

Updates on Calorimeter Hits Selection

Starting point

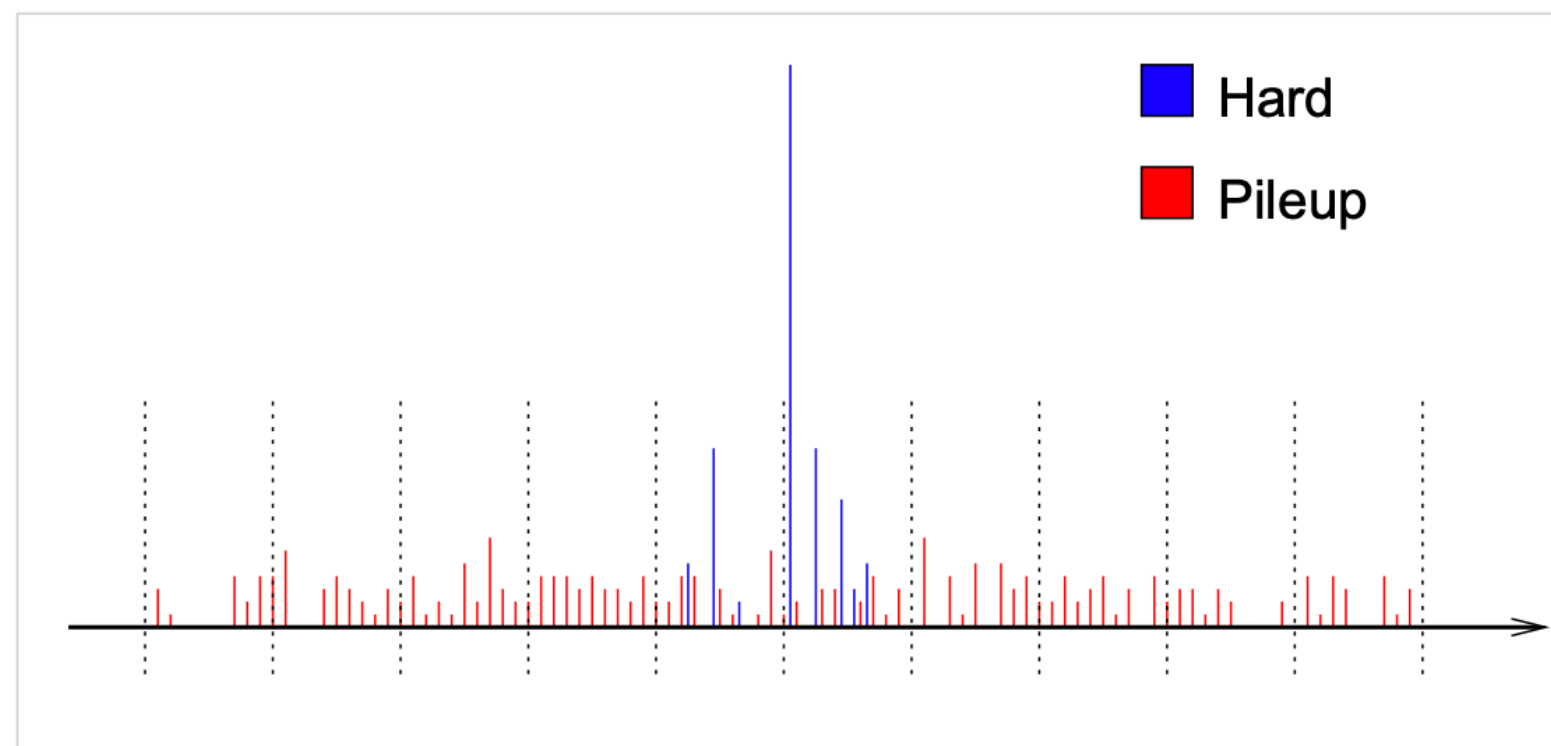
SoftKiller method

- Method used to reduce pileup effect
- Pseudorapidity-azimuth ($\eta - \phi$) space is divided in patches (size = $a \times a$)
- Main variable: $\rho = \text{median} \left(p_{t_i} / A_i \right)$ for $i \in \text{patches}$
- A p_t^{cut} is inserted in order to get $\rho = 0$

