# Production Tools for Shift Takers

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SuperB Distributed Computing Group



#### Foreword

- The distributed computing development team is almost hopelessly undermanned:
  - E. Luppi and L. Tomassetti have heavy teaching duties until end of June (since March 2010)
  - A. Fella is without contract (since 31/03/2010)
  - M. Manzali joined the group recently (still under training)
  - Students from Ferrara almost gone:
    - C. Luzzi, G. Fontana graduated in Dec. 2009 and March 2010
    - M. Ronzano going to graduate in July 2010

#### Foreword

 The Production Tools for Shifts is not ready yet

It has been fully designed

It is under development

It will be fully tested after the FastSim release

# Summary

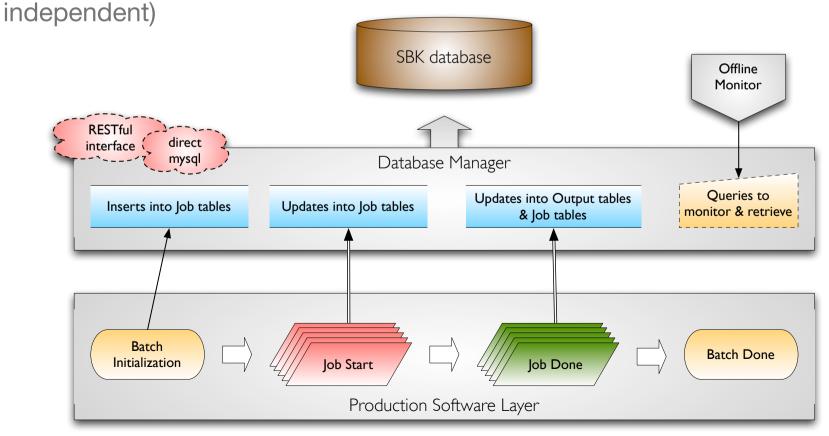
- Production Tools:
  - WebUI for experts / for shift takers
  - User's Production requests
  - Site availability sensors
  - Job preparation
  - Job submission
  - Tests and elog

- Shift takers:
  - requirements
  - duties
  - training

Tentative Schedule

- Web based User Interface
- PHP, javascript, JQuery framework for AJAX functionalities

database classes for communication with bookkeeping database (RDBMS)



