceanogr. (2008): vertical velocity in the ocean*

Numerical simulations: Rorai et al. PRE (2014). PDFs of vertical velocity and temperature for two values of the Froude number



*D'Asaro et al., J. Phys. Oceanogr. (2006): PDF of vertical velocity (days 212-245) on the Oregon shelf.*

## Numerical resources

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The tool for our numerical simulations: Geophysical High-Order Suite for Turbulence (GHOST):

- 3D pseudo-spectral (fully periodic) parallel code, GPU ready
- Solves the Navier-Stokes equations in Boussinesq approximation
- The code scales almost linearly up to 130,000 cores
- The code ran on several different supercomputers

International collaboration, several groups involved:

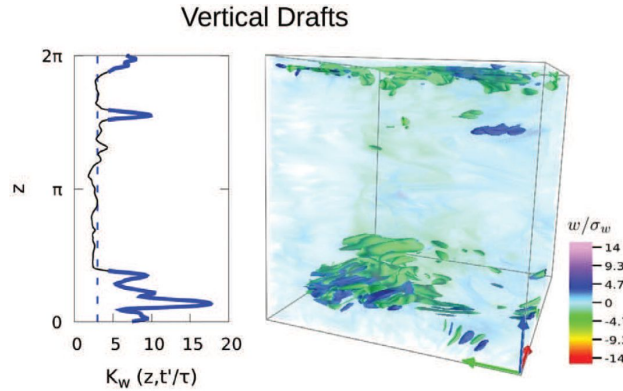
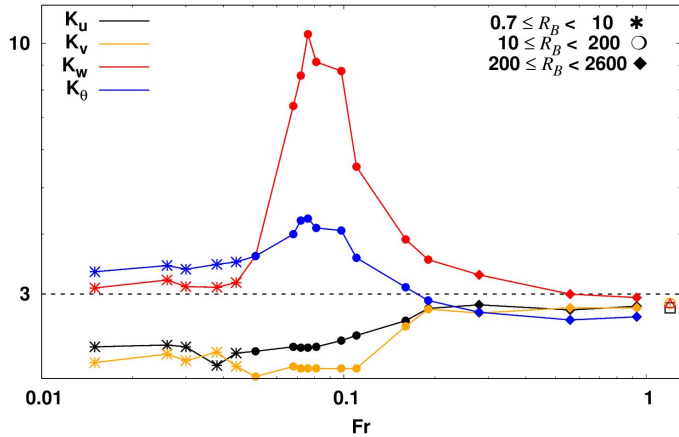
- Raffaele Marino, Ecole Centrale Lyon
- Alain Pumir, Ecole Normale Supérieure, Lyon
- Annick Pouquet, NCAR + Duane Rosenberg (NOAA), Boulder (USA)
- Pablo Mininni, University of Buenos-Aires (AG)

Problems:

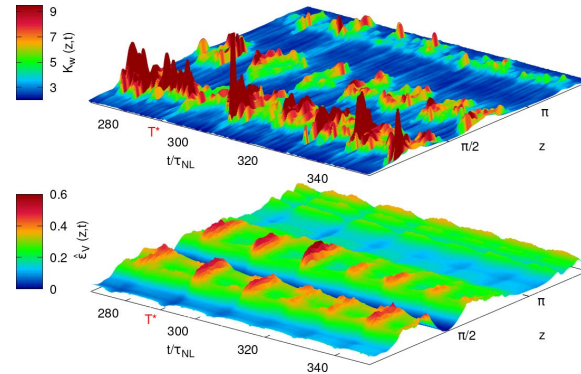
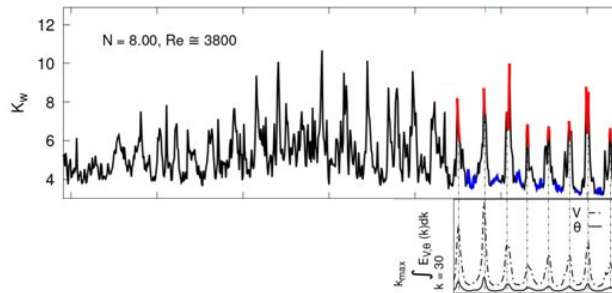
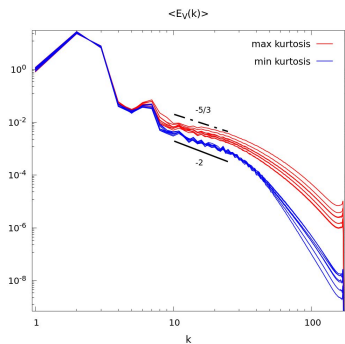
- Turbulence requires high numerical resolutions and long simulation times
- Huge dimension of the parameter space

