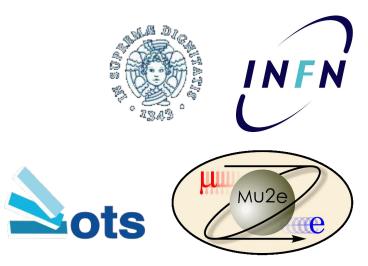
## 



# **DCS** on otsdaq

Antonio Gioiosa Mu2e Italy General Meeting

September 03, 2020



## otsdaq and Slow Control integration

Summary:

- otsdaq overview
- EPICS connection and plugin development in otsdaq
- Slow Controls Monitoring in otsdaq
  - Calorimeter monitoring and the Slow Controls GUI
- Integration with State Machine
  - Integration of *otsdaq* front-end DAQ hardware Process
    Variables (PVs) with EPICS (*DTC/ROCs/CFO*)
  - Integration of online data processing *output metrics* with EPICS (*artdaq deadtime/trigger rates/history*)
  - Integration of otsdaq DQM output metrics with EPICS
- Milestones





#### otsdaq

**Project Homepage** 

Source Code Documentation

User Manual

Tutorials (User/Expert Training)

"First Demo" tutorial



otsdaq is a Ready-to-Use data-acquisition (DAQ) solution aimed at test-beam, detector development, and other rapid-deployment scenarios. otsdaq uses the artdaq DAQ framework under-the-hood, providing flexibility and scalability to meet evolving DAQ needs. otsdaq provides a library of supported front-end boards and firmware modules which implement a custom UDP protocol. Additionally, an integrated Run Control GUI and readout software are provided, preconfigured to communicate with otsdaq firmware.

Last modified: 04/29/20 email Fermilab

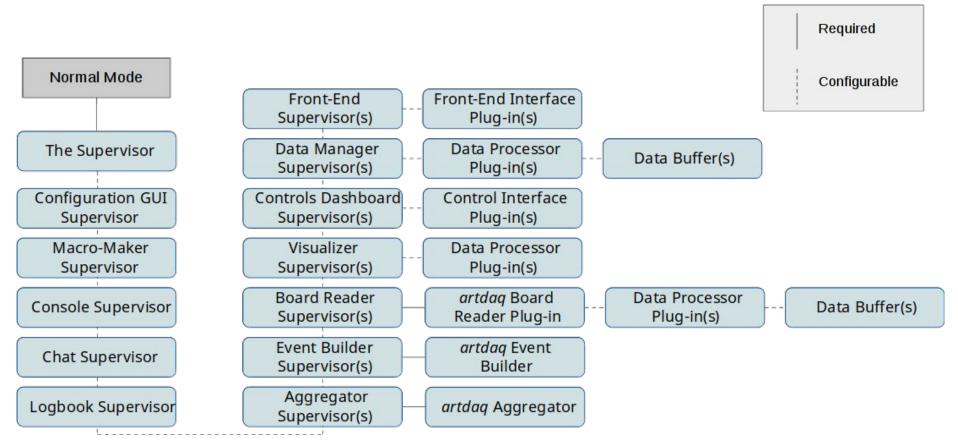




- otsdaq is a Ready-to-Use data-acquisition (DAQ) solution aimed at test-beam, detector development, and other rapid-deployment scenarios
- otsdaq uses the artdaq DAQ framework under-the-hood, providing flexibility and scalability to meet evolving DAQ needs
- *otsdaq* provides a library of supported front-end boards and firmware modules which implement a custom UDP protocol
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#### Components



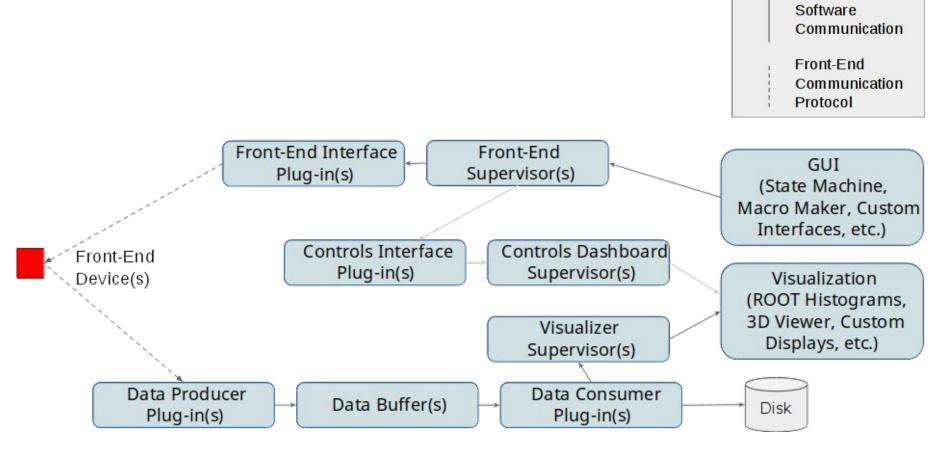
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#### Data Flow Block Diagram





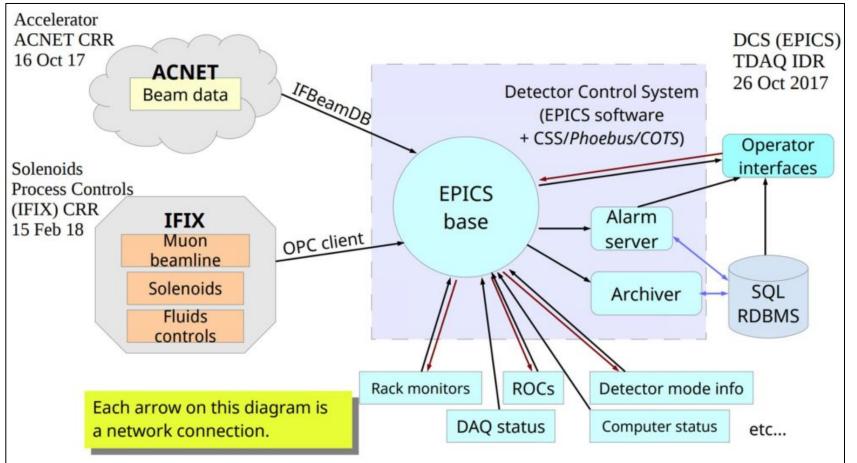
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#### **EPICS** connection and plugin development in otsdaq



