

Radiative Corrections (update)

Salvatore Fazio

Work done with Kemal Tezgin

R.C.s – kinematic cuts

- Pure DVCS with 10 GeV electron and 100 GeV proton
- Kinematic cuts:

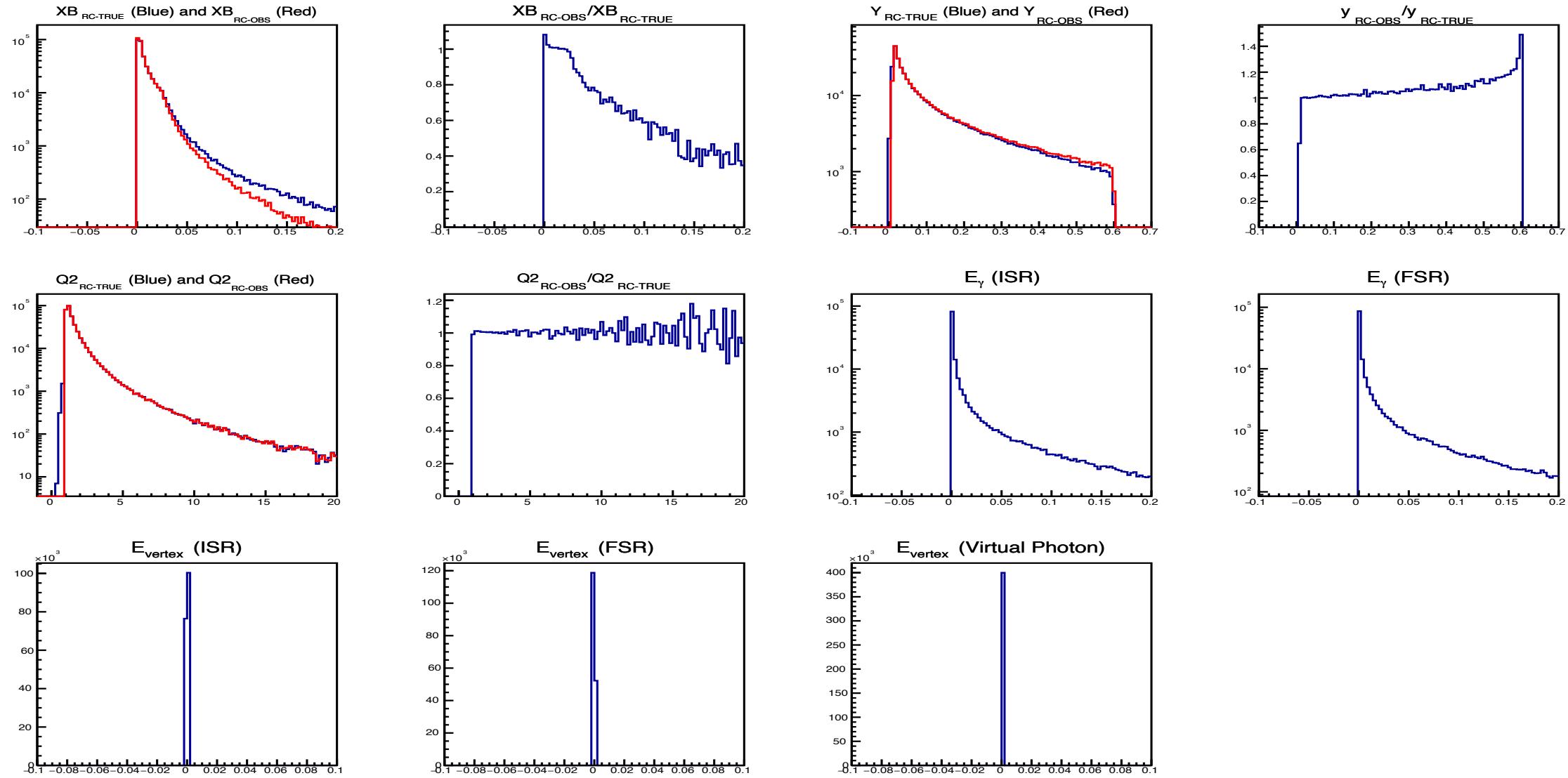
$$0.0001 < x_B < 0.63$$

$$1 \text{ GeV}^2 < Q^2 < 100 \text{ GeV}^2$$

