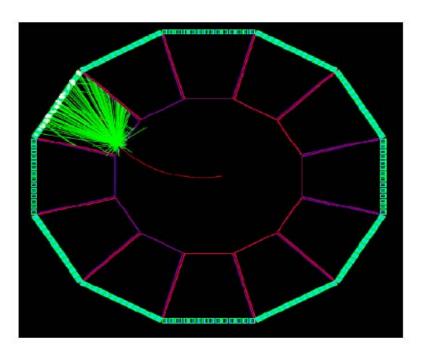
FTOF-Counter for SuperB

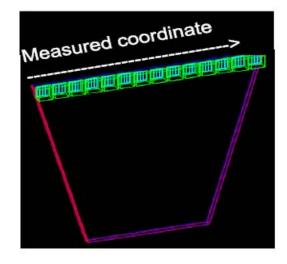
Nicolas Arnaud, Dominique Breton, Leonid Burmistrov, Jihane Maalmi, Veronique Puill, Achille Stocchi *LAL Orsay (CNRS-IN2P3)*

> Jerry Va'vra SLAC National Accelerator Laboratory

Not many news since last presentation. Main effort put on the CRT tests. See next presentations

The detector is actually located close to the DCH – see next slides



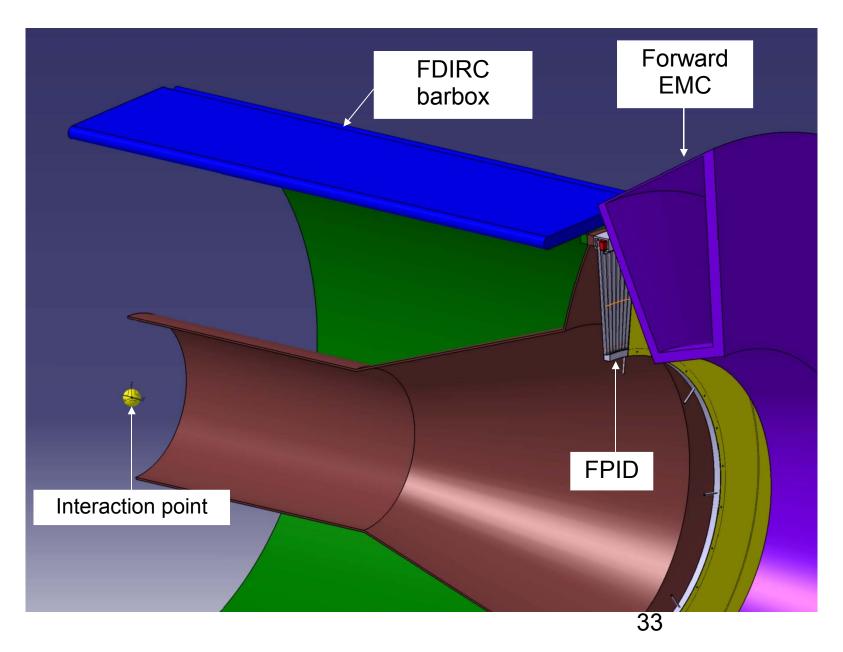


- The detector is made 1.2cm thick (10% X₀) quartz sectors,
- There are 12 sectors (30 degree in ϕ) covering 15 < θ < 25 degrees
- The PMT's are attached to the sector outer radius (there are 14 per sector)

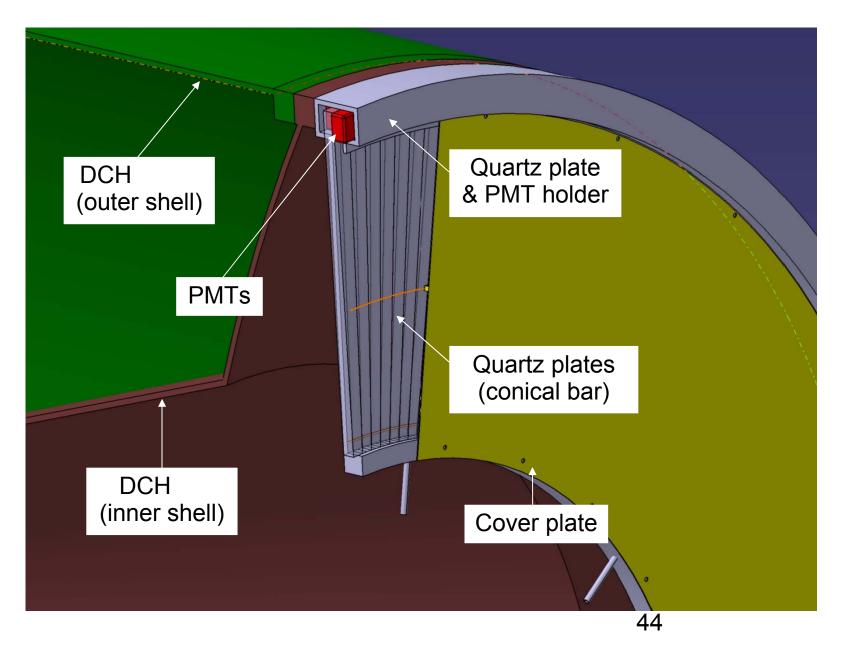
The detector is made of 1.2 cm thick (10% X0) quartz sectors There are 12 sectors (30 degrees in) covering the polar range 15< <25 degrees 22

