

# Alignment and track reconstruction for MUonE testbeam data

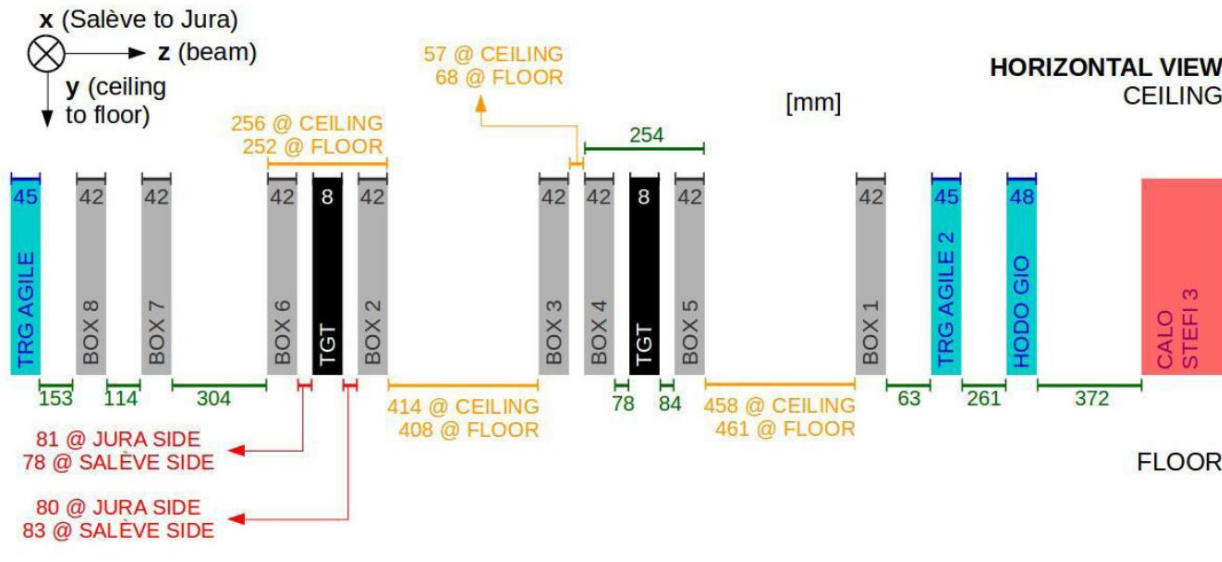
M. Kucharczyk, M. Witek

IFJ PAN, Kraków

MUonE meeting  
04.12.2018



## MUonE configuration @ 02/05



from Mattia Soldani's presentation

- reference point taken as the bottom edge of BOX8
- muon\_data\_aligned files taken

testbeam layer naming:  
local layer naming:

