

# Updates in new\_geom branch

**Event display**

**Magnetic Field**

**Parameter classes...**

**Container classes**

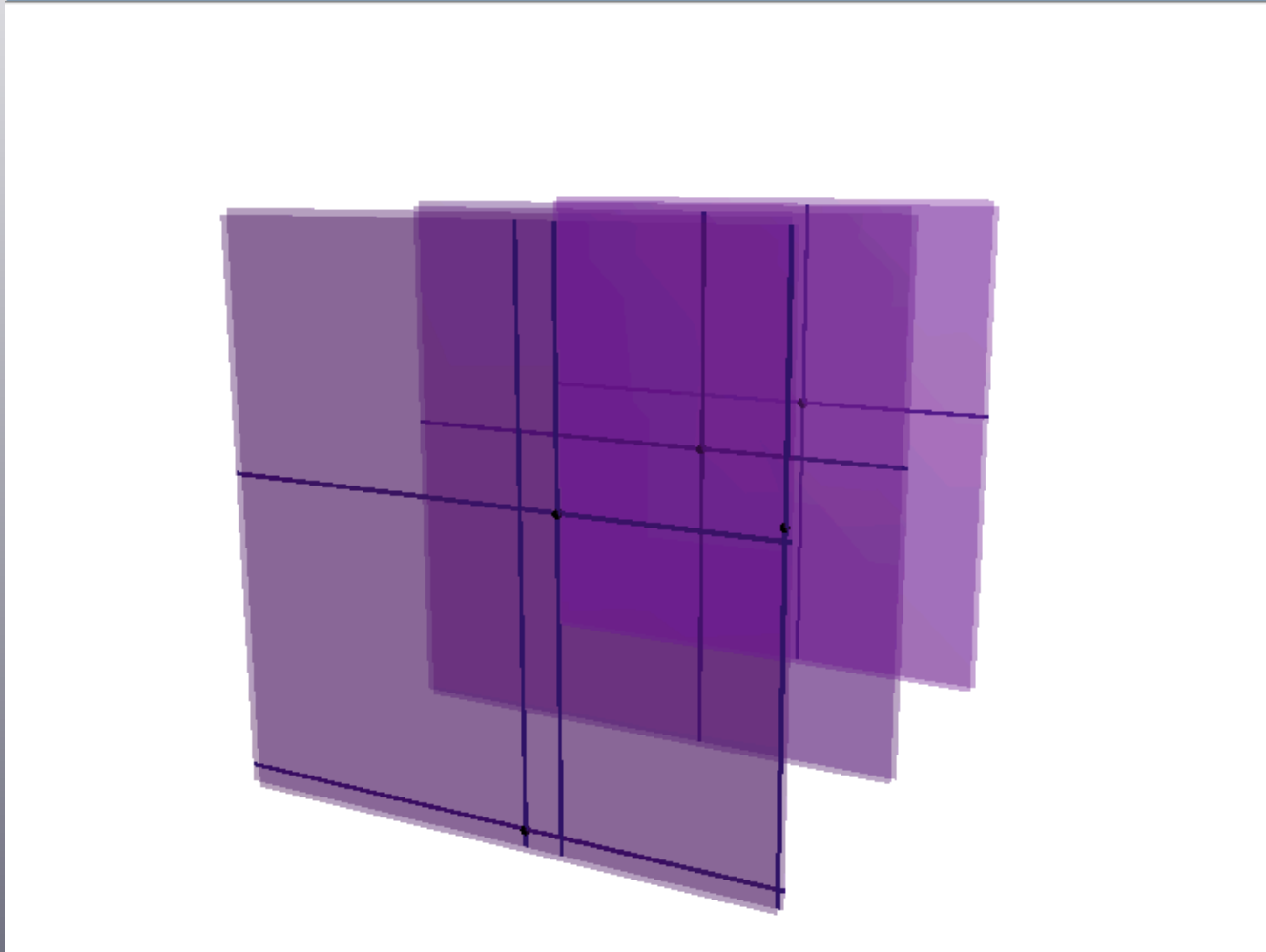