The PMTs (14 per sector) are located on the sector outer radius

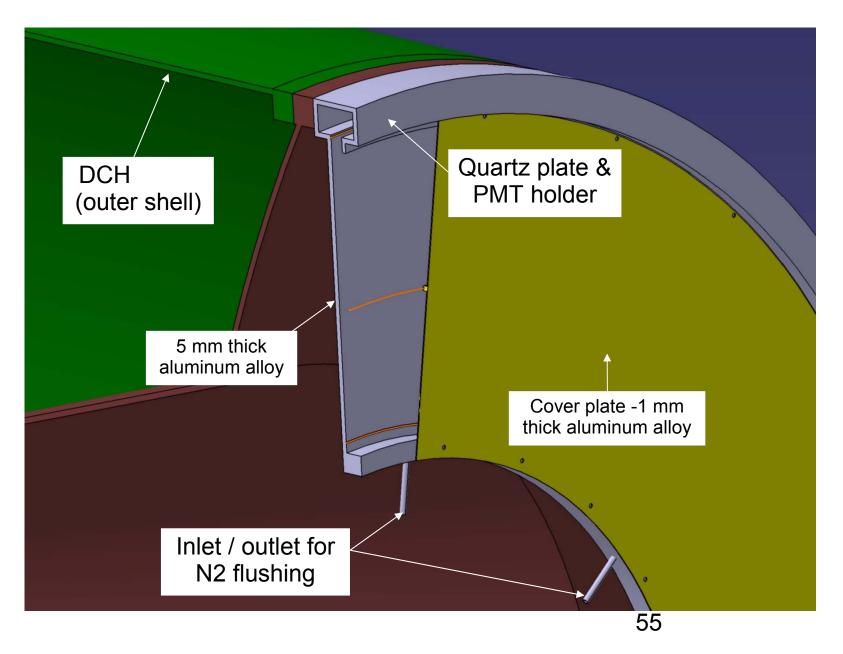
F. Bogard & S. Wallon, LAL, September 2010 design



F. Bogard & S. Wallon, LAL, September 2010 design



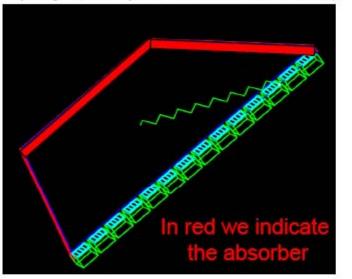
F. Bogard & S. Wallon, LAL, September 2010 design



Two possibilities have been considered for the photon collections

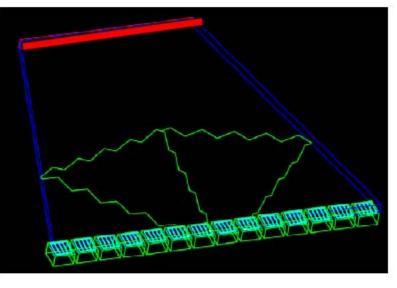
"simple geometry – with absorber"

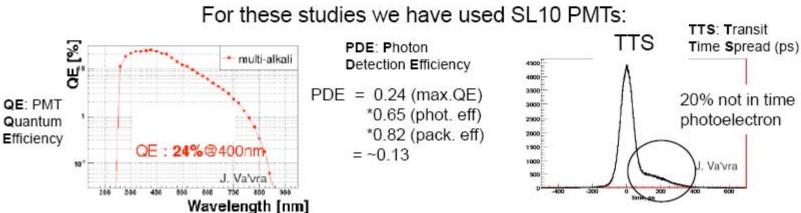
(only direct photons are collected)