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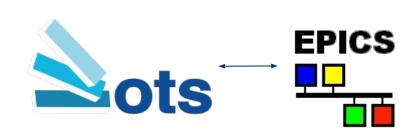


(See the slow controls web-app Mu2e Document 26941-v1 for details)

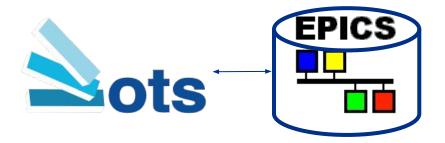
### **EPICS** connection and plugin development in otsdaq

Channel subscription to **EPICS** 

- Value
- Alarm (Status, Severity)
- Settings



- PV Unit, Lower and Upper Warning Limits, Lower and Upper Alarm Limit, Lower and Upper Control Limits, Lower and Upper Display Limits
- Channel history and alarms retrieving from EPICS Archiver Databases
  - dcs\_archiver
  - dcs\_alarm
  - dcs\_log



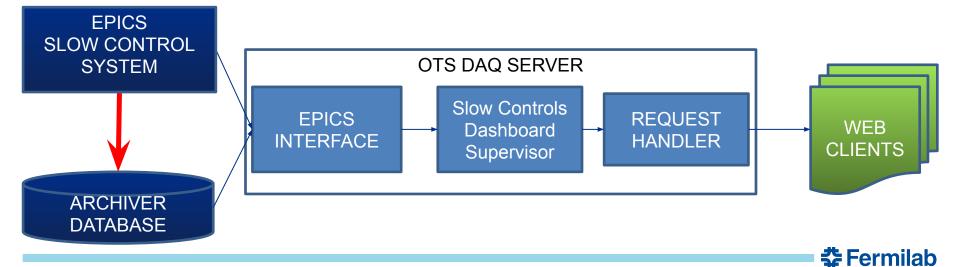
Slow Controls Software purpose

• Allow the user to monitor or interact with their own DAQ hardware. Able to see things such as:

Alarms, Warnings, Readouts, Timestamps, Status

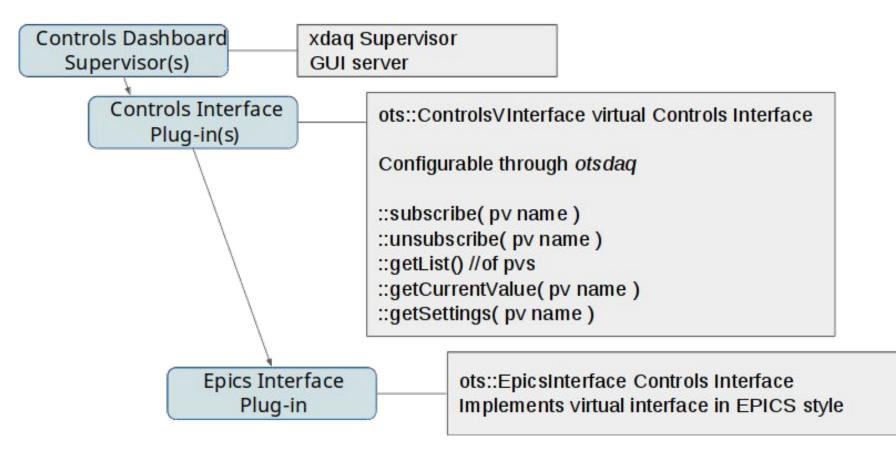
 Interact through a web interface that is: Lightweight, User-Friendly, Plug n' Play, Customizable

(Control System overview Mu2e Document 9082-v1)



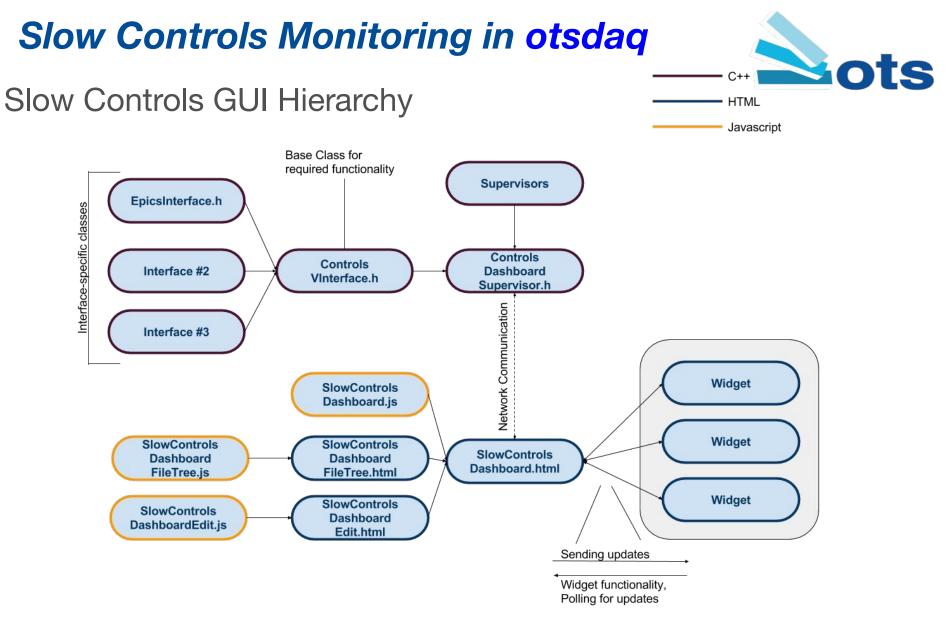


#### Slow Controls C++ Hierarchy



https://mu2e-docdb.fnal.gov/cgi-bin/private/ShowDocument?docid=14086

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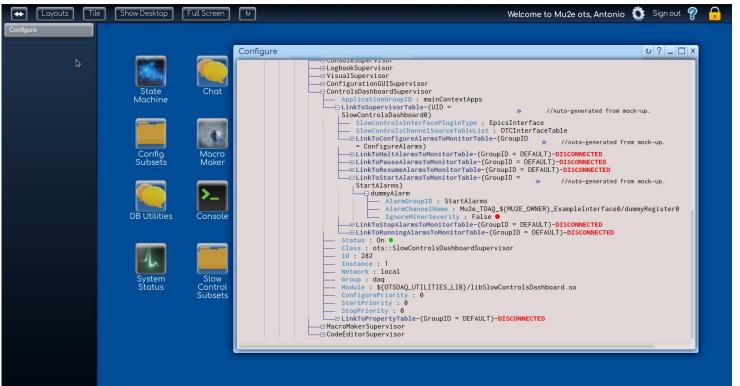
https://mu2e-docdb.fnal.gov/cgi-bin/private/ShowDocument?docid=14086

