



Study of the clustering algorithm for the calorimeter energy reconstruction in Shoe

Francesca Cavanna

Study on MonteCarlo simulations

- FLUKA simulation:
 - Beam: ^{16}O @ 400 MeV/A
 - Target (TG), TofWall (TW) and Calorimeter (CAL)
 - 10k primaries



The Clustering algorithm

- A cluster is created starting from a crystal hit inside the calorimeter
- Loop over four adjacent crystals (above, below, right and left) to current crystal
- If an energy release in one of the hits is found, a new crystal is added to the cluster
- The ShapeCluster function is called in an iterative way

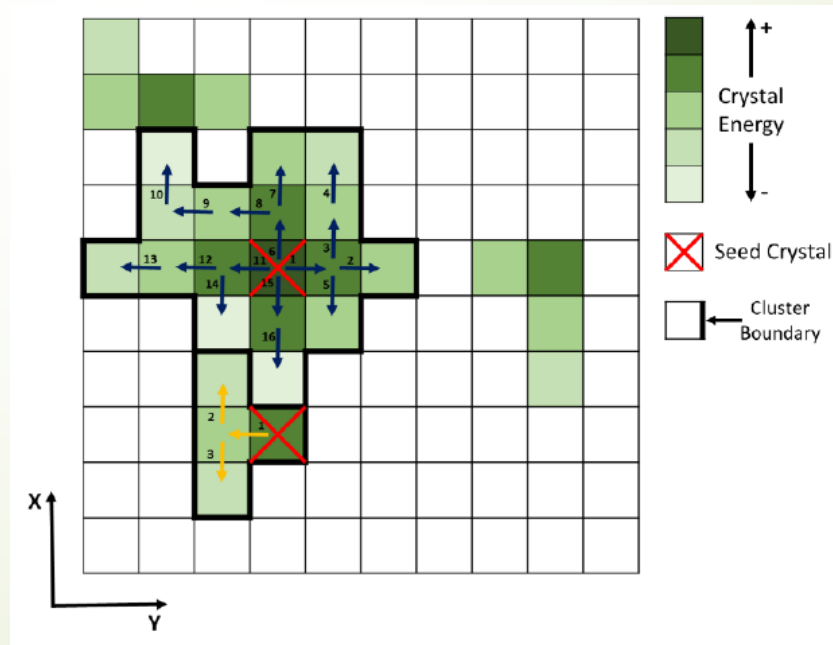


The Clustering algorithm

- Computation of the centroid of the cluster and the total charge:
- $$pos = \left(\frac{\sum_{cry} x(cry)charge(cry)}{\sum_{cry} charge(cry)}, \frac{\sum_{cry} y(cry)charge(cry)}{\sum_{cry} charge(cry)}, \frac{\sum_{cry} z(cry)charge(cry)}{\sum_{cry} charge(cry)} \right)$$
- $charge_{tot} = \sum_{cry} charge(cry)$
- The crystal id corresponding to the maximum energy release is recorded (seed of the cluster)

Clustering in the literature

- ▶ PADME Island algorithm:
- ▶ The algorithm starts by looking for a local energy maximum: cluster seed
- ▶ Neighboring crystals are then attached to the cluster by applying a recursive search
- ▶ Requirement: the energy of the neighbor should be below that of the current crystal