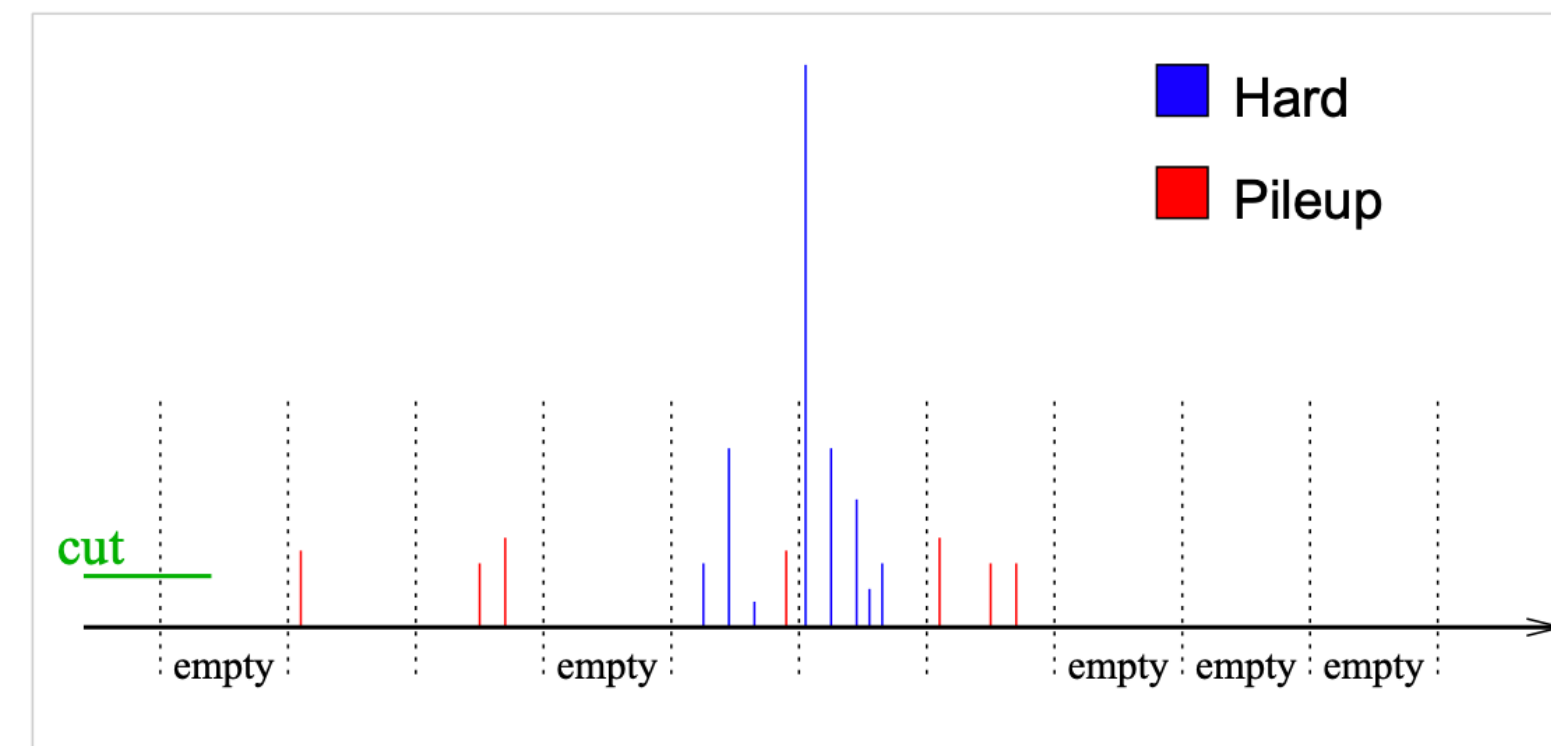
$$p_t^{cut} = \text{median}(p_{t_i}^{max})$$