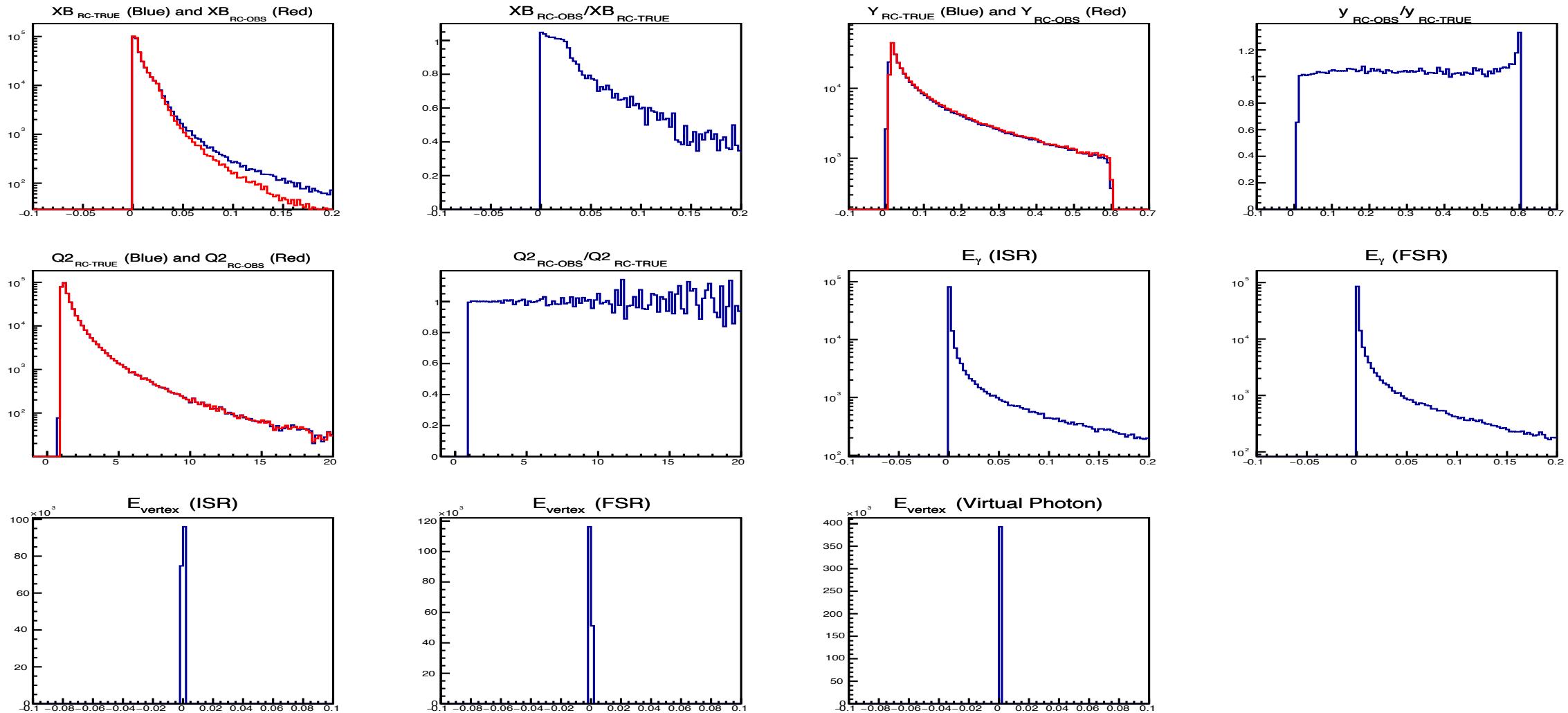
$$0.04 < |t| < 1.3 \text{ GeV}^2$$

$$0.01 < y < 0.6$$

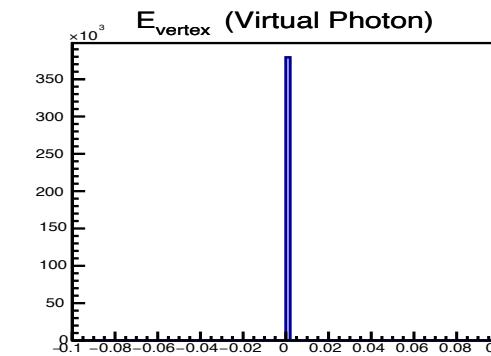
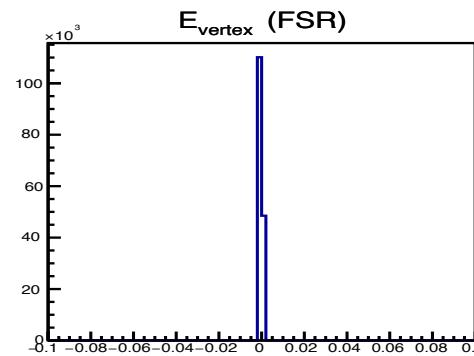
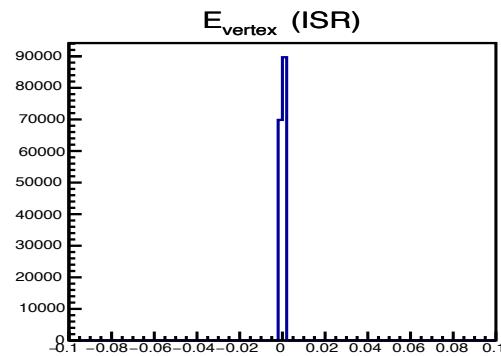
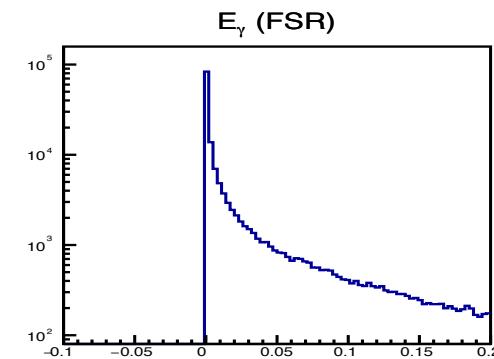
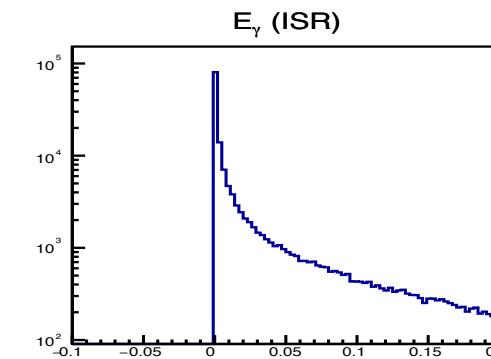
