

Bari, 16/10/2019

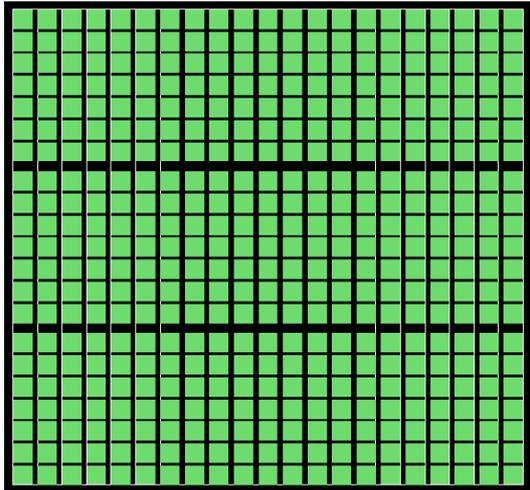
The HERD geometrical factor (GF) measured with geantinos.

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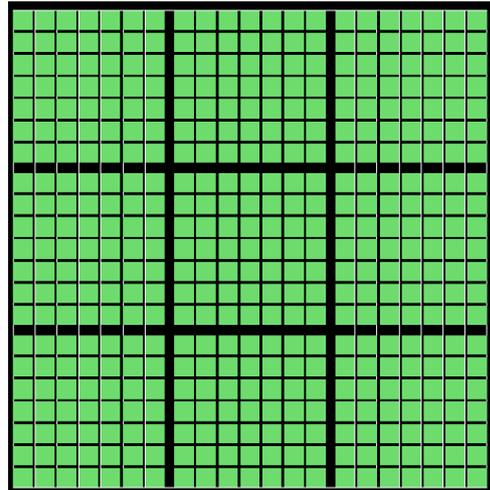
The Calo geometry in HerdSoftware

- ◆ 21 vertical layers, 21x21 crystals (for the bigger layers), crystal side: 3 cm.
- ◆ Horizontal gap, $\parallel x = 0.8$ cm, horizontal gap $\parallel y = 0.4$ cm, vertical gap $\parallel z = 0.4$ cm, bigger gaps = 1.5 cm.

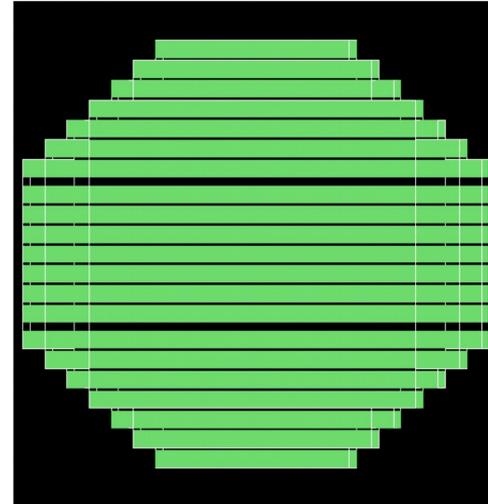
ZvsX view (Y=const)



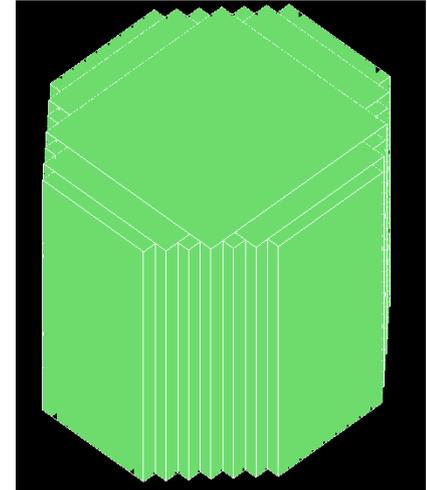
ZvsY view (X=const)



YvsX view (Z=const)

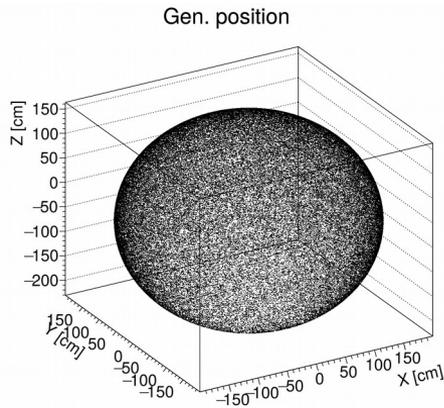


$\theta = \phi = 45$ deg

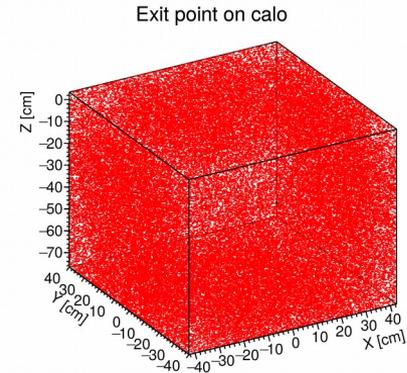
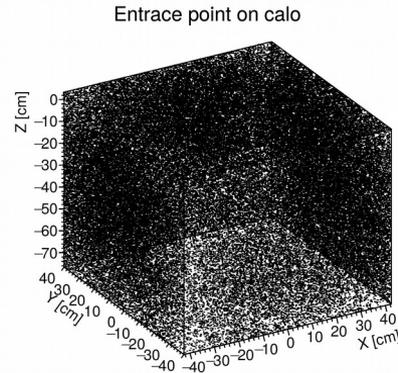


