QUANTUM COMPUTING SIMULATION FOR COLLECTIVE NEUTRINO OSCILLATIONS

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MOTIVATIONS

Core-collapse supernovae of massive stars $M \gtrsim 1$ $8M_{\odot}$ emit a huge number of neutrinos (~ 10^{58}).

The physics of matter under extreme conditions is strongly flavor-dependent (nucleosynthesis, neutronproton ratio, spectrum splits...)

Interesting quantum many-body problem governed by weak interaction.

UNITARY IMPLEMENTATION

To perform the quantum simulation we need a quantum gate decomposition of the U(t) operator $(2^N \times 2^N)$ unitary matrix of the flavor basis):

Divide 1-body and 2-body parts that commute:

 $U(t) = U_2(t)U_1(t)$.

Approximate the 2-body part as a product of pair interactions so each term is a 2-qubit gate:

REAL TIME SIMULATION

Evolve the system until T applying k = T/dt Trotter steps:

$$|\Psi(T)\rangle = U_2(dt)^k U_1(dt)^k |\Psi_0\rangle$$
 . (6)

Real quantum machine results using Honeywell Quantum device:

1+=-

(5)

Describing the full dynamic is very complicated due to the **collective neutrino oscillations** that make the equation non linear.



We want to simulate the real time evolution: $|\Psi(t)\rangle = U(t) |\Psi_0\rangle$, where $U(t) = e^{-iHt}$.

PHYSICAL DESCRIPTION

Two-flavors approximation (SU(2) model) to encode the flavor state in a qubit state:

 $|\nu_e\rangle \longmapsto |0\rangle; \quad |\nu_x\rangle \longmapsto |1\rangle$









All-to-all Hamiltonian means that each particle have to interact with all the others at each time step during the evolution.

The order in which the pairs interact changes the error due to the commutators.



 \blacksquare N neutrinos encoded into N qubits. The flavor Hamiltonian of N neutrinos is:

> $H = \left| \sum_{i} \mathbf{b} \cdot \boldsymbol{\sigma}_{i} \right| + \left| \sum_{i} J_{ij} \boldsymbol{\sigma}_{i} \cdot \boldsymbol{\sigma}_{j} \right|$ 1-body term: vacuum mixing where $\boldsymbol{b} = \frac{\delta m^2}{4E_{\nu}} (\sin(2\theta_{\nu}), 0, -\cos(2\theta_{\nu})) \,.$

2-body term: $\nu\nu$ -interaction where

 $J_{ij} := \eta (1 - \cos(\theta_{ij})) \,.$

Initial state for N = 4: $|\Psi_0\rangle = |0011\rangle$. We can look at the expectation value $\langle Z_i \rangle$





The **swap network** proposed in Ref.[1] implements the interaction on a chain of linearly connected qubits but swap gates increase the circuit complexity.

All-to-all connectivity allows for best ordering and lower circuit complexity.

CIRCUIT OPTIMIZATION

Machine-aware compilation.

Optimal CNOT-based circuit for a single Trotter step and using the all-to-all connectivity:

Time kdt $[\eta^{-1}]$

# CNOT	18	36	54	72	90	108	126	144
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Very long circuits with a huge number of 2-qubit gates

CONCLUSION

Full-connected qubits allows for more freedom in gate decomposition.

The error scales linearly with the number of qubits. Quantum circuit optimization is a crucial step in order to perform simulations on a near-term quantum device.



Symmetry under particle exchange:

 $0 \longleftrightarrow 3; 1 \longleftrightarrow 2$

References

[1] B. Hall et al. "Simulation of Collective Neutrino Oscillations on a Quantum Computer". In: Phys. Rev. D 104, 063009 (2021).

[2] F. Vatan et al. "Optimal Quantum Circuits for General Two-Qubit Gates". In: arXiv:quant-ph/0308006, Phys. Rev. A 69, 032315 (2004).

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