WebUI

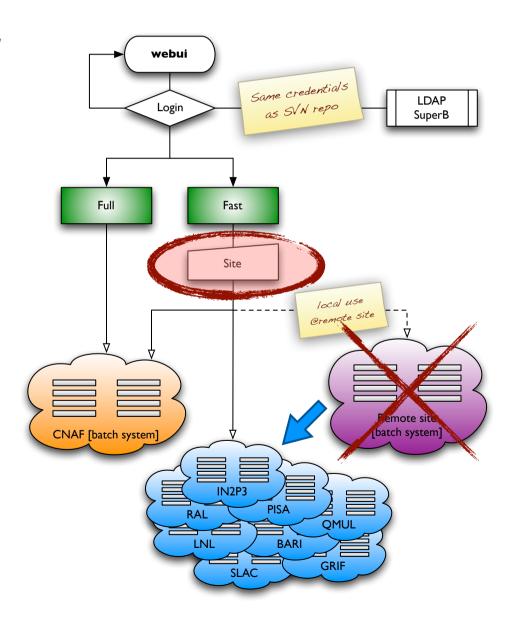
#### Production Submission Workflow

 basic authentication and authorization based on common LDAP directory service

FullSim / FastSim differentiation

 Batch System / Distributed (Grid) submission

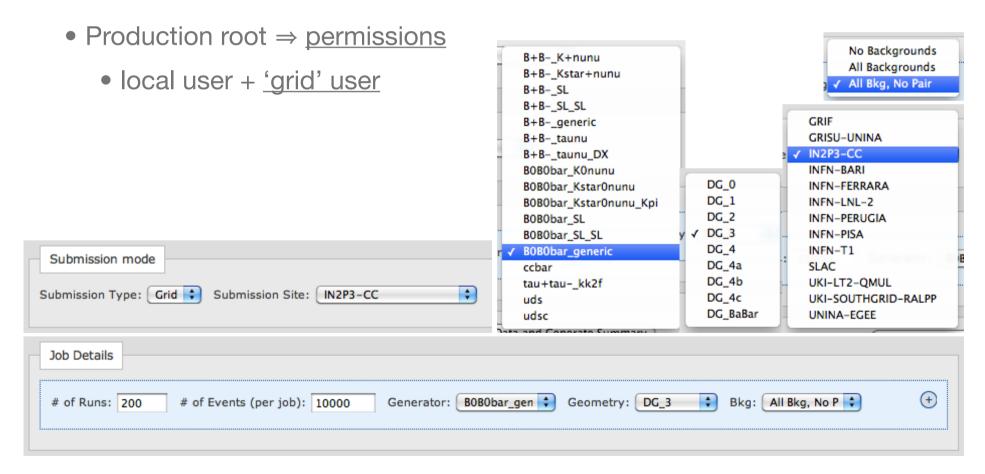
 Site selection will be automatically managed by the shift interface



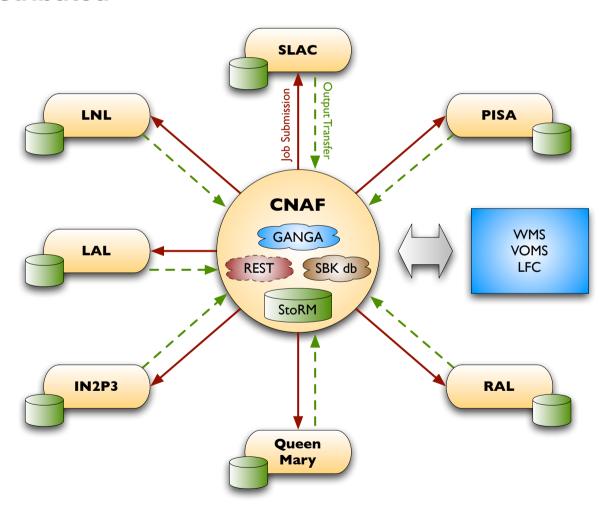
WebUl

#### FastSim

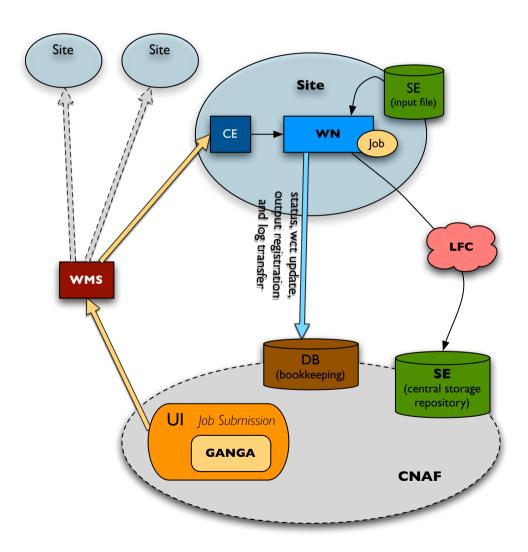
• generator, geometry, bkg mixing files (tcl, dec, ...) must be in the software