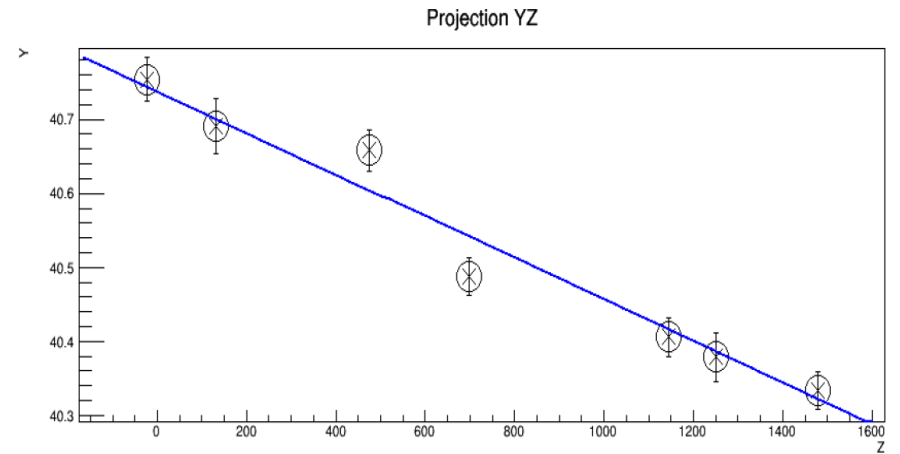
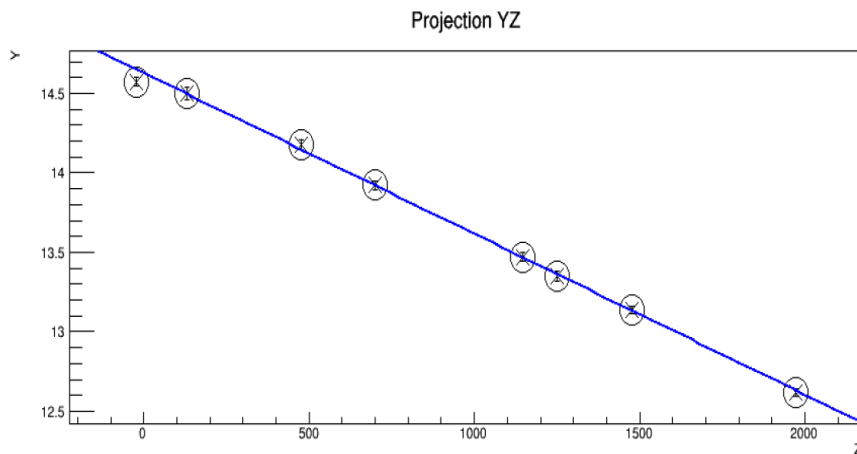
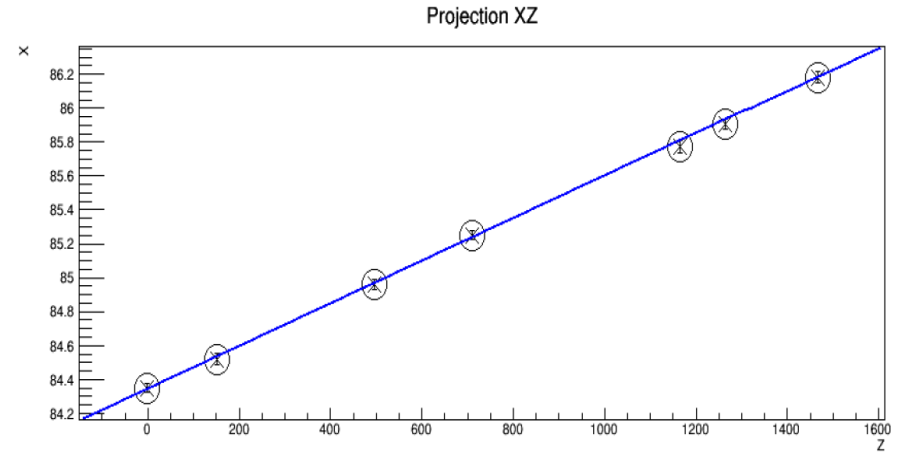
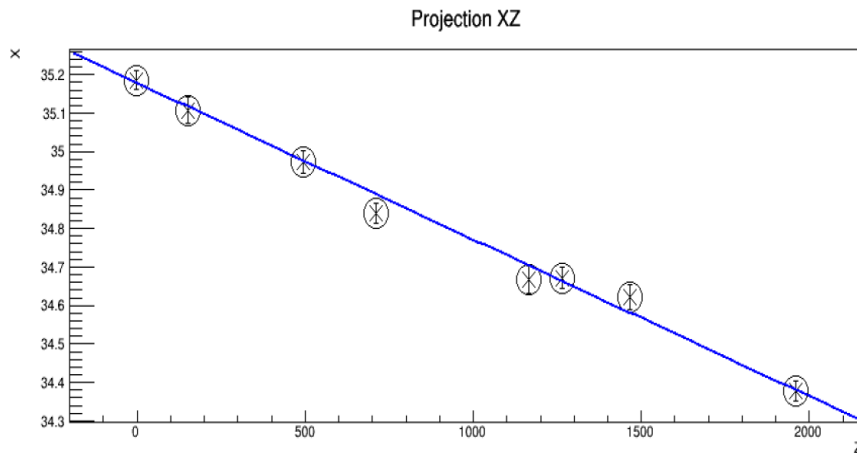
8y	8u	8x	7y	7x	6y	6x	2y	2x	3y	3x	4y	4u	4x	5y	5x	5v	1y	1x
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18

