

## **HEP Software Foundation**

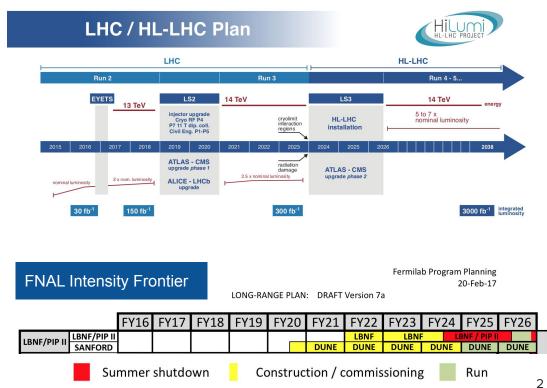
Graeme A Stewart, CERN EP-SFT



## HL-LHC and the Intensity Frontier

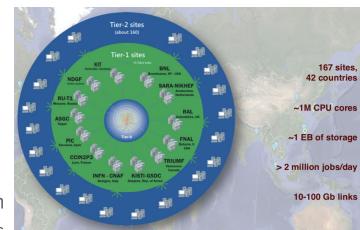
#### Our mission:

- Exploit the Higgs for SM and BSM physics
- b, c, tau physics to study BSM and matter/anti-matter
- Dark matter
- Neutrino oscillations and mass
- QGP in heavy ion collisions
- Explore the unknown



## **HEP Software and Computing**

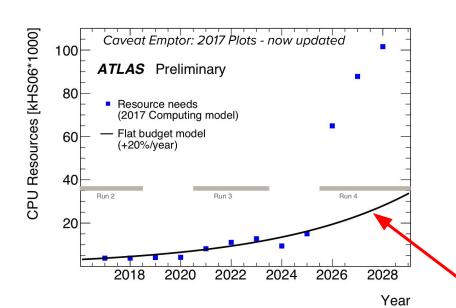
- High Energy Physics has a vast investment in software
  - Estimated to be around 50M lines of C++
  - Which would cost more than 500M\$ to develop commercially
- It is a critical part of our physics production pipeline, from triggering all the way to analysis and final plots as well as simulation
- LHC experiments use about 1M CPU cores every hour of every day, we have around 1000PB of data with 100PB of data transfers per year (10-100Gb links)
  - We are in the exabyte era already
- This is a huge and ongoing cost in hardware and human effort
- With significant challenges ahead of us to support our ongoing physics programme

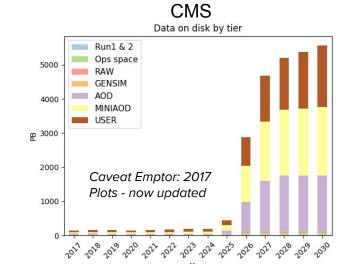




## Challenges for the Next Decade

- HL-LHC brings a huge challenge to software and computing
  - Both rate and complexity rise



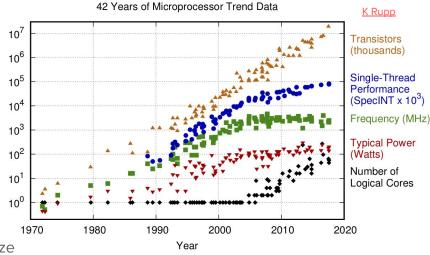


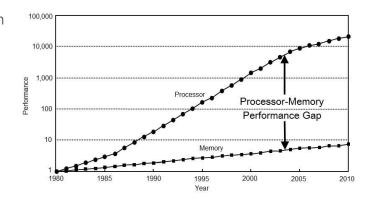
- Not just a simple extrapolation of Run 2 software and computing
  - Resources needed would hugely exceed those from technology evolution alone

This is even probably too optimistic, ~5-10%?