**Global reconstruction**

**Global reconstruction Action**

**Conclusion**

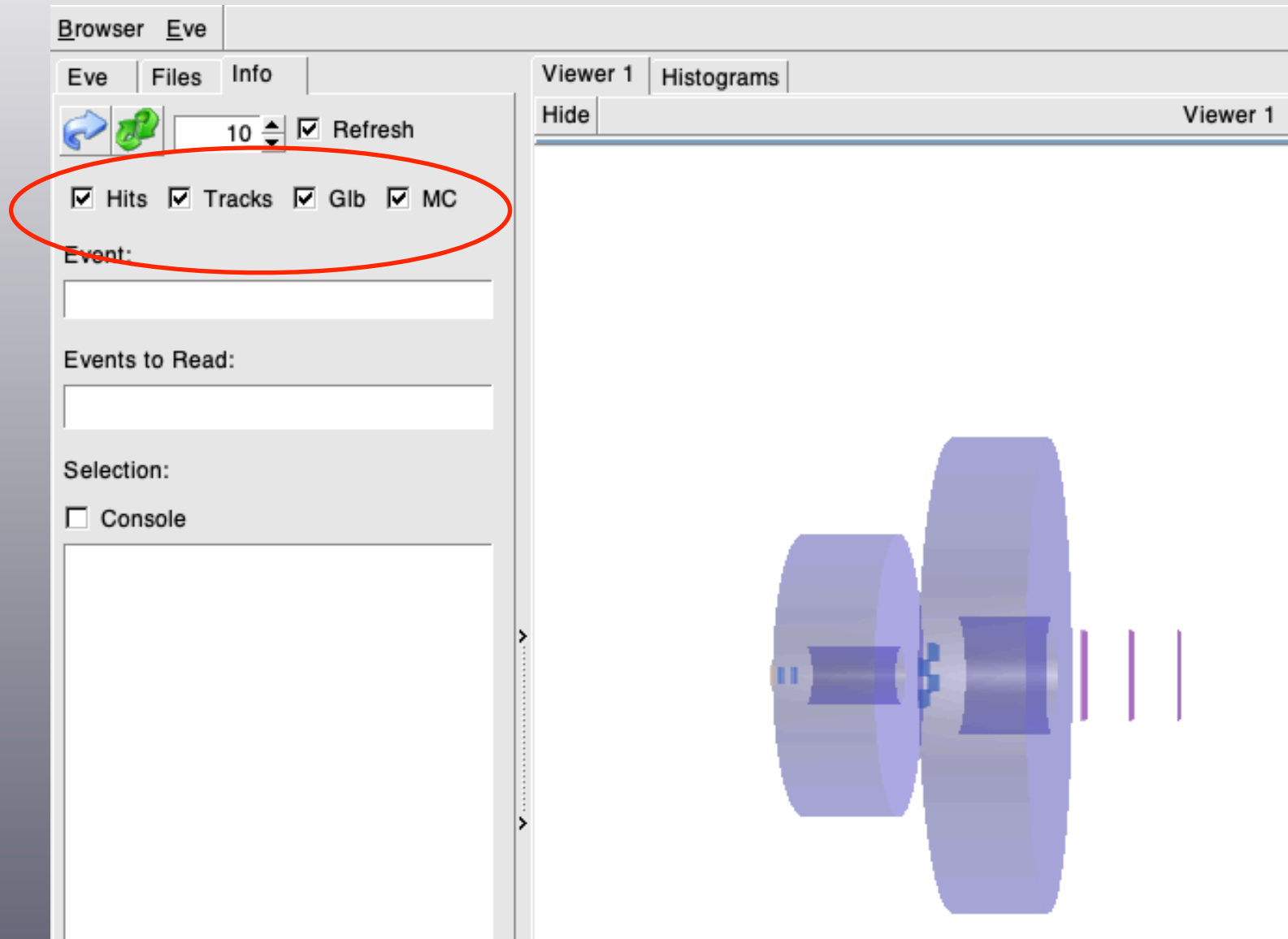
# Event Display (i)

- New display for MSD (no rec point but strip)