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### Configuring by specific tables in otsdaq

DesktopIconTable, XDAQApplicationPropertyTable, XDAQApplicationTable, XDAQContextTable

Configuration GUI in otsdaq desktop environment



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Instructions on EPICS configuration in otsdaq slow controls dashboard are in the redmine wiki at:

https://cdcvs.fnal.gov/redmine/projects/mu2e-dcs/wiki/EPICS otsdag controls dashboard

**Basic Widget Mechanics** 

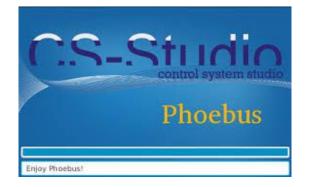
• All widgets have six required methods:

*init(), getParameters(), setParameters(), setupPVs(), newWidget(), and newValue()* (see also Control System overview Mu2e Document 9082-v1)

### Widget properties

- Dynamic sizing
- Proper handling of setups
- Value error, warning and alarm handling
- Disconnection handling

Load and save dashborad page in XML Cs-Studio Phoebus compatible format





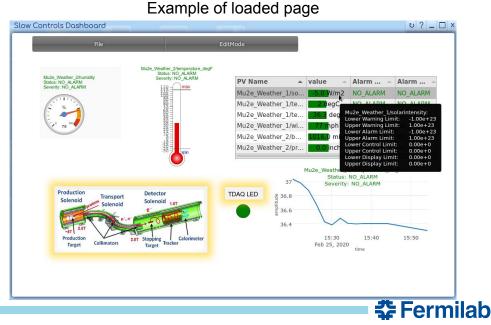
• Widgets implemented:

text update, label, table, meter, strip chart, thermometer, siren alarm, 2D-stoplight, Root visualizer

• Extra libraries used: d3.js, Plot.ly, Tabulator.js

low Controls De <b>Files</b>					υ?	
Pages	э					
D pho	ebus test1	PV Name	value 🔺	Alarm 🔺	Alarm	
🗋 test	2	Mu2e Weather 1/so	-5.0 W/m2	NO ALARM	NO ALARM	
🗋 jsro	Load Page Load Page in new	Mu2e Weather 1/te	2 degC	NO ALARM	NO ALARM	
	Desktop Window	Mu2e Weather 1/te	36.5 degF	NO_ALARM	NO ALARM	
test tost	Load Page in new Browser Tab	Mu2e_Weather_1/wi		NO ALARM	NO ALARM	
	Create a desktop	Mu2e Weather 2/b			NO ALARM	
	icon	Mu2e_Weather_2/pr		NO_ALARM	NO ALARM	
	Save					
	Close					

#### Example of page loading



• Widgets implemented:

text update, label, table, meter, strip chart, thermometer, siren alarm, 2D-stoplight, Root visualizer

Slow Controls Dashboard

• Extra libraries used: d3.js, Plot.ly, Tabulator.js

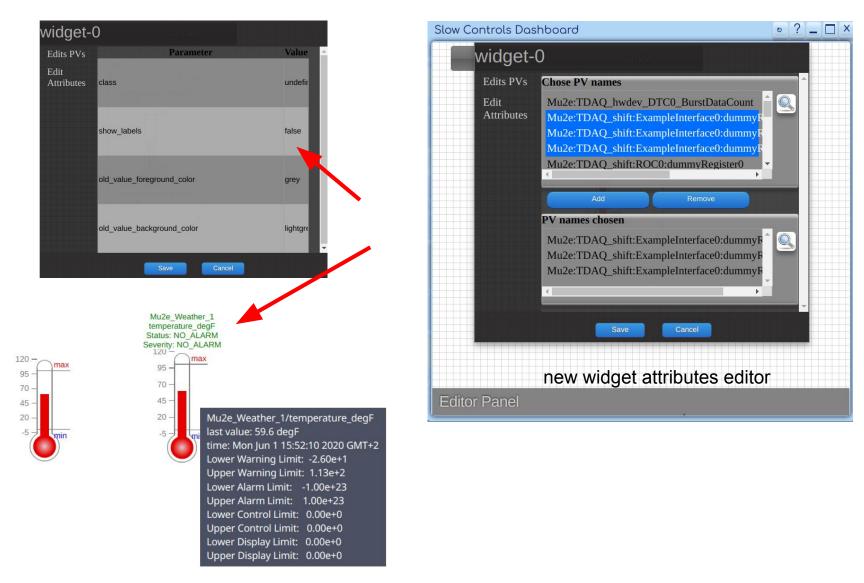


#### LABEL Edits PVs class LARM ARM borde false LARM ARM ARM TDAO text\_position left arial foreground color vellow Save Cancel