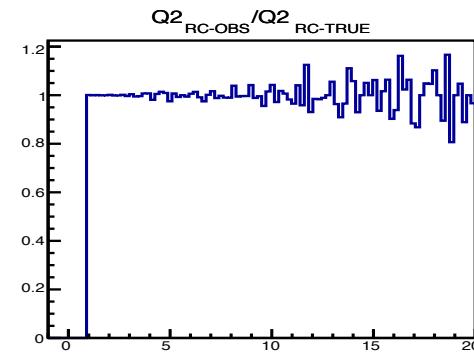
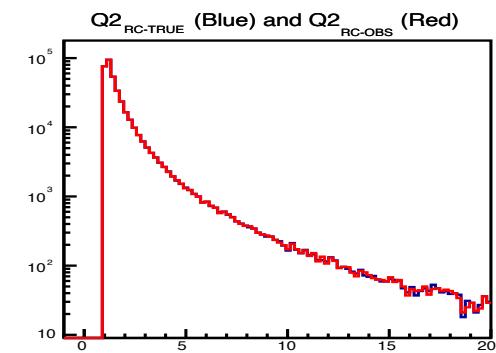
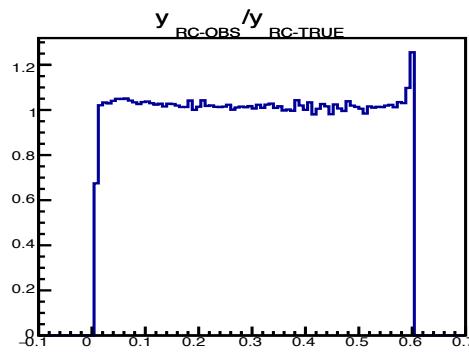
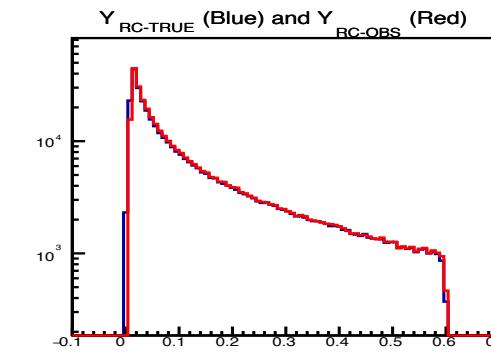
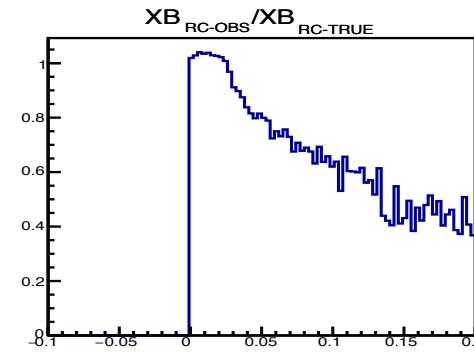
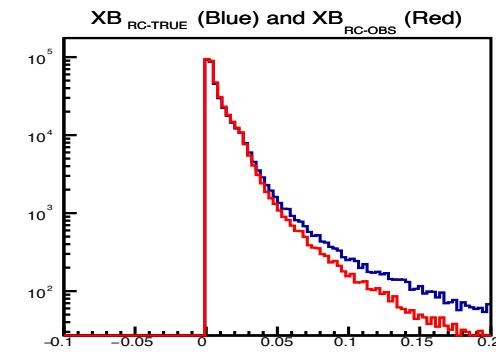
No cut on $\sum E - P_Z$ & $\epsilon = 10^{-6}$