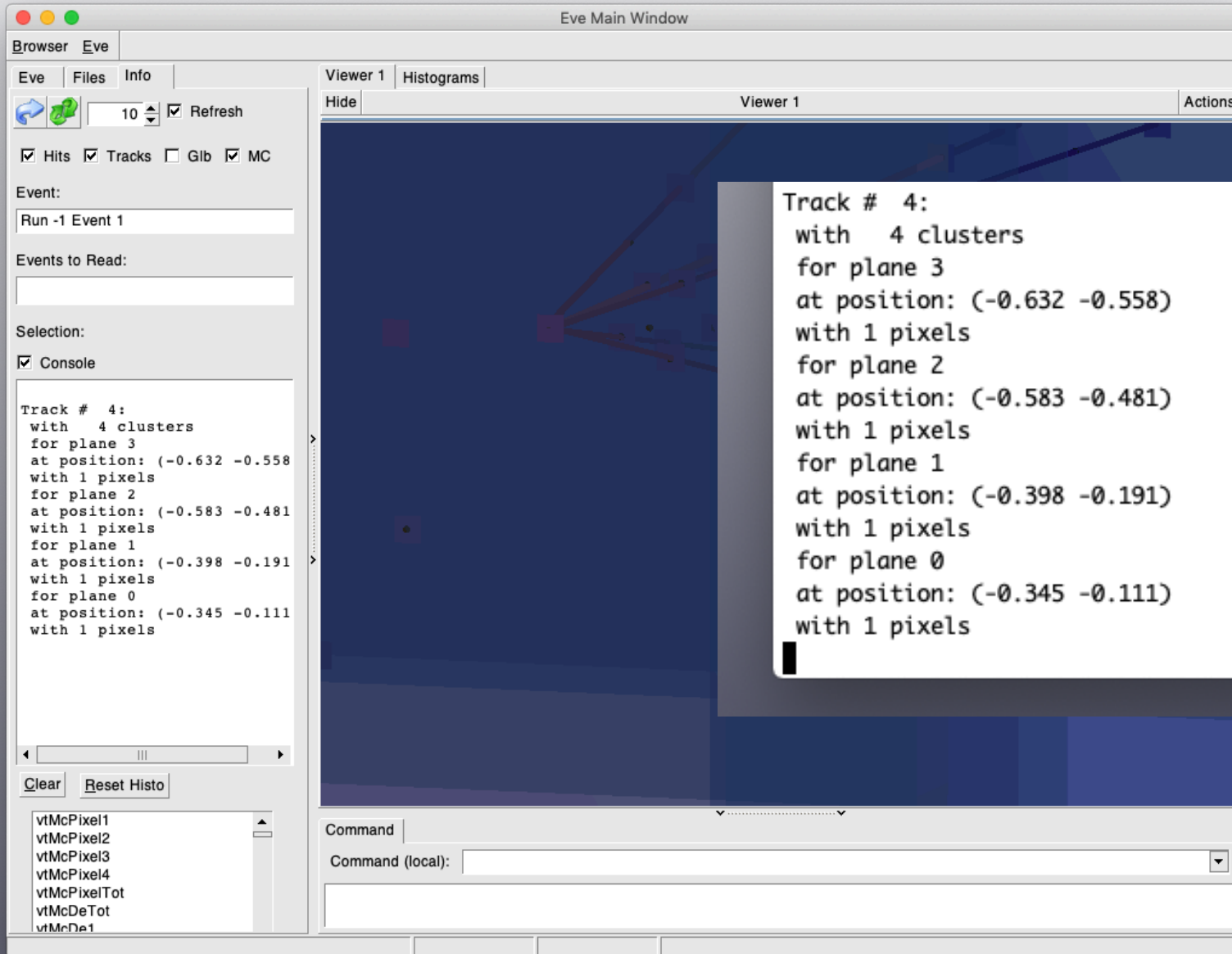
# Event Display (ii)