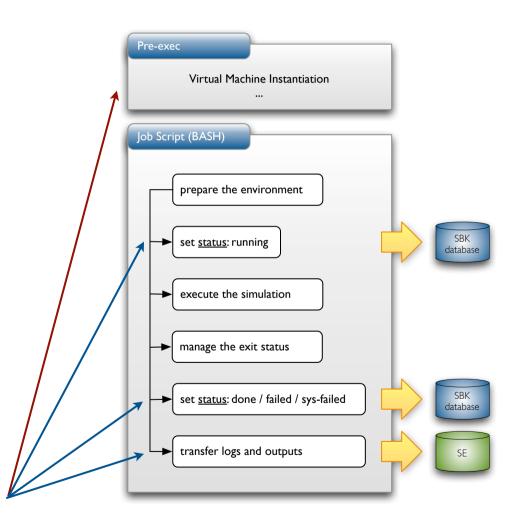
#### • FastSim Distributed



- FastSim Distributed input files and test release have been transferred via LCG-Utils to remote SE
- Submission performed by GANGA
- WMS routes the job(s) to the remote site
- The job is scheduled by the remote CE to their WN



- bash script which executes the simulation application
- prepared with proper parameters (from WebUI)
- base script (one per batch) with runnum as parameter
- environment + db interaction + exit status management + log and output transfer
- differentiation: LSF / Grid



- DB interface:
  - <u>local jobs</u>
    direct mysql connection
  - <u>distributed jobs</u>
    RESTfull interface

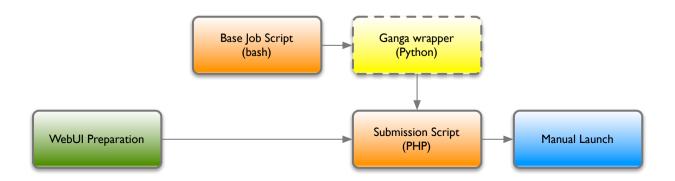
---- CURL only update

- File transfer:
  - local jobscp
  - distributed jobs
    lcg-cr, lcg-cp, grid-ftp

site dependent failover policy

Replica on remote site

- Wrappers / launchers around the job scripts
- PHP *or* PHP + GANGA (Python) *or* PHP + low-level Grid commands The one that the production user launches from CNAF (bbr-serv09)
- Allows multi-job / multi-set submissions
- Provides initialization (inserts) of the bookkeeping database
- LSF Batch system (PHP) script provides resubmit functionalities



