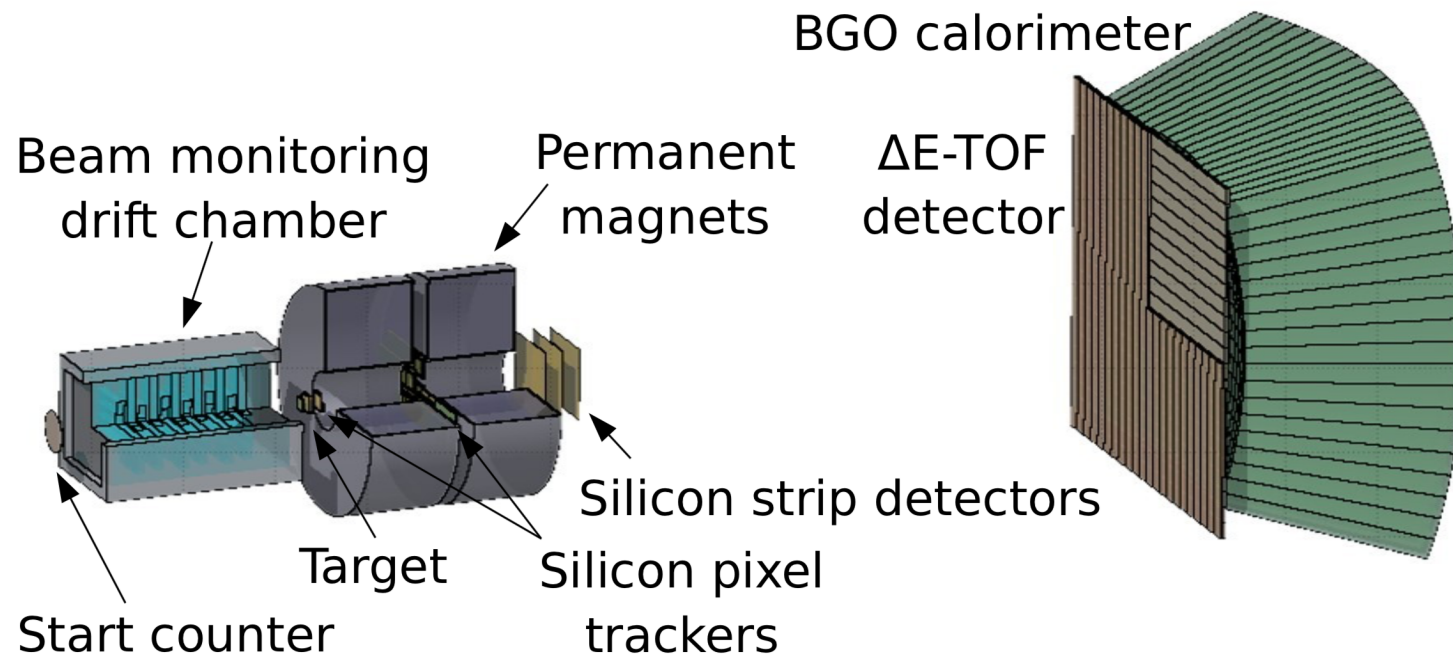


ΔE -TOF analysis check and updates on TDAQ



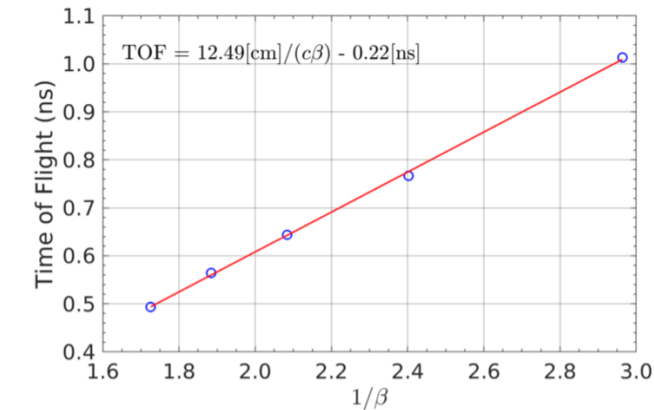
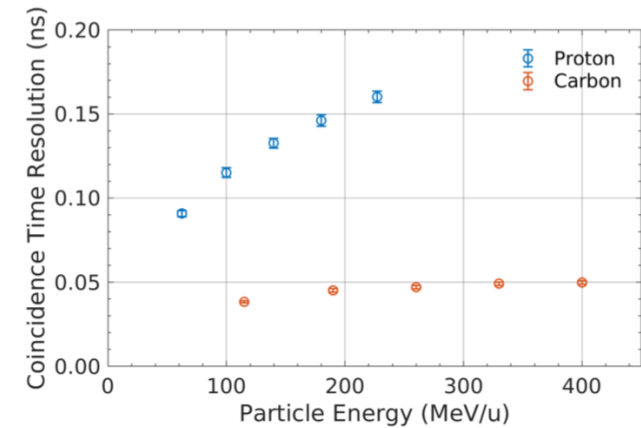
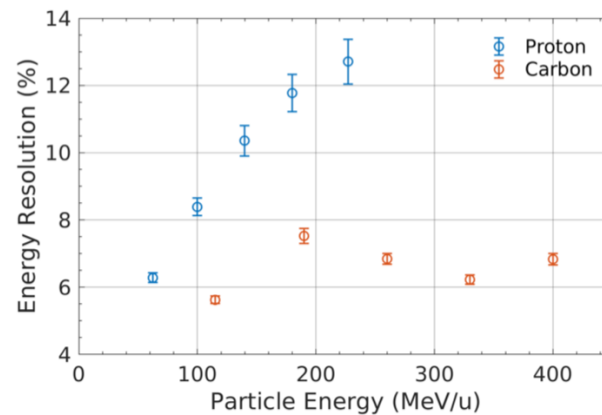
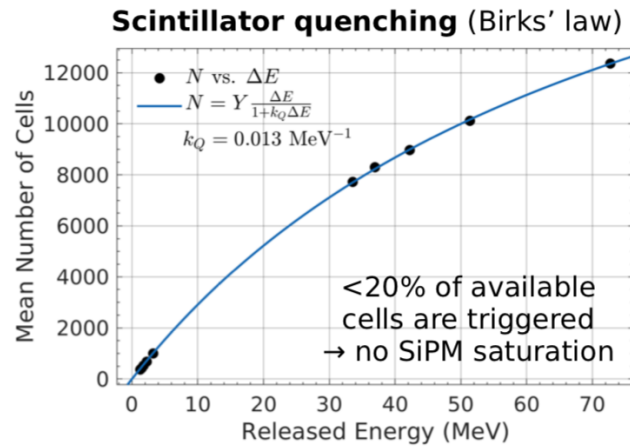
Aim

- Double check of previous results
- *“different” people and reconstruction algorithms*
- Reconstruction code implementation in C++/ROOT

