IDEA Drift Chamber geometry in DD4hep

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Preliminary exploration



Current full simulation code (Geant4): [repo] (to be moved into FCC git?)

- Admixture of geometry description and reconstruction interface
- Thanks to Lorenzo & Valentin we have a gdml file with the full geometry
- In principle much easier to adapt to DD4hep syntax
- However >3.6M lines of code...
- A better strategy is to use both information from gdml and cc files

Preliminary exploration



This is what most of the gdml code looks like:

- It is useful to have an xml-like structure to define simple volumes in the detector xml file (DD4hep compact)
- The actual assembly of the various volumes is done in a C++ code
- Each volume is easily duplicated and placed into the world in DD4hep via C++ loops
- There are some strange patterns in the gdml which I suspect can be dramatically simplified by looking at the cc code
- For instance 360 copies of the same volume with 1 degree rotation along z sounds a lot like a simple tube

First good news



The list of materials used in the simulation is already usable!

- Same syntax as Geant4
- For now I am using a local branch of the LHCb Detector repository
- Plan to move it to FCC repo as soon as some progress is made

```
File: materials.xml
GNU nano 2.3.1
<materials>
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 Licence version 3 (GPL Version 3), copied verbatim in the file "COPYING".
 In applying this licence, CERN does not waive the privileges and immunities
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 or submit itself to any jurisdiction.
<materials>
 <isotope N="1" Z="1" name="H10x5633439b04f0">
    <atom unit="g/mole" value="1.00782503081372"/>
  </isotope>
  <isotope N="2" Z="1" name="H20x5633439b0590">
    <atom unit="g/mole" value="2.01410199966617"/>
  </isotope>
 <element name="H0x5633439b0600">
    <fraction n="0.999885" ref="H10x5633439b04f0"/>
    <fraction n="0.000115" ref="H20x5633439b0590"/>
```