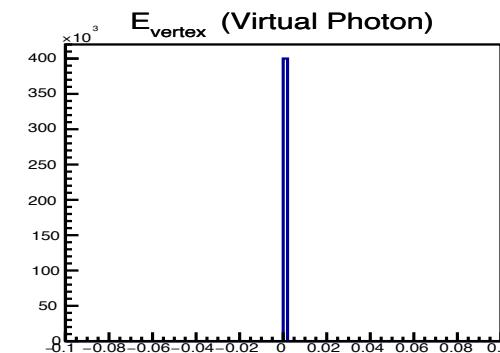
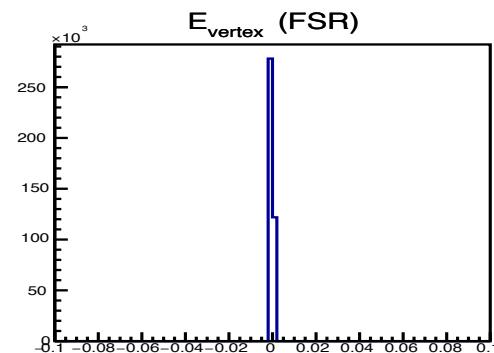
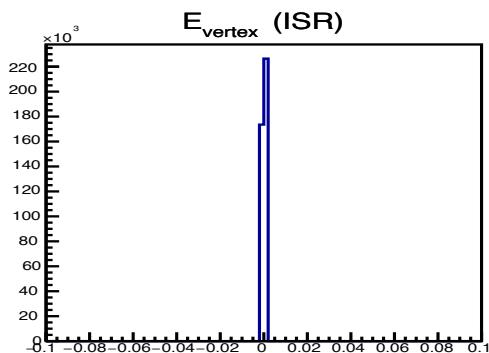
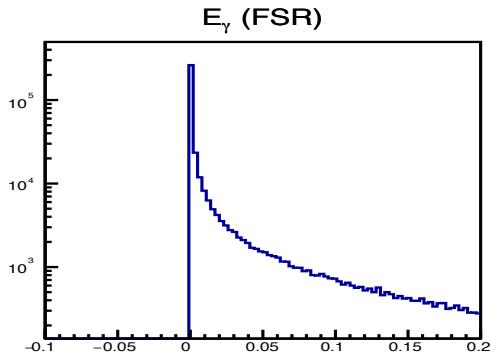
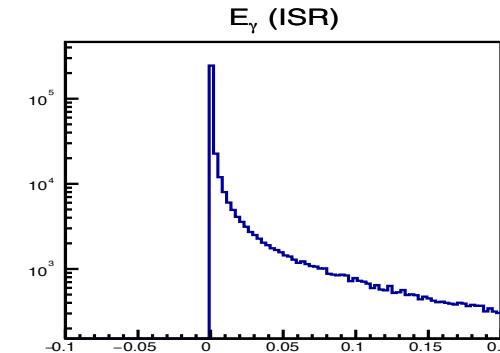
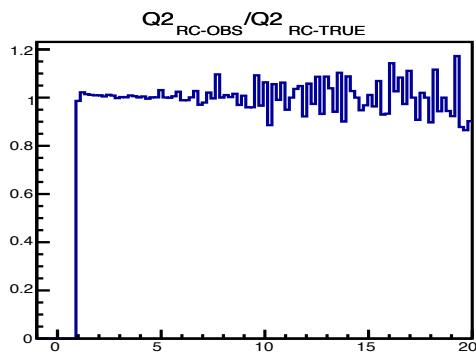
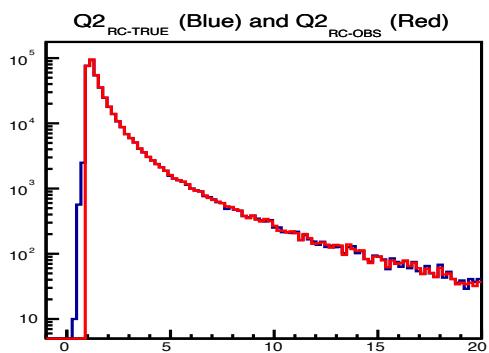
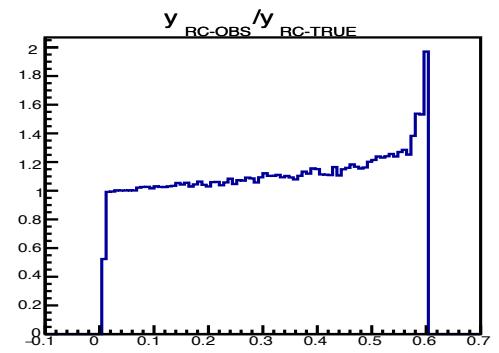
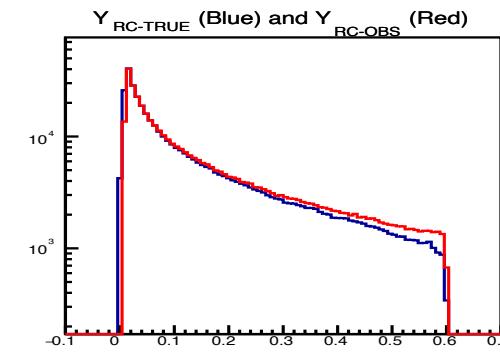
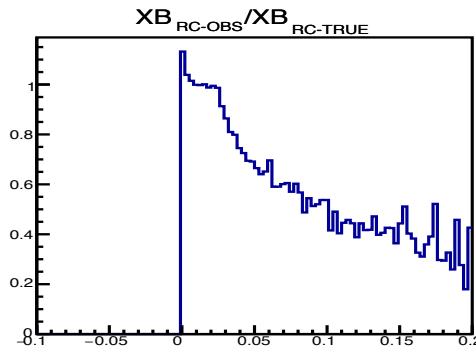
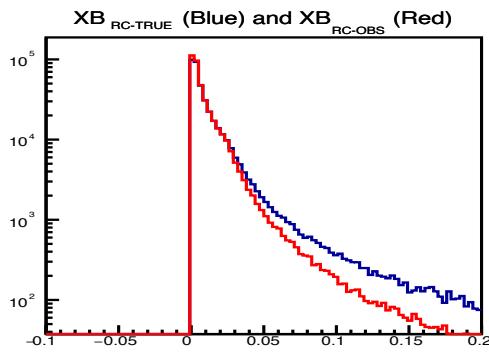
$$\sum E - P_Z > 17 \text{ GeV} \& \epsilon = 10^{-6}$$



