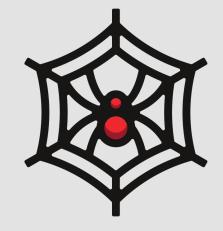


Openstack Administration 101 Neutron: gestione connettività servizi, reti e IP

Diego Michelotto (INFN-CNAF)







Disclaimer



- Tutte le informazioni che troverete in queste slide vengono dalla documentazione ufficiale di Openstack Neutron: <u>https://docs.openstack.org/neutron/latest/</u>
- I concetti trattati in queste slide sono solo parziali
 - Per informazioni complete e approfondite consultare la documentazione ufficiale
- La documentazione è un labirinto:
 - Ogni link che aprite apritelo in un nuovo tab, potreste non riuscire a tornare indietro
 - Non arrendetevi!!!

• Don't try this in production!!!

Overview



- Networking concepts
- Neutron
- Neutron components
- Neutron network topologies
- Neutron installation and configuration
- Neutron networks
- Neutron routers
- Neutron floating IP
- Neutron security groups
- Neutron troubleshooting
- Hands-on





- Ethernet
- VLAN
- Subnet and ARP
- DHCP
- IP
- TCP/UDP/ICMP
- Switch
- Router
- Firewall
- Overlay protocol: GRE, VXLAN, GENEVE
- Network namespace
- NAT





- Ref: <u>https://docs.openstack.org/neutron/latest/admin/intro.html</u>
- Ethernet:
 - is a **networking protocol**, specified by the IEEE 802.3 standard.
 - In the **OSI model** of networking protocols, Ethernet occupies **the second layer**, which is known as the data link layer.
 - Every host on an Ethernet network is uniquely identified by an address called the media access control (MAC) address.
- VLAN:
 - is a networking technology that enables a single switch to act as if it was multiple independent switches.
 Specifically, two hosts that are connected to the same switch but on different VLANs do not see each other's traffic.
- Subnet and ARP:
 - While NICs use MAC addresses to address network hosts, TCP/IP applications use IP addresses.
 - The Address Resolution Protocol (ARP) bridges the gap between Ethernet and IP by translating IP addresses into MAC addresses.
 - IP addresses are broken up into two parts: a *network number* and a *host identifier*. To calculate the network number of an IP address, you must know the *netmask* associated with the address. A netmask indicates how many of the bits in the 32-bit IP address make up the network number.



• DHCP:

- Hosts connected to a network use the Dynamic Host Configuration Protocol (DHCP) to dynamically obtain IP addresses.
- DHCP clients locate the DHCP server by sending a UDP packet from port 68 to address 255.255.255.255 on port 67. The DHCP server must be on the same local network as the client. The DHCP server responds by sending a UDP packet from port 67 to port 68 on the client with the IP configuration.

• IP:

- The Internet Protocol (IP) specifies how to route packets between hosts that are connected to different local networks. In the OSI model of networking protocols IP occupies the third layer.
- TCP/UDP/ICMP:
 - For networked software applications to communicate over an IP network, they must use a protocol layered atop IP. These protocols occupy the fourth layer of the OSI model
 - The Transmission Control Protocol (TCP) is the most commonly used layer 4 protocol in networked applications. TCP is a connection-oriented protocol: it uses a client-server model where a client connects to a server.
 - The User Datagram Protocol (UDP) is another layer 4 protocol that is the basis of several well-known
 networking protocols. UDP is a connectionless protocol: two applications that communicate over UDP do
 not need to establish a connection before exchanging data. UDP is also an unreliable protocol.
 - The Internet Control Message Protocol (ICMP) is a protocol used for sending control messages over an IP network.



• Switch:

- Switches are Multi-Input Multi-Output (MIMO) devices that enable packets to travel from one node to another.
- Switches connect hosts that belong to the same layer-2 network.
- They forward the traffic based on the destination Ethernet address in the packet header.
- Router:
 - Routers are special devices that enable packets to travel from one layer-3 network to another.
 - Routers operate at layer-3 in the networking model.
 - They route the traffic based on the destination IP address in the packet header.
- Firewall:
 - Firewalls are used to regulate traffic to and from a host or a network.
 - They can filter packets based on several criteria such as source IP address, destination IP address, port numbers, connection state, and so on.