The GGS simulation

- ◆ Using the generator of GGS, which I validated for the simulation of a isotropic flux from a spherical surface.
- ◆ Generation surface: center = center of the Calo (0,0,-36.6), R=300 cm.
- ◆ Inside the simulation is present a acceptance check (<https://git.recas.ba.infn.it/herd/HerdSoftware/wikis/User's-manual/Acceptance-check-in-MC>), which allows to simulate only events which hit an enlarged version of the calorimeter. This feature is very useful to avoid the simulation of a huge number of events out of acceptance and it is also used for this study.



Enlarged Calo used for the acceptance check



10 M geantino events are simulated.

The main algorithms

- ◆ ComputeCaloAcclInfo: using the MCTruth, computes the entrance and exit points of the primary particle inside the Calo, the track length in cm and X0.
- ◆ CaloAcceptanceCut: rejects events which does not enter from the top or lateral calo surfaces, and rejects events with a track length below a given threshold
- ◆ MCAcceptanceHisto: make several plots.
- ◆ Some other secondary algorithms are involved:
 - Count events at a given stage of the analysis.
 - Count events discarded by the MC acceptance check.
 - Open TApplication to open root canvas during the processing.
 - Close TApplication and finalize the analysis.

An example of config. file.

EventLoop

Set printModulo 100000

Produce a histogram for all the events

Sequence allHisto

Initialize and count events w/o cuts

Algo OpenTApplAtFinalize openTApp

Algo CountDiscarded countDiscarded

Algo CountEvents countEvents_start

#Compute the variable for Calo acc check

Algo ComputeCaloAccInfo computeCaloAccInfo

Acc cut w/o shower length sel

Algo CaloAcceptanceCut mcAcceptanceCut

Algo CountEvents countEvents_afterCut

Algo MCAcceptanceHisto mcAcceptanceHistoSel

Acc cut with shower length > 20 X0

Algo CaloAcceptanceCut mcAcceptanceCut_20X0

Set trackLengthCaloX0 20.

Algo CountEvents countEvents_afterCut_20X0

Algo MCAcceptanceHisto mcAcceptanceHistoSel_X20cm

Acc cut with shower length > 30 X0

Algo CaloAcceptanceCut mcAcceptanceCut_30X0

Set trackLengthCaloX0 30.

Algo CountEvents countEvents_afterCut_30X0

Algo MCAcceptanceHisto mcAcceptanceHistoSel_X30cm

Acc cut with shower length > 40 X0

Algo CaloAcceptanceCut mcAcceptanceCut_40X0

Set trackLengthCaloX0 40.