for $i \in \text{patches}$

Original event



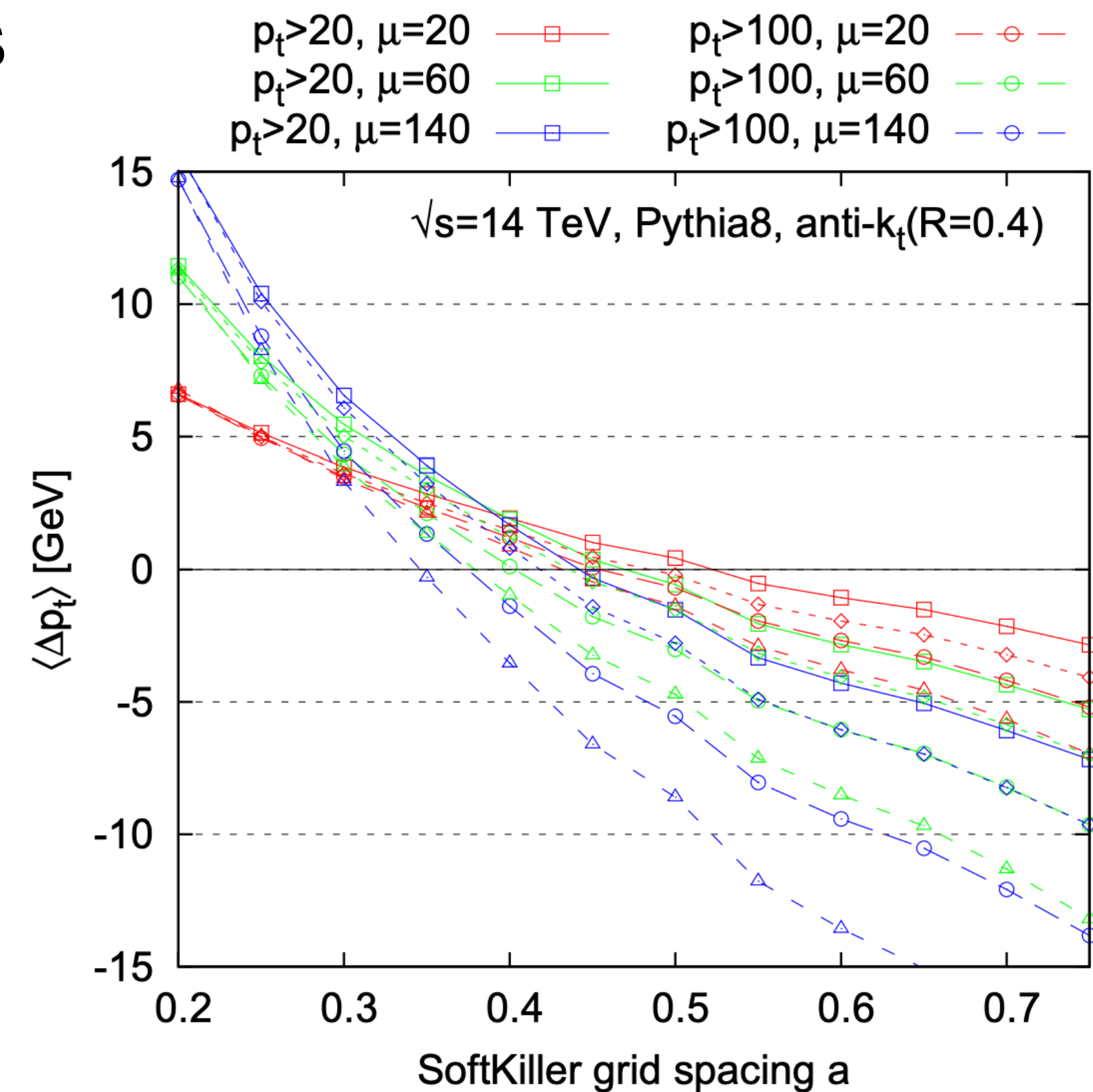