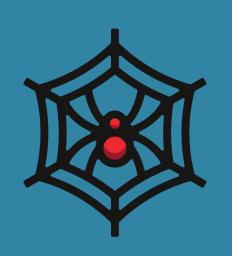


• Overlay protocol:

- Tunneling is a mechanism that makes transfer of payloads feasible over an incompatible delivery network. It allows the network user to gain access to denied or insecure networks. Data encryption may be employed to transport the payload, ensuring that the encapsulated user network data appears as public even though it is private and can easily pass the conflicting network.
- Generic routing encapsulation (GRE) is a protocol that runs over IP and is employed when delivery and payload protocols are compatible but payload addresses are incompatible. For instance, a payload might think it is running on a datalink layer but it is actually running over a transport layer using datagram protocol over IP. GRE creates a private point-to-point connection and works by encapsulating a payload. GRE is a foundation protocol for other tunnel protocols but the GRE tunnels provide only weak authentication.
- VXLAN: The purpose of VXLAN is to provide scalable network isolation. VXLAN is a Layer 2 overlay scheme on a Layer 3 network. It allows an overlay layer-2 network to spread across multiple underlay layer-3 network domains. Each overlay is termed a VXLAN segment. Only VMs within the same VXLAN segment can communicate.
- **GENEVE**: Generic Network Virtualization Encapsulation is designed to recognize and accommodate changing capabilities and needs of different devices in network virtualization. It provides a framework for tunneling rather than being prescriptive about the entire system. Geneve defines the content of the metadata flexibly that is added during encapsulation and tries to adapt to various virtualization scenarios. It **uses UDP as its transport protocol and is dynamic in size using extensible option headers**. Geneve supports unicast, multicast, and broadcast.



- Network namespace:
 - A namespace is a way of scoping a particular set of identifiers.
 - In a network namespace, the scoped 'identifiers' are network devices. It is possible to create namespaces, and create new devices in those namespaces, or to move an existing device from one namespace to another.
 - Each network namespace also has its own routing table, and in fact this is the main reason for namespaces to exist.
 - Each network namespace also has its own set of iptables (for both IPv4 and IPv6). So, you can apply different security to flows with the same IP addressing in different namespaces, as well as different routing.
 - Any given Linux process runs in a particular network namespace. By default this is inherited from its parent process, but a process with the right capabilities can switch itself into a different namespace; in practice this is mostly done using the **ip netns exec**
- NAT:
 - *Network Address Translation* (NAT) is a process for modifying the source or destination addresses in the headers of an IP packet while the packet is in transit.
 - SNAT: In Source Network Address Translation (SNAT), the NAT router modifies the IP address of the sender in IP packets. SNAT is commonly used to enable hosts with *private addresses* to communicate with servers on the public Internet.
 - DNAT: In Destination Network Address Translation (DNAT), the NAT router modifies the IP address of the destination in IP packet headers.



Neutron



Neutron



- Neutron is an OpenStack project to provide "network connectivity as a service" between interface devices (e.g., vNICs) managed by other OpenStack services (e.g., nova)
- OpenStack Networking handles the creation and management of a virtual networking infrastructure, including networks, switches, subnets, and routers for devices managed by the OpenStack Compute service (nova)
- OpenStack Networking integrates with various OpenStack components:
 - **OpenStack Identity service** (keystone) is used for authentication and authorization of API requests.
 - **OpenStack Compute service** (nova) is used to plug each virtual NIC on the VM into a particular network.
 - OpenStack Dashboard (horizon) is used by administrators and project users to create and manage network services through a web-based graphical interface
- Ref:
 - <u>https://docs.openstack.org/neutron/latest/</u>
 - <u>https://docs.openstack.org/neutron/latest/admin/intro.html</u>



• API server

- The **neutron-server** that provides API endpoints and serves as a single point of access to the database. It usually runs on the controller nodes.
- Type Driver
 - Define how an OpenStack network is technically realized. Example: VXLAN
 - Each available network type is managed by an ML2 type driver. Type drivers maintain any needed type-specific network state. They validate the type specific information for provider networks and are responsible for the allocation of a free segment in project networks.
- Mechanism Driver
 - Define the mechanism to access an OpenStack network of a certain type. Example: Open vSwitch mechanism driver.
 - The mechanism driver is responsible for taking the information established by the type driver and ensuring that it is properly applied given the specific networking mechanisms that have been enabled.
 - Mechanism drivers can utilize L2 agents (via RPC) and/or interact directly with external devices or controllers.



Type Driver / Mechanism Driver

type driver / mech driver	Flat	VLAN	VXLAN	GRE	Geneve
Open vSwitch	yes	yes	yes	yes	yes
Linux bridge	yes	yes	yes	no	no
OVN	yes	yes	yes (requires OVN 20.09+)	no	yes
SRIOV	yes	yes	no	no	no
MacVTap	yes	yes	no	no	no
L2 population	no	no	yes	yes	yes



• DHCP agent

- The DHCP agent is responsible for DHCP (Dynamic Host Configuration Protocol) and RADVD (Router Advertisement Daemon) services.
- Metadata proxy
 - The Metadata agent allows instances to access cloud-init meta data and user data via the network.
- L2 agent
 - Layer2 agent that can utilize Open vSwitch, Linux Bridge or other vendor-specific technology to
 provide network segmentation and isolation for project networks. The L2 agent should run on every
 node where it is deemed responsible for wiring and securing virtual interfaces (usually both
 compute and network nodes).