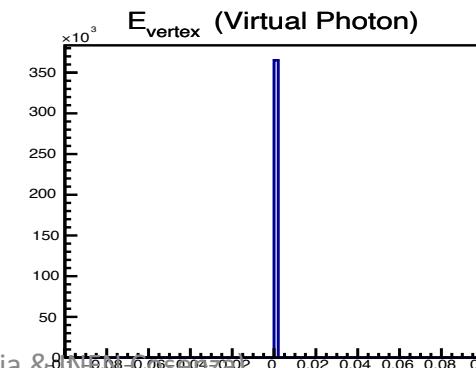
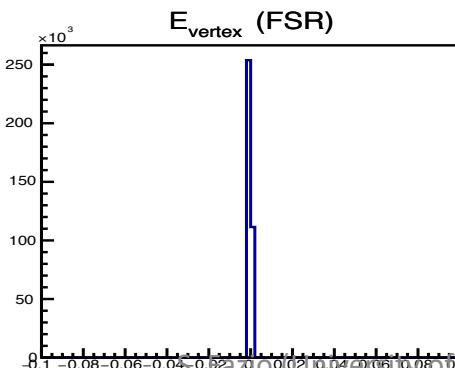
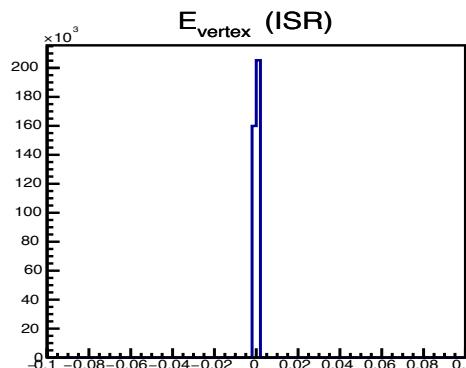
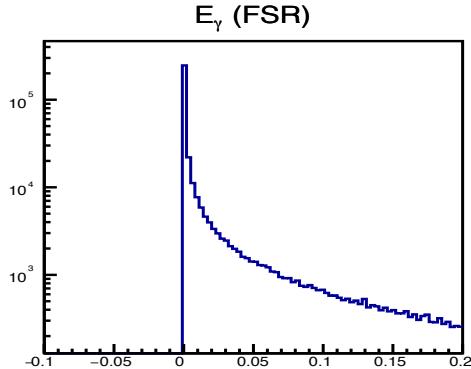
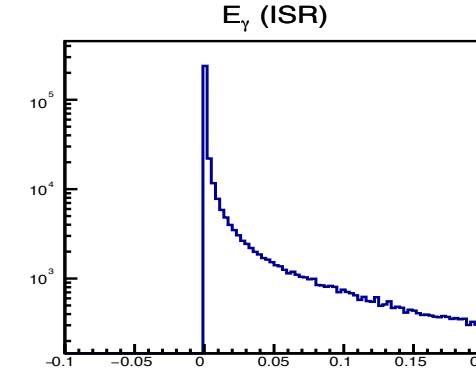
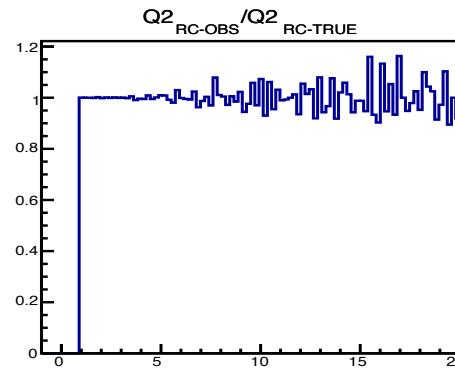