## Monitor&Report

#### Production tools

Basic Monitor based on <u>bookkeeping database</u>

Geometry

DG\_3

DG\_3

DG 3

DG\_3

DG\_3

DG\_3

-

Soft release

show

ALL

V0.2.1 221

V0.2.1 221

V0.2.1 221

V0.2.1 221

V0.2.1 221

+

Reason

done

ALL

done

done

done

done

done

1072753

INFN-T1

output

- Parametric list of jobs
- Detailed view of jobs

# of

events

10000

10000

10000

10000

10000

Runnum

100200

100301

1003013599

1003013598

1003013597

1003013596

1003013595

start

end

- Log file accessible from UI
- Check on output file existence

Generator

B0B0bar\_gen

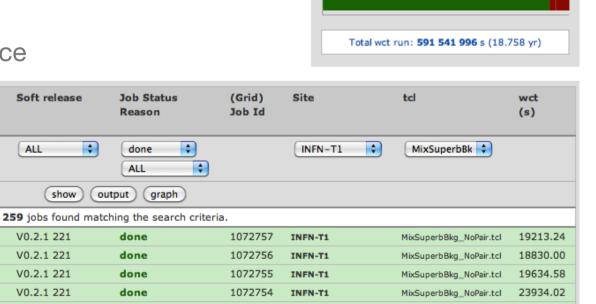
B0B0bar\_generic

B0B0bar\_generic

B0B0bar\_generic

B0B0bar\_generic

B0B0bar\_generic

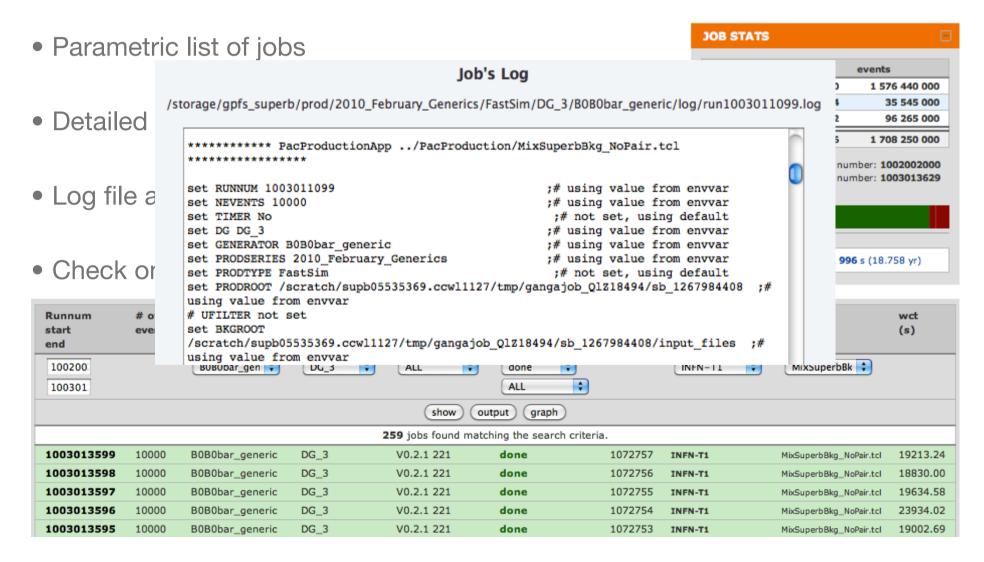




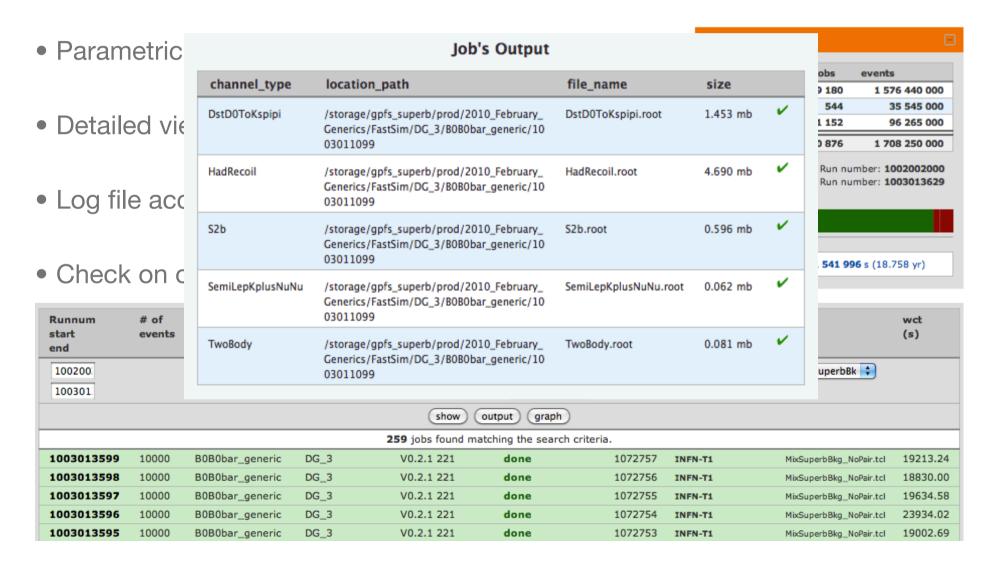
MixSuperbBkg\_NoPair.tcl

19002.69

Basic Monitor based on <u>bookkeeping database</u>

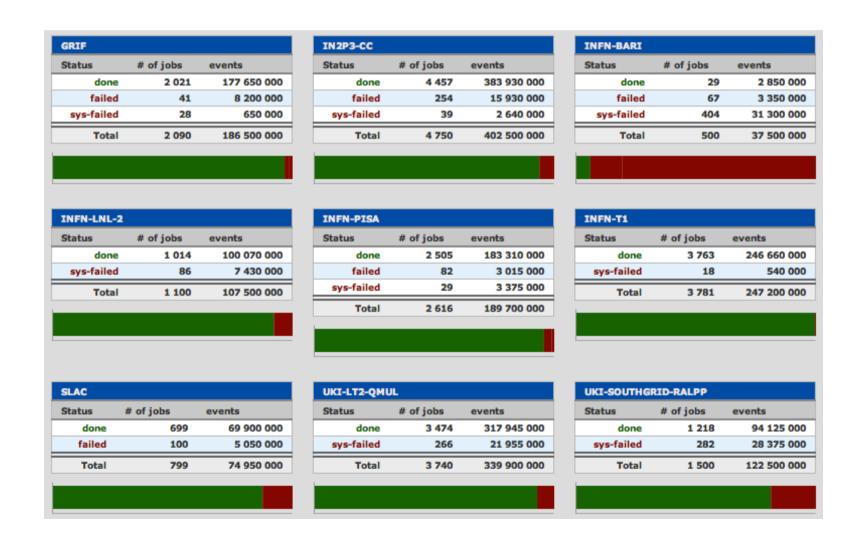


• Basic Monitor based on bookkeeping database



## Monitor&Report

Reports on sites, channels and last status changes (only FastSim)



• Reports on sites, channels and last status changes (only FastSim)

done JOBS								
Geometry	Generator tcl Total Number of Jobs		Total Number of Jobs	Total Number of Events	Total CPU time, wct (s)			
DG_BaBar	B+Bgeneric	MixBaBarBkg_NoPair.tcl	410	10 250 000	6 199 292			