## Separately for $x$ and $y$ layers

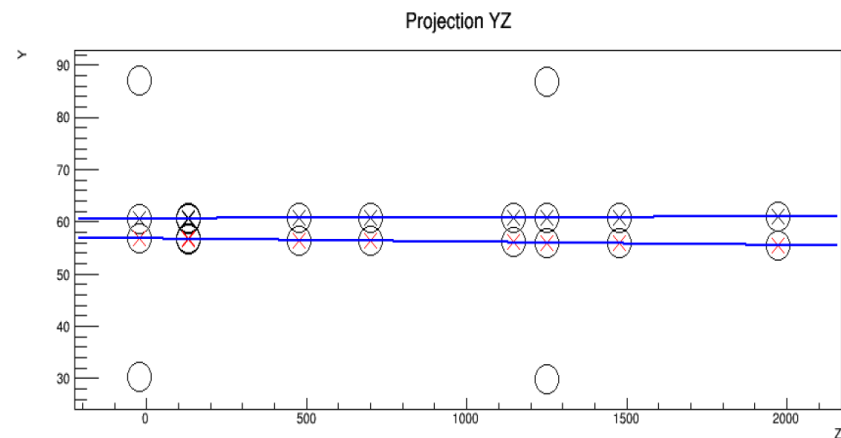
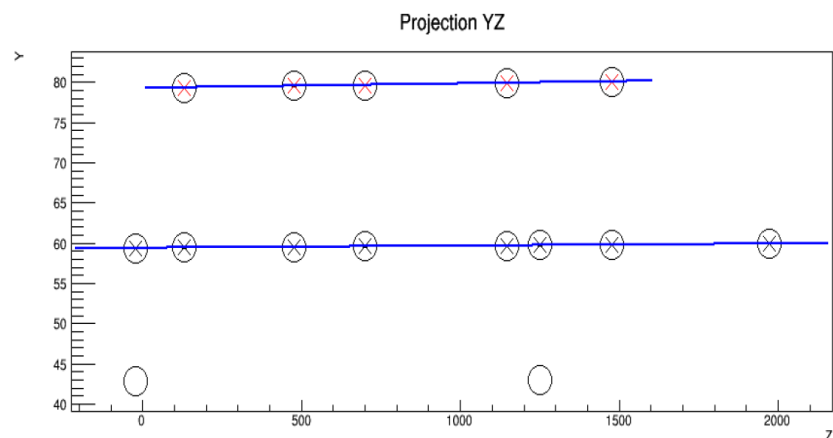
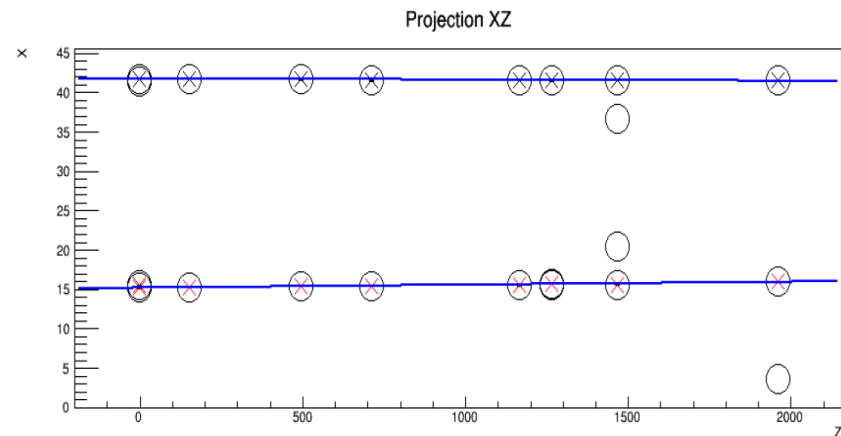
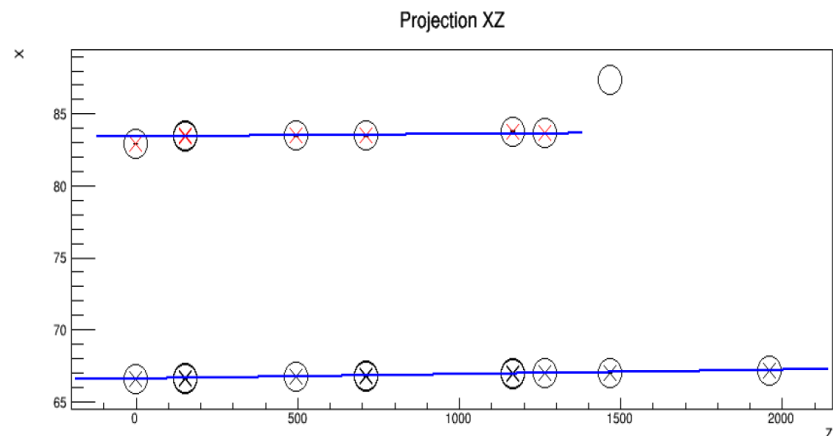
### **PATTERN RECOGNITION**