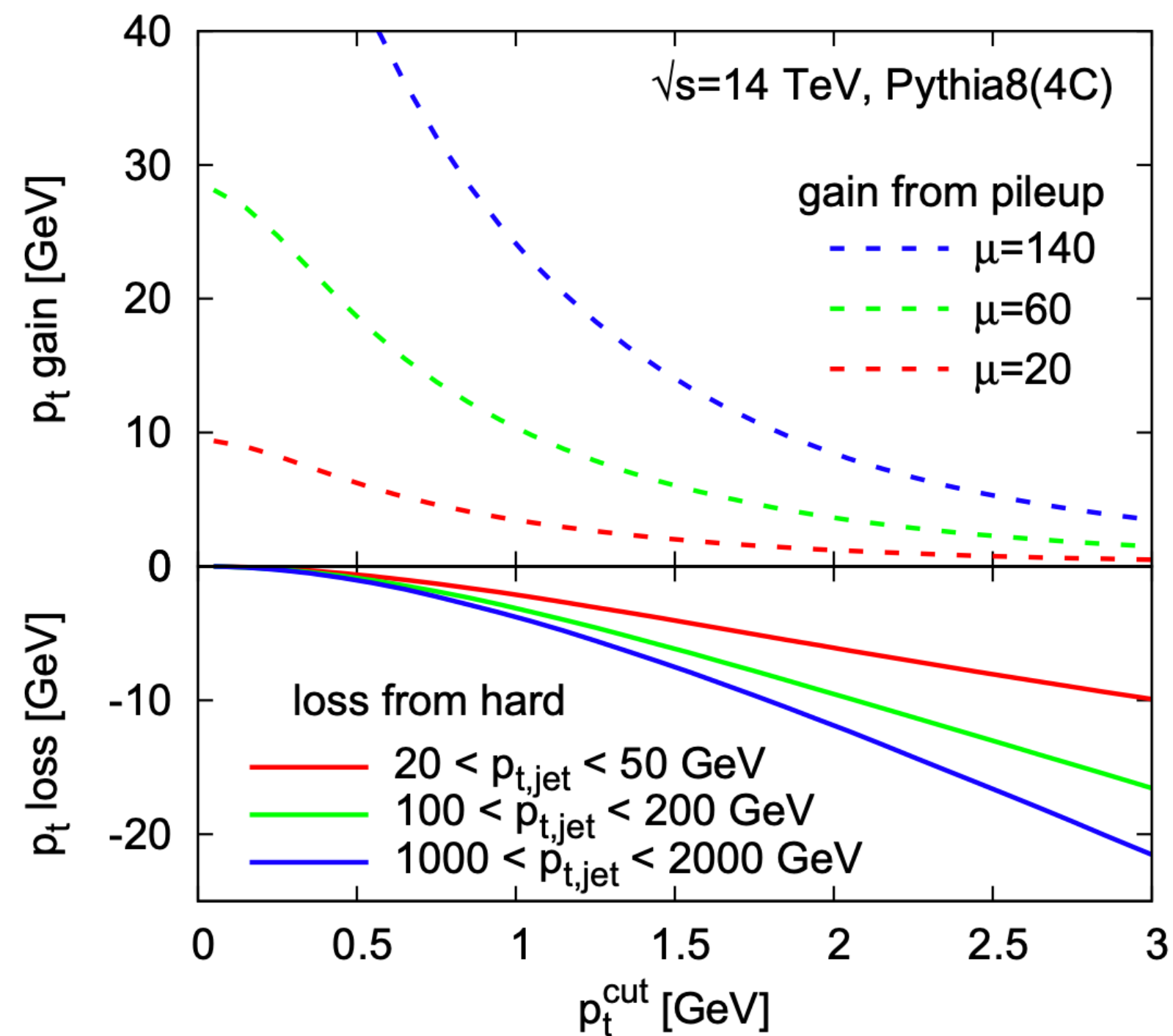
After SoftKiller