Algo CountEvents countEvents_afterCut_40X0

Algo MCAcceptanceHisto mcAcceptanceHistoSel_X40cm

Finalize the sequence

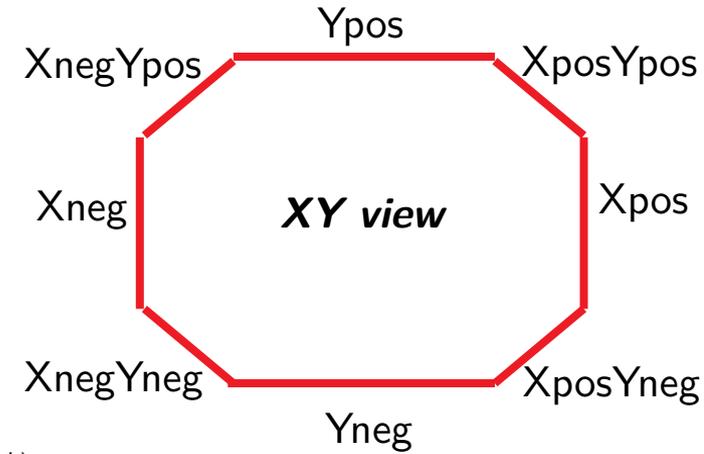
#Algo WaitClickOnExitCanvas exitCanvas

EndSequence

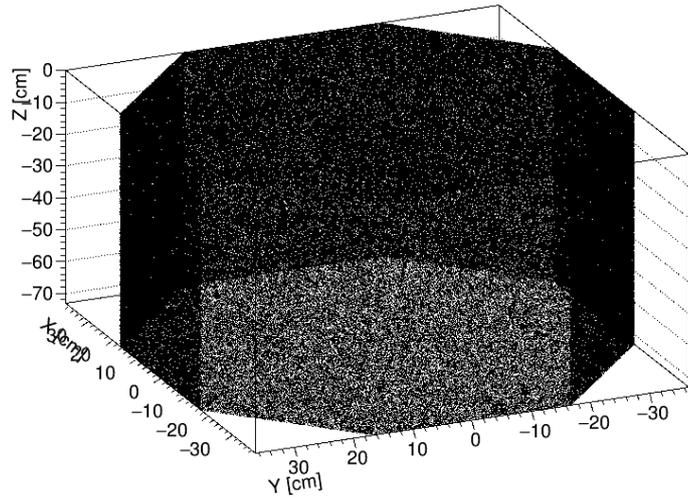
Entrance and exit points

◆ 79x73x73 cm³, no track length check:

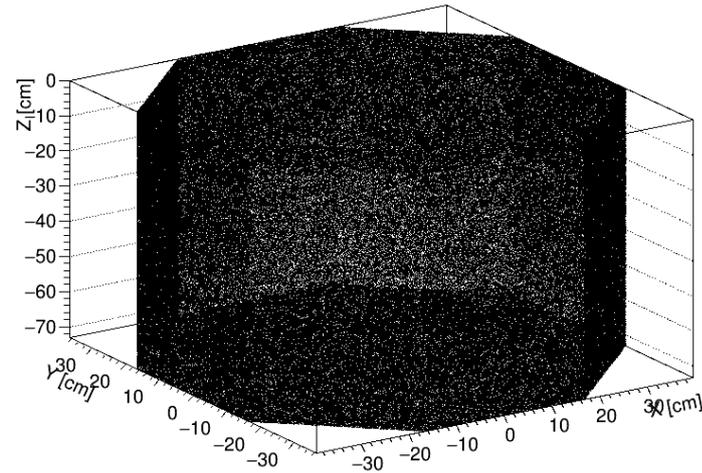
- 10 planes define the detector surface.
- The bottom surface is not activated as entrance surface



Point on calo (MC track)