• L3 agent

• Layer3 agent that runs on network node and provides east-west and north-south routing plus some advanced services such as VPNaaS.



• Security

- L2 agents support security configurations.
 - Security group: are user-configurable collections of rules that have been configured to allow traffic to the applied instance. Any traffic not explicitly allowed by a security group is denied, by default.
 - MAC Spoofing Prevention: this rule prevent IP and MAC spoofing by requiring instances to source traffic from the IP and MAC address combination assigned to the instance.

• Ref:

• https://docs.openstack.org/neutron/latest/admin/config.html

Neutron network topologies



- Provider network
 - An instance uses a provider (external) network that connects to the physical network infrastructure via layer-2 (bridging/switching). This network includes a DHCP server that provides IP addresses to instances.
- Self-service network
 - Private network that connects to the physical network infrastructure via NAT.
 - This network includes a DHCP server that provides IP addresses to instances.
 - An instance on this network can automatically access external networks such as the Internet. However, access to an instance on this network from external networks such as the Internet requires a floating IP address.

- Ref:
 - <u>https://docs.openstack.org/install-guide/launch-instance-networks-provider.html</u>
 - <u>https://docs.openstack.org/install-guide/launch-instance-networks-selfservice.html</u>

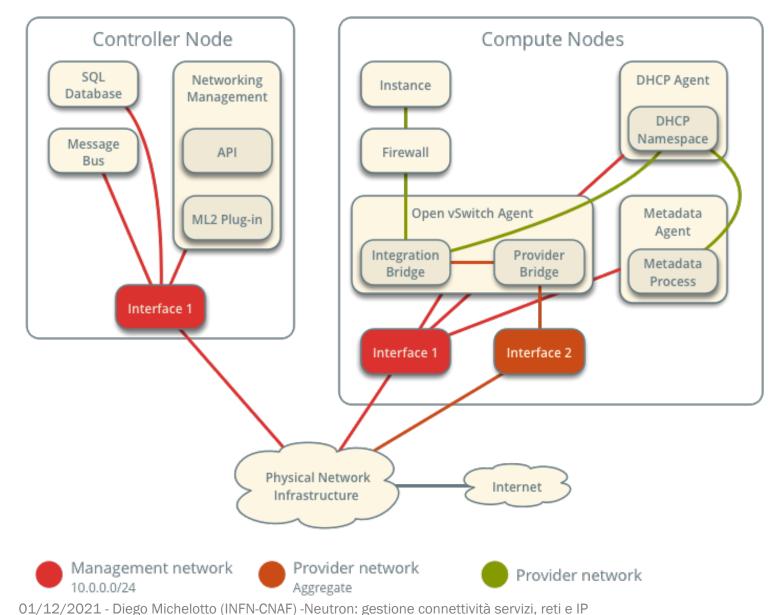
Open vSwitch - Provider Networks

Overview

Neutron network topologies – Provider network

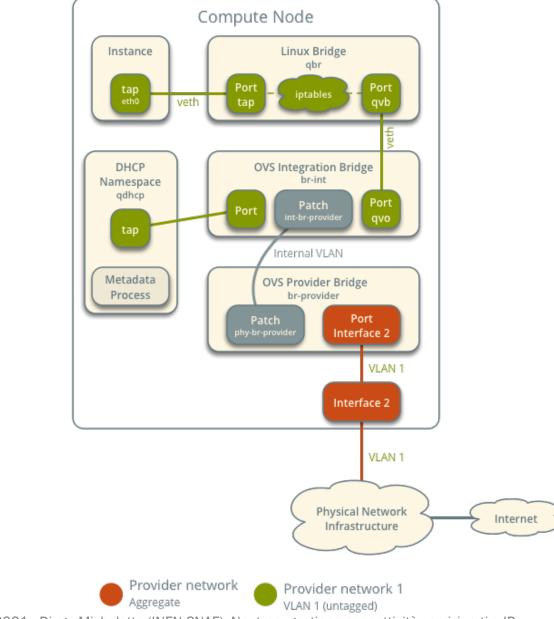
Ref:

<u>https://docs.openstack.org/neutro</u> n/latest/admin/deploy-ovsprovider.html



INFŃ

Open vSwitch - Provider Networks Components and Connectivity



Neutron network topologies – Provider network

Ref:

