EDM4hep a common event data model for HEP experiments

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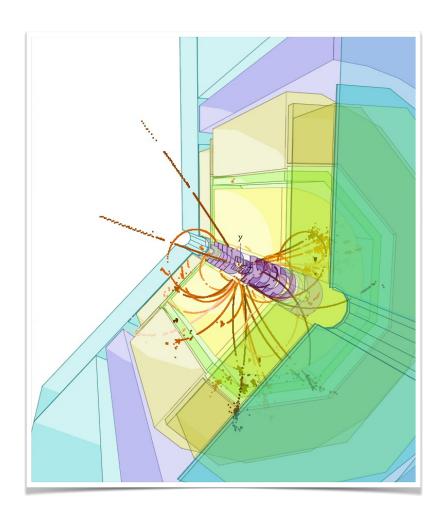
Outline



- Introduction
 - EDMs and Key4hep
- PODIO
 - recent developments
- EDM4hep
- Applications of EDM4hep
- Summary



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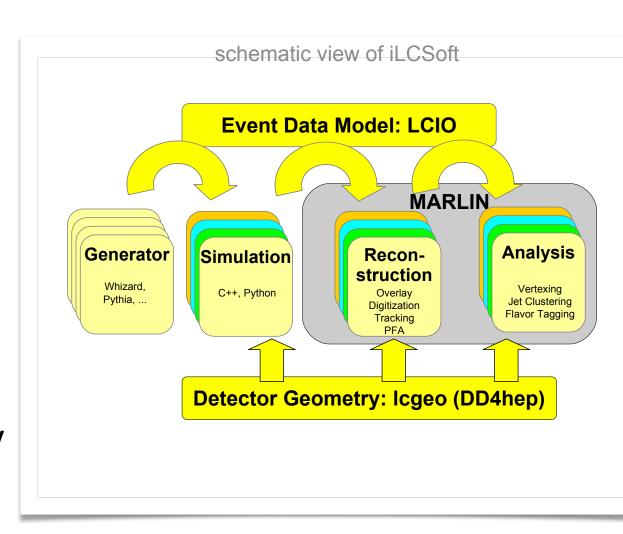


Introduction



EDM is central to any HEP software framework

- the Event Data Model (EDM) is at the core of every
 HEP processing framework
- it defines the **language** that is used throughout the processing chain: gen-sim-rec-ana
- LCIO had this role in iLCSoft the framework used for >15 years in linear collider studies
- the agreement to extend this approach in the larger
 Key4hep ecosystem provided a great opportunity to
 - modernise the EDM and underlying persistency and file format(s)
- => EDM4hep based on PODIO edm-toolkit

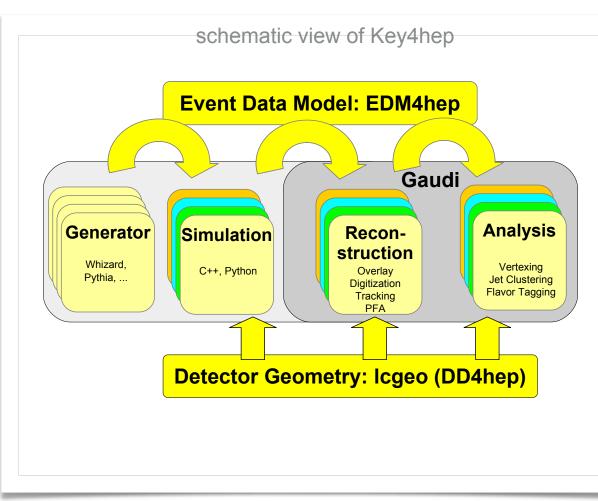


Introduction



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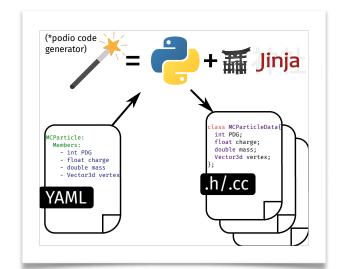


see next talk about **Key4hep**...

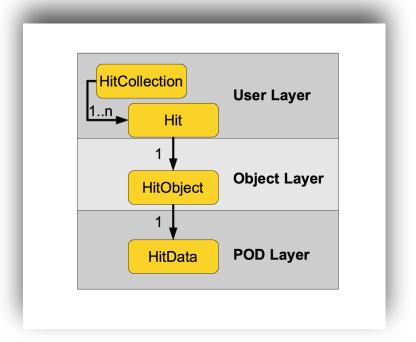
the EDM toolkit

- PODIO developed in AIDA2020 in context of FCC study
 - CHEP2016 <u>J. Phys.: Conf. Ser. 898 072039</u>
 - CHEP2019 EPJ Web Conf. 245 (2020) 05024
 - CHEP2021 EPJ Web Conf. 251 (2021) 03026
- first used in FCC-edm/pLCIO and now for EDM4hep

- use yaml-files to define EDM objects then generate C++ code via Python/Jinja scripts
- three layers of classes:
 - POD layer the actual data in array of structs
 - Object layer add relations and vector members
 - User layer thin handles and collections







DESY.