- Add check box to toggle hits, track, global track and MC hits



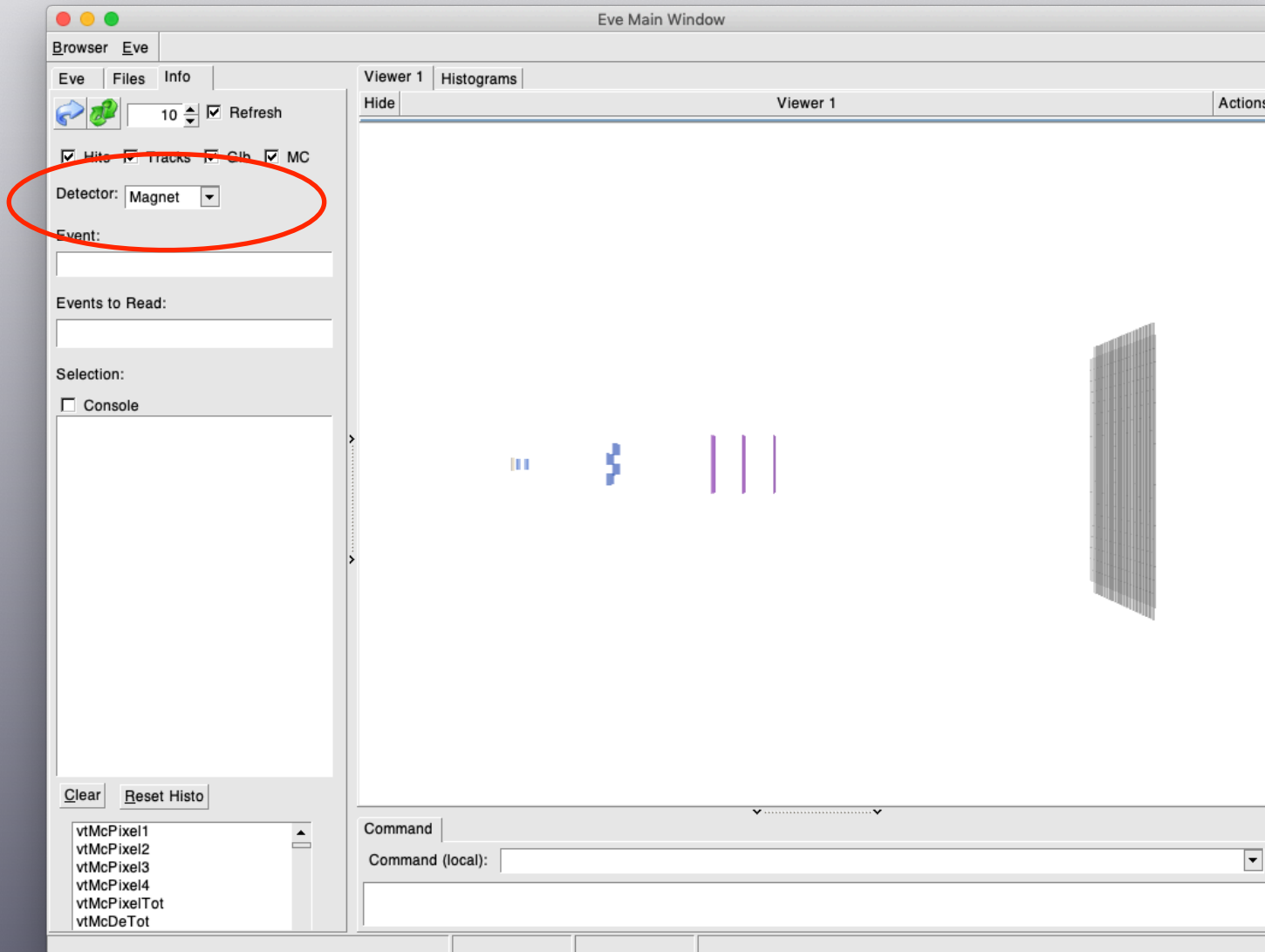
# Event Display (iii)

- Add check box to printout information also on console



# Event Display (iv)

- Add menu box to toggle detector drawing



# Magnetic Field

→ TADlgeoField: new class, based on TH3F

```
class TADlgeoField : public TVirtualMagField {  
public:  
    TADlgeoField(TADlparGeo* diGeo);  
  
    ~TADlgeoField();  
  
    TVector3 GetField(const TVector3& position)    const;  
    TVector3 Interpolate(const TVector3& position) const;  
  
    void      Field(const Double_t* pos, Double_t* fieldB);  
    void      FromFile(TString& name);  
  
private:  
    TADlparGeo*  fpDiGeoMap;  
    TAGgeoTrafo* fpFootGeo;  
  
    TH3F*        fMagHistoX;  
    TH3F*        fMagHistoY;  
    TH3F*        fMagHistoZ;  
    . . .  
};
```

→ faster than FootField implementation

# Parameter classes...

- Get position of a given TW layer

```
TVector3 TATWparGeo::GetLayerPosition(Int_t iLayer)
```

- Return an array of sensor Id's inside a given IT layer

```
UChar_t* TAITparGeo::GetSensorsPerLayer(Int_t iLayer)
```

- Return position in Z for a given IT layer

```
Float_t GetlayerPosZ(Int_t layer);
```

- Some bugs fixed in TAMSDntuHit, TAMSDntuRaw, TAMSDactNtuCluster, TATWactNtuMC, TATWntuHit, TATWparGeo classes

# Container class

- Add position errors in TW point

```
class TATWpoint : public TAGobject {  
  
private:  
    TVector3    m_position;        // position in detector framework  
    TVector3    m_posErr;         // position error in detector framework  
    . . .  
  
public:  
  
    TATWpoint();  
    TATWpoint( double x, double dx, TATWntuHit* colHit, double y, double dy, TATWntuHit* rowHit );  
    ~TATWpoint() {};  
  
    // All the Get methods  
    TVector3    GetPosition()      const { return m_position;          }  
    TVector3    GetPosError()     const { return m_posErr;           }  
  
    . . .  
};
```