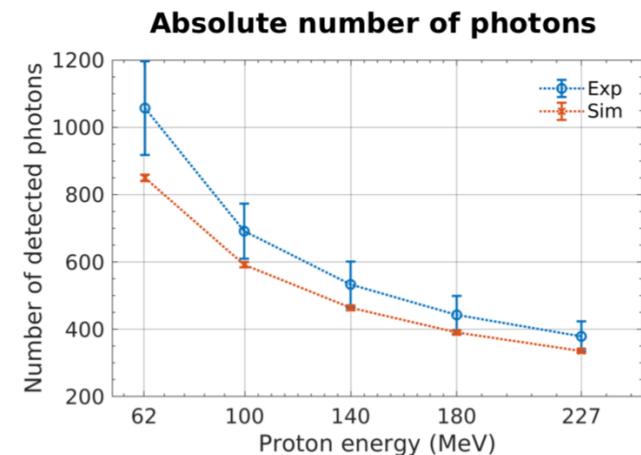
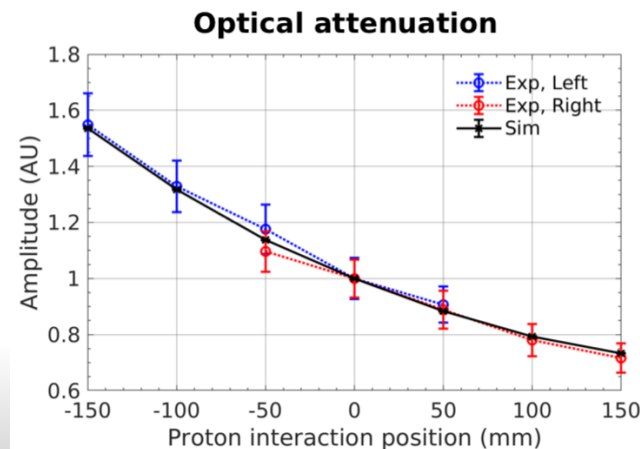
Ciarrocchi's
poster at
Pisa Meeting 2018

La Biodola, 04-06-2018

Experimental results



Monte Carlo simulation test and future applications



Data format

- C++ macro to decode to waveforms in root format

- *to be copied and adjusted in SHOE*

```
#include <string.h>
#include <stdio.h>
#include "TFile.h"
#include "TTree.h"
#include "TString.h"
#include "TGraph.h"
#include "TCanvas.h"
#include "Getline.h"
```

```
typedef struct {
    char    tag[3];
    char    version;
} FHEADER;
```

```
typedef struct {
    char    time_header[4];
} THEADER;
```

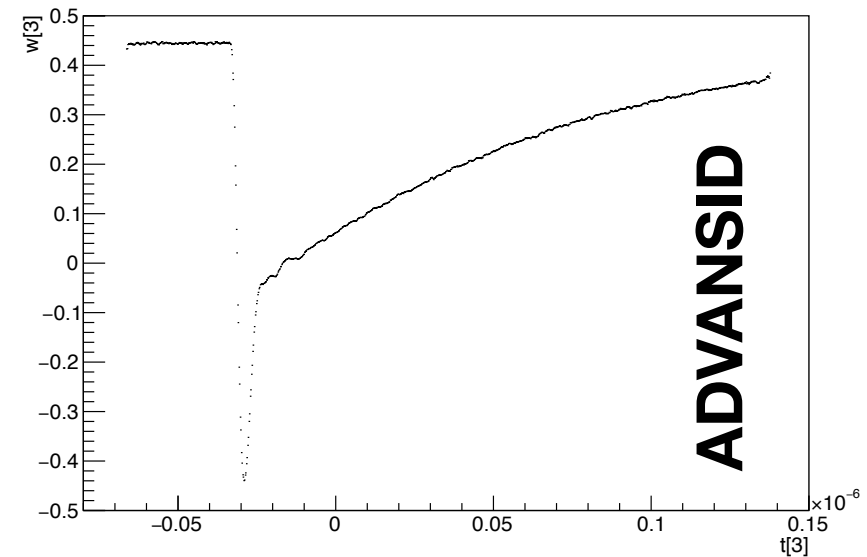
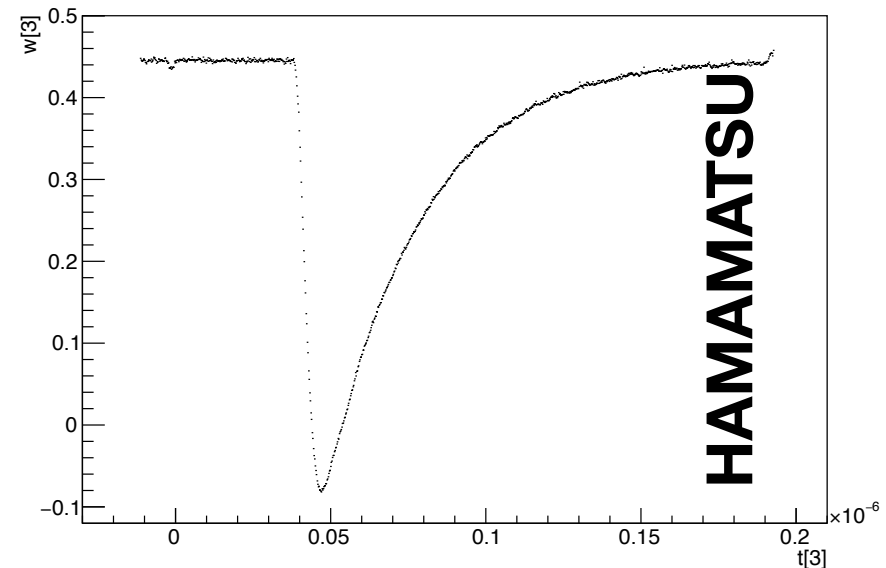
```
typedef struct {
    char    bn[2];
    unsigned short board_serial_number;
} BHEADER;
```

```
typedef struct {
    char    event_header[4];
    unsigned int    event_serial_number;
    unsigned short year;
    unsigned short month;
    unsigned short day;
    unsigned short hour;
    unsigned short minute;
    . . . .
```

