

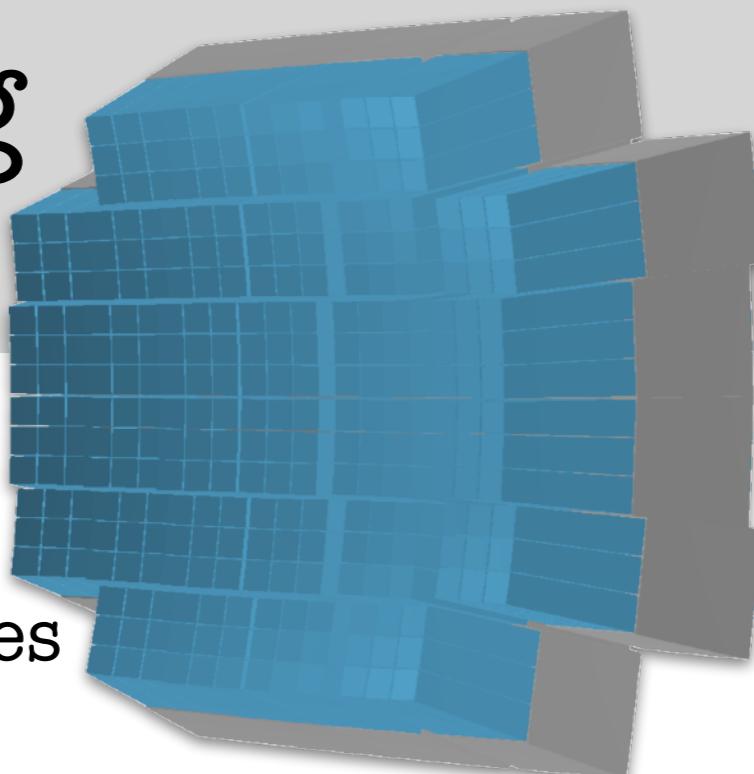
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Status of Calorimeter

Software Meeting

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Calo ROOT Geometry



- \$FOOTLEVEL0/geomaps/TACAdetector.map

TypeGeo: ONE_CRY
ONE_MOD
FULL_DET



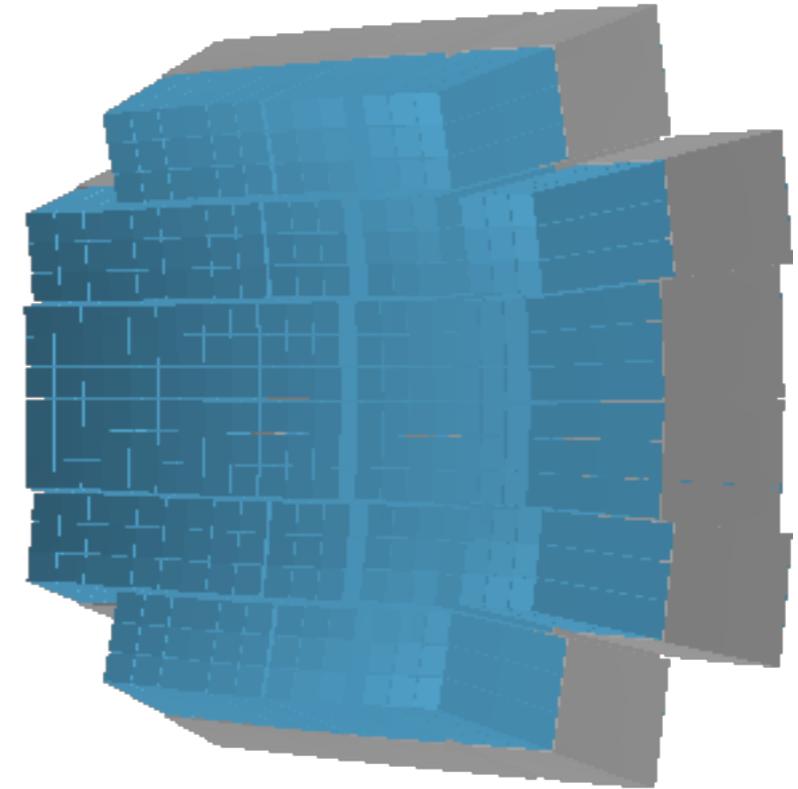
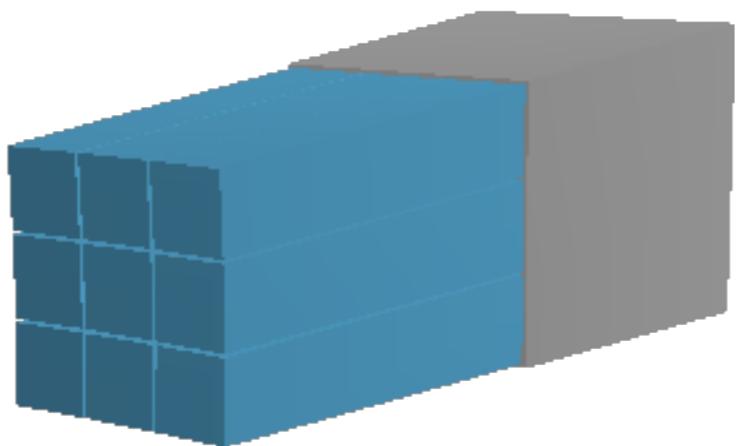
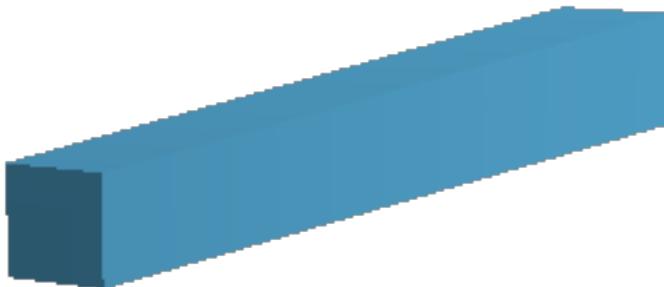
```
Material:      "BGO"
Density:       7.13

// ++++++-----+-----+-----+-----+-----+-----+-----+
// Parameter of the Calorimeter (cm)
// ++++++-----+-----+-----+-----+-----+-----+-----+
Width:        44.0    Height:     44.0    Thick:     24.0

// ++++++-----+-----+-----+-----+-----+-----+-----+
// Parameter of the Crystals (cm)
// ++++++-----+-----+-----+-----+-----+-----+-----+
Width:        2.0     Height:     2.0     Thick:     24.0

// ++++++-----+-----+-----+-----+-----+-----+-----+
// Parameter of Geometry and TestBeam
// type of geometry (FULL_DET, ONE_CRY, ONE_MOD)
// Setup TestBeam (2_SCN, ...)
// ++++++-----+-----+-----+-----+-----+-----+-----+
TypeGeo:      "ONE_MOD"
SetupTB:      "NO"
```