DG_BaBar	B0B0bar_generic	MixBaBarBkg_NoPair.tcl	404	10 100 000	6 299 508			
DG_BaBar	ccbar	MixBaBarBkg_NoPair.tcl	215	10 750 000	2 357 493			
DG_BaBar	uds	MixBaBarBkg_NoPair.tcl	203	19 490 000	2 703 634			
DG_3	B+Bgeneric	MixSuperbBkg_NoPair.tcl	526	5 260 000	9 798 367			
DG_3	B0B0bar_generic	MixSuperbBkg_NoPair.tcl	516	5 160 000	9 817 195			
DG_3	ccbar	MixSuperbBkg_NoPair.tcl	257	5 140 000	3 259 682			
DG_3	uds	MixSuperbBkg_NoPair.tcl	252	10 080 000	3 782 590			
DG_4	B+Bgeneric	MixSuperbBkg_NoPair.tcl	520	5 200 000	9 292 856			
DG_4	B0B0bar_generic	MixSuperbBkg_NoPair.tcl	623	6 230 000	11 393 686			
DG_4	ccbar	MixSuperbBkg_NoPair.tcl	330	6 600 000	3 976 354			
DG_4	uds	MixSuperbBkg_NoPair.tcl	252	10 080 000	3 679 825			
DG_3	B+Bgeneric	PacProduction.tcl	2 092	104 600 000	79 818 019			
DG_3	B0B0bar_generic	PacProduction.tcl	2 060	103 000 000	79 992 260			
DG_3	ccbar	PacProduction.tcl	1 129	112 900 000	24 731 284			
DG_3	uds	PacProduction.tcl	1 556	311 200 000	51 541 216			
DG_4	B+Bgeneric	PacProduction.tcl	2 085	104 250 000	80 612 976			
DG_4	B0B0bar_generic	PacProduction.tcl	2 025	101 250 000	84 969 268			
DG_4	ccbar	PacProduction.tcl	1 101	110 100 000	27 916 869			
DG_4	uds	PacProduction.tcl	2 624	524 800 000	89 399 62:			
Total			19 180	1 576 440 000	591 541 996			

## Monitor&Report

• Reports on sites, channels and last status changes (only FastSim)