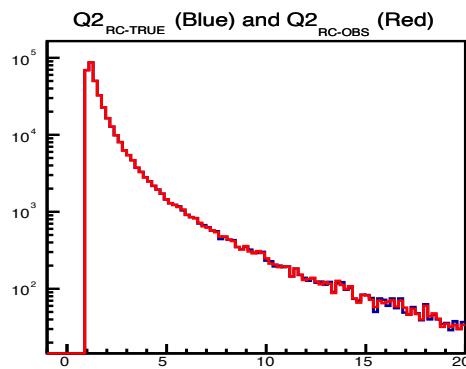
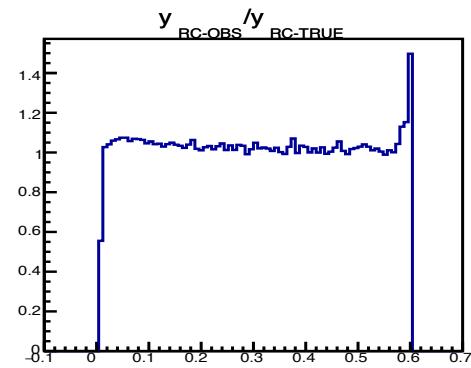
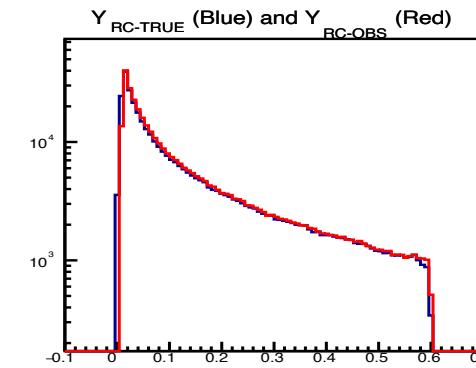
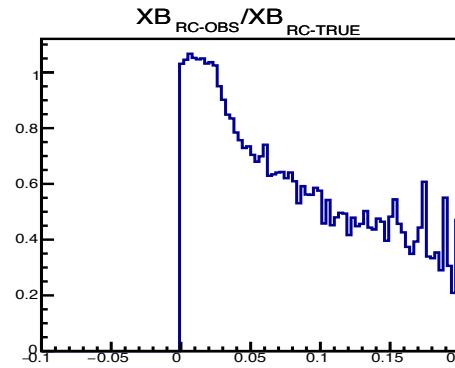
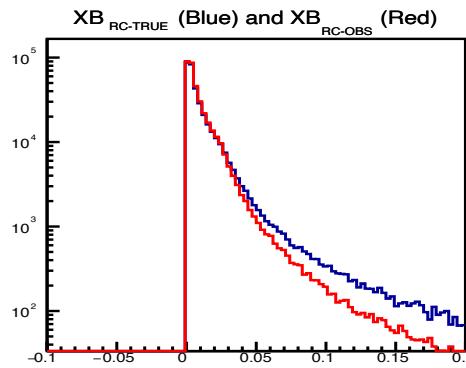
$$\sum E - P_Z > 19 \text{ GeV} \& \epsilon = 10^{-6}$$