## **Technology Evolution**

- Moore's Law continues to deliver increases in transistor density
  - But, doubling time is lengthening
- Clock speed scaling failed around 2006
  - No longer possible to ramp the clock speed as process size shrinks
  - Leak currents become important source of power consumption
- So we are basically stuck at ~3GHz clocks from the underlying Wm<sup>-2</sup> limit
  - This is the Power Wall
  - Limits the capabilities of serial processing
- Memory access times are now ~100s of clock cycles

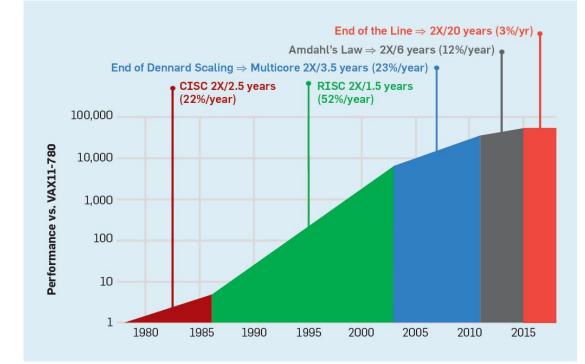


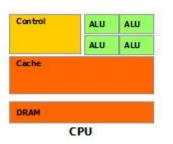


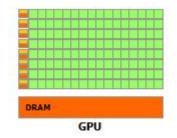
# Decreasing Returns over Time

- Conclusion is that diversity of new architectures will only grow
- Best known example is of GPUs

[link]







GPUs dedicate far more transistors to arithmetic

## **Drivers of Technology Evolution**

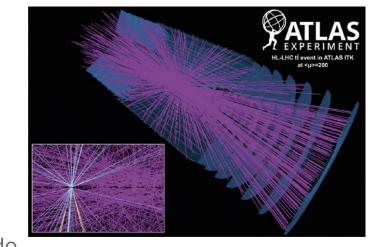
- Low power devices
  - Driven by mobile technology and Internet of Things
- Data centre processing
  - Extremely large clusters running fairly specialist applications
- Machine learning
  - New silicon devices specialised for training machine learning algorithms, particularly low precision calculations
- Exascale computing
  - Not in itself general purpose, but poses many technical problems whose solutions can be general - HEP pushed to use HPC centres, especially in US
- Energy efficiency is a driver for all of these developments
  - Specialist processors would be designed for very specific tasks
  - Chips would be unable to power all transistors at once: dark silicon is unlit when not used



Hardware Evolution in a Nutshell CPU **CPU** L1 Cache c. 2000 Device Memory Memory L2 Cache Spinning Disk L3 Cache Persistent Memory / On-die DRAM Tape SSD Cache c. 2019 Spinning Disk Oh brave new world! That has such people in it... Network (inc. Wide Area) Tape

## Software Challenges for HL-LHC

- Pile-up of ~200 ⇒ particularly a challenge for charged particle reconstruction
- With a flat budget, Moore's lawish improvements are the real maximum we can expect on the HW side
- HEP software typically executes one instruction at a time (per thread)
  - Since ~2013 CPU (core) performance increase is due to more internal parallelism
  - o x10 with the same HW only achievable if using the full potential of processors
    - Major SW re-engineering required (but rewriting everything is not an option)
  - Co-processors like GPUs are of little use until the problem has been solved
- Increased amount of data requires to revise/evolve our computing and data management approaches
  - We must be able to feed our applications with data efficiently
- HL-LHC salvation will come from software improvements, not from hardware



## HEP Software Foundation (HSF)



- The LHC experiments, Belle II and DUNE face the same challenges
  - HEP software must evolve to meet these challenges
  - Need to exploit all the expertise available, inside and outside our community, for parallelisation
  - New approaches needed to overcome limitations in today's code
- Cannot afford any more duplicated efforts
  - Each experiment has its own solution for almost everything (framework, reconstruction algorithms, ...)
- The goal of the <u>HSF</u> is to facilitate coordination and common efforts in software and computing across HEP in general
  - Our philosophy is bottom up, a.k.a. do-ocracy