Starting point

SoftKiller method

- The only free parameter is the patch dimension
- Compute potential bias in removing hits



“SoftKiller” @ Muon Collider

Up to now for ECAL barrel

- We consider hits
- Aim: reduction of hits in order to better reconstruct jets
- The $\eta - \phi$ is divided in patches and applied layer by layer
- Same approach used for SoftKiller, with some changes:

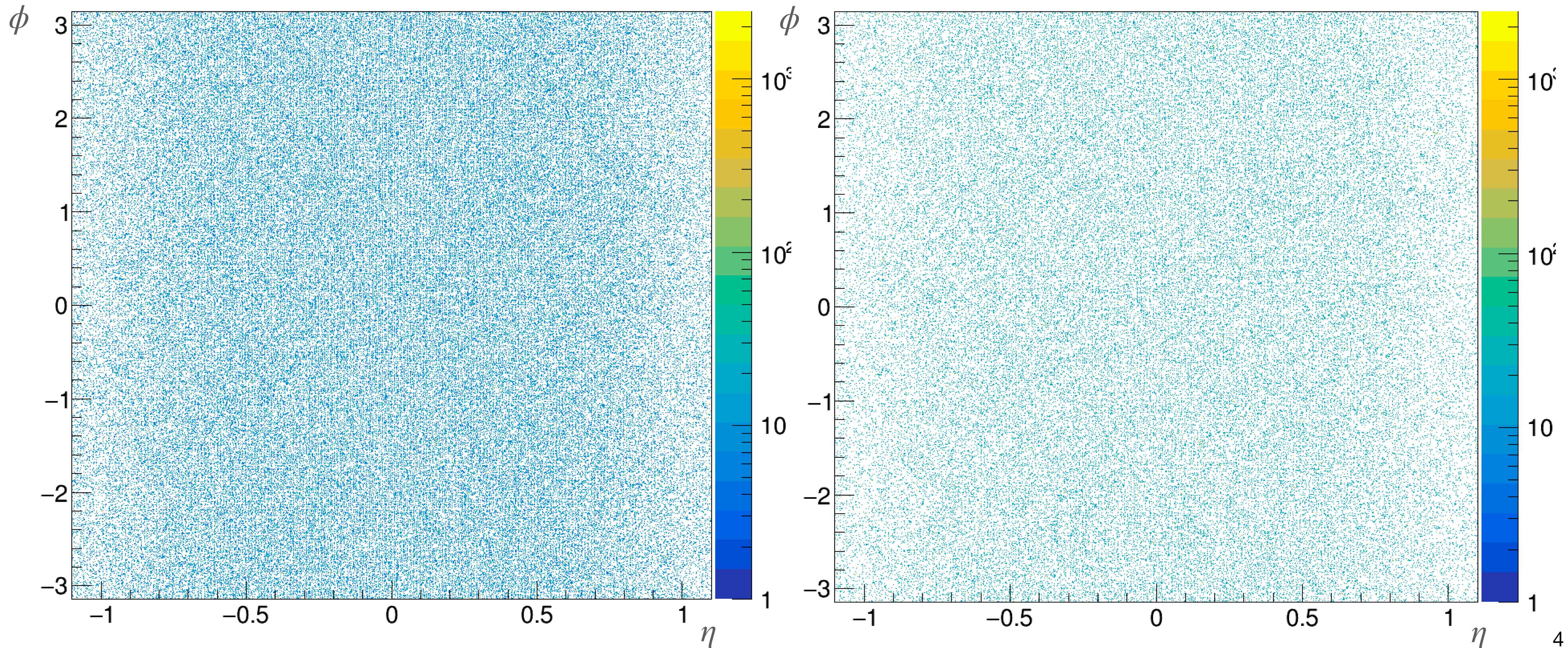
$p_t \iff E$, energy released in one cell

