



LHCb VeloPixel fast simulation

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TIMESPOT meeting - WP4

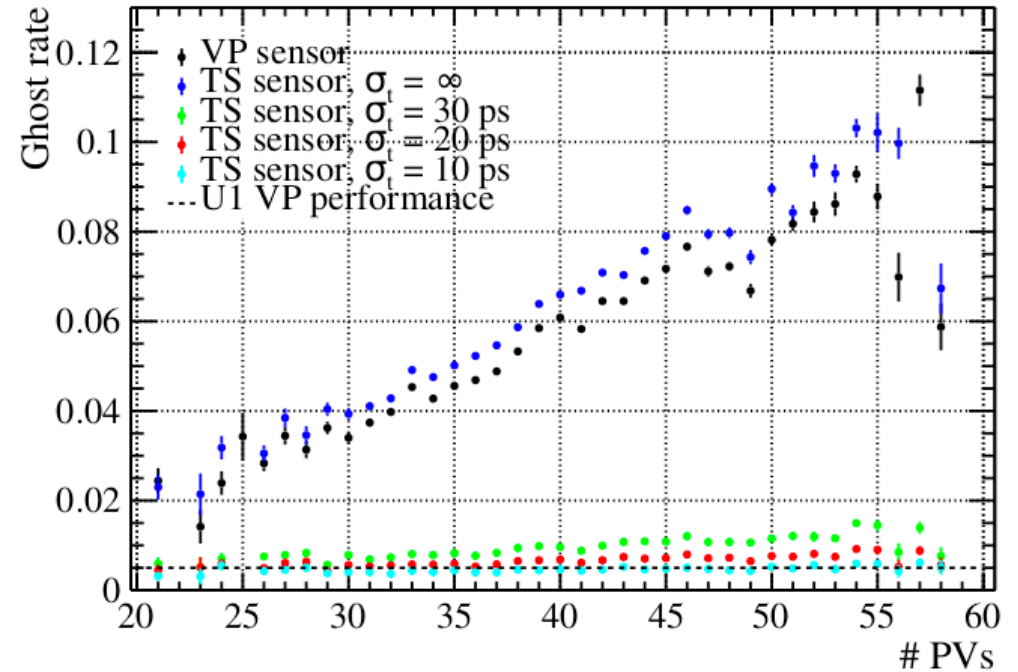
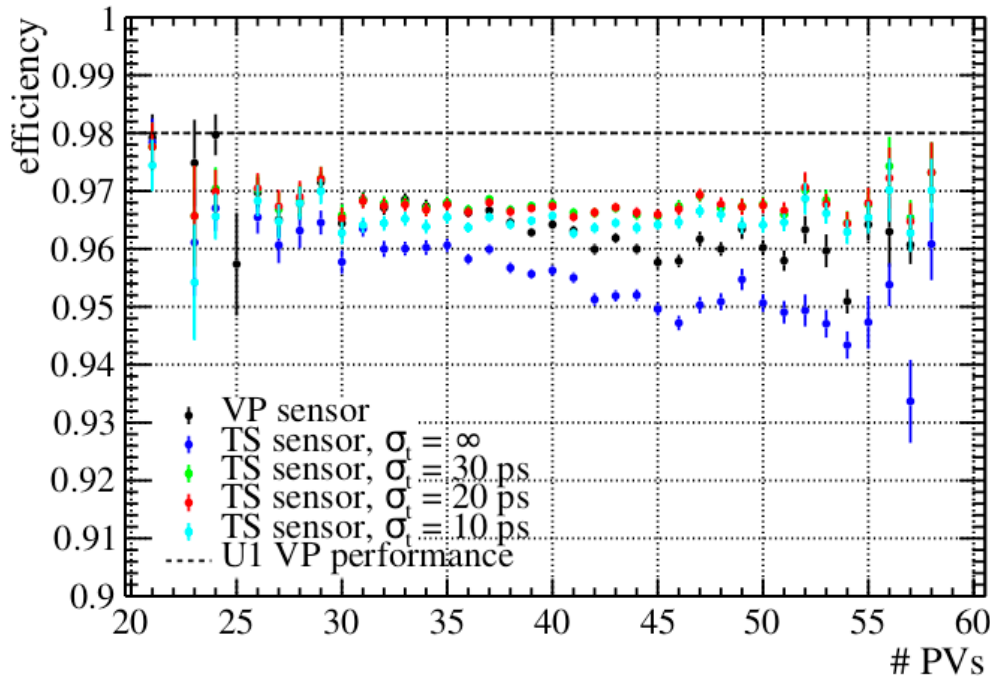
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TIMESPOT sensor - simulation

- Input: MChits from full simulation with VeloPixel (VP) where the Multiple Scattering is embedded
- Deposited charge taken from MCHit. Rescaled and distributed on the sensor pixels, and digitized considering the TIMESPOT (TS) sensor:
 - trench = 5x40 μm^2 in XY (vs none in VP)
 - depth = 150 μm (vs 200 μm in VP)
 - noise = 300 e- (vs 130e- in VP)
 - threshold = 1500 e- (vs 1000e- in VP)
 - No diffusion in XY
 - Alignment of the thrench with the pixel position
 - time resolution = 10,20,30 ps

Performances

Upgrade I	ϵ VELO(%)	PGHOST(%)
VP No timing	98.0	0.5



- Targeting Upgrade I VP performances
Efficiency lower than U1
Ghostrate comparable with U1

Upgrade II	ϵ VELO(%)	PGHOST(%)
TIMESPOT $\sigma_t = 10$ ps	96.5	0.45
TIMESPOT $\sigma_t = 20$ ps	96.7	0.6
TIMESPOT $\sigma_t = 30$ ps	96.7	0.9
VP No Timing	96.4	5.6

Exploring different tilting angles to increase efficiency

- Considering the TS sensor with no timing