<u>https://docs.openstack.org/neutro</u> n/latest/admin/deploy-ovsprovider.html



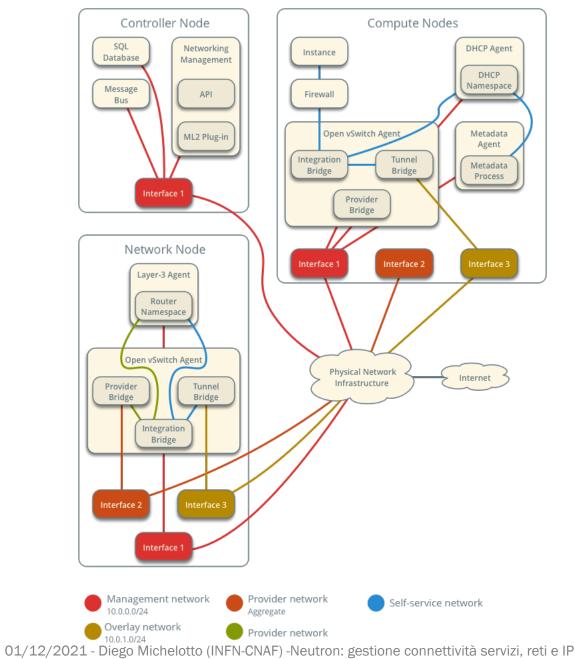
Open vSwitch - Self-service Networks

Overview



Ref:

https://docs.openstack.org/neutro n/latest/admin/deploy-ovsselfservice.html

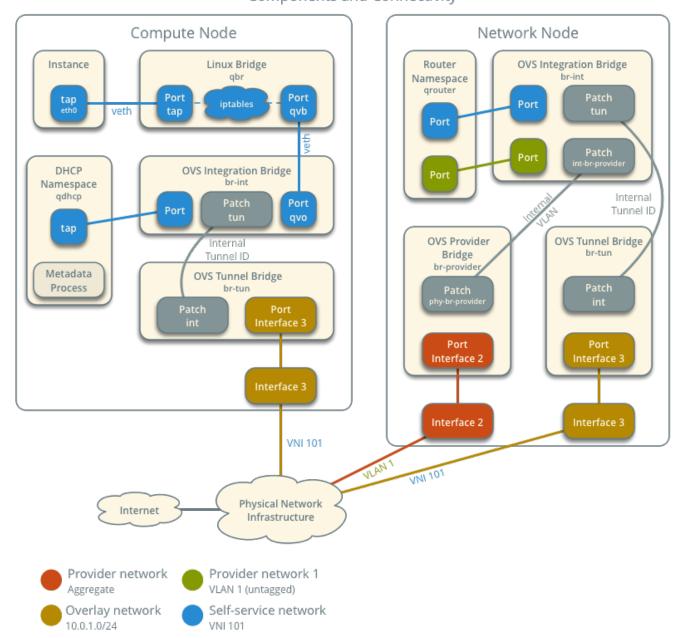




Neutron network topologies – Self-service network

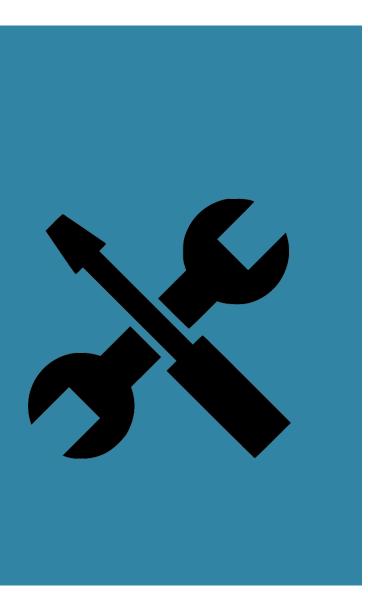
Ref:

https://docs.openstack.org/neutro n/latest/admin/deploy-ovsselfservice.html









Installation and Configuration





• Setup database

MariaDB [(none)]> GRANT ALL PRIVILEGES ON neutron.* TO 'neutron'@'localhost' \ IDENTIFIED BY
'NEUTRON_DBPASS';
MariaDB [(none)]> GRANT ALL PRIVILEGES ON neutron.* TO 'neutron'@'%' \ IDENTIFIED BY
'NEUTRON_DBPASS';

Setup user, service and endpoint

```
openstack user create --domain default --password-prompt neutron
openstack role add --project service --user neutron admin
openstack service create --name neutron --description "OpenStack Networking" network
openstack endpoint create --region RegionOne network public http://controller:9696
openstack endpoint create --region RegionOne network internal http://controller:9696
```

Install packages

yum install openstack-neutron openstack-neutron-ml2 openstack-neutron-openvswitch ebtables