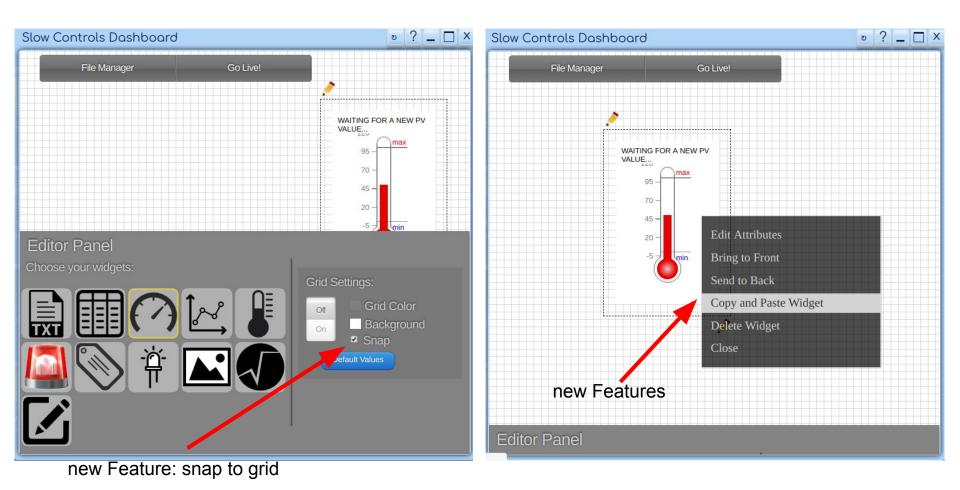
#### Example of widget settings window



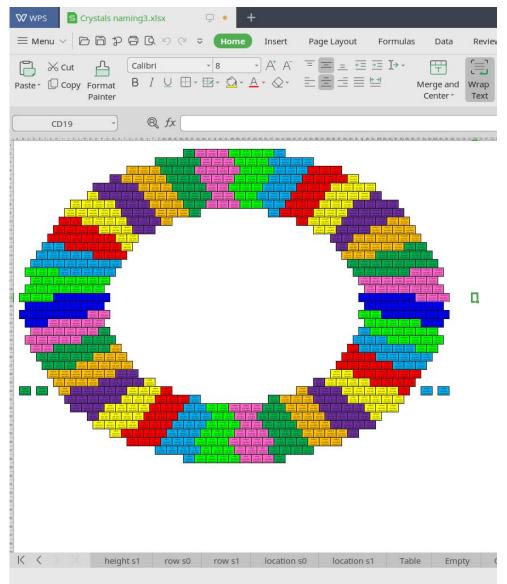
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#### **Calorimeter monitoring and the Slow Controls GUI**



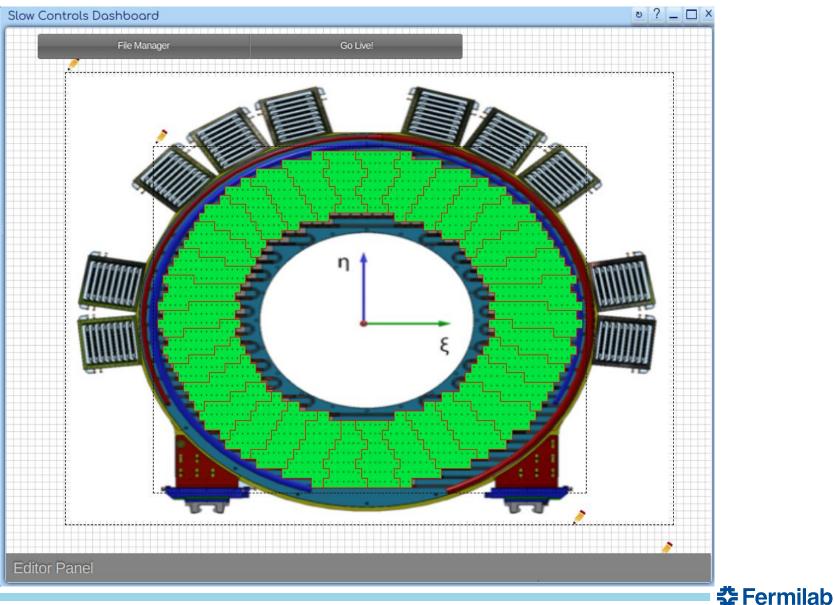
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#### **Calorimeter monitoring and the Slow Controls GUI**



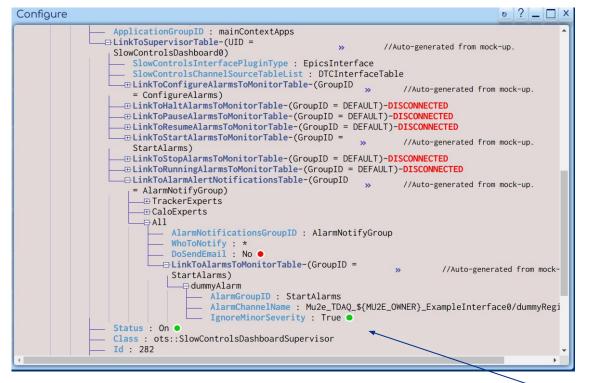


#### **Calorimeter monitoring and the Slow Controls GUI**



## Slow Controls alarm notification by System Message

Configured by specific table in otsdaq: AlarmAlertNotificationsTable



Instructions are in:

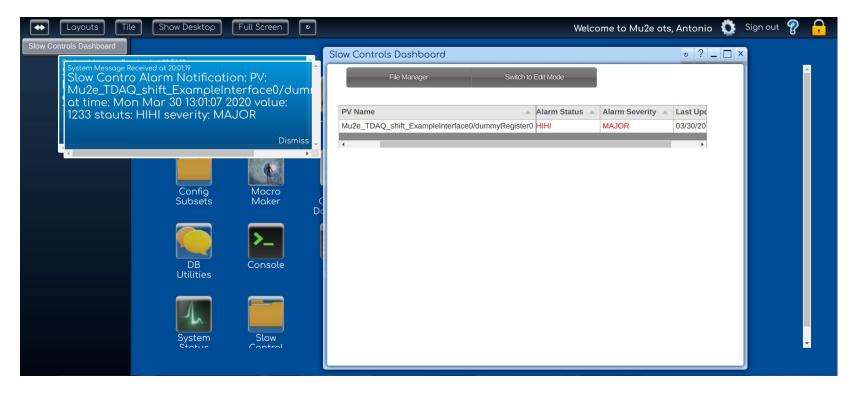
Ignore or not minor severity

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## Slow Controls alarm notification by System Message

System message alarm notification example

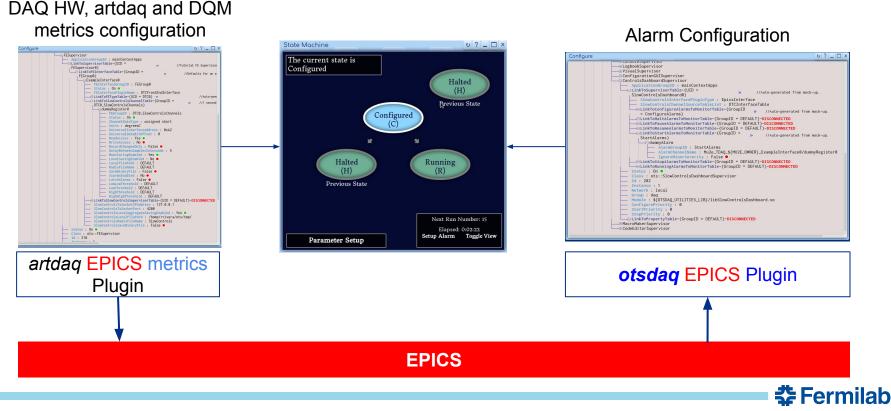


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Instructions are in:

https://mu2e-docdb.fnal.gov/cgi-bin/private/ShowDocument?docid=33299

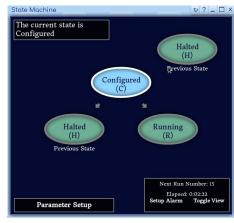
- State Machine Configuration and data subscription to EPICS
- Alarm propagation (from EPICS) and otsdaq State Machine handling

