



UPDATE ON THE ANALYSIS OF GSI2 ^{16}O (200 MeV)

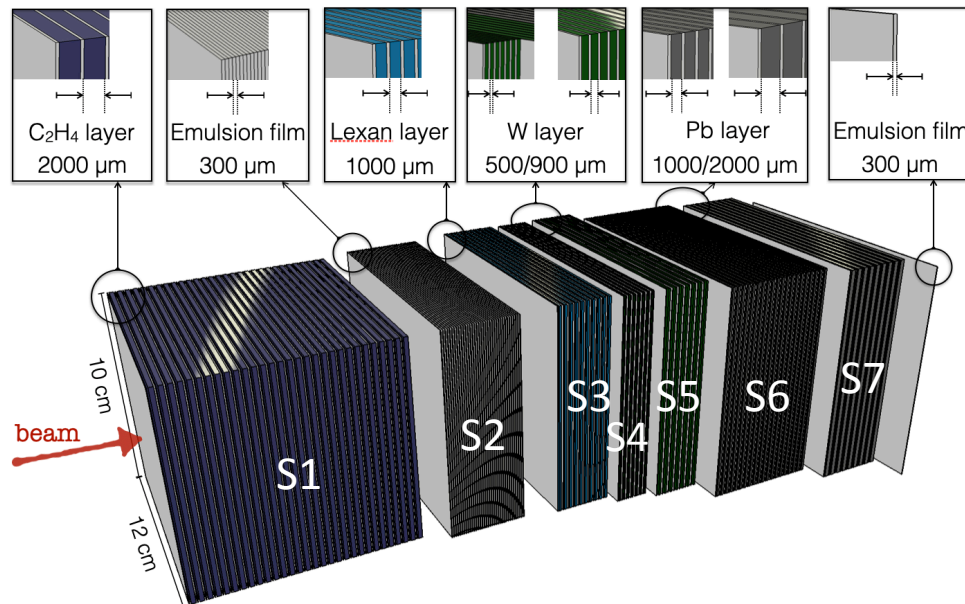
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Scanning Progress

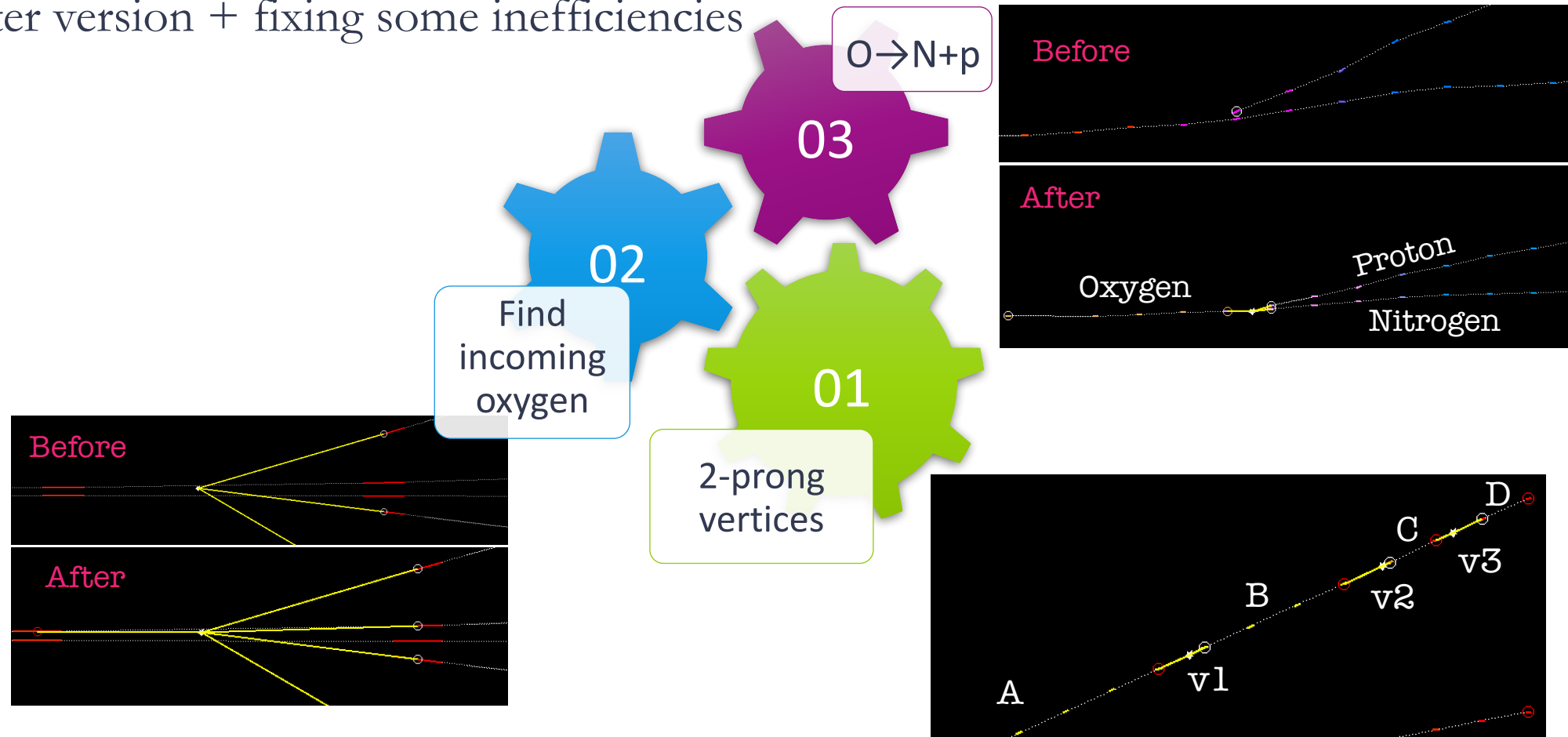
	2019		2020
	Oxygen 200 MeV/n	Oxygen 400 MeV/n	Carbon 700MeV/n
Carbon	GSI1	GSI3	GSI5
Polyethylene	GSI2	GSI4	GSI6