- Ref:
 - <u>https://docs.openstack.org/neutron/latest/install/controller-install-rdo.html</u>
 - <u>https://docs.openstack.org/neutron/latest/admin/deploy-ovs-selfservice.html</u> 01/12/2021 - Diego Michelotto (INFN-CNAF) -Neutron: gestione connettività servizi, reti e IP



```
[DEFAULT]
# ...
core plugin = ml2
service plugins = router
allow overlapping ips = true
# . . .
transport url = rabbit://openstack:RABBIT PASS@controller
# ...
auth strategy = keystone
# . . .
[database]
# ...
connection = mysql+pymysql://neutron:NEUTRON DBPASS@controller/neutron
# ...
notify nova on port status changes = true
notify nova on port data changes = true
# . . .
[keystone authtoken]
# ...
www authenticate uri = http://controller:5000
auth url = http://controller:5000
memcached servers = controller:11211
auth type = password
project domain name = default
user domain name = default
project name = service
username = neutron
password = NEUTRON PASS
```

- Configure neutron
 - /etc/neutron/neutron.conf

```
[nova]
# ...
auth_url = http://controller:5000
auth_type = password
project_domain_name = default
user_domain_name = default
region_name = RegionOne
project_name = service
username = nova
password = NOVA_PASS
#...
[oslo_concurrency]
# ...
lock path = /var/lib/neutron/tmp
```

INFN

```
• Setup ML2 Plugin
```

```
    /etc/neutron/plugins/ml2/ml2_conf.ini
```

```
[ml2]
# ...
type drivers = flat, vlan, vxlan
tenant network types = vxlan
mechanism drivers = openvswitch, l2population
extension drivers = port security
# ...
[ml2 type vxlan]
vxlan group=224.0.0.1
vni_ranges=10:100
# ...
[ml2 type flat]
# ...
flat networks = provider
# ...
[securitygroup]
enable security group=True
```



• Setup OVS bridge externa network

```
ovs-vsctl add-br br-ex
ovs-vsctl add-port br-ex eth0
```

• Setup ML2 Plugin

```
• /etc/neutron/plugins/ml2/openvswitch_agent.ini
[ovs]
bridge_mappings = extnet:br-ex
integration_bridge=br-int
tunnel_bridge=br-tun
local_ip=10.10.0.21
[agent]
12_population=False
drop_flows_on_start=False
tunnel_types=vxlan
vxlan_udp_port=4789
[securitygroup]
firewall driver = neutron.agent.linux.iptables firewall.OVSHybridIptablesFirewallDriver
```

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• Configure L3 agent

```
    /etc/neutron/I3_agent.ini
```

[DEFAULT]

interface_driver = neutron.agent.linux.interface.OVSInterfaceDriver

- Setup DHCP agent
 - /etc/neutron/dhcp_agent.ini

```
[DEFAULT]
# ...
interface_driver = neutron.agent.linux.interface.OVSInterfaceDriver
dhcp_driver = neutron.agent.linux.dhcp.Dnsmasq
enable_isolated_metadata = true
```



Setup metadata proxy

```
    /etc/neutron/metadata_agent.ini
```

```
[DEFAULT]
# ...
nova_metadata_host = controller
metadata_proxy_shared_secret = METADATA_SECRET
```

```
    /etc/nova/nova.conf
```

```
[neutron]
# ...
auth_url = http://controller:5000
auth_type = password
project_domain_name = default
user_domain_name = default
region_name = RegionOne
project_name = service
username = neutron
password = NEUTRON_PASS
service_metadata_proxy = true
metadata_proxy_shared_secret = METADATA_SECRET
```



• Finalize setup

ln -s /etc/neutron/plugins/ml2/ml2_conf.ini /etc/neutron/plugin.ini

```
su -s /bin/sh -c "neutron-db-manage --config-file /etc/neutron/neutron.conf \
    --config-file /etc/neutron/plugins/ml2/ml2_conf.ini upgrade head" neutron
```

systemctl restart openstack-nova-api.service

```
systemctl enable neutron-server.service \
    neutron-openvswitch-agent.service neutron-dhcp-agent.service \
    neutron-metadata-agent.service neutron-l3-agent.service
systemctl start neutron-server.service \
    neutron-openvswitch-agent.service neutron-dhcp-agent.service \
    neutron-metadata-agent.service neutron-l3-agent.service
```



Install packages

```
yum install openstack-neutron-openvswitch ebtables ipset
```

Configure neutron

```
    /etc/neutron/neutron.conf

[DEFAULT]
# ...
transport url = rabbit://openstack:RABBIT PASS@controller
auth strategy = keystone
[keystone authtoken]
# ...
www authenticate uri = http://controller:5000
auth url = http://controller:5000
memcached servers = controller:11211
auth type = password
project domain name = default
user_domain name = default
project name = service
username = neutron
password = NEUTRON PASS
# ...
[oslo concurrency]
# ...
lock_path = /var/lib/neutron/tmp
01/12/2021 - Diego Michelotto (INFN-CNAF) -Neutron: gestione connettività servizi, reti e IP
```