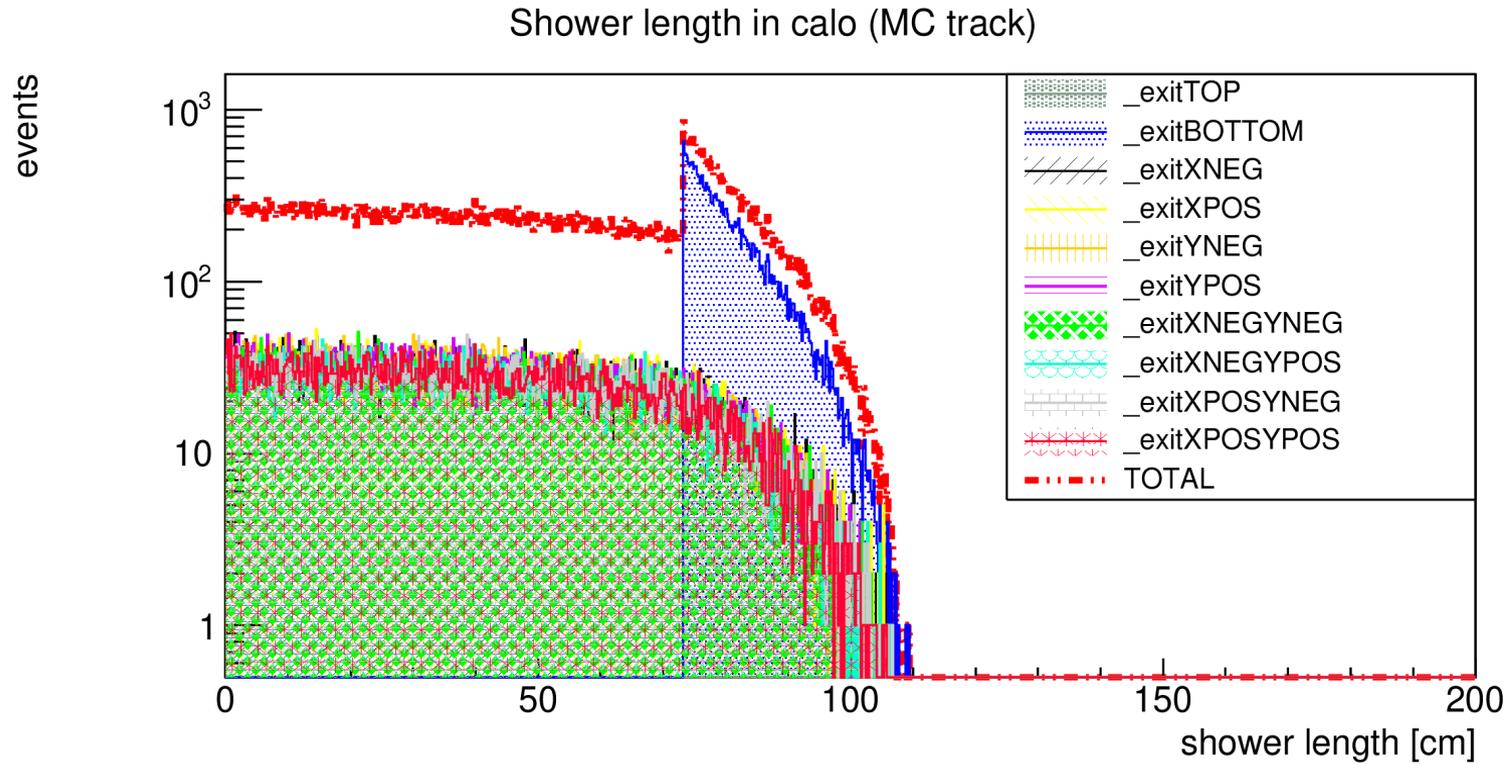


Exit point on calo (MC track)



Track length in Calo

◆ For this plot only the TOP surface activated as entrance surface.



◆ The probability to get long track length is large if the exit point is inside the bottom surface

Track length in Calo (X0)

◆ Using the mean active material fraction for the conversion between cm and X0 is used, considering the 3 projections of the track:

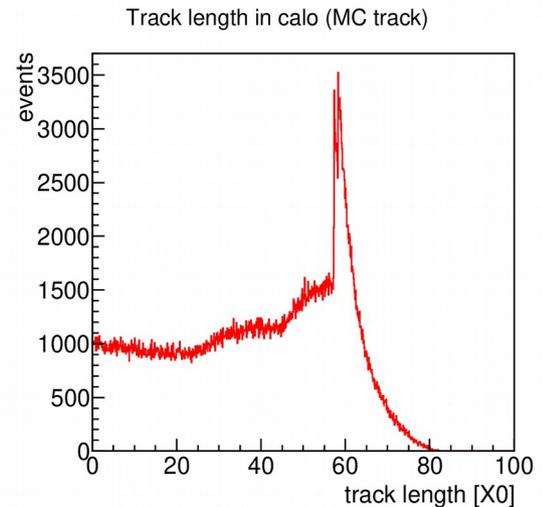
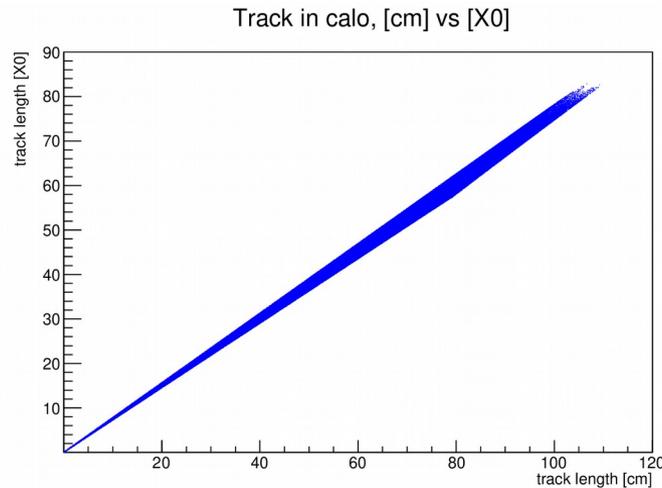
- Z mean fraction = $21 \cdot 3 / (21 \cdot 3 + 18 \cdot 0.4 + 2 \cdot 1.5)$