# Summary of the work done

Quite large database of cases, purely stratified (no rotation!) with low resolution ( $512^3$ ) and long total simulation time ( $\sim 400$  non-linear times).



Large-scale intermittency reveals itself as large vertical drafts in the vertical velocity component and in the temperature



They strongly influence the small scales and the dissipative properties of the fluid!

# Outlooks inside the project

## Plan:

- Explore the space parameters (inclusion of rotation and stratification) for both atmosphere and oceans
- Enhance the numerical resolution of the simulations (that is fundamental for understanding the turbulence behavior)
- Developing of ML algorithms for a smart identification of the intermittent events.

## Bibliography:

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- R. Marino, F. Feraco, L. Primavera, A. Pumir, A. Pouquet, D. Rosenberg, P. Mininni, “Turbulence Generation by Large-Scale Extreme Vertical Drafts and the Modulation of Local Energy Dissipation in Stably Stratified Geophysical Flows”, *Physical Review Fluids*, Vol. 7(3), p.033801, February 2022.
- D. Buaria, A. Pumir, F. Feraco, R. Marino, A. Pouquet, D. Rosenberg, L. Primavera, “Single-particle Lagrangian statistics from direct numerical simulations of rotating-stratified turbulence”, *Physical Review Fluids*, Vol. 5(6), p. 064801, 2020.
- Fabio Feraco, Raffaele Marino, Alain Pumir, Leonardo Primavera, Pablo Daniel Mininni, Annick Pouquet, Duane Rosenberg, “Vertical drafts and mixing in stratified turbulence: Sharp transition with Froude number”, *Europhysics Letters*, Vol. 123(4), p. 44002, 2018.

## Comparison between numerical simulations of solar wind turbulence and real data

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The astrophysics and geophysics group of Unical has developed, in collaboration with the University of Pisa and the Observatoire de Meudon-Paris a very big parallel numerical code to simulate the Vlasov-Maxwell system of equations (a system of differential equations in 7D!).

The main objective of the code is to study the development and evolution of turbulent states in the solar wind and plasma laboratory devices.