Configure neutron

/etc/neutron/plugins/ml2/openvswitch_agent.ini

```
[agent]
12 population=False
drop flows on start=False
tunnel types=vxlan
vxlan udp port=4789
```

```
[ovs]
integration bridge=br-int
tunnel bridge=br-tun
local ip=10.10.0.16
```

```
[securitygroup]
firewall driver=neutron.agent.linux.iptables firewall.OVSHybridIptablesFirewallDriver
```



• Setup nova

/etc/nova/nova.conf

```
[neutron]
# ...
auth_url = http://controller:5000
auth_type = password
project_domain_name = default
user_domain_name = default
region_name = RegionOne
project_name = service
username = neutron
password = NEUTRON_PASS
service_metadata_proxy = true
metadata_proxy_shared_secret = METADATA_SECRET
```

• Finalize

systemctl restart openstack-nova-compute.service

```
systemctl enable neutron-openvswitch-agent.service
systemctl start neutron-openvswitch-agent.service
```



Use Neutron





• Network:

 Networks correspond to the virtual "network cables" that are created for use by the cloud consumers. The mechanism for implementing these networks can be protocols such ad GRE tunnels, VLANs or VXLANs.
 [root@co101-dm-ctrl ~(keystone_admin)]# openstack network show de7f29ca-b101-4165-8fe2-53ec780ea40b

Name Subnets Associated Shared External Status Admin Statu Provider:network_type Vxlan private_network private_subnet 192.168.100.0/24 No No Active UP external_network No Yes Active UP Internal None is_default None Is_default None None Is_default None Name Subnets Associated Shared External Status Admin Statu provider:network_type Vxlan private_network private_subnet 192.168.100.0/24 No No Active UP Image: Provider:network_type Vxlan gos_policy_id None No Yes Active UP Image: Provider:network None external_network No Yes Active UP Image: Provider:network Image: Provider:network None									
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								f484026	52-db7e-4395-a80b-35dd89e241bc
								2021-11	-26707:37:517
							+		



[root@oa101-dm-ctrl ~(keystone_admin)]# openstack network show f5a4d3d1-de6f-4d88-abc7-942147524818

	value			
admin_state_up	UP			
availability_zone_hints				
availability_zones	nova			
created_at	2021-11-26T07:25:35Z			
description				
dns_domain	None			
id	f5a4d3d1-de6f-4d88-abc7-942147524818			
ipv4_address_scope	None			
ipv6_address_scope	None			
is_default	False			
is_vlan_transparent	None			
mtu	1500			
name	external_network			
port_security_enabled	True			
project_id	da5816c8acfc4362b9c98cfeab07875f			
provider:network_type	flat			
provider:physical_network	extnet			
provider:segmentation_id	None			
qos_policy_id	None			
revision_number	2			
router:external	External			
segments	None			
shared	False			
status	ACTIVE			
subnets	7e7c6de1-ab14-4870-9fe6-0dabd835f0db			
tags				
updated_at	2021-11-26T07:36:55Z			

| Value

| Field

• Network:



• Subnet:

• Subnets are the IP subnets that are associated with and run on these networks. It is possible to have multiple subnets associated with a single network if desired. However, it is common to have only one subnet running on a network.

241bc

[root@oa101-dm-ctrl ~(ko	eystone_admin)]# openstack subnet show :	f4840262-db7e-4395-a80b-35dd89e2
, Field	Value	
<pre> Field +</pre>	Value 192.168.100.2-192.168.100.254 192.168.100.0/24 2021-11-2010/:3/:312 None True 192.168.100.1 f4840262-db7e-4395-a80b-35dd89e241bc 4 None private_subnet ue/129ca-0101-4165-8fe2-53ec780ea40b None	
<pre>project_id project_id revision_number segment_id service_types subnetpool_id tags updated_at +</pre>	23e69719113d4809ab0c7b6bbfe4ebe9 0 None None 2021-11-26T07:37:51Z	

private_subnet

private_subnet
f4840262-db7e-4395-a80b-35dd89e241bc
23e69719113d4809ab0c7b6bbfe4ebe9
private_network
de7f29ca-b101-4165-8fe2-53ec780ea40b
None
IPv4
192.168.100.0/24
Start 192.168.100.2 - End 192.168.100.254
192.168.100.1
Yes
None
None



[root@oa101-dm-ctrl ~(keystone_admin)]# openstack subnet show 7e7c6de1-ab14-4870-9fe6-0dabd835f0db

• Subnet:

Field	Value
allocation_pools	10.10.0.241-10.10.0.250
cidr	10.10.0/24
created_at	2021-11-26T07:36:55Z
description	
dns_nameservers	
dns_publish_fixed_ip	None
enable_dhcp	False
gateway_ip	10.10.0.1
host_routes	
id	7e7c6de1-ab14-4870-9fe6-0dabd835f0db
ip_version	4
ipv6_address_mode	None
ipv6_ra_mode	None
name	public_subnet
network_id	13a4u3u1-ueo1-4d88-abc7-942147524818
prefix_length	None
project_id	da5816c8acfc4362b9c98cfeab07875f
revision_number	0
segment_id	None
service_types	
subnetpool_id	None
tags	
updated_at	2021-11-26T07:36:55Z
+	++

Neutron routers



• Router:

 Routers connect subnets. Routers in OpenStack can have only one external interface but can have multiple internal interfaces. Routers are created by tenants to allow their instances to communicate with both the external world and with other instances that may be connected to other networks/subnets that they have created.

