Best practices for securing containerized applications

Andrea Ceccanti INFN CNAF

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Docker images best practices

Containers can be secure

But care and attention is required!

A google search for "Docker container security best practices" yields severals results. I will talk a bit about some of the key advice I found in the following resources:

<u>https://docs.docker.com/develop/develop-images/dockerfile_best-practices/</u> <u>https://docs.docker.com/develop/dev-best-practices/</u> https://docs.docker.com/engine/security/ https://sysdig.com/blog/dockerfile-best-practices/



Use trusted base images

Always check the images you extend. Extend trusted, certified base images.





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Update your images frequently

best practice to stick to the latest security patches.



- Use base images that are frequently updated, and rebuild yours on top of them.
- As new security vulnerabilities are discovered continuously, it is a general security



Reduce attack surface: keep images minimal

Use multi-stage builds and leverage minimal base images. If possible, use <u>distroless</u> base images

FROM rust:1.41.0 as build-env WORKDIR /app ADD . /app RUN cargo build --release

FROM gcr.io/distroless/cc CMD ["./hello-world-distroless"]

COPY --from=build-env /app/target/release/hello-world-distroless /



Do not run your application as root

Do not run your application as root within a container

- always use the USER instruction in your Dockerfile
- Provide appropriate file system permissions in the locations where the process will be reading or writing

FROM alpine: 3.12 # Create user and set ownership and permissions as required RUN adduser -D myuser && chown -R myuser /myapp-data # ... copy application files USER myuser ENTRYPOINT ["/myapp"]

Do not bind the user to a specific UID

Use the tmp dir to write temporary data and make resources world readable

USER myuser ENV APP_TMP_DATA=/tmp ENTRYPOINT ["/myapp"]

• • •

- Some platforms (e.g., Openshift) will use a random UID when running containers.

Make executables root owned and non-writable

This will block the executing user from modifying existing binaries or scripts, which could enable different attacks.

• • • WORKDIR \$APP_HOME COPY --chown=app:app app-files/ /app USER app ENTRYPOINT /app/my-app-entrypoint.sh



Make executables root owned and non-writable

This will block the executing user from modifying existing binaries or scripts, which could enable different attacks.

WORKDIR SAPP HOME COPY --chown=app:app app-files/ /app USER app ENTRYPOINT /app/my-app-entrypoint.sh





Prevent confidential data leaks

Never put any secret or credentials in the Dockerfile instructions.

Be extra careful with files that get copied into the container. Even if a file is removed in a later instruction in the Dockerfile, it can still be accessed on the previous layers as it is not really removed, only "hidden" in the final filesystem.

Don't include confidential information or configuration values that tie them to some specific environment (i.e., production, staging, etc.).

Favour COPY over ADD

Both the ADD and COPY instructions provide similar functions in a Dockerfile. However, COPY is more explicit.

Use COPY unless you really need the ADD functionality, like to add files from an URL or from a tar file. COPY is more predictable and less error prone.



Understand the docker build context

Only include the minimal and necessary information in the docker build context. Use the .dockerignore file, and use a dedicated folder for Docker image assets

docker build -t myimage .

docker build -t myimage assets/







Do not install unnecessary packages

To reduce complexity, dependencies, file sizes, and build times, avoid installing extra or unnecessary packages just because they might be "nice to have." For example, you don't need to include a text editor in a database image.

Decouple applications

Each container should have only one concern.

Decoupling applications into multiple containers makes it easier to scale horizontally and reuse containers.

For instance, a web application stack might consist of three separate containers, each with its own unique image, to manage the web application, database, and an in-memory cache in a decoupled manner.

Minimize the number of layers

In recent Docker version, only the instructions RUN, COPY, ADD create layers. Other instructions create temporary intermediate images, and do not increase the size of the build.

Where possible, use multi-stage builds, and only copy the artifacts you need into the final image.



Continuously build your images

CD pipeline to automatically build and tag a Docker image and test it.

When you check in a change to source control or create a pull request, use a CI/

Properly tag your images

so that image users can easily understand it.

Container images are a way of packaging and releasing a piece of software. to download it. For this reason, tightly link the tagging system on container images to the release policy of your software

Examples:

- Include a version number following semantic version in your tags
- Use the git commit SHA hash as a tag for your code

- Follow a coherent and consistent tagging policy. Document your tagging policy
- Tagging the image lets users identify a specific version of your software in order

Use static image tags in production

infrastructure for which we use containers are lost!

network traffic and can avoid hitting DockerHub download limits.

- Avoid "moving" tags like latest, the application could change without you being aware of it and break your system, i.e. the main benefit of immutability of the
- There's also an image caching and scalability aspect: using fixed tags reduces



Scan images for vulnerabilities

DockerHub provides this service for Docker trusted images.

You can have a similar functionality on a local <u>Harbor</u> registry