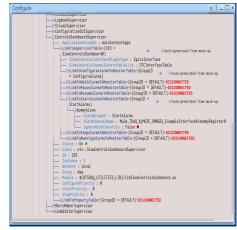


- Alarm propagation (from EPICS) and otsdaq state machine handling is available: needs just to identify which PV alarms, status and severity will be propagated
- Tables and parameters designed for configuration
  - SupervisorTable parameters:
    - Slow Controls Interface Plugin Type
    - Slow Controls Channel Source Table List (HW list i.e. DTC Interface, CFO Interface)
  - Alarms To Monitor Tables for transition to states:
    - Configure
    - Halt
    - Pause
    - Resume
    - Start
    - Running

#### Parameters

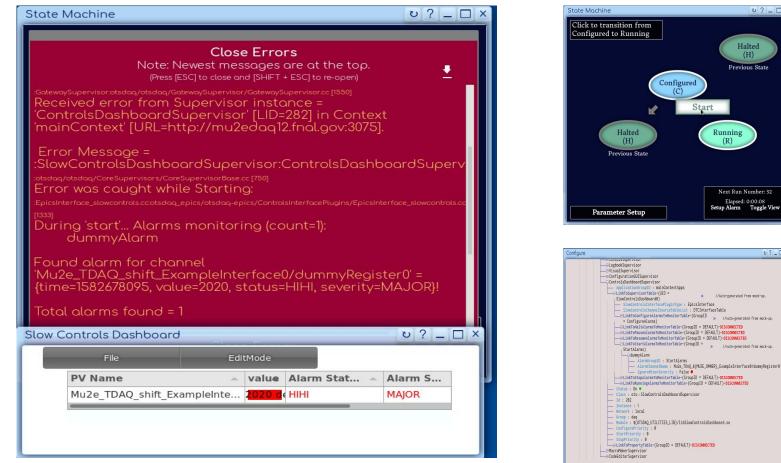
- AlarmGroupID
- AlarmChannelName
- IgnoreMinorSeverity







Alarm propagation (from EPICS) and otsdag state machine handling: Example on "Start" transition





U? \_ []

Halted

(H)

Previous State

Start

Running

(R)

Next Run Number: 32 Elapsed: 0:00:08 Setup Alarm Toggle View

> //Auto-generated from mock-up

: DTCInterfaceTable

b? []

#### Integration of otsdaq front-end DAQ hardware with EPICS

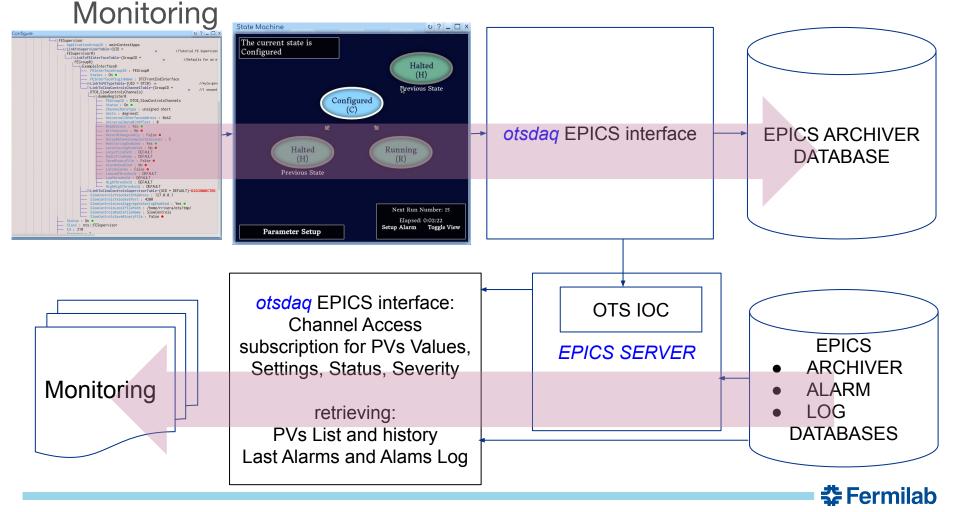
Actions designed and developed in otsdaq

- 1. otsdaq DCS channels Front End and tables configuration
- 2. otsdaq State Machine configuration implementation
- 3. add/update channels info for IOC and Archiver DB
- 4. software IOC restarting
- 5. EPICS Archiver restarting
- 6. new otsdaq epics\_plugin channels subscriptions to EPICS
- 7. Sending configured channels values to EPICS: otsdaq DCS channels new values  $\rightarrow$  artdaq Metric Manager  $\rightarrow$  software IOC  $\rightarrow$  EPICS  $\rightarrow$  otsdaq DCS GUI

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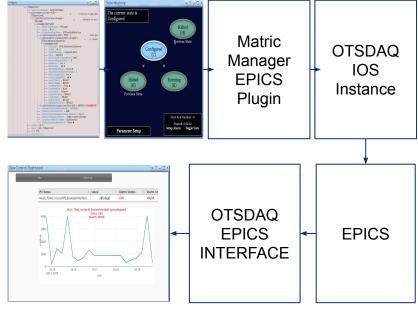


• **otsdaq** DTC channel slow controls settings  $\rightarrow$  configuring SM  $\rightarrow$  EPICS DBs and IOC  $\rightarrow$  **otsdaq** CA subscription  $\rightarrow$ 



#### scheduled

- artdag tracks a large number of metrics about event rate and dataflow, which can be enabled at the metric plugin level
- the user can send a subset of metrics to **EPICS**



Mode(s) Source Class AccumulateAndRate MetricManager Tracks the number of sendMetric calls since the last time the metric dispatch thread ran

etrics AccumulateAndRate MetricManager Number of discarded sendMetric calls due to queue overflow