- TACAparGeo::BuildCalorimeter() [in ROOT]



Calo FLUKA Geometry

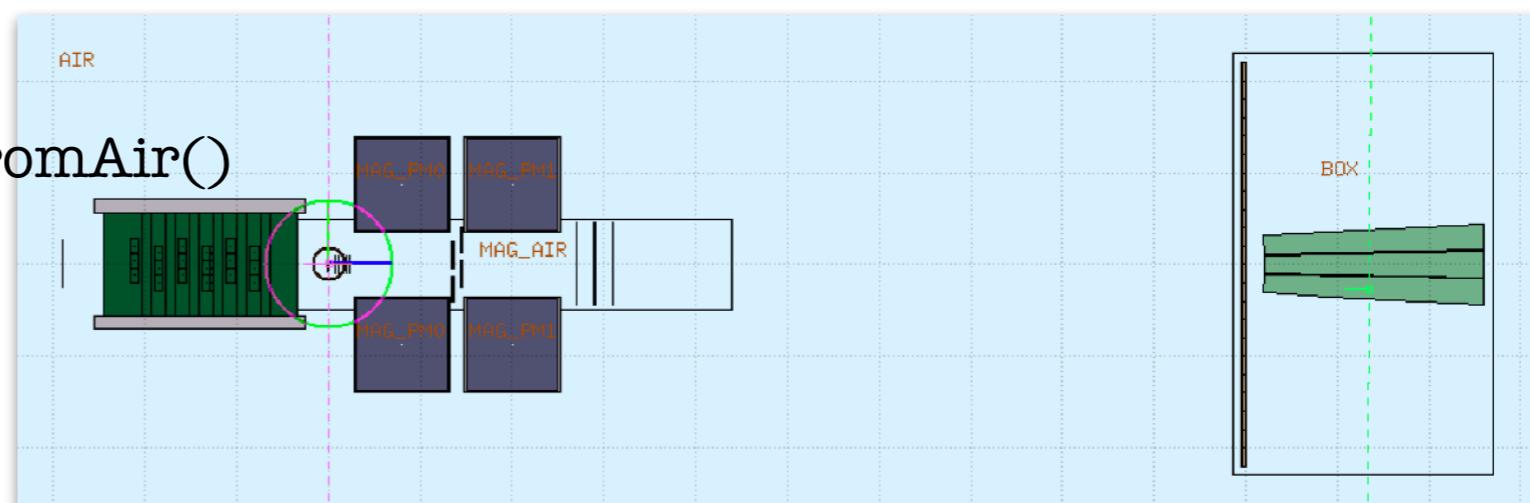


TACApGeo::PrintBodies()