- 2019 (GSI1, GSI2, GSI3, GSI4):
 - scanning: 100%
 - alignment:
 - GSI1: 100%
 - GSI2: 100%
 - GSI3: 36%
 - GSI4: 21%
 - tracking:
 - GSI2: S1+S2 completed, S3 (=S3+S4+S5+S6+S7) started
 - GSI1: S1+S2 on going
- 2020 (GSI5, GSI6):
 - scanning: about 300/328 (92%)

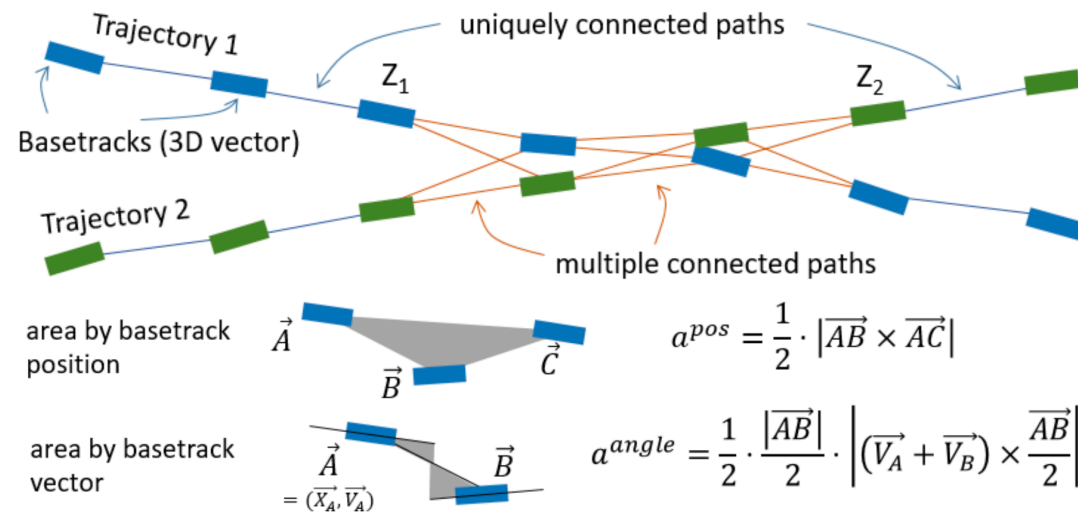
Vertices Reconstruction: what's going on

- Algorithm too slow
- Working on a faster version + fixing some inefficiencies



New tracking estimator: what's going on

- New tracking algorithm to reconstruct tracks in the environment with high track density and narrow angular spread