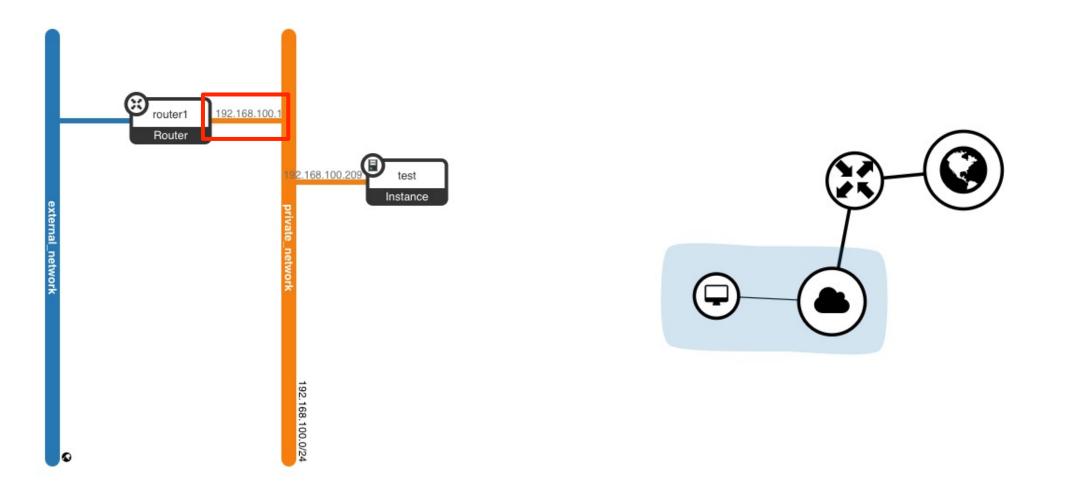
• Gateway:

The term gateway, when using it in the context of OpenStack, refers to the external interface on a router

[root@oa101-dm-ctrl ~(keys	stone_admin)]# openstack router show router1
Field	Value
admin_state_up availability_zone_hints availability_zones created_at description _ distributed	UP nova 2021-11-26T07:37:33Z
external_gateway_info	<pre>{"network_id": "f5a4d3d1-de6f-4d88-abc7-942147524818", "external_fixed_ips": [{"subnet_id": "7e7c6de1-ab14-4870-9fe6-0dabd835f0db", "ip_address": "10.10.0.241"}], "enable_snat": true}</pre>
ha	False 5f6h8803_8a63_4a3d_abb8_81e6a3406a8b
interfaces_info	[{"port_id": "99683f56-a368-41dd-a70c-b08e121eb3f8", "ip_address": "192.168.100.1", "subnet_id": "f4840262-db7e-4395-a80b-35dd89e241bc"}]
project_id revision_number routes status tags updated_at	23e69719113d4809ab0c7b6bbfe4ebe9 4 ACTIVE 2021-11-26T07:38:00Z
4	

Neutron networks and routers

INFN



Neutron floating IP



- Floating IP (FIP):
 - Floating IP addresses exist on external networks. These addresses can be allocated to tenants and the tenants can then associate them with instances running on their private networks. The number of floating IP addresses that can be allocated to a tenant can be restricted via quota.
 - The Floating IP addresses, when allocated to a tenant, are created on the external interface of the tenant's virtual router. When associated with an instance on a private network, the network traffic is SNATed/DNATed between the instance and the external world, allowing that instance to be accessed by the external world.

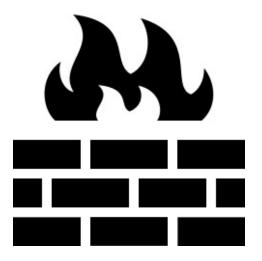
[root@oa101-dm-ctrl ~(keystone_admin)]# openstack floating ip list								
ID	Floating IP Address	Fixed IP Address	Port	Floating Network	Project			
a7bb45bc-64b3-4919-98ae-a079bb7af210	10.10.0.247	192.168.100.209	825d4bec-ffcb-4dd6-9ace-0b36a6494881	f5a4d3d1-de6f-4d88-abc7-942147524818	23e69719113d4809ab0c7b6bbfe4ebe9			