EDM definition

- date model entirely defined w/ simple yaml-file:
- basic components
- data members:
 - basic types, std::array, components,...
- one-to-one, one-to-many relations
- (simple) user code
- vector members
 - (breaking *PODness*)

```
components: edm4hep::Vector3f:
  Members: [float x, float y, float z]
datatypes:
  edm4hep::ReconstructedParticle:
    Description: "Reconstructed Particle"
    Members:
      - edm4hep::Vector3f momentum // [GeV] particle momentum
      - std::array<float, 10> covMatrix // energy-momentum covariance
    OneToOneRelations:
      - edm4hep::Vertex startVertex // start vertex associated to this particle
    OneToManyRelations:
      - edm4hep::Cluster clusters // clusters that have been used for this particle
      - edm4hep::ReconstructedParticle particles // associated particles
    ExtraCode:
      declaration: "bool isCompound() const { return particles_size() > 0; }\n"
  edm4hep::ParticleID:
    VectorMembers:
    - float parameters // hypothesis params
```

from edm4hep.yaml

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EDM definition

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```
class ReconstructedParticle {
public:
  ReconstructedParticle();
  ~ReconstructedParticle();
  const edm4hep::Vector3f& getMomentum() const;
  const std::array<float, 10>& getCovMatrix() const;
  const float& getCovMatrix(size_t i) const;
  const edm4hep::Vertex getStartVertex() const;
  unsigned int clusters_size() const;
  edm4hep::Cluster getClusters(unsigned int) const;
  std::vector<edm4hep::Cluster>::const_iterator clusters_begin() const;
  std::vector<edm4hep::Cluster>::const_iterator clusters_end() const;
  podio::RelationRange<edm4hep::Cluster> getClusters() const;
  bool isCompound() const { return particles_size() > 0 ;}
  // ...
private:
  ReconstructedParticleObj* m_obj;
};
```

C++ code generated from edm4hep.yaml (comments omitted)



accessing the data - via generated code

C++ code w/ value-semantics

- fast and easy to use
- recommended access in experiment software