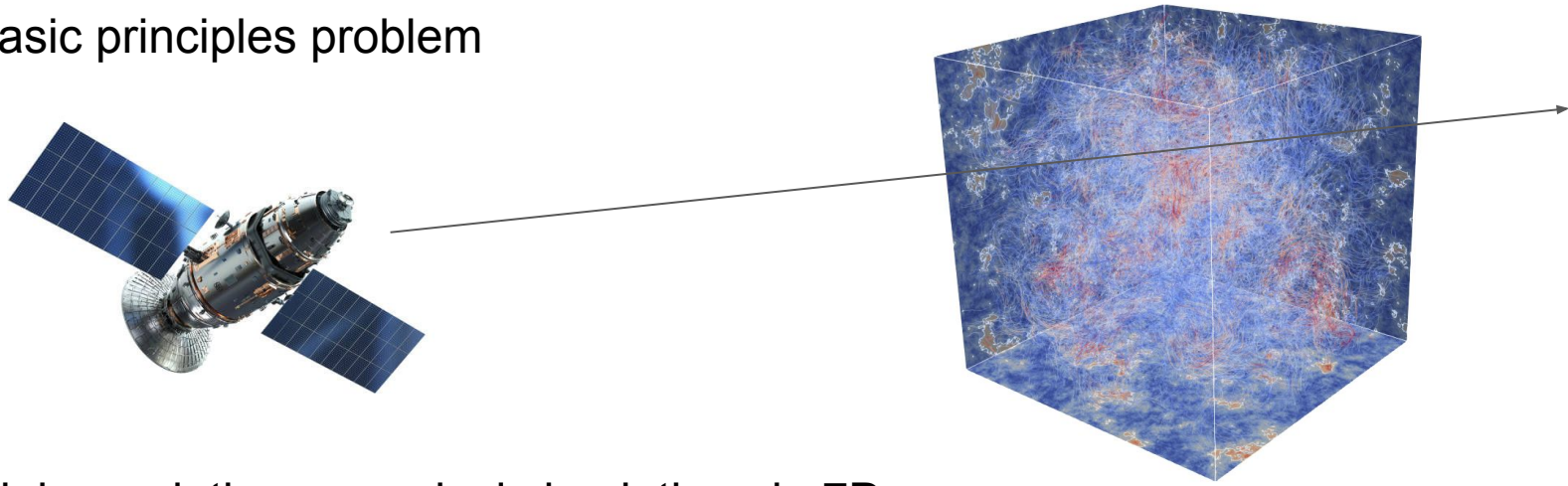
New space missions allow to measure different quantities (magnetic field, density and velocity field) and their gradients thanks to swarm-missions (missions involving simultaneous measures made by several spacecrafts in order to allow the computation of gradients).

A big problem is represented by the comparison between the numerical and observational data.



# Simulating the measurements of a spacecraft inside a 7D code

Basic principles problem



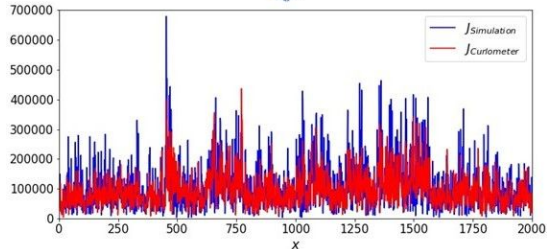
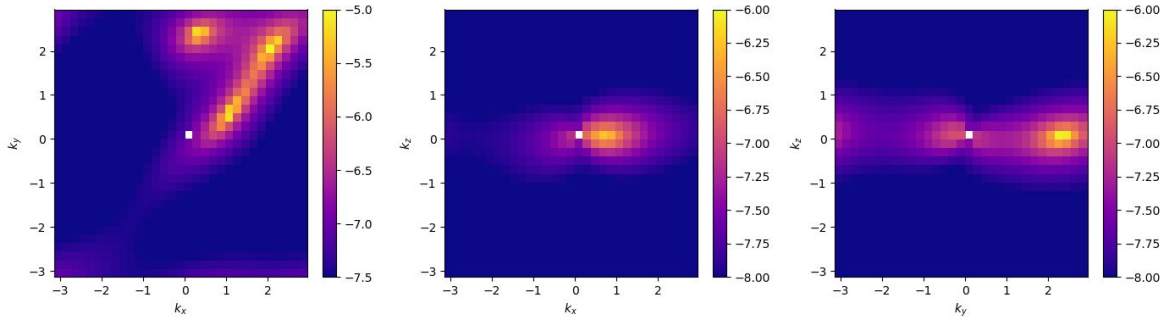
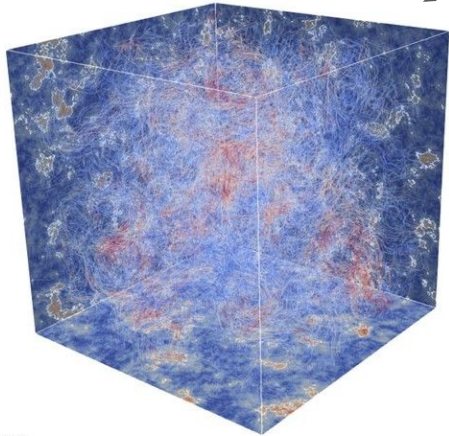
High-resolution numerical simulations in 7D.