[root@oa101-dm-ctrl ~(keystone_admin)]# openstack server listproject dmichelotto									
ID	Name	Status	Networks	Image	Flavor				
- 0022c98a-dfdf-4b20-9c52-6db3a99c045b	test	ACTIVE	private_network=10.10.0.247, 192.168.10	.00.209 cirros image 0.5.2	m1.tiny				

Neutron security groups



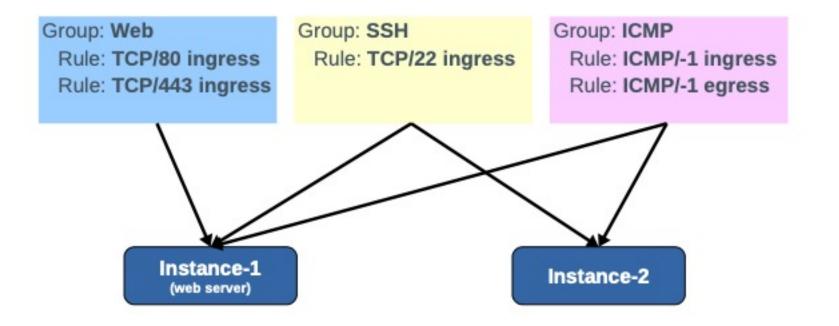
- Security groups:
 - Security groups are a method of simplifying the creation of firewall rules for instances. Security
 groups allow you to define firewall rules for different protocols/ports and then group them together.
 These groups can then be associated with instances. You only need to define the firewall rules
 once, when defining them in the security group, rather than having to define them every time a
 new instance is launched.
 - The number of security groups created by a tenant and the number of rules created by a project can be restricted via quota. This is important because firewall rule creation and management can create significant overhead on the cloud when there are large numbers of projects running large amounts of instances.
 - Any traffic not explicitly allowed by a security group is denied, by default.



Neutron security groups



- Security groups:
 - Multiple security groups can be associated with an instance. When this is done, all firewall rules in each of the security groups will be created for the instance.



Neutron security groups



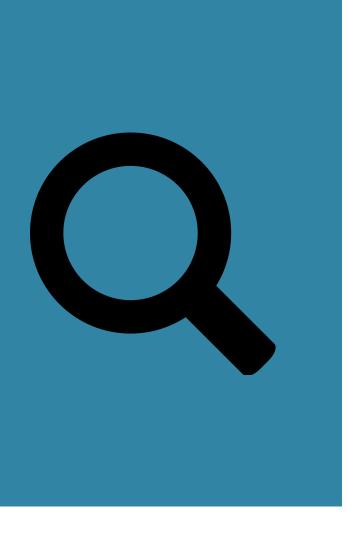
- Security groups:
 - Remote security group it's use to permit traffic come from machines beloging to the remote security group. It's used in the Default security group in order to permit all traffic between VMs that have Default security group

Manage Security Group Rules: default (0ba9cb68-232d-4dd8-9d6c-904808a4fffb)

+ Add Rule Delete Rules

Displaying 4 items

	Direction	Ether Type	IP Protocol	Port Range	Remote IP Prefix	Remote Security Group	Description	Actions
0	Egress	IPv4	Any	Any	0.0.0.0/0	(-)	-	Delete Rule
0	Egress	IPv6	Any	Any	::/0	(w)	-	Delete Rule
0	Ingress	IPv4	Any	Any	-	default	-	Delete Rule
0	Ingress	IPv6	Any	Any	-	default	ш.	Delete Rule
Displ	aving 4 items							



Neutron troubleshooting



Neutron troubleshooting

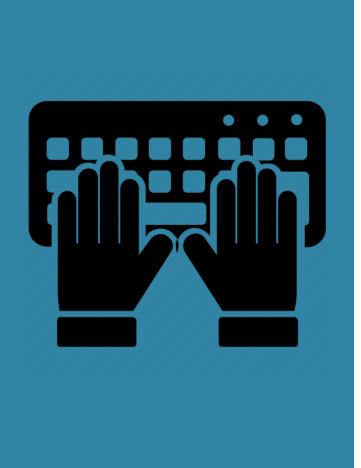


- Review log file on controller and compute nodes:
 - /var/log/neutron/dhcp-agent.log
 - /var/log/neutron/I3-agent.log
 - /var/log/neutron/metadata-agent.log
 - /var/log/neutron/openvswitch-agent.log
 - /var/log/neutron/server.log
- If logs don't report error, probably the configuration it's OK and you have to use tools like:
 - ip netns
 - tcpdump
 - ovs-vsctl ovs-ofctl
- Other typical problem can be related to physical network configuration
 - Are physical network interface of controller and hypervisor up?
 - Network switch are correctly configured?
 - Alle VLAN are correctly propagated?

Questions







Hands-on

https://corso_oa101.baltig-pages.infn.it/handson/neutron/overview/