Name	Level	Units	Mode(s)	Source Class	Notes
Fragment Count	1	fragments	LastPrint	PrantileaterCore	
Fragment Rate		fragments /sec	Average	BoardReaderCore	
Average Fragment Size	2	bytes/fragment	Average	BoardReaderCore	
Data Bate	2	bytes/sec	Average	ReartilizaterCore	
Avg Input Wait Time	3	seconds/fragment	Average	BoardReaderCore	Amount of time spent in CommandableFragmentGenerator::getNext
	3				
Avg BoardReader Sync Wait Time	3	seconds/fragment	Average	BoardReaderCore BoardReaderCore	Currently unused (always 0)
Avg Output Wait Time	-	seconds/fragment	Average		Amount of time spent in DataSenderManager::sendFragment
Avg Frags Per Read	4	fragments/read	Average	BoardReaderCore	
DAQ Transition Time	4	s	Accumulate	Commandable	Records the amount of time spent in transitions
Average Sender Adenowledgement Time	3	seconds	Average	RoutingMasterCore	
Avg Table Acknowledge Time	3	seconds	Average	Routing Master Core	
Raceiver Token Rate	1	updates/sec	Average	RoutingMasterCore	
Table Update Rate	1	updates/sec	Average	Routing Master Core	
Total Receiver Token Wait Time	3	seconds	Average	RoutingMasterCore	
Receiver Token Court	1	updates	LastPoint	Routing Master Core	
Table Update Count	1	updates	LastPoint	RoutingMasterCore	
bytesRead	3	в	LastPoint	SharedMemoryReader	
Avg Input Wait Time	3	s	Average	SharedMemoryReader	
Avg Processing Time	2	s	Average	SharedMemoryReader	
Avg Read Time	3	s	Average	SharedMemoryReader	
queuetsUsed	5	95	LastPoint	SharedMemoryReader	
Data Receive Size From Rank % (RANK)	5	8	Accumulate	DataReceiverManager	
Data Receive Time From Rank %(RANK)	5	9	Accumulate	DataReceiverManaper	
Header Receive Size From Rank %(RANK)	5	8	Accumulate	DataReceiverManager	
Header Receive Time From Rank 14 (RANK)	5	s	Accumulate	DataReceiverManager	
Total Receive Size From Rank % (RANK)	5	8	Accumulate	DataReceiverManager	
Total Receive Time From Rank % (RANK)	5	8	Accumulate	DataReceiverManager	
		16)		and the second se	
Total Shared Memory Wait Time From Rank %(RANK)	3	s	Accumulate	DataReceiverManager	
Avg Fragment Wait Time From Rank %(RANK)	3	s	Average	DataReceiverManager	
Avg Shared Memory Wait Time From Rank %(RANK)	3	s	Average	DataReceiverManager	
Data Receive Rate From Rank %(RANK)	5	B/s	Average	DataReceiverManager	
Header Receive Rate From Rank %(RANK)	5	B/s	Average	DataReceiverManager	
Total Receive Rate From Rank %(RANK)	5	B/s	Average	DataReceiverManager	
Data Receive Count From Rank %(RANK)	3	fragments	LastPoint	DataReceiverManager	
Data Send Size to Rank % (RANK)	5	8	Accumu	DataSenderManager	
Data Send Time to Rank % (RANK)	5	s	Accumulate	Data Sender Manager	
Data Send Rate to Rank % (RANK)	5	B/s	Average	DataSenderManager	
Routing Wait Time	2	s	Average	DataSenderManager	
Data Send Count to Rank % (RANK )	3	fragments	LastPoint	DataSenderManager	
Routing Table Size	2	events	LastPoint	Data SenderManager	
Request Response Time	2	seconds	Average	Request Receiver	
Average Event Size	1	Bytes	Average	SharedMemoryEventManager	
Tokens sent	2	Tokens	LastPoint	SharedMemoryEventManager	
Events Released to art this run	1	Events	LastPoint	SharedMemoryEventManager	
Incomplete Event Count	1	events	LastPoint	SharedMemoryEventManager	
Incomplete Events Released to art this run	1	Events	LastPoint	SharedMemoryEventManager	
Anding Event Count	-	events	LastPoint	SharedMemoryEventManager	
Run Number	1	Run	LastPoint	SharedMemoryEventManager	
	2				
Shared Memory Available %	2	% hulfars	LastPoint	SharedMemoryEventManager	
Shared Memory Available Buffers	-	100.000	LastPoint	SharedMemoryEventManager	
Shared Memory Full %	2	95	LastPoint	SharedMemoryEventManager	
Shared Memory Full Buffers	2	bulfers	LastPoint	SharedMemoryEventManager	
Shared Memory Pending Buffers	2	buffers	LastPoint	SharedMemoryEventManager	
Shared Memory Reading Buffers	2	bulfers	LastPoint	SharedMemoryEventManager	
Incomplete Event Rate	3	events/s	Ikatu	SharedMemoryEventManager	
Event Rate	1	Events/s	Rate	SharedMemoryEventManager	
Input Fragment Rate	1	Fragments/s	Rate	SharedMemoryEventManager	
Avg Data Acquisition Time	3	s	Average	Commandable Fragment General	ar
Buffer Depth Bytes	1	bytes	LastPoint	Commandable Fragment General	ar
Buffer Depth Fragments	1	fragments	LastPoint	Commandable Fragment General	
Last Timestamp	1	Ticks	LastPoint	Commandable Fragment General	

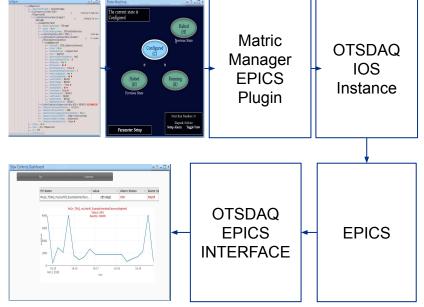
https://cdcvs.fnal.gov/redmine/projects/artdaq-utilities/wiki/Artdaq\_Builtin\_Metric\_Inventory



#### scheduled

Classes to read info from *board* reader, logger, dispatcher, routing *master*, are completed and working. some metrics are in the configuration and tests are going

on



Mode(s) Source Class AccumulateAndRate MetricManager Tracks the number of sendMetric calls since the last time the metric dispatch thread ran