- X mean fraction = $21 \cdot 3 / (21 \cdot 3 + 20 \cdot 0.8)$

- Y mean fraction = $21 \cdot 3 / (21 \cdot 3 + 18 \cdot 0.4 + 2 \cdot 1.5)$

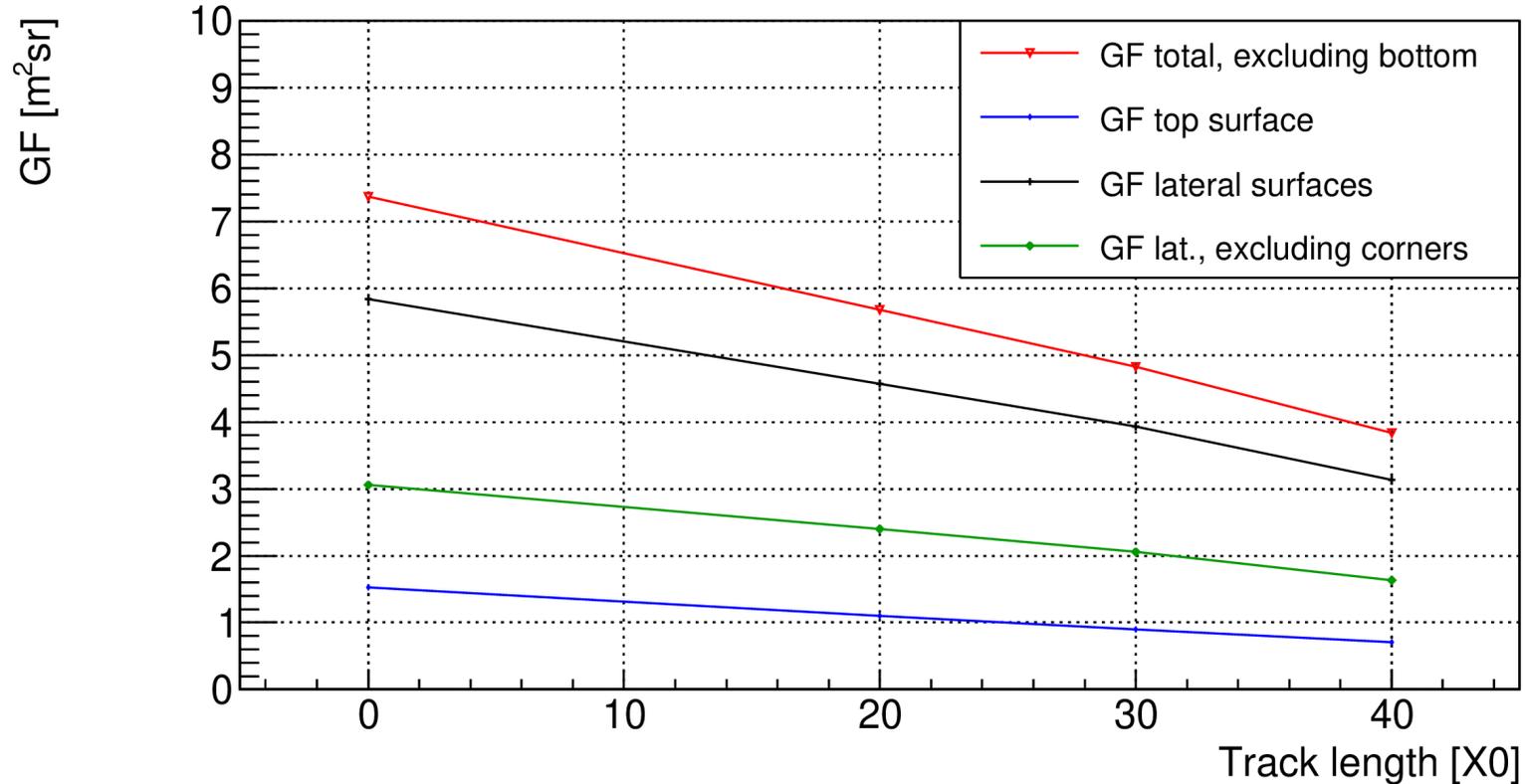
- Pseudo code: $\text{LengthX0_proj} = \text{LengthCm_proj} * \text{proj_meanFraction} / \text{LYSO_X0}$

- $\text{LYSO_X0} = 1.1 \text{ cm}$



First measurement of GF

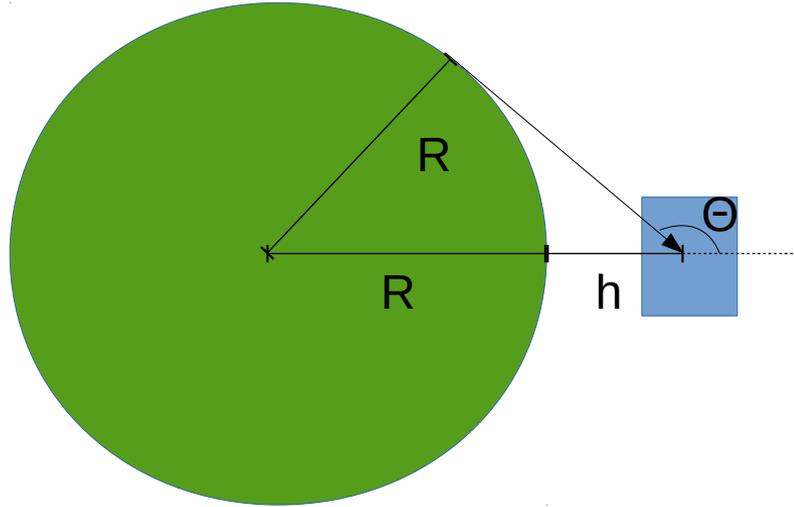
GF vs track length in calo



- ◆ With a cut in between 30 and 40 X_0 the total GF is $\sim 4.5 \text{ m}^2\text{sr}$. In this config. if we reject particles entering from the corners (ie surface which are not parallel to a coordinate axis) we lost about $1.5 \text{ m}^2\text{sr}$.