```
recos = ReconstructedParticleCollection()
#... fill ...
for reco in recos:
    vtx = reco.getStartVertex()
    for rp in reco.getParticles():
        mom = rp.getMomentum()
```

Pythonic interface

- generated w/ ROOT dict
- convenient for quick checks

// ... fill ...

for (auto reco : recos) {

rather slow...

access via RDataFrame

- read ROOT files directly
- fast, yet less convenient for more complex tasks (relations,...)

auto recos = ReconstructedParticleCollection();

auto vtx = reco.getStartVertex();

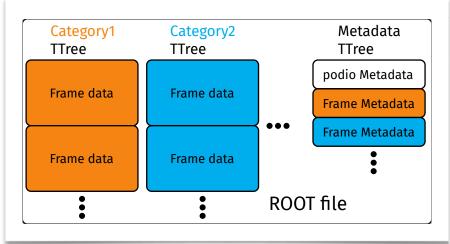
auto mom = rp.getMomentum(); }

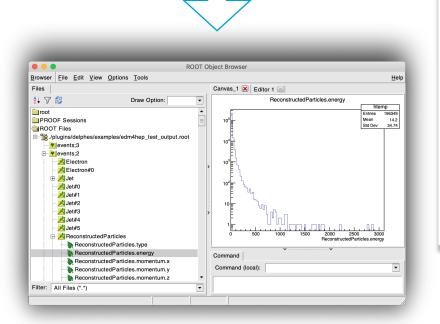
for (auto rp : reco.getParticles()) {

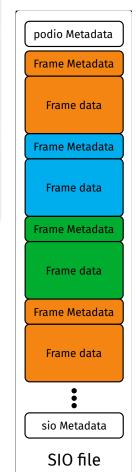
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I/O backends and File formats

- default I/O backend: ROOT
 - POD buffers are stored as branches in a TTree
- files can also be read without EDM library(!)
 - e.g. RDataFrame, TBrowser, uproot,...
- alternative I/O backend: SIO
 - persistency library used in LCIO
 - complete events are stored as binary records
 - ... faster reading of complete events...
- adding more I/O backends is possible
 - e.g HDF5







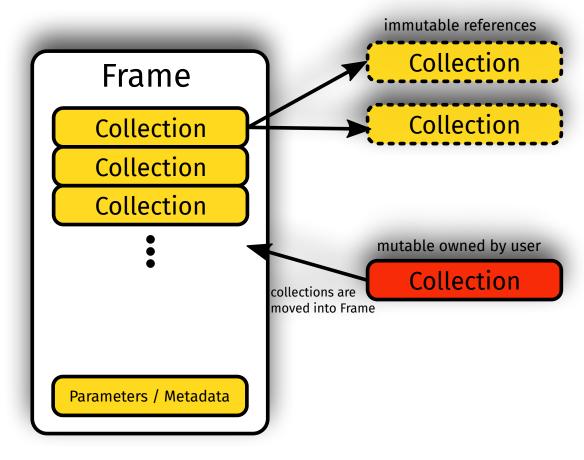
PODIO recent developments

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Frames

- replaced initial (and experimental) EventStore in PODIO w/ a new Frame concept
- Frames can hold data for any validity range, e.g.
 - events, runs, lumi sections, ...
 - previously 'events only'
- attempt to guarantee thread-safety:
 - after a collection has been put (moved!) into a frame only immutable access possible
- implemented for ROOTWriter and SIOWriter
- prepare for additional features:
 - hooks schema evolution
 - potential lazy unpacking

• ...



file format changed with introduction of Frames should be last non-backward compatible change in PODIO

PODIO recent developments

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schema evolution

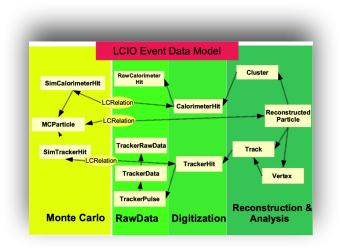
- schema evolution at data model definition:
 - data model description allows automatic diffing of versions: podioDiff version1.yaml version2.yaml
 - checks which changes are detected, supported automatically and whether there are ambiguities
 - the entire migration code is generated at compile time from the schemata given
- schema evolution at runtime depends on the I/O back-end
 - in memory only the latest version is available schema evolution is applied in reading layer
 - for ROOT backend, most schema evolution is handled by ROOT automatically
 - for SIO schema evolution will be done with the auto-generated code created during data model definition.
- schema evolution and metadata:

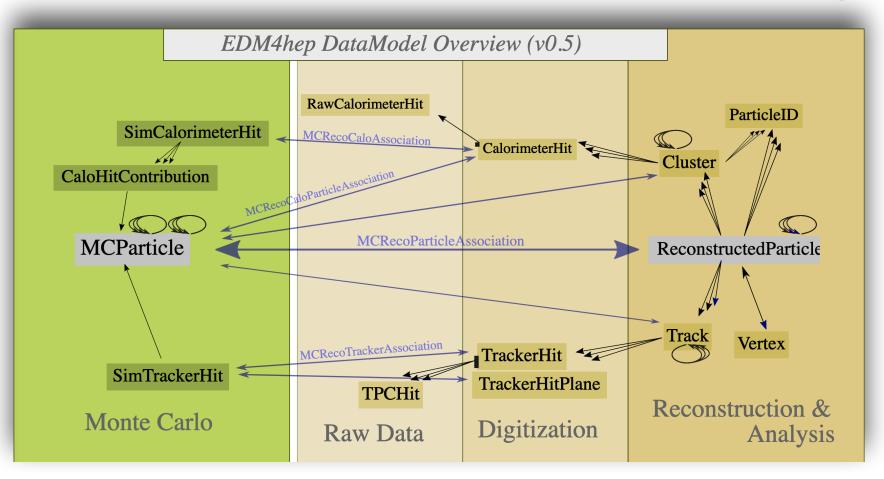
to be released soon

- data files and data models carry a version number with them
 - potentially nice to have: storing the schema alongside the data

EDM4hep

the actual event data model



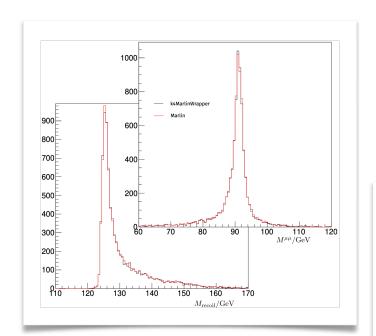


- hierarchical EDM from MC-truth (MCParticle) to high level objects (ReconstructedParticles)
 - too a large extent one-to-one correspondence w/ LCIO
 - should serve the needs of **all lepton colliders** potentially some extensions/add-ons for others?

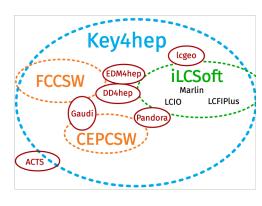
EDM4hep in use

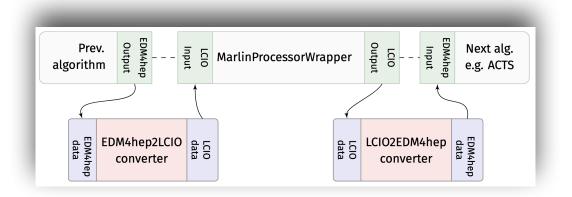
for the linear collider community: ILC, CLIC

- linear collider community is moving to Key4hep and
 EDM4hep in adiabatic way
- need to preserve all existing code base and algorithms
- possible via MarlinWrapper (see Key4hep talk)
- LCIO <-> EDM4hep conversion available
- can run full simulation and reconstruction chain as before and write EDM4hep output
- plan to finalise the physics validation of EDM4hep output this summer







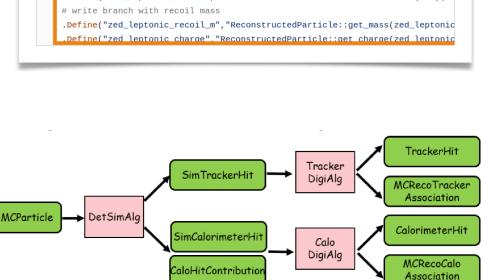


EDM4hep in use

for the circular collider community: FCCee, CEPC

- EDM4hep used in FCCAnalysis
 - Python scripts using RDataFrame on EDM4hep ROOT files directly
 - fast yet not using the EDM4hep API
 - the only production use of EDM4hep so far
- CEPC community considering to port existing iLCSoft algorithms from Marlin to Gaudi
 - replacing LCIO with EDM4hep

