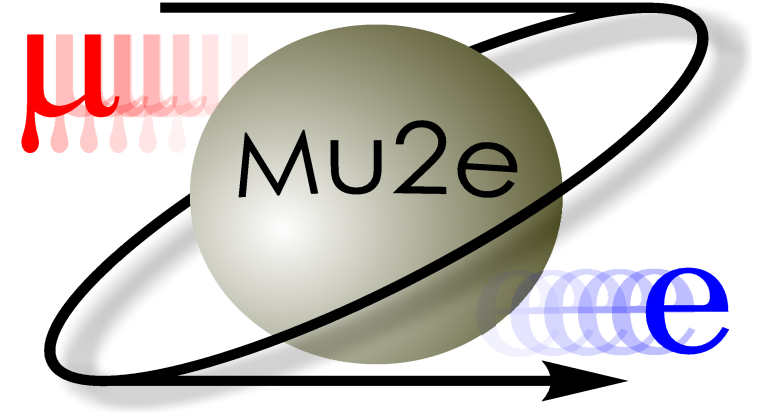




Development of the Trigger system for the Mu2e Experiment at Fermilab

G. Pezzullo
on behalf of the Mu2e Trigger group
Yale University

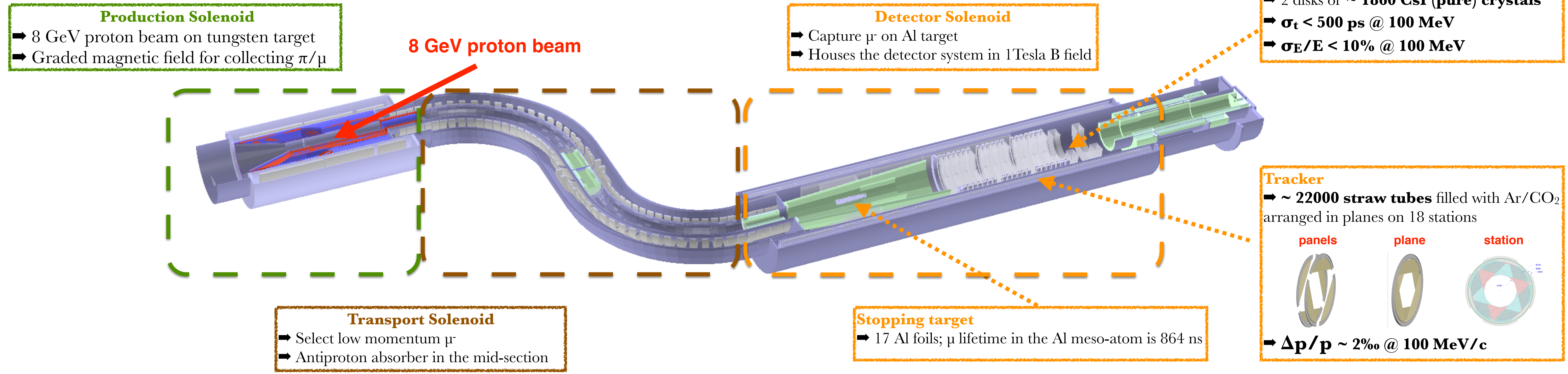


The Mu2e Experiment

Mu2e will search for coherent $\mu^- \text{Al} \rightarrow e^- \text{Al}$ at a sensitivity level of few parts by 10^{-17} , an improvement by 10^4 over the existing limit.

Search for muon conversion explores new physics sector and probes physics scales up to $\sim 10^4$ TeV, beyond the reach of present or planned high energy colliders.

The experimental expected sensitivity is $R_{\mu e} = \frac{\Gamma(\mu^- + (A, Z) \rightarrow e^- + (A, Z))}{\Gamma(\mu^- + (A, Z) \rightarrow \text{capture})} \leq 6 \times 10^{-17}$ @ 90% CL