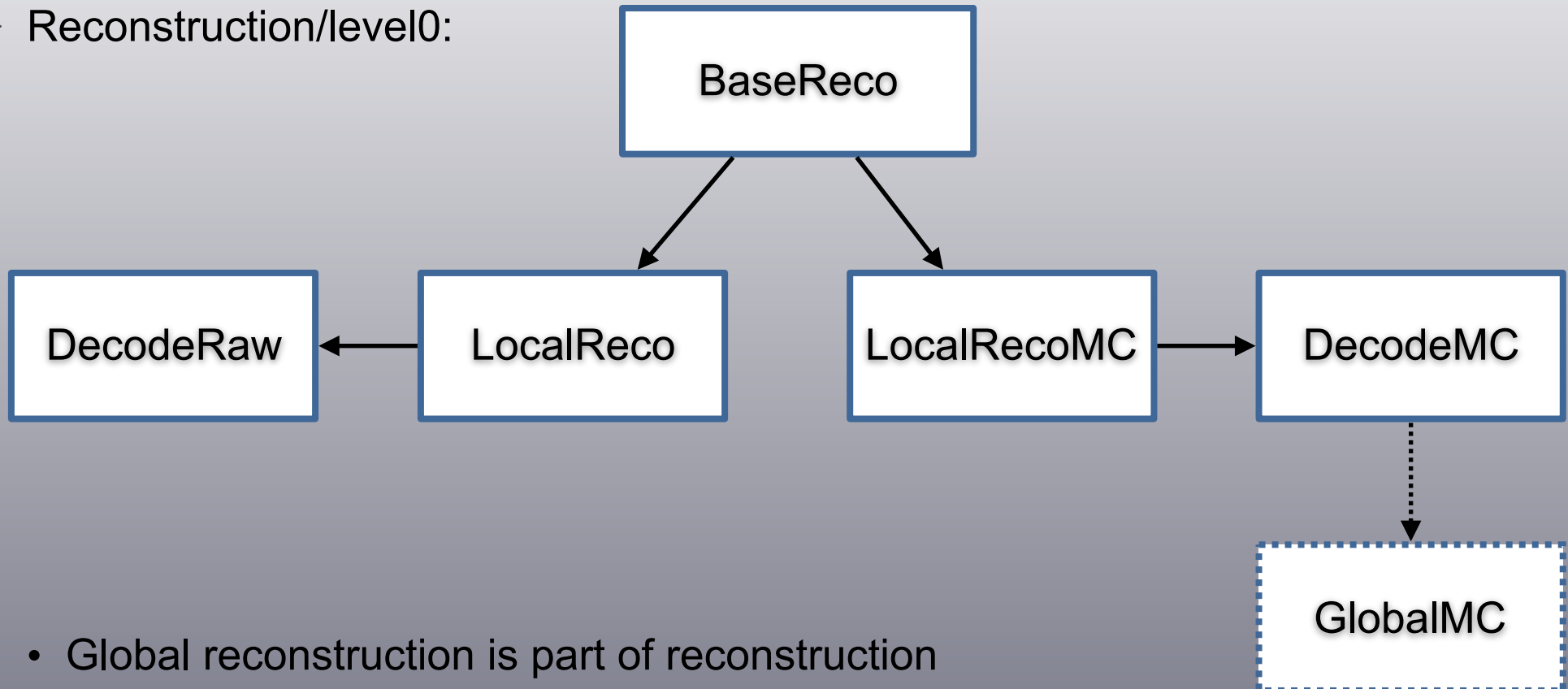
- ➔ Needed for covariance matrices computing (same name as for VTX/IT/MSD)



# Global reconstruction (i)

(updated framework)

Reconstruction/level0:



- Global reconstruction is part of reconstruction
- Dedicated actions for global reconstruction, activated when flag TOE on
- Possibility to perform global reco from local reco trees (GlobalToeReco class)

# Global reconstruction (ii)

- GlobalToeReco: only for reconstruction from local reco **trees**

```
//  
GlobalToeReco::GlobalToeReco(TString expName, TString fileNameIn, TString fileNameout)  
: TAGobject()  
{  
    TAGactNtuGlbTrack::EnableStdAlone();  
    fReco = new LocalRecoMC(expName, fileNameIn, fileNameout); // using MC framework to read back in Tree  
}  
  
//  
GlobalToeReco::~GlobalToeReco()  
{  
    delete fReco;  
}
```