1. construct pairs from all the hits in 6 first ( $x$  or  $y$ ) layers
    - to have a hit collection with at least 3 hits  
(e.g. 1-2, 1-4, 2-4, 3-6,...)
  2. for each pair construct a 2D line ( $xz$  or  $yz$ ) and collect all the hits within the 2 mm window
  3. sort all the 2D lines according to the nr of hits collected
  4. loop over such a set of lines and remove already used hits → to have unique 2D lines
    - this cleans out the 2D lines which share the same hits with others
- simple event display for  $XZ$  and  $YZ$  planes separately → *next slide*
  - mostly 1 track events

# Event display in $XZ$ and $YZ$ - one track



# Event display in $XZ$ and $YZ$ - two tracks



## Starting with current alignment

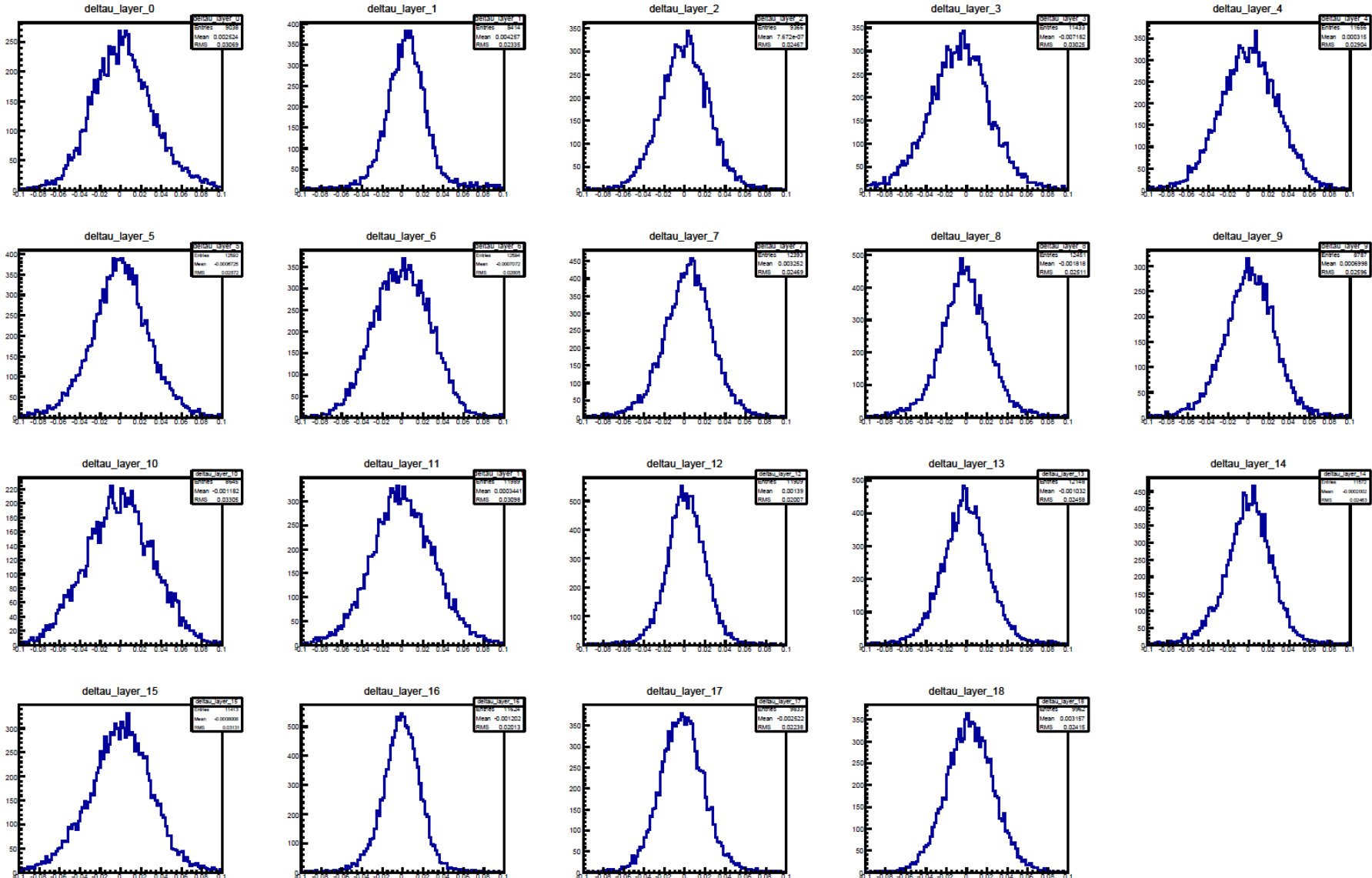
- muon\_data\_aligned files
- **looks reasonable but  $u, v$  layers not aligned!**
- we aligned first  $u$  and  $v$  and then re-aligned all the layers
- reference point taken as the bottom edge of BOX8
  - taken for all  $x, y, u, v$  layers