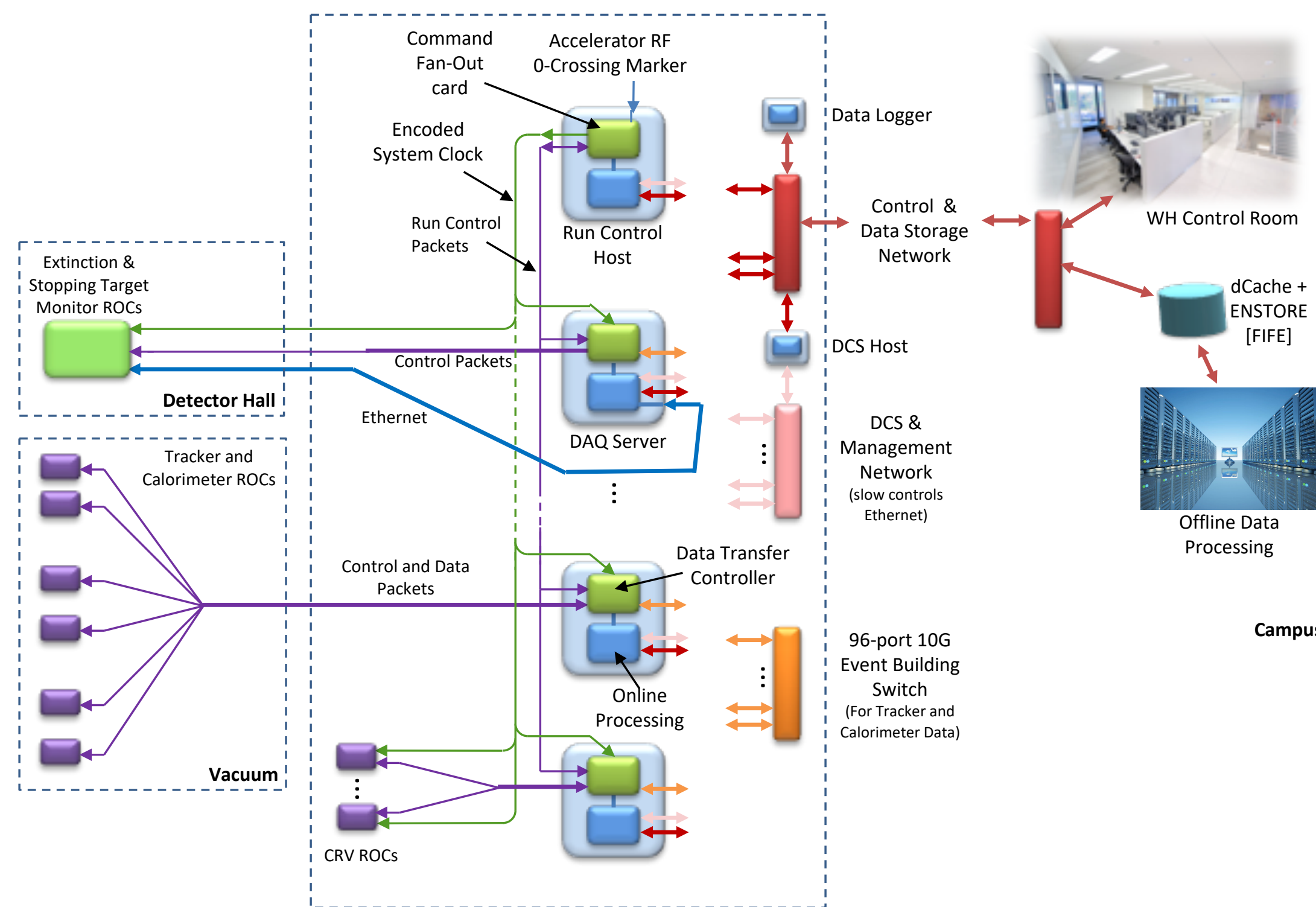
Trigger architecture

1) Helix search

- The detector Read Out Controllers (ROC) stream out continuously the data from the Tracker and Calo to the Data Transfer Controller units (DTC).
- We then group the data of a given event in a single server using a 10G switch
- Then, we start the Online reconstruction of the event and make a trigger decision
- Trigger accept causes readout of the CRV data
- Event data from all detectors are aggregated at Data Logger