Timestamp	runnum	Site	DG	Generator	tcl	status
2010-03-10 09:10:24	1003010682	UKI-LT2-QMUL	DG_4	B+Bgeneric	MixSuperbBkg_NoPair.tcl	done
2010-03-10 09:09:46	1003010609	UKI-LT2-QMUL	DG_4	B+Bgeneric	MixSuperbBkg_NoPair.tcl	done
2010-03-10 09:09:46	1003010637	UKI-LT2-QMUL	DG_4	B+Bgeneric	MixSuperbBkg_NoPair.tcl	done
2010-03-10 09:07:11	1002016717	UKI-SOUTHGRID-RALPP	DG_3	uds	PacProduction.tcl	done
2010-03-10 09:06:13	1002014818	UKI-SOUTHGRID-RALPP	DG_4	ccbar	PacProduction.tcl	done
2010-03-09 11:16:53	1002013408	UKI-SOUTHGRID-RALPP	DG_4	uds	PacProduction.tcl	don
2010-03-09 11:14:47	1002012521	UKI-SOUTHGRID-RALPP	DG_4	ccbar	PacProduction.tcl	don

#### Production efforts

February 2010:
 Full Simulation (two flavours), Fast Simulation (two flavours)

Not taking into account the Production Tools development/testing time 3 people: **A. Fella**, M. Ronzano, **L. Tomassetti** 24/24 with some kind of shifts 3 exhausting weeks!

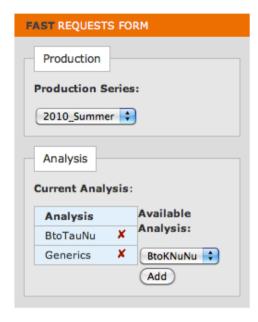
- Summer 2010 (July?): Fast Simulation only? production operation team involved in the 'execution' by taking shifts
- Production tools under upgrade to allow easy submissions;
  more automation, sensors, utilities for testing
- Expert version still running (some adjustments to be done)

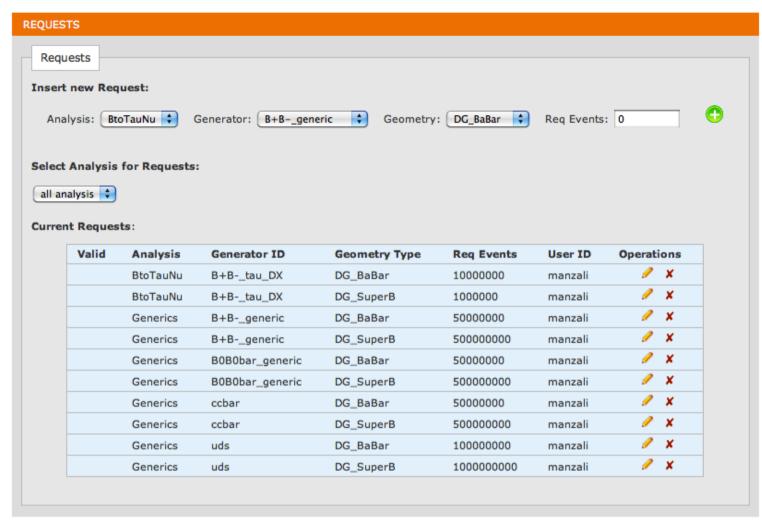
#### WebUI for shifts

- Simplified job preparation
- Collection of user's requests and validation by the production manager
- Selection of jobs to be submitted based on requests
- Automatic preparation of scripts to launch jobs to ALL available sites
- Sensor(s) to determine working and available sites
- 'Single-User', 'Single-script' submission to the GRID