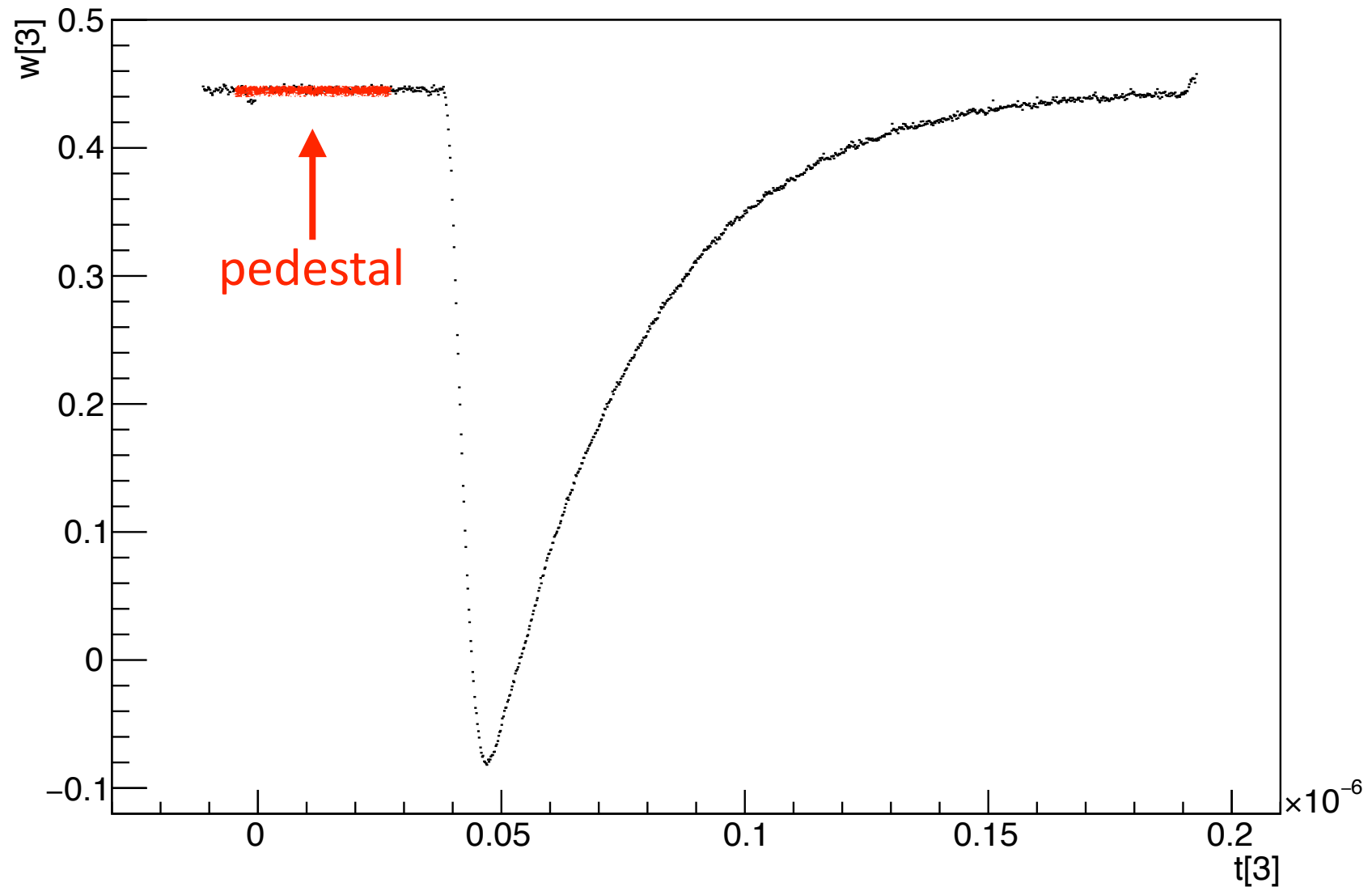
Word	Byte 0	Byte 1	Byte 2	Byte 3	Contents
0	'D'	'R'	'S'	'2'	File header, Byte 3 = version
1	'T'	'I'	'M'	'E'	Time Header
2	'B'	'#'	Board number		Board serial number
3	'C'	'0'	'0'	'1'	Channel 1 header
4	Time Bin Width #0				Effective time bin width in ns for channel 1 encoded in 4-Byte floating point format
5	Time Bin Width #1				
...	...				
1027	Time Bin Width #1023				Effective time bin width in ns for channel 2 encoded in 4-Byte floating point format
1028	'C'	'0'	'0'	'2'	
1029	Time Bin Width #0				
1030	Time Bin Width #1				Effective time bin width in ns for channel 2 encoded in 4-Byte floating point format
...	...				
2052	Time Bin Width #1023				
2053	'E'	'H'	'D'	'R'	Event Header
2054	Event Serial Number				Serial number starting with 1
2055	Year		Month		Event date/time 16-bit values
2056	Day		Hour		
2057	Minute		Second		
2058	Millisecond		Range		Range center (RC) in mV
2059	'B'	'#'	Board number		Board serial number
2060	'T'	'#'	Trigger cell		Number of first readout cell
2061	'C'	'0'	'0'	'1'	Channel 1 header
2062	Scaler #1				Scaler for channel 1 in Hz
2063	Voltage Bin #0		Voltage Bin #1		Channel 1 waveform data encoded in 2-Byte integers. 0=RC-0.5V and 65535=RC+0.5V. RC see header.
2064	Voltage Bin #2		Voltage Bin #3		
...	...		...		
2574	Voltage Bin #1022		Voltage Bin #1023		Channel 2 waveform data encoded in 2-Byte integers. 0=RC-0.5V and 65535=RC+0.5V. RC see header.
2575	'C'	'0'	'0'	'2'	
2576	Scaler #2				
2577	Voltage Bin #0		Voltage Bin #1		Channel 2 waveform data encoded in 2-Byte integers. 0=RC-0.5V and 65535=RC+0.5V. RC see header.
2578	Voltage Bin #2		Voltage Bin #3		
...	...		...		
3088	Voltage Bin #1022		Voltage Bin #1023		