## Community White Paper Inception

- We wanted to describe a **global vision for software and computing** for the HL-LHC era and HEP in the 2020s
- Formal <u>charge from the WLCG</u> in July 2016
  - Anticipate a "software upgrade" in preparation for HL-LHC
  - Identify and prioritize the software research and development investments
    - i. to achieve improvements in software efficiency, scalability and performance and to make use of the advances in CPU, storage and network technologies
    - ii. to enable new approaches to computing and software that could radically extend the physics reach of the detectors
    - iii. to ensure the long term sustainability of the software through the lifetime of the HL-LHC
- Long process of 1 year, with many working groups and 2 major workshops

# A Roadmap for HEP Software and Computing R&D for the 2020s

HSF-CWP-2017-01 December 15, 2017

70	page	docu	ıment

- 13 sections summarising R&D in a variety of technical areas for HEP Software and Computing
  - Almost all major domains of HEP
    Software and Computing are covered
- 1 section on Training and Careers
- 310 authors from 124 institutions
- https://doi.org/10.1007/s41781-018-0018-8;
  arXiv:1712.06982

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## **HSF** Working Groups

- The Roadmap established what challenges the community faced
  - But it did not spell out *how* to face them in detail
- HSF had adopted a model of working groups from its earliest days
  - These were open groups of people in the community, motivated enough to organise around a common topic, usually at their own initiative
- This model was a good one for moving forwards on the key topics simulation, reconstruction and analysis
  - We were a little more formal this time around
    - Call for nominations from the whole community, then search committee
    - Significant engagement from LHC experiments and beyond, e.g. Belle II
- The HSF's role here is one of an information conduit and meeting point
  - Report on interesting and common work being done
  - Forum for technical comments and discussion
  - Encourage cooperation across experiments and regions

## Important Practical Matters

#### Copyright and Licensing

- Long neglected inside collaborations
- Essential to be able to
  - Open source our software
  - Combine with other open source projects

#### Copyright

- Keep as low a number as practicable
- E.g. © CERN for the benefit of collaboration X

#### License

- Favour liberal licenses for industry collaboration:- LGPL, Apache, MIT
- Avoid GPL for libraries you want other people to use

#### Software Tools

 Active group promoting best practice for correctness and performance

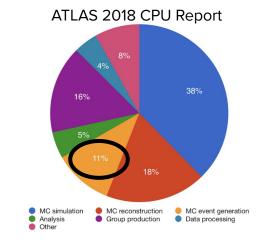
#### Packaging

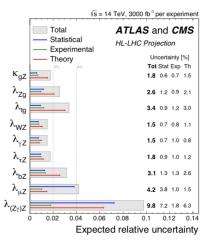
- We don't build our experiment software in isolation
- Need a software stack, incorporating many components from the open source world and HEP community
- Preference for tools that are not home grown and have a wider support base
- Spack (LBNL) and Conda actively being prototyped

[HSF-TN-2016-01; HSF-TN-2016-03]

#### **Event Generators**

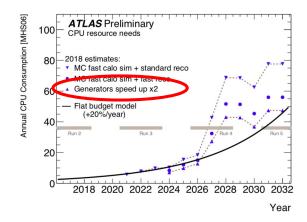
- Event generators are the start of the simulation chain
  - At the LHC Run1 only leading order generators were used
  - Negligable CPU consumption compared with detector simulation no pressure to optimise
- However, with LHC upgrades coming higher order generators become much more important
  - These are inherently much more costly to run
  - Problems of negative weights can increase hugely the samples needed for weighted event samples
- In addition, the theory community, who develop these codes usually work in small teams
  - Recognition for technical improvements is limited/missing

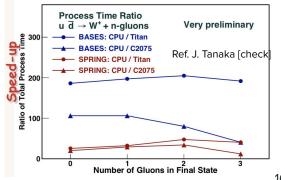




## **Event Generators - Technical Improvements**

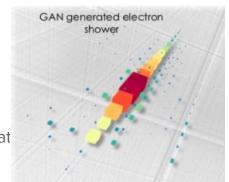
- HSF/LPCC workshop in November brought theory and experiment together to look at computing challenges of event generation
  - This was the first workshop of its kind
- Working group tackling technical challenges
  - Setting a baseline for further comparisons
  - Understanding how to run generators for best efficiency
  - Support for technical improvements (e.g. thread safety)
  - Porting to other architectures
    - Could be very suitable code to do this with (smaller, self contained code bases, numerically intensive)
    - e.g. building on the work done so far in MadGraph with GPUs