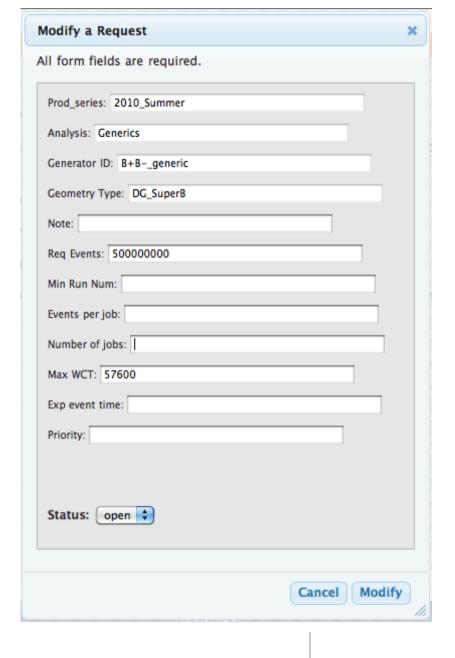
# User's Requests

- Extension of the bookkeeping database to keep track of user's requests for production
- Instead of using the wiki page, users should fill a form with their requests (analysis, geometry, generator, requested event, bkgmix?)
- The production manager should then validate the requests by giving approval and filling some extra fields: either the number of events per job and the number of jobs or the time needed to produce an event (to calculate the previous)
- Users must be registered with the SuperB LDAP directory in order to login to the WebUI and submit requests





User's Requests Insert / View / ...



User's Requests

Modify / Validate

# User's Requests

- The Web interface, will use the sensor(s) to enable the submission to the available sites
- The system will select the type of job to submit among the validated requests until the requested number of events is reached
- Priority to requests can be given by the production manager
- Possibility to override the automatic selection of site / job (optional)

Other policies/strategies can still be implemented (please, give comments...)

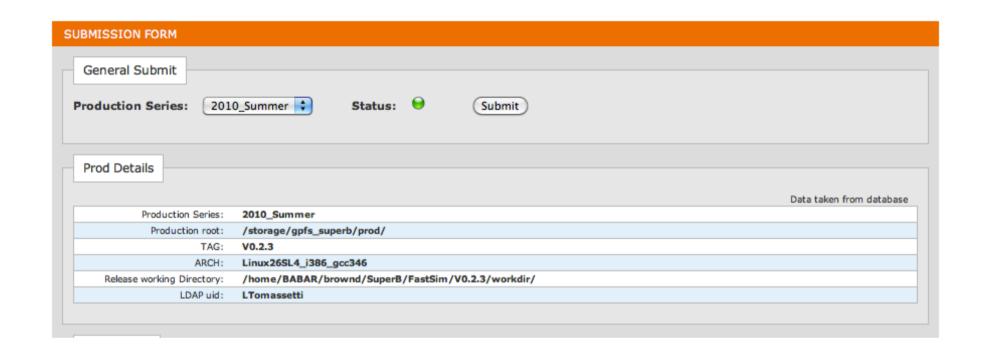
#### Sensors

#### • Indirect:

- keep memory of the last submission to each site (using the db),
- disable submission to these sites (red light),
- query the bookkeeping database to count the pending jobs,
- allow new submission (of half a bunch) when queue is below a threshold (yellow light),
- allow new submission when queue is empty (green light)
- Direct (optional):
  - submit test jobs to each site,
  - monitor their status,
  - mark the site as available/not available
    (and include/exclude the site from the undirect sensor)

# Submission procedure

- When at least one site is available, the submission button (or the site submission button) will be enabled
- Pushing the button, the system will present a summary of the jobs that will be submitted (job details, site)
- After confirmation, the system will prepare all the job scripts + one wrapper script per site + a general launcher, presenting a final report with the shell command to use for real submission
- The shift taker must then use a ssh shell @cnaf to execute the general launcher