Waveform processing

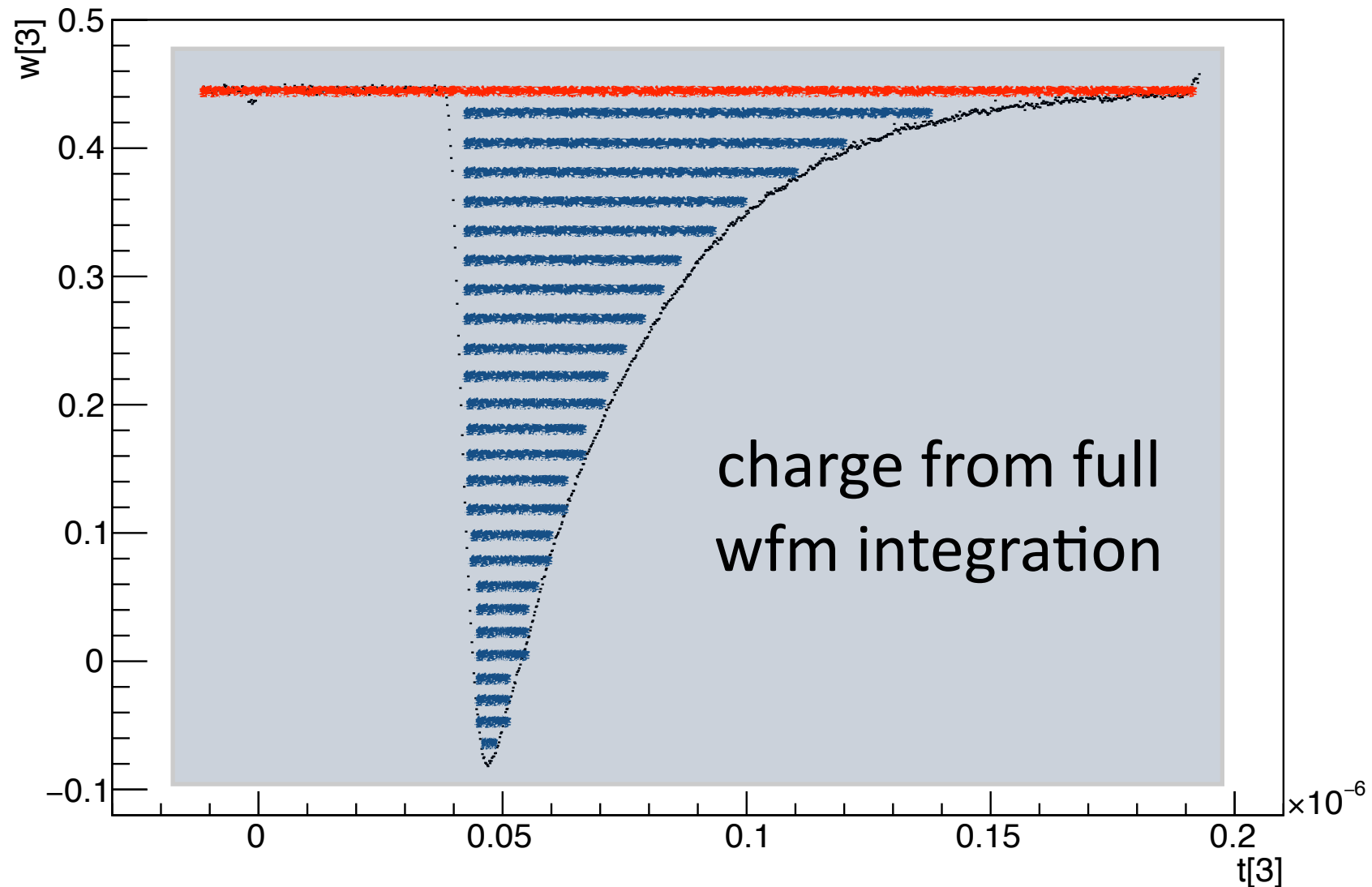
- A waveform is two arrays
 - *an array of double for voltages*
 - *an array of double for times*
- charge (energy)and times (CTR, beta...) from WFM processing