- Virtual interface using MC framework for reading back local reco Tree

# Global reconstruction (iii)

- GlobalToeReco: only for reconstruction from local reco tree

```
class GlobalToeReco : public TAGobject
{
public:
    //! default constructor
    GlobalToeReco(TString expName, TString fileNameIn = "", TString fileNameout = "");
    virtual ~GlobalToeReco();

    void EnableTree()      { fReco->EnableTree();      }
    void DisableTree()    { fReco->DisableTree();    }

    void EnableSaveHits() { fReco->EnableSaveHits(); }
    void DisableSaveHits() { fReco->DisableSaveHits(); }

    void EnableHisto()    { fReco->EnableHisto();    }
    void DisableHisto()  { fReco->DisableHisto();  }

    void EnableTracking() { fReco->EnableTracking(); }
    void DisableTracking() { fReco->DisableTracking(); }

    void BeforeEventLoop() { fReco->BeforeEventLoop(); }
    void LoopEvent(Int_t nTotEv) { fReco->LoopEvent(nTotEv); }
    void AfterEventLoop() { fReco->AfterEventLoop(); }

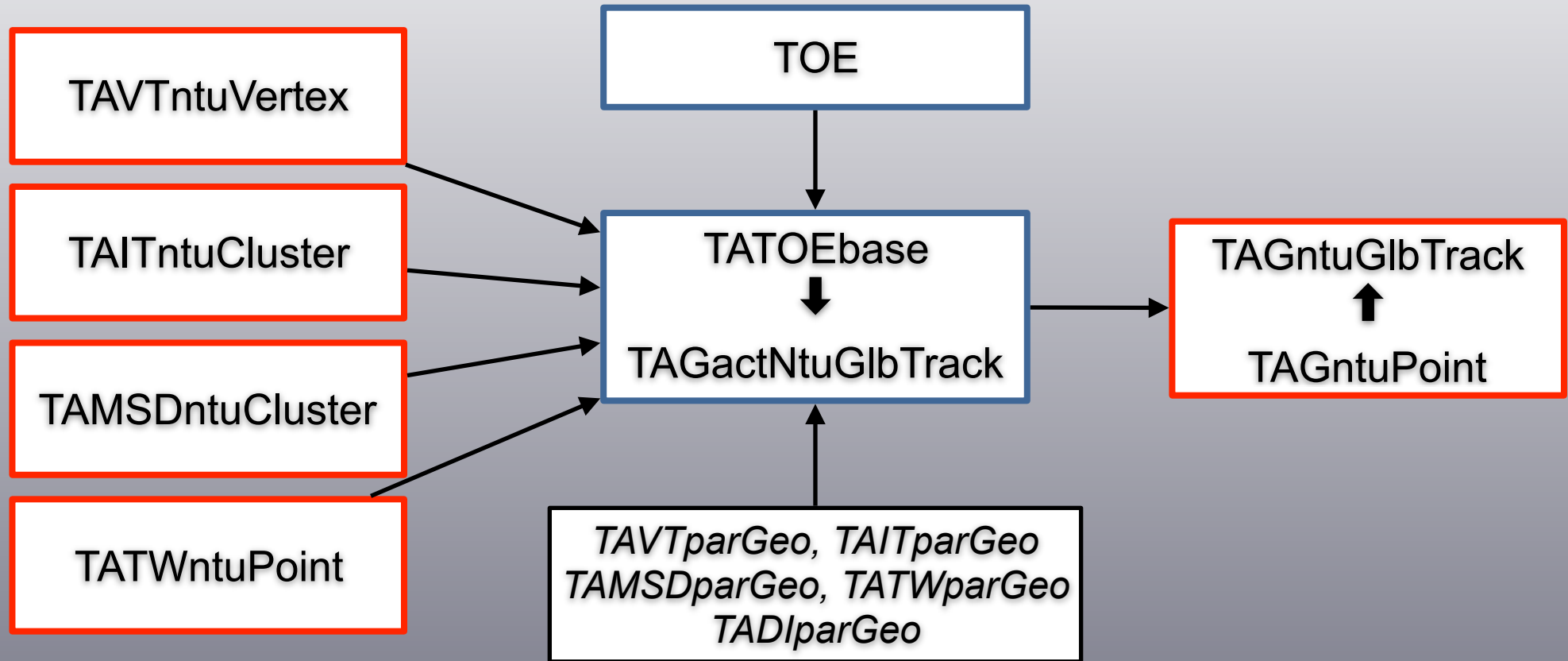
private:
    BaseReco*      fReco;    // local reco

    ClassDef(GlobalToeReco, 0);
};
```