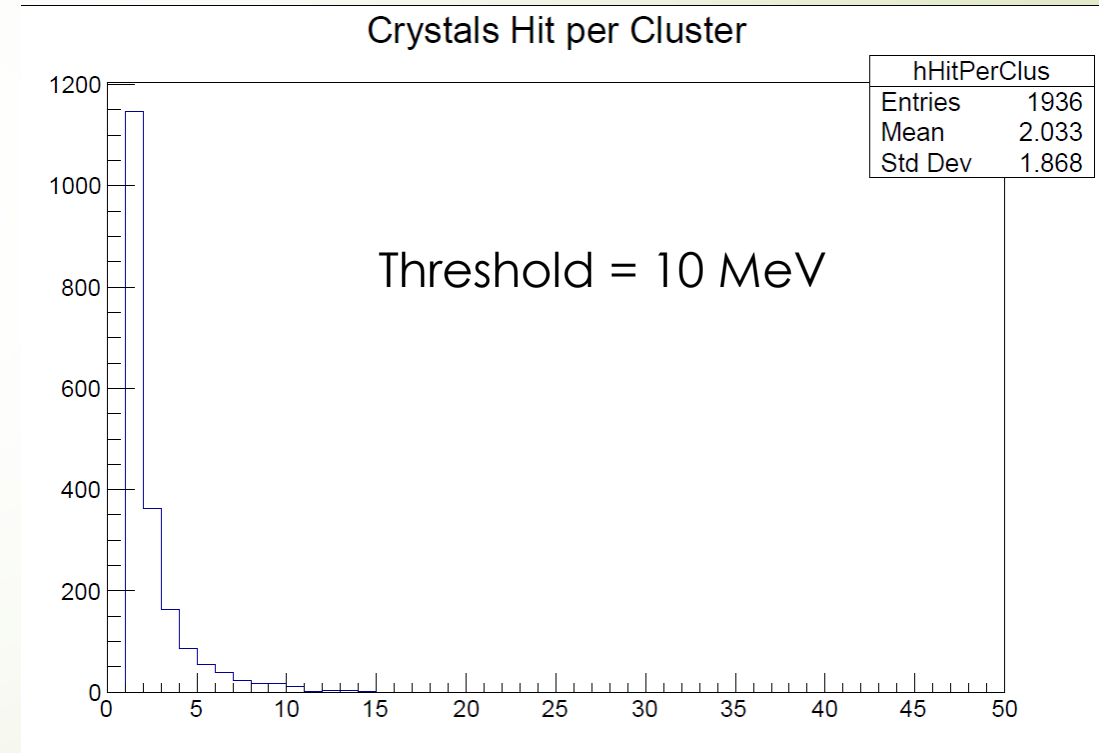
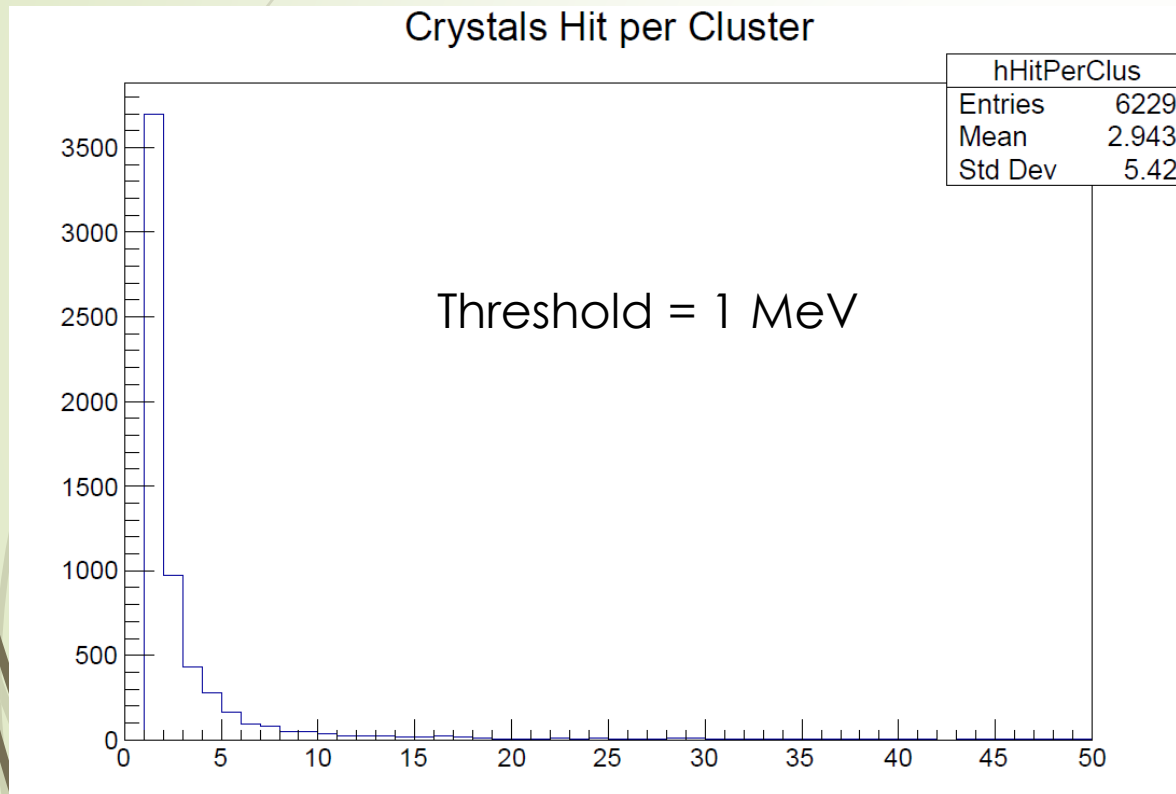




Differences between the two approaches

- The PADME algorithm starts from a seed crystal
- In the PADME algorithm new crystals are added only if they are above a certain threshold, in the FOOT algorithm all the energy release are included (this is now changed, see next slide for a preliminary test)
- In the PADME algorithm adjacent crystals are added only if the energy release is lower compared to the current crystal to avoid overlapping clusters
- In the FOOT algorithm there's no check for overlapping clusters