## RE-ALIGNMENT (after $u, v$ alignment)

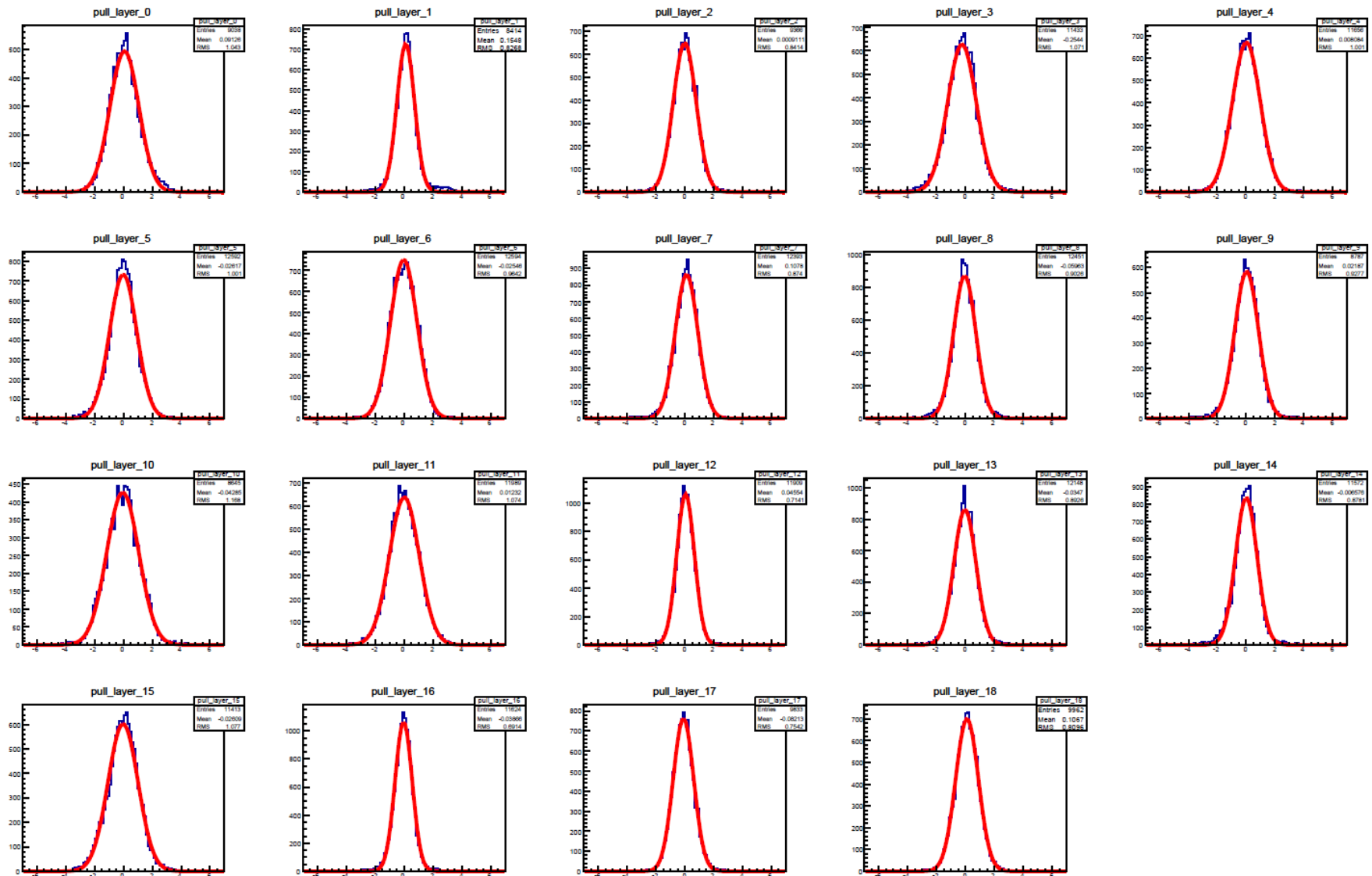
1. collect good quality tracks (at least 10 hits)
2. minimize residuals of every station on-by-one
  - loop over all the good quality tracks and minimize the sum of residuals ( $\chi^2$ )
3. iterative procedure using MINUIT
4. align stations one-by-one