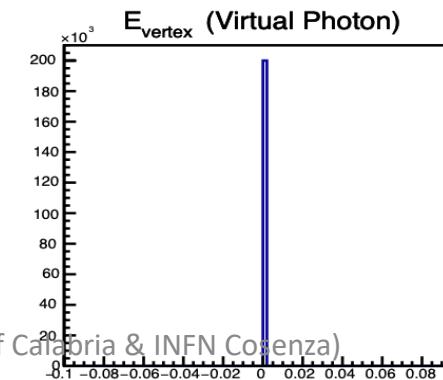
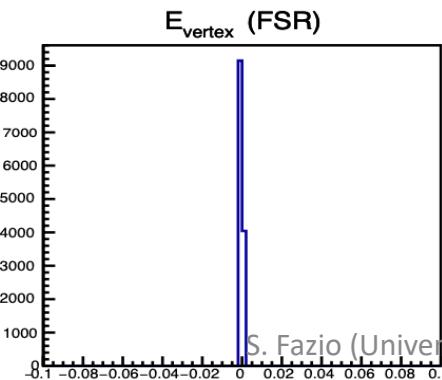
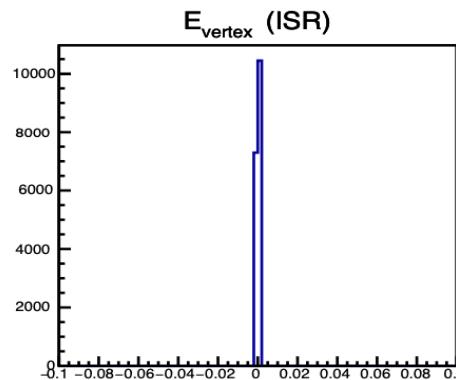
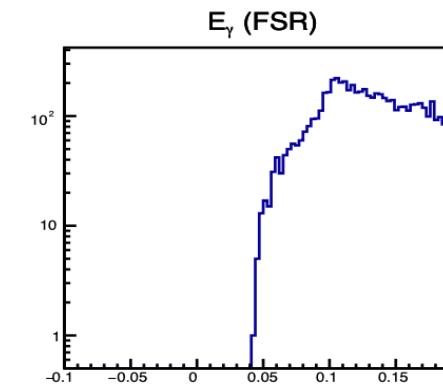
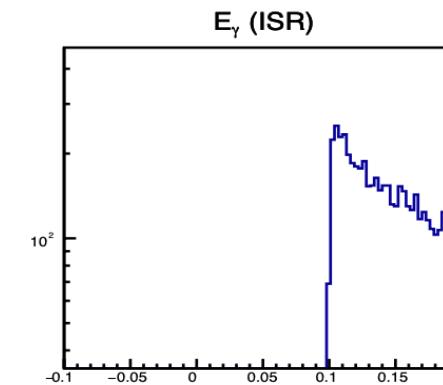
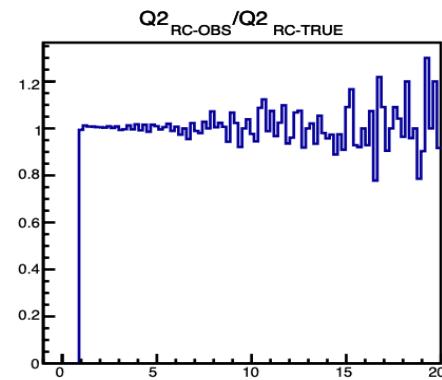
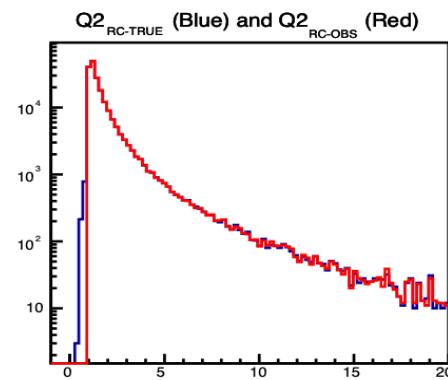
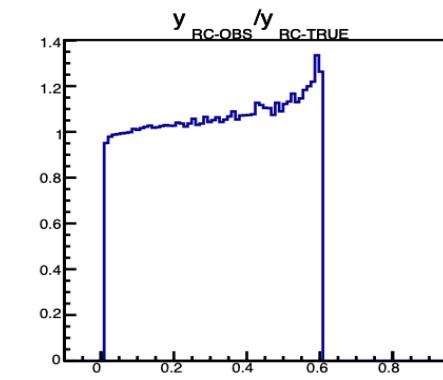
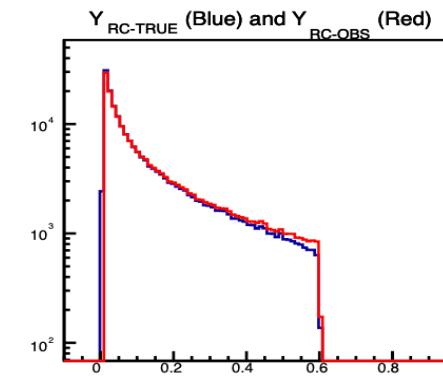
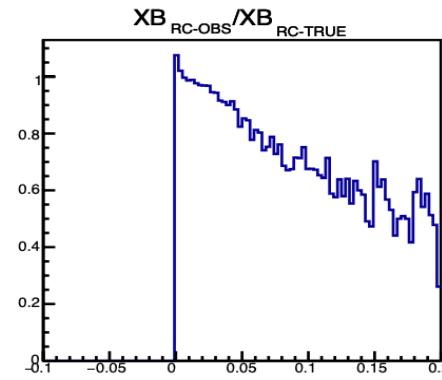
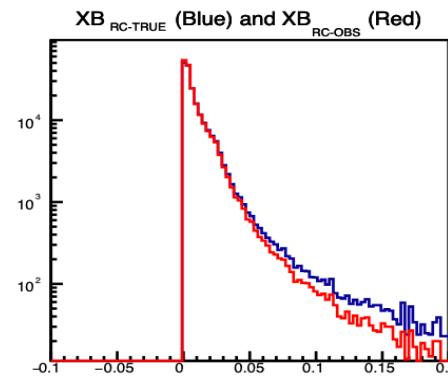
No cut on $\sum E - P_Z$ & $\epsilon = 10^{-8}$