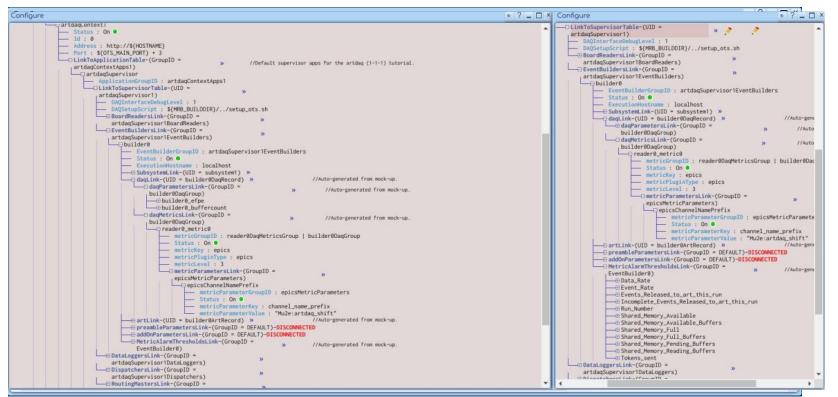
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Name	Level	Units	Mode(s)	Source Class	Notes
Fragment Count	1	fragments	LastPoint	BoardReaderCore	
Fragment Rate	1	fragments/sec	Average	BoardReaderCore	
Average Fragment Size	2	bytes/fragment	Average	BoardReaderCore	
Cata Rate	2	bytes/sec	Average	BoardReaderCore	
Avg Input Wait Time	3	seconds/fragment		BoardReaderCore	Amount of time spent in CommandableFragmentGenerator::getNext
Avg BoardReader Sync Wait Time	3	seconds/fragment		BoardReaderCore	Currently unused (always 0)
Avg Output Wait Time	3	seconds/fragment		BoardReaderCore	Amount of time spent in DataSenderManager::sendFragment
Avg Frags Per Read	4	fragments/read	Average	BoardReaderCore	
DAQ Transition Time	4	s	Accumulate	Commandable	Records the amount of time spant in transitions
Average Sender Admowledgement Time	3	seconds	Average	RoutingMasterCore	records cite anicone of carle spare in o anacona.
Avg Table Advowledge Time	3	seconds	Average	RoutingMasterCore	
Receiver Token Rate	1	updates/sec	Average	RoutingMasterCore	
Table Update Rate	1	updates/sec		RoutingMasterCore	
	3		Average		
Total Receiver Token Wait Time	-	seconds	Average	RoutingMasterCore	
Receiver Token Court	1	updates	LastPoint	RoutingMasterCore	
Table Update Count	1	updates	LastPoint	RoutingMasterCore	
by tesike ad	3	в	LastPoint	SharedMemoryReader	
Avg Input Wait Time	3	s	Average	SharedMemoryReader	
Avg Processing Time	2	s	Average	SharedMemoryReader	
Avg Read Time	3	8	Average	SharedMemoryReader	
que ue l'ista	5	95	LastPoint	SharedMemoryReader	
Data Receive Size From Rank % (RANK)	5	8	Accumulate	DataReceiverManager	
Data Receive Time From Rank %(RANK)	5	s	Accumulate	DataReceiverManager	
Header Receive Size From Rank %(RANK)	5	8	Accumulate	DataReceiverManager	
Header Receive Time From Rank % (RANK)	5	8	Accumulate	DataReceiverManager	
Total Receive Size From Rank % (RANK)	5	8	Accumulate	DataReceiverManager	
Total Receive Time From Rank %(RANK))	5	9	Accumulate	DataReceiverManager	
Total Shared Memory Wait Time From Rank %(RANK)	3	8	Accumulate	DataReceiverManager	
Avg Fragment Wait Time From Rank %(RANK)	2	a 0	Average	DataReceiverManager	
Avg Shared Memory Weit Time From Rank 14(KKKK)	3	5	Average	DataRaceiverManacer	
Data Receive Rate From Rank %(RANK)	5	B/s	Average	DataReceiverManager	
Header Receive Rate From Rank %(RANK)	5	B/s	Average	DataRaceiverManager	
Total Receive Rate From Rank %(RANK)	5	B/s	Average	DataReceiverManager	
Data Receive Count From Rank %(RANK)	3	fragments	LastPoint	DataRaceiverManager	
Data Send Size to Rank % (RANK)	5	8	Accumu	DataSenderManager	
Data Send Time to Rank % (RANK )	5	s	Accumulate	DataSenderManager	
Data Send Rate to Rank % (RANK)	5	B/s	Average	DataSenderManager	
Routing Wait Time	2	s	Average	DataSenderManager	
Data Send Count to Rank % (RANK)	3	fragments	LastPoint	Data Sender Manager	
Routing Table Size	2	events	LastPoint	Data SenderManager	
Request Response Time	2	seconds	Average	RequestReceiver	
Average Event Size	1	Bytes	Average	SharedMemoryEventManager	
Tokens sent	2	Tokens	LastPoint	SharedMemoryEventManager	
Events Released to art this run	1	Events	LastPoint	SharedMemoryEventManager	
Incomplete Event Count	1	events	LastPoint	SharedMemoryEventManager	
Incomplete Events Released to art this run	1	Events	LastPoint	SharedMemoryEventManager	
Pending Event Count	1	events	LastPoint	SharedMemoryEventManager	
Run Number		Run	LastPoint	SharedMemoryEventManager	
Shared Memory Available %	2	95	LastPoint	SharedMemoryEventManager	
	2	the buffers	LastPoint		
Shared Memory Available Buffers	-			SharedMemoryEventManager	
Shared Memory Full %	2	95	LastPoint	SharedMemoryEventManager	
Shared Memory Full Buffers	2	bul fers	LastPoint	SharedMemoryEventManager	
Shared Memory Pending Buffers	2	buffers	LastPoint	SharedMemoryEventManager	
Shared Memory Reading Buffers	2	bulfers	LastPoint	SharedMemoryEventManager	
Incomplete Event Rate	3	events/s	Rate	SharedMemoryEventManager	
Event Rate	1	Events/s	Rata	SharedMemoryEventManager	
Input Fragment Rate	1	Fragments/s	Rate	SharedMemoryEventManager	
Avg Data Acquisition Time	3	8	Average	Commandable Fragment Gener	ator .
Buffer Depth Bytes	1	bytes	LastPoint	Commandable Fragment Gener	
Buffer Depth Fragments	1	fragments	LastPoint	Commandable Fragment Gener	
Last Timestamp	1	Ticks	LastPoint	Commandable Fragment Gener	

https://cdcvs.fnal.gov/redmine/projects/artdag-utilities/wiki/Artdag Builtin Metric Inventory