A new algorithm: polar angle cut

- ◆ The new algorithm is a cut studied to reject events which coming from the earth.
- ◆ Rough approximation: the Earth limits the maximum polar angle:



$$\Theta_E = \frac{\pi}{2} + \arccos\left(\frac{R_E}{R_E + h}\right)$$

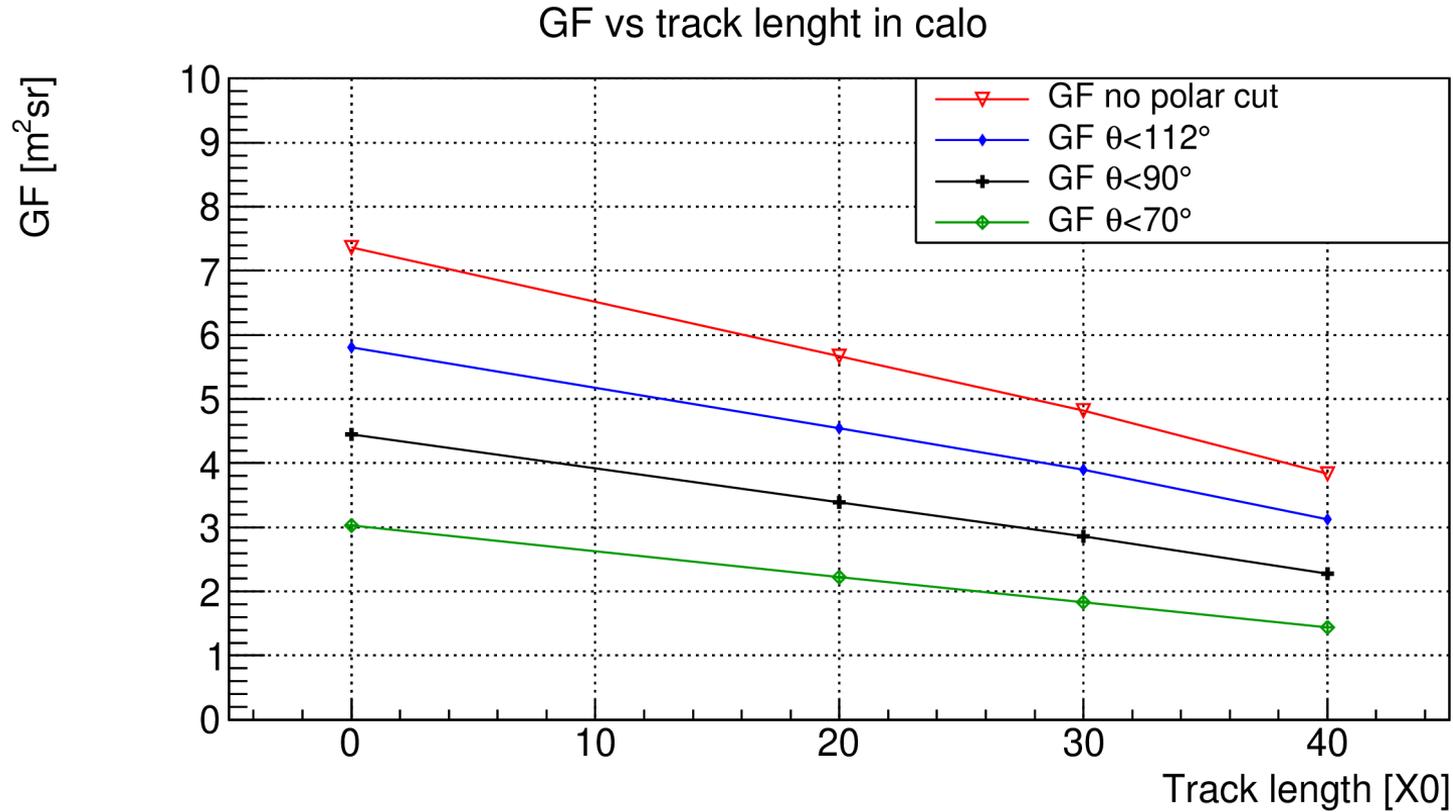
$$R_E \sim 6370 \text{ km}$$

$$H \sim 500 \text{ km}$$

$$\Theta_E \sim 112 \text{ deg}$$

- ◆ For Herd $\Theta_{\max} = 112^\circ$ since the Θ angle is defined as $180 - \text{polar}$, thus the downward direction has $\Theta = 0$.
- ◆ Thus this cut is a simple cut regarding the polar angle so far but in the future the Earth shadow can be taken into account with not trivial algorithm.

