PSD ACTIVTY @ Bari

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GEANT4 simulation of optical photons

- We are working on a simulation of the tile that tracks every single optical photon
- ▶ We have simulated a tile 10x10x1 cm³
- The tile is equipped with 6 SiPM 4x4 mm² placed on the four sides and on the top and bottom face
- In this simulation we can change a lot of parameters such as
 - ► Tile size
 - Number and position of SiPMs
 - Light Yield and attenuation length of the scintillator
 - Physical parameters of the wrapping





1/100 photon is drawn





Some estimation before starting...

No wrapping ... only direct light is collected





(a)

Escape cone

n=1.55 9_c=40°

Some estimation - Direct photons



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SIDE - Direct photons





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TOP - Direct photons







Simulation Vertical Muons @ 1 GeV





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Linear scale

Log scale

Simulation Results – Direct photons

Total number of detected photons



Vertical muons 1GeV/c



- The PDE is not taken into account
 - As expected the SiPM on TOP side are sensitive only to the area just below the sensor
- Non-Uniformity on SIDEs

Specular vs Diffuse reflector

- ▶ To increase collection uniformity we have used reflectors based on LUT models
- A model for optical transport called the LUT Davis model [Roncali& Cherry(2013)]. The model is based on measured surface data and allows the user to choose from a list of available surface finishes.
- We have compared TiO2 (diffuse) and Mylar (specular)



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- PDE taken into account
- With specular reflector the collection uniformity is slightly worst

Studies on single photons path

- ► As reference we will use the TiO2 simulation
- Only 1 event in a corner and central position (pos0-pos12) taken into account



Number of direct photons (NReflection=0) = 1 Number of indirect photons (NReflection>0) = 416



Number	of	direct photons	(NReflection=0)	=	509
Number	of	indirect photons	(NReflection>0)	=	508



Timing –POS 0



The time of detection of each single photons depends on the number of reflection and of its path

This is very important to define the integration time of the read-out electronics and to understand the impact of the pile-up on the charge resolution

Position – POSO



- The detected photons are uniformly distributed on the SiPMs
- Each cell (40µm) hit by only one photon

Number of direct photons (NReflection=0) 1 Number of indirect photons (NReflection>0) 283 Max number of photons in the same cell for sipm 0 1.0 Detected photons in sipm 0 46.0 Max number of photons in the same cell for sipm 1 1.0 Detected photons in sipm 1 39.0 Max number of photons in the same cell for sipm 2 1.0 Detected photons in sipm 2 58.0 Max number of photons in the same cell for sipm 3 1.0 Detected photons in sipm 3 61.0 Max number of photons in the same cell for sipm 4 1.0 Detected photons in sipm 4 34.0 Max number of photons in the same cell for sipm 5 1.0 Detected photons in sipm 5 46.0 Timing –POS 12



- The time of detection of each single photons depends on the number of reflection and of its path.
 - Direct photons are faster

Position – POS12



 The photons are clustered on TOP SiPM (direct light)

Number of direct photons (NReflection=0) 509 Number of indirect photons (NReflection>0) 508 Max number of photons in the same cell for sipm 0 7.0 Detected photons in sipm 0 379.0 Max number of photons in the same cell for sipm 1 12.0 Detected photons in sipm 1 398.0 Max number of photons in the same cell for sipm 2 1.0 Detected photons in sipm 2 63.0 Max number of photons in the same cell for sipm 3 1.0 Detected photons in sipm 3 57.0 Max number of photons in the same cell for sipm 4 1.0 Detected photons in sipm 4 59.0 Max number of photons in the same cell for sipm 5 1.0 Detected photons in sipm 5 61.0

Very preliminary test with ions

- We have done some test with ions but we need to verify and improve the results
- ► In the next slides I will show result form 14N

N14

Max number of photons in a single cell:4

Particle crossing in a corner



Photons vs Z



- Birks parameters seems to be wrong (no Z2 relation)
- Results shown only for central position

Conclusion

- ► We need to check
 - ► Birks parameter
 - parametrization of the wrapping
 - parametrization of the surface quality
- We plan to implement different geometries for the tiles (and bars)
- We plan to add the option for a WLS readout of the tile

Backup

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Studies on single photons path

- ► As reference we will use the TiO2 simulation
- Only 1 event in a corner (pos11) taken into account





Number of direct photons (NReflection=0) = 7 Number of indirect photons (NReflection>0) = 434

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Timing



The time of detection of each single photons depends on the number of reflection and of its path

This is very important to define the integration time of the read-out electronics and to understand the impact of the pile-up on the charge resolution

Position



- The detected photons are uniformly distributed on the SiPMs
- Some of cells (40µm) of the TOP/BOTTOM SiPM are hit by more than 1 photons

Studies on single photons path

- As reference we will use the TiO2 simulation
- Only 1 event in a corner (pos12) taken into account





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Timing



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Position



- The detected photons are uniformly distributed on the SiPMs
- Some of cells (40µm) of the TOP/BOTTOM SiPM are hit by more than 1 photons