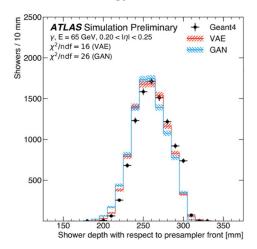
## **Detector Simulation**

- A major consumer of LHC grid resources today
  - Experiments with higher data rates will need to more simulat
- Faster simulation, with no or minimal loss of accuracy, is the goal
  - Range of techniques have been used for a long time (frozen showers, paramtric response)
  - Key point is deciding when it's good enough for physics
- Machine learning lends itself to problems like this
  - Calorimeter simulations usually targeted
  - Variational Auto Encoders (VAEs) attempt to compress the data down to a 'latent space' - can be randomly sampled to generate new events
  - Generative Adverserial Networks (GANs) train two networks,
    one to generate events, the other to try to classify as real/fake
  - R&D on lifecycle integration into Geant4 is starting



Use of Generative Adversarial Networks to simulate calorimeter showers, trained on G4 events (S. Vallacorsa)

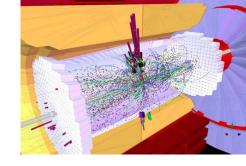
#### Energy = 65 GeV



ATLAS VAE and GAN cf. Geant4 simulation [ATL-SOFT-PUB-2018-001.]

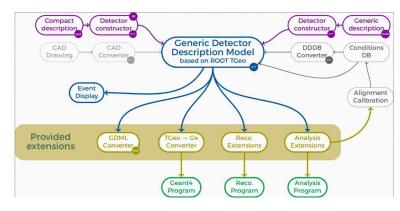
#### **Detector Simulation**

- Technical improvement programme helps (and helps everyone)
- GeantV R&D modernises code and introduces vectorisation
  - Speed-ups observed
  - Vectorisation introduces some gains
  - Code modernisation seems to help a lot
    - Reduce complexity and layers of object orientation
- Geant4 now have a new R&D working group that will take studies forward
- Some studies of running Geant4 on GPUs have begun
  - US Exascale Computing Project is funding this
  - Motivated by the next generation of US supercomputers that target exaflop
    - 90% of FLOP capacity in GPUs



## DD4hep, DDG4, DDcond

- Detector description toolkit aimed at the full lifecycle of an experiment
  - o Conceptualisation, Construction, Operations
- Geometry consisting of a 'tree' of detector elements, defined in a single place
  - Simulation (GDML)
  - Reconstruction geometry
  - Analysis extensions
- DDG4
  - Hooks for user actions to generate detector response
- DDcond
  - Shifts detector elements from ideal position
  - Supports IoVs efficiently without locking (allows multi-threaded reconstruction across IoVs)
- Used by ILC, CLIC, CMS, LHCb, FCC, CALICE, SCTF

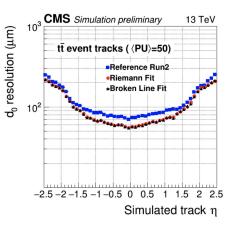




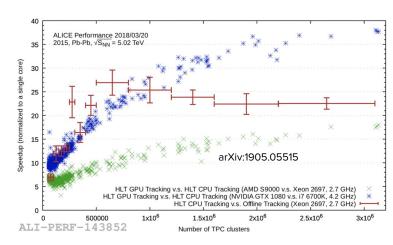


## Reconstruction and Software Triggers

- Hardware triggers no longer sufficient for modern experiments
  - More and more initial reconstruction needs to happen in software
- Close to the machine, need to deal with tremendous rates and get sufficient discrimination
  - Pressure to break with legacy code is high
  - Lots of experimentation with rewriting code for GPUs
  - ALICE have ported a lot of reconstruction to GPUs and also improved the algorithms a lot
  - CMS Patatrack project has improved physics performance as well
    - Revisiting old code helps!
- Lessons learned keep data model simple, bulk data, be asynchonous, minimise data transfers