- Associated DecodeGlbToe executable

# Global Reconstruction Action (i)

• Scheme:



- Containers as input from VTX, IT, MSD and TW
- Container as output global tracks with global points
- TOEbase: interface between TOE and root

# Global Reconstruction Action (ii)

→ TAGntuGlbTrack: (unchanged)

```
class TAGntuGlbTrack : public TAGdata {  
  
private:  
    TClonesArray*    fListOfTracks;    // tracks  
  
private:  
    static TString fgkBranchName;    // Branch name in TTree  
  
public:  
    TAGntuGlbTrack();  
    virtual ~TAGntuGlbTrack();  
  
    TAGtrack*        GetTrack(Int_t i);  
    const TAGtrack*  GetTrack(Int_t i) const;  
    Int_t            GetTracksN()      const;  
  
    TClonesArray*    GetListOfTracks() { return fListOfTracks; }  
  
    TAGtrack*        NewTrack();  
    TAGtrack*        NewTrack(Double_t mass, Double_t mom, Double_t charge, Double_t tof,  
                               Double_t energy, Int_t trkId);  
    TAGtrack*        NewTrack(TAGtrack& track);  
};
```

- Class adapted from FIRST

# Global Reconstruction Action (iii)

- TAGtrack: add measured and corrected points in global tracks

```
class TAGtrack : public TAGobject {  
public:  
    TAGtrack();  
    TAGtrack(Double_t mass, Double_t mom, Double_t charge, Double_t tof, Double_t energy, Int_t trkId);  
    virtual ~TAGtrack();  
private:  
    Double32_t      fMass;  
    Double32_t      fMom;  
    Double32_t      fCharge;  
    Double32_t      fTof;  
    Double32_t      fEnergy;  
    Int_t           fTrkId;  
  
    //Particle directions and positions computed on target middle  
    TVector3        fTgtDir;  
    TVector3        fTgtPos;  
  
    //Particle directions and positions computed on ToF Wall  
    TVector3        fTofPos;  
    TVector3        fTofDir;  
  
    TClonesArray*   fListOfMeasPoints;           // Attached measured points  
    TClonesArray*   fListOfCorrPoints;          // Attached corrected points  
  
    ClassDef(TAGtrack,2)  
};
```

➔ To compare results for UKF

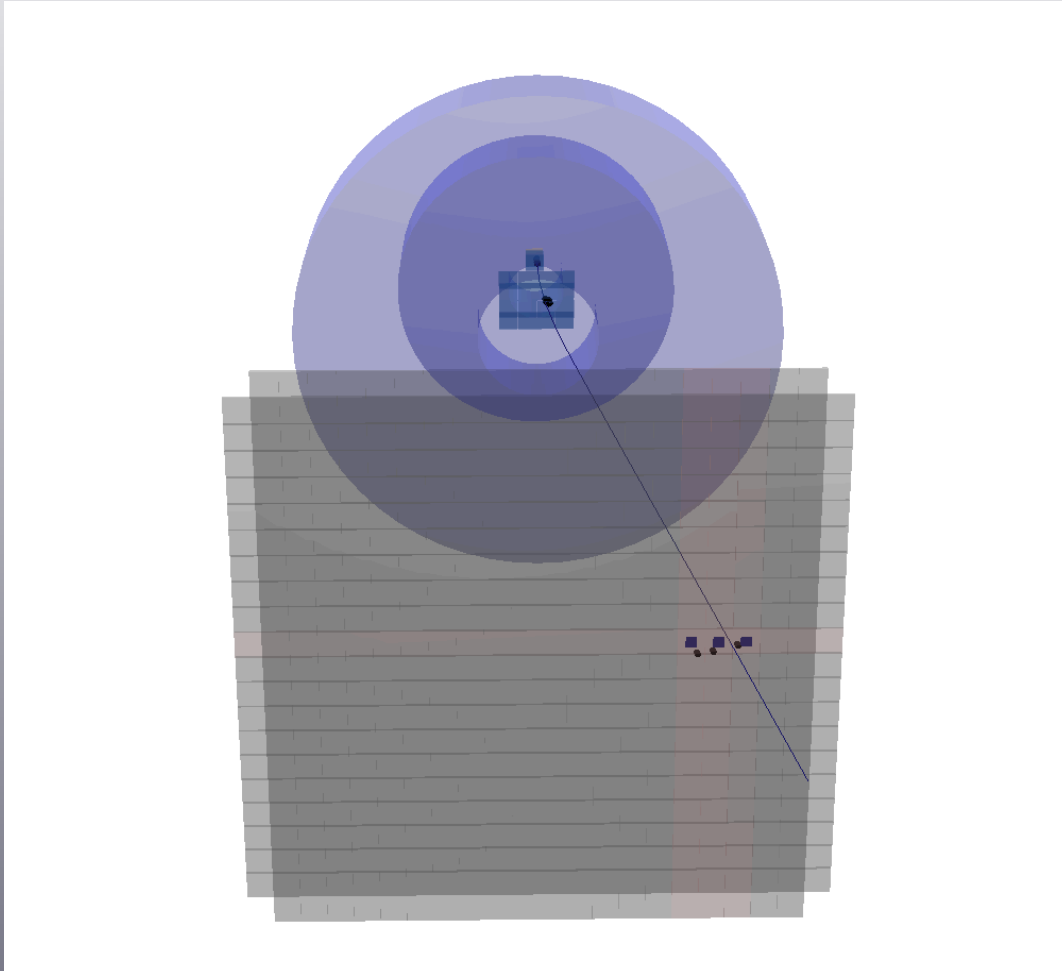
# Global Reconstruction Action (iv)