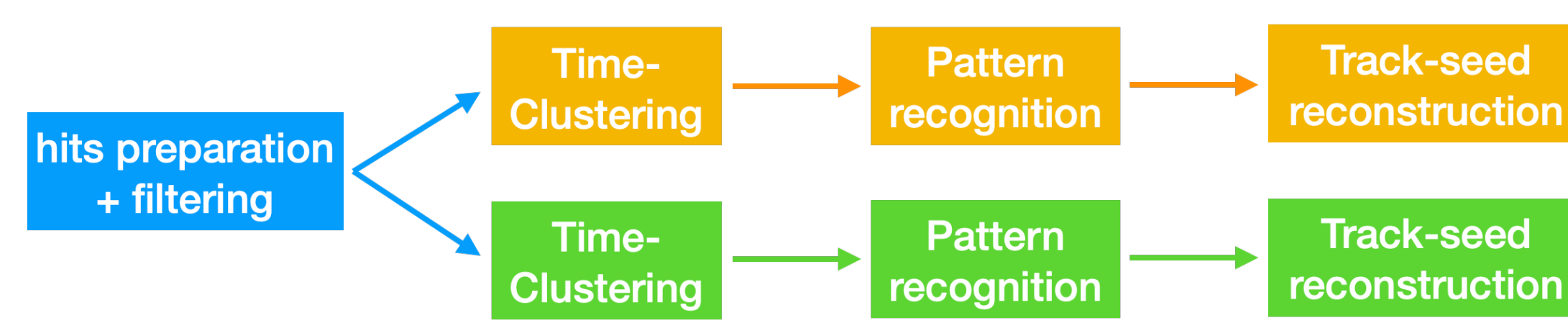
Requirements:

- trigger rate of a few kHz - equivalent to $\sim 7 \text{ Pb/year}$
- processing time $< 5 \text{ ms/event}$



2) Track trigger structure

- Online reconstruction** to perform a selection using tracks
 - Hits preparation + filtering
 - Hits Time-Clustering: we group the hits correlated in time
 - Pattern recognition: to identify full helicoidal trajectories
 - Track-seed reconstruction:
 - Kalman-based fit w/o left-right ambiguity
- We apply a dedicated filter after each reconstruction stage
- We run multiple track trigger lines with different setting of the filters thresholds w/o running the reco modules multiple times