**resolution and pull distributions** (*fitted with a single Gaussian*) → next slides

# Alignment for $u$ and $v$ : resolutions



# Alignment for $u$ and $v$ : pulls







**FIRST STAGE:** separately for xz and yz planes

1. robust fit in xz and yz planes → 2D tracks  
(assumed  $30\text{ }\mu\text{m}$  error for x,y hit position)
2. use u,v stereo hits for proper xz and yz 2D lines assignment
3. create 3D lines from xz and yz with the maximum number of stereo hits

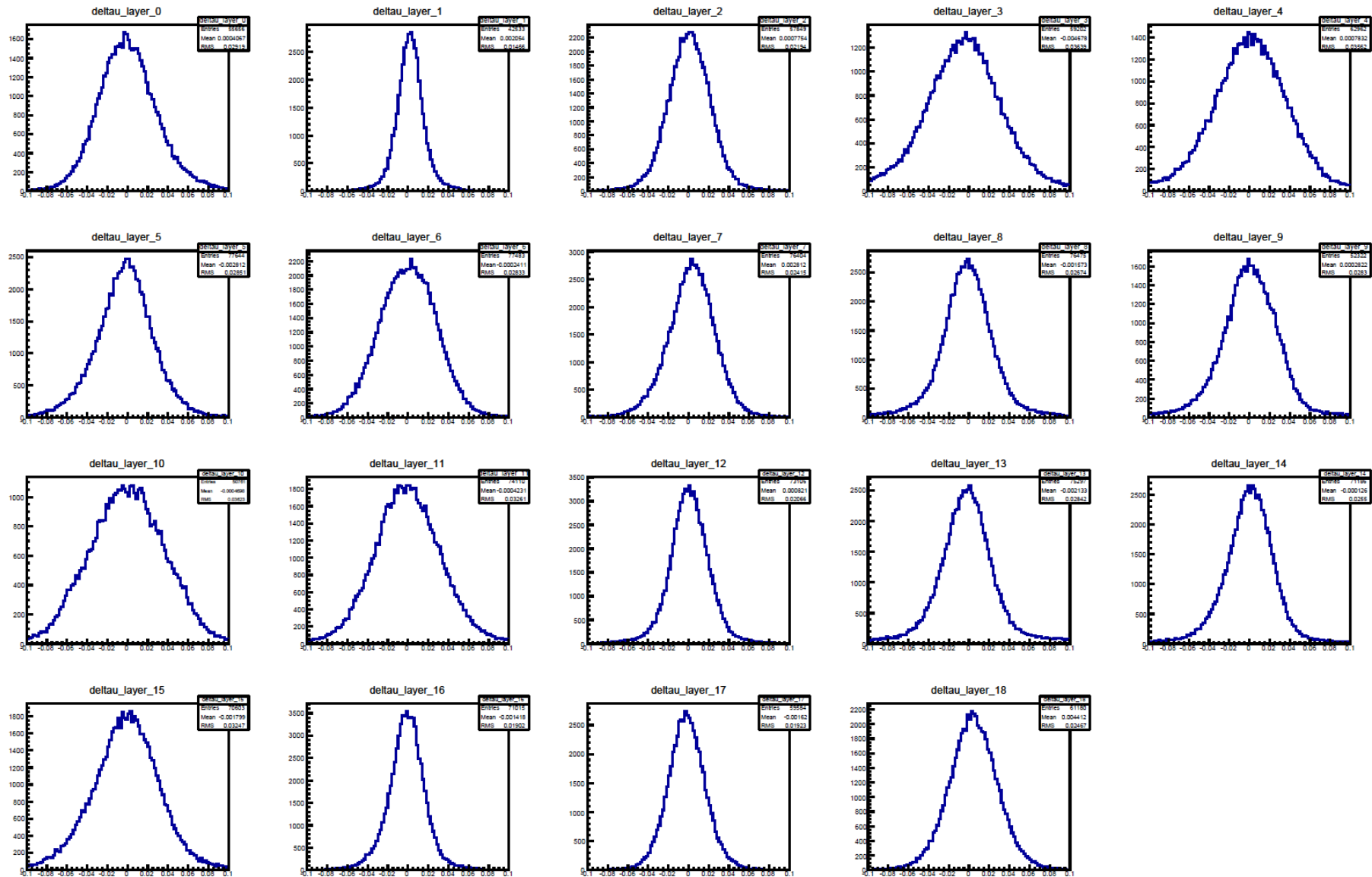
**SECOND STAGE:** final fit to 3d lines

- fit using MINUIT collecting all the hits within  $5\sigma$  from the initial 3D line
- resolution and pull distributions (*fitted with a single Gaussian*)  
→ can see different resolutions/pulls for different stations

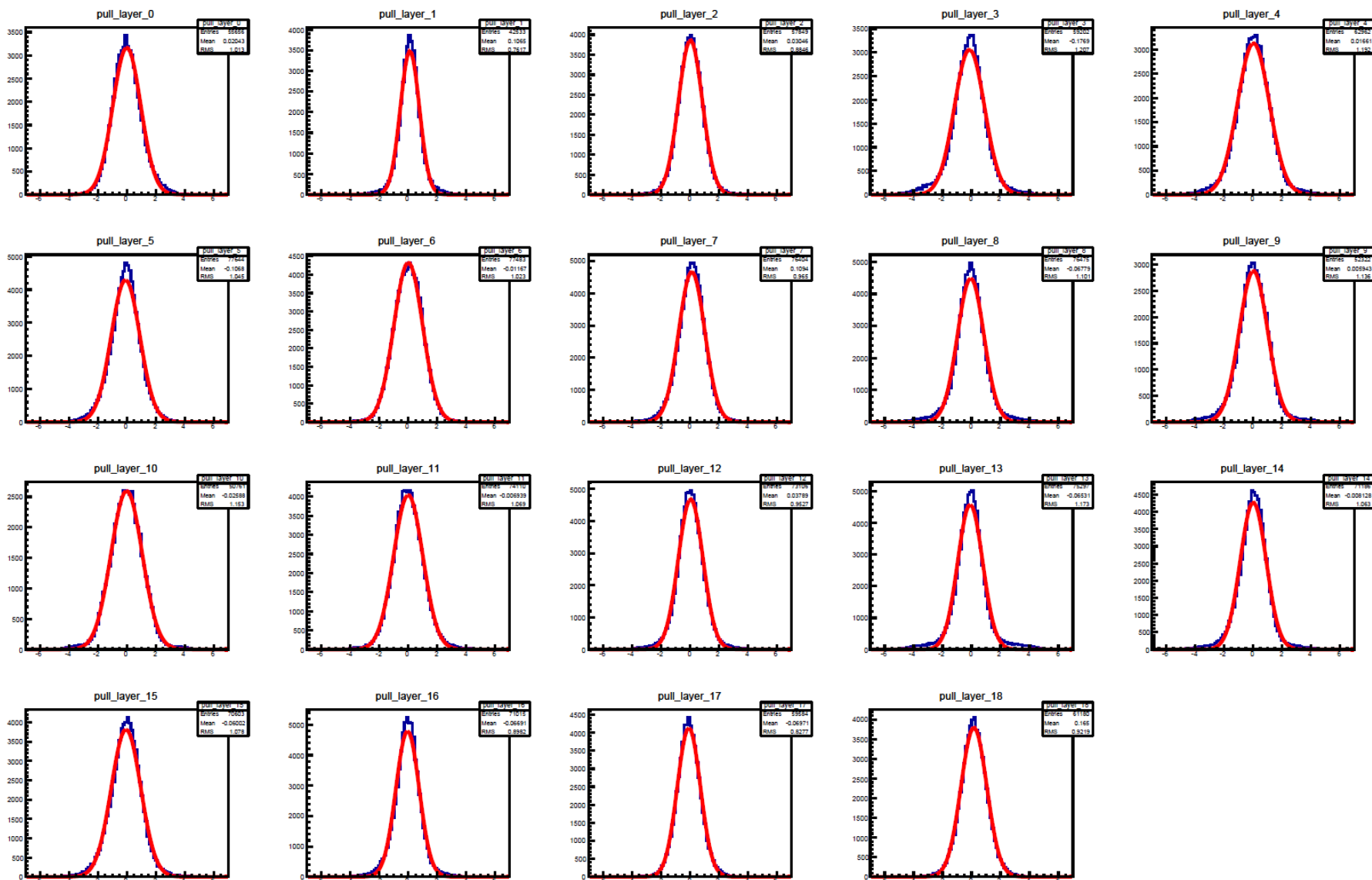
track multiplicity in the event → *next slide*