```
(self.df
# define an alias for muon index collection
 .Alias("Muon0", "Muon#0.index")
# define the muon collection
 .Define("muons", "ReconstructedParticle::get(Muon0, ReconstructedParticles)"
 #select muons on pT
 .Define("selected_muons", "ReconstructedParticle::sel_pt(10.)(muons)")
"mz":{"name":"zed_leptonic_m","title":"m_{Z} [GeV]","bin":125,"xmin":0,"xmax":250},
"mz_zoom":{"name":"zed_leptonic_m","title":"m_{Z} [GeV]","bin":40,"xmin":80,"xmax":100},
"leptonic_recoil_m":{"name":"zed_leptonic_recoil_m","title":"Z leptonic recoil [GeV]","bi
"leptonic_recoil_m_zoom":{"name":"zed_leptonic_recoil_m","title":"Z leptonic recoil [GeV]
"leptonic_recoil_m_zoom1":{"name":"zed_leptonic_recoil_m","title":"Z leptonic recoil [GeV
"leptonic_recoil_m_zoom2":{"name":"zed_leptonic_recoil_m","title":"Z leptonic recoil [GeV
"leptonic_recoil_m_zoom3":{"name":"zed_leptonic_recoil_m","title":"Z leptonic recoil [GeV
"leptonic_recoil_m_zoom4":{"name":"zed_leptonic_recoil_m","title":"Z leptonic recoil [Gev
# find zed candidates from di-muon resonances
 .Define("zed_leptonic",
                                   "ReconstructedParticle::resonanceBuilder(91)(
# write branch with zed mass
 .Define("zed_leptonic_m",
                                   "ReconstructedParticle::get_mass(zed_leptonic
# write branch with zed transverse momenta
 .Define("zed_leptonic_pt",
                                   "ReconstructedParticle::get_pt(zed_leptonic)"
# calculate recoil of zed_leptonic
 .Define("zed leptonic recoil".
                                   "ReconstructedParticle::recoilBuilder(240)(ze
# write branch with recoil mass
 .Define("zed_leptonic_recoil_m", "ReconstructedParticle::get_mass(zed_leptonic
  Define("zed leptonic charge", "ReconstructedParticle::get charge(zed leptonic
```



DESY. Frank Gaede, ICHEP 2022, Bologna, 09.07.22

GenAlg

Physics

Generator

Generator

Files

Summary and Outlook



- EDM4hep is a common event data model for HEP
 - developed in context of **Key4hep** software eco system
- based the EDM toolkit PODIO
- PODIO recently undergone significant new developments:
 - introduction of Frames (thread-safety)
 - schema evolution
- EDM4hep adopted by ILC, CLIC, FCC, CEPC
 - under investigation by EIC

FCCSW EDM4hep iLCSoft Marlin LCIO LCFIPlus

Gaudi Pandora

CEPCSW

aiming to have **first production releases** v1.0 this summer will guarantee **backward compatibility** from then on

Pointers to documentation

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and code repositories

- Key4hep
 - introduction: <u>key4hep.github.io/key4hep-doc</u>
 - <u>key4hep</u> github organisation
- EDM4hep
 - github: <u>key4hep/EDM4hep cern.ch/edm4hep</u>
- PODIO
 - github: <u>AIDASoft/podio</u>
- k4MarlinWrapper
 - github: <u>key4hep/k4MarlinWrapper</u>
- FCCAnalyses
 - github: <u>HEP-FCC/FCCAnalyses</u>