Charge



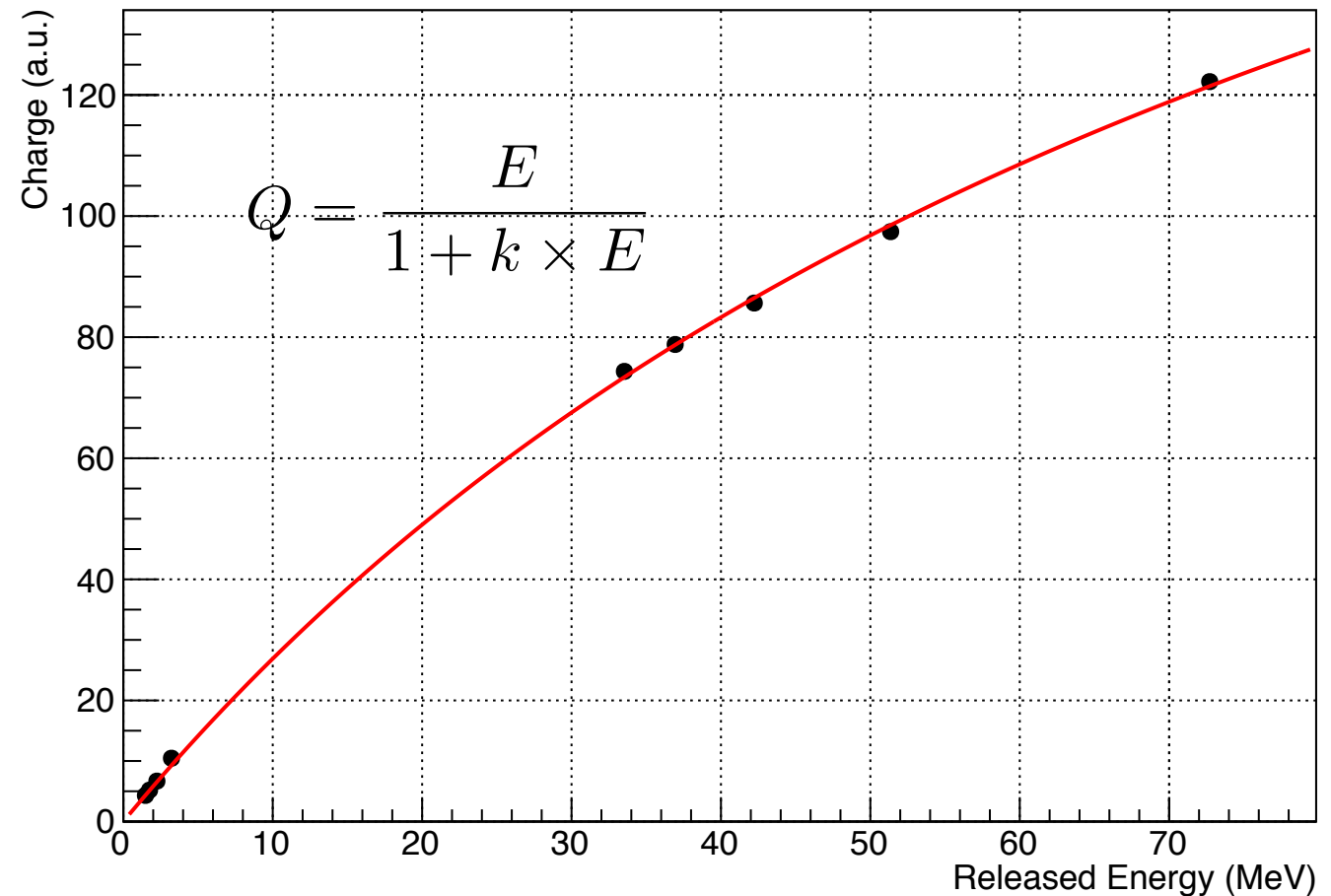
Charge



Saturation curve

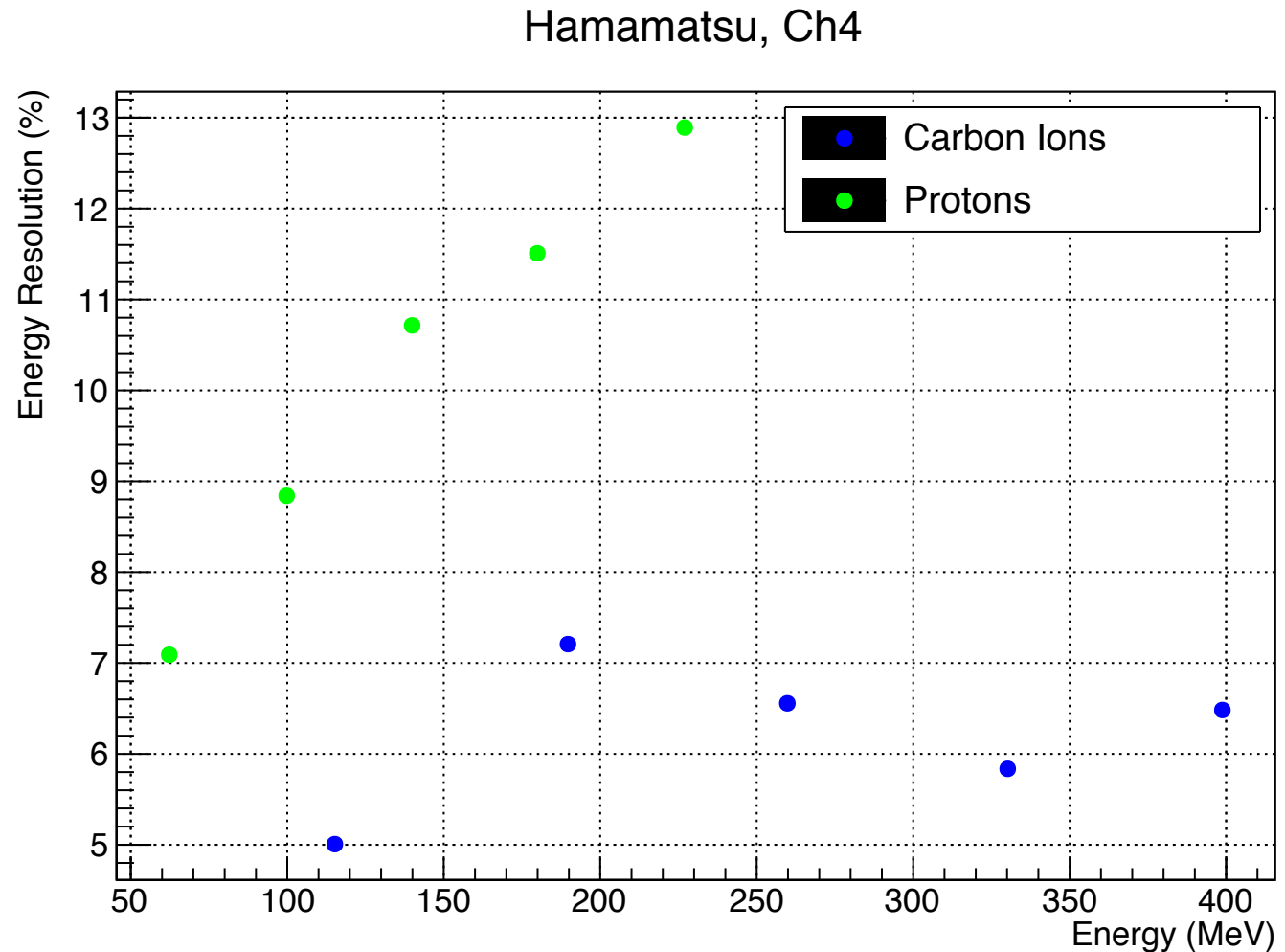
Birks' Law

- Measured energy corrected for the saturation
- $k \sim 1.3 \cdot 10^{-2}$
- Charge linearised to compensate for saturation accordingly