(a)  $d_0$  resolution vs  $\eta$ 

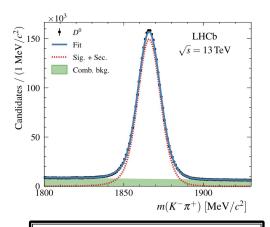


## Reconstruction and Software Triggers

- Real Time Analysis (HEP Version)
  - Design a system that can produce analysis useful outputs as part of the trigger decision
    - If this captures the most useful information from the event, can dispense with raw information
  - This is a way to fit more physics into the budget
- LHCb Turbo Stream has been introduced in Run2 and will be dominant in Run3
- Whole ALICE data reduction scheme is based around keeping 'useful' parts of events (no more binary trigger)
- ATLAS and CMS have schemes under development for special handling of samples for which full raw data is unaffordable

Persistence method	Average event size (kB)
Turbo	7
Selective persistence	16
Complete persistence	48
Raw event	69

LHCb Run2 Turbo took 25% of events for only 10% of bandwidth



LHCb charm physics analysis using Turbo Stream (arXiv:1510.01707)

### <u>Analysis</u>



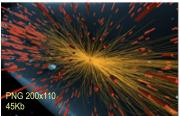






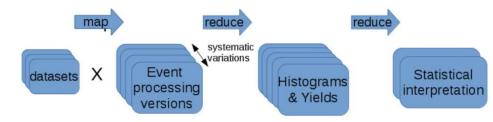
- Scaling for analysis level data also a huge challenge for all LHC experiments
- Efficient use of analysis data can come with combining many analyses as carriages in a train like model (pioneered by PHENIX then ALICE)
  - Also goes well with techniques like tape carousels (ATLAS scheme for rotating primary AOD data from tape systems into a disk buffer)
  - Interest in analysis clusters, specialised for analysis operations over the generic grid resources (WLCG/HSF pre-CHEP workshop 2-3 November)
- Reducing volume of data needed helps hugely
  - CMS ~1kB nanoAOD makes a vast difference to analysis efficiency and "papers per petabyte"
  - Smaller EDM is easier to make efficient
  - Requires analyst agreement on corrections, scale factors, etc.
    - However the alternative is perhaps that your analysis never gets done







## Analysis



- Improve analysis ergonomics how the user interacts with the system to express their analysis
  - Streamline common tasks
    - Handle all input datasets; Corrections and systematics
    - Compute per event and accumulate; Statistical interpretations
  - Declarative models, building on ROOT's RDataFrame
    - Say what, not how and let the backend optimise
    - E.g. split and merge, GPU execution
- Notebook like interfaces gain ground, as do containers - lots of high level Python

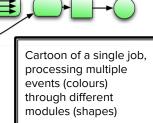
Many analysis frameworks, multiple

per experiment, not well generalised

- Interest in data science tools and machine learning is significant for this community inspiring new approaches (e.g. uproot, awkward array, Coffea, scikit-hep)
  - This is an ecosystem into which HEP can contribute
  - o PyHEP Working Group coordinates activities in this area

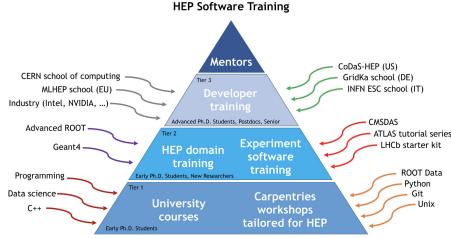
## Frameworks and Integration

- Increasingly heterogeneous world requires advanced software support infrastructure
  - Software frameworks support use of different devices as well as insulate developers from many of the details of concurrency and threading models
    - Adapt to the new heterogeneous landscape
    - Latency hiding is critical to maintaining throughout
  - Framework development has traditionally been quite fragmented, but new experiments should offer a chance to increase convergence
    - Better to start off together than try to re-converge later (iLCSoft, LArSoft examples of success, albeit without concurrency; Gaudi for LHCb, ATLAS)
    - ALFA for ALICE and FAIR experiments
- New HSF working group being established now (<u>draft mandate</u>)