$\sum E - P_Z > 19 \text{ GeV} \& \epsilon = 10^{-8}$



No cut on $\sum E - P_Z$ & $\epsilon = 10^{-2}$

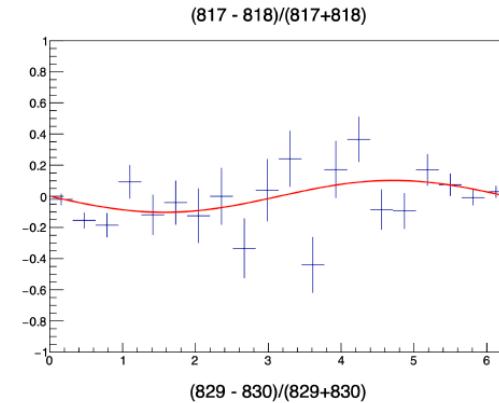
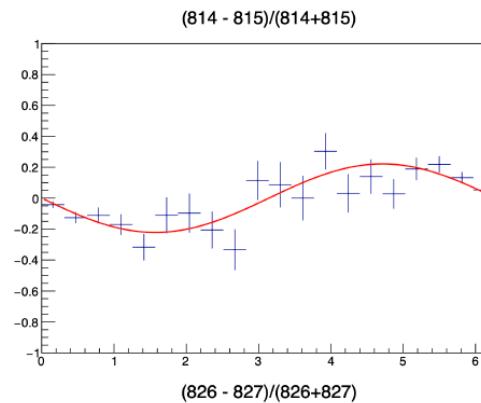
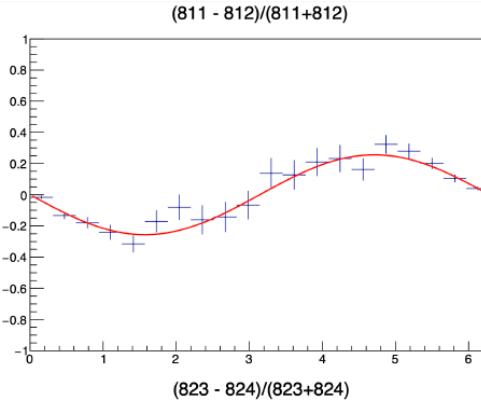
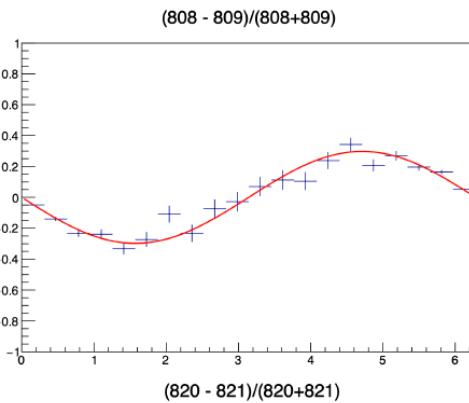


S. Fazio (University of Calabria & INFN Cosenza)

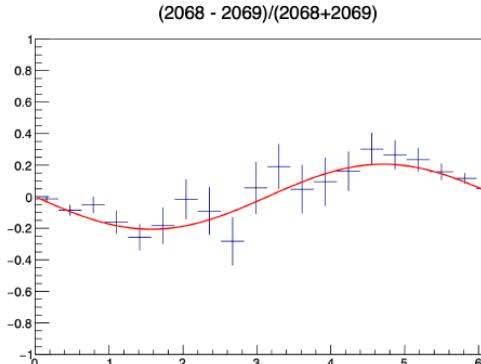
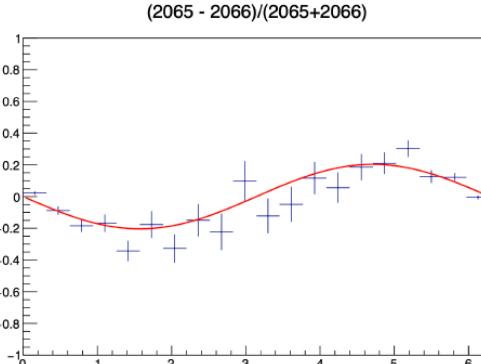
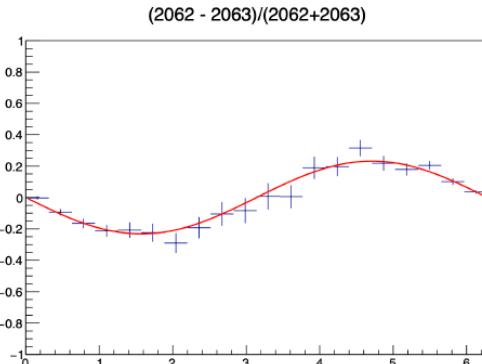
Transverse spin asymmetry – A_{UT}

DVCS +BH +INT

Bin: $0.000251189 \leq xB < 0.000398107$, $1 \leq Q2 < 1.77828$



Bin: $0.001 \leq xB < 0.00158489$, $3.16228 \leq Q2 < 5.62341$



The present: impact studies!

- Radiative effects seem not to be very large at EIC kinematics → E - p_z cut
- We aim at performing new impact studies for extracting GPDs, similarly to what was done in JHEP09(2013)093, now with:
 - geant-4 simulation of the [ePIC detector](#) response and realistic [event reconstruction](#)
 - state-of-art radiative effects implemented in EpIC
 - BH and π^0 background subtraction
 - state of art models: GK and KM20
- EpIC:
 - fully replaces MILOU & MILUO 3D. Maintained, using state or art models
 - Anyone encouraged to use it: [arXiv:2205.01762](#)