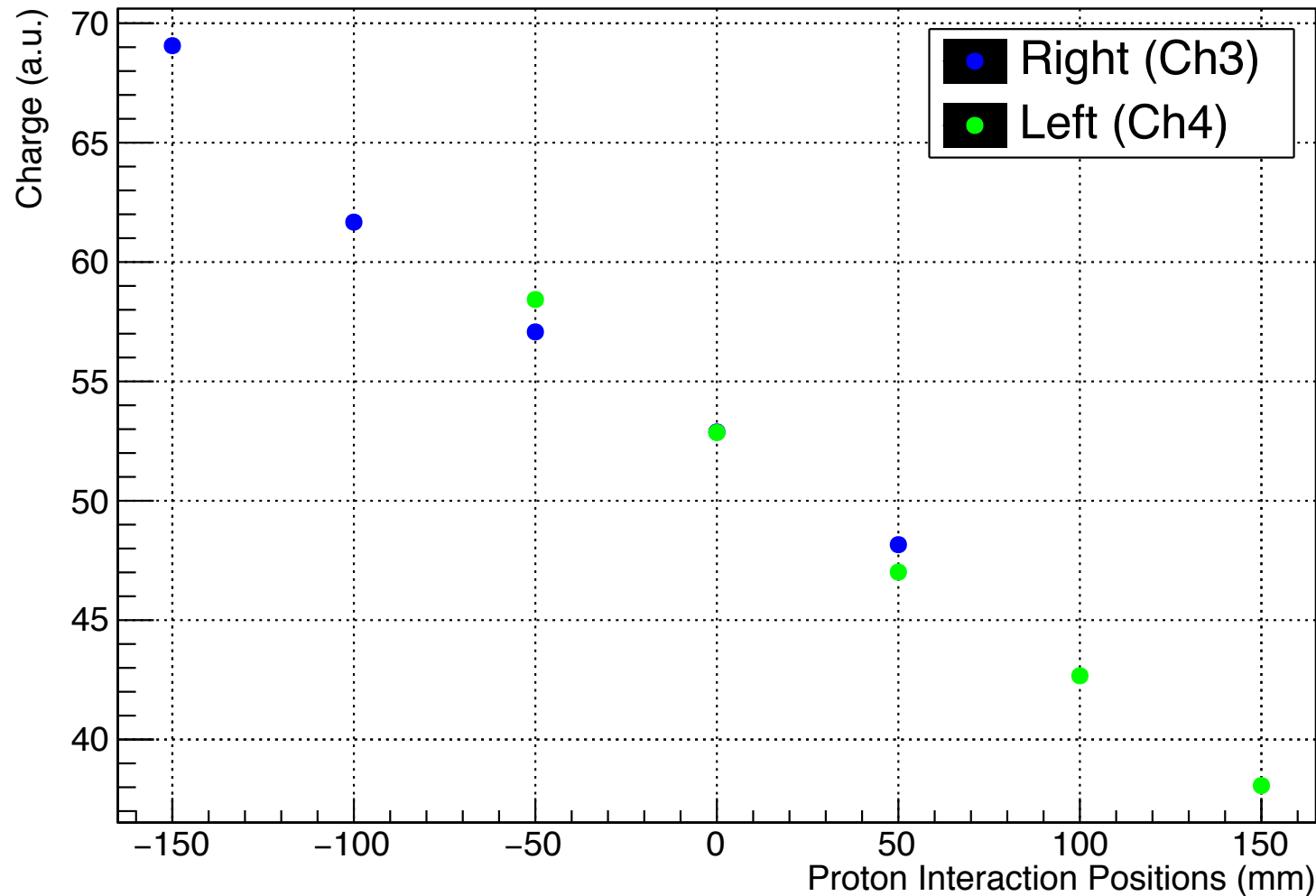
Energy resolutions

- Compatible with previous results



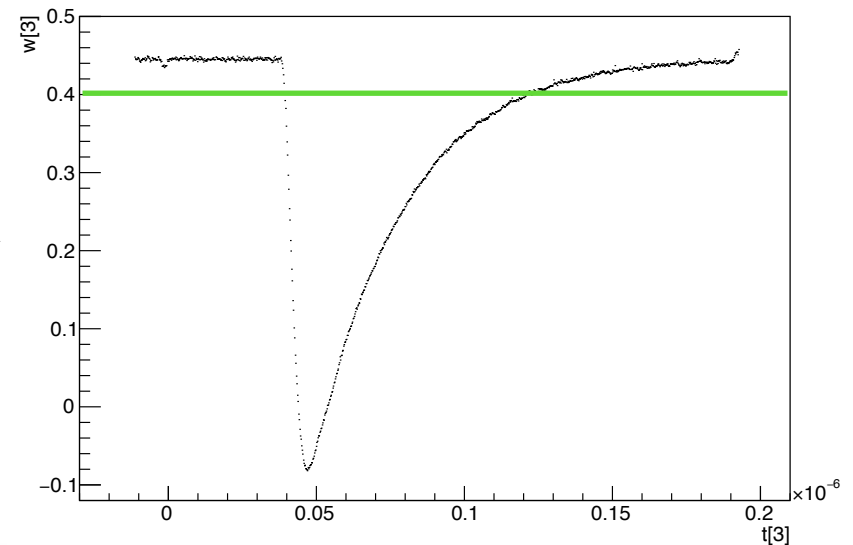
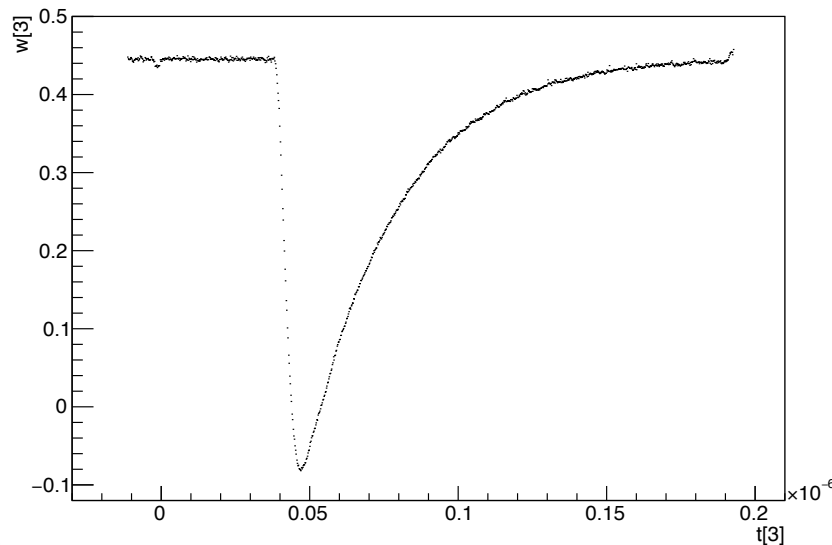
L/R light propagation

Optical Attenuation (Hamamatsu, bar 2)



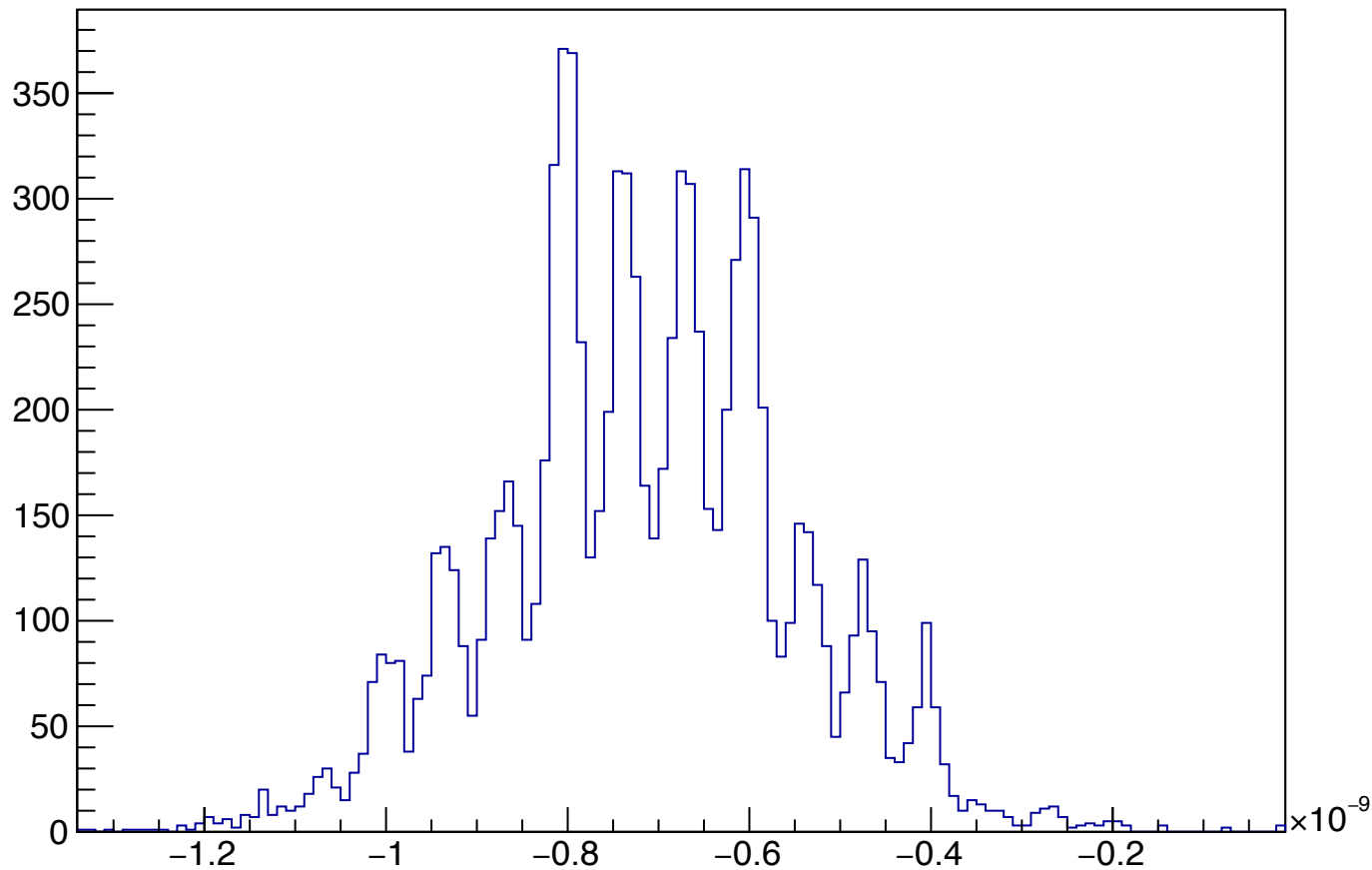
Raw time estimator

- fixed threshold 5 sigma larger than noise
- time from the first sample lower than the threshold
- suffers from several issues:
 - *time walk*
 - *binning quantisation (see next slide)*
 - ...