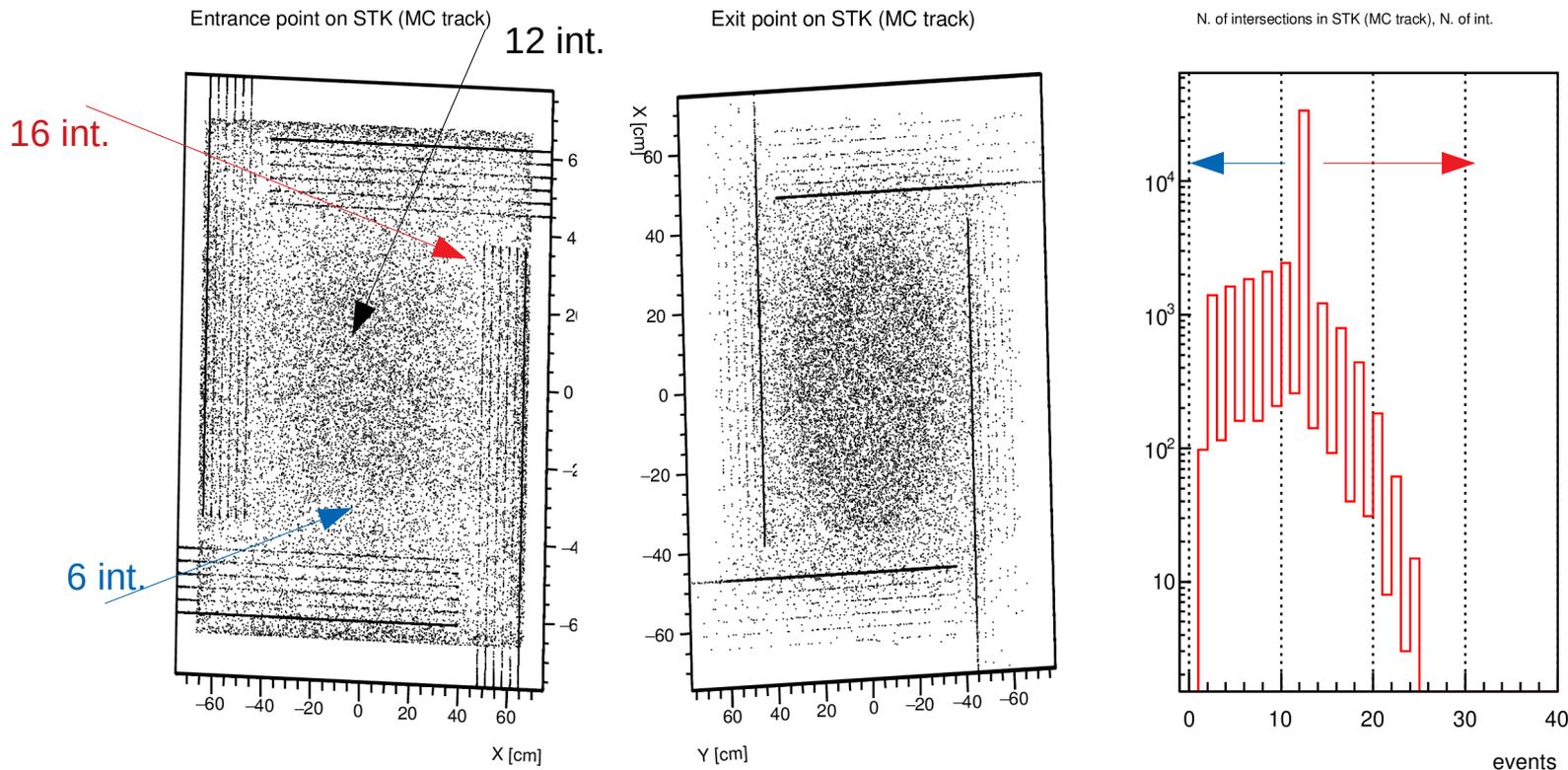
GF with different polar angle cuts.



◆ The blue line is the maximum GF that we can obtain if we consider the Earth shadow.