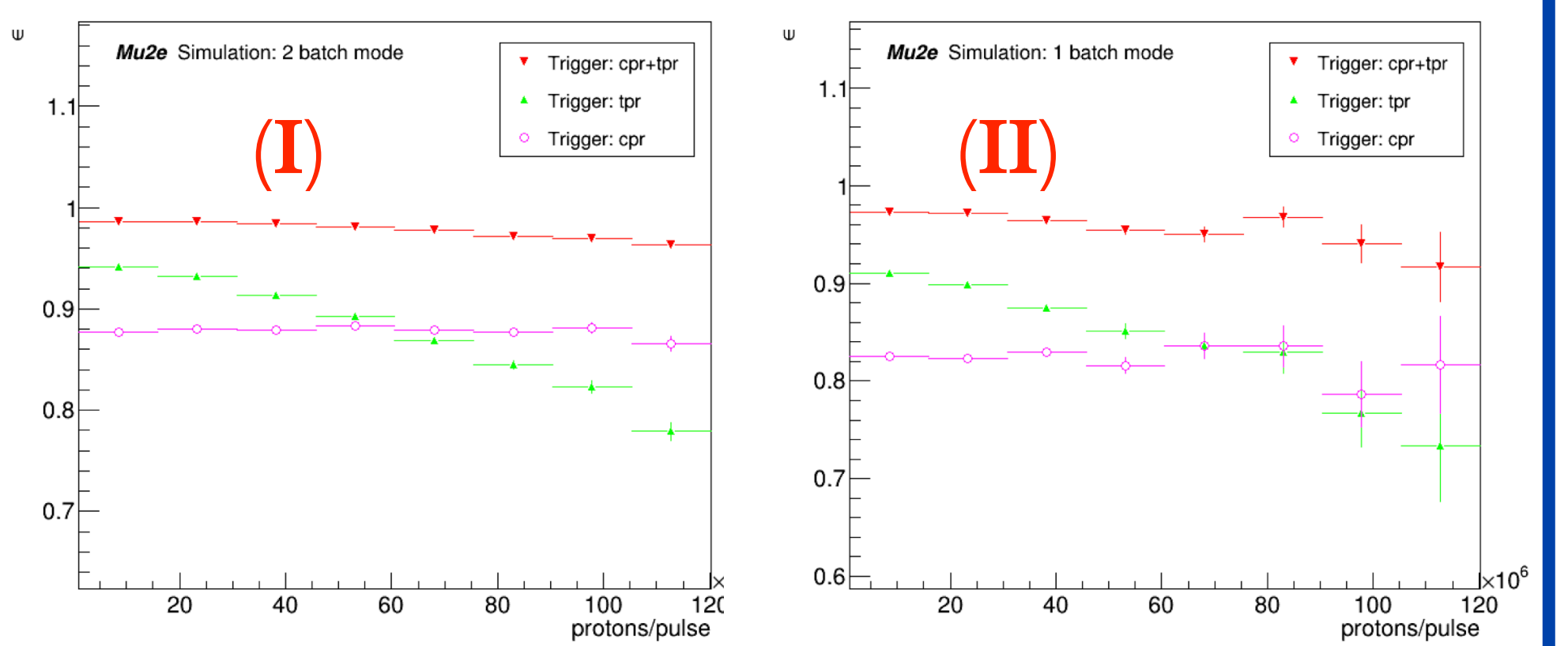


- Two **track-search methods** are used to improve the signal efficiency:
 - A calorimeter-seeded algorithm (**cpr**)
 - A tracker-seeded algorithm (**tptr**)

3) Efficiency & Rejection

Efficiency evaluated simulating the **CE (I)** and **CPos (II)** + background:

- ✓ $\epsilon > 95\%$ for both cases and stable w.r.t. the beam intensity
- ✓ The **OR** of the two algorithms provide a visible benefit

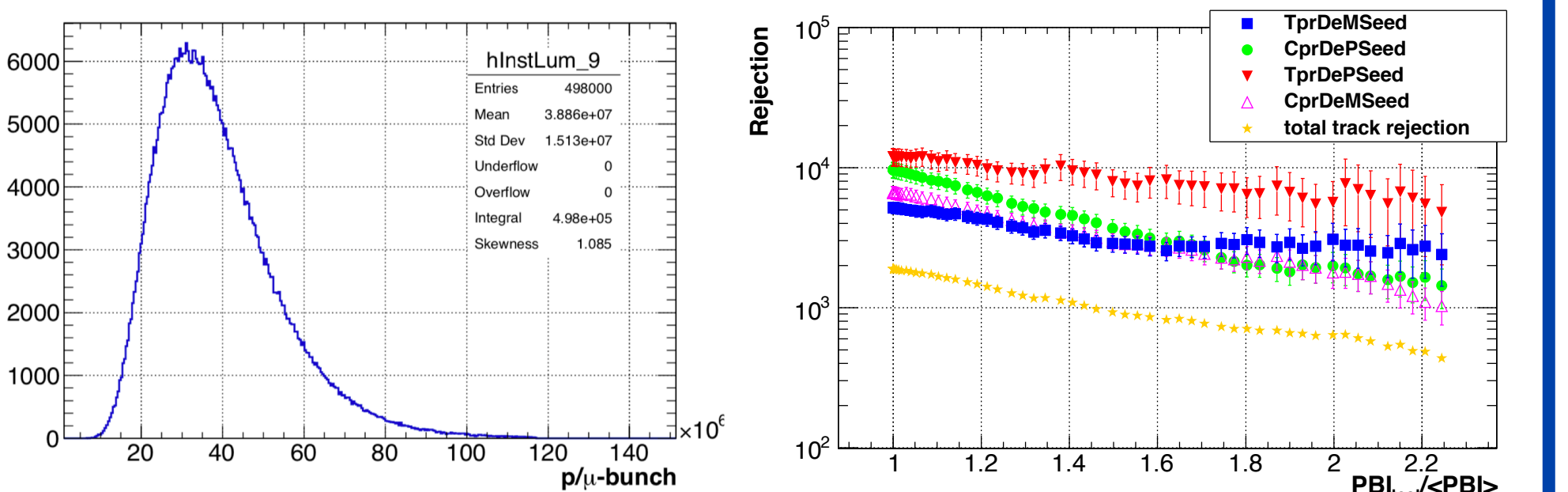


Rejection @ high intensity

The trigger rejection was tested also in harsher conditions:

- ✓ The total expected rate is $< 1 \text{ kHz}$
- ✓ Non-signal trig can be prescaled
- ✓ Rejection of $\sim 700 @ \times 2$ intensity