Preliminary tests changing the threshold

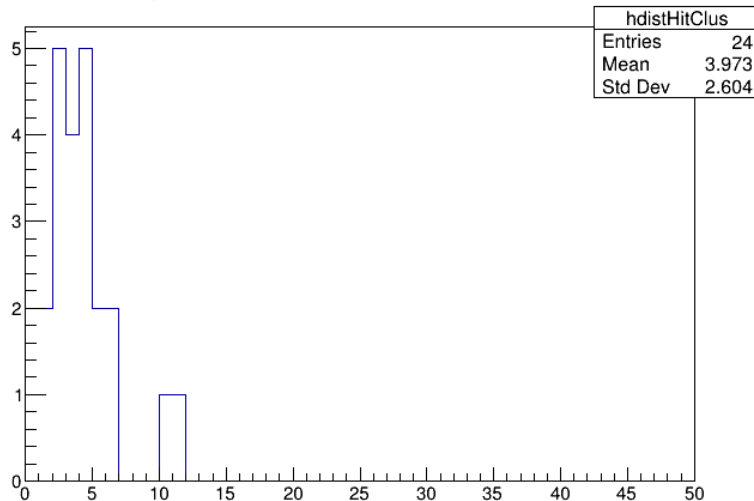


If the hit is below the threshold, a flag is associated with the hit to identify it as not valid; we should discuss if it's better to remove the hit

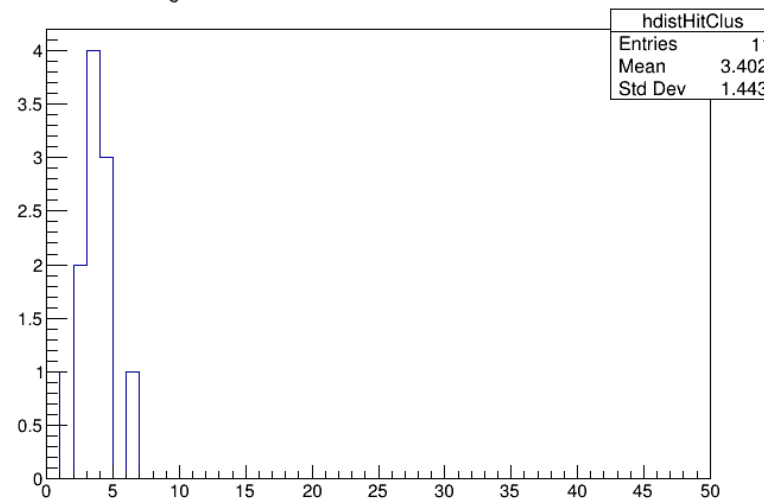
Overlapping clusters

- Ongoing tests to understand if there are overlapping clusters; from preliminary results the average distance between the cluster centroid and the hits of the cluster is approximately 4 cm
- Ongoing tests to quantify how often independent particles are mixed in the same cluster

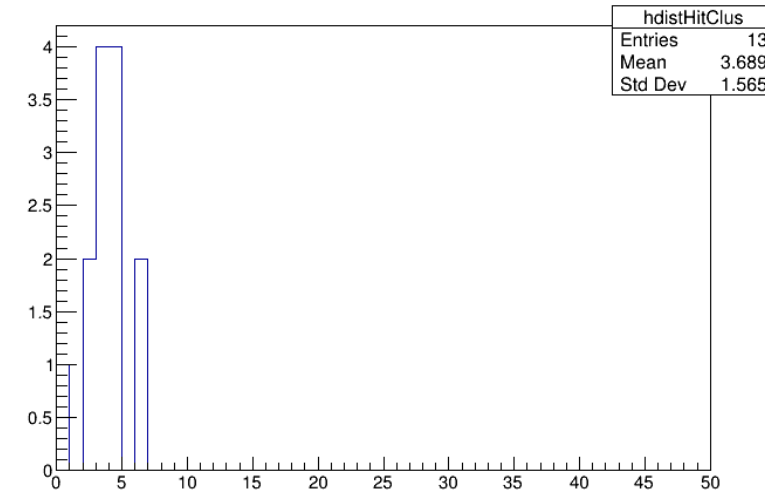
Average distance between the cluster centroid and the hits



Average distance between the cluster centroid and the hits



Average distance between the cluster centroid and the hits





Total energy reconstruction in the calorimeter

- Clustering algorithm
 - Temperature reading of the crystals integrated in the DAQ and temperature correction
 - Particle range correction, probably available after Heidelberg data taking
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