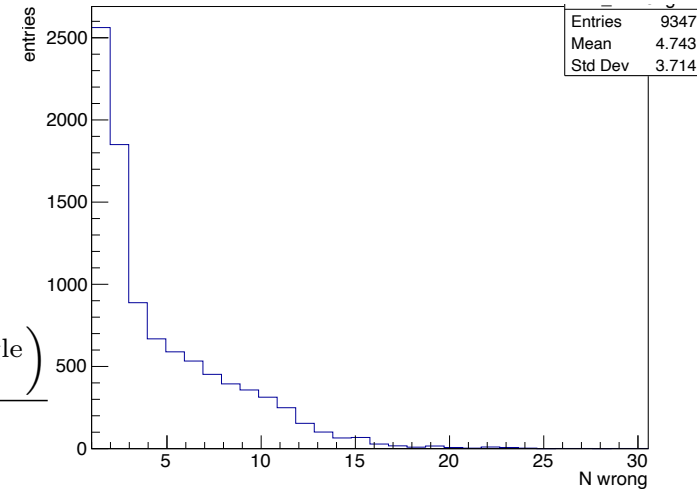


$$a^{average} = \frac{\left(\sum_i^{n-2} a^{pos} + \sum_i^{n-1} a^{angle} \right)}{n - 0.5}$$

n is the number of segments involved in the path

empirical value to put a higher weight on longer paths

Number of wrong segments



- After some checks on the goodness of the new estimator, we are implementing it in our tracking algorithm
- Tests will be done on the tracks that were not well reconstructed with the standard algorithm (based on χ^2 evaluated on two consecutive segments)

GSI2 ^{16}O (200 MeV) on C_2H_4 target

- Tracks reconstruction for S3 (and followings)

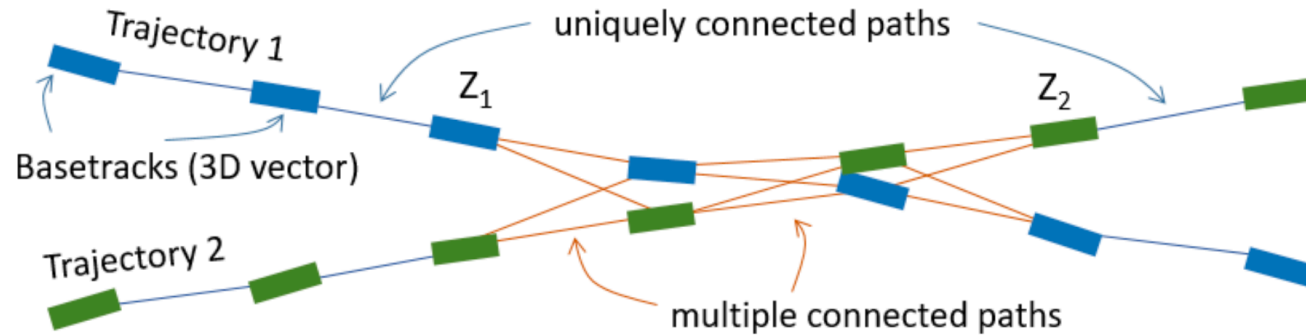
GSI1 ^{16}O (200 MeV) on C target

- MC simulation production with Fluka 2020: on-going
- Data tracking and vertices reconstruction for S1 and S2: on-going
- Charge reconstruction for S2

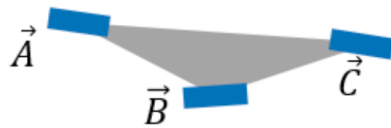
THANK **Y**OU!

New tracking estimator

- New tracking algorithm to reconstruct tracks in the environment with high track density and narrow angular spread

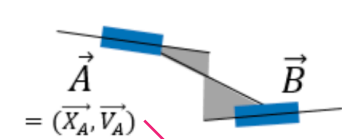


area by basetrack position



$$a^{pos} = \frac{1}{2} \cdot |\overrightarrow{AB} \times \overrightarrow{AC}|$$

area by basetrack vector



$$a^{angle} = \frac{1}{2} \cdot \frac{|\overrightarrow{AB}|}{2} \cdot \left| (\overrightarrow{V_A} + \overrightarrow{V_B}) \times \frac{\overrightarrow{AB}}{2} \right|$$

Each segment is described by a 3D coordinates vector $X = (x, y, z)$ and a 3D vector $V = (\tan \theta_x, \tan \theta_y, 1)$

$$a^{avarage} = \frac{\left(\sum_i^{n-2} a^{pos} + \sum_i^{n-1} a^{angle} \right)}{n - 0.5}$$

n is the number of segments involved in the path

empirical value to put a higher weight on longer paths

- $a^{average}$ gives the averaged area made by segments positions and angles
- The path with the smallest $a^{average}$ is chosen to be the best one

New tracking estimator

- A first check has been done on tracks already reconstructed by standard algorithm (based on χ^2).
- A track is defined “bad” if it has at least one segment different from other ones.