track  $\chi^2/\text{ndof}$  → *next slide*

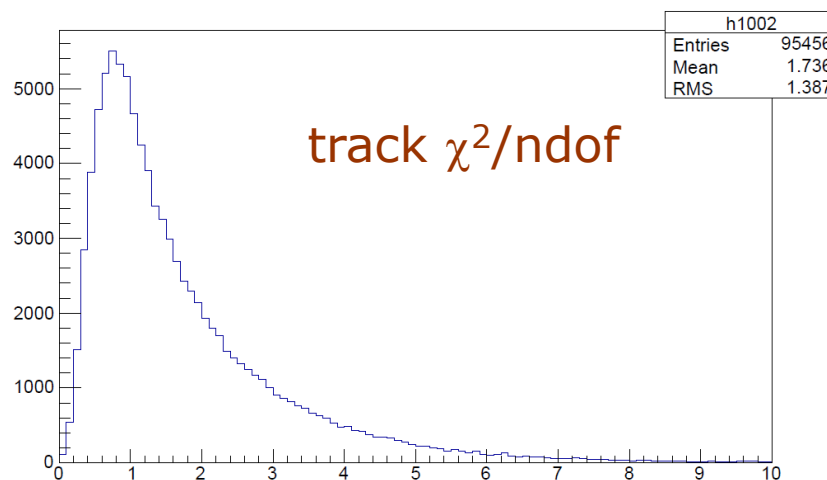
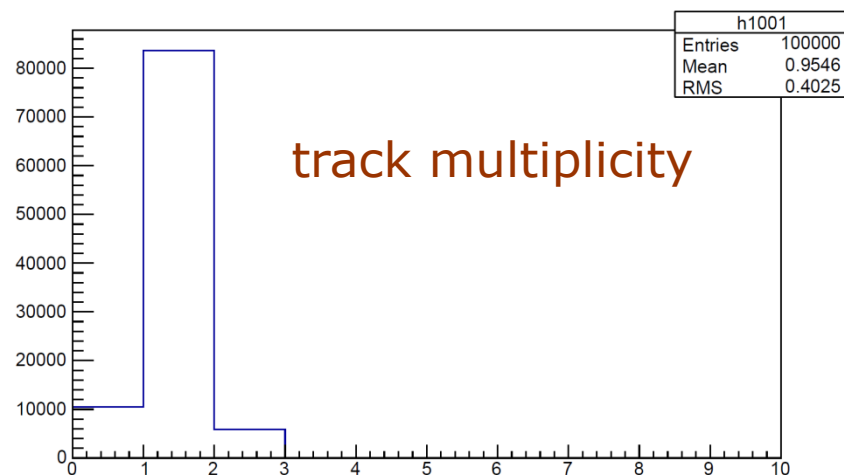
# Resolutions (mm): $\sigma = 20\text{-}35\ \mu\text{m}$



# Pulls (fit using single Gaussian)



# Track multiplicity and $\chi^2/\text{ndof}$



## First version of package for alignment and track reconstruction ready

- testbeam data
- TrackRecMUonE package
- track  $\chi^2$ , slopes, ndof, nr of hits, etc.
- produces ntuples with reconstructed tracks

final resolution: 20-35  $\mu\text{m}$

## PLANS

- add particle ID (**HODO2** pulse height hodoscope channels  
**timeSpectrum** peaking time, 0÷8 (calo), 9÷15 (hodo))
- better treatment of very close tracks