Interpolation of the data outside the gridpoints to simulate the passage of a satellite inside the computational domain.

Establish a pool of tools to compare the numerical results with the observational ones. All this involves **very long computational times!**

# Comparison techniques

Several techniques developed in the past, for instance the **curlometer** technique, to estimate the current density from one-dimensional signals arranged in a tetrahedral geometry:



or the **k-filtering** technique to identify waves in multi-spacecraft measurements

## Outlooks for the project

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- Carry out the numerical simulations with high-resolution (very long computational times) for values of the parameters similar to the one of the solar wind
- Interpolate the data in 4D (3 spatial coordinates and time) by building up a 4D interpolator to compare with the spacecraft results (a 3D interpolator has been already realized, but it already requires far too large computational times for the clusters available at Unical).
- The Vlasov code is currently being ported to GPU (collaboration with CINECA), although many problems come from the high-dimensionality of the model, compared to the very limited RAM of the GPUs.

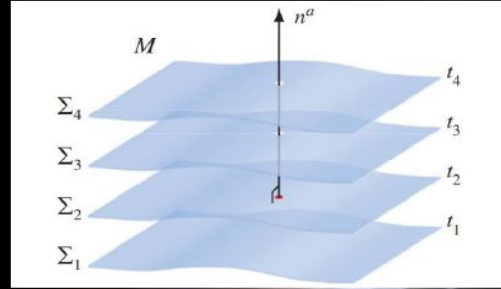
# Numerical simulations of compact objects

- The Group has developed, in the past years, a numerical code to solve the Einstein field equations, named Spectral-Filtered Numerical Gravity code (SFINGE)
- The solves the equations on a 3+1 formalism, according to the Baumgarte-Shibata-Shapiro-Nakamura (BSSN) approach
- The algorithm is based on the use of pseudospectral techniques
- The code has been tested via all the classical general relativistic testbeds
- The numerical tool has been optimized to work on large supercomputers and makes use of MPI directives



# The model

$$R_{\mu\nu} - \frac{1}{2} g_{\mu\nu} R = 0$$



$$\mu, \nu = (0, 1, 2, 3)$$

$$i, j = (1, 2, 3)$$

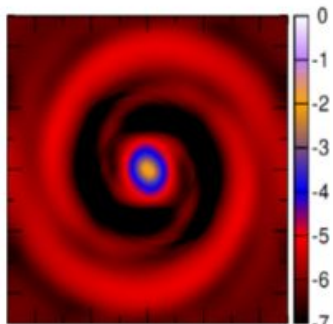
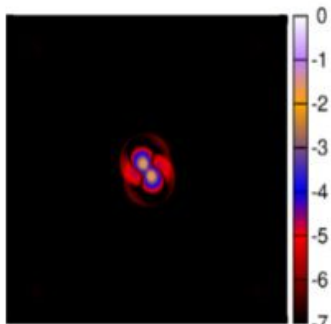
$$\left\{ \begin{array}{l} \partial_0 \tilde{\gamma}_{ij} = -2\alpha \tilde{A}_{ij} \\ \partial_t \chi = \frac{2}{3} \chi (\alpha K - \partial_a \beta^a) + \beta^i \partial_i \chi \\ \partial_0 \tilde{A}_{ij} = \chi (-D_i D_j \alpha + \alpha R_{ij})^{TF} + \alpha (K \tilde{A}_{ij} - 2 \tilde{A}_{ik} \tilde{A}^k_j) \\ \partial_0 K = -D^i D_i \alpha + \alpha \left( \tilde{A}_{ij} \tilde{A}^{ij} + \frac{1}{3} K^2 \right) \\ \partial_t \tilde{\Gamma}^i = \tilde{\gamma}^{jk} \partial_j \partial_k \beta^i + \frac{1}{3} \tilde{\gamma}^{ij} \partial_j \partial_k \beta^k + \beta^j \partial_j \tilde{\Gamma}^i - \tilde{\Gamma}^j \partial_j \beta^i + \\ \quad + 2\alpha \left( \tilde{\Gamma}_{jk}^i \tilde{A}^{jk} + 6 \tilde{A}^{ij} \partial_j \varphi - \frac{2}{3} \tilde{\gamma}^{ij} \partial_j K \right) + \\ \quad + \frac{2}{3} \tilde{\Gamma}^i \partial_j \beta^j - 2 \tilde{A}^{ij} \partial_j \alpha \end{array} \right.$$