WebUI for shifts | Job preparation

Name	Last Check	Status	
CIT_CMS_T2B	2010-05-24 16:33:06	Submit	
GRIF	2010-05-24 16:33:06	Submit	
GRISU-UNINA	2010-05-24 16:33:06	Submit	
IN2P3-CC	2010-05-24 16:33:06	•	
INFN-BARI	2010-05-24 16:33:06	•	
INFN-FERRARA	2010-05-24 16:33:06	•	
INFN-LNL-2	2010-05-24 16:33:06	Submit	
INFN-NAPOLI-ATLAS	2010-05-24 16:33:06	Submit	
INFN-PERUGIA	2010-05-24 16:33:06	Submit	
INFN-PISA	2010-05-24 16:33:06	Submit	
INFN-T1	2010-05-24 16:33:06	•	
RAL-LCG2	2010-05-24 16:33:06	Submit	
SLAC	2010-05-24 16:33:06	•	
UKI-LT2-QMUL	2010-05-24 16:33:06	Submit	
UKI-SOUTHGRID-RALPP	2010-05-24 16:33:06	•	

# WebUI for shifts | Job preparation

# Development status

- Main tasks:
  - Indirect sensor (70%)
  - Automatic site/request selection (50%)
  - Script preparation (70%)
  - Job script optimization (20%)
  - FastSim configuration structure (10%)
    [see D. Brown talk on tuesday afternoon]

# Operation team

- Currently, 10 people joined the operation team:
  - Matteo Manzali from Ferrara (expert, developer)
  - Alberto Cervelli and Benjamin Oberhof from Pisa
  - Leonid Burmistrov and Alejandro Perez from IN2P3
  - Alessandro Rossi from Perugia
  - Enrico Feltresi and Nicola Gagliardi from Padova
  - Alex Martin and Michael Lazos from Queen Mary
  - Students of Vladimir Aushev (?)
- More people is needed!

#### Shift takers

• A mailing list has already been created:

superb-shift-prod@lists.infn.it

- It will be used to:
  - coordinate the initial training and solve the 'configuration' problem
  - communicate between the operation team and experts during shifts

#### Shift takers duties

- Shift takers will be responsible of the production during her/his shift and will take care of submissions and monitoring.
- They will contact the on-call experts in case of problems/failures (after troubleshooting, using an ELOG, via email/skype/phone)
- Shift period: 8 hours (8 16, 16 24, 24 8)
- Schedule to be defined!
  General rule: 2 shifts per week per shift taker
  The first week will be covered by Luca and Armando

#### Shift takers duties

- Shift takers will be requested to submit the jobs by monitoring the production status and pushing a button in the interface (easy way!)
- They will carefully check the status of the sites by submitting from time to time
  a set of testing jobs through a specific web interface and collecting the results
  for analysis by production experts
- They will launch the jobs by running the scripts prepared through the web interface

# Shift takers requirements

- Shift takers must:
  - be registered with the SuperB LDAP service (in order to get access to the WebUI)
  - have (or obtain) a personal certificate issued by INFN or a qualified institution (in order to get access to the grid via a grid proxy)
- see:
  <a href="http://mailman.fe.infn.it/superbwiki/index.php/SuperB\_registration\_procedure">http://mailman.fe.infn.it/superbwiki/index.php/SuperB\_registration\_procedure</a>
- Experience with fast simulation and/or grid submission is preferable but not required

# Training

- Instruction Manual for the production tools will be given to the operation team
- Online help (in the WebUI) will be provided
- A detailed procedure for shifts will be available in the WebUI site
- Training using a test prod\_series with the production release and all sites will be part of a stress-test of the system.

Contacts: Luca and Armando

#### Tentative Schedule

- Development will finish on 21st (or 28th) June
  - Dependecies on FastSim configuration structure (two-ways)
    - tcl files for generics and signal modes (analysis)
    - tcl files for background inclusion
    - Discussion with FastSim people is needed
  - Previous releases cannot be used with the new interface & old interface will not be able to use the new release
  - Initial testing will include a couple of shift takers in order to stress-test the system for a week
- Training may begin on 29th June
  - Phone-Video Conference
  - VNC + individual test