## Training and Careers

- Many new skills are needed for today's software developers and users
- Base has relatively uniform demands
  - Any common components help us
- LHCb StarterKit initiative taken up by several experiments, sharing training material
  - Links to 'Carpentries' being remade (US training projects)
- New areas of challenge
  - Concurrency, accelerators, data science
  - Need to foster new C++ expertise (unlikely to be replaced soon as our core language, but needs to be modernised)
- Careers area for HEP software experts is an area of great concern
  - Need a functioning career path that retains skills and rewards passing them on
  - Recognition that software is a key part of HEP now



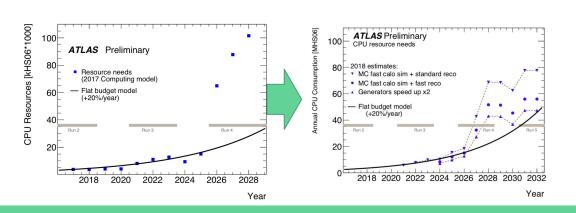


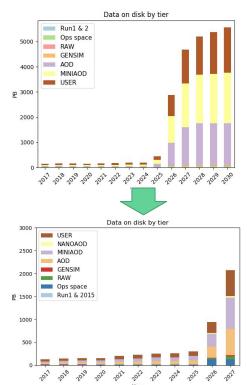
## Instrumentation and Computing

Xinchou Lou, Brigitte Vachon Scientific Secretaries: Emilia Leogrande, Rogers Jones

## Meeting the HL-LHC Challenge

- Already since the Roadmap was written experiments have made great progress in meeting the HL-LHC challenge
  - Bad software, is extremely expensive
  - Good and clever software allows much more physics to fit in the budget





### Outlook

- adrupe .
- We have a wide ranging and ambitious physics programme in HEP and in associated disciplines
- Our experiments are highly data intensive now and require high quality software and computing
- The landscape for software is becoming ever more challenging
- Working together on common problems is not only the best use of our resources, our funding agencies will mandate it
- HSF is now well established to help HEP achieve that goal
  - Roadmap and active working groups in key areas
- From the start, working with allied sciences has been an ambition

We would be delighted to do that with the EIC software developers

## Inventory of a few common HEP software packages

- Generators: All experiment neutral
- Simulation: Geant4
- Geometry: DD4hep (plus DDsim, DDG4)
- Data model: PODIO (EDM generator), LCIO
- Analysis: ROOT, Coffea, Many other Python packages (scikit-hep, uproot, ...)
- Reconstruction: Pandora Particle Flow, A Common Tracking Software
- Frameworks: Gaudi, art, Marlin, O2
- Data Management: Rucio
- Workload Mangement: DIRAC
- Software Distribution: CVMFS

## Getting Involved...

- Join the HSF Forum, <a href="mailto:hsf-forum@gmail.com">hsf-forum@gmail.com</a>
  - Few messages a week with updates, jobs, items of interest
  - Owned by the community please just post items of relevance
- Join a working group, <a href="https://hepsoftwarefoundation.org/what\_are\_WGs.html">https://hepsoftwarefoundation.org/what\_are\_WGs.html</a>
  - Follow the group's meetings and discussions
  - Suggest a meeting topic
- Indico Main Page
- Annual meetings
  - Establishing a tradition of a joint meeting with WLCG each
    Year (next short meeting pre-CHEP, November)
- Propose a new activity area
  - The HSF is there to help gather interest

- Data Analysis
- Detector Simulation
- Frameworks
- Physics Generators
- Packaging
- PyHEP Python in HEP
- Quantum Computing
- Reconstruction and Software Triggers
- Software/Developer Tools
- Training
- Visualization