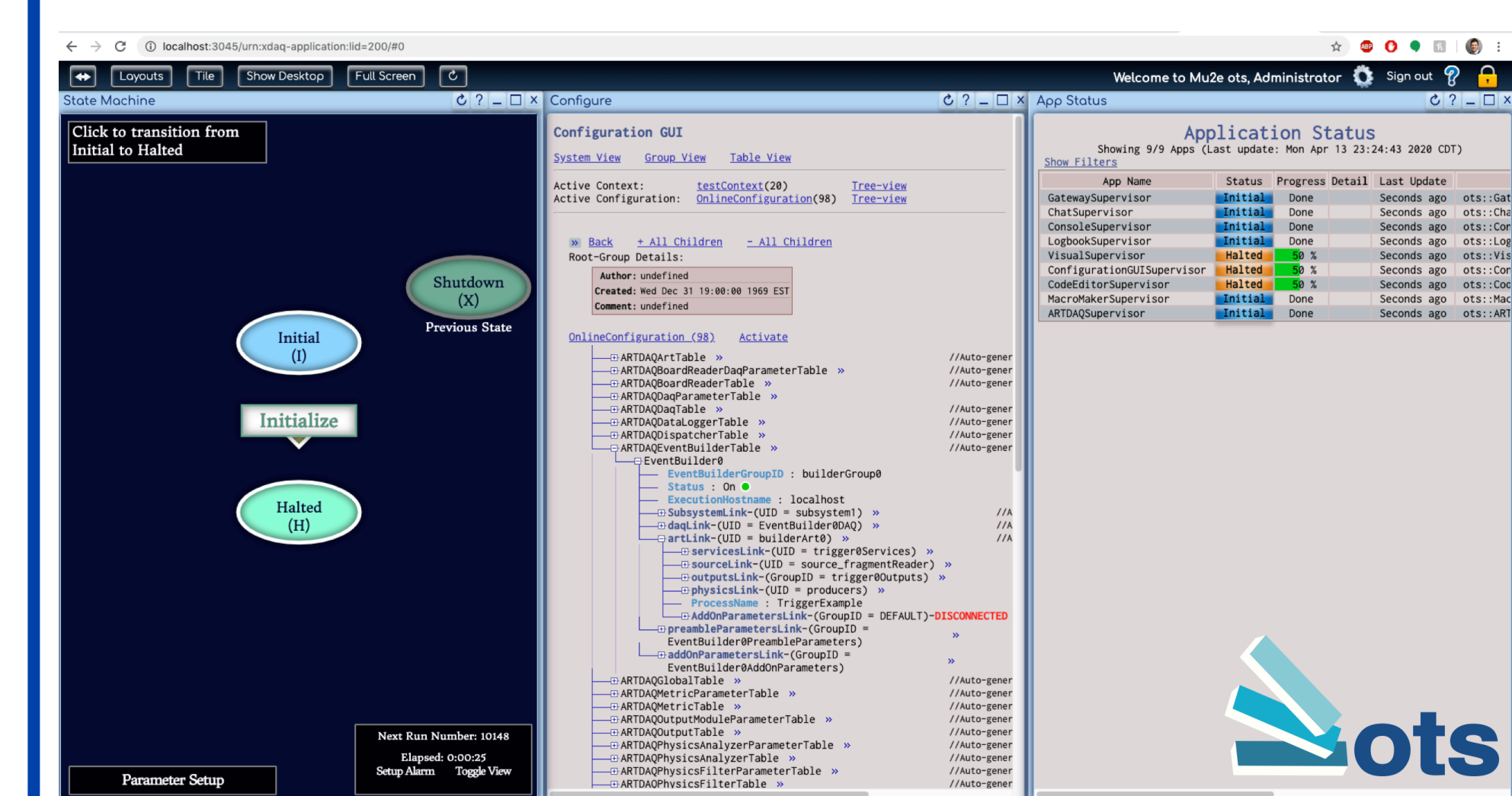
Signal triggers (high-P DIO e- and mis-rep events)	Instantaneous rate [Hz]
DIO e- from the Stopping Target (calibration and monitoring)	~ 700
Total	< 800