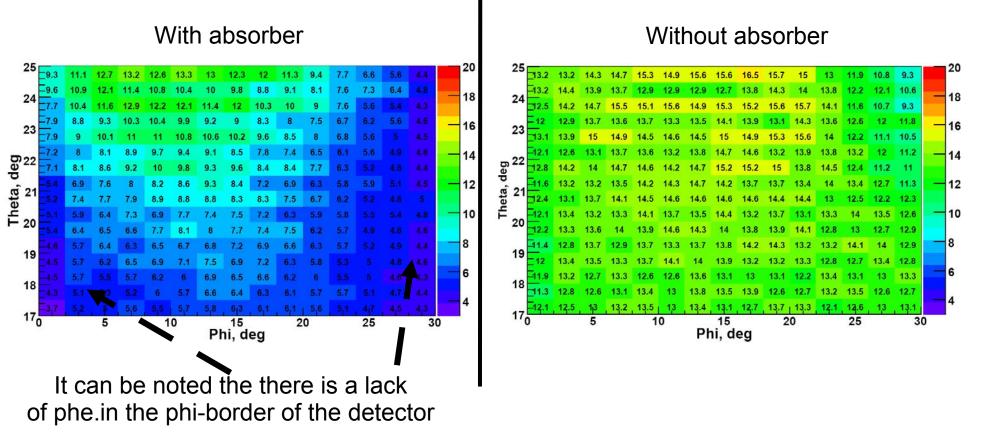
"without absorber"

(photons with different paths are collected)