$p_t^{cut} \iff E^{cut}$, energy cut on cells

Check biases w.r.t. energy released by signal

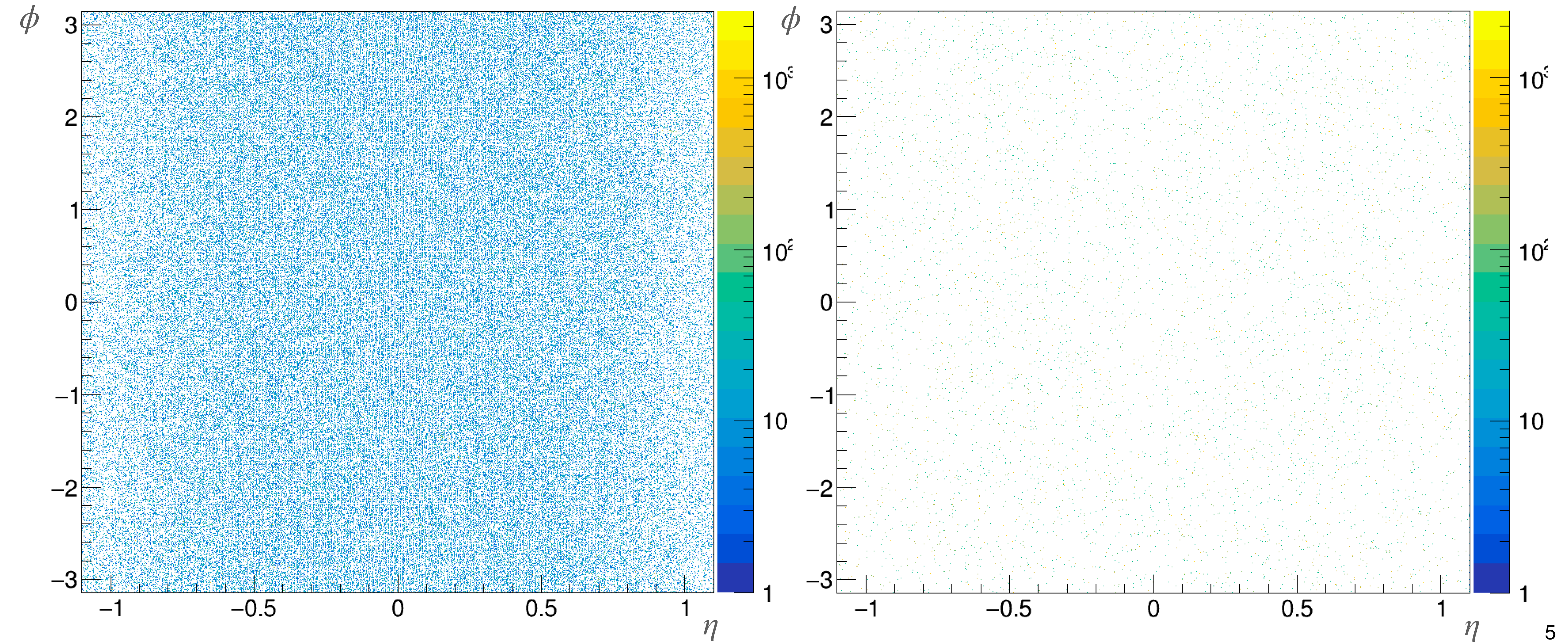
“SoftKiller” @ Muon Collider

Preliminary comparison for a $E_{cut} = 10$ MeV



“SoftKiller” @ Muon Collider

Preliminary comparison for a $E_{cut} = 50$ MeV



“SoftKiller” @ Muon Collider

Next steps

- Optimize the choice of patch size
- Understand the impact on signal
- Choose specific cuts for each layer
- If results are good:
 - Evaluate the impact on jet reconstruction