BSSN

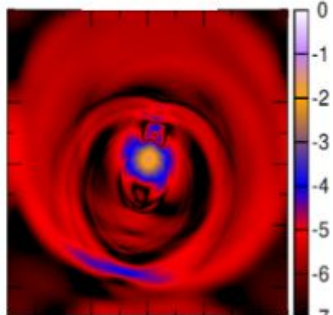
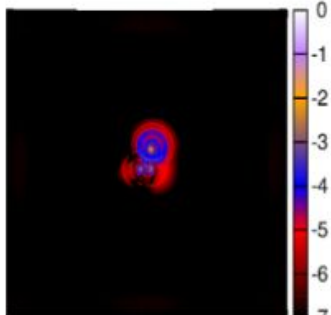
17 equations and 4 constraints

# Black holes simulations

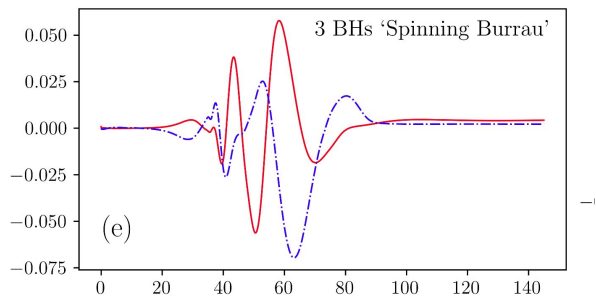
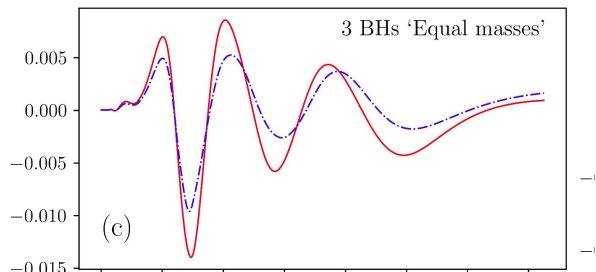
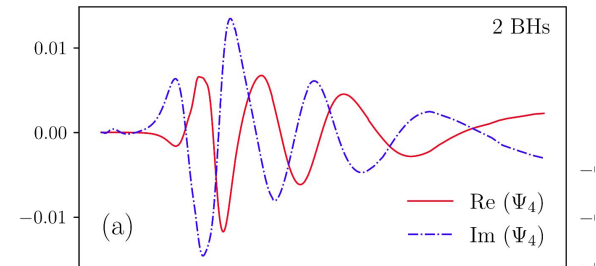
2 black holes



3 black holes



Some examples of waveforms







## Tasks of the GR-subtopic

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- High-resolution simulations of binary systems and multiple black holes in the inspiraling phase
- Simulations with high mass aspect ratios
- Use the BHAC code to understand strong general relativistic MHD turbulence in the accretion disks
- Campaign of kinetic simulations, in different parametric regimes, by using ZELTRON, to understand the turbulence in the jet
- Upgrade of the existing SFINGE code to cosmological models, by including a module for the general relativistic hydrodynamics equations

*C. Meringolo, S. Servidio, and P. Veltri, "A spectral method algorithm for numerical simulations of gravitational fields", *Classical and Quantum Gravity* 38 (7), 075027 (2021)*

*C. Meringolo and S. Servidio, "Aliasing instabilities in the numerical evolution of the Einstein field equations", *General Relativity and Gravitation* 53 (10), 1-21 (2022)*

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