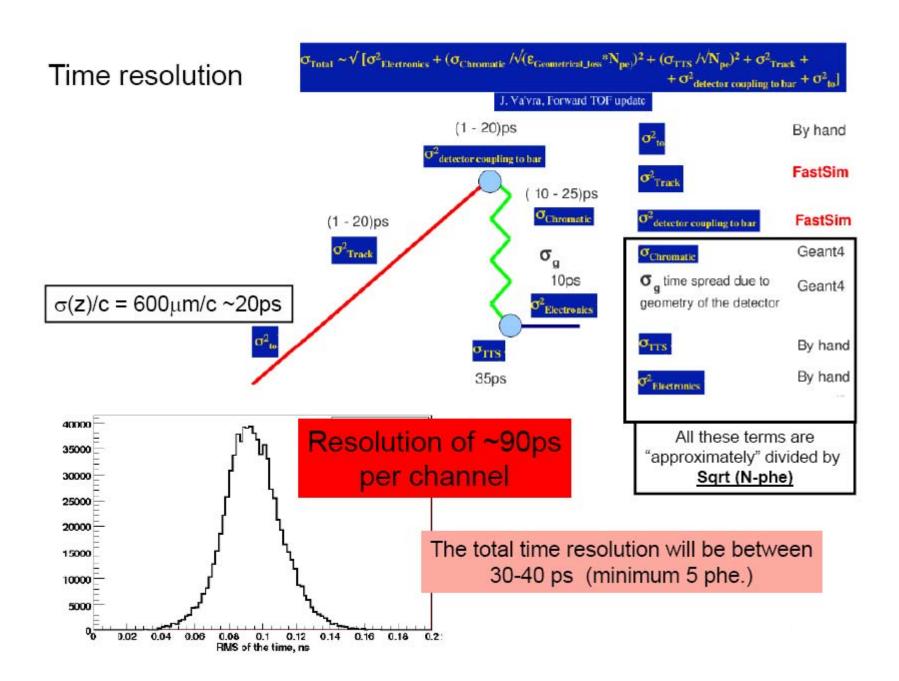


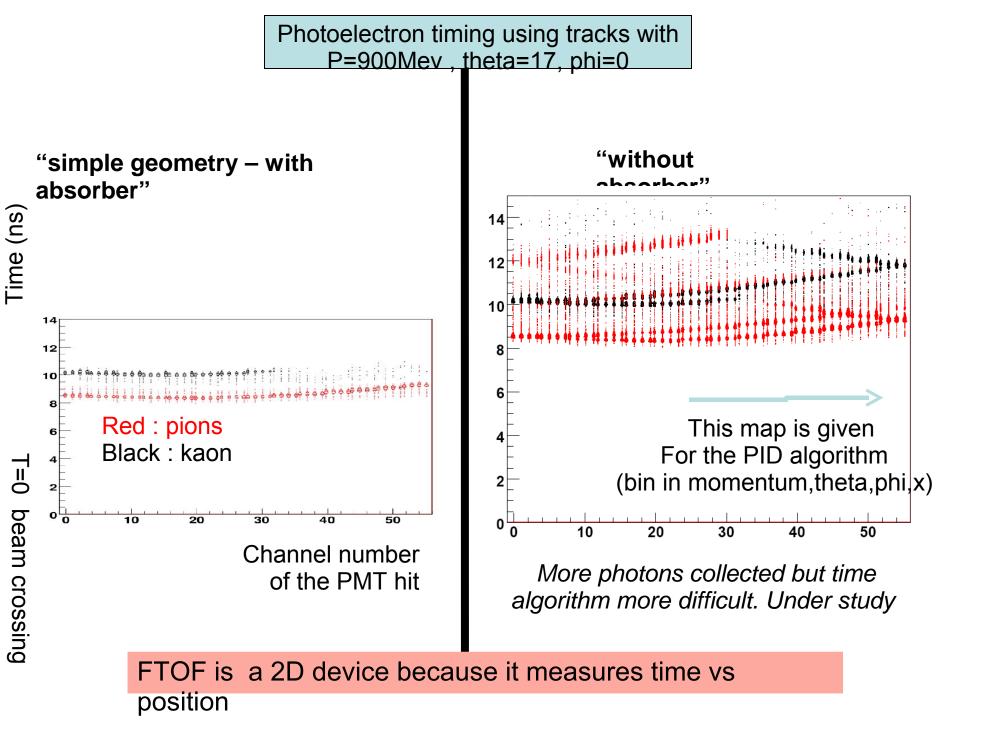
Taking tracks with p = 900 MeV/c (less favourable case) and looking at the (phi, theta) dependence of Nphe



The FTOF device for PID in the forward region located near to the DCH seems to meet the requirements of the minimum number of collected photoelectrons, if we work without absorber (all faces reflecting photons).

In this configuration we collect at least 10 photoelectrons in all theta range and for p>0.9 GeV/c





First look at reconstruction (PID with FTOF)

Main idea: use 2D information (channel and time) for all recorded hits

Apply a maximum likelihood method to separate signal hits from background hits decide whether the signal hits come from a kaon or a pion

$$L^{hyp}(f) = \prod_{ph.e.k} \left[(1-f) prob^{signal}(k, hyp) + fprob^{background} \right]$$

All tests so far based on a FTOF fast standalone simulation written by Leonid Half of the simulated tracks used to compute 2D maps;

the other half to simulate the reco performances

Need to understand how accurate this simulation is

Integration in official simulation framework?

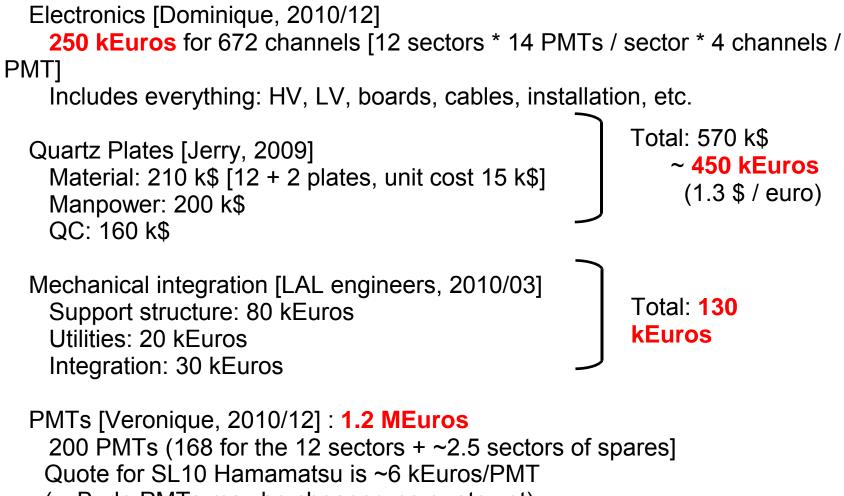
But it should be fast enough to produce enough simulated data

No real progress since Summer – manpower focused on CRT experiment

Proper background distribution is a key input (currently missing) to the simulation How many hits per event? How are they distributed in the 2D plane?

Another issue which remains to be solved: how to deal with the large track parameter space? The track 2D map depends on its mass, on its momentum vector and on the point where it hits the FTOF 1010

FTOF updated cost estimation



(Burle PMTs may be cheaper; no quote yet)

The total cost is ~2 MEuros. Largely dominated by the PMTs.