- TACApGeo::SPrintCrystalBody

```
// There is no truncate pyramid in FLUKA, so we need to define  
// 6 half planes  
Double_t * local = new Double_t [3];  
local[0] = local[1] = local[2] = 0;  
Double_t * normal = new Double_t [3];  
Double_t * point = new Double_t [3];  
  
TGeoNode *node = crt->node;  
TGeoHMatrix matCurrent(crt->mat);  
  
local[2] = -zdim;  
matCurrent.LocalToMasterVect(local, normal); // normal to front face  
matCurrent.LocalToMaster(local, point); // point on front face  
TString outstr = TString::Format("PLA P%03d_1 %.8f %.8f %.8f %.8f %.8f\n", id, normal[0] ,normal[1]  
                                ,point[0], point[1], point[2]);
```

- TACApGeo::PrintRegions()
- TACApGeo::PrintParameters()
- TACApGeo::PrintAssignMaterial()
- TACApGeo::PrintSubtractBodiesFromAir()





Problem & Solution

Example w/ 3x3 Module:

foot.geo

```
* ****
*                                REGIONS
* ****
BLACK      5 blk -air
* ***Air
AIR1      5 air +airpla
AIR2      5 air -airpla -(+P000_1 +P000_2 +P000_3 +P000_4 +P000_5 +P000_6)
-(+P001_1 +P001_2 +P001_3 +P001_4 +P001_5 +P001_6)
-(+P002_1 +P002_2 +P002_3 +P002_4 +P002_5 +P002_6)
-(+P003_1 +P003_2 +P003_3 +P003_4 +P003_5 +P003_6)
-(+P004_1 +P004_2 +P004_3 +P004_4 +P004_5 +P004_6)
-(+P005_1 +P005_2 +P005_3 +P005_4 +P005_5 +P005_6)
-(+P006_1 +P006_2 +P006_3 +P006_4 +P006_5 +P006_6)
-(+P007_1 +P007_2 +P007_3 +P007_4 +P007_5 +P007_6)
-(+P008_1 +P008_2 +P008_3 +P008_4 +P008_5 +P008_6)
```



Too many parenthesis!

Possible solution: find a way to write the air w/o parenthesis

Very long foot.geo

```
* ****
*                                REGIONS
* ****
BLACK      5 blk -air
* ***Air
AIR1      5 air +airpla
AIR2      5 | +air -airpla -P0_FRN +P0_LEF +P0_RIG +P0_TOP +P0_DOW
| +air -airpla -P0_BCK +P0_LEF +P0_RIG +P0_TOP +P0_DOW
| +air -airpla -P1_FRN +P1_RIG +P1_LEF +P1_TOP +P1_DOW
| +air -airpla -P1_BCK +P1_RIG +P1_LEF +P1_TOP +P1_DOW
| +air -airpla -P2_FRN +P2_RIG +P2_LEF +P2_TOP +P2_DOW
| +air -airpla -P2_BCK +P2_RIG +P2_LEF +P2_TOP +P2_DOW
| +air -airpla -P3_FRN +P3_RIG +P3_LEF +P3_TOP +P3_DOW
| +air -airpla -P3_BCK +P3_RIG +P3_LEF +P3_TOP +P3_DOW
| +air -airpla -P4_FRN +P4_RIG +P4_LEF +P4_TOP +P4_DOW
| +air -airpla -P4_BCK +P4_RIG +P4_LEF +P4_TOP +P4_DOW
| +air -airpla -P5_FRN +P5_RIG +P5_LEF +P5_TOP +P5_DOW
| +air -airpla -P5_BCK +P5_RIG +P5_LEF +P5_TOP +P5_DOW
| +air -airpla -P6_FRN +P6_RIG +P6_LEF +P6_TOP +P6_DOW
| +air -airpla -P6_BCK +P6_RIG +P6_LEF +P6_TOP +P6_DOW
| +air -airpla -P7_FRN +P7_RIG +P7_LEF +P7_TOP +P7_DOW
| +air -airpla -P7_BCK +P7_RIG +P7_LEF +P7_TOP +P7_DOW
| +air -airpla -P8_FRN +P8_RIG +P8_LEF +P8_TOP +P8_DOW
```



Next Steps:

- Fix the problem of FLUKA simulation w/ a 3x3 module
 - if** is not complicated and too long:
build the full calorimeter as in slide 4
 - else:** →
 - use LATTICE to replicate the first module

Code needs to be changed!



TACApGeo → push on branch: **makecalogeometry**