• TAGpoint: remove useless members

```
class TAGpoint : public TAGobject {  
  
private:  
    TVector3    fPosition;        // position in FOOT framework  
    TVector3    fPosError;       // position error in FOOT framework  
    TVector3    fMomentum;       // momentum in FOOT framework  
    TVector3    fMomError;       // momentum error in FOOT framework  
    Int_t       fChargeZ;        // Charge Z  
  
public:  
    TAGpoint();  
    TAGpoint(TVector3 pos, TVector3 posErr);  
    TAGpoint(TVector3 pos, TVector3 posErr, TVector3 mom, TVector3 momErr, Int_t chargeZ = 0);  
    ~TAGpoint() {};  
  
    // All the Get methods  
    TVector3    GetPosition()      const { return fPosition;    }  
    TVector3    GetPosError()     const { return fPosError;    }  
    TVector3    GetMomentum()     const { return fMomentum;   }  
    TVector3    GetMomError()     const { return fMomError;   }  
    Int_t       GetChargeZ()      const { return fChargeZ;    }  
  
    void        SetPosition(TVector3 pos) { fPosition = pos;    }  
    void        SetPosError(TVector3 pos) { fPosError = pos;    }  
    void        SetMomentum(TVector3 mom) { fMomentum = mom;   }  
    void        SetMomError(TVector3 mom) { fMomError = mom;   }  
    void        SetChargeZ(Int_t z)      { fChargeZ = z;      }  
    void        Clear(Option_t* opt);  
  
    ClassDef(TAGpoint,3)  
};
```

# Global Reconstruction Action (v)

- TOE global track with raw data like data (except for Z charge of TW, taken from MC)



- Correct implementation of all interfaces, all algorithms in places  
➔ need to tune all parameters and optimize interfaces



# Conclusion

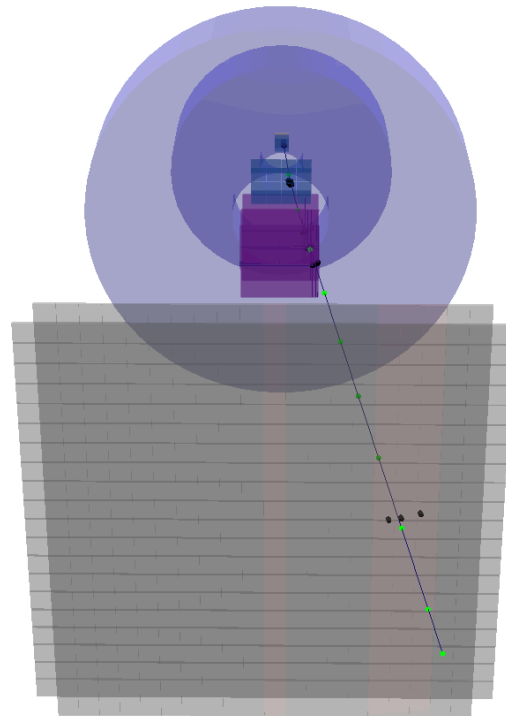
- Implemented all interfaces needed for TOE  
(needs Root compilation with -Dcxx14=ON flag)
- ➡ First time that we can debug the whole scheme of FOOT in new\_geom branch
- ➡ First global track reconstructed with rawdata like data using TOE

# Backup

# Event Display (v)

• Add global track display:

Example with a MC track



➔ Correct implementation of propagation