Classes to read info from *board reader, logger, dispatcher, routing master*, are completed and working. some metrics are in the configuration and tests are going on Example of artdag metric tables configuration



https://cdcvs.fnal.gov/redmine/projects/artdaq-utilities/wiki/Artdaq\_Builtin\_Metric\_Inventory

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### Classes to read info from *board reader, logger, dispatcher, routing master*, are completed and working. some metrics are in the configuration and tests are going on

Example of artdaq metric tables configuration

l ver: ble De		esholdsTable (version: 16) <u>Wiz-to-Default</u> 1 2 <u>3==&gt;Default</u> 4 5 6 7 8 9 10 11 12 13 14 15 4:39 2020 GMT+2 3:44 2020 GMT+2							
	GroupID-MetricAlarmThreshol <string></string>	ds UID <string></string>	Data <string></string>	OnOff <string></string>	FixedChoiceData <string></string>	FixedChoiceData <string></string>	Data <string></string>	Data <string></string>	Data <string></string>
Row	AlarmGroupID	UID	MetricName		ChannelDataType		LowLowThreshold		
0	BoardReader0	Data_Rate	Data_Rate	On	float	bytes/seconds	DEFAULT	DEFAULT	DEFAULT
1	EventBuilder0	Event_Rate	Event_Rate	On	float	events/seconds	DEFAULT	DEFAULT	DEFAULT
2	EventBuilder0	Events_Released_to_art_this_run	Events_Released_to_art_this_run	On	unsigned int	events	DEFAULT	DEFAULT	DEFAULT
3	EventBuilder0	Incomplete_Events_Released_to_art_this_run	Incomplete_Events_Released_to_art_this_run	On	unsigned int	buffers	DEFAULT	DEFAULT	DEFAULT
4	EventBuilder0	Run_Number	Run_Number	On	unsigned int	run	DEFAULT	DEFAULT	DEFAULT
5	EventBuilder0	Shared_Memory_Available	Shared_Memory_Available_%	On	float	%	DEFAULT	DEFAULT	DEFAULT
6	EventBuilder0	Shared_Memory_Available_Buffers	Shared_Memory_Available_Buffers	On	unsigned int	buffers	DEFAULT	DEFAULT	DEFAULT
7	EventBuilder0	Shared_Memory_Full	Shared_Memory_Full_%	On	float	%	DEFAULT	DEFAULT	DEFAULT
8	EventBuilder0	Shared_Memory_Full_Buffers	Shared_Memory_Full_Buffers	On	unsigned int	buffers	DEFAULT	DEFAULT	DEFAULT
9	EventBuilder0	Shared_Memory_Pending_Buffers	Shared_Memory_Pending_Buffers	On	unsigned int	buffers	DEFAULT	DEFAULT	DEFAULT
10	EventBuilder0	Shared_Memory_Reading_Buffers	Shared_Memory_Reading_Buffers	On	unsigned int	buffers	DEFAULT	DEFAULT	DEFAULT
11	EventBuilder0	Tokens_sent	Tokens_sent	On	unsigned int	tokens	DEFAULT	DEFAULT	DEFAULT

https://cdcvs.fnal.gov/redmine/projects/artdaq-utilities/wiki/Artdaq\_Builtin\_Metric\_Inventory

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#### Configuration and monitoring ready

PV Name	▲ value ▲	Alarm Status 🔺	Alarm Sever
Mu2e:artdaq_shift:builder0:Event_Rate	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Events_Released_to_art_this_run	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Run_Number	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Shared_Memory_Available	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Shared_Memory_Available_Buffers	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Shared_Memory_Full	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Shared_Memory_Full_Buffers	NF DC'd	N/a	N/a
/lu2e:artdaq_shift:builder0:Shared_Memory_Pending_Buffers	NF DC'd	N/a	N/a
Mu2e:artdaq_shift:builder0:Shared_Memory_Reading_Buffers	NF DC'd	N/a	N/a
Mu2e:artdaq_shift:builder0:Tokens_sent	NF DC'd	N/a	N/a
			•

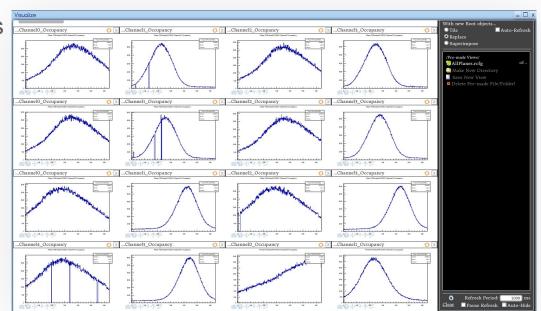
😤 Fermilab

https://cdcvs.fnal.gov/redmine/projects/artdaq-utilities/wiki/Artdaq\_Builtin\_Metric\_Inventory

#### Integration of otsdaq DQM output metrics with EPICS

#### Scheduled

- Data processing is the primary responsibility of the online DAQ. Mu2e's event window data will be processed through artdaq modules
- Data processor plugins is provided by otsdaq core
- DQM metrics are distinct from event rate and data flow metrics (which artdaq provides)
- DQM generates data products that are sent to an artdaq Dispatcher, which aggregates DQM metrics and presents them to a visualizer application
- Define which metrics send to EPICS





## otsdaq and Epics Interface Documentation

FERMILAB

P.O. Box 500

Batavia, IL 60510-0500

• <u>Doc-db 33299</u>

"Online DAQ and EPICS Interface" Documentation

<u>redmine wiki</u>

https://cdcvs.fnal.gov/redmine /projects/mu2e-dcs/wiki/EPIC S\_otsdaq\_controls\_dashboard

the Mu2e		EDMS Document No.
project		Date: 2020-May
Online [	DAQ and EPICS	
	Abstract	
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	low Controls provides severa Alarms, Warnings, Readouts sign, how to further develop, a	I mechanisms for monitoring 5, Timestamps, Status. This
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Mu2e Project Document No. 33299

ermilab./Group or Supplier/Contractor Document No



## **2020 - 2021 Milestones ?**

Expected milestones

- Advanced Slow Controls Monitoring in otsdaq
- Real configuration to send otsdaq front-end DAQ hardware, data processing and DQM in EPICS
- Real configuration and Integration with State Machine
- Integration test on hardware
- connection with otsdaq @ mu2e building