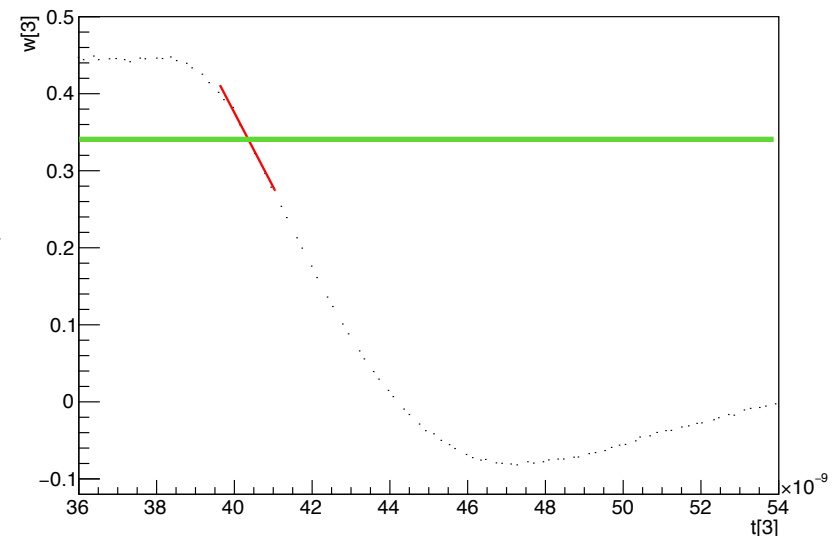
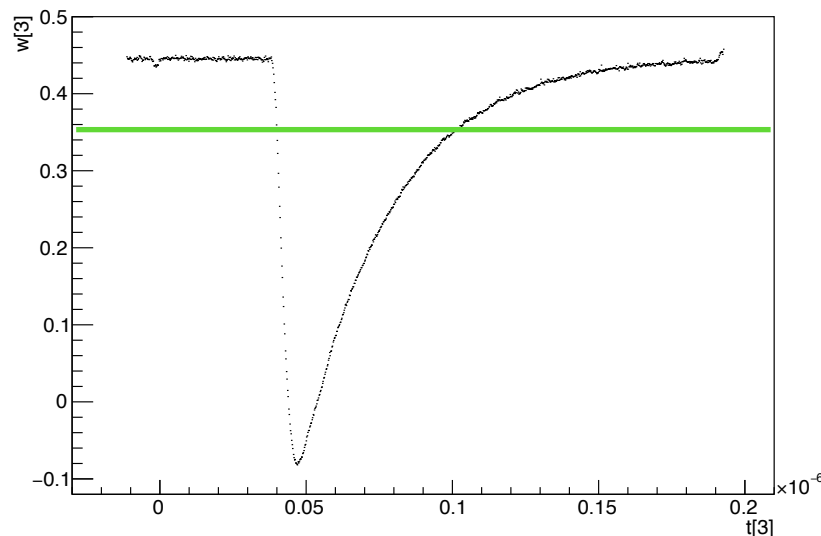
Binning quantisation

$(\text{time}[1]+\text{time}[2])/2 - (\text{time}[3]+\text{time}[4])/2$ definition



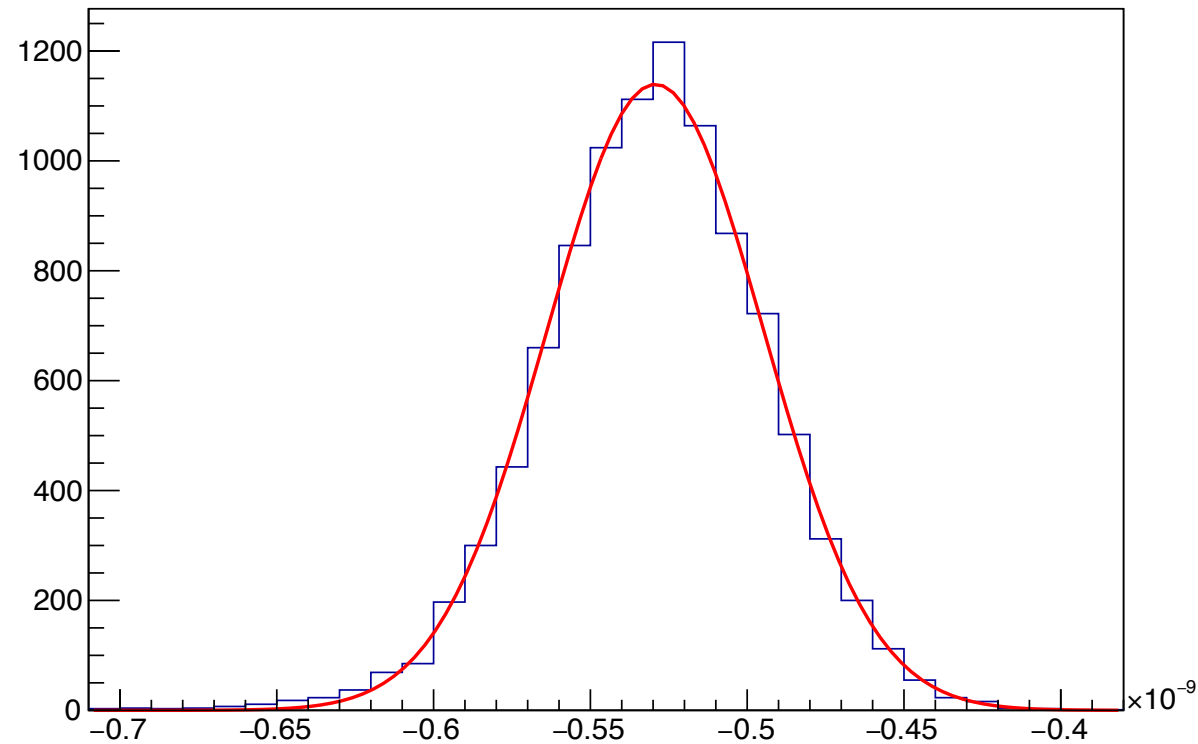
Best time estimator

- Time walk $\rightarrow$ constant fraction discriminator
- Bin quantisation $\rightarrow$ linear fit around crossing point