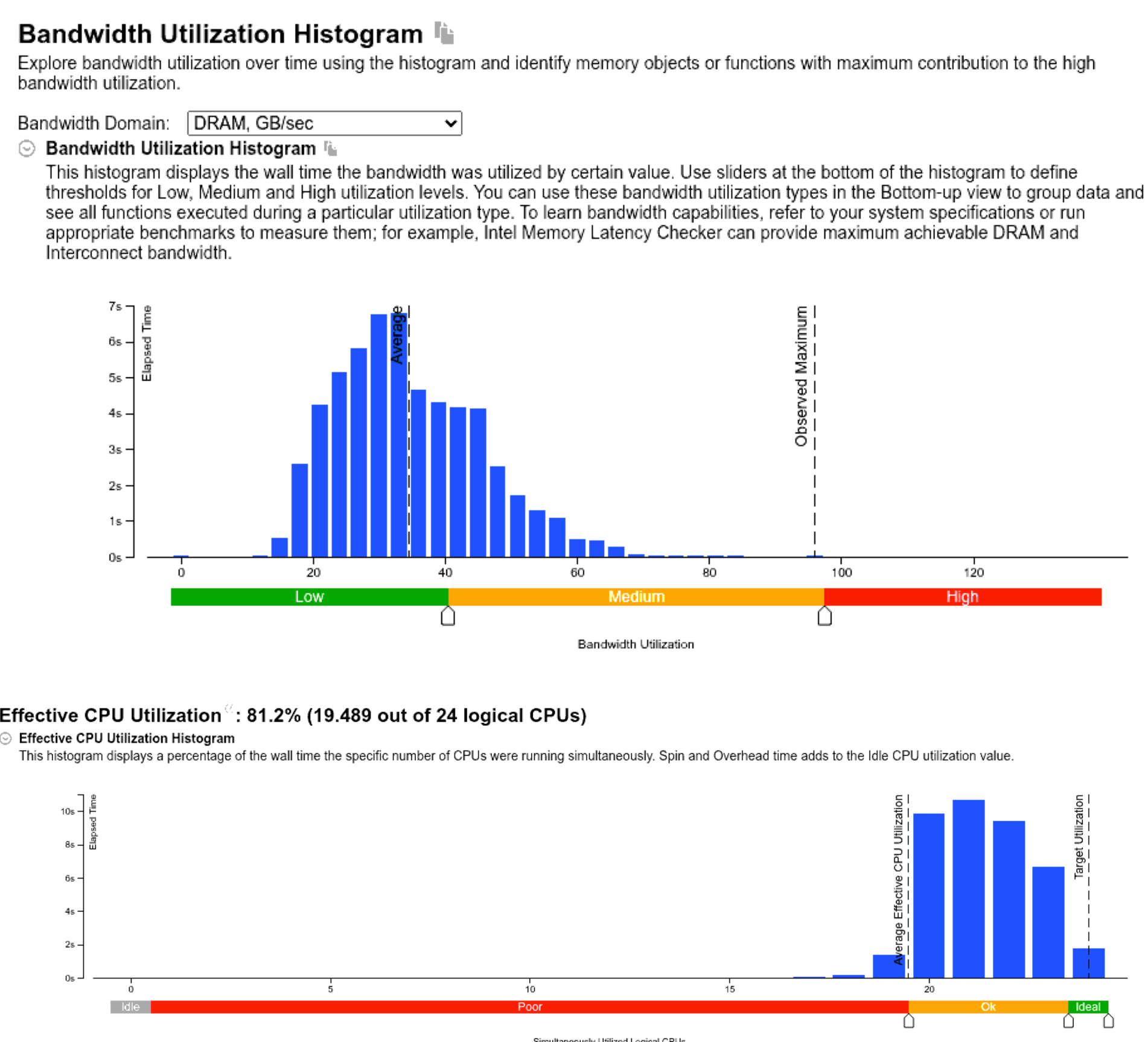
TDAQ prototype performance

TDAQ prototype

- Large-scale prototype that provides advanced testing capabilities
- It consists of 20 detector-transfer-control units in 10 servers
- Web-based GUI powered by "Off-The-Shelves" software
- OTS: <https://otsdaq.fnal.gov>
- The TDAQ software is being used by the various sub-systems



Profiling the system with VTune



Timing performance

- The timing performance are tested by injecting sim data in the DTC
 - The data includes fluctuations in the beam intensity
 - Full chain (event-building+data-logger+DQM) run on the servers
 - Detailed module-by-module analysis to spot the sources of inefficiency
- Results:**
- The resulting average time is $\sim 3.5 \text{ ms/event}$
 - Well below our 5 ms/event constraint