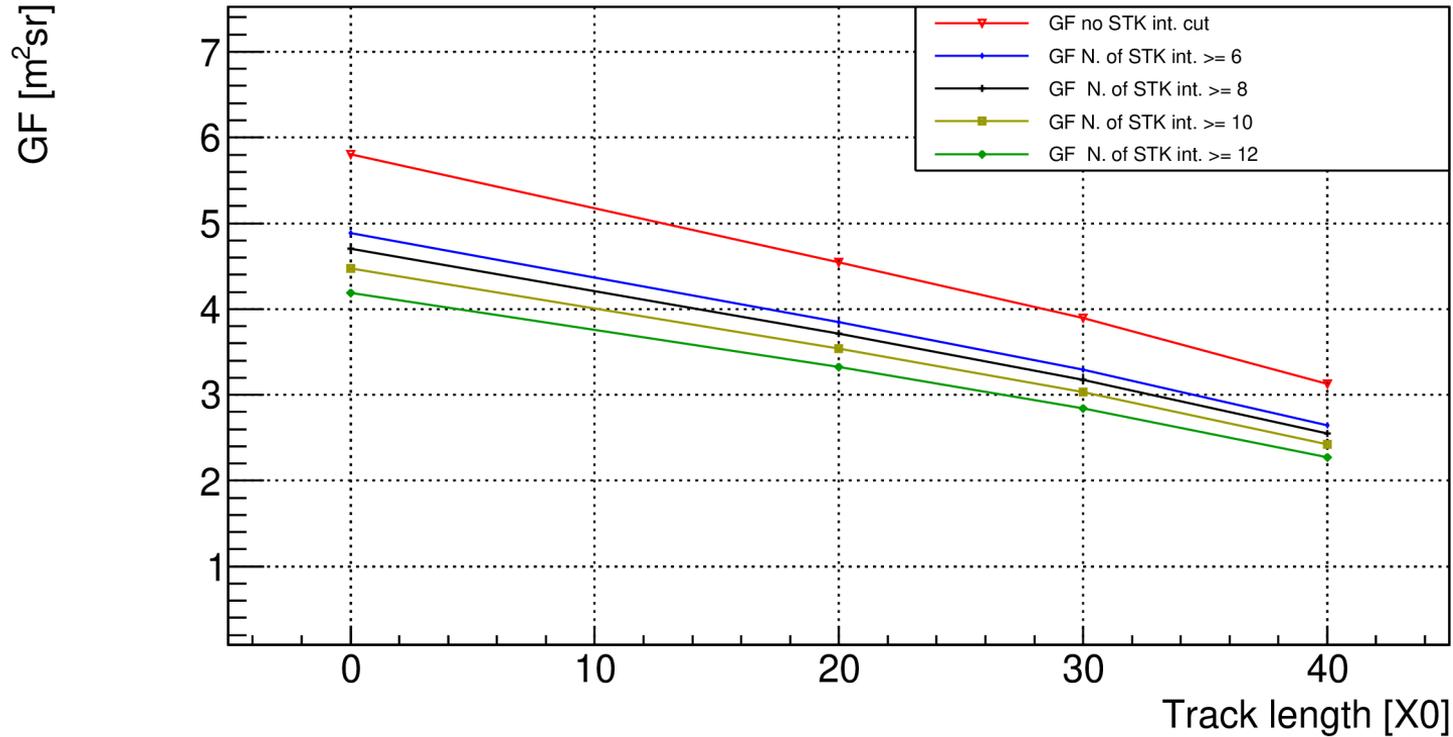
2 algorithms regarding the STK

- ◆ ComputeSTKAcclInfo: computes the number of intersections between the true track and the STK layers.
- ◆ STKIntersectionsCut: rejects events with a number of intersections $<$ of a threshold.



GF with different STK int. cuts.

GF vs track length in calo



◆ Using 112 polar angle cut, all the faces excluding the bottom.

◆ A typical configuration, 30 X0 track length, 10 STK int., the GF is $\sim 3 \text{ m}^2\text{sr}$ (consistent with the expected).

Add my algorithms to HerdSoftware

- ◆ Since an acceptance cut based on the particle track is needed in several analyses I will add some algorithms to HerdSoftware asap.
- ◆ Not all the algorithms will be added, e.g. algorithms to open TApplication, count events and make histograms will not be added
- ◆ In my opinion it is important to share the following algorithms (let me know if you have suggestions):
 - ComputeCaloAcclInfo: using the MCTruth, computes the entrance and exit point of the primary particle in the Calo, the track length in cm and X0.
 - CaloAcceptanceCut: rejects events which do not enter from the top or lateral calo surfaces, and rejects event with a track length minor of a given threshold.
 - ComputeSTKAcclInfo: using the MCTruth, computes intersections between the track and the STK layers.
 - STKIntersectionsCut: rejects events with a number of intersections $<$ threshold.
- ◆ The name of the algorithm can change in the final version.

Conclusion

- ◆ GGS + EA + HerdSoftware have been used to produce and analyze a HERD simulation.
- ◆ Using geantinos, the calculation of the GF with several configuration.
- ◆ In a typical situation the results give $3 \text{ m}^2\text{sr}$, which is similar to previous study.
- ◆ This calculation takes into account the current geometry of the Calo, the STK and a rough approximation of the Earth shadow.
- ◆ No selection efficiency (trigger, shower, tracking...) is taken into account so far.
- ◆ Thanks to the design of the analysis, it is possible to merge some algorithms to HerdSoftware but I need:
 - Write the comments of the class in order to make a proper doxygen documentation (almost done)
 - Write a description on the wiki page (to do)
 - Adjust the name of the algorithms and the objects (maybe StkAcclInfo → StkInterestions).

Please if you want to use an acceptance cut in your EA analysis please tell me and I will provide/modify/update my code even before the merging in HerdSoftware