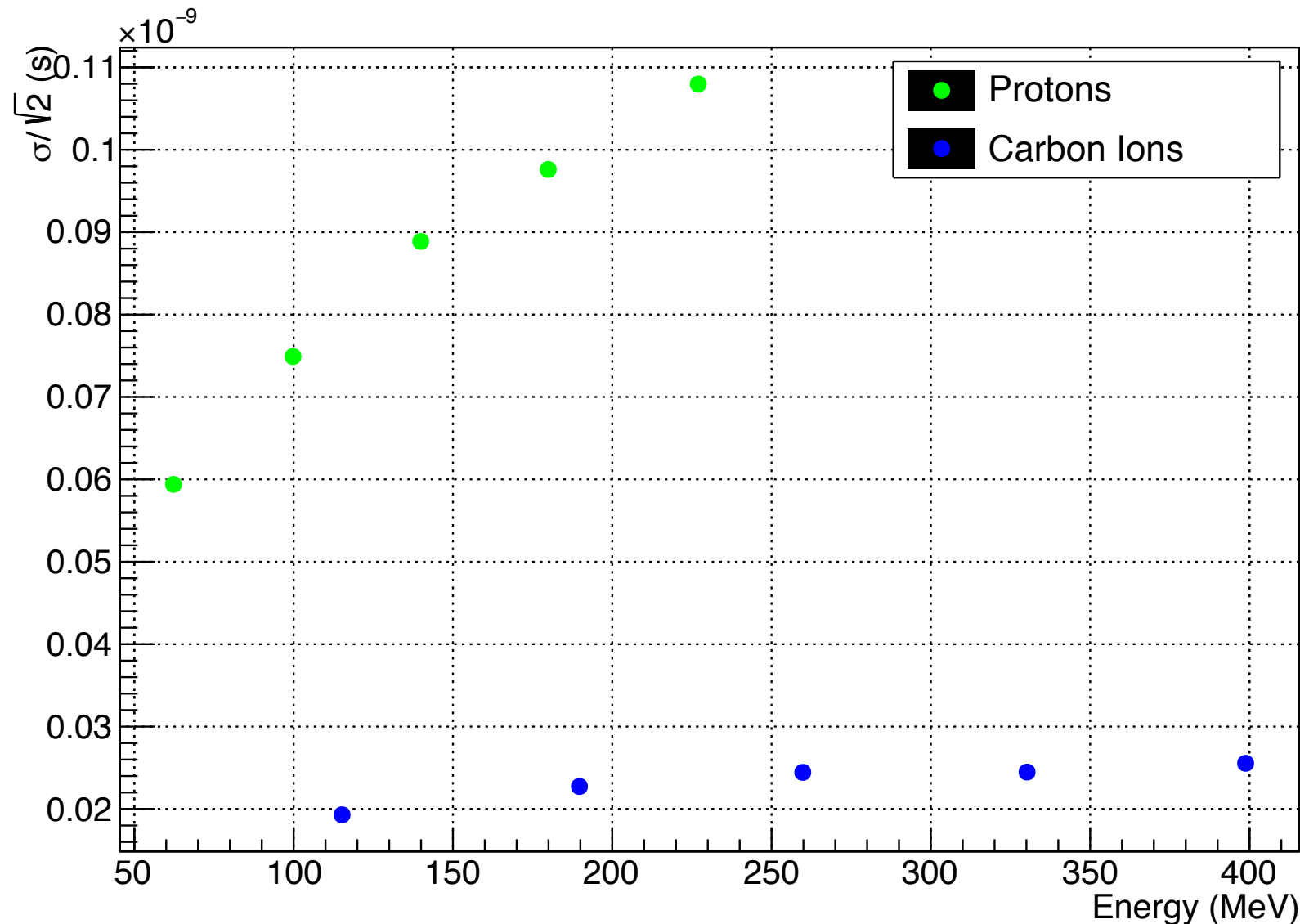
“New” gaussian

- more stable gaussian
- *looks a good estimator (without asymmetric tails)*



Time resolution @CNAO

Hamamatsu



Stand alone DAQ performance

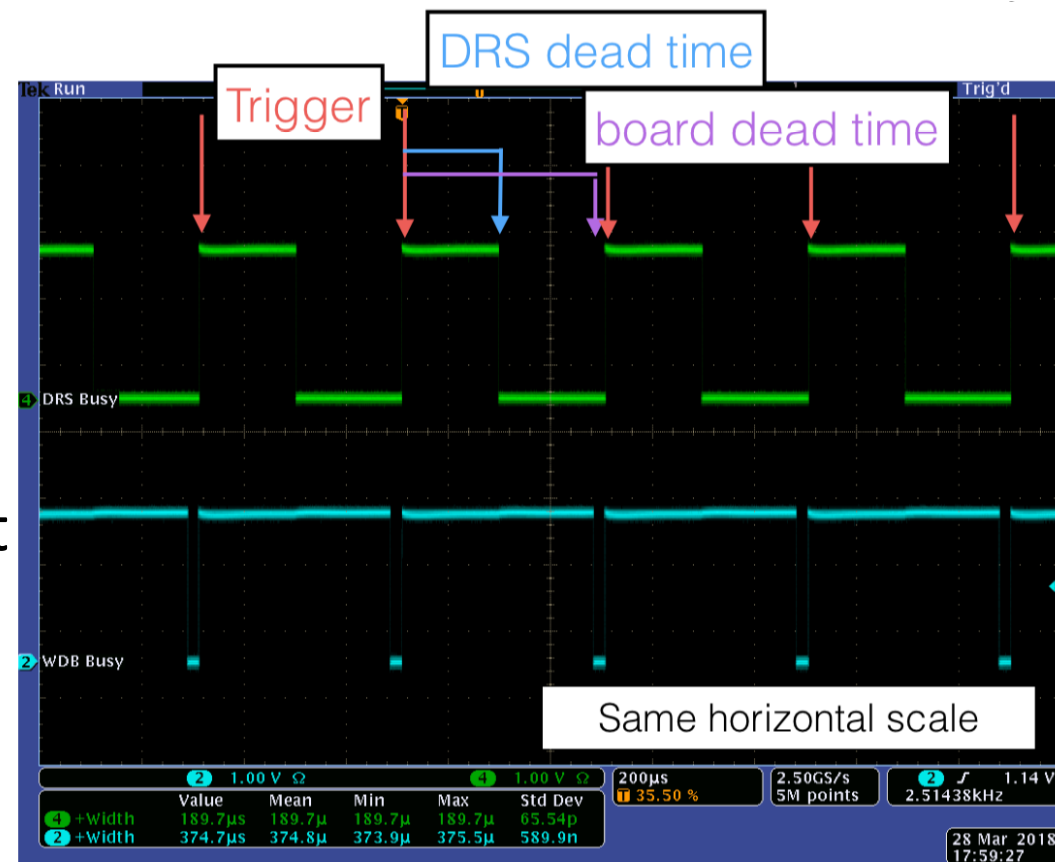
- Stand alone DAQ to manage two WDBs and one TCB

- 2 sources of deatime*

- DRS read out: $\sim 180\mu\text{sec}$
- WFMs packaging: $\sim 200\mu\text{sec}$
 - total: $\sim 380\text{ spec} \rightarrow 2.5\text{kHz}$*

- In our test we had a full read out of 32 DRS WFMs, not far from FOOT situation (with 0 suppression)

- the goal of 1 kHz DAQ with minimum bis trigger looks OK*



Conclusions

- a C++/root based reconstruction SW has been developed
 - *compatible performance w.r.t. to other code*
 - *ready for being implemented in SHOE*
- Stand alone DAQ SW for the WDAQ readout developed
 - *read out speed OK*
 - *to be implemented in the FOOT TDAQ*
 - both HW and SW optimisation needed